

Please deliver a public GitHub repository of a simple Playwright JS application that has the following two test suites:

Test Suite 1:

1. Navigate to <https://inews.co.uk/category/news/politics> in a mobile Chrome browser from the UK region.
2. Inspect the network requests to locate a request to <https://www.google-analytics.com/g/collect> with the **en** query parameter set to **page_view**
 - a. Confirm that query parameter of **ep.sub_channel_1** is set and that its value is equal to **news/politics**
 - b. Confirm that a query parameter of **gcs** is set and that its value is equal to **G101**
 - c. Confirm that a query parameter of **npa** is set and that its value is equal to **1**
3. Now click on the **Accept** button shown in the consent modal on page.
4. Confirm that the modal is now removed from the DOM.
5. Inspect the subsequent network requests to locate a request to <https://www.google-analytics.com/g/collect> with the **en** query parameter set to **user_engagement**
 - a. Confirm that a query parameter of **gcs** is set and that its value is equal to **G111**
 - b. Confirm that a query parameter of **npa** is set and with a value of **0**, or that it is absent entirely

Test Suite 2:

1. Navigate to <https://www.newscientist.com/> in a desktop Chrome browser from the UK region with Dark Mode enabled
2. Confirm that the `<html>` element has a class **Dark** added to it after the load event
3. Confirm that a local storage key of **colourSchemeAppearance** has been set with a value of **Dark**
4. Click on the **Got It** button shown in the consent modal on page.
5. Confirm that the modal is now removed from the DOM.
6. Locate the Appearance toggle (`#appearance-toggle`) and click it to force the theme to Light
7. Confirm that the `<html>` element has now had a class of **Light** added to it and the **Dark** classname has been removed.

8. Confirm that the local storage key of **colourSchemeAppearance** has been updated with a value of **Light**
9. Refresh the page, and confirm that the colour scheme override is working by confirming that the `<html>` element has a class of **Light** added to it after the load event.