

SMART CONTRACT AUDIT REPORT

for

AIA Bridge

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1 Introduction

Given the opportunity to review the design document and related smart contract source code of the Bridge contract in AIA Bridge protocol, we outline in the report our systematic approach to evaluate potential security issues in the smart contract implementation, expose possible semantic inconsistencies between smart contract code and design document, and provide additional suggestions or recommendations for improvement. Our results show that the given version of smart contracts can be further improved due to the presence of several issues related to either security or performance. This document outlines our audit results.

1.1 About AIA Chain

AIA Chain is a distributed public blockchain designed to become an efficient, secure, and decentralized infrastructure that supports asset issuance and exchange. The AIA Chain is compatible with EVM and supports smart contracts. Anyone can join and build dApps and applications on it. The original digital asset of the AIA Chain is AIA, which uses a consensus-based Byzantine Fault Tolerance (BFT) consensus algorithm. The audited AIA Bridge provides the much-needed cross-chain bridge functionality. The basic information of the audited protocol is as follows:

Item Description

Name AIA Bridge

Type Solidity Smart Contract

Platform Solidity

Audit Method Whitebox

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Table 1.1: Basic Information of AIA Bridge

In the following, we show the Git repository of reviewed files and the commit hash value used in this audit.

https://github.com/aiachain/bridge.git (d36da83)

And this is the Git repository and commit ID after all fixes for the issues found in the audit have been checked in:

• https://github.com/aiachain/bridge.git (60b7134)

1.2 About PeckShield

PeckShield Inc. [10] is a leading blockchain security company with the goal of elevating the security, privacy, and usability of current blockchain ecosystems by offering top-notch, industry-leading services and products (including the service of smart contract auditing). We are reachable at Telegram (https://t.me/peckshield), Twitter (http://twitter.com/peckshield), or Email (contact@peckshield.com).



Table 1.2: Vulnerability Severity Classification

1.3 Methodology

To standardize the evaluation, we define the following terminology based on OWASP Risk Rating Methodology [9]:

- <u>Likelihood</u> represents how likely a particular vulnerability is to be uncovered and exploited in the wild:
- Impact measures the technical loss and business damage of a successful attack;
- Severity demonstrates the overall criticality of the risk.

Likelihood and impact are categorized into three ratings: *H*, *M* and *L*, i.e., *high*, *medium* and *low* respectively. Severity is determined by likelihood and impact and can be classified into four categories accordingly, i.e., *Critical*, *High*, *Medium*, *Low* shown in Table 1.2.

Table 1.3: The Full List of Check Items

Category	Check Item
	Constructor Mismatch
	Ownership Takeover
	Redundant Fallback Function
	Overflows & Underflows
	Reentrancy
	Money-Giving Bug
	Blackhole
	Unauthorized Self-Destruct
Basic Coding Bugs	Revert DoS
Dasic Coung Dugs	Unchecked External Call
	Gasless Send
	Send Instead Of Transfer
	Costly Loop
	(Unsafe) Use Of Untrusted Libraries
	(Unsafe) Use Of Predictable Variables
	Transaction Ordering Dependence
	Deprecated Uses
Semantic Consistency Checks	Semantic Consistency Checks
	Business Logics Review
	Functionality Checks
	Authentication Management
	Access Control & Authorization
	Oracle Security
Advanced DeFi Scrutiny	Digital Asset Escrow
Advanced Ber i Scruting	Kill-Switch Mechanism
	Operation Trails & Event Generation
	ERC20 Idiosyncrasies Handling
	Frontend-Contract Integration
	Deployment Consistency
	Holistic Risk Management
	Avoiding Use of Variadic Byte Array
	Using Fixed Compiler Version
Additional Recommendations	Making Visibility Level Explicit
	Making Type Inference Explicit
	Adhering To Function Declaration Strictly
	Following Other Best Practices

To evaluate the risk, we go through a list of check items and each would be labeled with a severity category. For one check item, if our tool or analysis does not identify any issue, the contract is considered safe regarding the check item. For any discovered issue, we might further deploy contracts on our private testnet and run tests to confirm the findings. If necessary, we would additionally build a PoC to demonstrate the possibility of exploitation. The concrete list of check items is shown in Table 1.3.

