

DetectRotationsV2

January 13, 2022

```
[22]: import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
from matplotlib.backends.backend_pdf import PdfPages
from datetime import timedelta
from scipy import signal
```

```
[23]: Player = 9
Game = 2
df_Player = pd.read_csv('matrix_Player_' + str(Player) + '_game_' + str(Game) +
↳ '.csv')
df_Player.columns =
↳ ['frAcc', 'frRoAcc', 'frDispl', 'frRoAng', 'frSpeed', 'timeLine', 'frameRotationalSpeedX', 'frameR
df_Action = pd.read_csv('Ned_DUI_Game_' + str(Game) + '.csv')
df_Player
```

```
[23]:
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	frAcc	frRoAcc	frDispl	frRoAng	frSpeed	timeLine	\
0	0.000000	0.0	0.0	0.00000	0.000000	0.01	
1	0.000000	0.0	0.0	0.00000	0.000000	0.02	
2	0.000000	0.0	0.0	0.00000	0.000000	0.03	
3	0.000000	0.0	0.0	0.00000	0.000000	0.04	
4	0.000000	0.0	0.0	0.00000	0.000000	0.05	
...		
754220	-0.030424	4981.9	6585.3	-0.11980	-0.001860	7542.20	
754221	0.062668	4981.9	6585.3	-0.11723	-0.002164	7542.20	
754222	0.019899	4981.9	6585.2	-0.13407	-0.001537	7542.20	
754223	NaN	NaN	NaN	NaN	NaN	NaN	
754224	NaN	NaN	NaN	NaN	NaN	NaN	
	frameRotationalSpeedX		frameRotationalSpeedY		frameRotationalSpeedZ		\
0		NaN		NaN		NaN	
1		NaN		NaN		NaN	
2		NaN		NaN		NaN	
3		NaN		NaN		NaN	
4		NaN		NaN		NaN	
...		
754220		0.97222		2.4578		-0.98778	

754221	0.91000	2.5480	-1.05000
754222	0.92400	2.6320	-1.05000
754223	0.96444	2.5200	-1.01890
754224	0.88375	2.5200	-0.93625

	wheelRotationalSpeedX	wheelRotationalSpeedY	wheelRotationalSpeedZ	\
0	NaN	NaN	NaN	
1	NaN	NaN	NaN	
2	NaN	NaN	NaN	
3	NaN	NaN	NaN	
4	NaN	NaN	NaN	
...	
754220	-0.000000	4.690	2.730	
754221	-0.056000	4.494	2.597	
754222	0.070000	4.620	2.660	
754223	0.070000	4.620	2.660	
