

Reactive programming with RxJs



What is Reactive Programming?



Reactive programming is a programming paradigm for writing code, mainly concerned with asynchronous data streams.

Code is **reactive** when an **input change** leads to an **automatic change in output**

Hammer	
Price:	\$13.35
Category:	Toolbox
Quantity:	<input type="text" value="3"/>
Cost:	\$40.05

Cart Total	
Subtotal:	\$40.05
Delivery:	Free
Estimated	\$4.31
Tax:	
Total:	\$44.36

Characteristics of Reactive Programming

- oriented on interaction with asynchronous data streams
- streams have the ability to transfer other streams
- data transmitted over the stream is listened by subscribers
- subscribers respond to data changes



What is RxJs ?



A library for reactive programming using Observables, to make it easier to compose asynchronous or callback-based code.



Observer

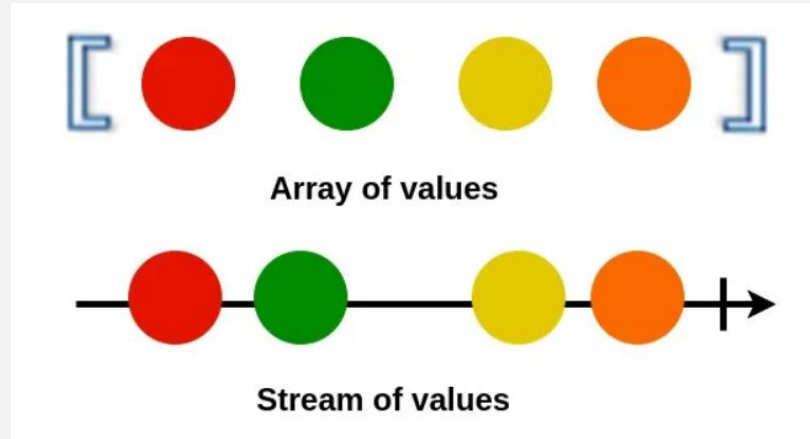
- is a behavioral design pattern that lets you define a subscription mechanism to notify multiple objects about any events that happen to the object they're observing.

```
const observer = {  
  next: x => console.log('Observer got a next value: ' + x),  
  
  error: err => console.error('Observer got an error: ' + err),  
  
  complete: () => console.log('Observer got a complete notification'),  
};
```



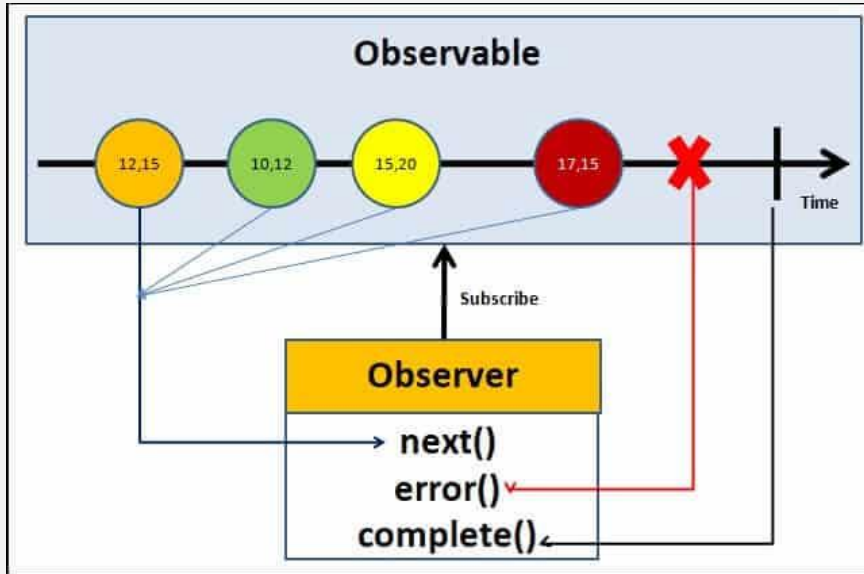
Stream

- source of data that can arrive over time



Observable

- an object that can be observed; they are lazy collections of multiple values over time



The Observable can emit the following event:

- ❖ **next**: Event is used to emit the next value from the Observable.
- ❖ **error**: Following event is used to notify Observer about some error.
- ❖ **complete**: Notifies that Observable has completed emitting data.

