UCU Audio ML Course







Lecturers



Oles Dobosevych

- Acting Dean at Faculty of Applied Sciences of Ukrainian Catholic University
- ex-Head of The Machine Learning Lab
- Previously CTO in YC and TechStars backend companies

Volodymyr Sydorskyi

- R&D Lead at Respeecher
- Kaggle Competition Grandmaster
- ML Lead at Mantis Analytics
- Co-Founder / ML Advisor at <u>Zvook</u>
- Working on Phd: System Analysis + Computer Vision + Medical Imaging

Anton Bazdyrev

- ML Lead at <u>Dun & Bradstreet</u>
- Head of DS at Prog.AI
- Kaggle Expert
- Working on Phd: System Analysis + NLP + Reinforcement Learning

Lecturers



Yurii Laba

- ML Engineer at <u>Intelliarts</u>
- Working on Phd: Multimodal LLM for low-resource languages

Taras Sereda

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Course structure

- 4 Modules, 3 Lectures for each Module
 - Each Lecture contains Theory + Practical parts
- After each lecture Homework assignment. There will be HARD Deadlines for Homeworks
 - Google form with basic theory questions
 - Link Notebook with practical task to the final field of Google form
 - The Deadline is hard!!! Form will be closed. If you do not fit the deadline you will get zero for respective homework
 - One student can submit only one Google form
 - If you experience any problems contact lectors directly
- As soon as we check homeworks, we will discuss results
 - We will outline correct/best answers
 - We will outline main mistakes
 - We will outline Best Notebook solution

Tools

- Communication in Telegram Channel
- It is the only presentation part. All other materials will be in form of Jupyter Notebooks. Available on: https://github.com/VSydorskyy/ucu audio processing course
- Lectures in Teams
- Homework can be submitted through
 - GitHub
 - Kaggle Notebook
 - Google Colab

Evaluation and Outcome

- Main outcomes are
 - Make you interested in Audio and Research
 - Give you new knowledge
 - Build community
- Homework will be evaluated
 - Table:
 - https://docs.google.com/spreadsheets/d/1dKT630JzzMx6NnvZibFD9JBAFH4z5dPToQiAOd5E7vE/edit?usp=sharing
 - You can get additional points from
 - Participating in Audio/Signal Kaggle (and other platforms) competitions. Discuss with lecturers competition in advance
 - Completing "Hard" TODOs
 - Contributing to Lecture materials