754224	0.081667	4.585	2.625	

	frRoSpeed
0	0.00000
1	0.00000
2	0.00000
3	0.00000
4	0.00000
...	...
754220	0.25656
754221	-1.68370
754222	NaN
754223	NaN
754224	NaN

[754225 rows x 13 columns]

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[24]: # -----

#LowPass Filter

#Lowpass filter design for rotation and wheelspeed to improve accuracy of code
↳ (Butterworth filter)
df_Filter = df_Player
df_Filter = df_Filter.fillna(0)

Order = 5
cutoff_freq = 1.5
sampling_freq = 100
sampling_duration = len(df_Filter.wheelRotationalSpeedX)/100
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normalized_cutoff_freq = 2 * cutoff_freq / sampling_freq
numerator_coeffs, denominator_coeffs = signal.butter(Order,␣
↳normalized_cutoff_freq)

filtered_WheelRotationspeed = signal.lfilter(numerator_coeffs,␣
↳denominator_coeffs, df_Filter.wheelRotationalSpeedX)
filtered_FrameRotationspeed = signal.lfilter(numerator_coeffs,␣
↳denominator_coeffs, df_Filter.frameRotationalSpeedZ)

# -----
#           #Operations sy

#Play with different operations to see clearer patterns
Sub = filtered_WheelRotationspeed + filtered_FrameRotationspeed
#Old_Conv1 = filtered_FrameRotationspeed / filtered_WheelRotationspeed
Conv1 = (abs(filtered_FrameRotationspeed)+abs(filtered_WheelRotationspeed))/
↳filtered_WheelRotationspeed

#Diff = arr[i+1] - arr[i]
DiffFrame = np.diff(df_Filter.frameRotationalSpeedZ,n=1)
DiffFrame = np.insert(DiffFrame,0,0)

DiffWheel = np.diff(df_Filter.wheelRotationalSpeedX,n=1)
DiffWheel = np.insert(DiffWheel,0,0)

Multi = filtered_WheelRotationspeed + filtered_FrameRotationspeed
#This isn't used

# -----

#Set all data into a dataframe
Data = pd.DataFrame({'Time':df_Player.timeLine,'WheelRotationspeed':