In particular, we perform the audit according to the following procedure:

- Basic Coding Bugs: We first statically analyze given smart contracts with our proprietary static code analyzer for known coding bugs, and then manually verify (reject or confirm) all the issues found by our tool.
- <u>Semantic Consistency Checks</u>: We then manually check the logic of implemented smart contracts and compare with the description in the white paper.
- Advanced DeFi Scrutiny: We further review business logics, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.
- Additional Recommendations: We also provide additional suggestions regarding the coding and development of smart contracts from the perspective of proven programming practices.

To better describe each issue we identified, we categorize the findings with Common Weakness Enumeration (CWE-699) [8], which is a community-developed list of software weakness types to better delineate and organize weaknesses around concepts frequently encountered in software development. Though some categories used in CWE-699 may not be relevant in smart contracts, we use the CWE categories in Table 1.4 to classify our findings.

1.4 Disclaimer

Note that this security audit is not designed to replace functional tests required before any software release, and does not give any warranties on finding all possible security issues of the given smart contract(s) or blockchain software, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit-based assessment cannot be considered comprehensive, we always recommend proceeding with several independent audits and a public bug bounty program to ensure the security of smart contract(s). Last but not least, this security audit should not be used as investment advice.

Table 1.4: Common Weakness Enumeration (CWE) Classifications Used in This Audit

Category	Summary
Configuration	Weaknesses in this category are typically introduced during
	the configuration of the software.
Data Processing Issues	Weaknesses in this category are typically found in functional-
	ity that processes data.
Numeric Errors	Weaknesses in this category are related to improper calcula-
	tion or conversion of numbers.
Security Features	Weaknesses in this category are concerned with topics like
	authentication, access control, confidentiality, cryptography,
	and privilege management. (Software security is not security
	software.)
Time and State	Weaknesses in this category are related to the improper man-
	agement of time and state in an environment that supports
	simultaneous or near-simultaneous computation by multiple
	systems, processes, or threads.
Error Conditions,	Weaknesses in this category include weaknesses that occur if
Return Values,	a function does not generate the correct return/status code,
Status Codes	or if the application does not handle all possible return/status
	codes that could be generated by a function.
Resource Management	Weaknesses in this category are related to improper manage-
	ment of system resources.
Behavioral Issues	Weaknesses in this category are related to unexpected behav-
	iors from code that an application uses.
Business Logics	Weaknesses in this category identify some of the underlying
	problems that commonly allow attackers to manipulate the
	business logic of an application. Errors in business logic can
	be devastating to an entire application.
Initialization and Cleanup	Weaknesses in this category occur in behaviors that are used
	for initialization and breakdown.
Arguments and Parameters	Weaknesses in this category are related to improper use of
	arguments or parameters within function calls.
Expression Issues	Weaknesses in this category are related to incorrectly written
	expressions within code.
Coding Practices	Weaknesses in this category are related to coding practices
	that are deemed unsafe and increase the chances that an ex-
	ploitable vulnerability will be present in the application. They
	may not directly introduce a vulnerability, but indicate the
	product has not been carefully developed or maintained.

2 | Findings

2.1 Summary

Here is a summary of our findings after analyzing the design and implementation of the Bridge contract in AIA Chain. During the first phase of our audit, we study the smart contract source code and run our in-house static code analyzer through the codebase. The purpose here is to statically identify known coding bugs, and then manually verify (reject or confirm) issues reported by our tool. We further manually review business logic, examine system operations, and place DeFi-related aspects under scrutiny to uncover possible pitfalls and/or bugs.

