Xamarin workshop

by Olexandr Leuschenko

Agenda

- What is Xamarin?
- Xamarin-way development
- CrossPlatform-way development

What is Xamarin?

What is Xamarin?

- C# compiler from Mono (F#, VB for enthusiasts)
- Core .Net libs
- IDE (Xamarin Studio, Visual Studio extensions)
- Bindings-bindings-bindings...

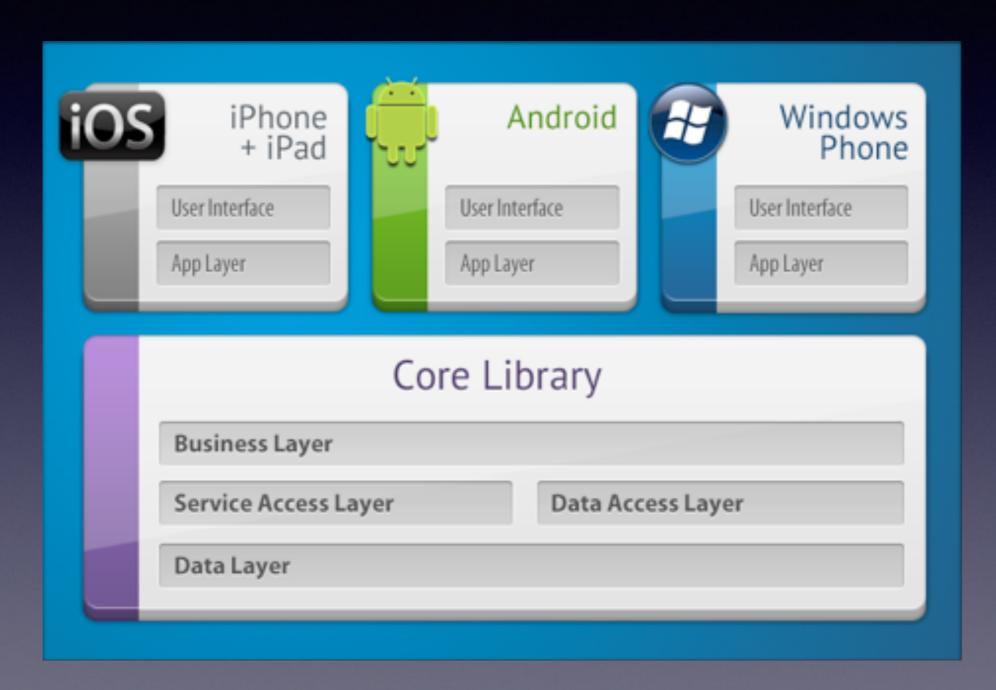
Write once - run everywhere!







Xamarin-way app architecture



Xamarin-way development

Pros and Cons

- Powerful languages
- Native UI
- 30-60% code reuse

- Xamarin bugs
- Complicated architecture for good code reuse

Text Field
Button 0
Button 1

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Button 9
Button Plus
Button Minus

. .

Text Field
Button 0
Button 1

. . .

Button 9
Button Plus
Button Minus

. . .

Calculator logic Memory



Text Field
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Button 1

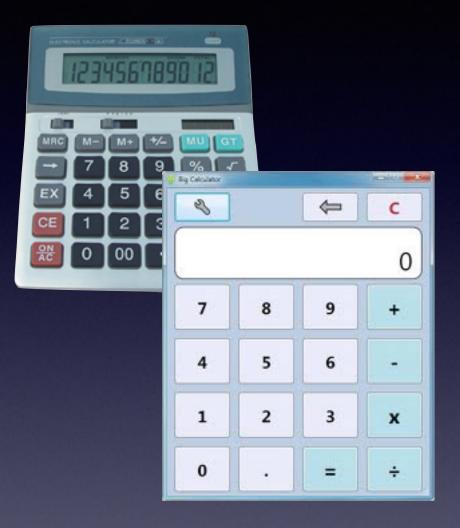
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CrossPlatform-way development

Thanks!:-)