↳filtered_WheelRotationspeed,
                    'FrameRotationspeed':filtered_FrameRotationspeed,
                    'Sub':Sub , 'Conv':Conv1, 'DiffFrame':DiffFrame,␣
↳'DiffWheel':DiffWheel},
                    columns=['Time',␣
↳'WheelRotationspeed','FrameRotationspeed','Sub','Conv','DiffFrame','DiffWheel'])

#Convert data into chunks of n/100 of a second

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n = 50 #chunk row size
Data_chunks = [Data[i:i+n] for i in range(0,Data.shape[0],n)]

#Search for the sprints
Startsprint = []
Stopsprint = []
Sprinting = False
Stop = True

#Use Sub en Conv to detect sprints
for chunks in Data_chunks:
    if abs(chunks['Conv'].max()) < 3 and chunks['Sub'].mean() > 300 and
    ↳chunks['WheelRotationspeed'].min() > 200 and Sprinting == False:
        Startsprint.append(chunks['Time'].min())
        Sprinting = True
        Stop = False
    elif abs(chunks['Conv'].max()) < 3 and chunks['Sub'].mean() > 300 and
    ↳chunks['WheelRotationspeed'].min() > 200:
        Sprinting = True
        Stop = False
    elif Stop == False:
        Stopsprint.append(chunks['Time'].min())
        Sprinting = False
        Stop = True

#Use wheelrotation, framerotation and conv to detect rotations
Startrotate = []
Stoprotate = []
Rotate = False
Stop = True

count = 0

for chunks in Data_chunks:
    if abs(chunks['FrameRotationspeed'].max()) > 75 and abs(chunks['Conv'].
    ↳mean()) > 1.15 and count!=29 and Rotate == False:
        #this condition count!=29 is to make sure that it doesn't start a
        ↳rotation in the last
        #point of the graph because that way it would never enc

        Startrotate.append(chunks['Time'].min())
        Rotate = True
        Stop = False

