# Section 4 – Evaluation

## Part (A) – Post Development Testing

As outlined in the design section of my project, I originally planned on using four method of testing:

* White box testing
* Black box testing
* Destructive testing
* Unit testing

However as my project progressed I realised how long it was going to take to finish it. I then chose to ignore unit testing as it was very time intensive and didn’t provide many benefits for a project this small scale (compared to a project made and maintained by a team of people over several years). This is bad in terms of maintainability, so if I was continuing to develop this project, writing unit tests would be one of my first priorities to ease future development. I did use all three of the other testing approaches.

I also performed tests that didn’t require any user data such as simulated load tests on the server and database. This is useful to see how the website would perform if it had lots of concurrent users.

### White box tests