# Section 4 – Evaluation

## Part (A) – Post Development Testing

As outlined in the design section of my project, I originally planned on using four method of testing:

* White box testing
* Black box testing
* Destructive testing
* Unit testing

However as my project progressed I realised how long it was going to take to finish it. I then chose to ignore unit testing as it was very time intensive and didn’t provide many benefits for a project this small scale (compared to a project made and maintained by a team of people over several years). This is bad in terms of maintainability, so if I was continuing to develop this project, writing unit tests would be one of my first priorities to ease future development. I did use all three of the other testing approaches. The tests and results are below:

### White box tests