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    elif abs(chunks['FrameRotationspeed'].max()) > 75 and abs(chunks['Conv'].
↳mean()) > 1.15 and count == 29 and Rotate == True:
        #this comes due to the need of matching sizes (between startsprint and
↳stopsprint), as in one fast defense
        #theres a rotation that never ends in the plot, so I'm forcing it (had
↳to add Rotate == True so that this condition only
        #happens when a rotation has started before the last point of the graph)

    Stoprotate.append(chunks['Time'].min())
    Rotate = False
    Stop = True
    elif abs(chunks['FrameRotationspeed'].max()) > 75 and abs(chunks['Conv'].
↳mean()) > 1.15:#si abs menor que num sigue siendo rotation
        #Rotate =True is implicit
        Rotate = True
        Stop = False
    elif Stop == False :#Rotate==True and the previous conditions aren't met,
↳thats implicit
        Stoprotate.append(chunks['Time'].min())
        Rotate = False
        Stop = True
    count +=1

# -----

    #Pop small sprints out

#Filter Sprints by length, if length is below 2 delete sprint
Deleted = 0

if len(Startsprint) > len(Stopsprint):
    Startsprint.pop(-1)

if len(Startsprint) == len(Stopsprint):
    for i in range(0,len(Startsprint)-1):
        if (Stopsprint[i-Deleted] - Startsprint[i-Deleted]) < 5:
            Startsprint.pop(i-Deleted)
            Stopsprint.pop(i-Deleted)
            Deleted = Deleted + 1

# -----

print(Startsprint, Stopsprint)
print(len(Startsprint))

```

```

#Plot graph
for i in range(0,len(Startsprint),1):
    plt.plot(df_Player.timeLine.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)],
            df_Player.wheelRotationalSpeedX.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)], 'r',
