SwEng Group 2 Meeting 2 | Minutes

Meeting date | time *21/10/19 | 10:00* | Meeting location *Library LMO 225*

Meeting called by	Whole Team	Attendees
Type of meeting	Weekly Scheduled	Cameron Smith (cs1869) Elec Eng
Facilitator	-	Che McKirgan (cwjm501) Comp Eng
Note taker	James Gardner	Daniel Bishop (dmb537) Elec Eng
Timekeeper	-	Eric Walker (ew1150) Comp Eng
		James Gardner (jadg502) Elec Eng
		Oliver Clarke (odjc500) Mus Tech
		Oliver Still (os705) Mus Tech
		Stijn Marynissen (sm2174) Mus Tech

AGENDA TOPICS

Time allotted | *10* | Agenda topic *Organizational Stuff* | Presenter -

Discussion on what software to use for management of the project. Propose we use Clockify for time tracking. GitHub is set-up, everyone needs to create an account to be added to the project. Propose we use Slack.

Conclusion Not everyone was here at the start of the meeting so need to confirm that everyone has joined the Clockify page and that whole team has set up GitHub accounts. It was highlighted that potentially using too many services would be an issue... just using Facebook messenger for communication atm. This can be reviewed if necessary.

Time allotted | *20* | Agenda topic *Brainstorming Ideas* | Presenter *All*

Discussion Everyone presenting own ideas. Targeting Advertising App with User Data. Quizlet Educational App/Flashcard App. Lab-Script App for University Labs. Online Real-Time Tutor App. Online Art Gallery/Spotify for Art. Pit-boy App/Phone Launcher collating other apps. D&D Dungeon Master Assistant App. Piano Tutor with Social Feedback Potentially linked with Tutor App Online. iFixit DIY Repair App with Interactive Guide for Fixing Things. Live Match Timeline for American Football with Short Clips of Significant Moments.

The team then decided to choose the top three.

Conclusion Top Three: Online Tutor / Piano Tutor Software, Digital Multimedia Lab Script, D&D Assistant App / Game Management Software.