Severity	# of Findings
Critical	0
High	0
Medium	1
Low	3
Informational	0
Total	4

We have so far identified a list of potential issues: some of them involve subtle corner cases that might not be previously thought of, while others refer to unusual interactions among multiple contracts. For each uncovered issue, we have therefore developed test cases for reasoning, reproduction, and/or verification. After further analysis and internal discussion, we determined a few issues of varying severities that need to be brought up and paid more attention to, which are categorized in the above table. More information can be found in the next subsection, and the detailed discussions of each of them are in Section 3.

2.2 Key Findings

Overall, these smart contracts are well-designed and engineered, though the implementation can be improved by resolving the identified issues (shown in Table 2.1), including 1 medium-severity vulnerability and 3 low-severity vulnerabilities.

ID Severity Title **Status** Category PVE-001 Low Improved validRequirement() Modifier Coding Practices Resolved in BridgeAdmin Suggested Adherence of Checks-Effects-**PVE-002** Time and State Resolved Low Interactions **PVE-003** Accommodation Non-ERC20-Resolved Low **Business Logic** Compliant Tokens PVE-004 Medium Trust Issue of Admin Keys Security Features Mitigated

Table 2.1: Key AIA Bridge Audit Findings

Beside the identified issues, we emphasize that for any user-facing applications and services, it is always important to develop necessary risk-control mechanisms and make contingency plans, which may need to be exercised before the mainnet deployment. The risk-control mechanisms should kick in at the very moment when the contracts are being deployed on mainnet. Please refer to Section 3 for details.

3 Detailed Results

3.1 Improved validRequirement() Modifier in BridgeAdmin

• ID: PVE-001

• Severity: Low

Likelihood: Low

• Impact: Low

• Target: BridgeAdmin

• Category: Coding Practices [6]

• CWE subcategory: CWE-563 [3]

Description

The audited Bridge support has an admin-oriented BridgeAdmin contract. While examining this contract, we notice it has a modifier validRequirement() whose logic can be improved.

In the following, we show the implementation of this validRequirement() modifier. It has a rather straightforward logic in validating the owner amount as well as the required number. It comes to our attention that one specific requirement of ownerCount > 0 is redundant as it is guaranteed by other requirements, including _required <= ownerCount and _required > 0.

```
427 modifier validRequirement(uint ownerCount, uint _required) {
428     require(ownerCount <= MaxItemAdressNum
429     && _required <= ownerCount
430     && _required > 0
431          && ownerCount > 0);
432     _;
433 }
```

Listing 3.1: BridgeAdmin::validRequirement()

Recommendation Revise the above modifier to remove redundant requirement.

Status The issue has been fixed by this commit: 60b7134.

3.2 Suggested Adherence of Checks-Effects-Interactions

• ID: PVE-002

Severity: Low

• Likelihood: Low

• Impact: Low

• Target: Bridge

• Category: Time and State [7]

• CWE subcategory: CWE-663 [4]

Description

A common coding best practice in Solidity is the adherence of checks-effects-interactions principle. This principle is effective in mitigating a serious attack vector known as re-entrancy. Via this particular attack vector, a malicious contract can be reentering a vulnerable contract in a nested manner. Specifically, it first calls a function in the vulnerable contract, but before the first instance of the function call is finished, second call can be arranged to re-enter the vulnerable contract by invoking functions that should only be executed once. This attack was part of several most prominent hacks in Ethereum history, including the DAO [12] exploit, and the Uniswap/Lendf.Me hack [11].

