Digital Image

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- Requirements:
 - 1. The estimated time for this activity is approximately half an hour.
- Objectives of this notebook:
 - 1. To understand what is an image.
 - 2. Introduction to OpenCV: learning to read, write, and show images.
- Summary of activities:
 - 1. Presentation of basic concepts.
 - 2. The properties of an image will be analyzed using Python code snippets to read, write and show images.

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1 What is a digital image?

```
[1]: from IPython.display import YouTubeVideo
YouTubeVideo('TVTn7mYKegY',start=2, end=5*60+6)
```

[1]:



2 Introduction to OpenCV

In Python you always start by importing all the required modules:

```
[]: import numpy as np # the numpy module is associated with the alias np
import cv2  # OpenCV module
import matplotlib.pyplot as plt # the matplotlib.pyplot with the alias plt

[]: # **** It is important to consult the help of the version you are using ****
!python --version
print('Numpy:',np.__version__)
print('OpenCv:',cv2.__version__)
```

2.0.1 Read image

```
[]: # Ceneration of img_original.bmp image

#zeros = np.zeros((288,360,3), np.uint8)

#b,g,r = cv2.split(zeros)

#b = cv2.circle(b, (180, 144+25), 50, 255, -1)

#g = cv2.circle(g, (180-25, 144-25), 50, 255, -1)

#r = cv2.circle(r, (180+25, 144-25), 50, 255, -1)

#img=cv2.merge([b,g,r])

#ret_ok = cv2.imwrite('../imgs/img_original.bmp', img)
```

```
[]: # TODO later: Run this notebook reading 'img_circles.bmp' image
    #img = cv2.imread('imgs/img_original.bmp')
    img = cv2.imread('imgs/img_circles.bmp')
    print(type(img)) # Prints <class 'numpy.ndarray'>
    print(img.dtype) # Prints 'uint8'
    print(img.shape) # Prints '(288, 360, 3)'
    height, width, channels = img.shape
```

2.0.2 Show image

```
[]: cv2.imshow('Image', img) # Opens a window to show the image cv2.waitKey(0) # Waits until key pressed on the window Image cv2.destroyAllWindows() # Closes the window
```

2.0.3 Write image

By default, the '.jpg' format compresses the image losing some information.

```
[ ]: ret_ok = cv2.imwrite('imgs/img_saved.jpg', img)
print('Imagen saved:', ret_ok)
```

```
[]: # When saving an image in '.jpg' format the information is compressed
# and there is loss of information
img_readed = cv2.imread('imgs/img_saved.jpg')
if (img_readed == img).all(): # if all pixels are equal
    print('Equal images...')
else:
    print('Different images...')
```

```
[]: # In order not to lose information from the original image, the image must be
    # saved with maximum quality in '.bmp' format

ret_ok = cv2.imwrite('imgs/img_saved.bmp', img)
    img_readed = cv2.imread('imgs/img_saved.bmp')
    if (img_readed == img).all(): # if all pixels are equal
        print('Equal images...')
    else:
        print('Different images...')
```

2.0.4 Changing image resolution

The image is showed at different resolutions according to the ratio.

```
[]: ratios = (16, 32, 64)
    for ratio in ratios:
       width ratio = ratio
       height ratio = ratio
       new_size = ( max(int(width/width_ratio), 1), max(int(height/height_ratio), __
     →1) )
        img resized = cv2.resize(img, new size, interpolation = cv2.INTER AREA)
       print('The size of the img_resized is: ', img_resized.shape)
       # Showing img resized
       cv2.imshow('Image', img_resized)
       cv2.waitKey(0)
       cv2.destroyAllWindows()
        # If the image is smaller than 32 pixels, the values of the matrix are
     \rightarrowprinted
       pixels_num = new_size[0]*new_size[1]
       if pixels_num < 32:</pre>
           print('----')
           print(img resized[:,:,0]) # Prints Blue channel (B)
           print(img_resized[:,:,1]) # Prints Green channel (G)
           print(img resized[:,:,2]) # Prints Red channel (R)
           print('-----')
```

2.0.5 How to access the pixel values?

```
[]: # Accessing an array 'numpy.ndarray' is equivalent to Matlab

# Gets the BGR value of the first pixel (0,0)
bgr_00 = img_resized[0,0,:]
print('BGR value of pixel (0,0) =', bgr_00)

# Gets the BGR value of the center pixel
p = np.asarray(np.int16(img_resized.shape[0:2]/np.asarray([2])))
bgr_p = img_resized[p[0],p[1],:]
print('BGR value of pixel ('+str(p[0])+','+str(p[1])+') =', bgr_p)

# Gets the BGR value of the last pixel
p = np.asarray(img_resized.shape[0:2])-np.asarray([1,1])
bgr_p = img_resized[p[0],p[1],:]
print('BGR value of pixel ('+str(p[0])+','+str(p[1])+') =', bgr_p)
```

2.0.6 How to get an image channel?

```
[]: img_green = img[:,:,1]
     # Prints the size of the image matrix
     print('The size of the image is: ', img_green.shape)
     # Prints the type of the image matrix
     print('The type of the image is:',type(img_green),'of', img_green.dtype)
     # Shows the green channel
     cv2.imshow('Image green', img_green)
     cv2.waitKey(0)
     cv2.destroyAllWindows()
[]: # Shows the gray image as an BGR image
     img_gray_bgr = cv2.merge([img_green, img_green, img_green])
     # Prints the size of the image matrix
     print('The size of the image is: ', img_gray_bgr.shape)
     # Prints the type of the image matrix
     print('The type of the image is:',type(img_gray_bgr),'of', img_gray_bgr.dtype)
     cv2.imshow('Image gray as bgr', img_gray_bgr)
     cv2.waitKey(0)
```

2.0.7 Image BGR channels

cv2.destroyAllWindows()

```
[]: # Split the BGR image into three planes
blue, green, red = cv2.split(img)

# Composing an image containing the three channels (represented in color)
zeros = np.zeros(blue.shape, np.uint8)
img_composition = np.zeros((height, width*3, channels), np.uint8)
img_composition[:, 0:width, :] = cv2.merge([blue, zeros, zeros])
img_composition[:, width:2*width, :] = cv2.merge([zeros, green, zeros])
img_composition[:, 2*width:3*width, :] = cv2.merge([zeros, zeros, red])

# Shows the composition image
cv2.imshow('Composition', img_composition)
cv2.waitKey(0)
cv2.destroyAllWindows()

# Composing an image containing the three channels (represented in gray)
img_composition = np.zeros((height, width*3, channels), np.uint8)
```

3 References

- Python documentation
- Numpy documentation
- Documentación de OpenCV 4.5
- Machine Learning for OpenCV 4 Second Edition by Vishwesh Ravi Shrimali; Michael Beyeler; Aditya Sharma Published by Packt Publishing, 2019
- Machine Learning for OpenCV 4: Intelligent Algorithms for Building Image Processing Apps Using OpenCV 4, Python, and Scikit-Learn. by Sharma, Aditya, et al. Second edition., 201