Creating Observables

1. Observable class

```
import { Observable } from 'rxjs';

const observable = new Observable(function
subscribe(subscriber) {
  const id = setInterval(() => {
    subscriber.next('hi');
  }, 1000);
});
```

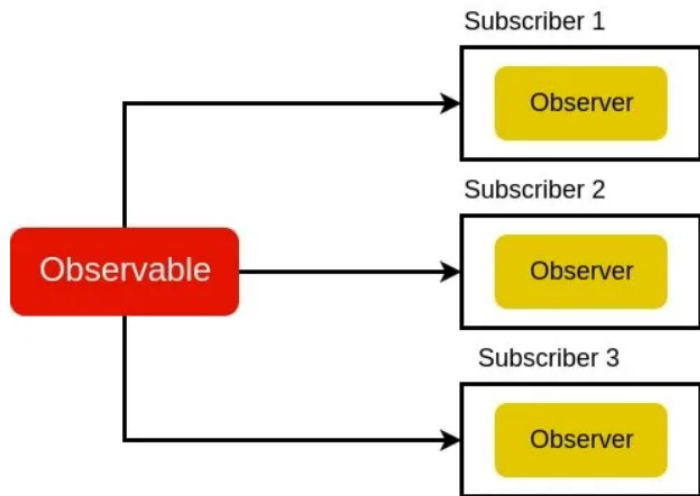
2. Creation operator

```
import { of } from 'rxjs';

of(1, 2, 3).subscribe({
  next: value => console.log('next:', value),
  error: err => console.log('error:', err),
  complete: () => console.log('the end'),
});
```



Subscription



- ❖ An Observable instance begins publishing values only when someone subscribes to it:

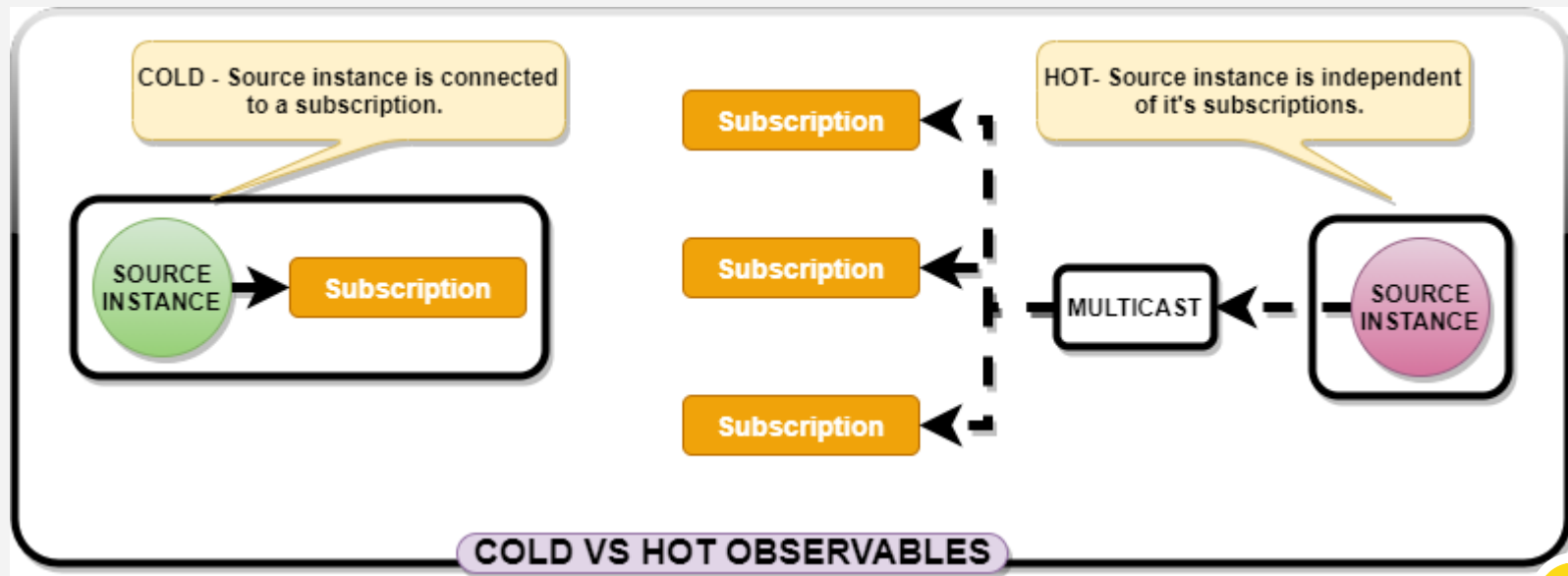
```
// const subscription = observable.subscribe(observer);
```

- ❖ A Subscription has one important method, `unsubscribe()`, that takes no argument and just disposes of the resource held by the subscription.

```
// subscription.unsubscribe();
```