We notice there are occasions where the checks-effects-interactions principle is violated. Using the Bridge as an example, the withdrawNative() function (see the code snippet below) is provided to externally call an entity (possibly a contract) to transfer assets. However, the invocation of an external contract requires extra care in avoiding the above re-entrancy. For example, the interaction with the external contract (line 812) start before effecting the update on internal states, hence violating the principle. In this particular case, if the external contract has certain hidden logic that may be capable of launching re-entrancy via the same entry function.

```
797
        function withdrawNative(address payable to, uint value, string memory proof, bytes32
             taskHash) public
798
        onlyOperator
799
        whenNotPaused
800
        positiveValue(value)
801
        returns (bool)
802
803
             require(address(this).balance >= value, "not enough native token");
804
             require(taskHash == keccak256((abi.encodePacked(to,value,proof))),"taskHash is
                 wrong");
805
             uint256 status = logic.supportTask(logic.WITHDRAWTASK(), taskHash, msg.sender,
                 operatorRequireNum);
806
807
             if (status == logic.TASKPROCESSING()){
808
                 emit WithdrawingNative(to, value, proof);
809
            }else if (status == logic.TASKDONE()) {
810
                 emit WithdrawingNative(to, value, proof);
811
                 emit WithdrawDoneNative(to, value, proof);
812
                 to.transfer(value);
```

```
813 logic.removeTask(taskHash);
814 }
815 return true;
816 }
```

Listing 3.2: Bridge::withdrawNative()

Recommendation Apply necessary reentrancy prevention by following the checks-effects-interactions principle and/or utilizing the necessary nonReentrant modifier to block possible reentrancy. Note the function withdrawToken() can be similarly improved.

Status The issue has been fixed by this commit: 60b7134.

3.3 Accommodation Of Non-ERC20-Compliant Tokens

• ID: PVE-003

Severity: Low

• Likelihood: Low

Impact: Low

• Target: MasterChef

• Category: Coding Practices [6]

• CWE subcategory: CWE-1109 [1]

Description

Though there is a standardized ERC-20 specification, many token contracts may not strictly follow the specification or have additional functionalities beyond the specification. In this section, we examine the transfer() routine and possible idiosyncrasies from current widely-used token contracts.

In particular, we use the popular token, i.e., ZRX, as our example. We show the related code snippet below. On its entry of transfer(), there is a check, i.e., if (balances[msg.sender] >= _value && balances[_to] + _value >= balances[_to]). If the check fails, it returns false. However, the transaction still proceeds successfully without being reverted. This is not compliant with the ERC20 standard and may cause issues if not handled properly. Specifically, the ERC20 standard specifies the following: "Transfers _ value amount of tokens to address _ to, and MUST fire the Transfer event. The function SHOULD throw if the message caller's account balance does not have enough tokens to spend."

```
64
       function transfer(address _to, uint _value) returns (bool) {
65
            //Default assumes totalSupply can't be over max (2^256 - 1).
66
            if (balances[msg.sender] >= _value && balances[_to] + _value >= balances[_to]) {
67
                balances[msg.sender] -= _value;
68
                balances[_to] += _value;
69
                Transfer(msg.sender, _to, _value);
70
                return true;
71
           } else { return false; }
```

```
73
74
       function transferFrom(address _from, address _to, uint _value) returns (bool) {
75
            if (balances[_from] >= _value && allowed[_from][msg.sender] >= _value &&
                balances[_to] + _value >= balances[_to]) {
76
                balances[_to] += _value;
77
                balances[_from] -= _value;
78
                allowed[_from][msg.sender] -= _value;
79
                Transfer(_from, _to, _value);
80
                return true;
81
            } else { return false; }
82
```

Listing 3.3: ZRX.sol

Because of that, a normal call to transfer() is suggested to use the safe version, i.e., safeTransfer(), In essence, it is a wrapper around ERC20 operations that may either throw on failure or return false without reverts. Moreover, the safe version also supports tokens that return no value (and instead revert or throw on failure). Note that non-reverting calls are assumed to be successful.

In the following, we show the Bridge::transferToken() routine. If the USDT token is supported as token, the unsafe version of atoken.transfer(to,value) (line 872) may revert as there is no return value in the USDT token contract's transfer() implementation (but the IERC20 interface expects a return value). We may intend to replace it with safeTransfer().

```
function transferToken(address token, address to , uint256 value) onlyPauser
external{
IERC20 atoken = IERC20(token);
bool success = atoken.transfer(to,value);
}
```

Listing 3.4: Bridge::transferToken()

Recommendation Accommodate the above-mentioned idiosyncrasy with safe-version implementation of ERC20-related transfer().