            df_Player.timeLine.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)],
            df_Player.frameRotationalSpeedZ.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)], 'b'
    )
    plt.axvline(x=Startsprint[i],color = 'g')
    plt.axvline(x=Stopsprint[i], color = 'm')
    plt.show()
    plt.plot(df_Player.timeLine.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)],
            abs(Data.DiffFrame.iloc[int(Startsprint[i]*100-200):
    ↳int(Stopsprint[i]*100+200)]), 'm'
    )
    plt.show()

```

/tmp/ipykernel_48350/1580647309.py:28: RuntimeWarning: invalid value encountered in true_divide

```

Conv1 = (abs(filtered_FrameRotationspeed)+abs(filtered_WheelRotationspeed))/fi
ltered_WheelRotationspeed

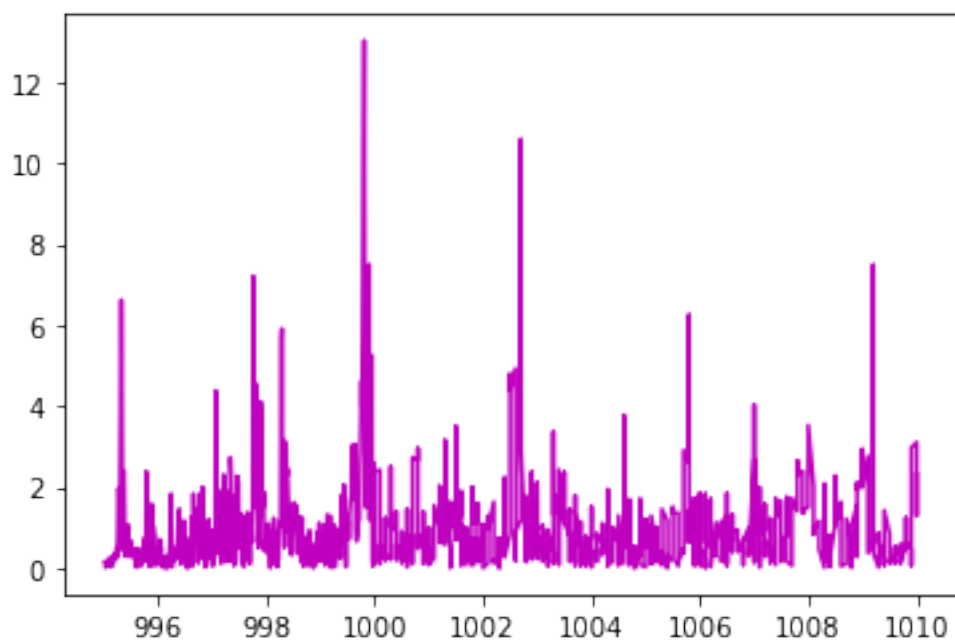
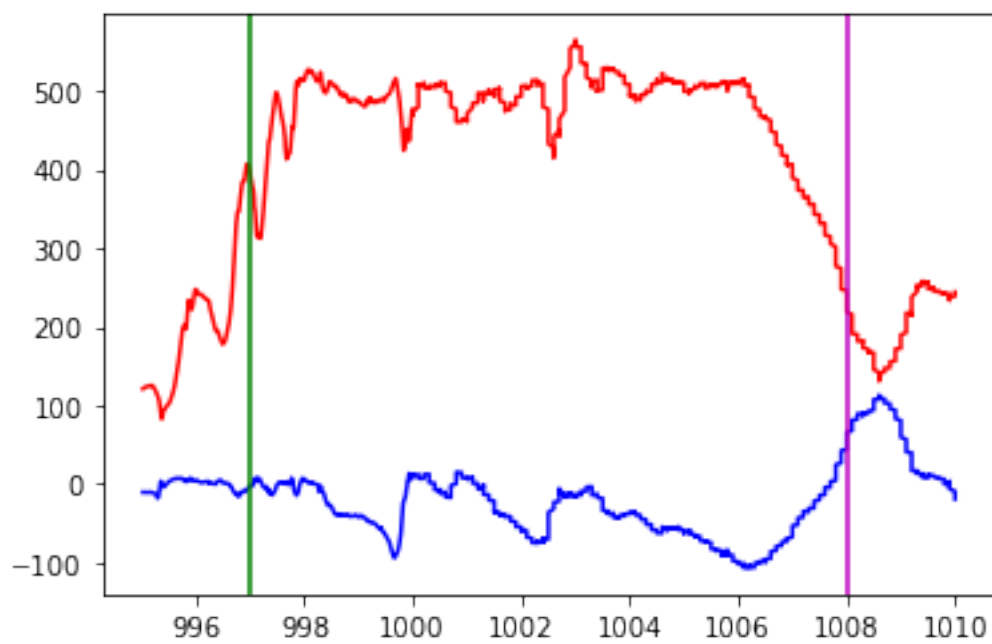
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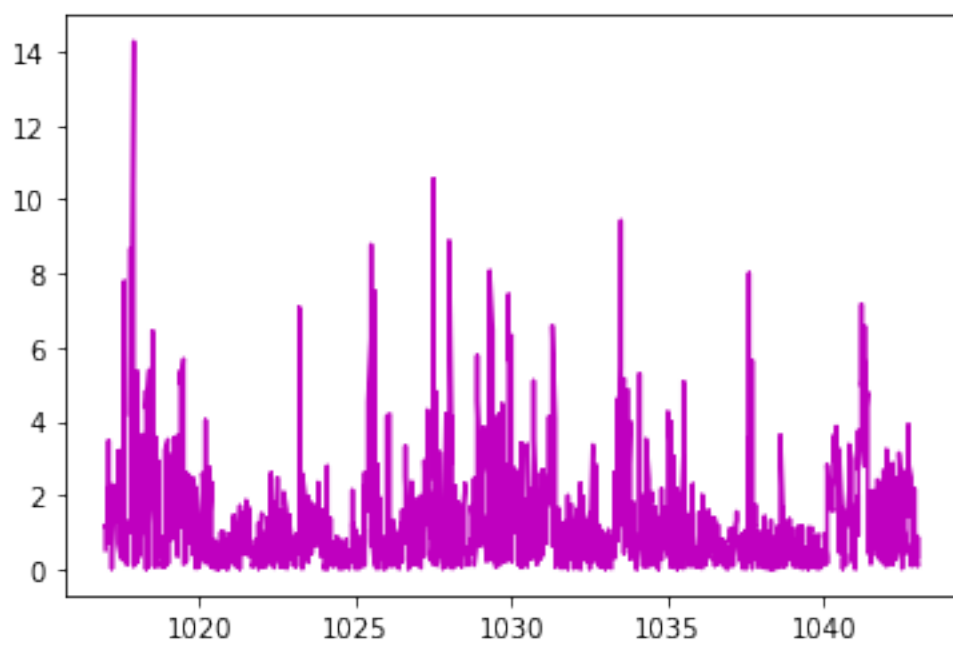
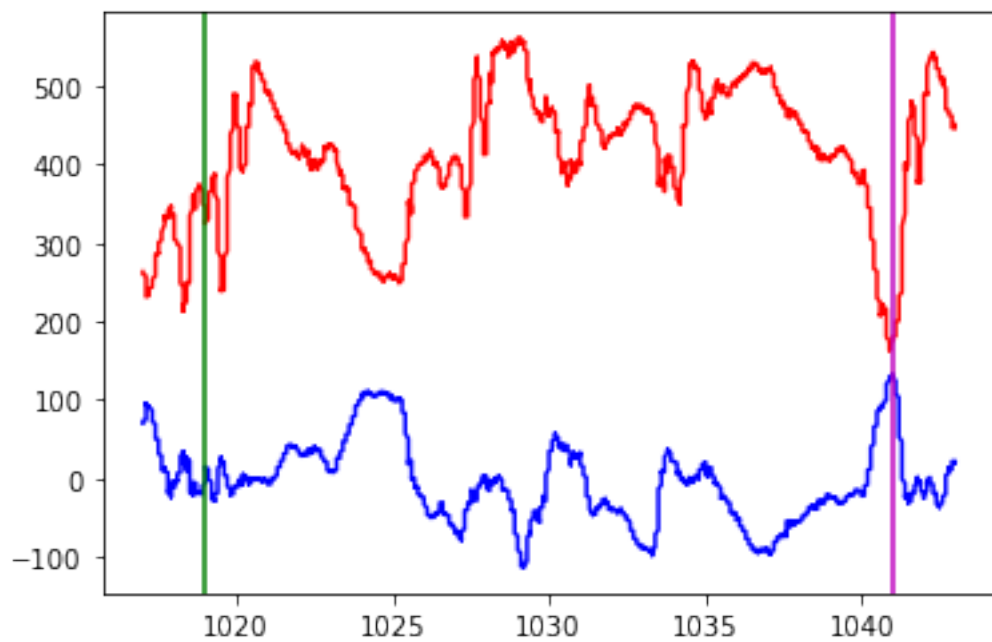
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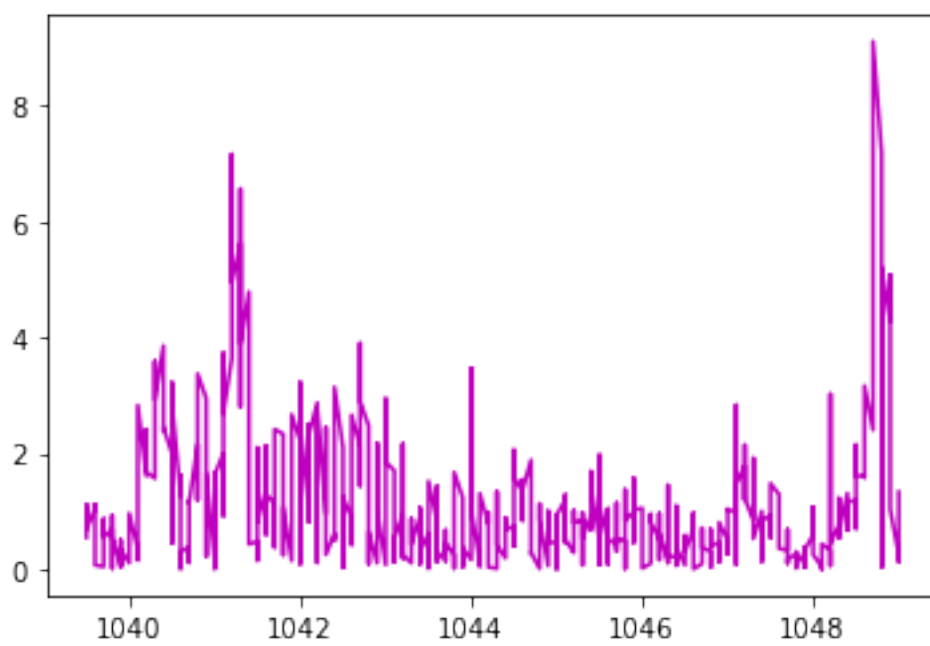
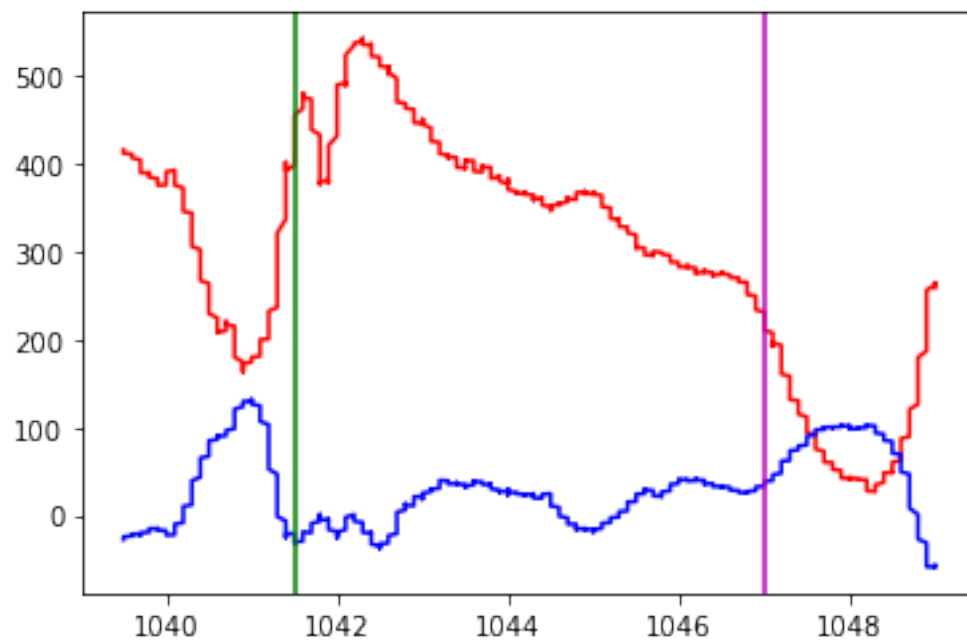
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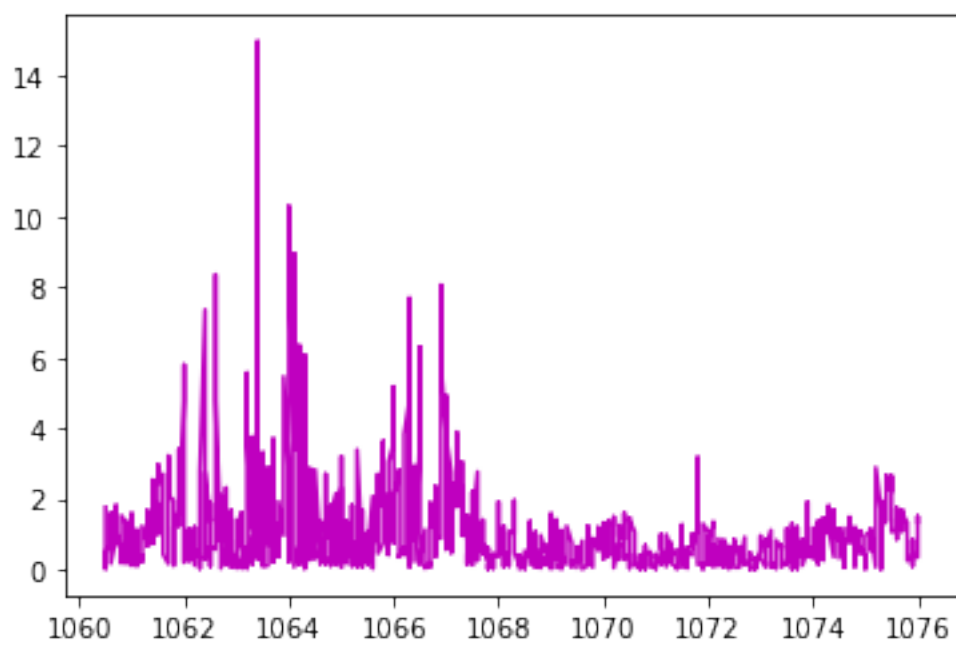
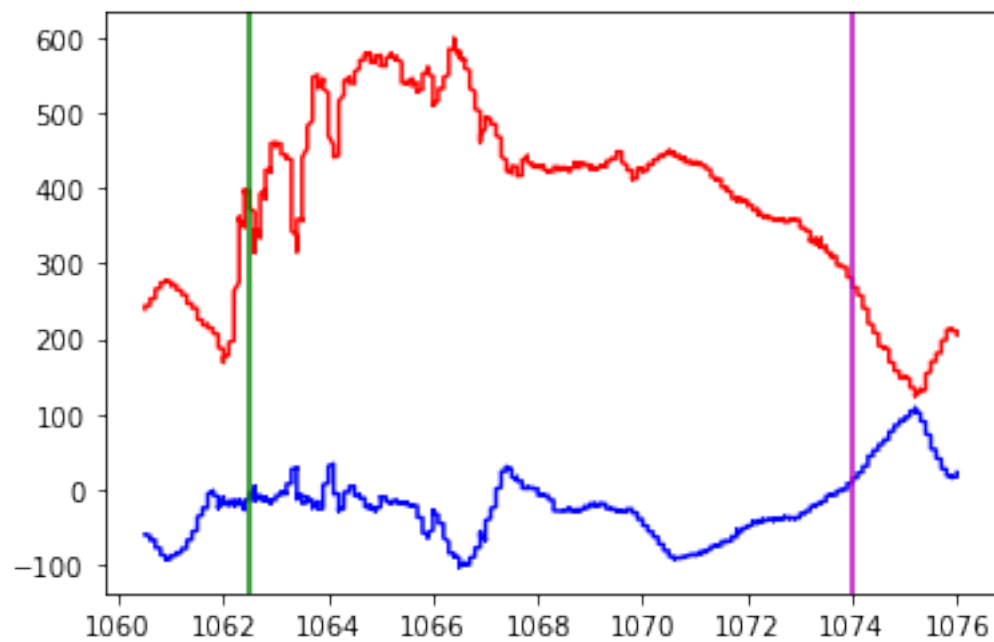
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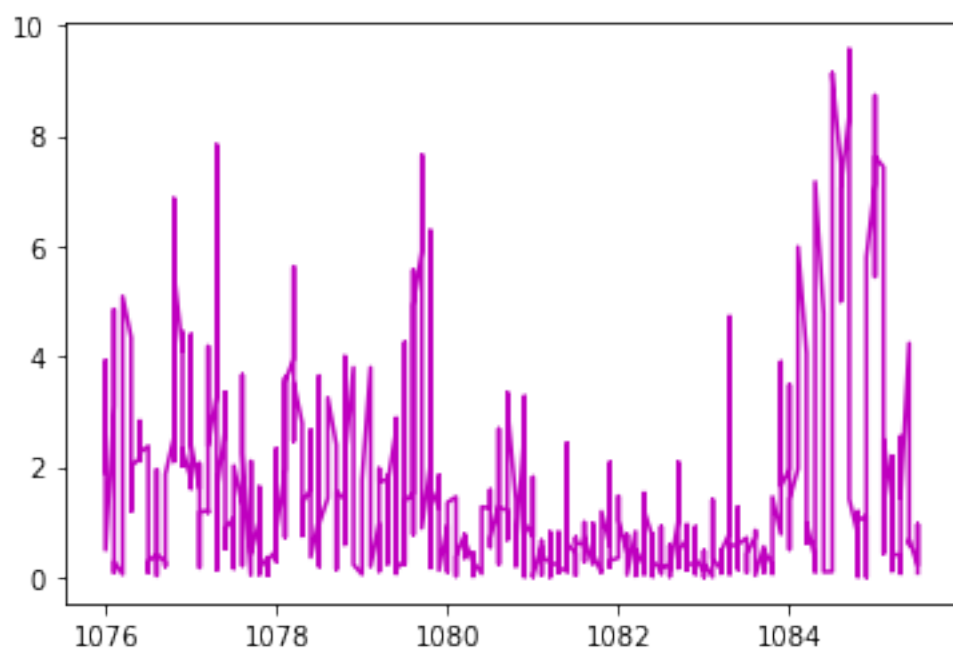
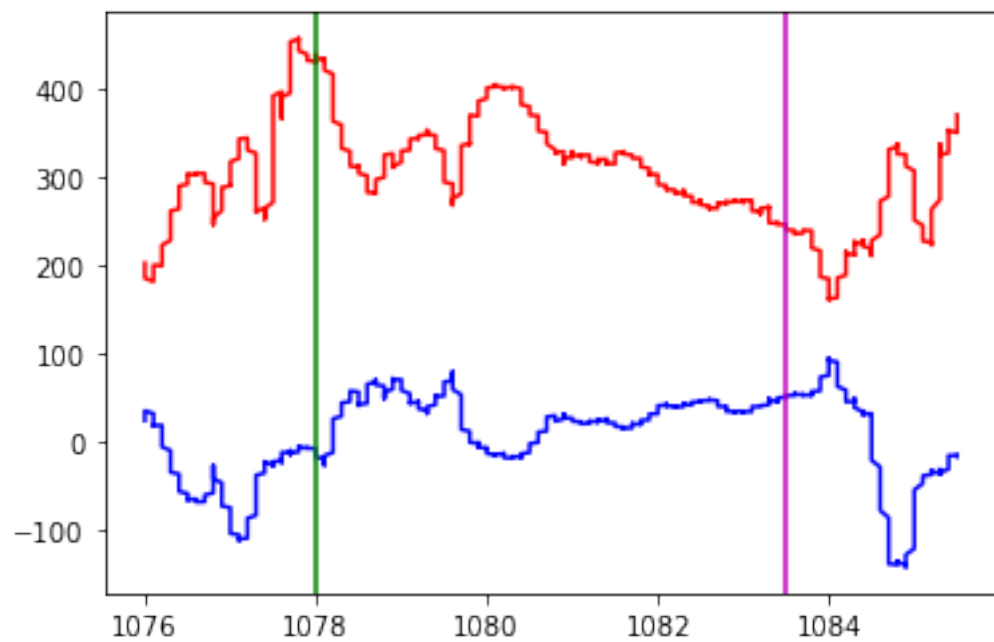
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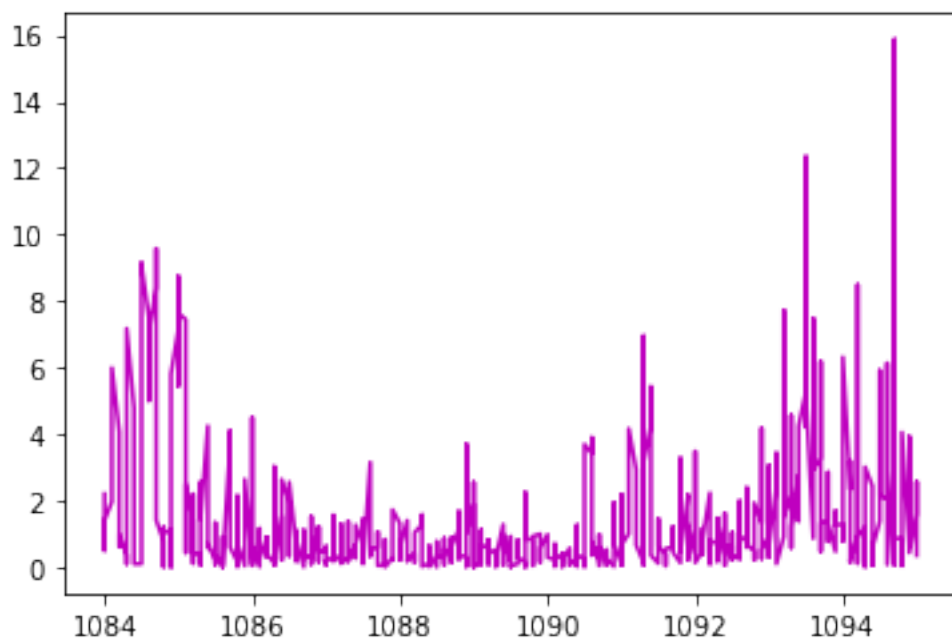
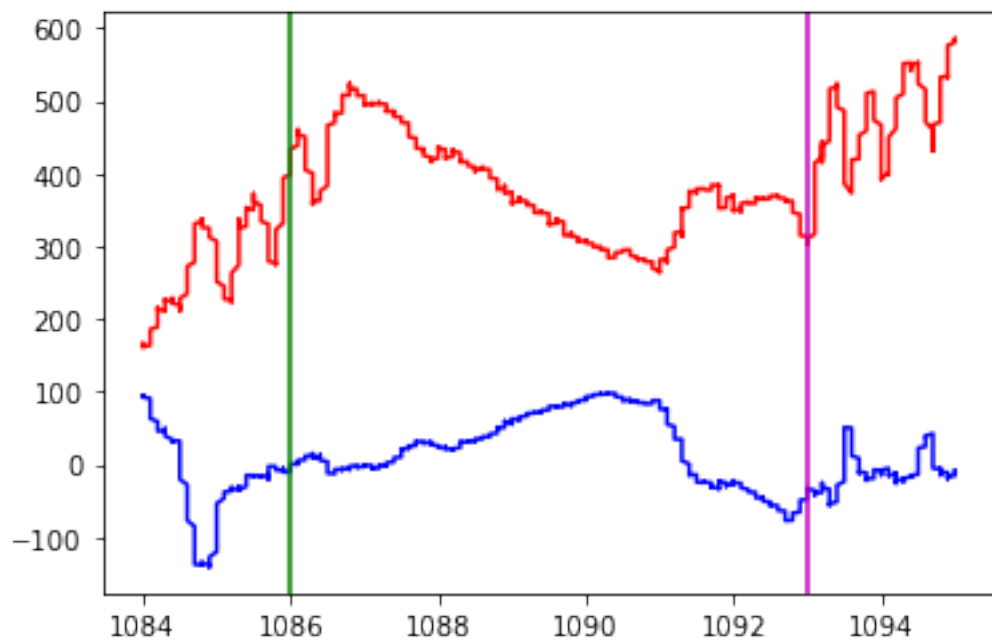


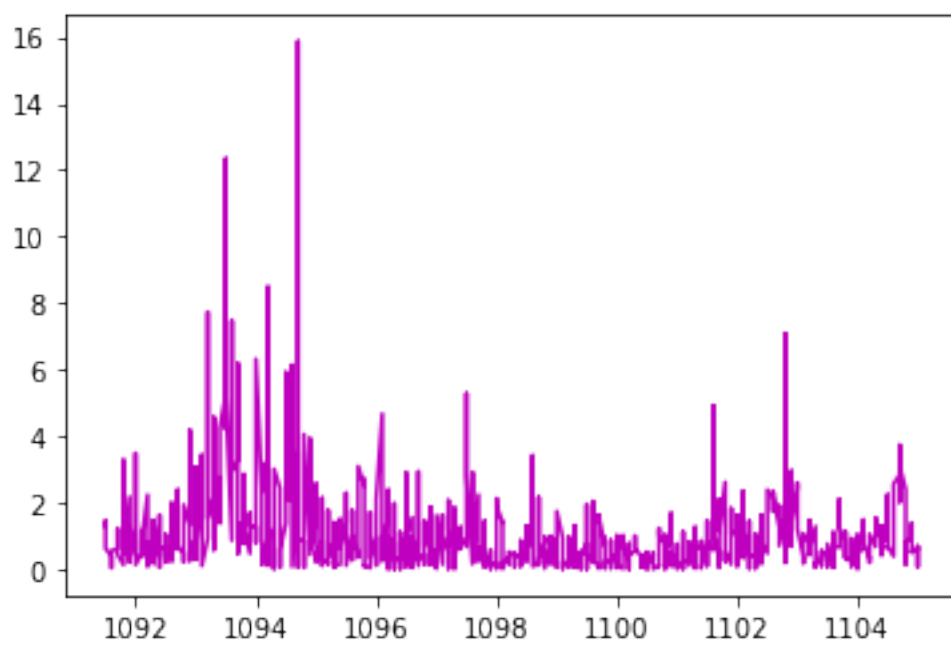
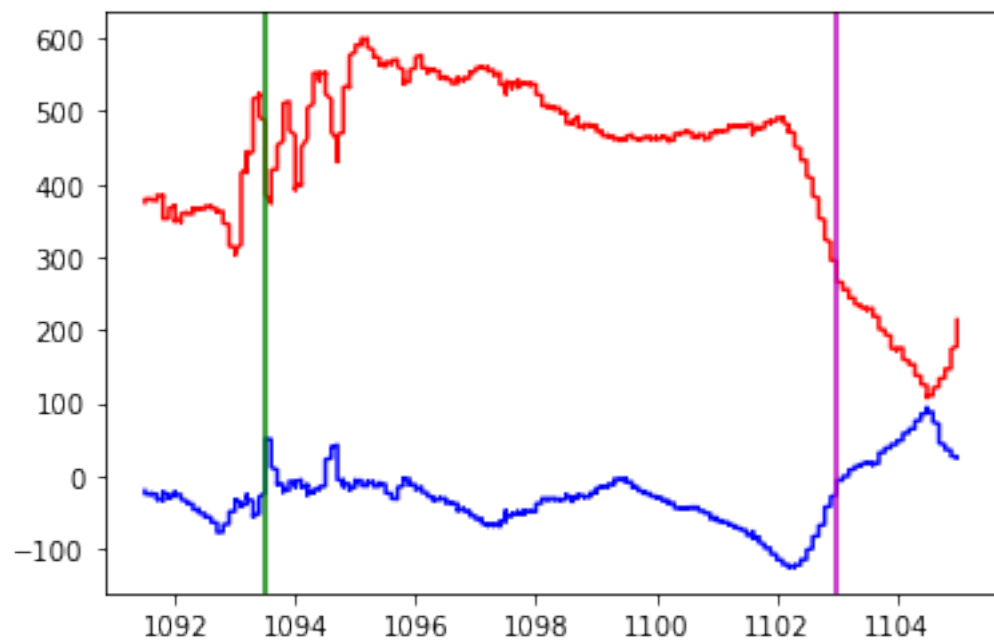


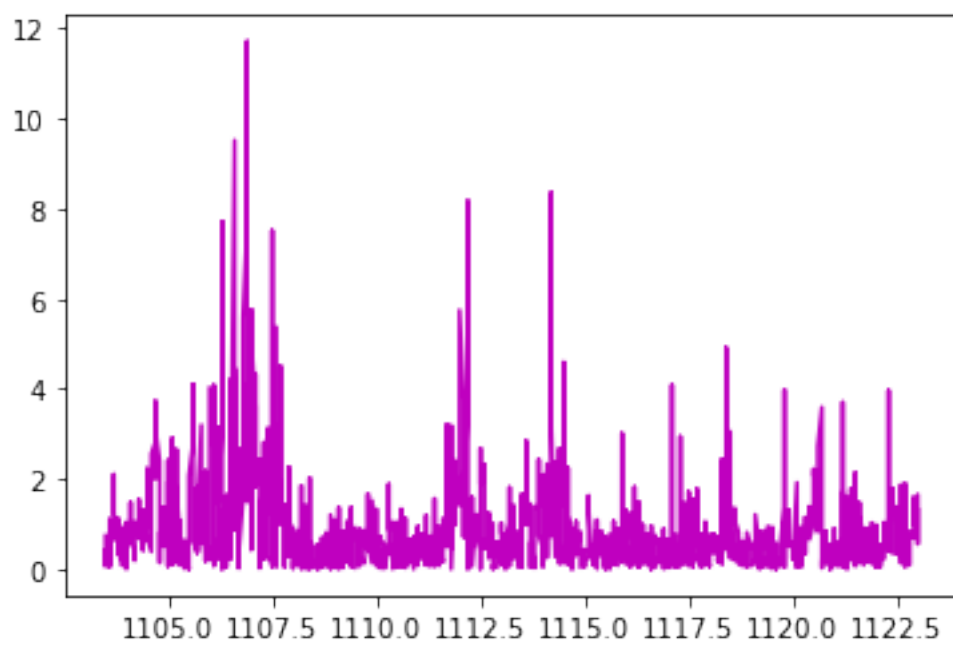
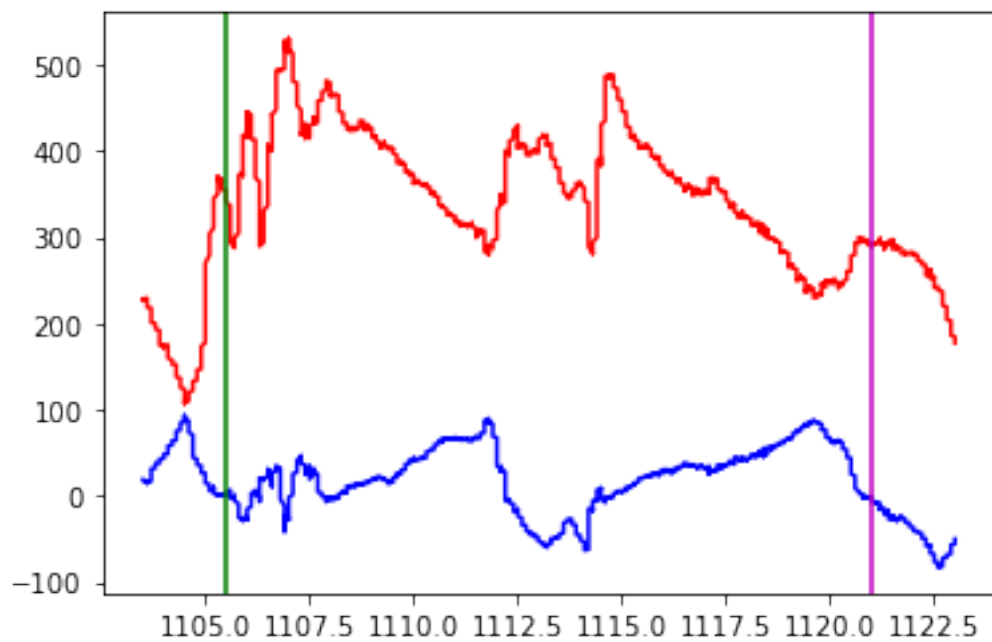


