



Oleksandr Pavlov

Java Junior Developer

Easy to train and incredibly motivated to reach Senior level after 3 years with the company. The main goal is to contribute to the development of modern web technologies.

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📅 27 April, 1994

🔑 live:87b3869da9bceab4

🐙 <https://github.com/OleksandrPavlov>

WORK EXPERIENCE

Java Developer (preprod)

Epam Systems

01/2020 - 06/2020

Achievements/Tasks

- Learned Java Core
- Learned programming patterns
- Studied coding best practices
- Studied JUnit testing
- Learned Multithreading programming
- Acquaintance with CI/CD services and project building tools
- Has been wrote final eshop application (The shop web application using servlet technology)

Kharkiv

Java Developer (junior)

Epam Systems

06/2020 - 11/2020

Achievements/Tasks

- Supporting Websphere Ecommerce project
- Developing new and modification legacy REST handlers
- Developing custom commands for Websphere Ecommerce project
- Covering new code by tests
- Fixing bugs by user requests
- Implementing integration with SOLR Engine
- Writing small util programs for business needs

Kharkiv

EDUCATION

Automation and computer-integrated technologies (bachelor)

Kharkov National Polytechnic University (KhPI)

12/2019 - 09/2015

Courses

- ItSource, Java Web Development
- Epam, English improving
- Udemy Java Web Application developing
- Epam Java External Course
- Udemy, SQL Practical course for newers

Kharkiv, Ukraine

PERSONAL PROJECTS

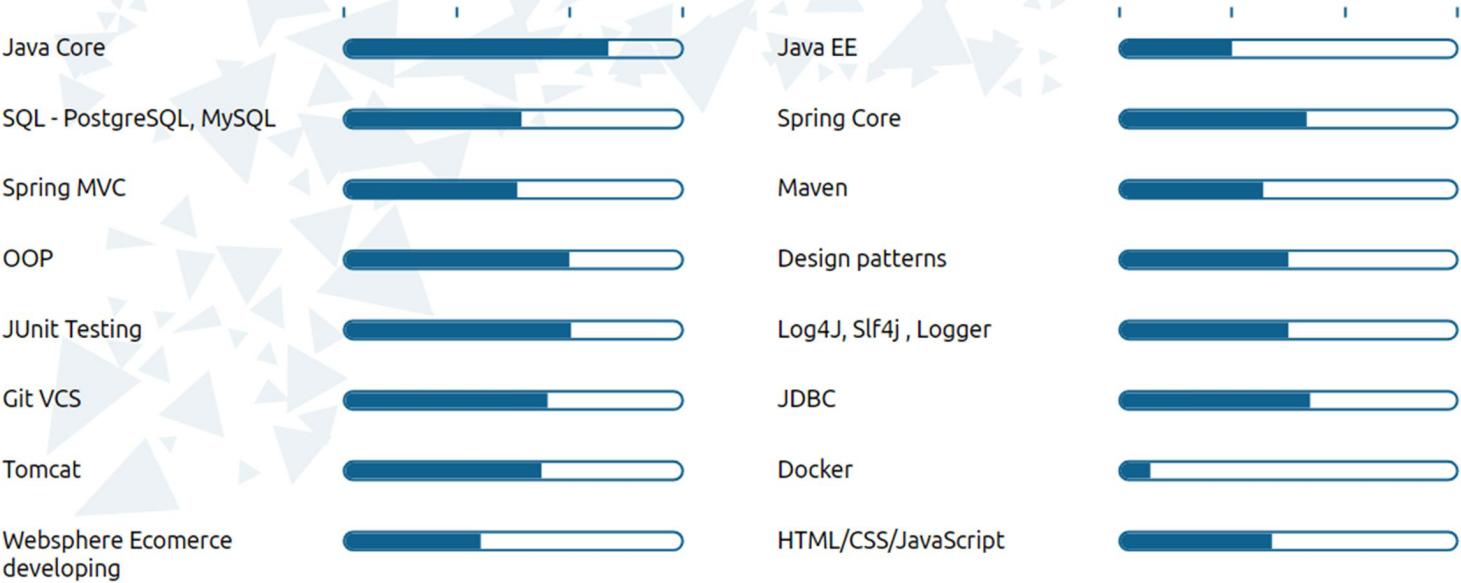
https://github.com/OleksandrPavlov/epam_preprod_eshop_webapp

https://github.com/OleksandrPavlov/epam_external_final_project_hotel

https://github.com/OleksandrPavlov/source-it_final_project_tester_webapp

https://github.com/OleksandrPavlov/epam_preprod_console_shop

SKILLS



English (B2)
Full Professional Proficiency

Russian (free)
Full Professional Proficiency

Ukrainian (native)
Full Professional Proficiency

Polish (intermediate)
Full Professional Proficiency

INTERESTS

- Open Gl game developing
- Photoshop design
- Blender 3D graphic