Status The issue has been fixed by this commit: 60b7134.

3.4 Trust Issue of Admin Keys

• ID: PVE-004

• Severity: Medium

• Likelihood: Medium

• Impact: Medium

• Target: BridgeAdmin

• Category: Security Features [5]

• CWE subcategory: CWE-287 [2]

Description

In the BridgeAdmin contract, there is a privileged owner account that plays a critical role in governing and regulating the contract-wide operations (e.g., assign roles and drop tasks). In the following, we show the representative functions potentially affected by the privilege of the account.

```
501
         function dropAddress(string memory class, address oneAddress) public onlyOwner
             returns (bool){
502
             bytes32 classHash = getClassHash(class);
503
             require(classHash != STOREHASH && classHash != LOGICHASH, "wrong class");
504
             require(itemAddressExists(classHash, oneAddress), "no such address exist");
505
506
             if (classHash == OWNERHASH)
507
                 require(getItemAddressCount(classHash) > ownerRequireNum, "insufficient
                     addresses"):
508
509
             bytes32 taskHash = keccak256(abi.encodePacked("dropAddress", class, oneAddress))
510
             addItemAddress(taskHash, msg.sender);
511
             if (getItemAddressCount(taskHash) >= ownerRequireNum) {
512
                 removeOneItemAddress(classHash, oneAddress);
                 emit AdminChanged("dropAddress", class, oneAddress, oneAddress);
513
514
                 removeItem(taskHash);
515
                 return true;
             }
516
517
             return false;
518
        }
519
520
        function addAddress(string memory class, address oneAddress) public onlyOwner
             returns (bool){
521
             bytes32 classHash = getClassHash(class);
522
             require(classHash != STOREHASH && classHash != LOGICHASH, "wrong class");
523
524
             bytes32 taskHash = keccak256(abi.encodePacked("addAddress", class, oneAddress));
525
             addItemAddress(taskHash, msg.sender);
526
             if (getItemAddressCount(taskHash) >= ownerRequireNum) {
527
                 addItemAddress(classHash, oneAddress);
528
                 emit AdminChanged("addAddress", class, oneAddress, oneAddress);
529
                 removeItem(taskHash);
530
                 return true;
531
```

```
formula false;
final false;
final function dropTask(bytes32 taskHash) public onlyOwner returns (bool){
    removeItem(taskHash);
    emit AdminTaskDropped(taskHash);
    return true;
formula false;
formula false
```

Listing 3.5: Example Privileged Operations in BridgeAdmin

We emphasize that the privilege assignment may be necessary and consistent with the protocol design. However, it would be better if the privileged account is governed by a DAO-like structure. Note that a compromised account would allow the attacker to modify a number of sensitive system parameters, which directly undermines the assumption of the protocol design.

Recommendation Promptly transfer the privileged account to the intended DAO-like governance contract. All changed to privileged operations may need to be mediated with necessary timelocks. Eventually, activate the normal on-chain community-based governance life-cycle and ensure the intended trustless nature and high-quality distributed governance.

Status The issue has been confirmed by the team. The team intends to manage the admin keys with a multi-sig account.

4 Conclusion

In this audit, we have analyzed the design and implementation of the Bridge contract in AIA Chain, which is a distributed public blockchain designed to become an efficient, secure, and decentralized infrastructure that supports asset issuance and exchange. The AIA Chain is compatible with EVM and supports smart contracts. Anyone can join and build dApps and applications on it. The original digital asset of the AIA Chain is AIA, which uses a consensus-based Byzantine Fault Tolerance (BFT) consensus algorithm. The audited AIA Bridge provides the much-needed cross-chain bridge functionality. The current code base is well organized and those identified issues are promptly confirmed and fixed.

Meanwhile, we need to emphasize that smart contracts as a whole are still in an early, but exciting stage of development. To improve this report, we greatly appreciate any constructive feedbacks or suggestions, on our methodology, audit findings, or potential gaps in scope/coverage.

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