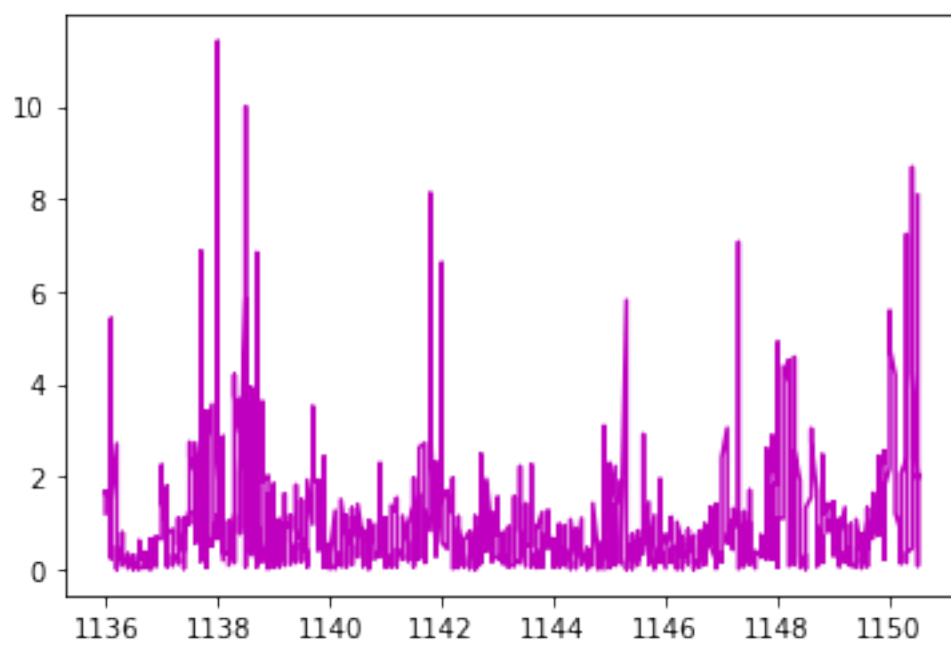
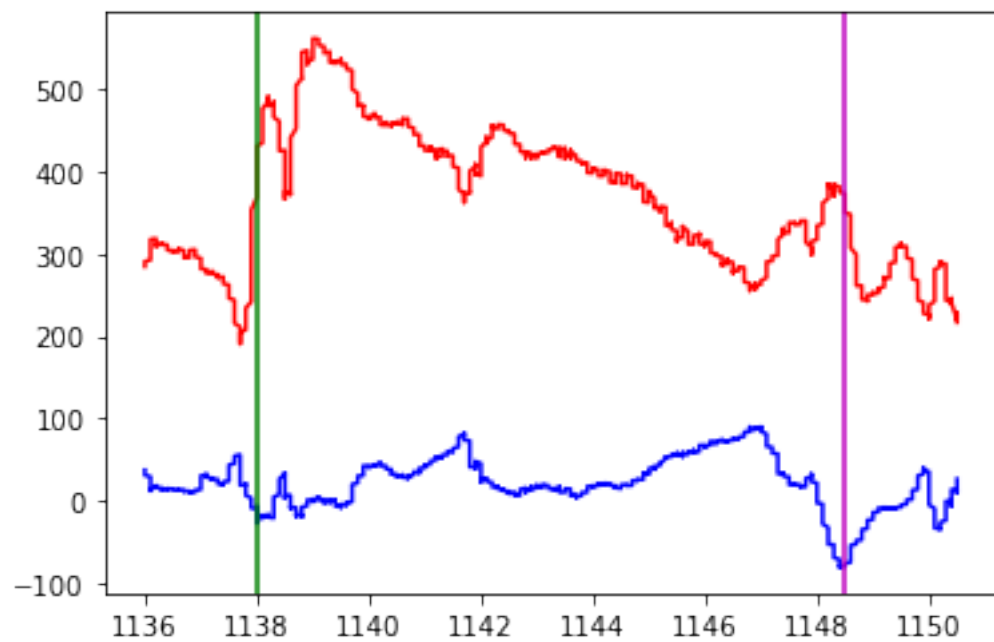


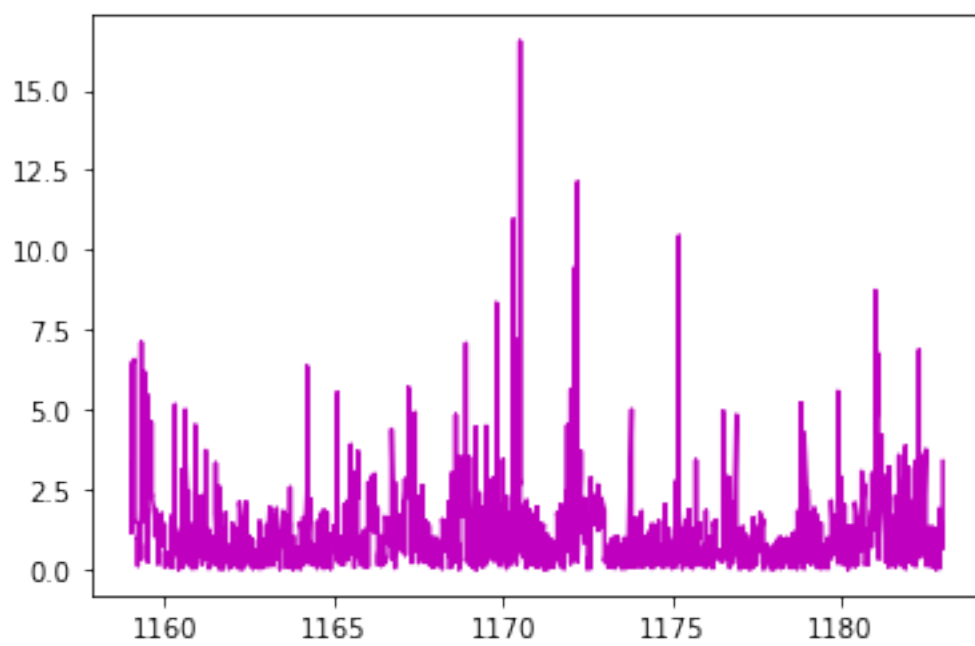
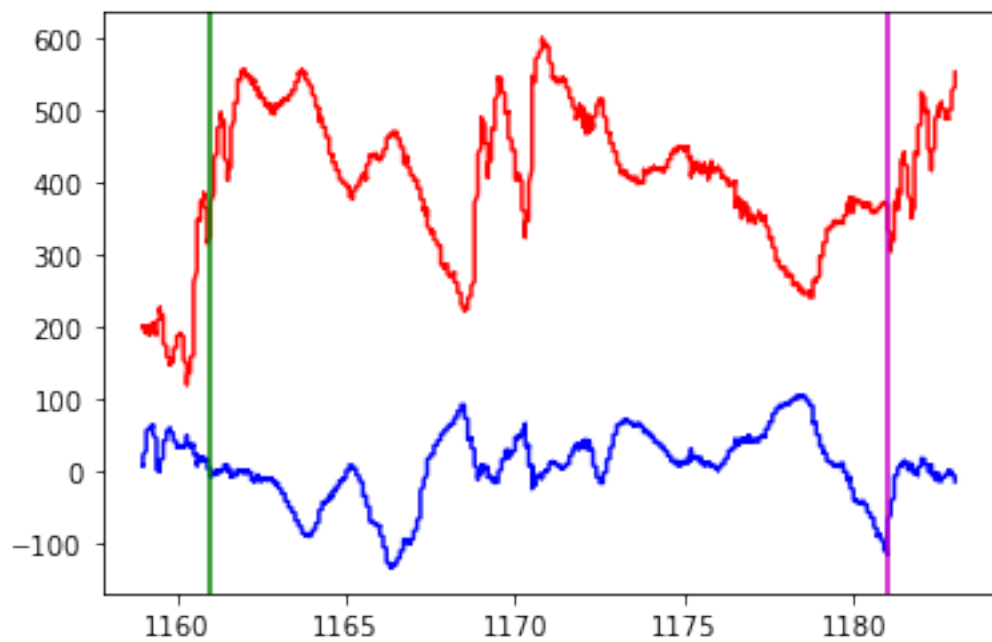


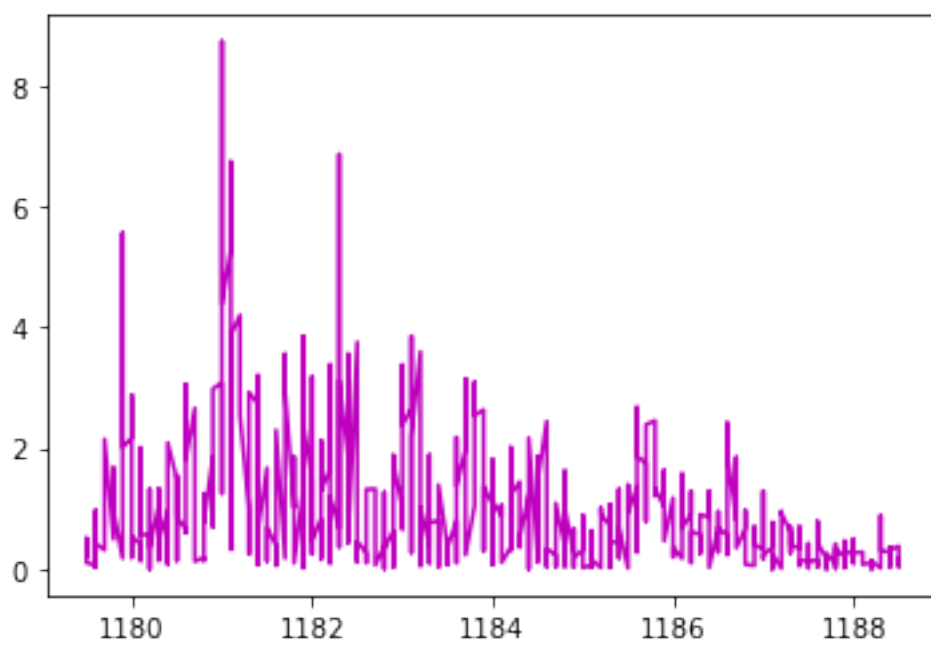
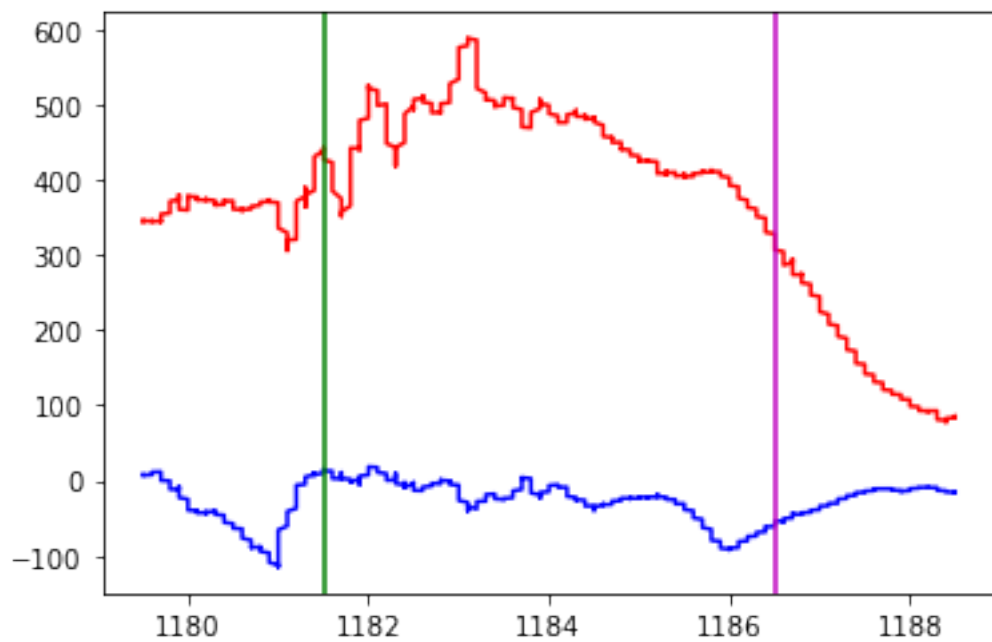


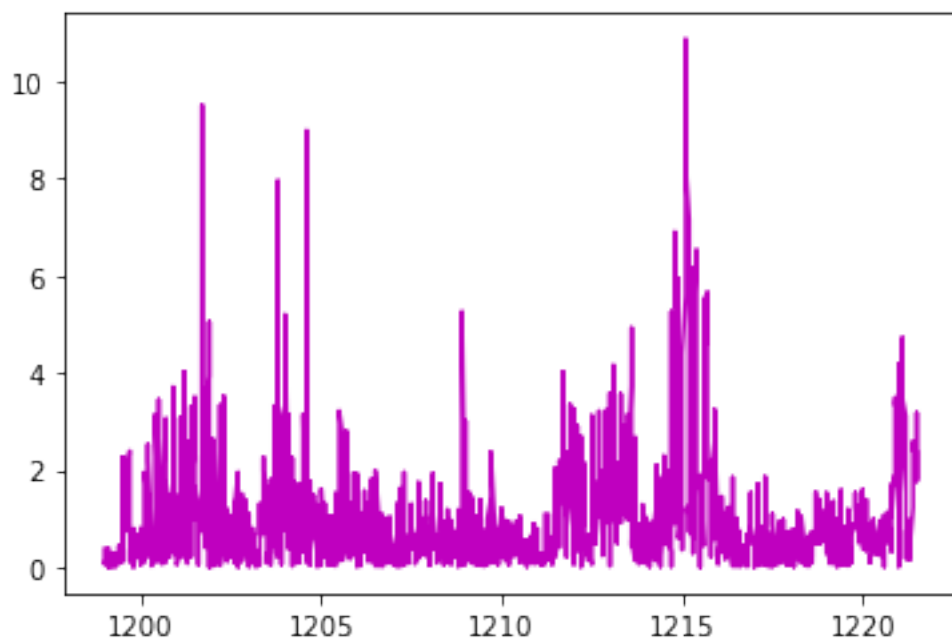
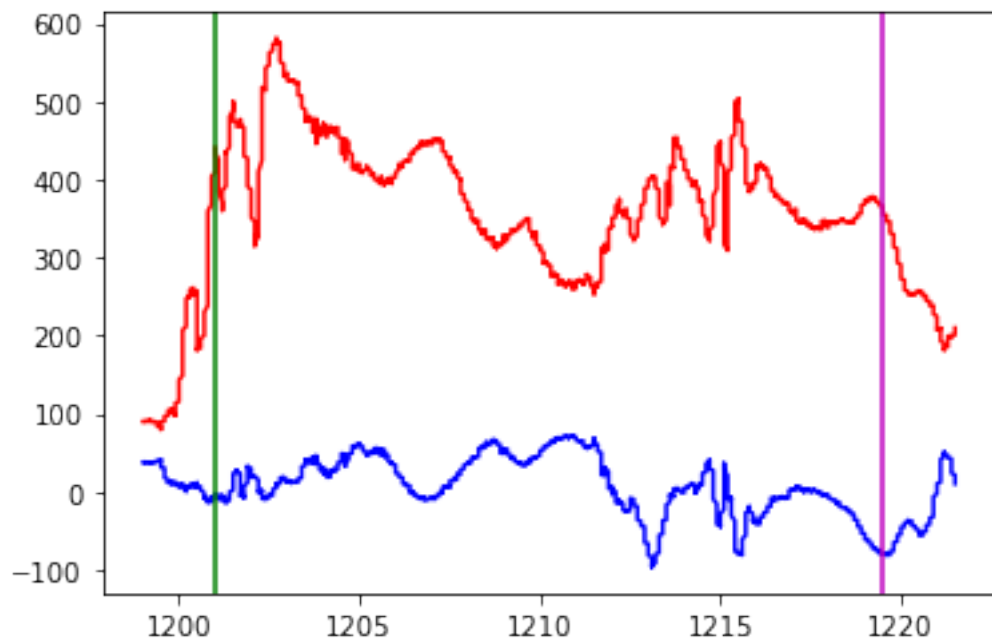


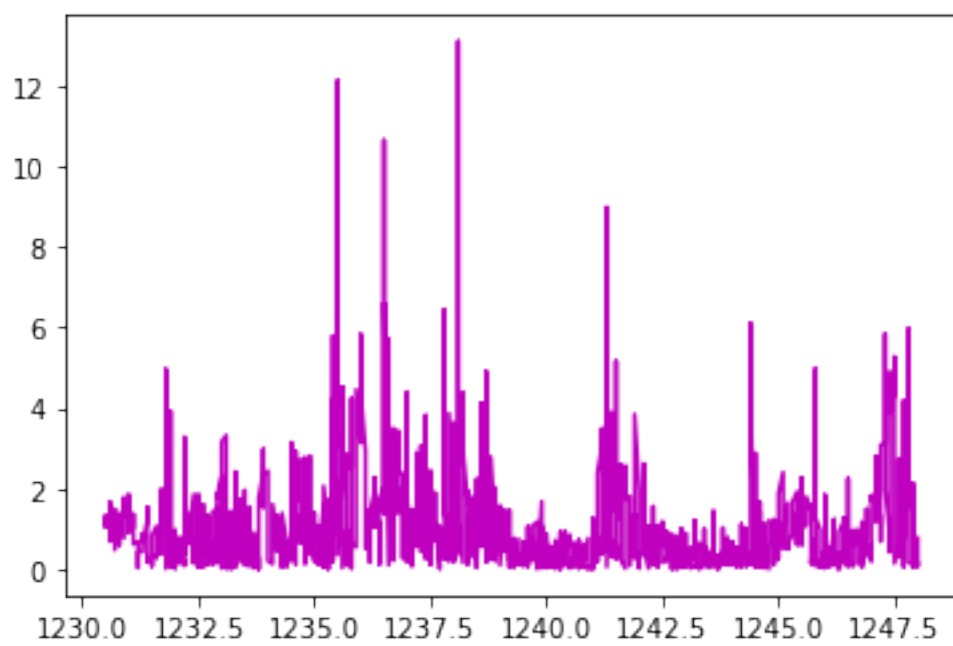
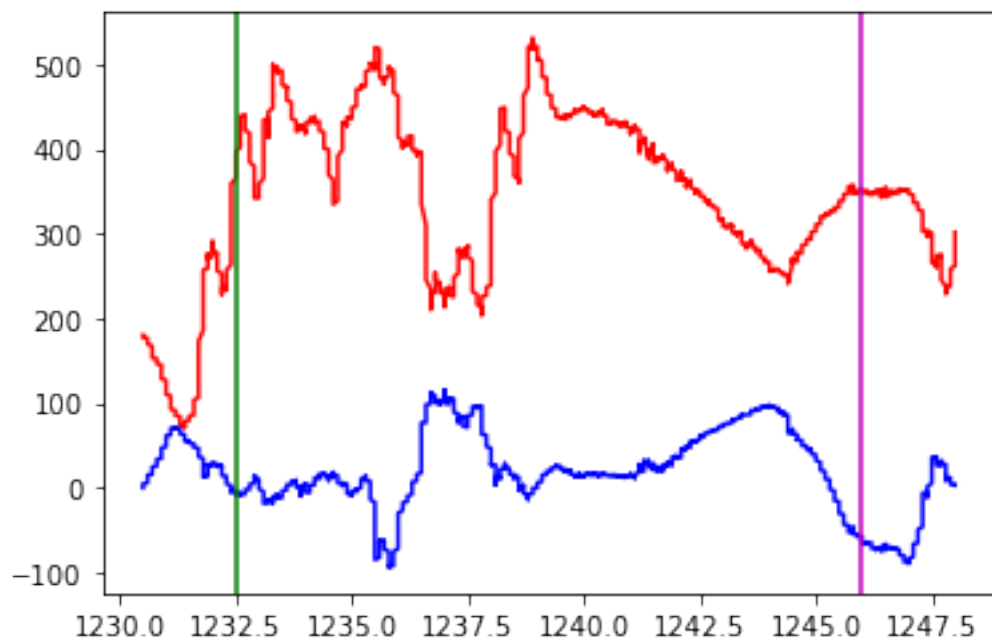


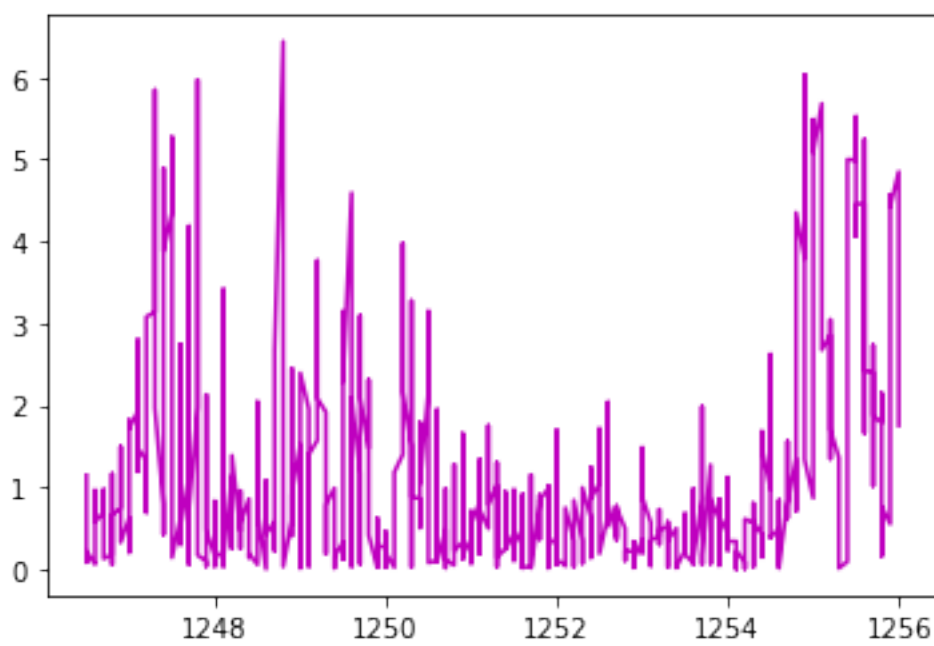
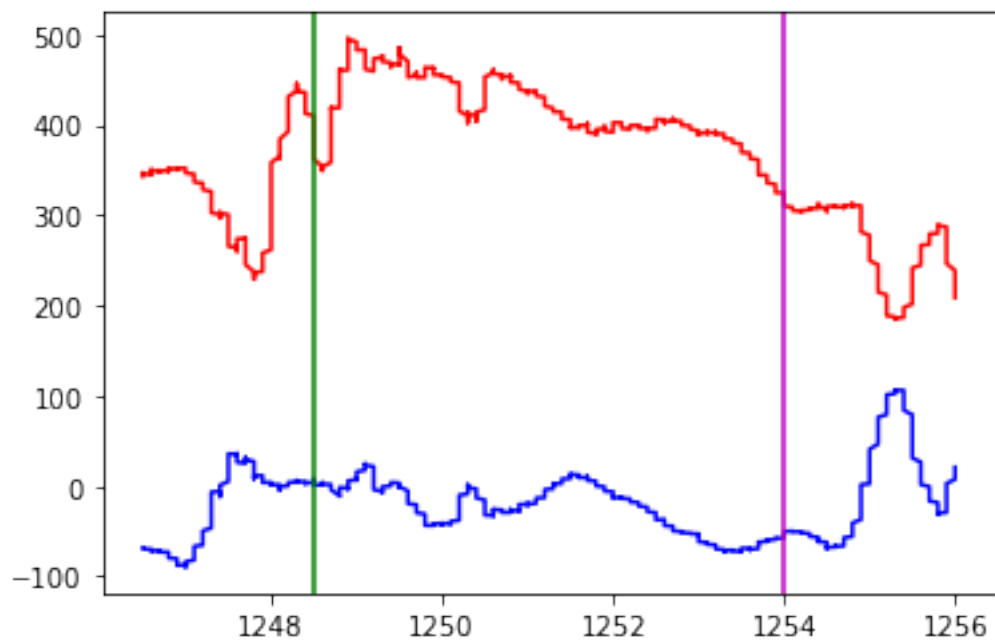


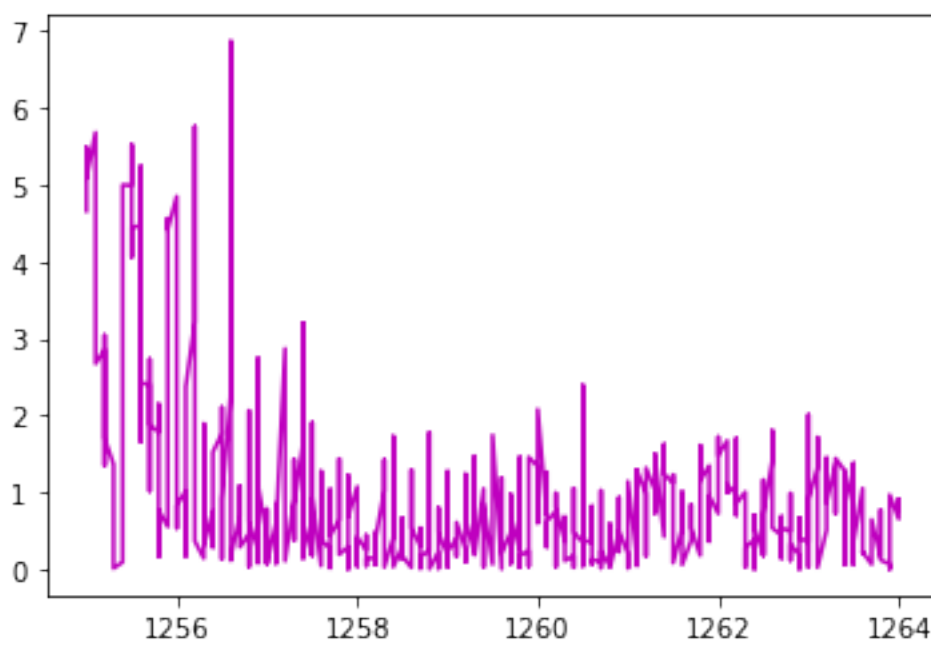
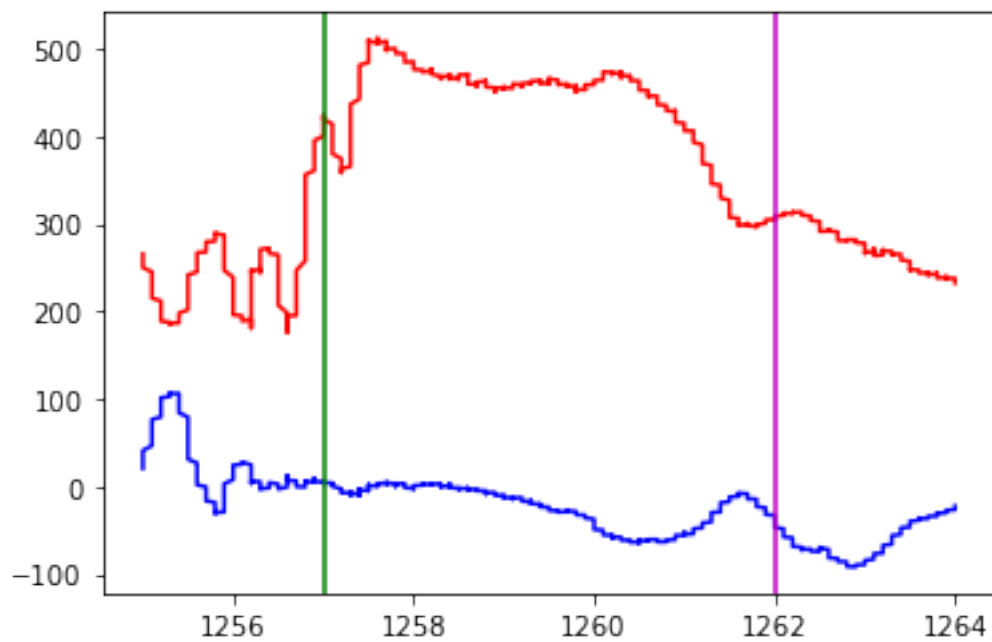


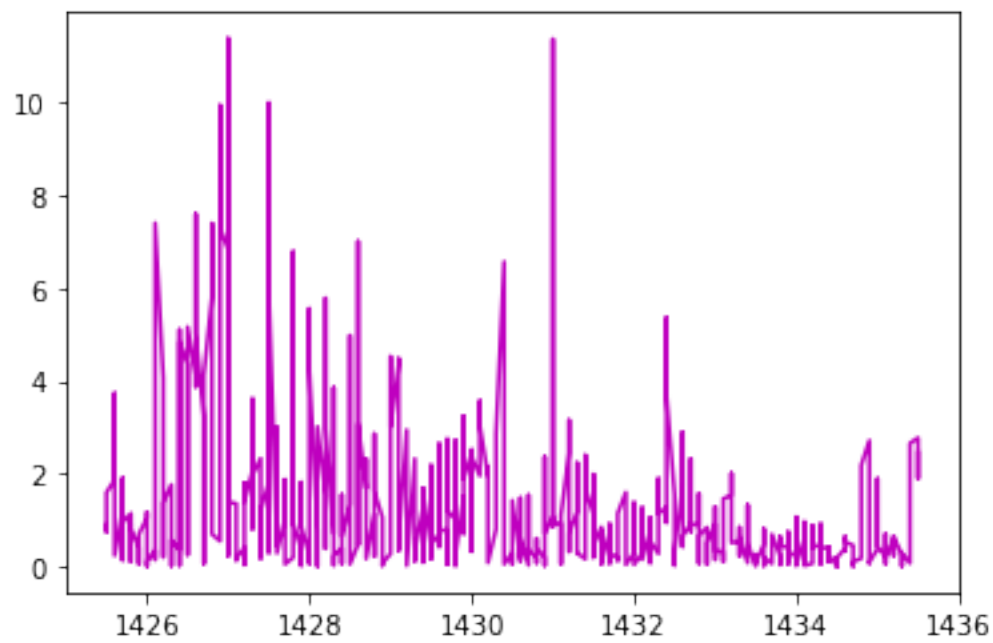
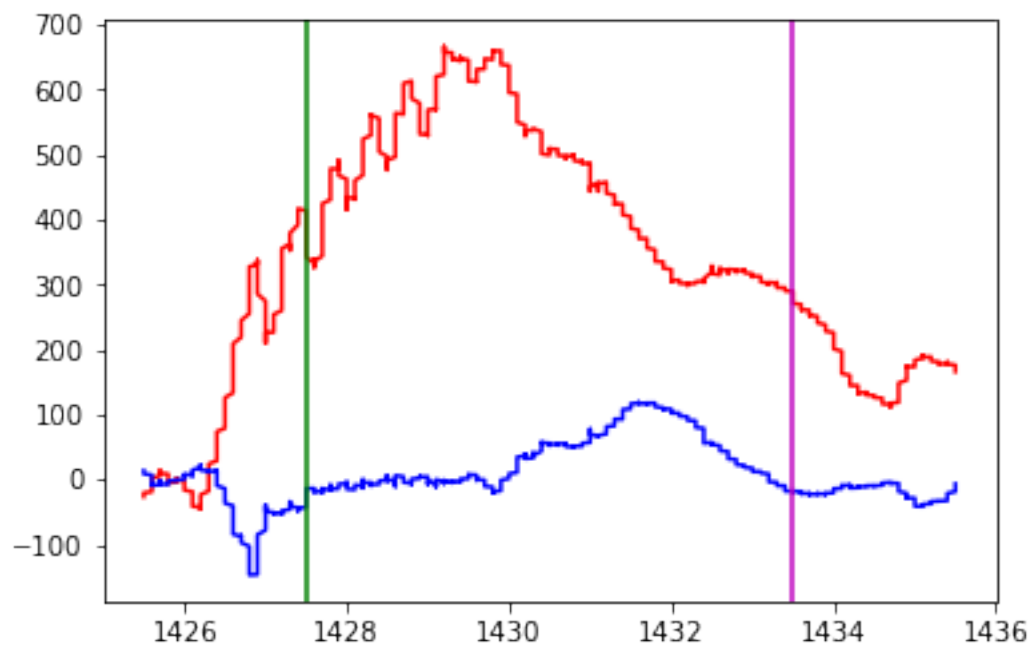


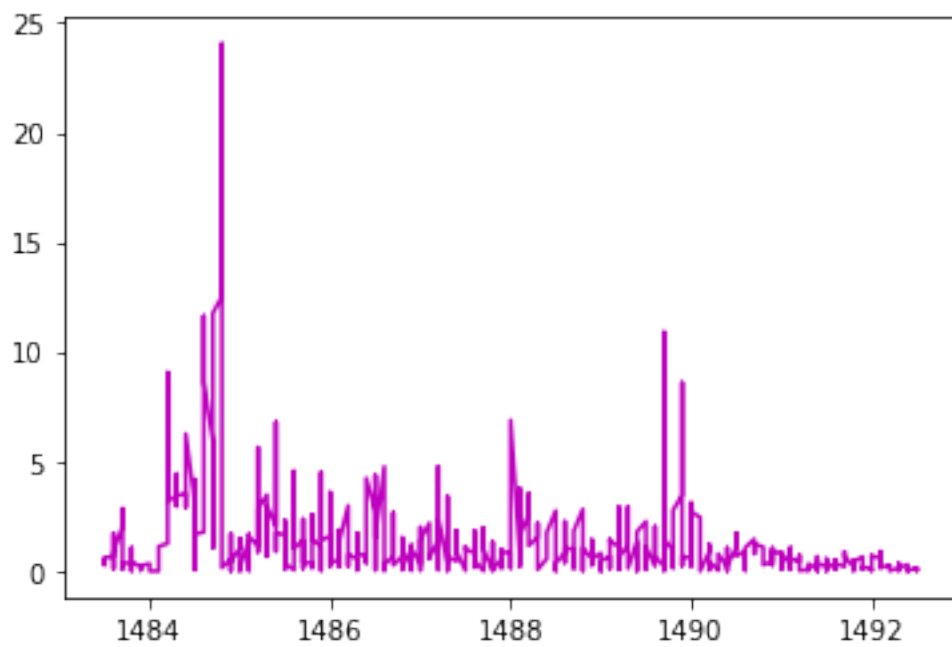
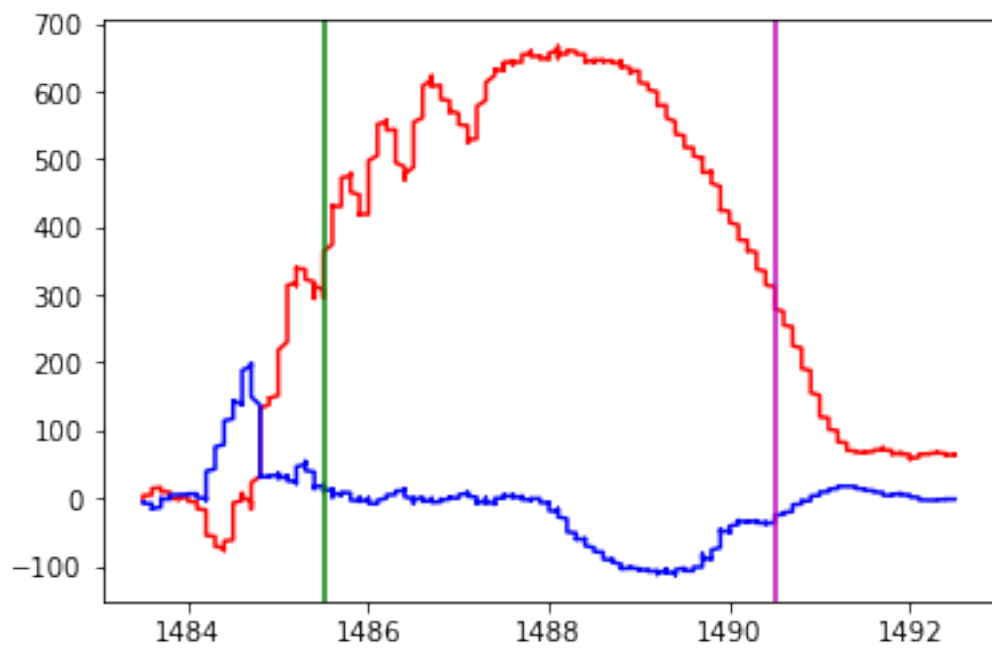


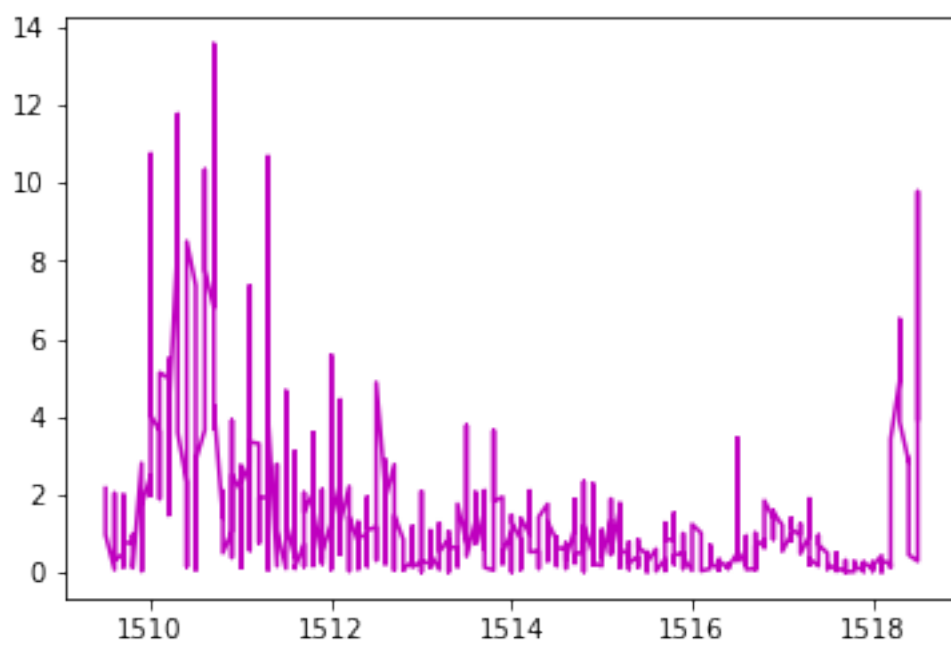
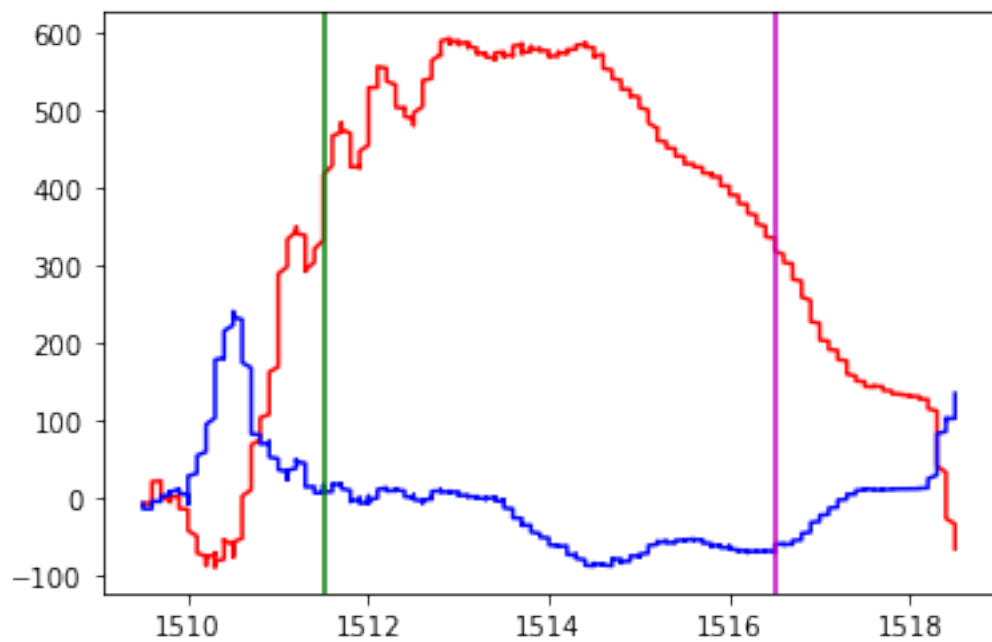


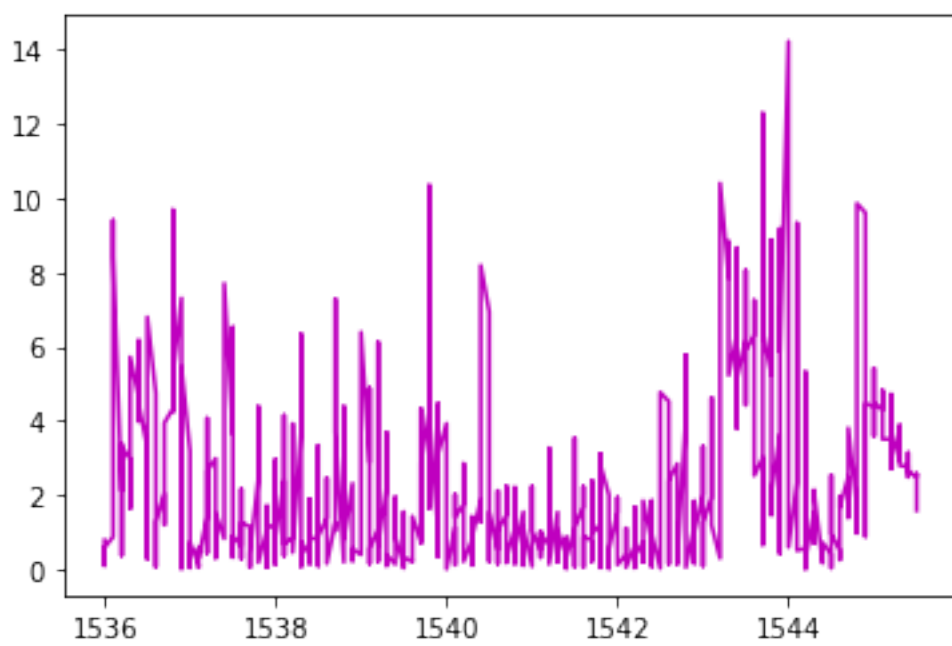
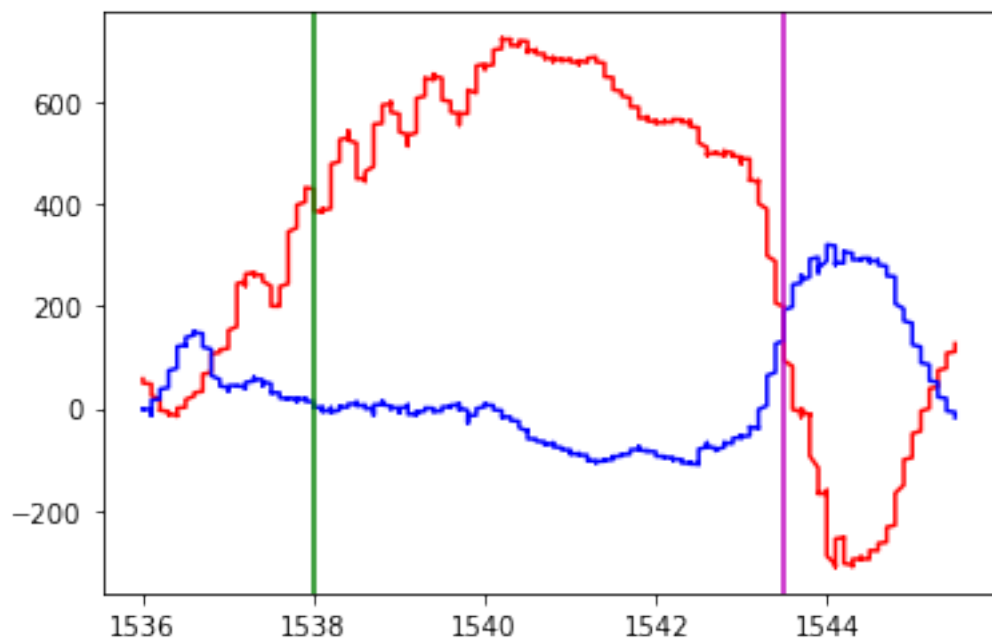


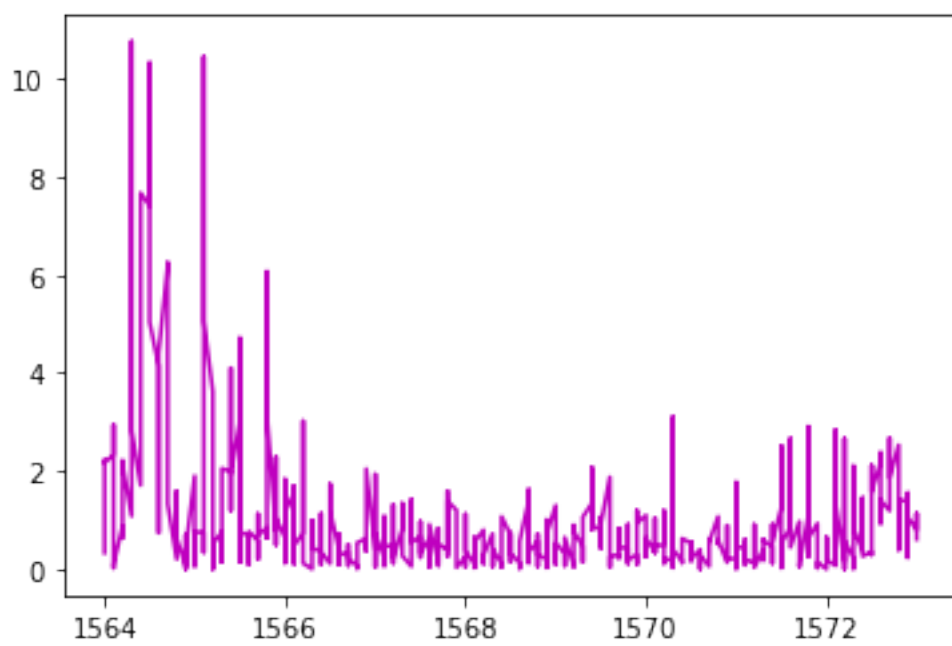
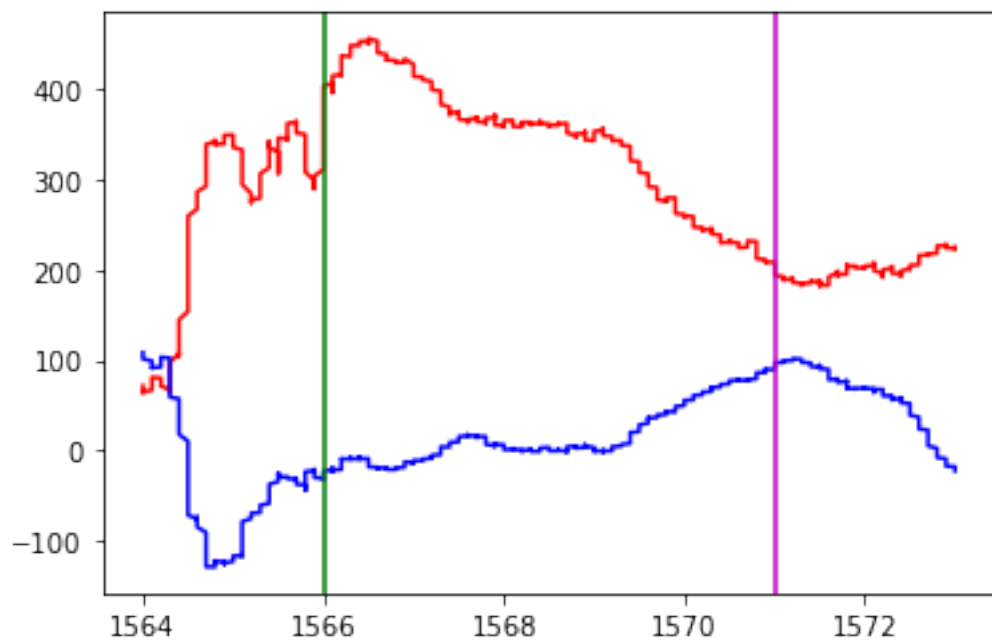


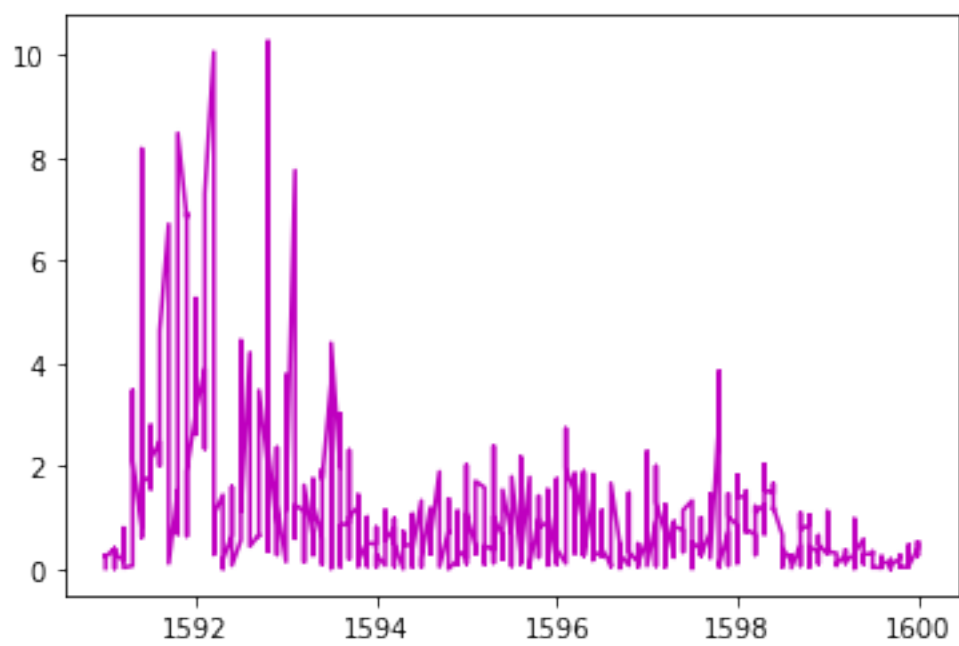
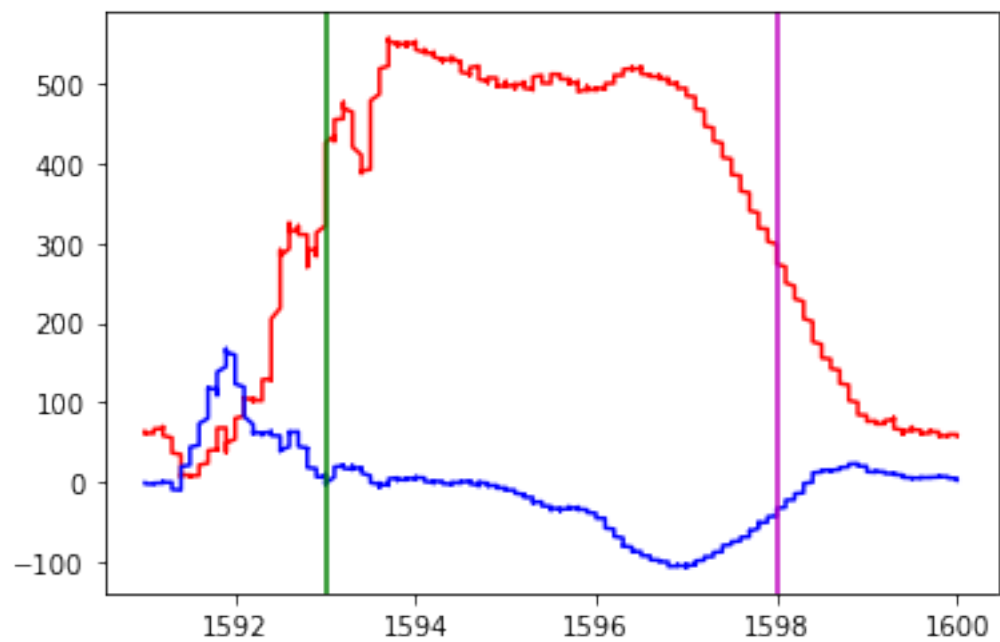


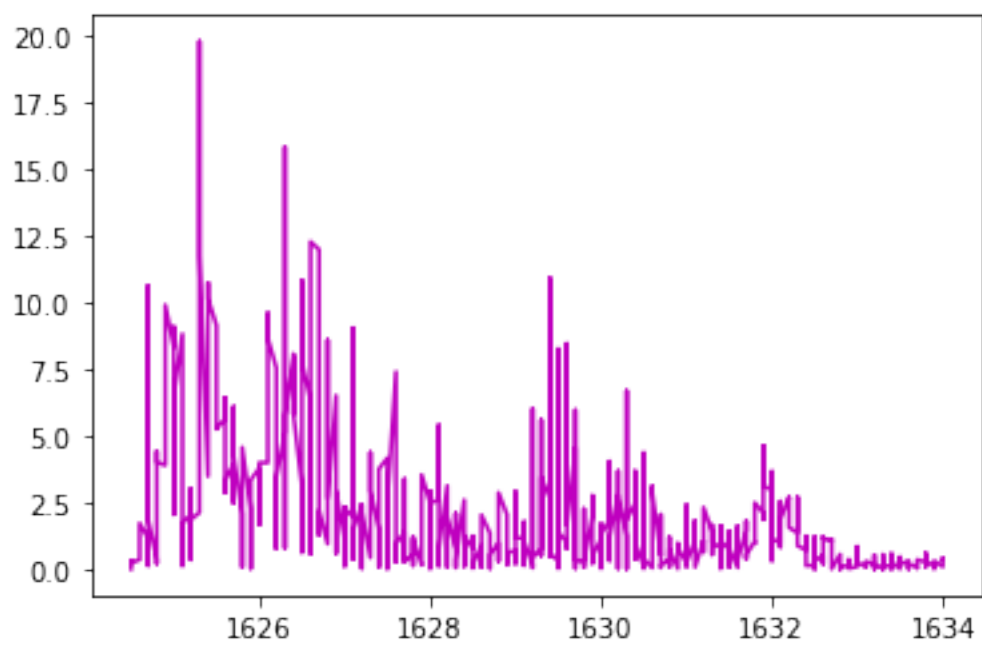
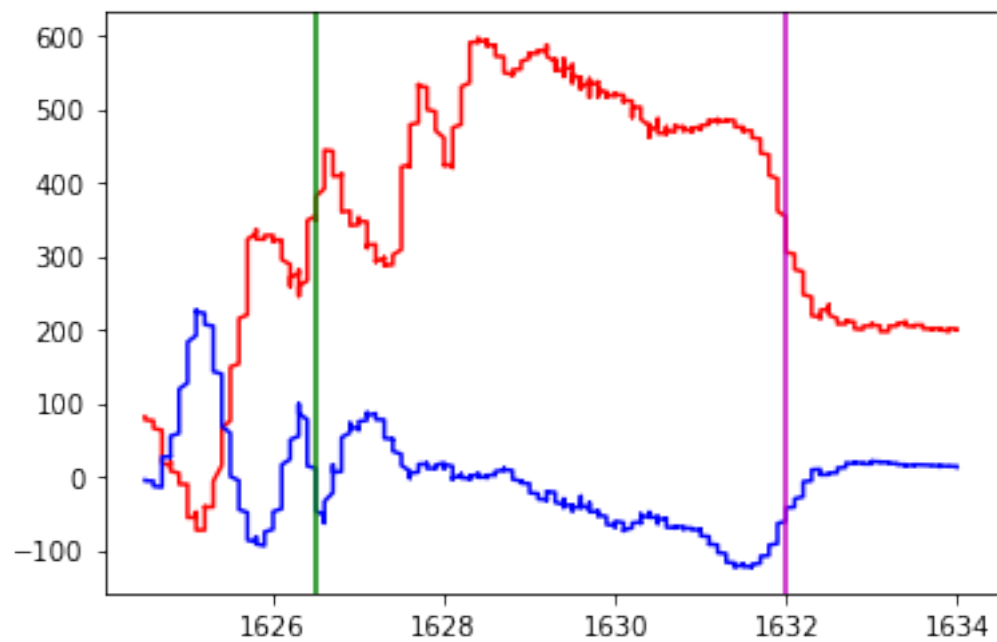


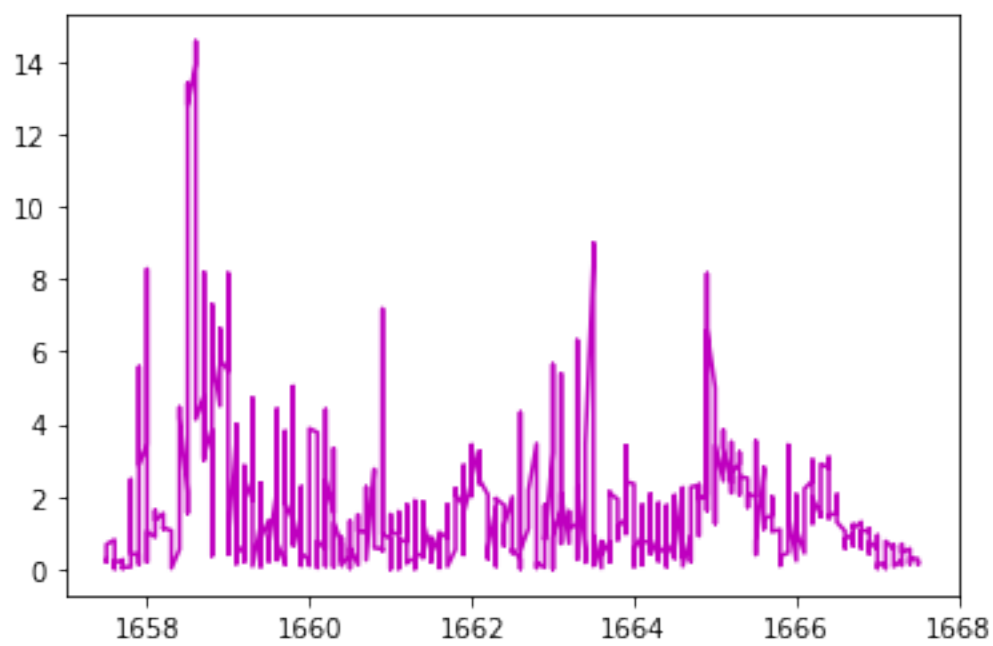
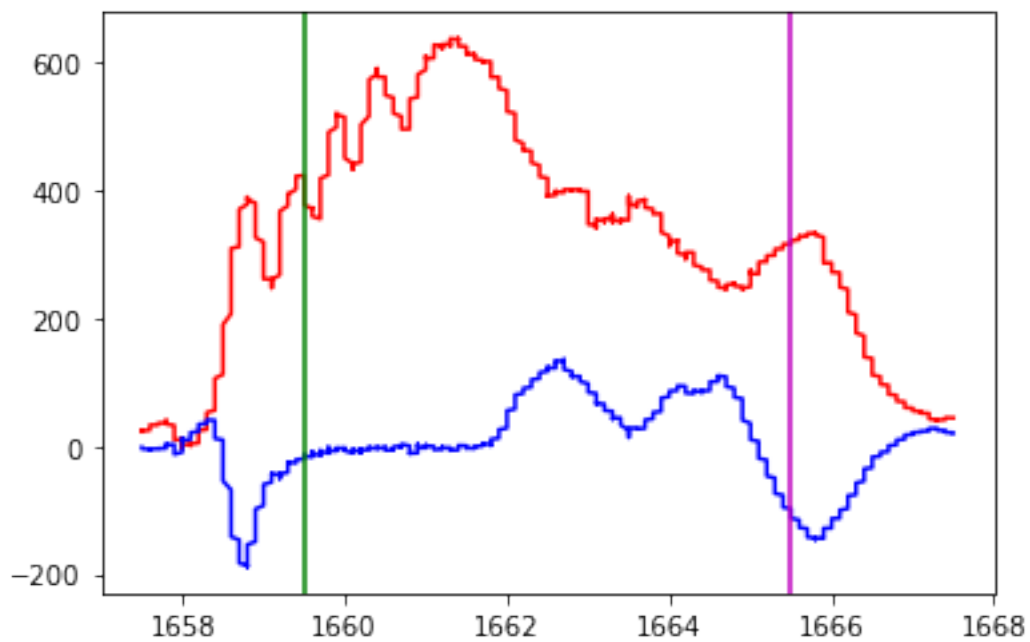


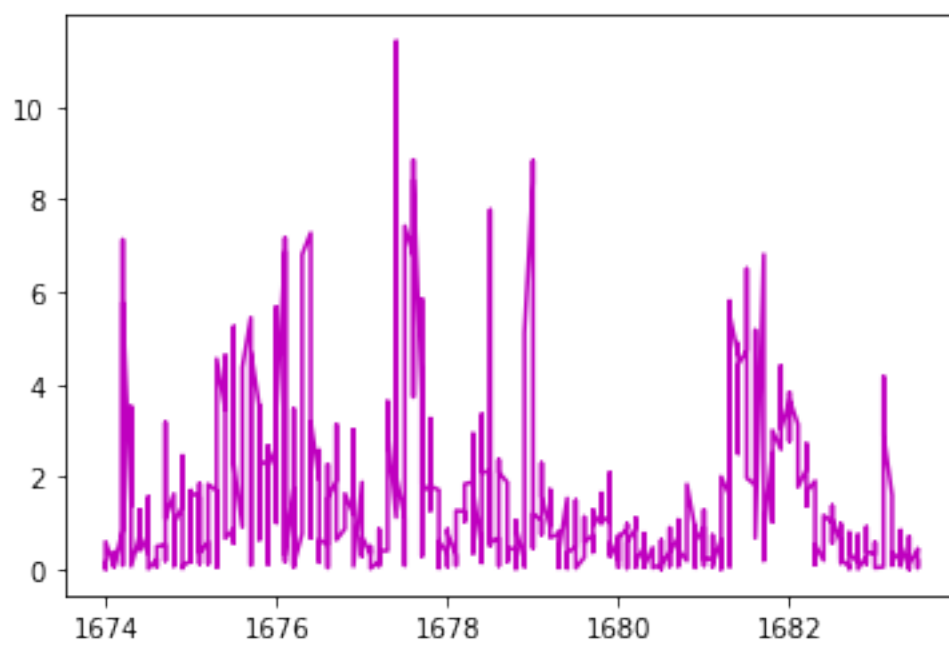
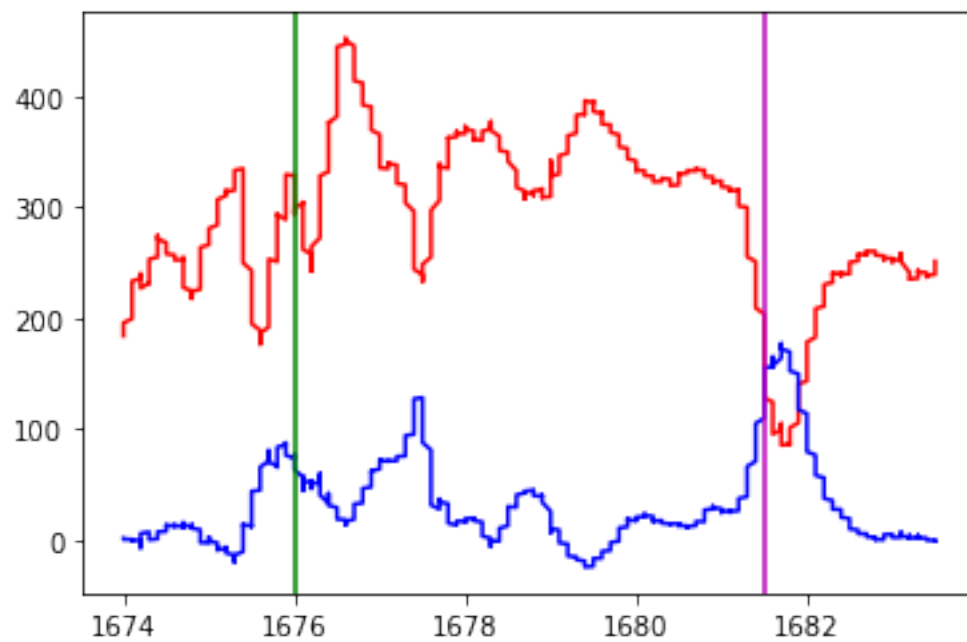


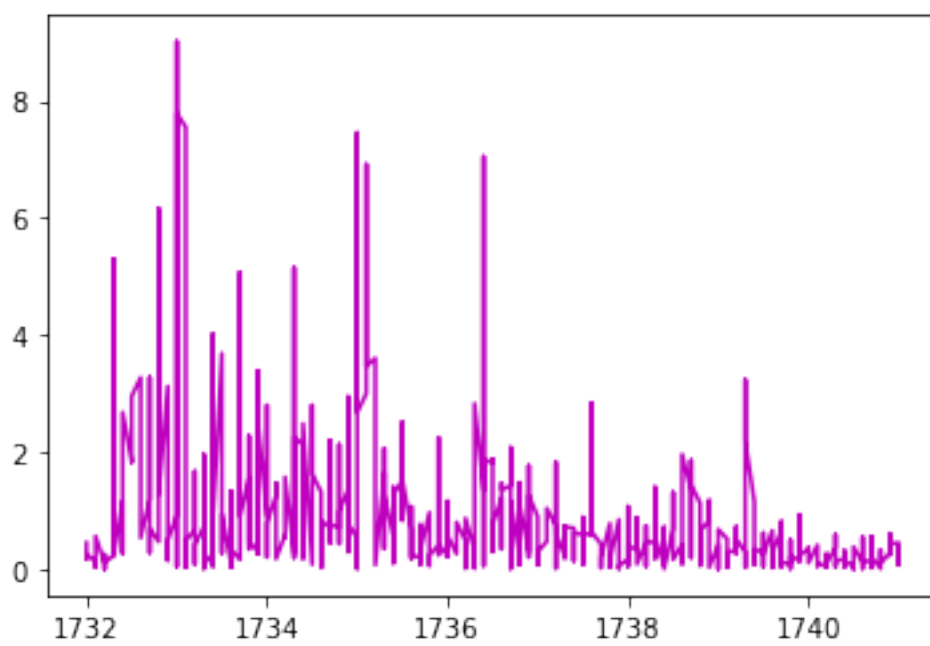
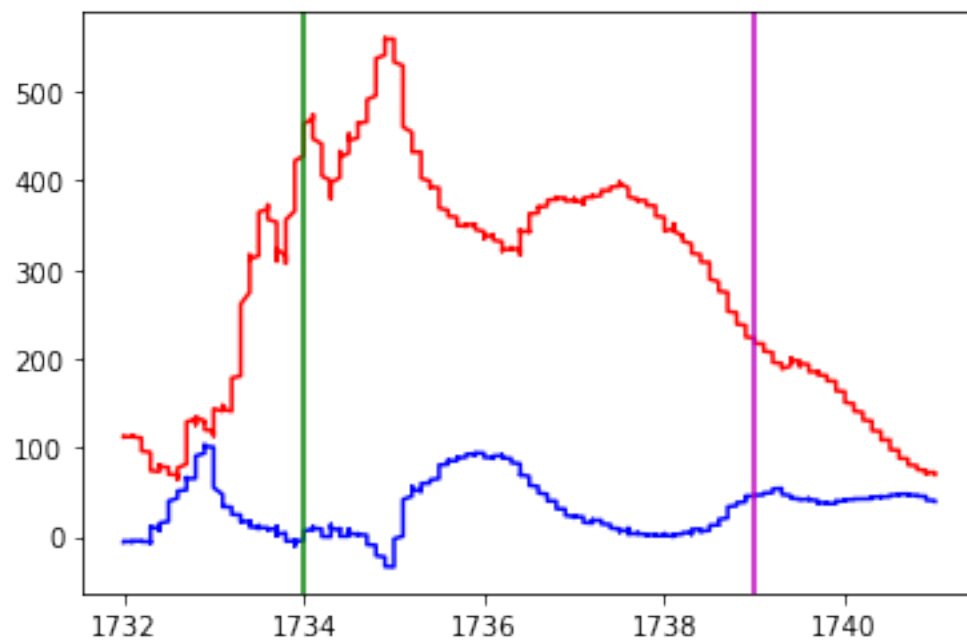


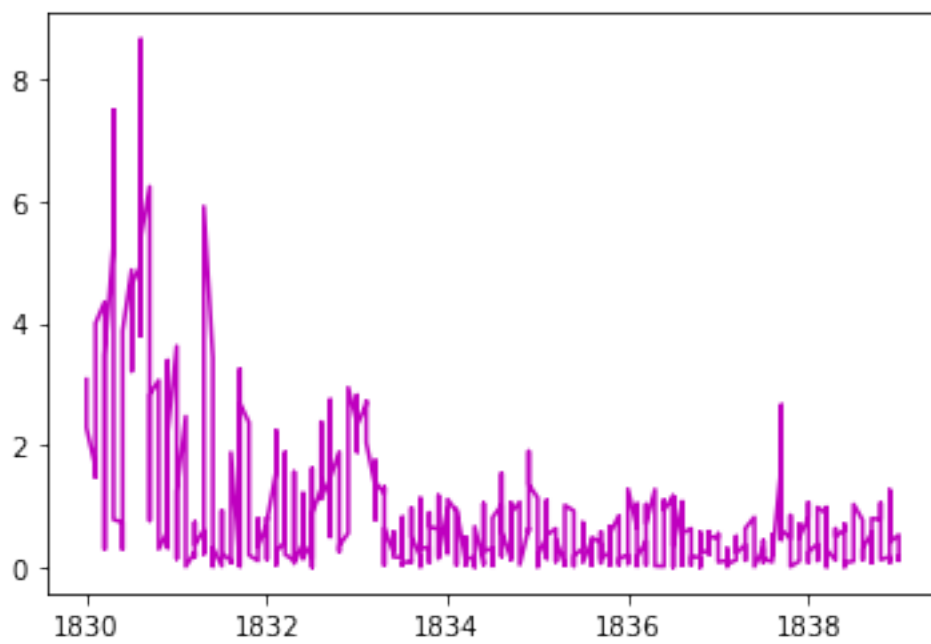
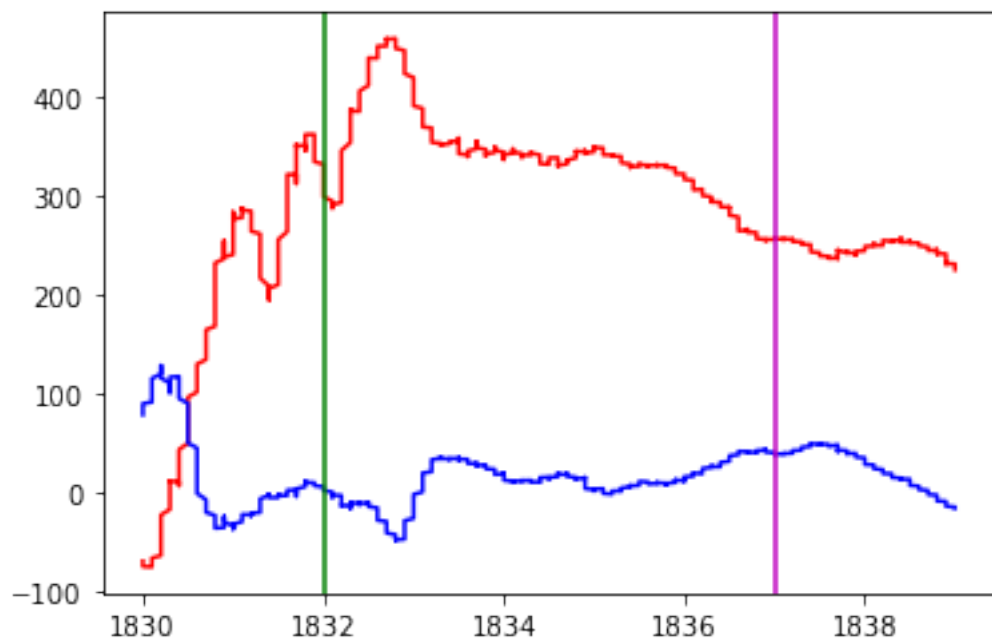


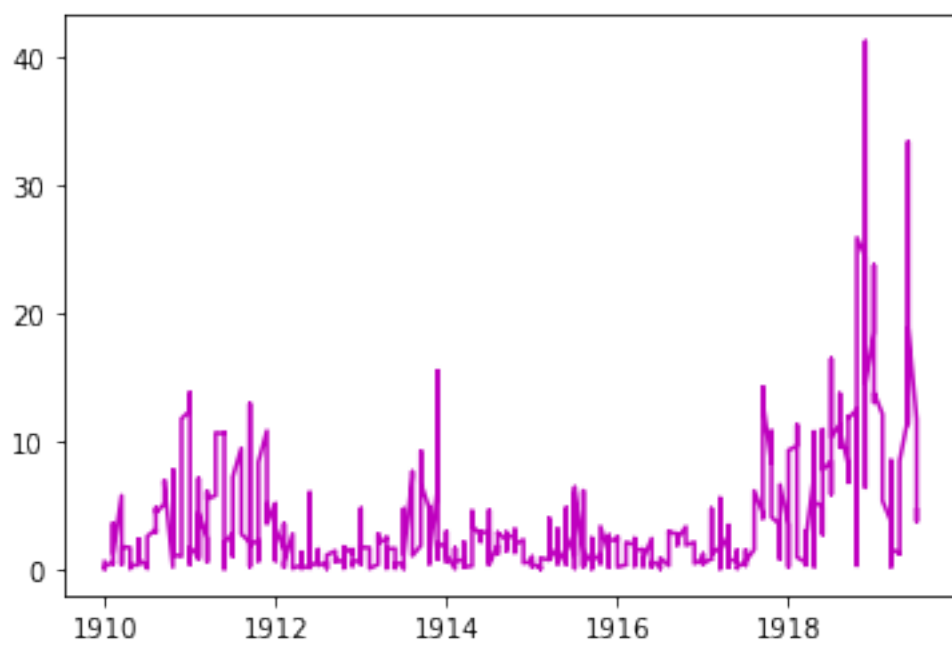
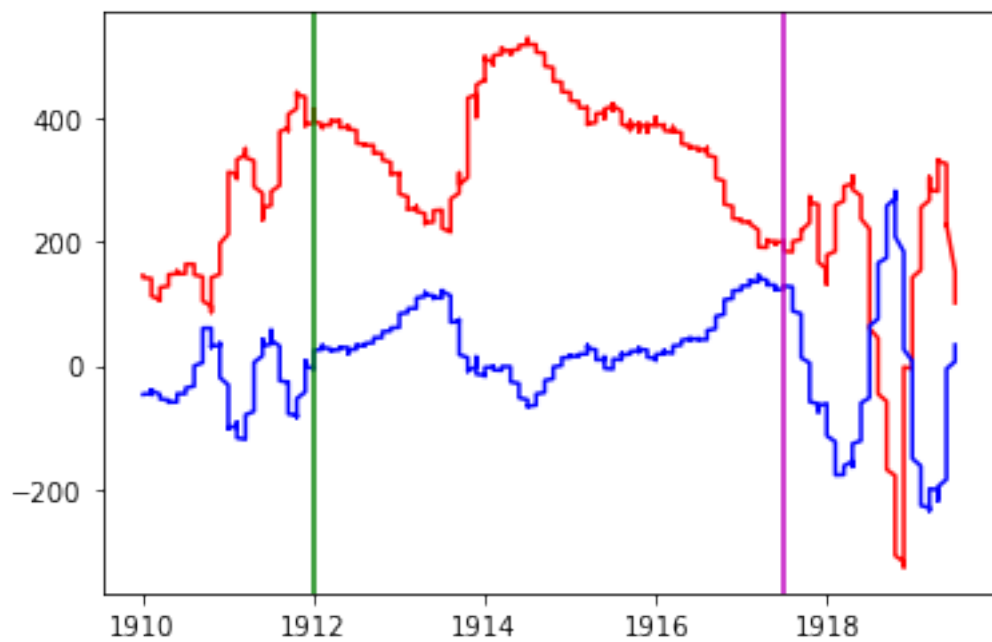


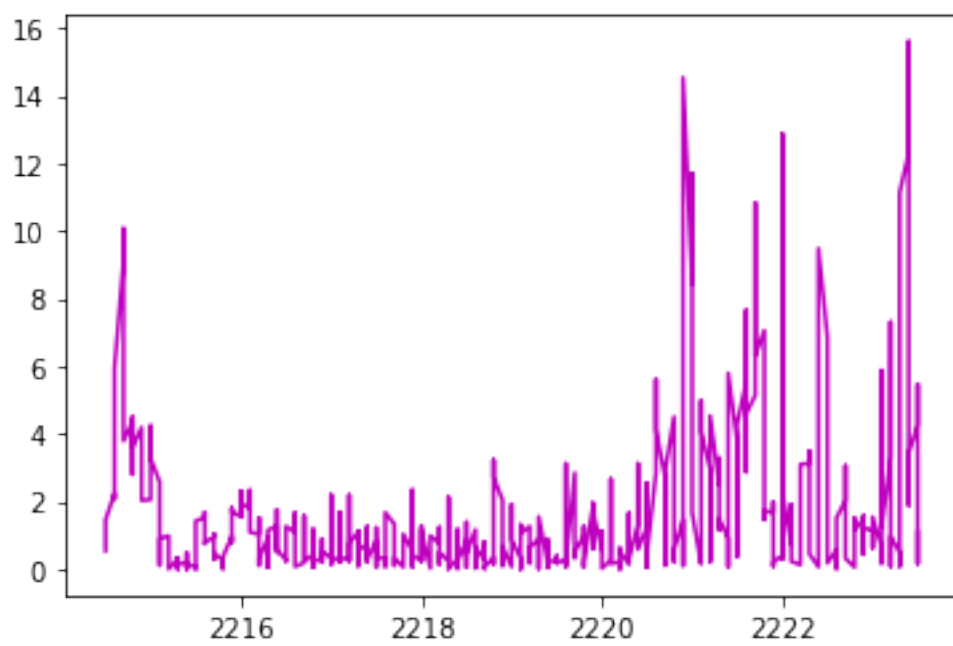
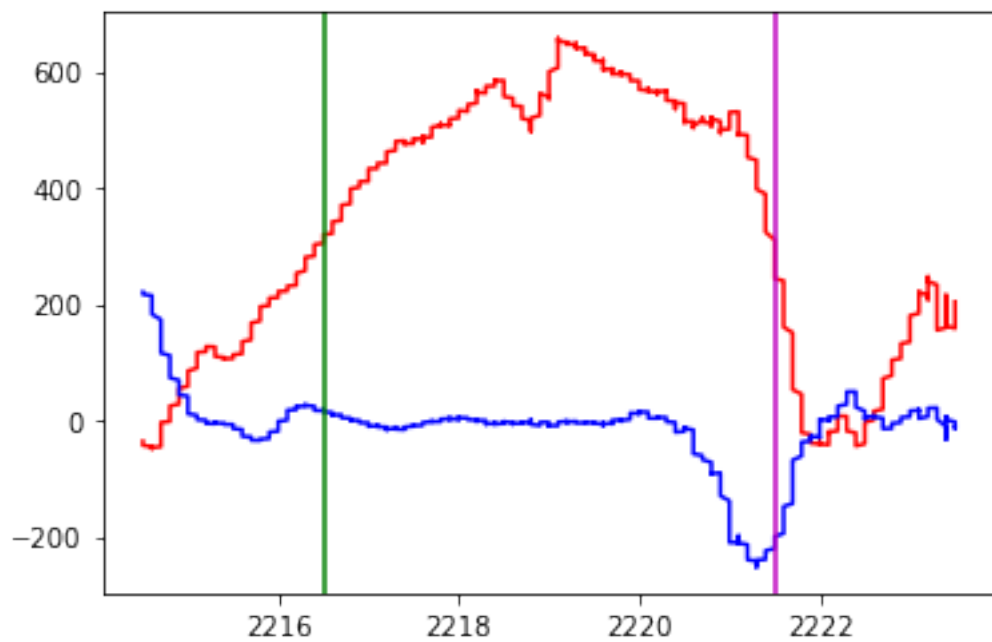


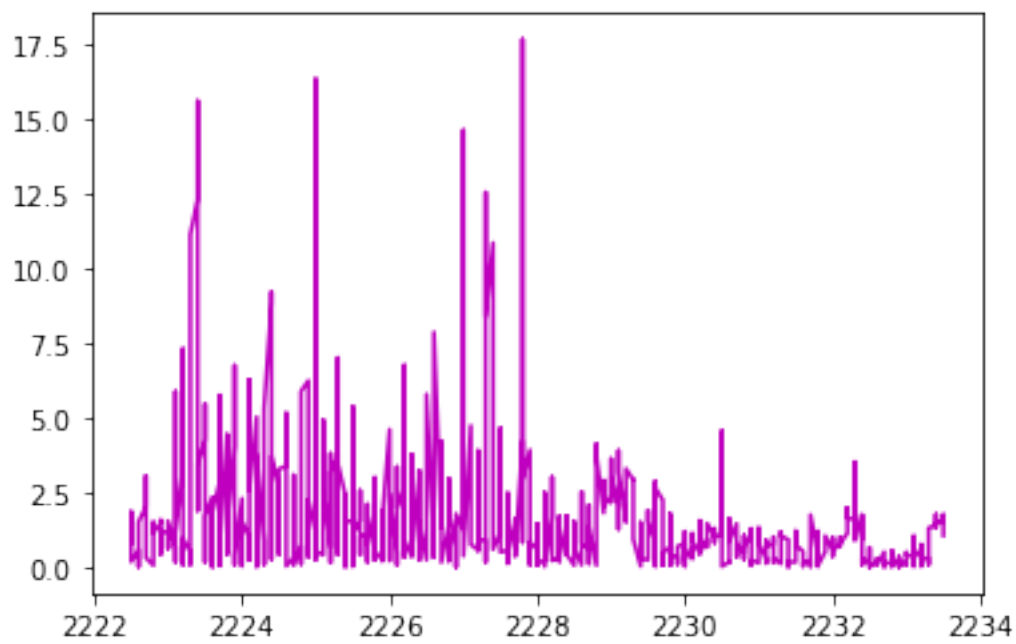
