Image Acquisition

Antonio J. Sánchez Salmerón

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•	Requirements
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- 1. The estimated time for performing this activity is approximately half an hour.
- Objectives of this notebook:
 - 1. Introduction to OpenCV: learning to acquire images.
- Summary of activities:
 - 1. The histogram of an image will be analyzed using Python code snippets for acquired images.

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1 Introduction to OpenCV

In Python you always start by importing all the required modules:

```
[1]: import numpy as np # the numpy module is associated with the alias np import cv2 # OpenCV module import matplotlib.pyplot as plt # the matplotlib.pyplot with the alias plt import time # module to mesuare time cost
```

```
[2]: # **** It is important to consult the help of the version you are using ****
!python --version
print('Numpy:',np.__version__)
print('OpenCv:',cv2.__version__)
```

Python 3.9.1 Numpy: 1.20.2 OpenCv: 4.5.2

1.1 Select video device

```
[3]: | #-----
    # If you have only one camera, try capturing from device O
    # Each webcam is assigned a numeric identifier
    # If you have more cameras, try other devices 1, 2, ...
    #-----
    \#camara\ dev = 0
    #-----
    # If you have a camera on your cell phone, install an IP camera server.
    # In the case of android, install the application "smart webcam".
    # https://www.portalprogramas.com/smart-webcam/android/
    # When you run this application on the cell phone, it creates an IP camera_
    \rightarrowhandler
    # with a specific ip address and port.
    # In my case, "private ip": 192.168.1.200 (0) and "Port": 8082
    # Modify the following device in accordance with your server
    #camara_dev = 'http://10.5.196.92:8082'
    camara_dev = 'http://VxC:vxc2018@158.42.206.2/mjpeg/snap.cgi?chn=0'
    print('Selected device:', camara_dev)
```

Selected device: http://VxC:vxc2018@158.42.206.2/mjpeg/snap.cgi?chn=0

1.2 Image acquisition

```
[4]: # Open device
video = cv2.VideoCapture(camara_dev)

#video.set(cv2.CAP_PROP_FRAME_HEIGHT, 720)
#video.set(cv2.CAP_PROP_FRAME_WIDTH, 1280)

#video.set(cv2.CAP_PROP_EXPOSURE, -5.0) # 2^-5s = 1/32s
#video.set(cv2.CAP_PROP_EXPOSURE, -8.0)

# Image acquisition: a BGR image is captured
ret_ok, img = video.read()

# Close device
video.release()

if ret_ok:
    print('Image shape: ', img.shape)
    print('Image type:',type(img),'of', img.dtype)
else:
    print('Error: the selected device is not available.')
```

Image shape: (720, 1280, 3)
Image type: <class 'numpy.ndarray'> of uint8

1.3 Shows image

```
[5]: cv2.imshow('Image', img) # Opens a window to show the image cv2.waitKey(0) # Waits until key pressed on the window Image cv2.destroyAllWindows() # Closes the window
```

1.4 Shows image continously

```
[]: video = cv2.VideoCapture(camara_dev)
cv2.namedWindow('Image') # Opens a window to show the image
key = -1 # to start key must be different to ord('q') = 113
while(video.isOpened() and (key != ord('q'))):
    ret_ok, img = video.read()
    if ret_ok:
        cv2.imshow('Image', img)
        key = cv2.waitKey(1) # press 'q' key to fininsh the while loop
```

```
else:
    print('End of video.')
    break

video.release()
cv2.destroyAllWindows()
```

1.5 Shows RGB histograms

```
[]: # Split the BGR image into three planes
     blue, green, red = cv2.split(img)
     # Shows RGB histograms
     hist_r = np.zeros((256,))
     hist_g = np.zeros((256,))
    hist_b = np.zeros((256,))
     height, width, channels = img.shape
     for x in range(height):
         for y in range(width):
             hist_b[img[x,y,0]] = hist_b[img[x,y,0]] + 1
             hist_g[img[x,y,1]] = hist_g[img[x,y,1]] + 1
             hist_r[img[x,y,2]] = hist_r[img[x,y,2]] + 1
     plt.plot(hist_r, color='red')
     plt.plot(hist_g, color='green')
     plt.plot(hist_b, color = 'blue')
     plt.show()
```

2 References

- Python documentation
- Numpy documentation
- Documentación de OpenCV 4.5
- Machine Learning for OpenCV 4 Second Edition by Vishwesh Ravi Shrimali; Michael Beyeler; Aditya Sharma Published by Packt Publishing, 2019
- Machine Learning for OpenCV 4: Intelligent Algorithms for Building Image Processing Apps Using OpenCV 4, Python, and Scikit-Learn. by Sharma, Aditya, et al. Second edition., 201