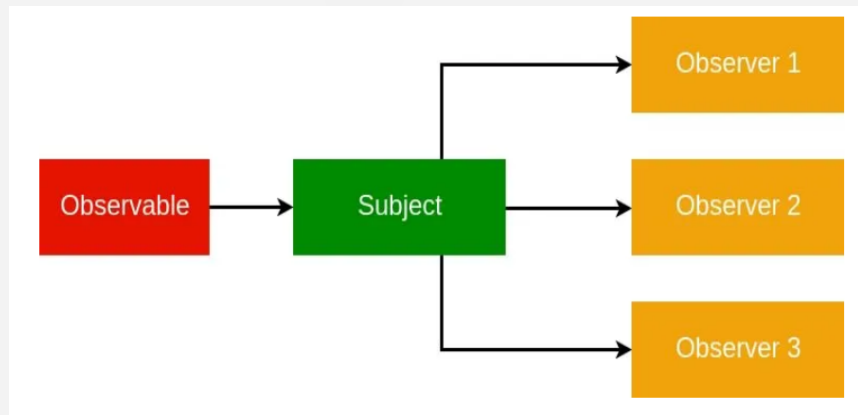


Hot and Cold Observables



Subject

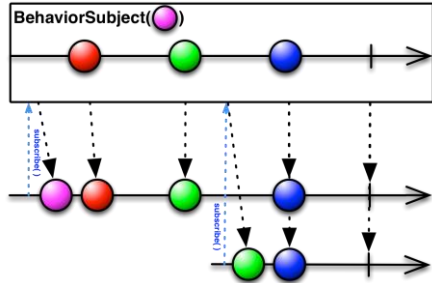
- special type of Observable that allows values to be multicasted to many Observers



- ❖ Subject is hot observable
- ❖ It can act as both an Observable and an Observer at the same time.
- ❖ Subject is another way to create a stream
`const source$ = new Subject();`

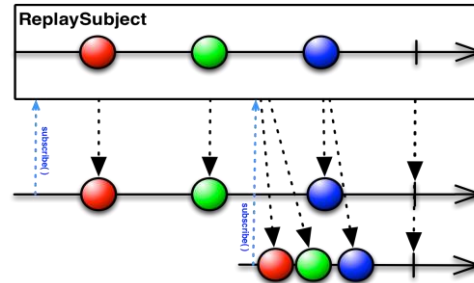


Behavior Subject



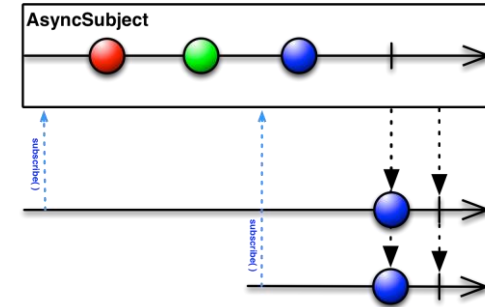
- allows you to set the initialization value in the constructor function

Replay Subject



- record a part of the Observable execution

Async Subject

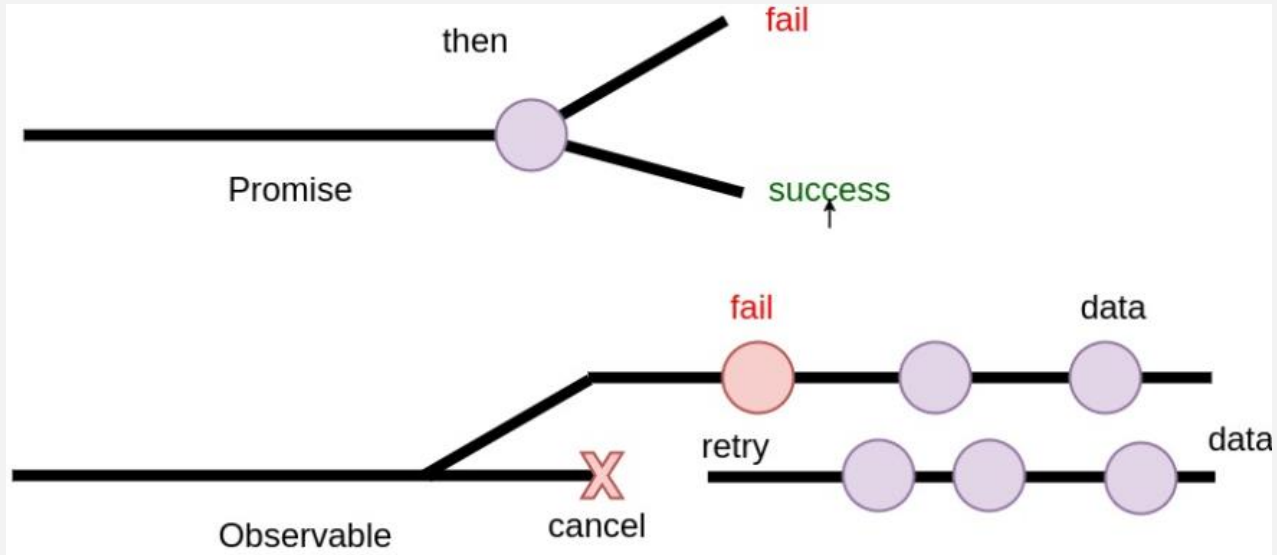


- the last value is sent when the execution completes



Why Use RxJs?

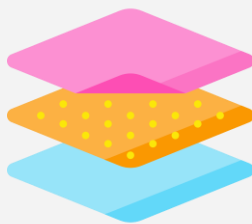
For async operations we can use: Callbacks, Promises, async/await



Benefits of using RxJs



One technique
to rule all data



Compositional



Watchful



Lazy



Handles errors



Cancellable



THANK YOU



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