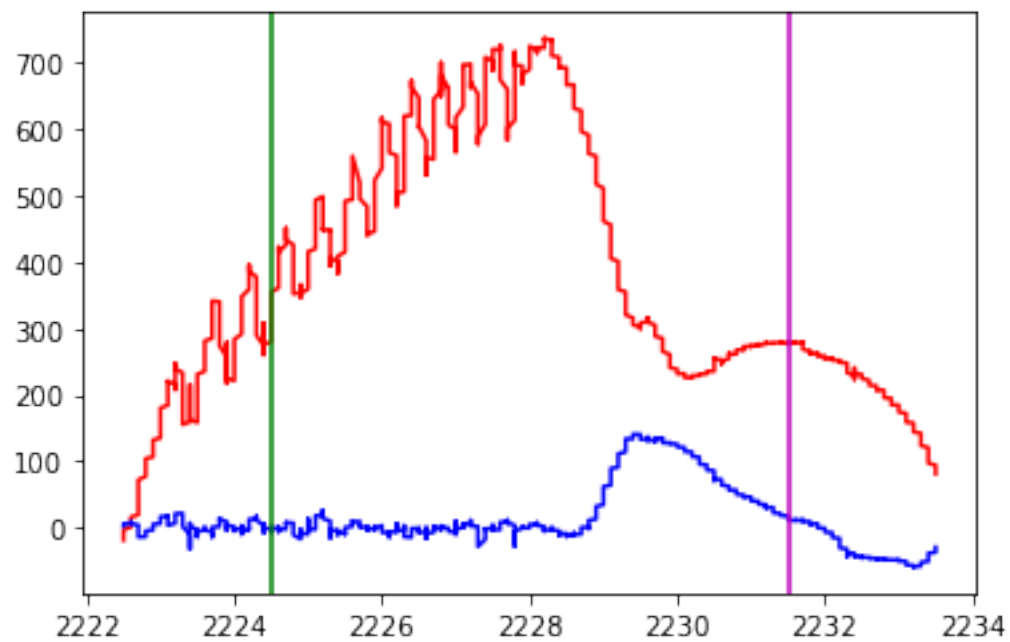


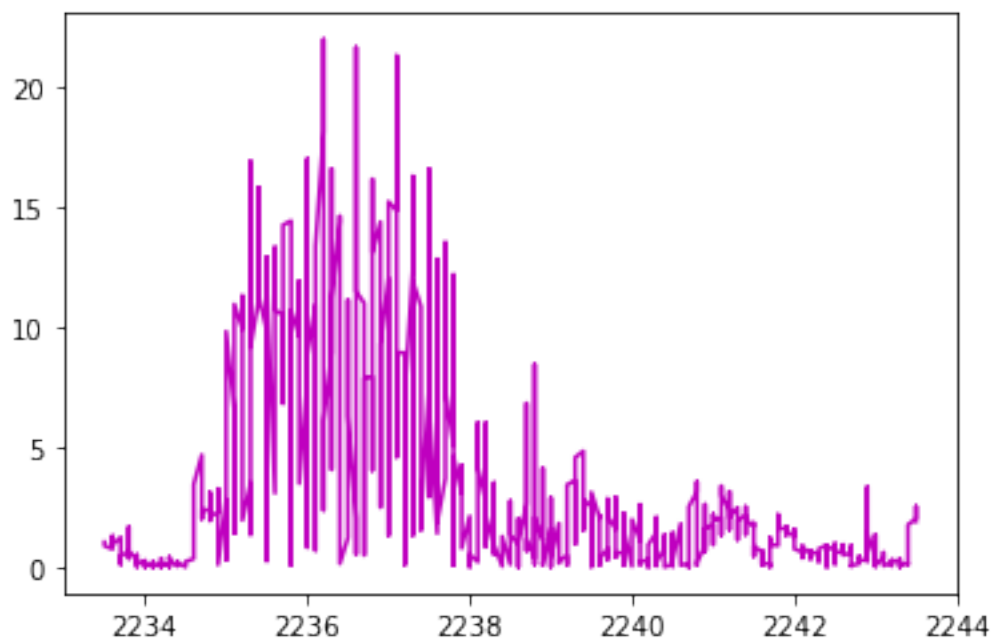
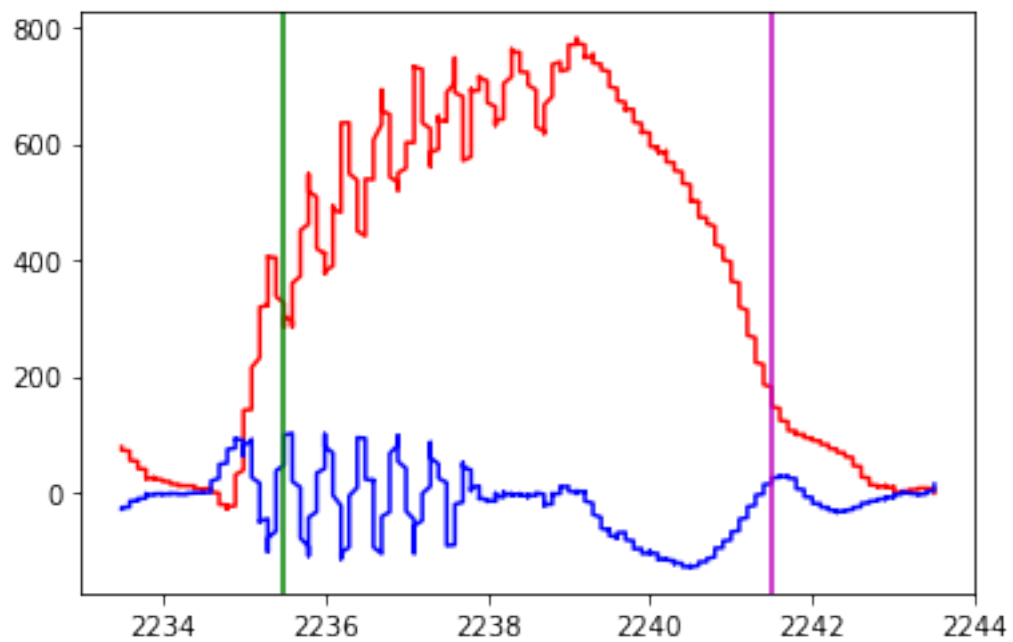


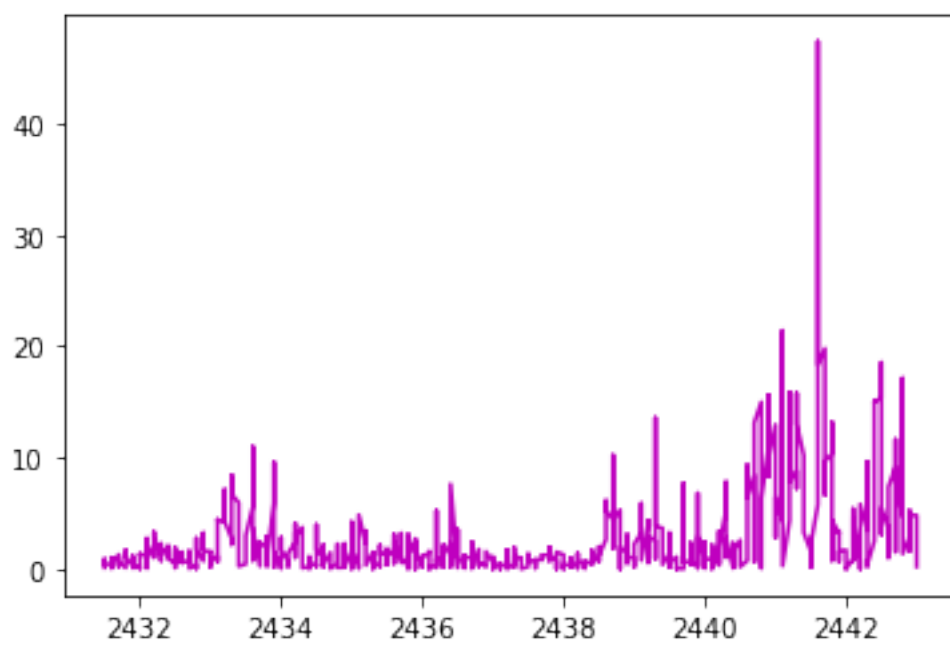
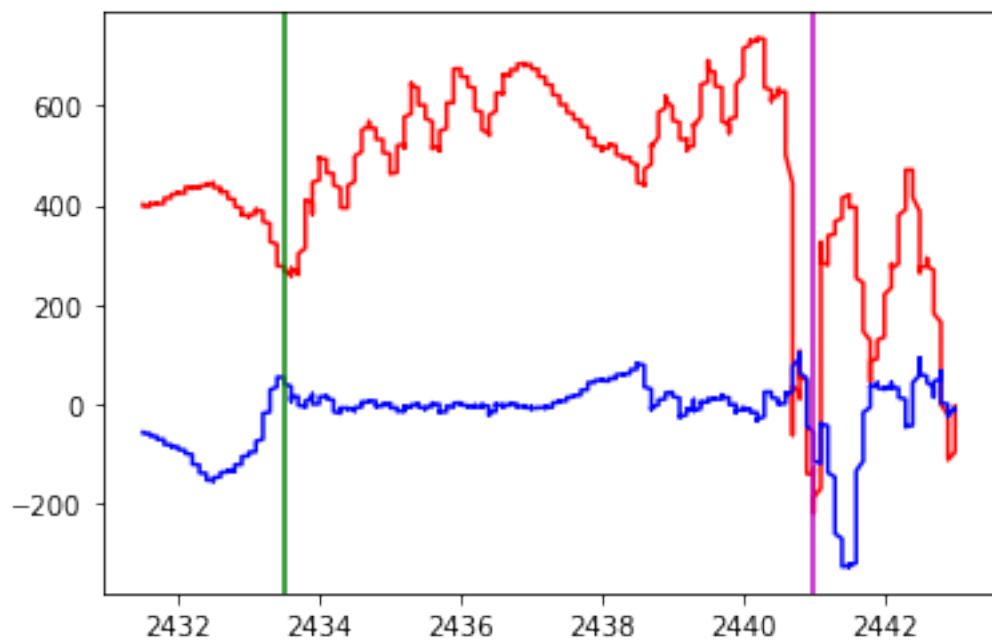


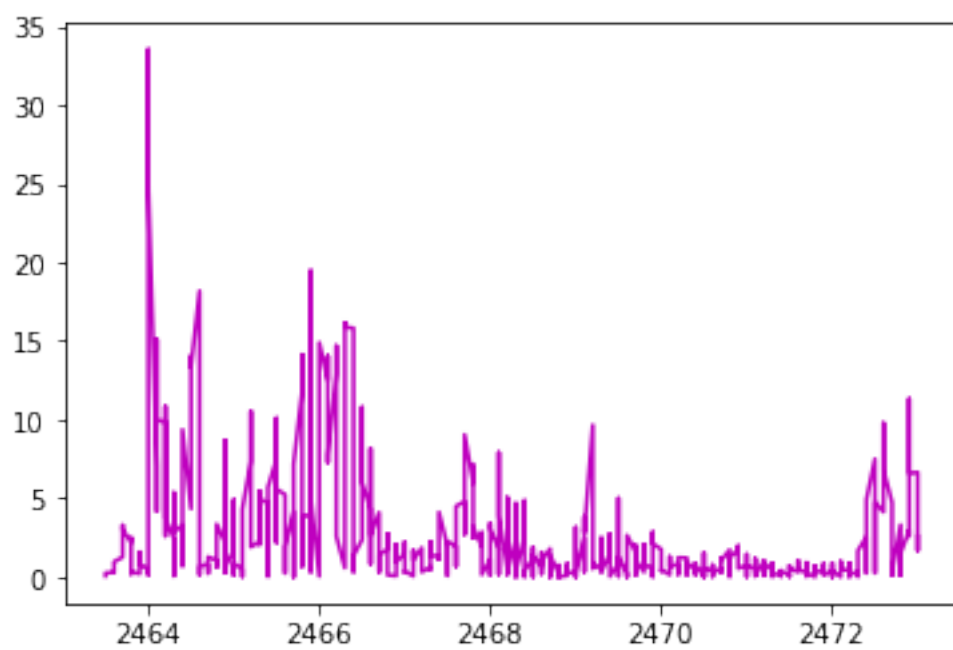
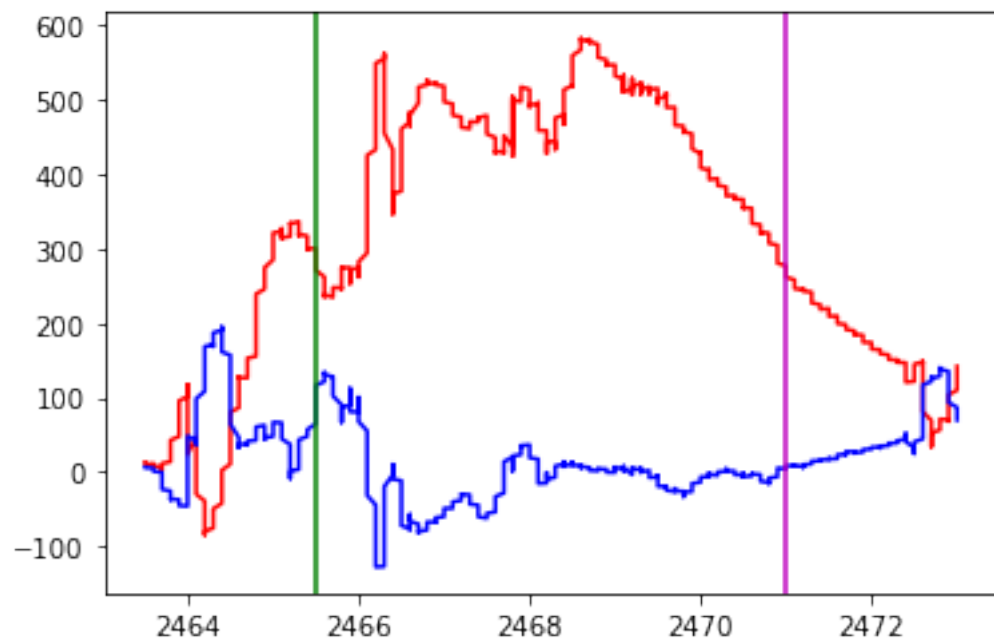


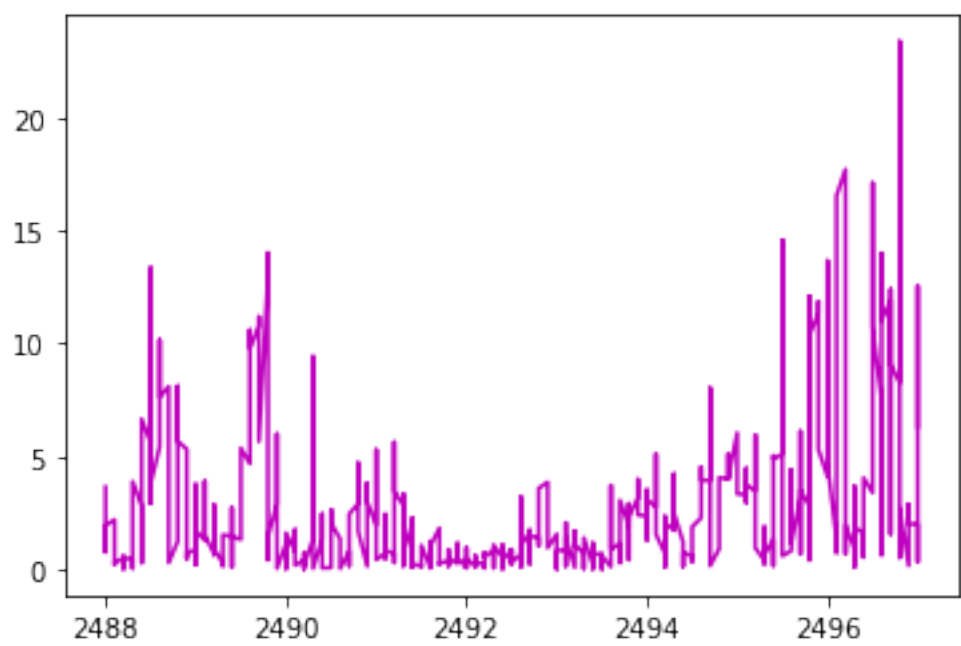
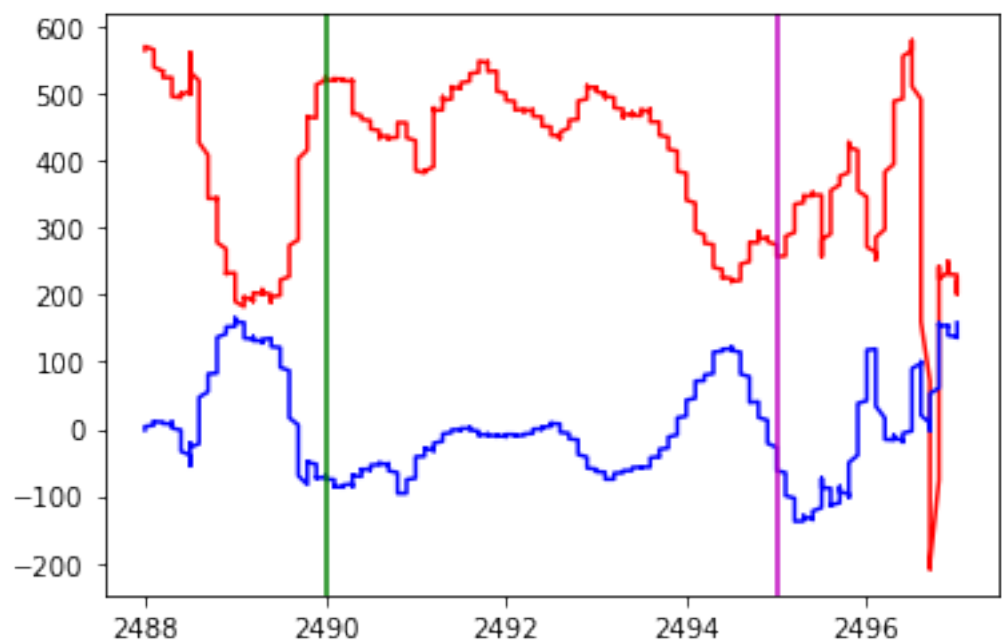


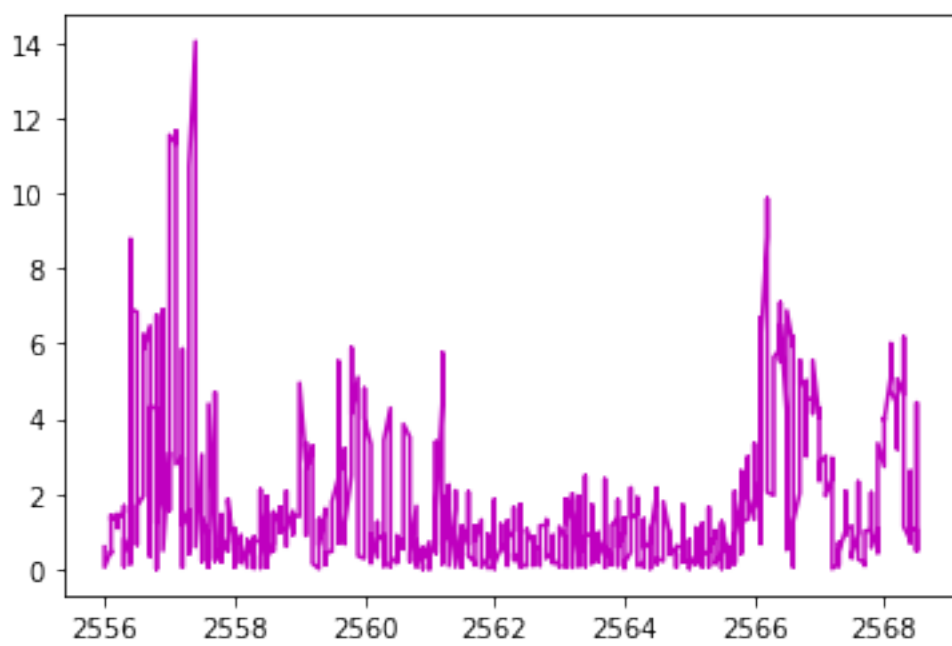
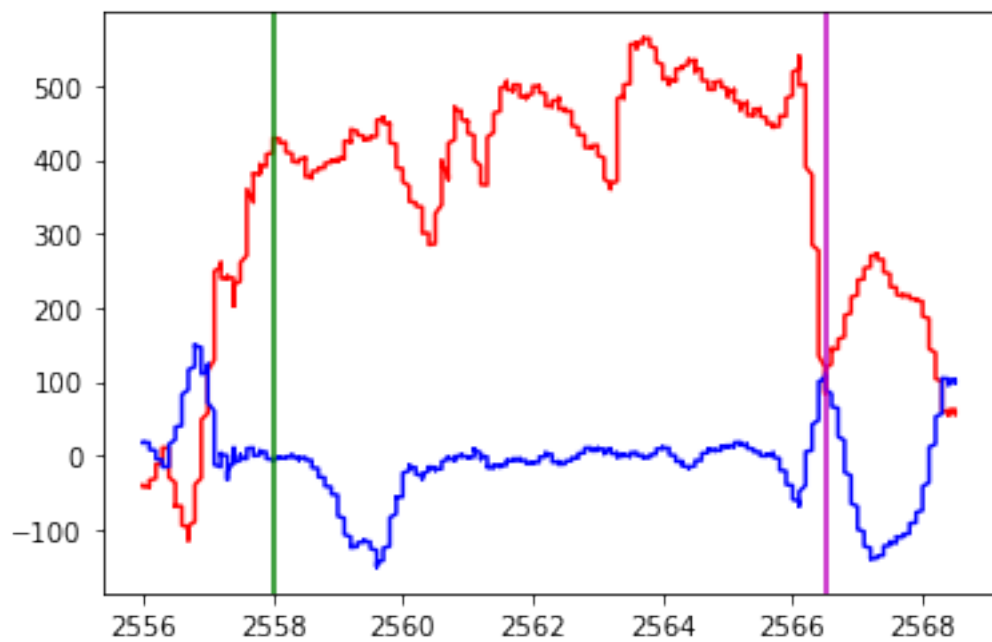


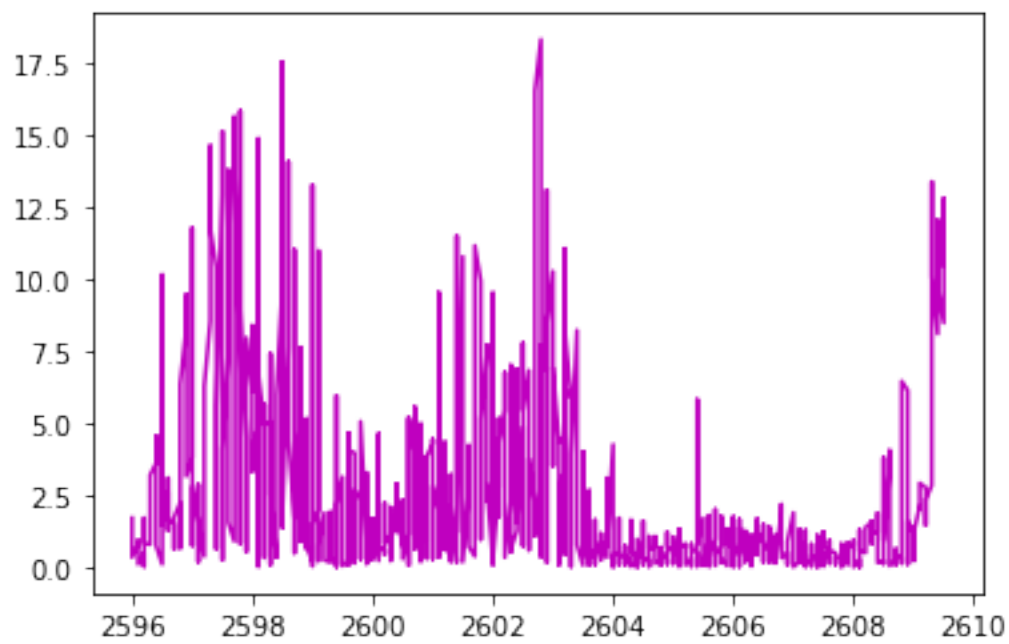
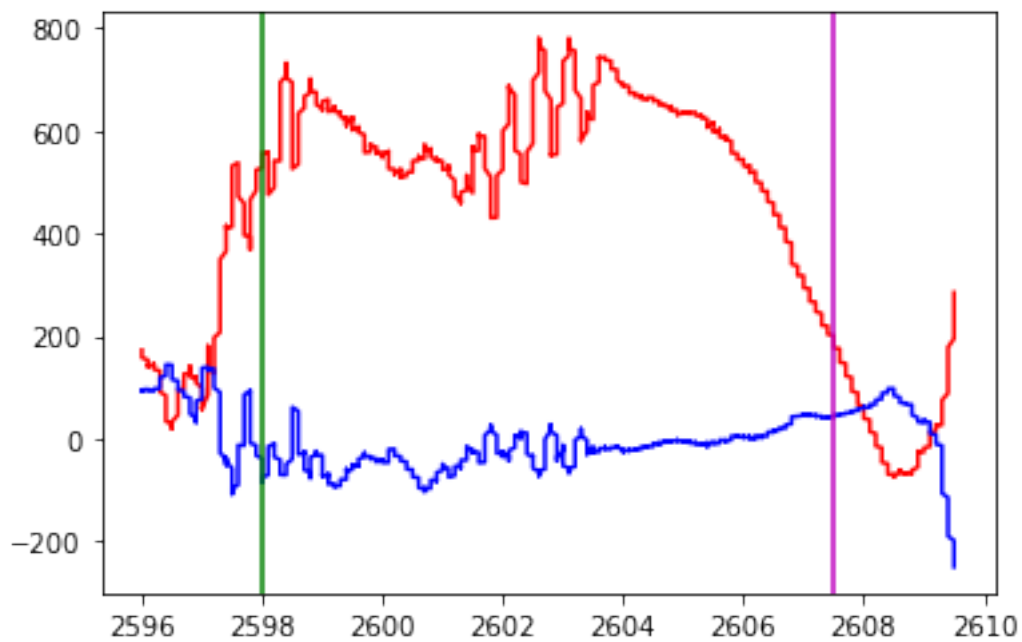


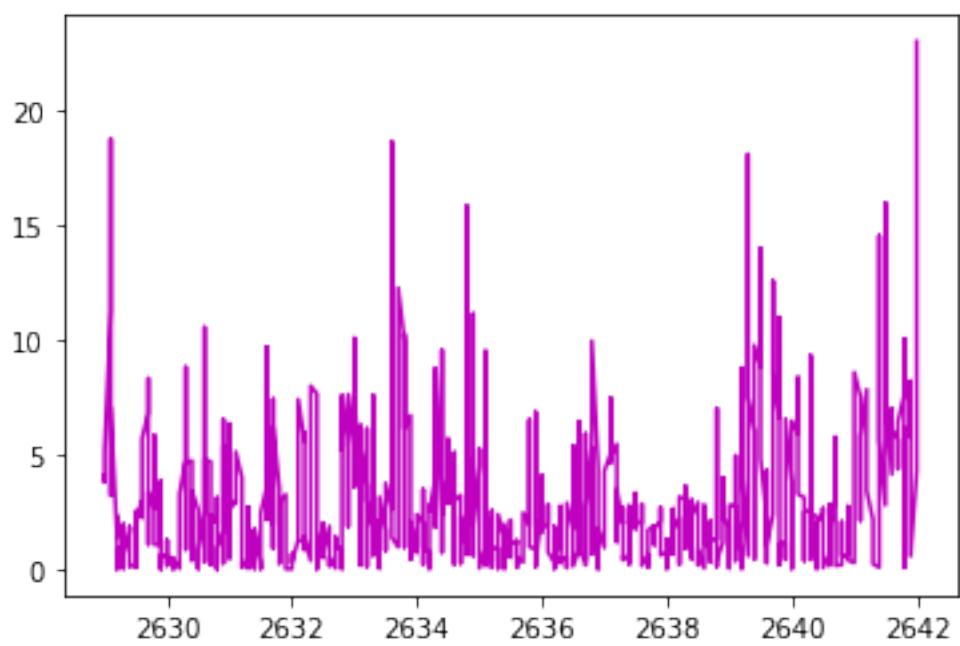
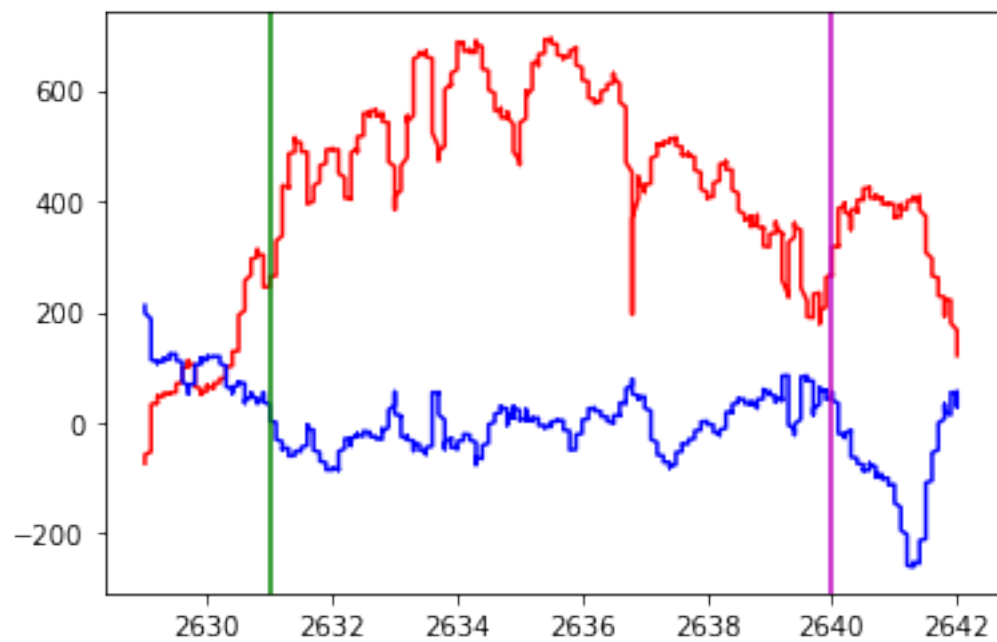


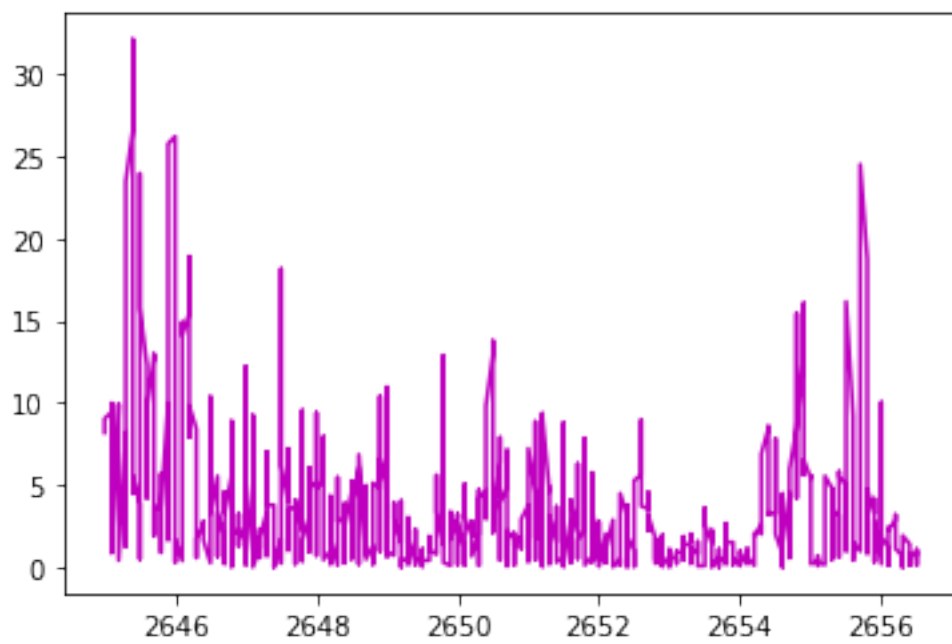
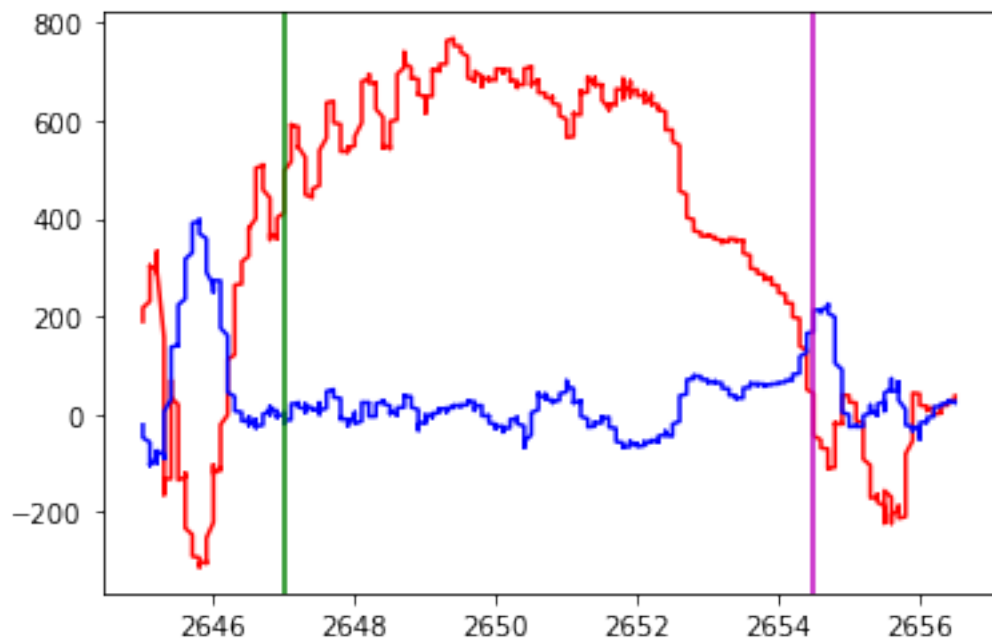


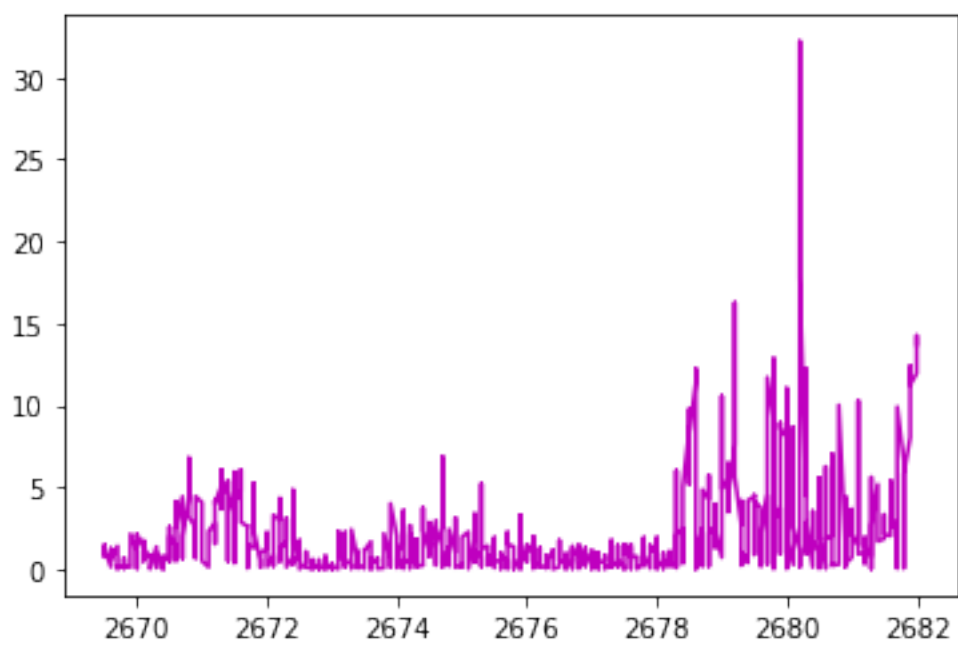
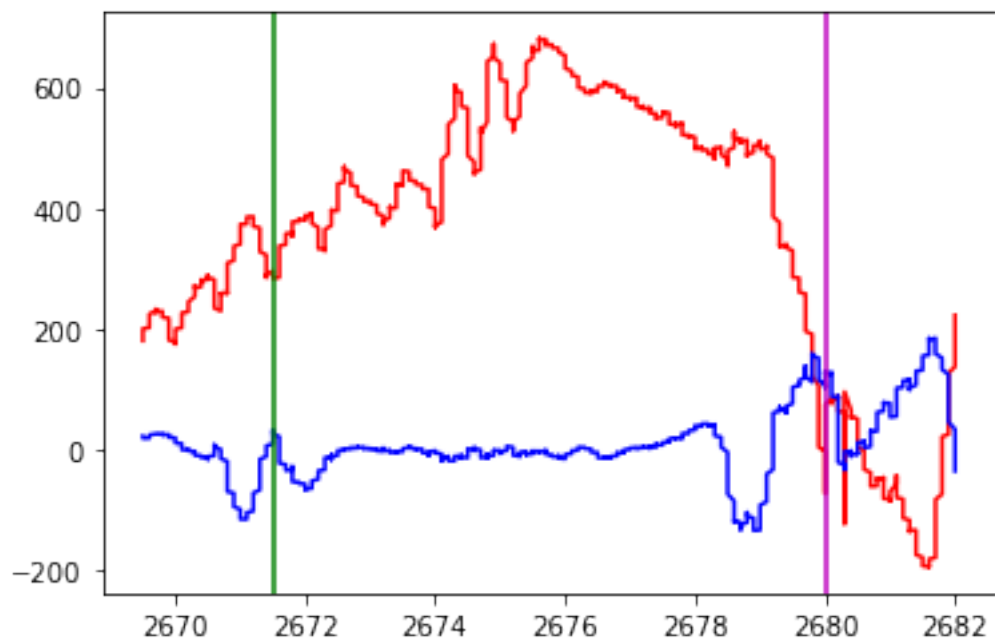


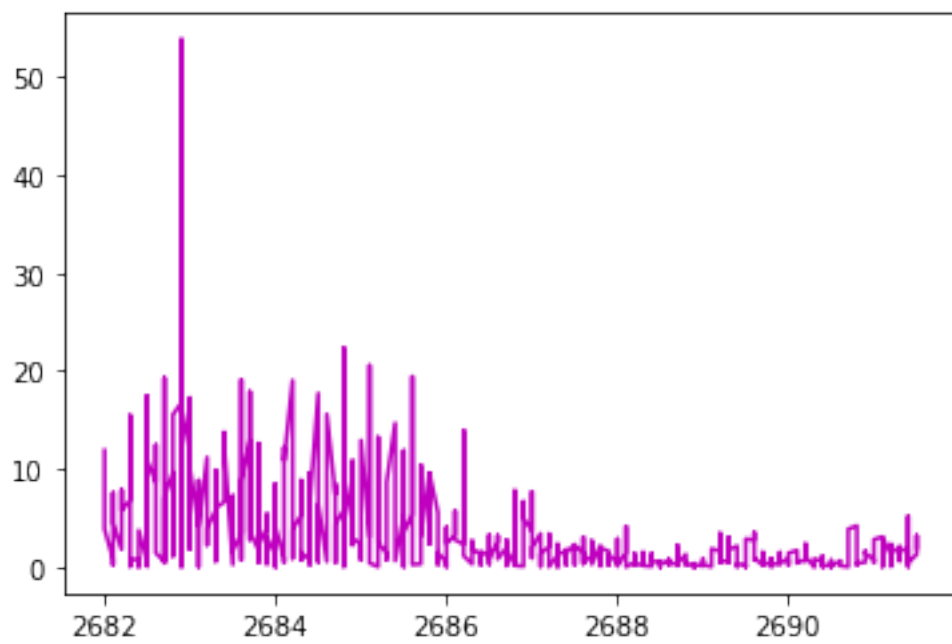
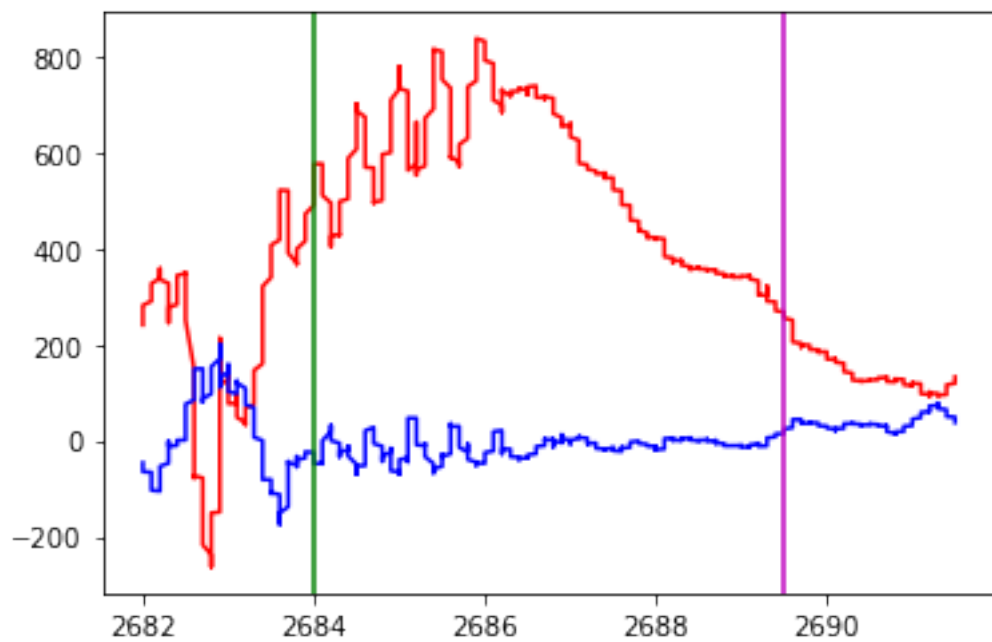


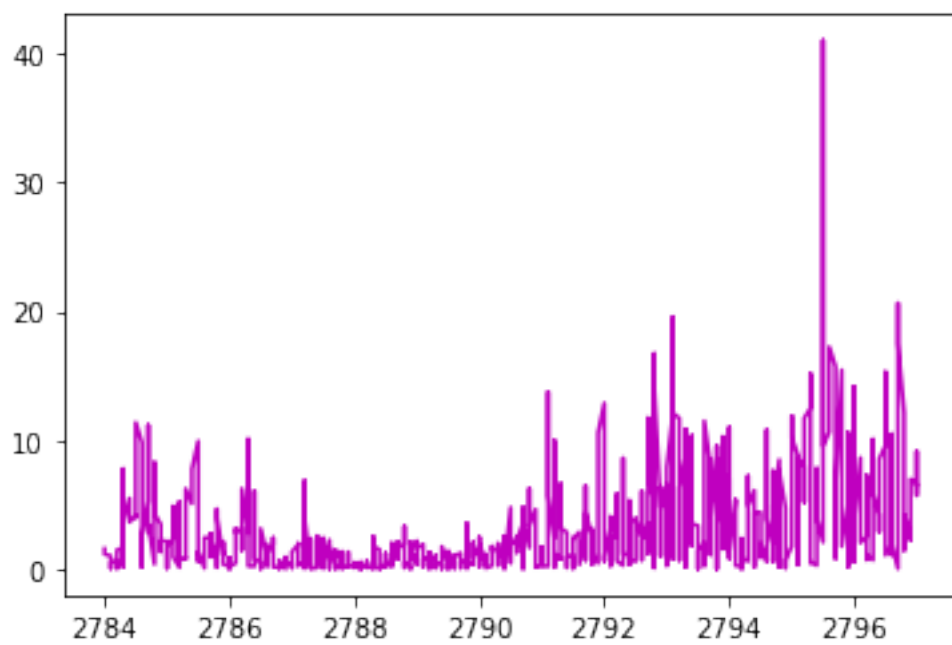
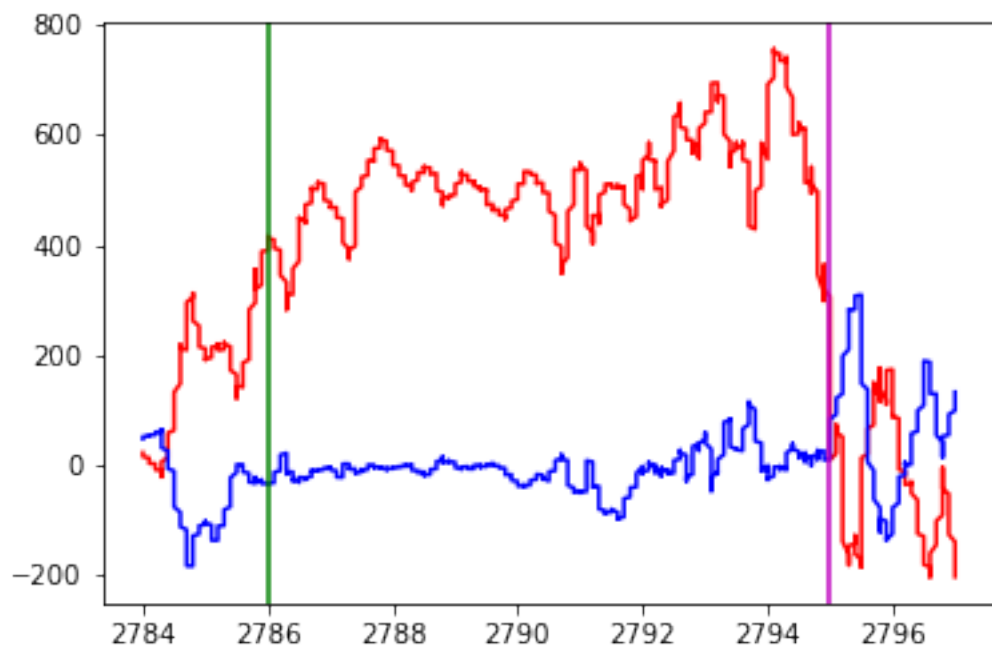


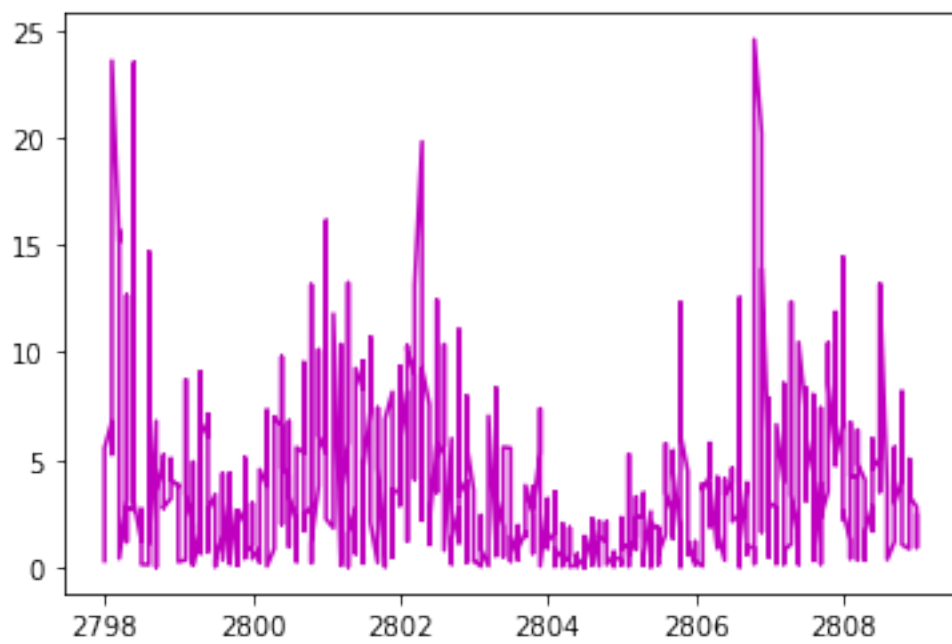
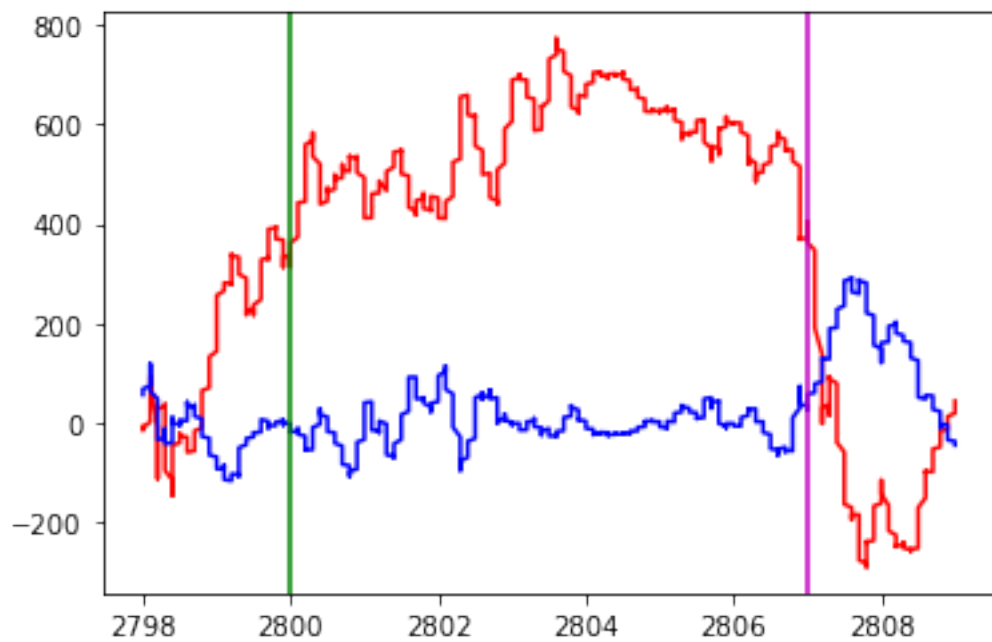


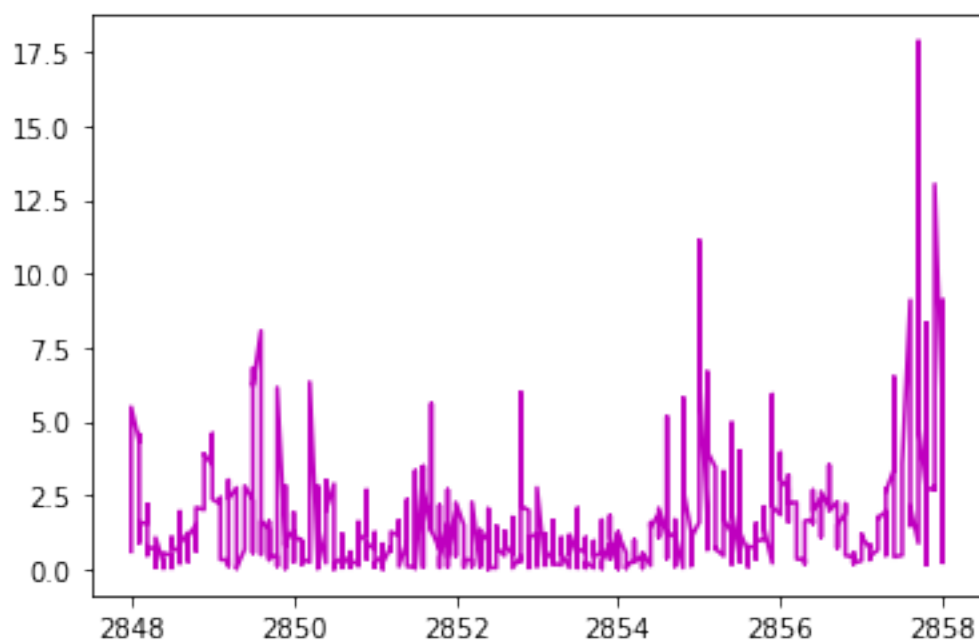
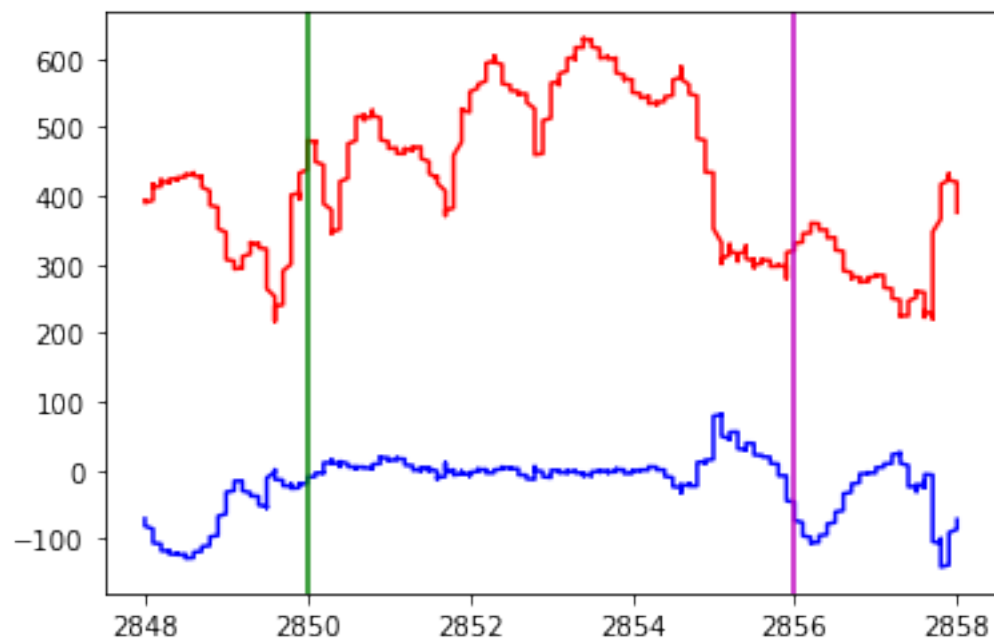


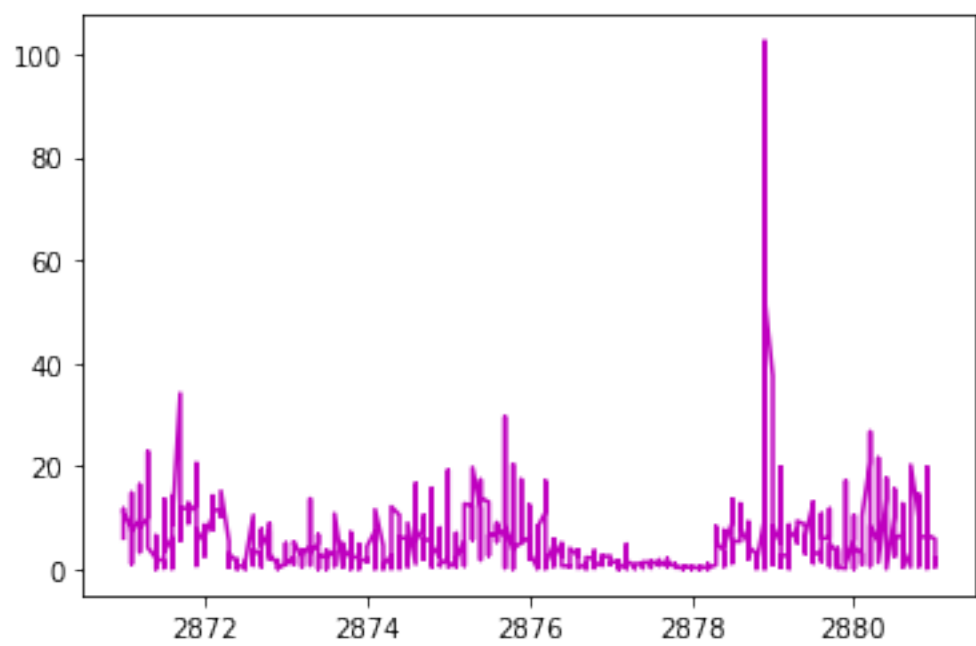
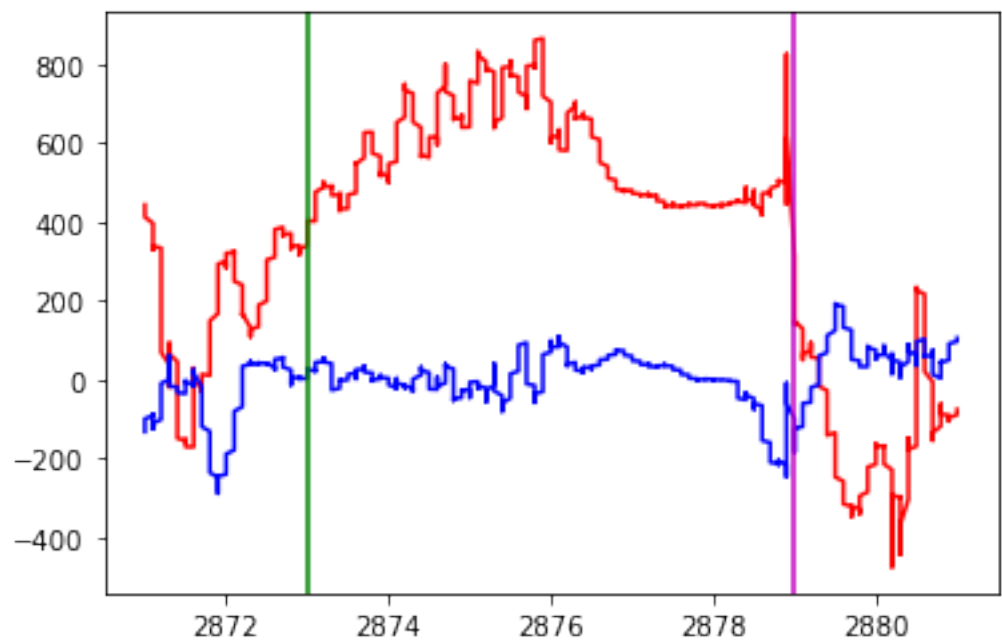


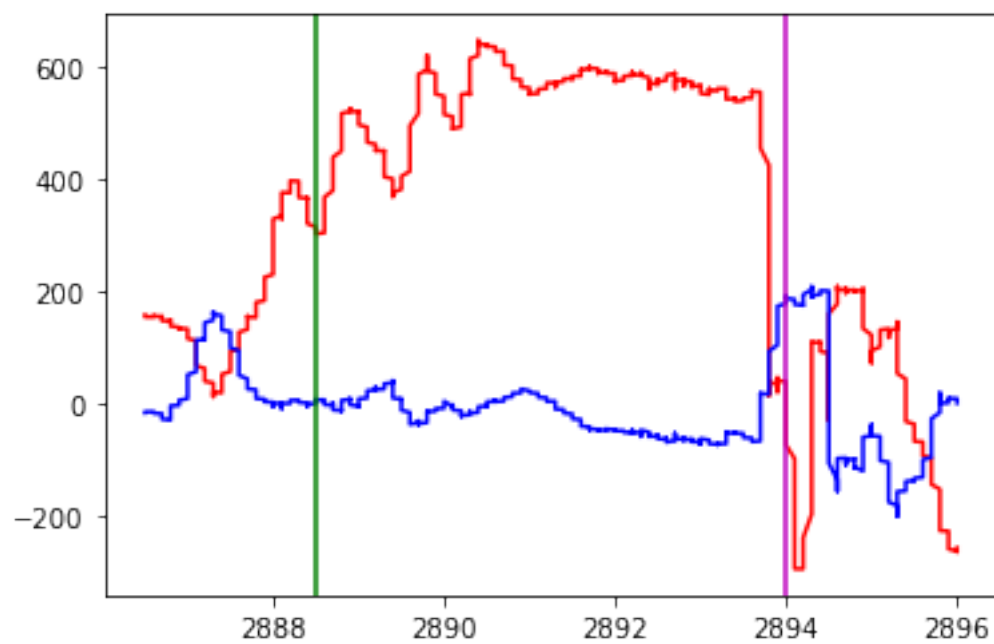


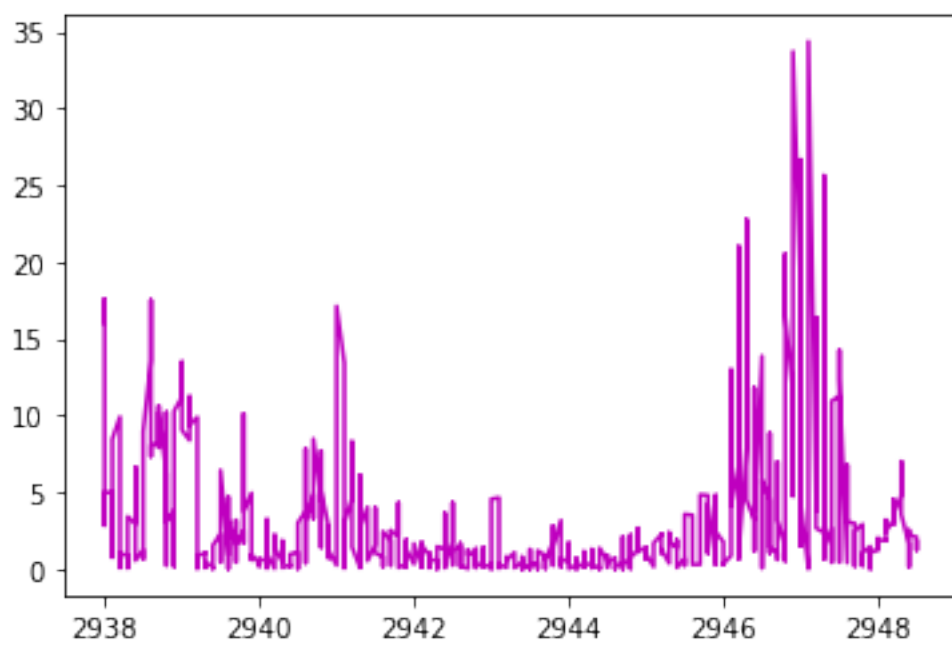
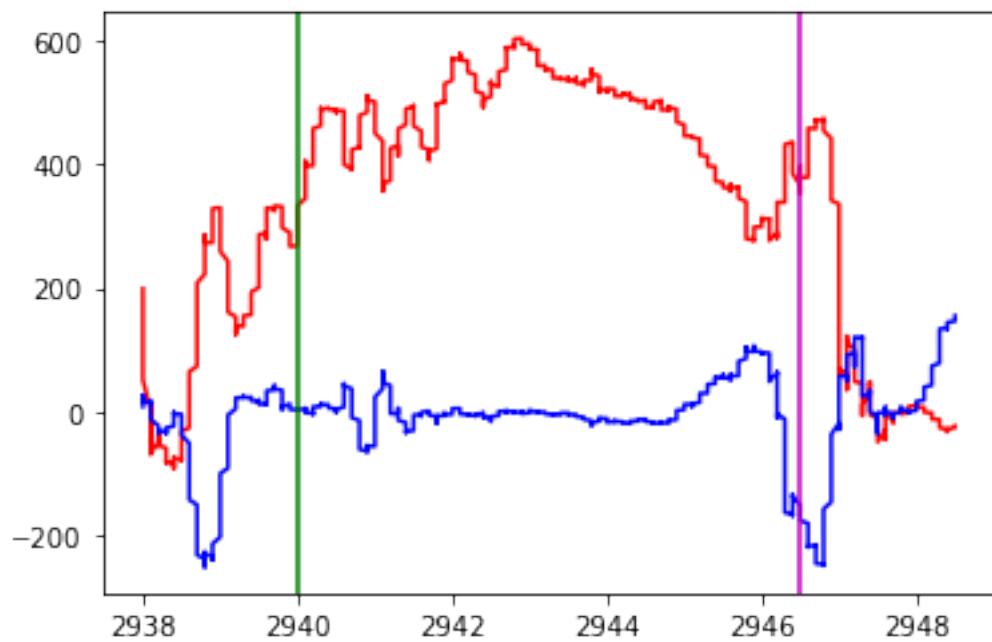


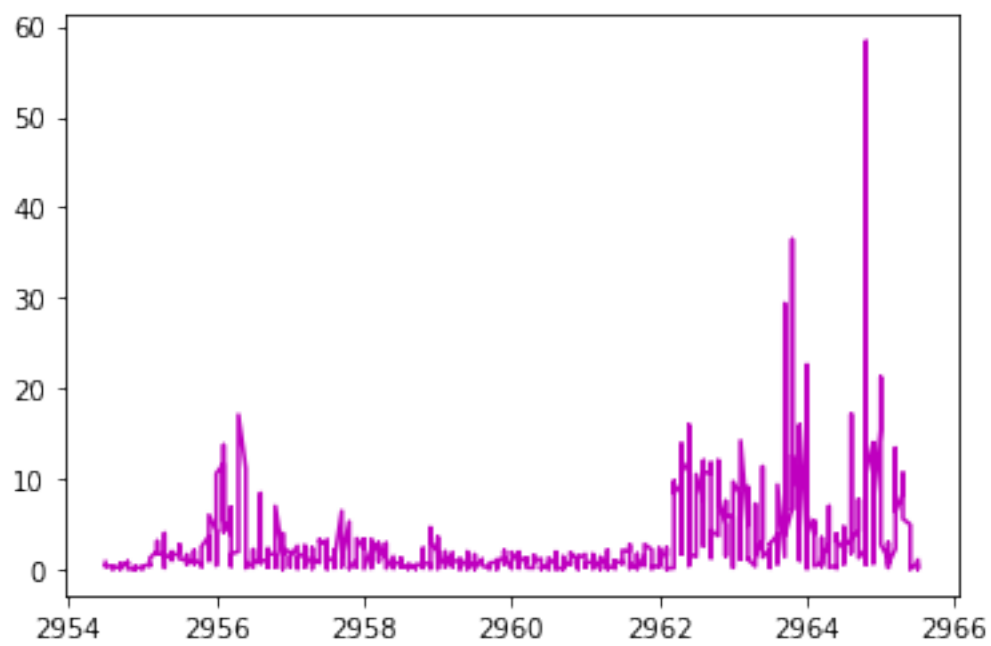
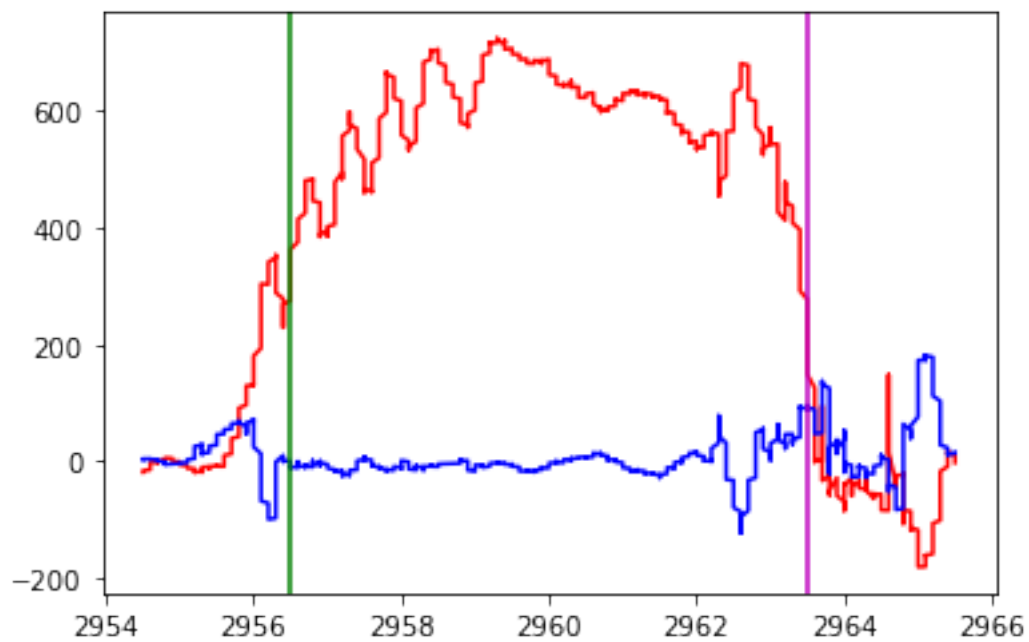


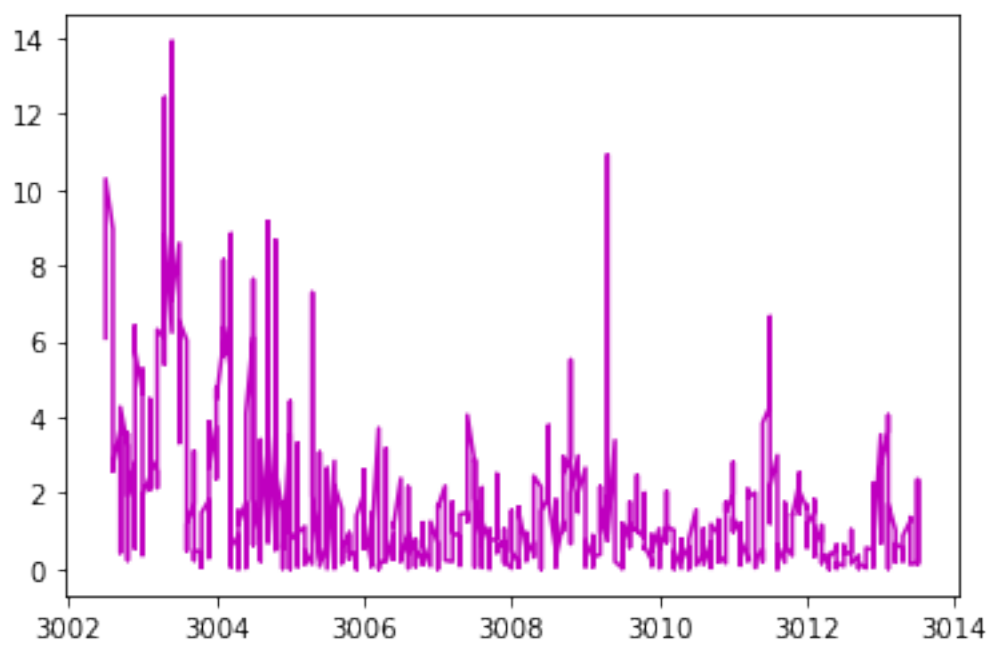
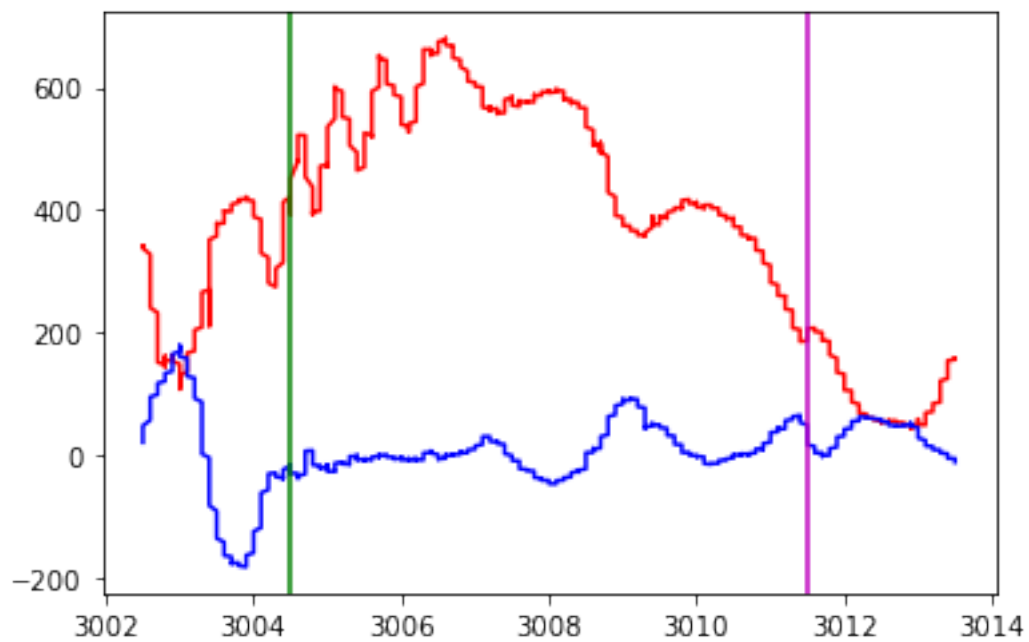


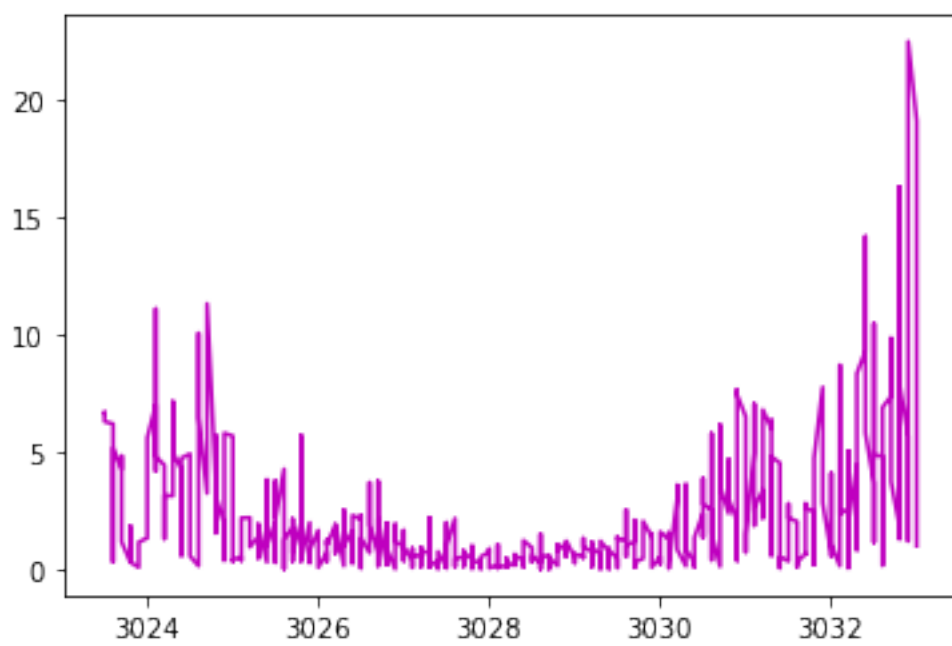
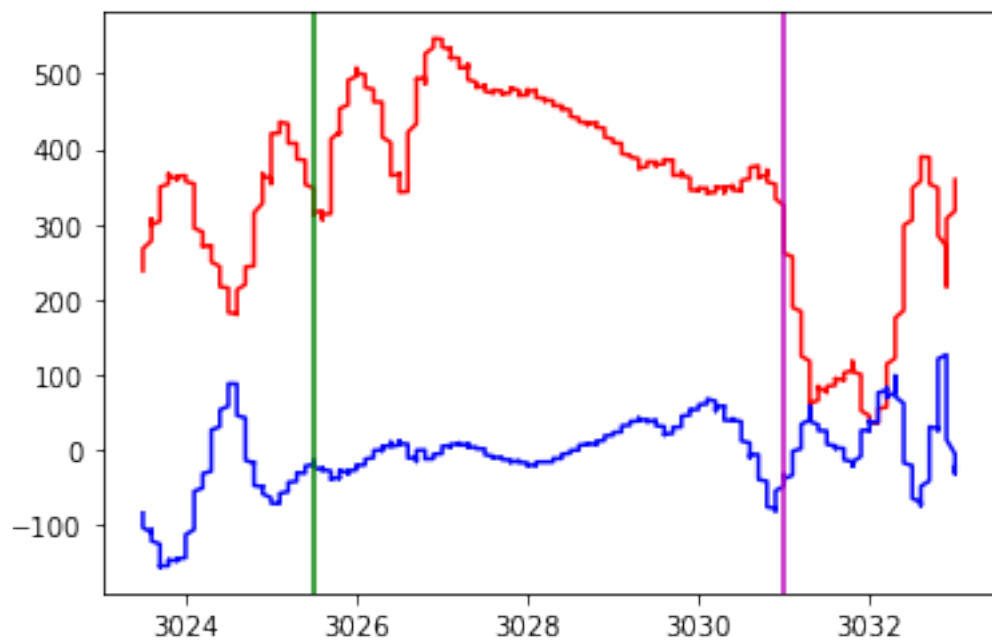


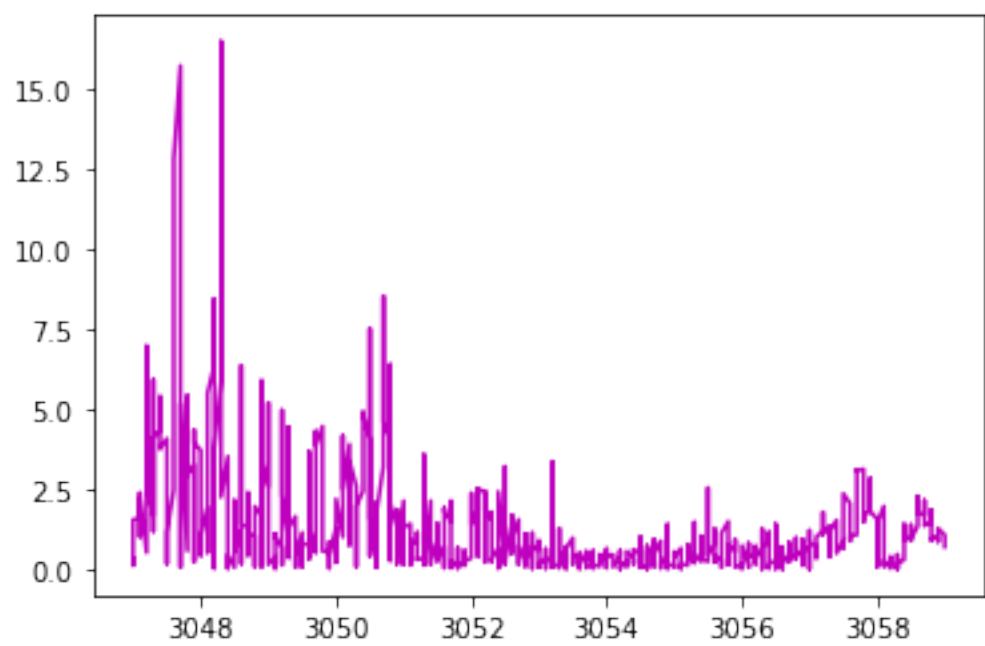
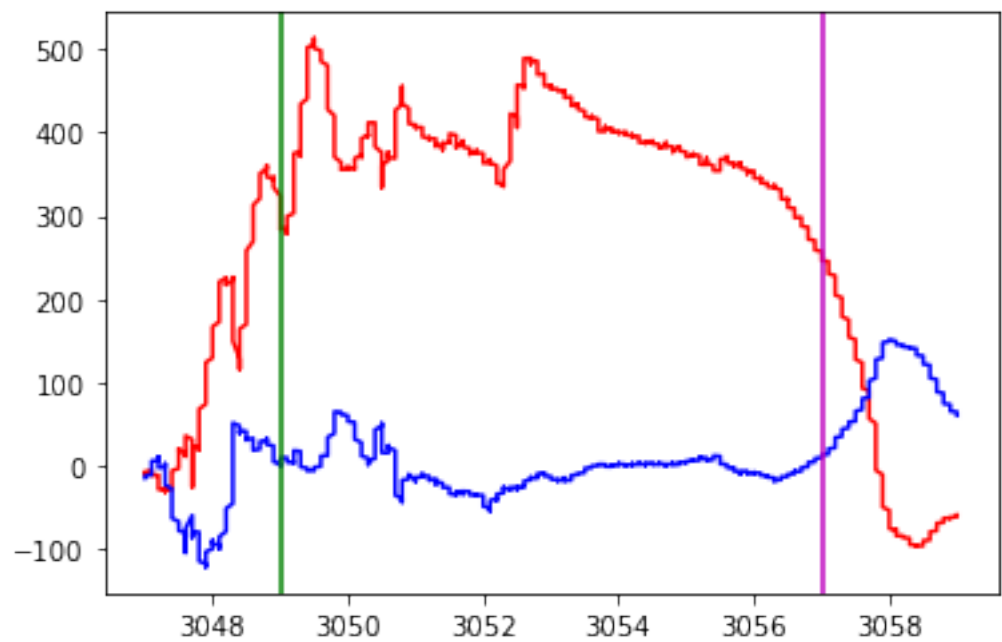


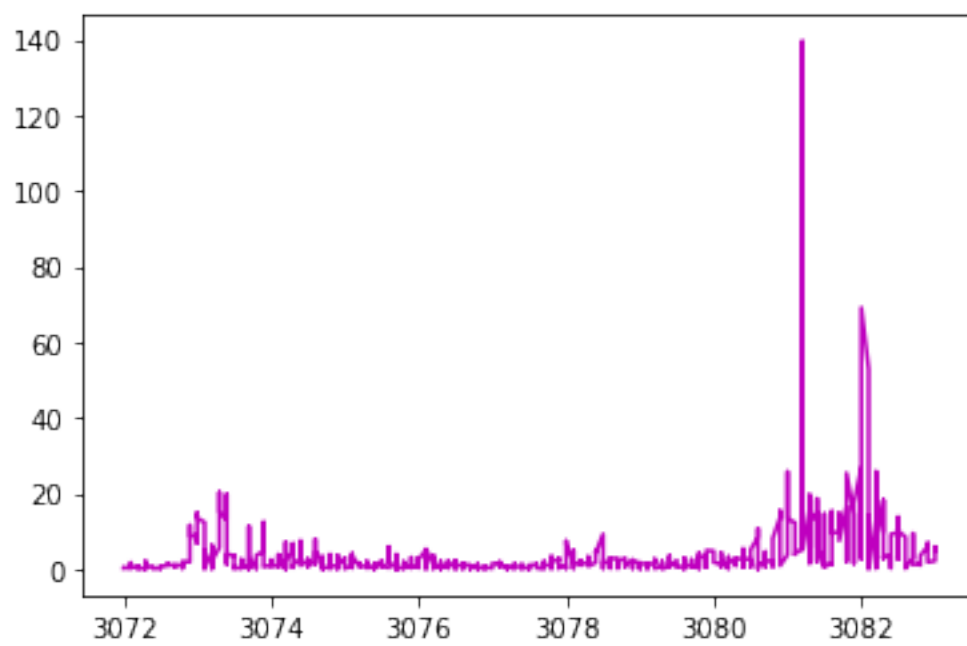
