Lonzept LOS Cloud Info & Snowflate Info & Shifahrer Into E X : number; x: number; X: number; y: number; y: number; dx: number; dy: number; cales: string; constructor (-x: number,..) { Constructor (x:number,..) { constructor (x: member, ...) { Hus.x = -x; #415.x = \_x this x = -x; ... 3 move (): usid E3; draw (): usid E3; move (): void {}; draw(): void {}; move (): woid {}; update (): usid & draw (): void {}; Wolate (): word & update (): usid Ello Huis. move (); this move (); this . draw (); this. move () i this draw (); this. draw (); 3 3 3