"Music from Donkey Kong Jr."

Donkey Kong Jr.



Arranged by LeviR.star

Game Start = 150

Based on "Toccata and Fugue in D minor" by Johann Sebastian Bach





Stage 1 = 115



*As *Donkey Kong Jr.'s* music is dynamically neutral, all of these tracks may be played *mf*

Stage 1 Clear = 180

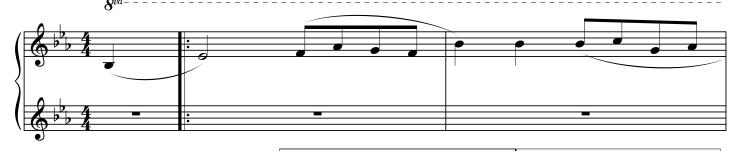


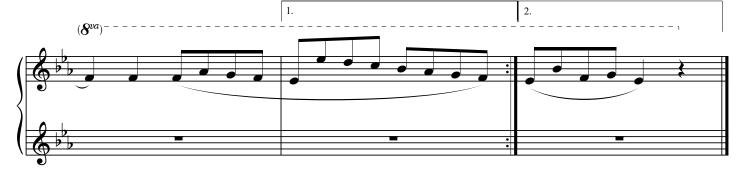
Stage 2 Clear = 180

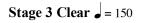


Intermission = 112

Based on "Galop infernal" by Jacques Offenbach











Hurry Up! .. = 150