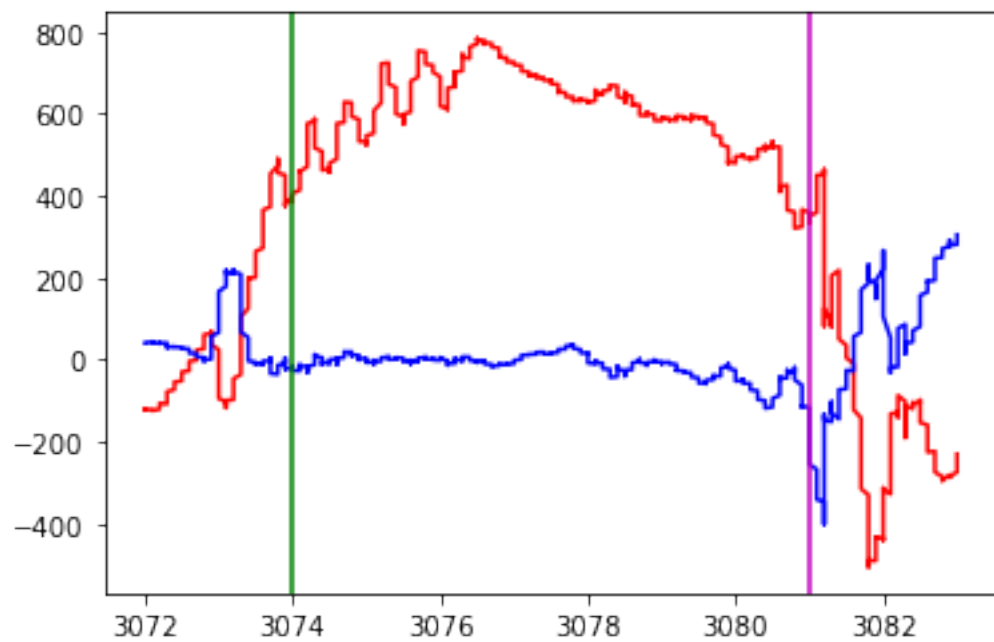


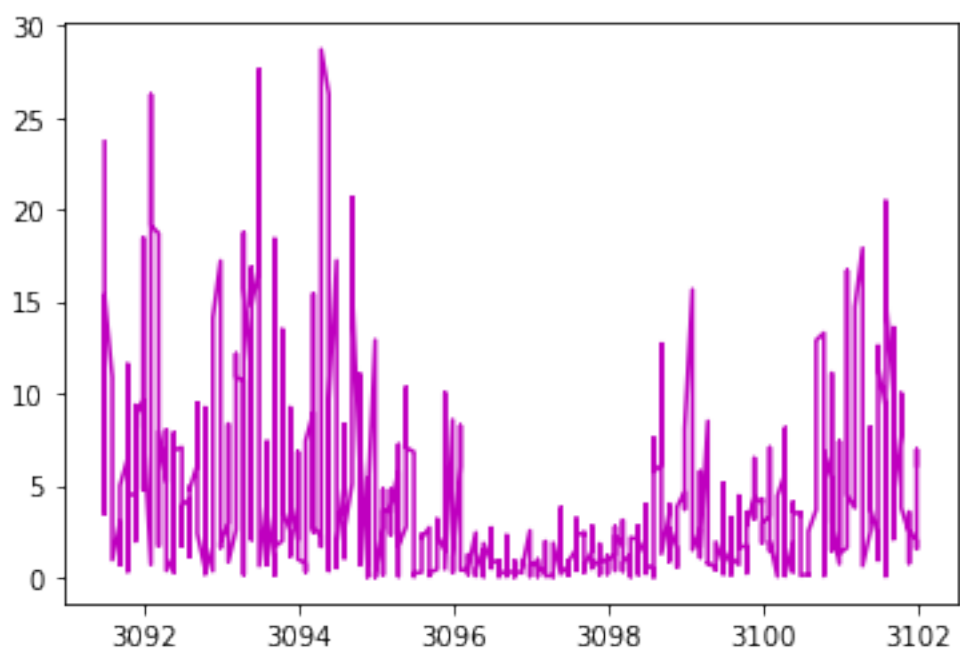
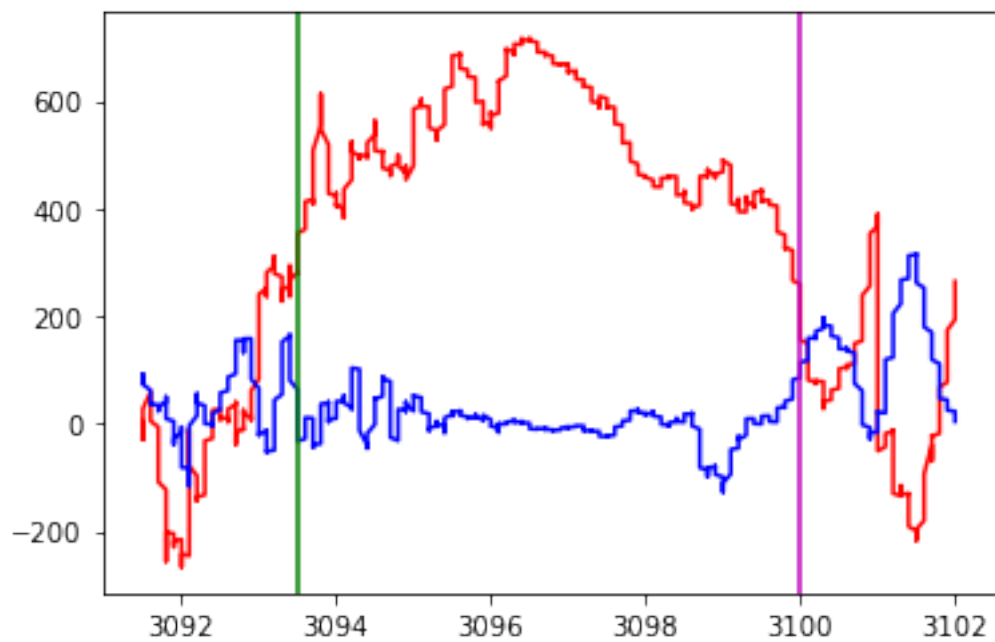


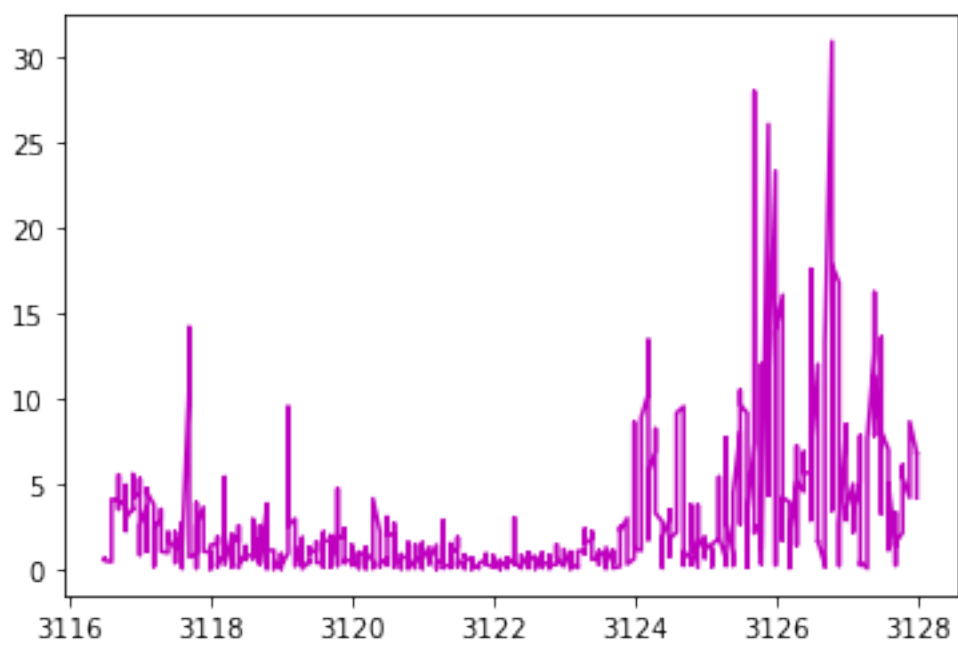
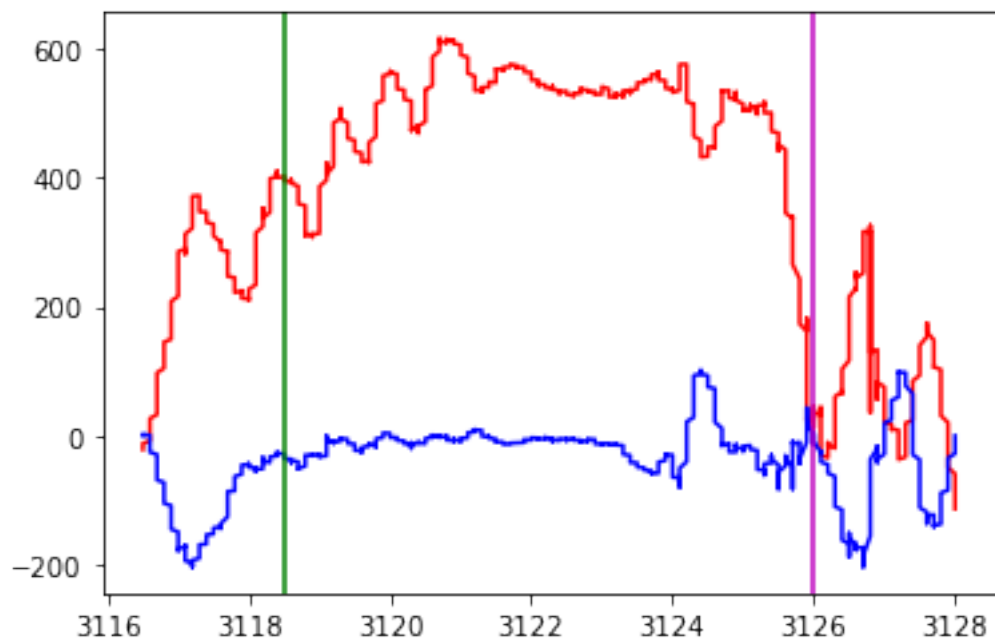


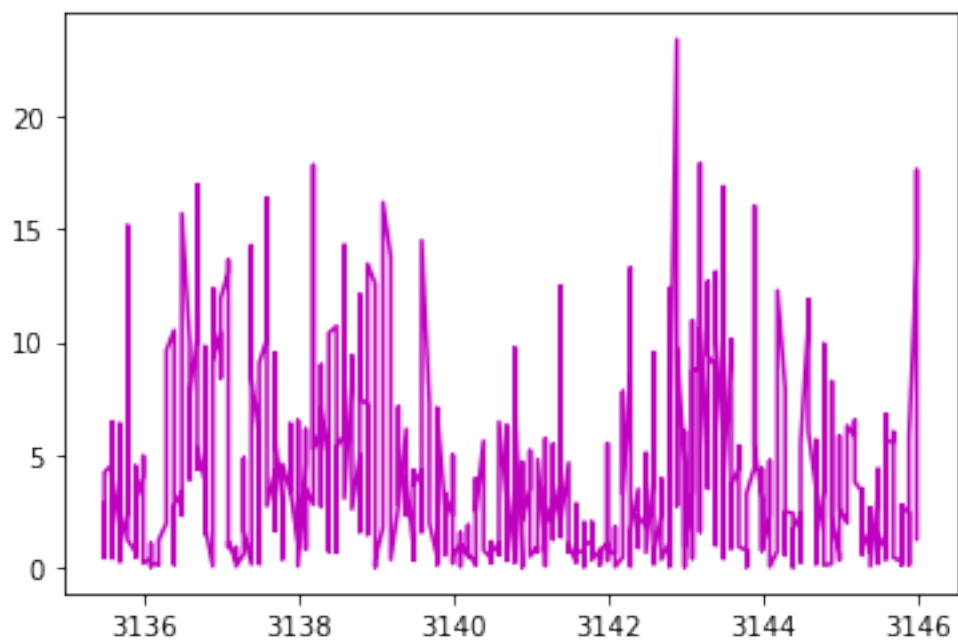
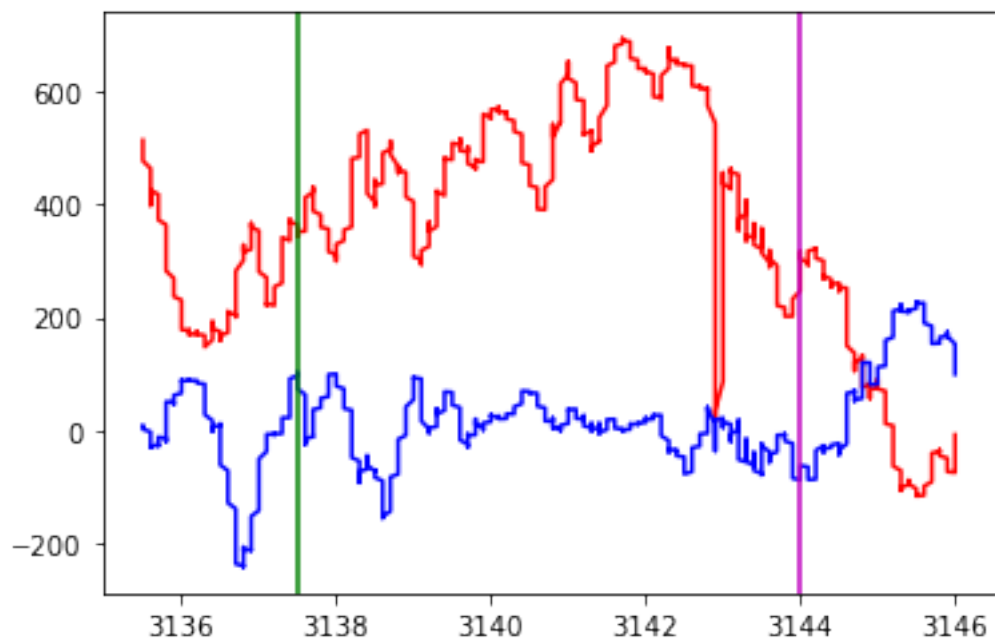


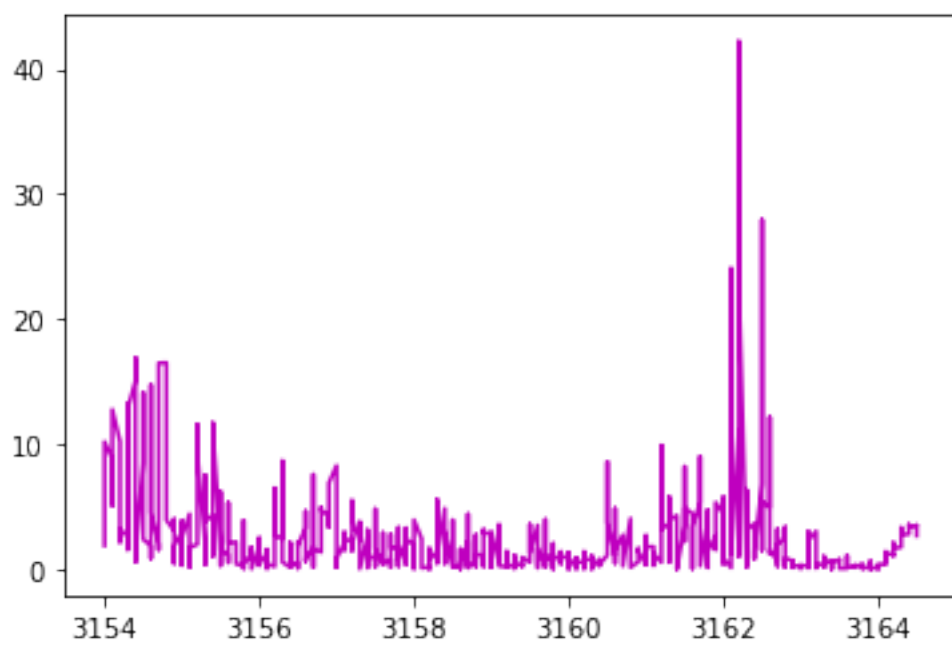
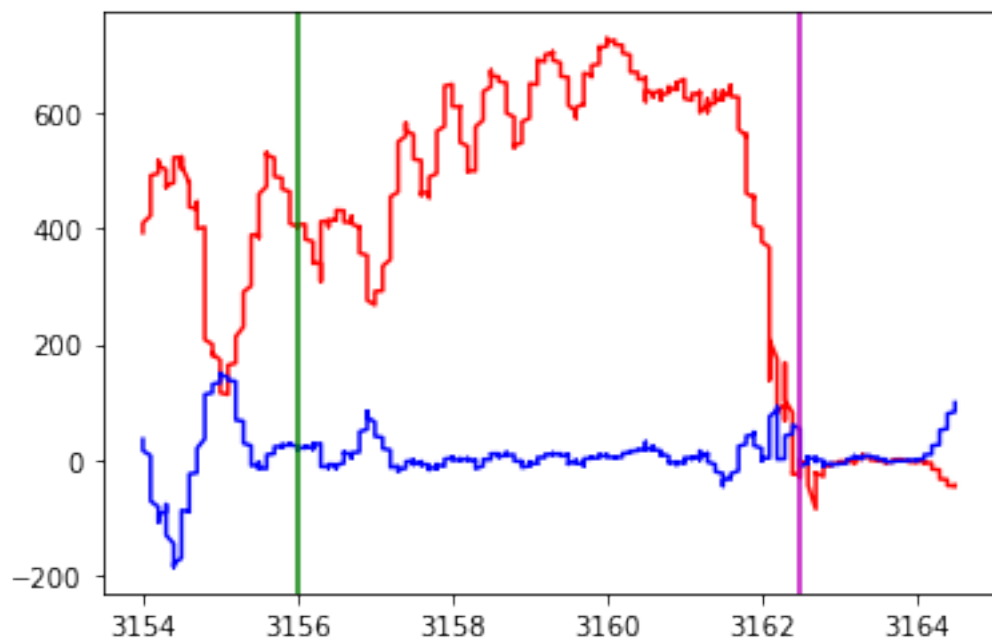


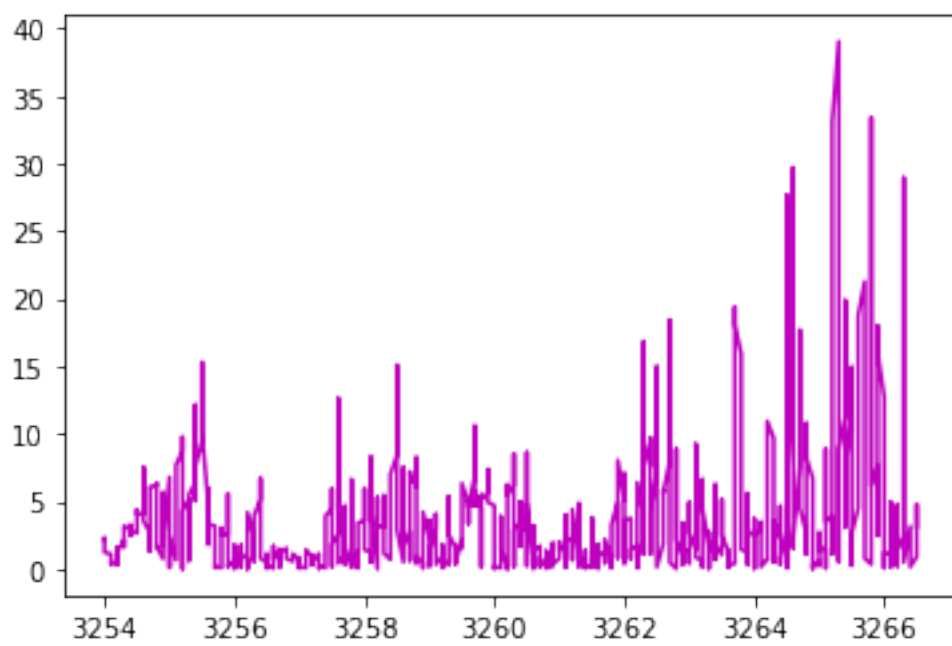
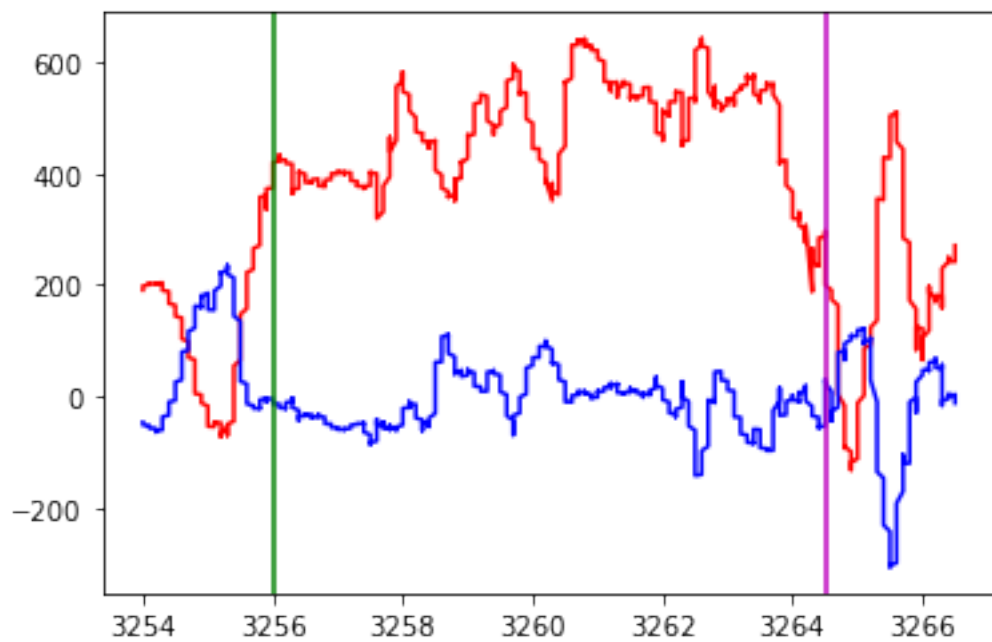


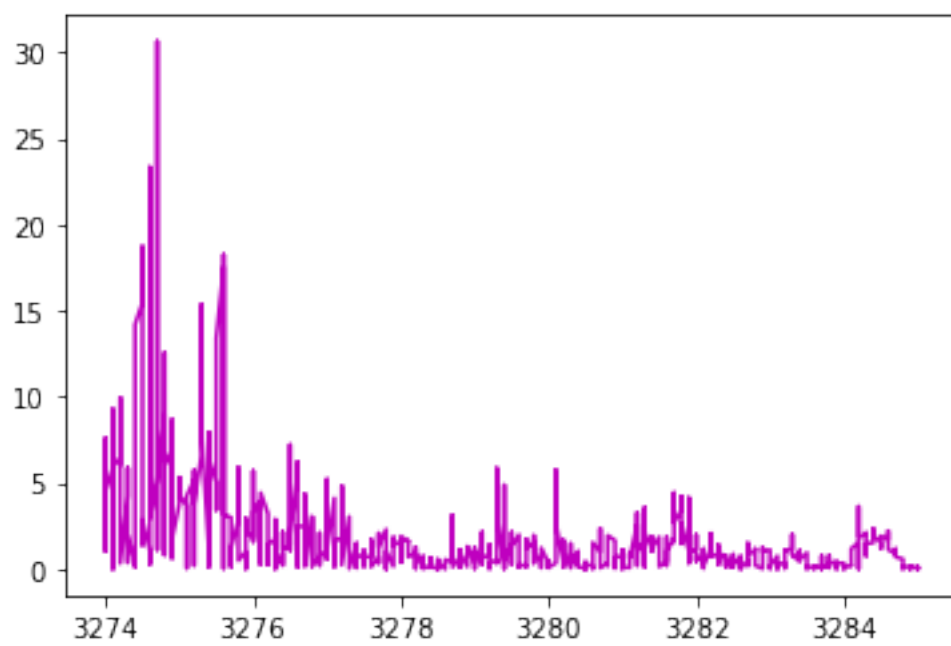
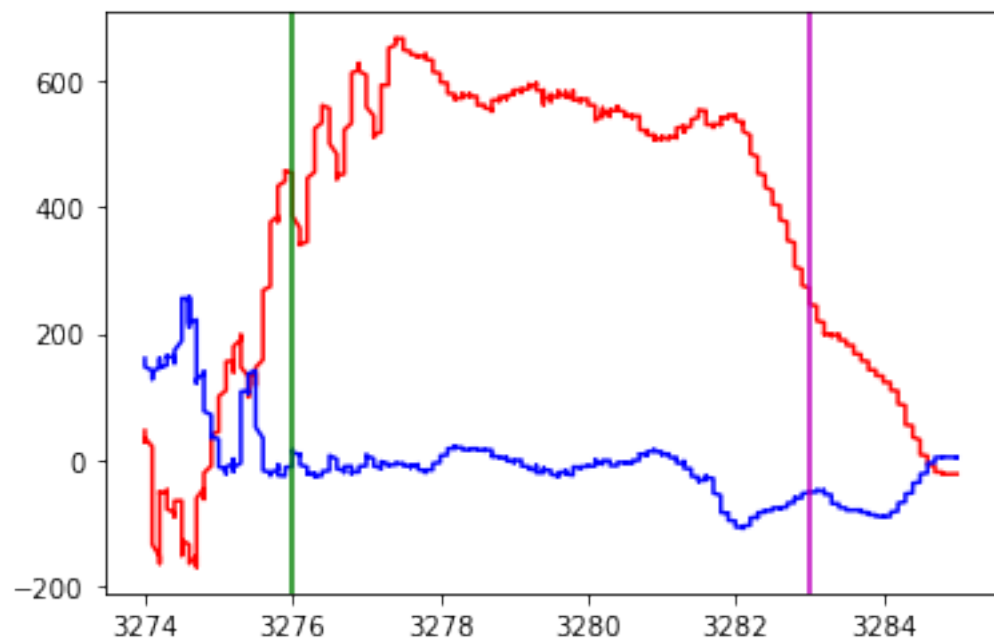


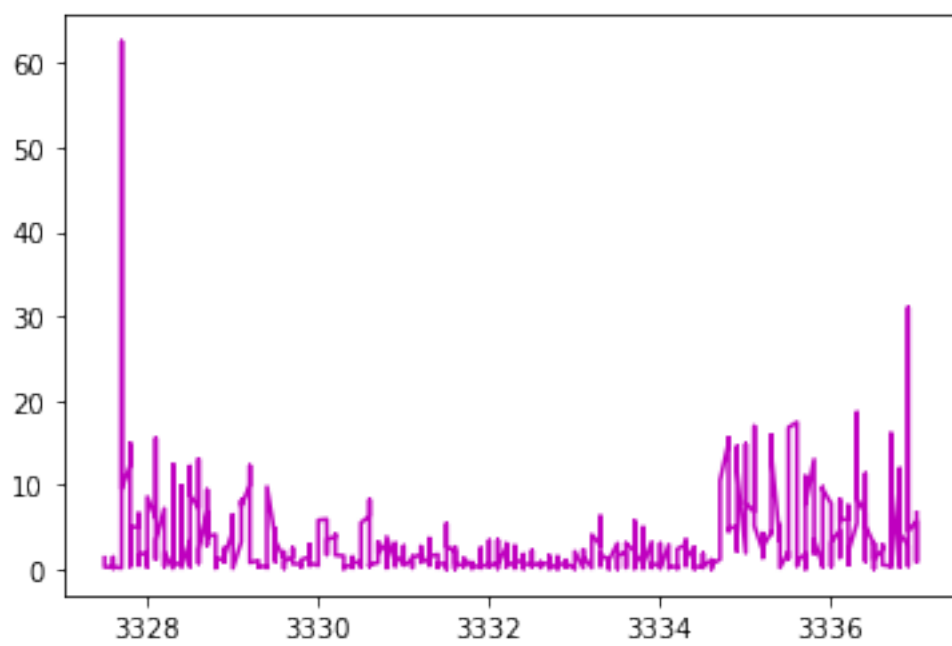
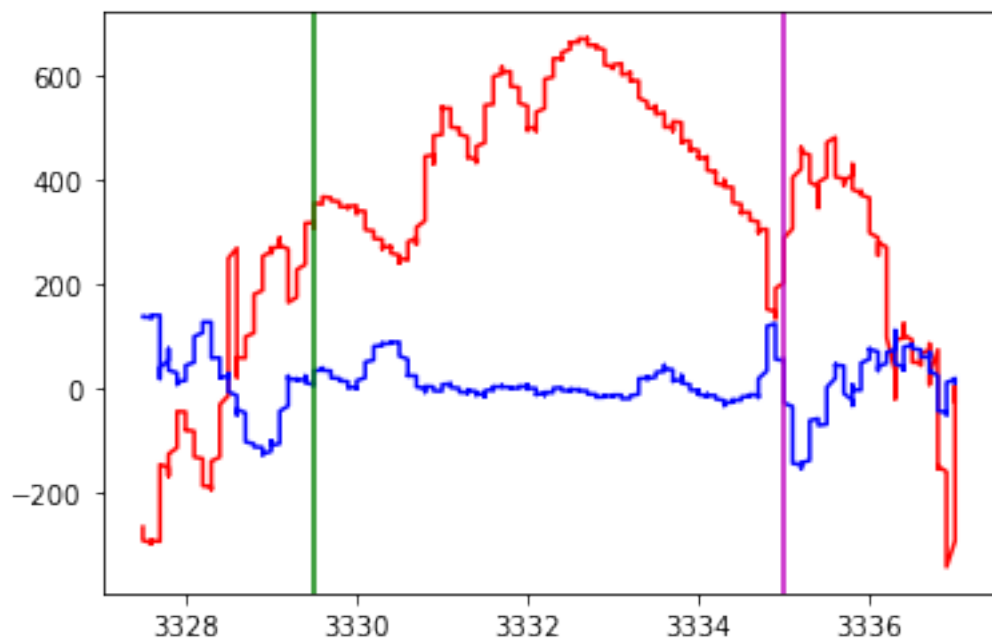


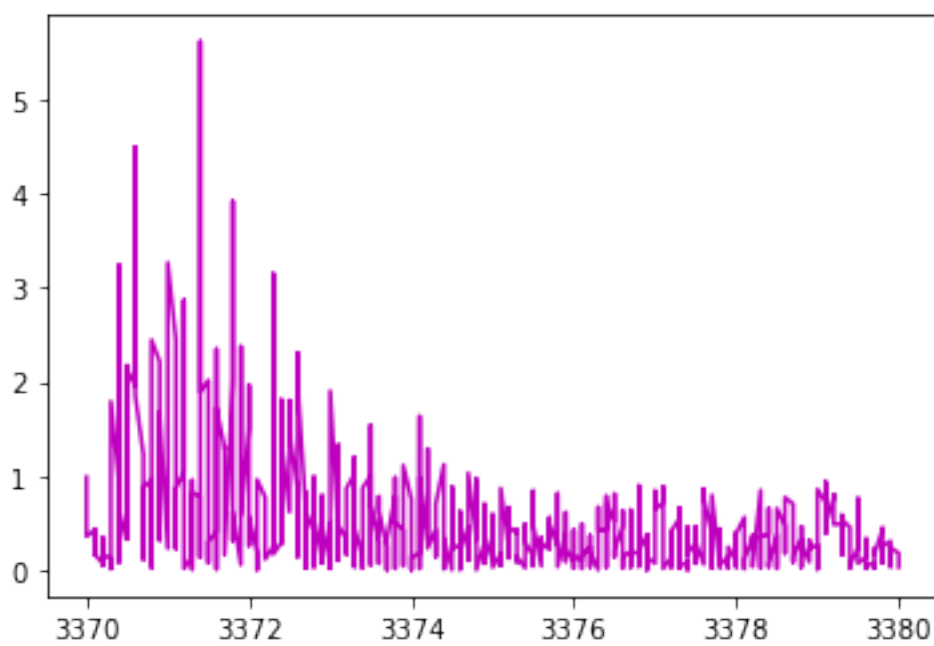
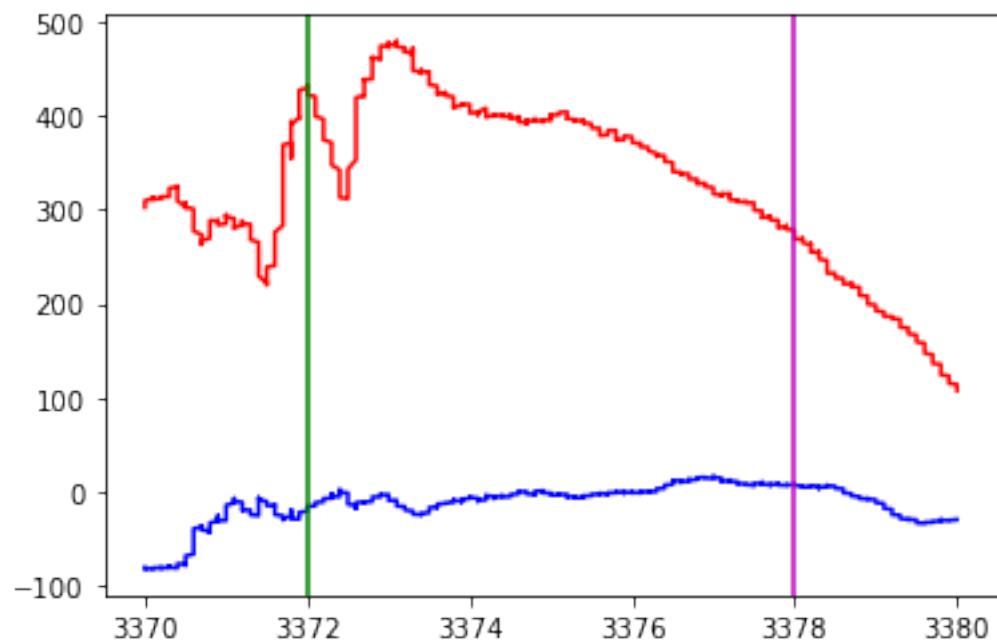


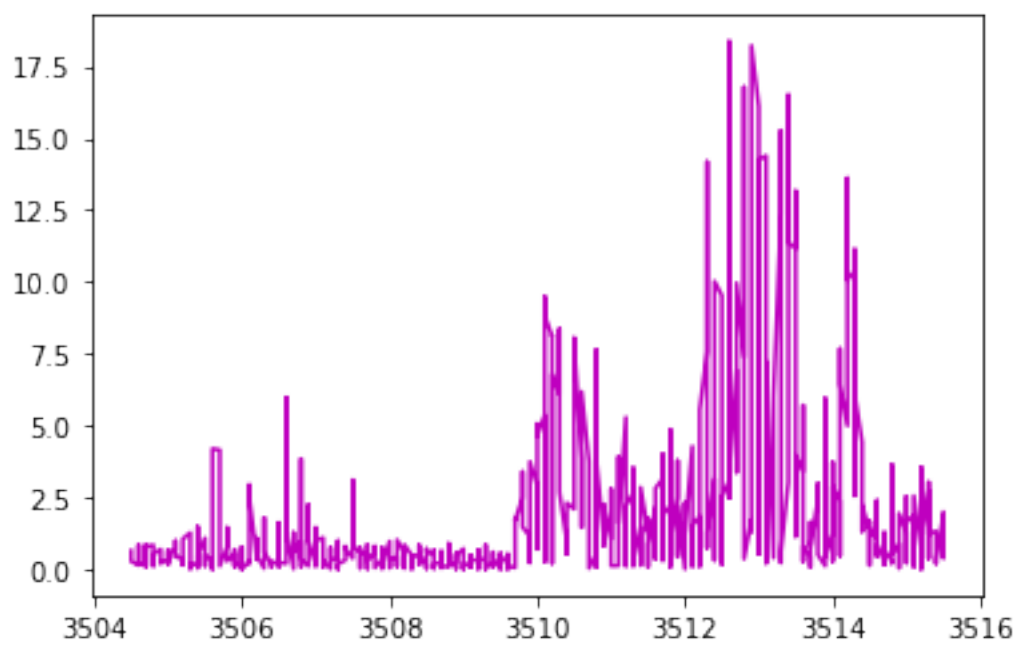
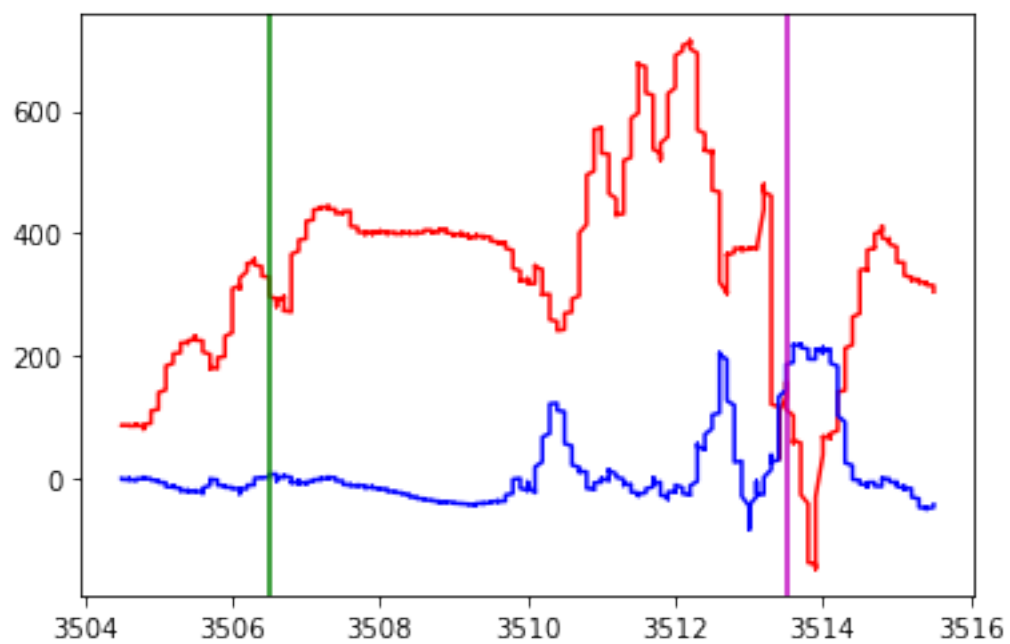


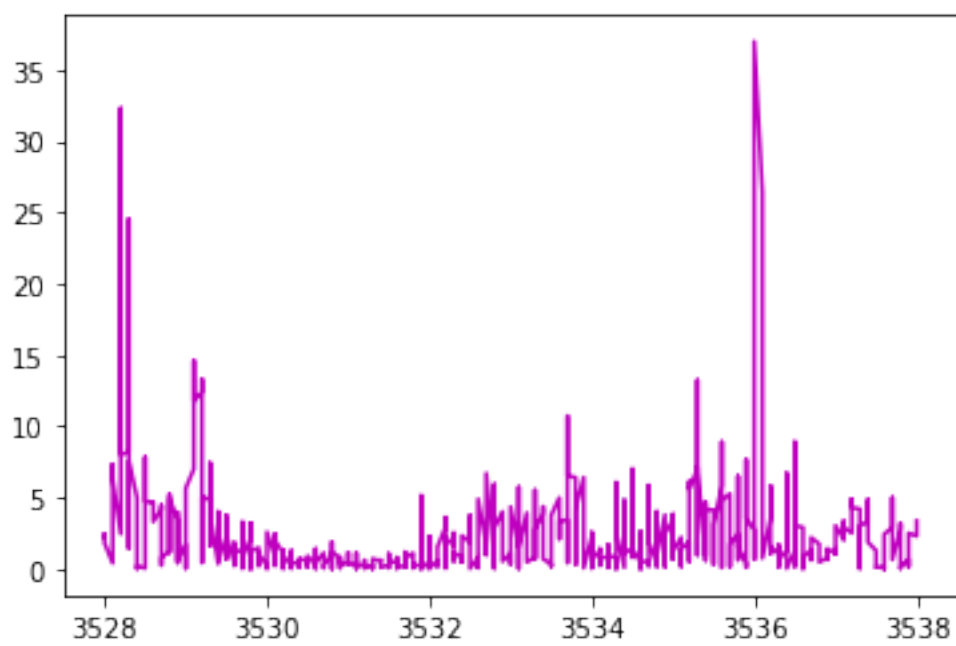
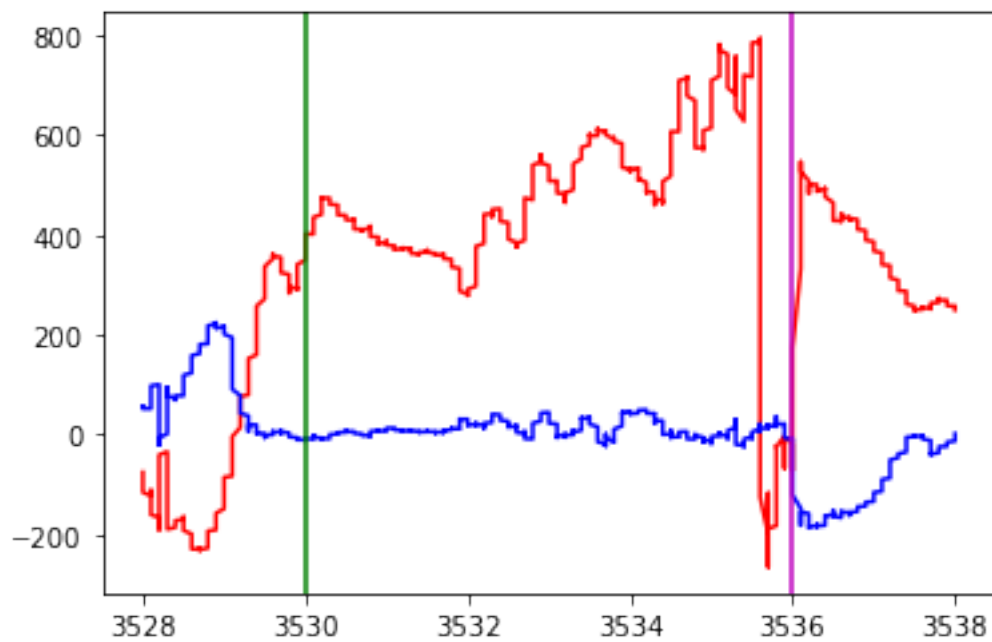


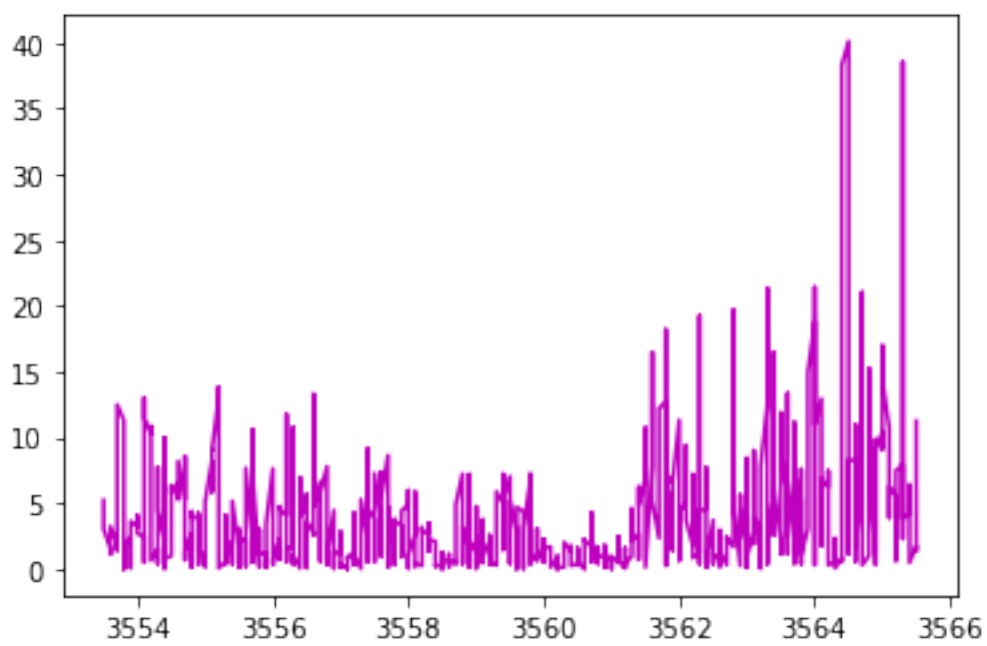
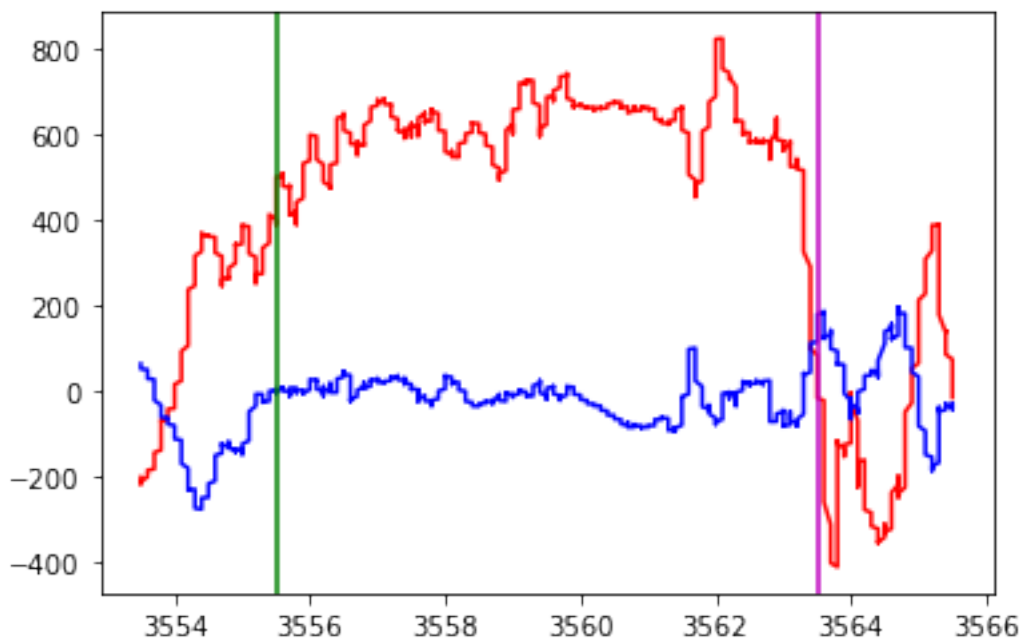


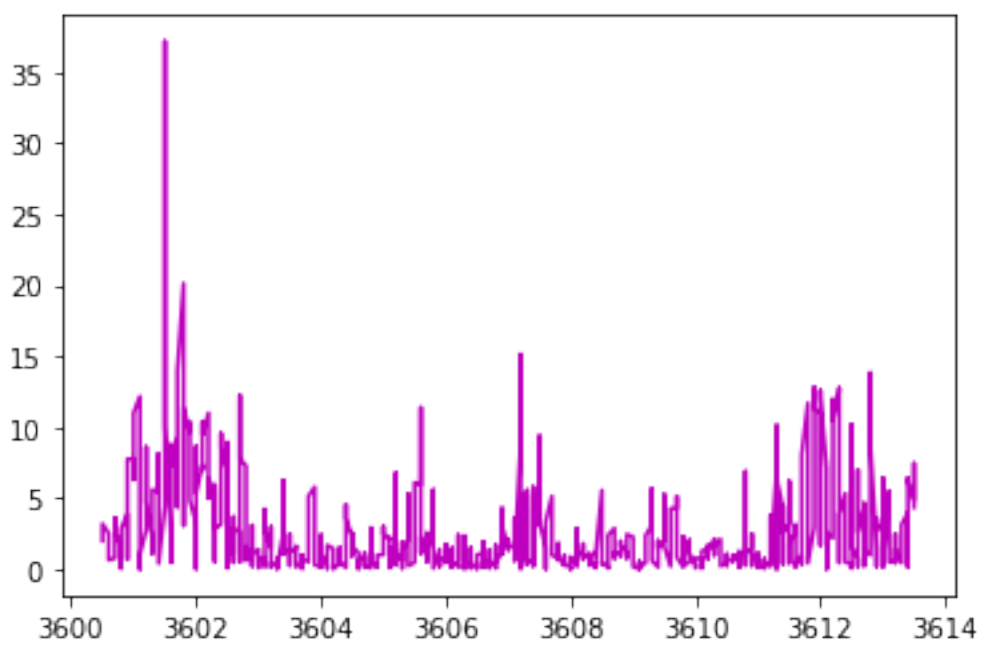
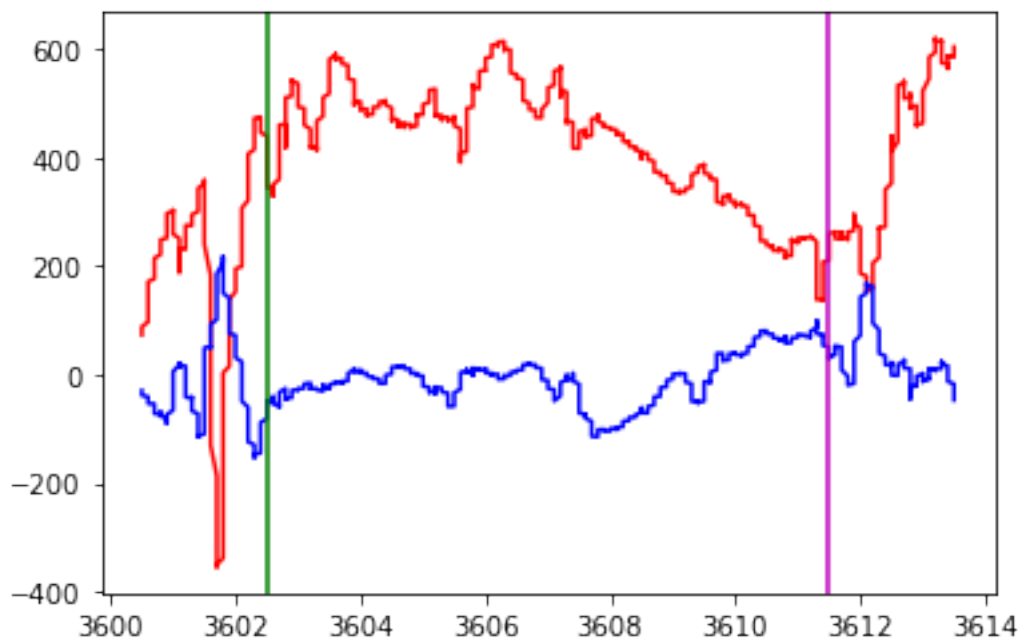


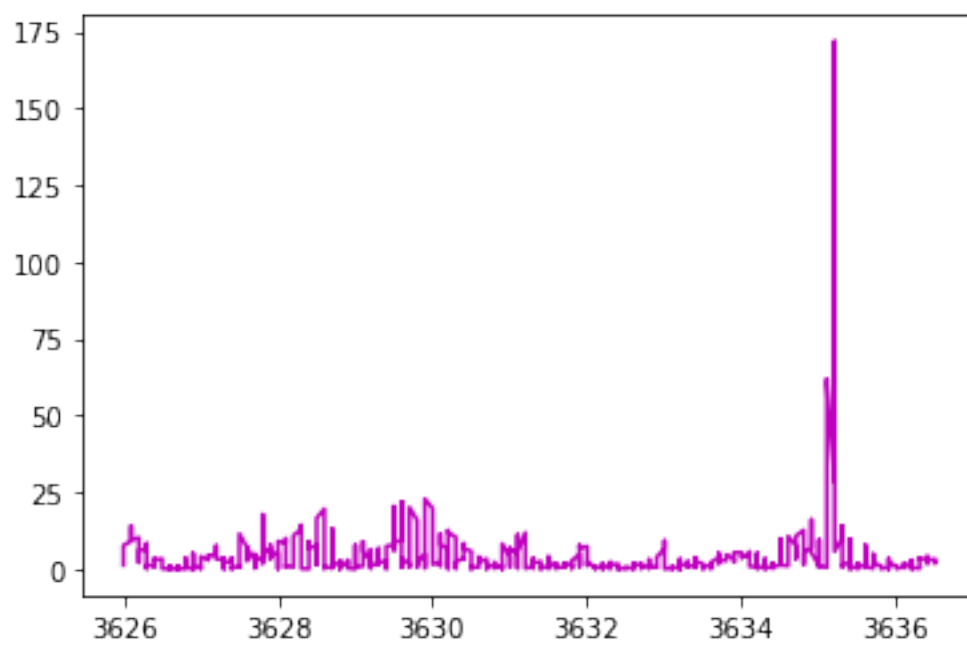
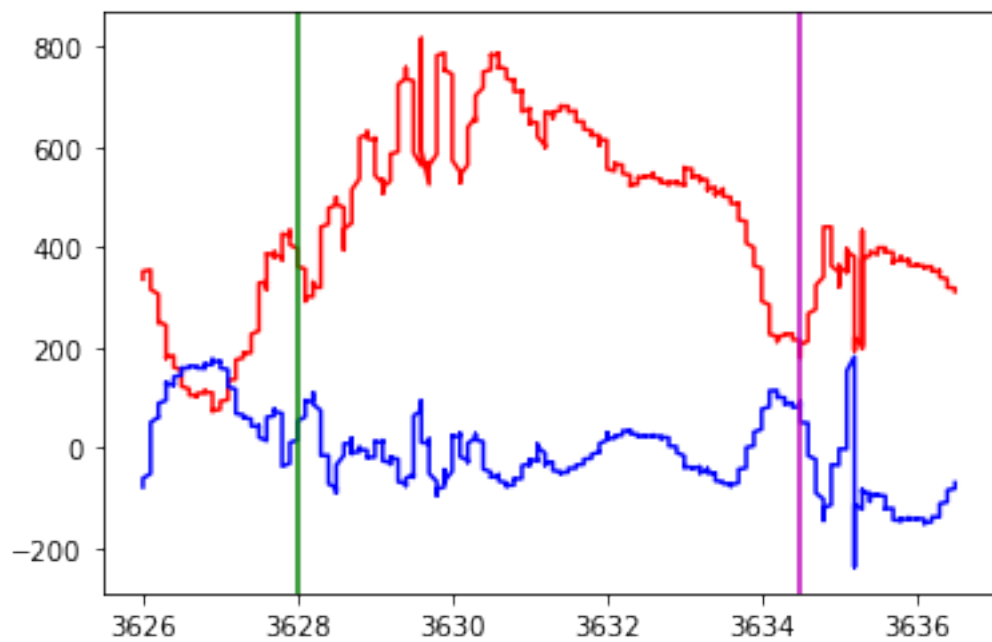


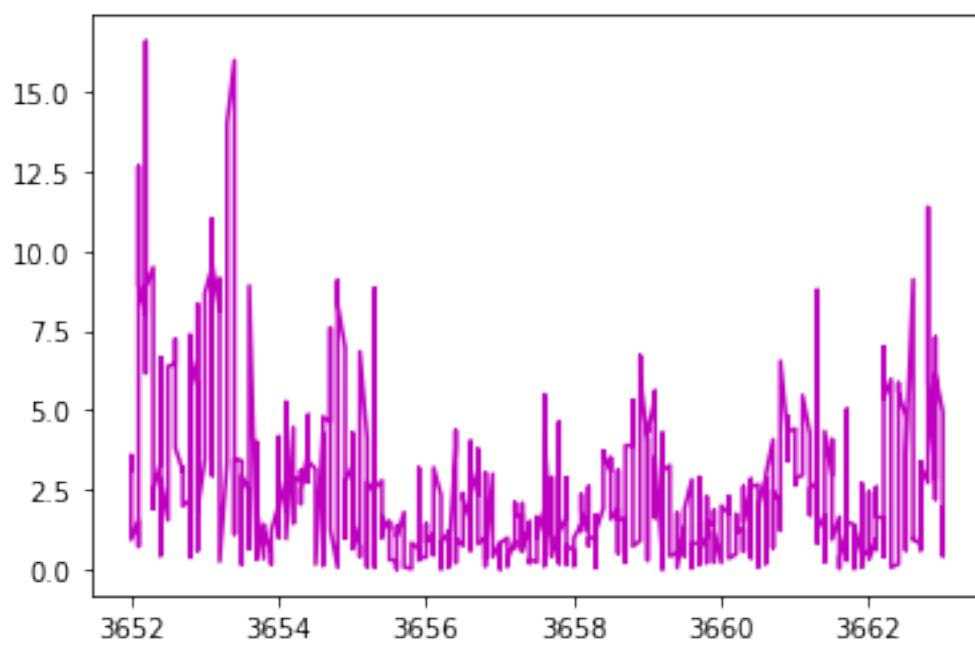
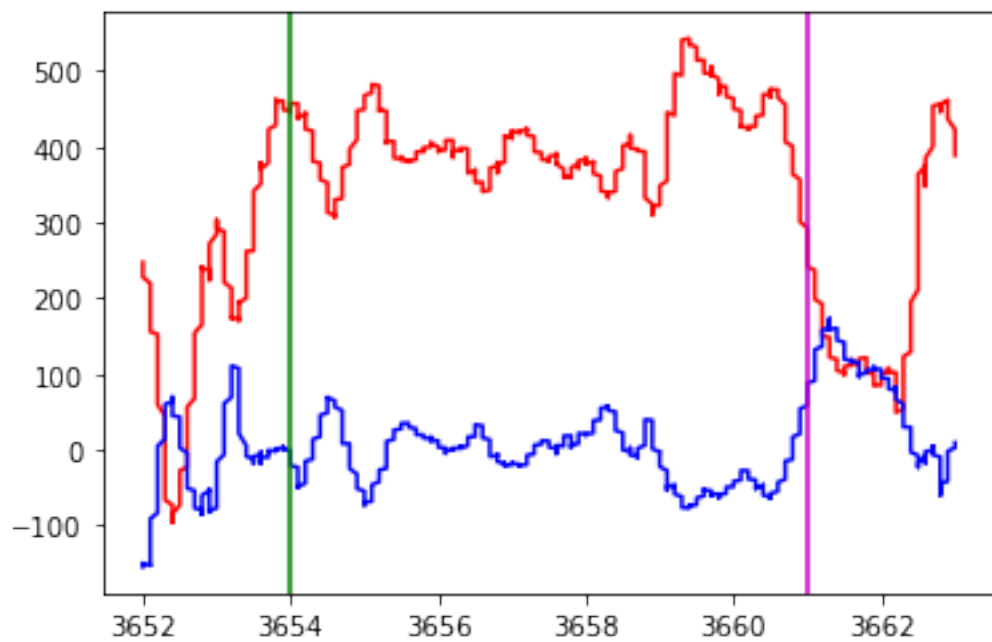


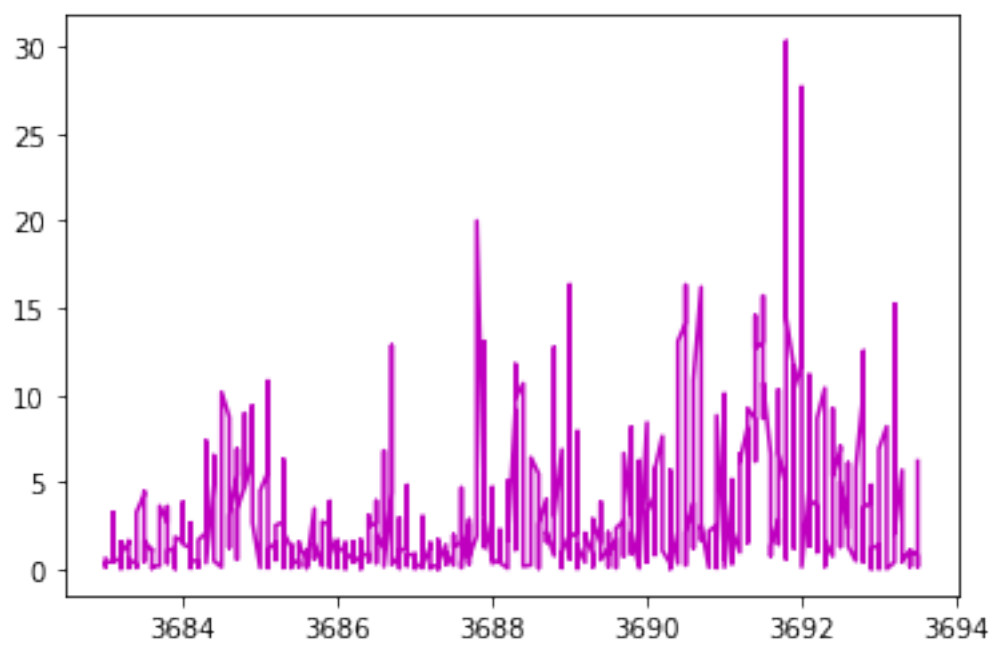
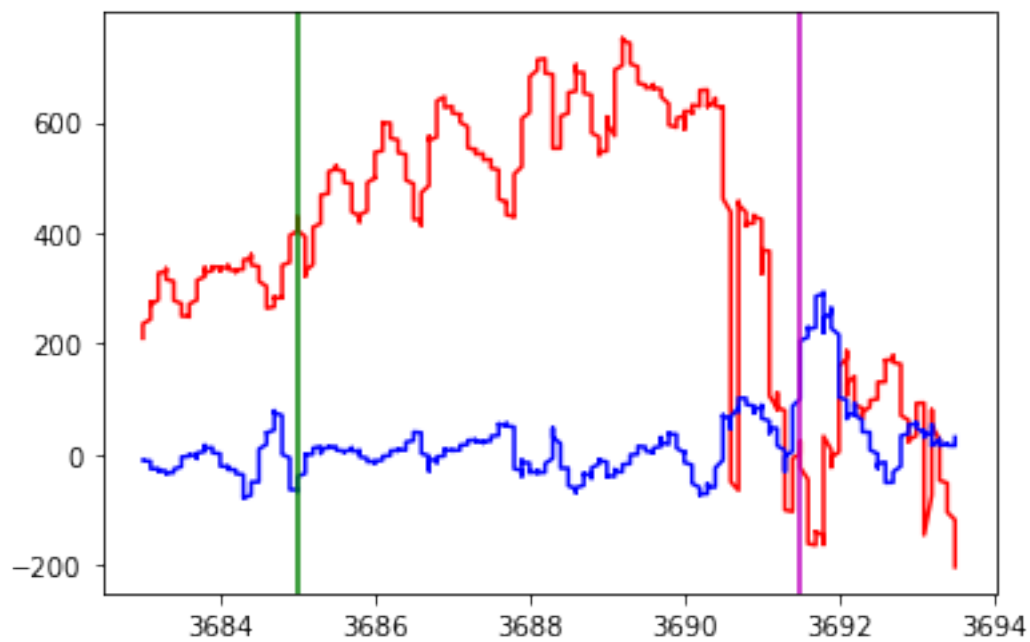


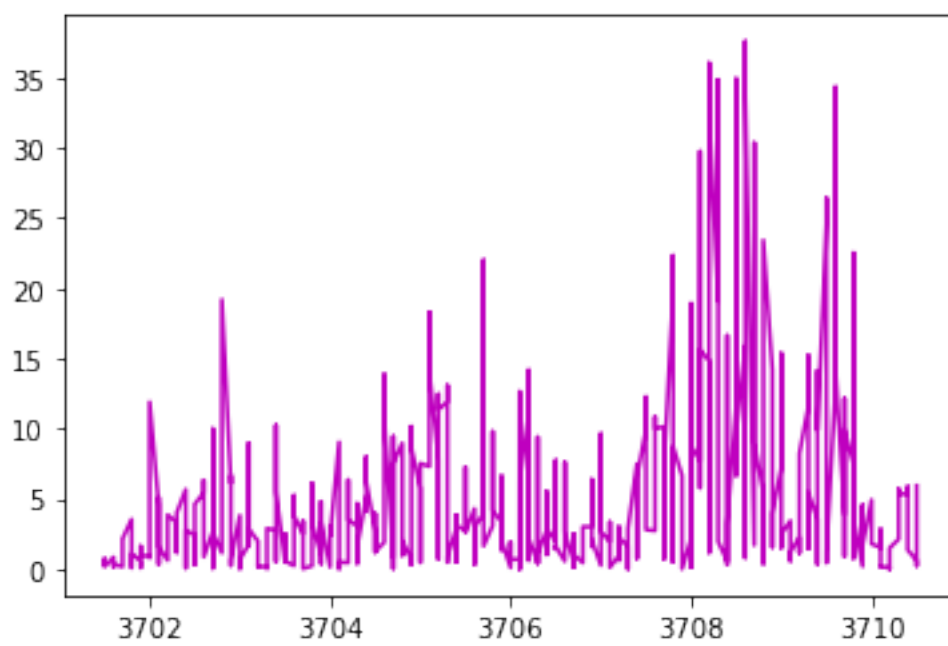
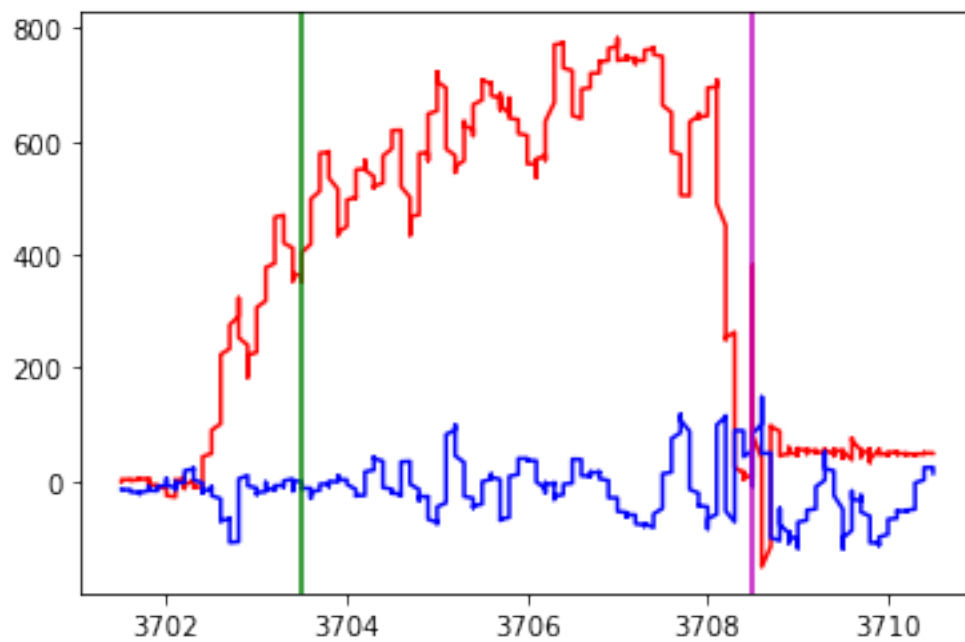


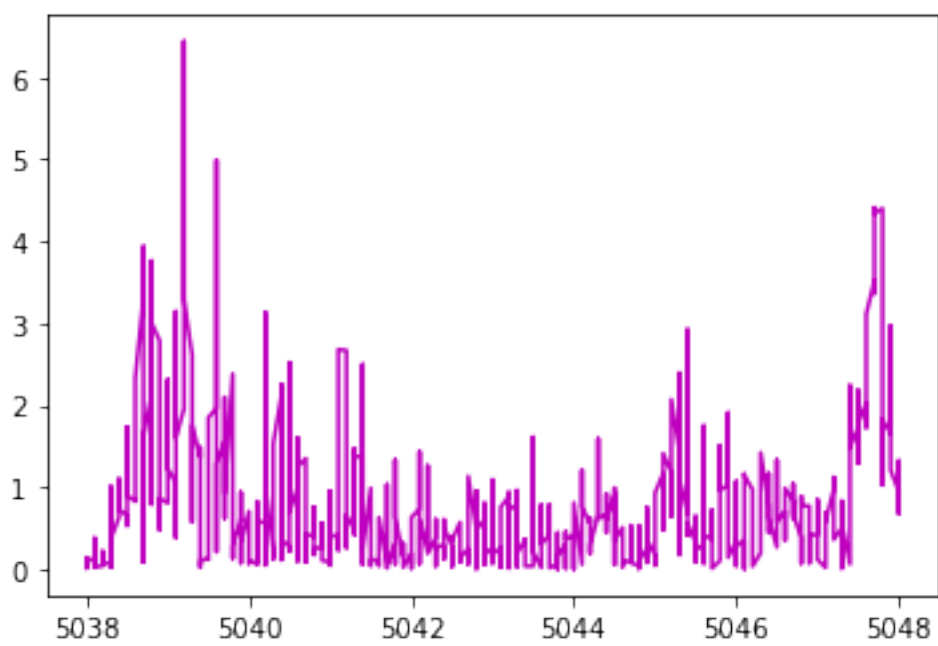
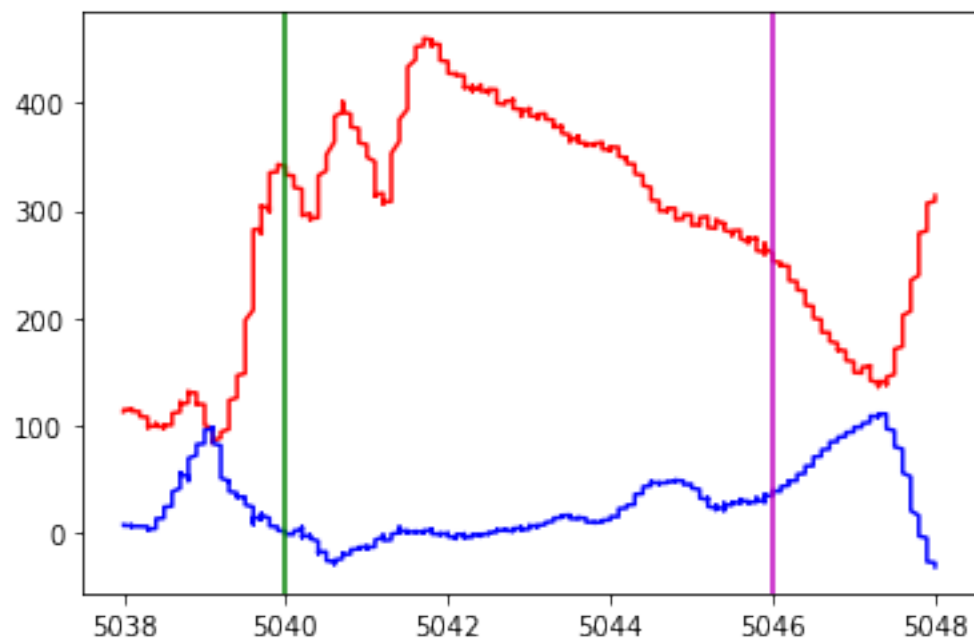


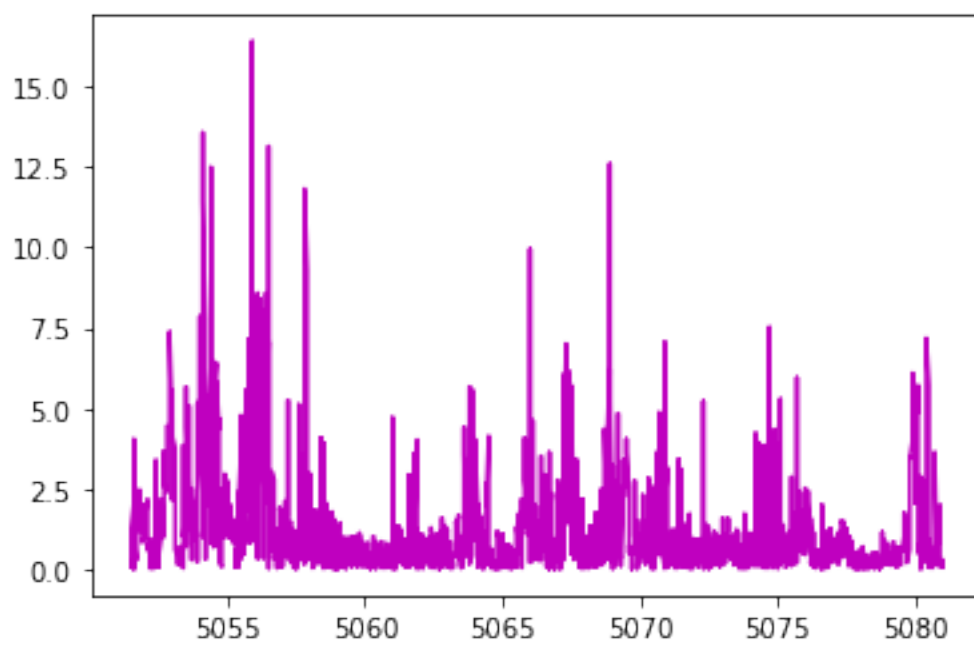
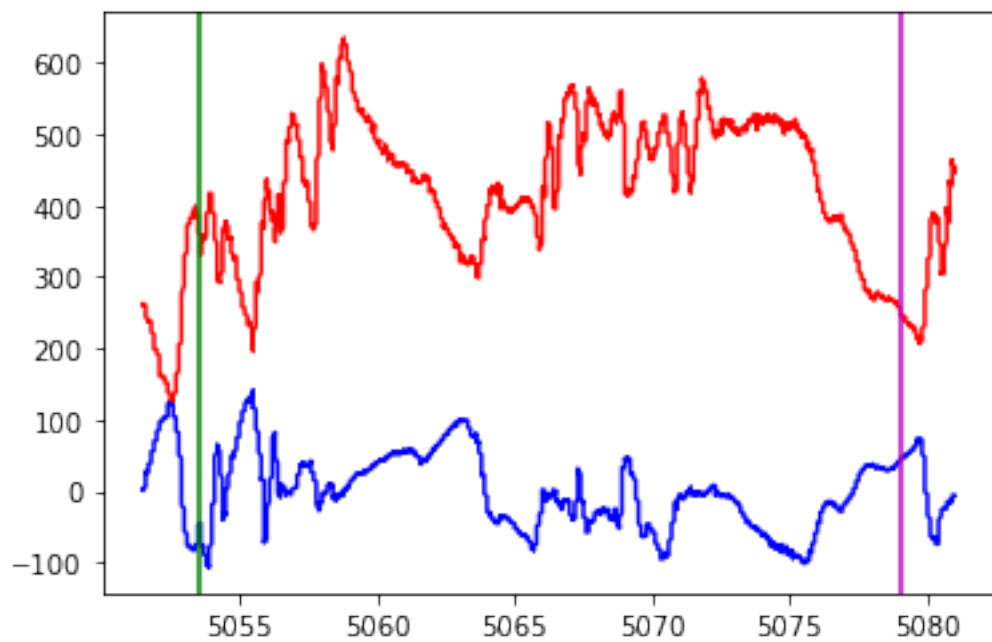


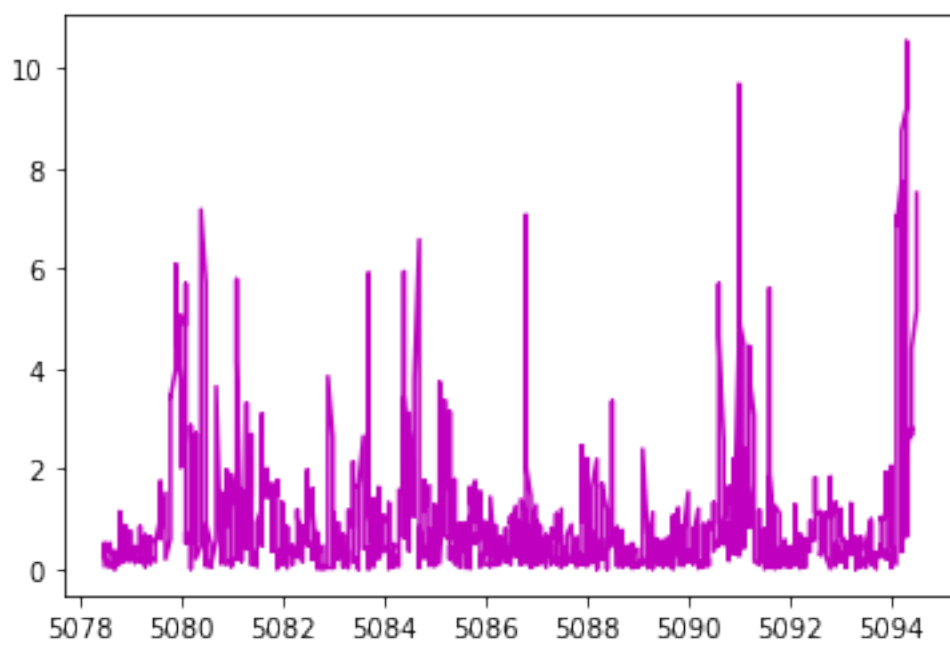
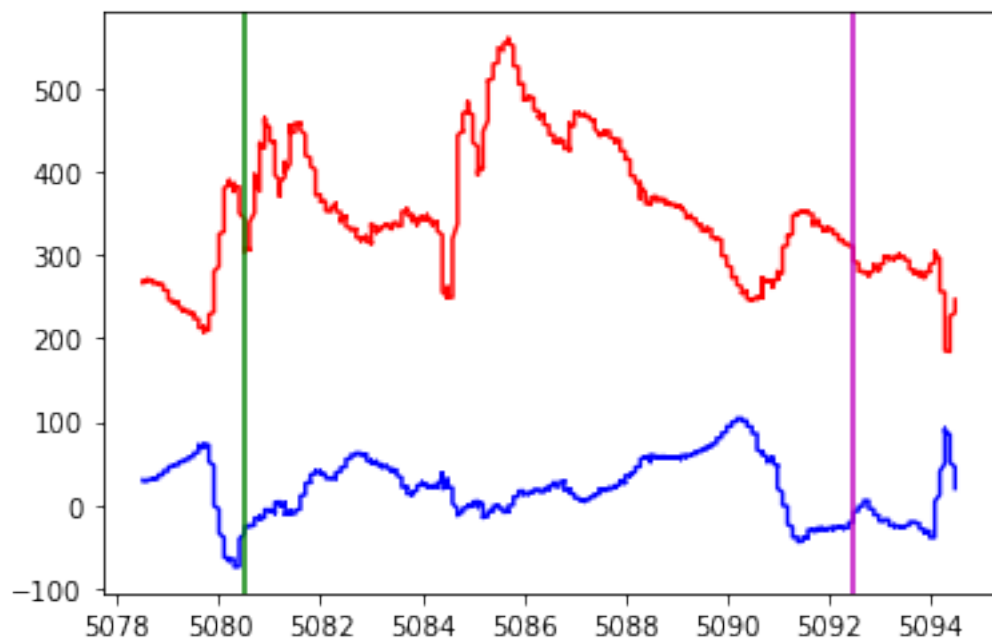


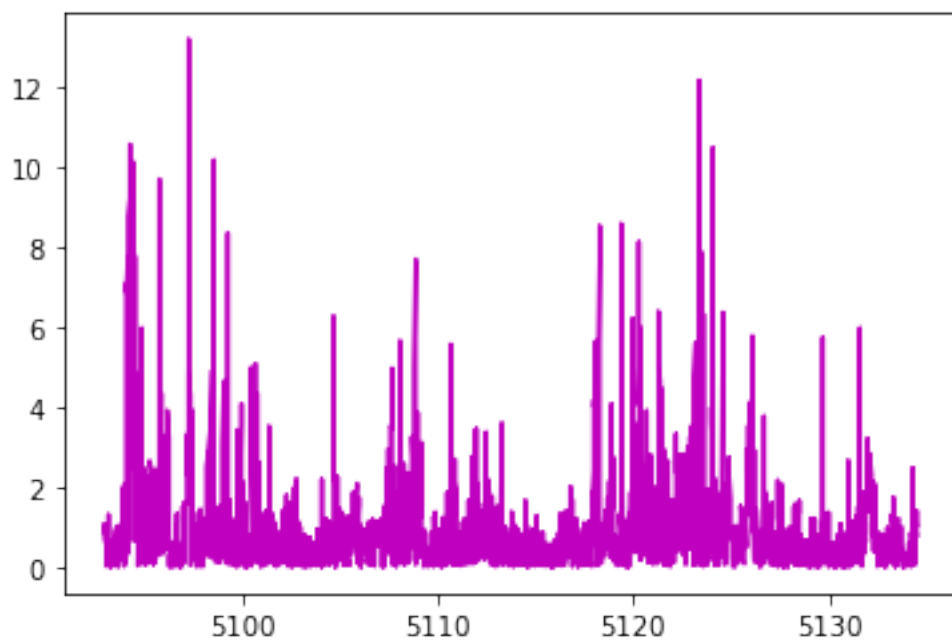
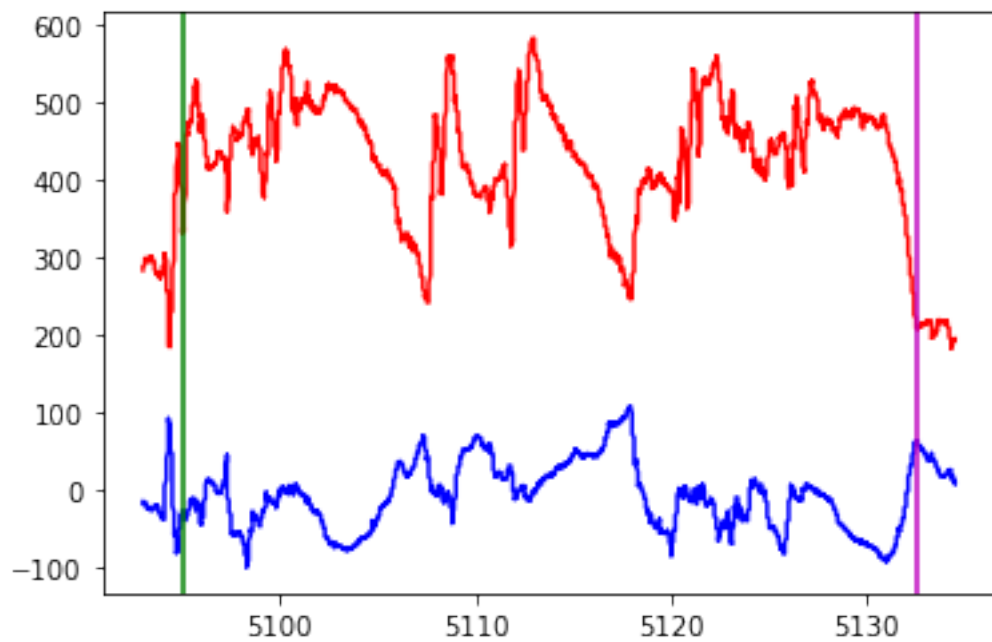


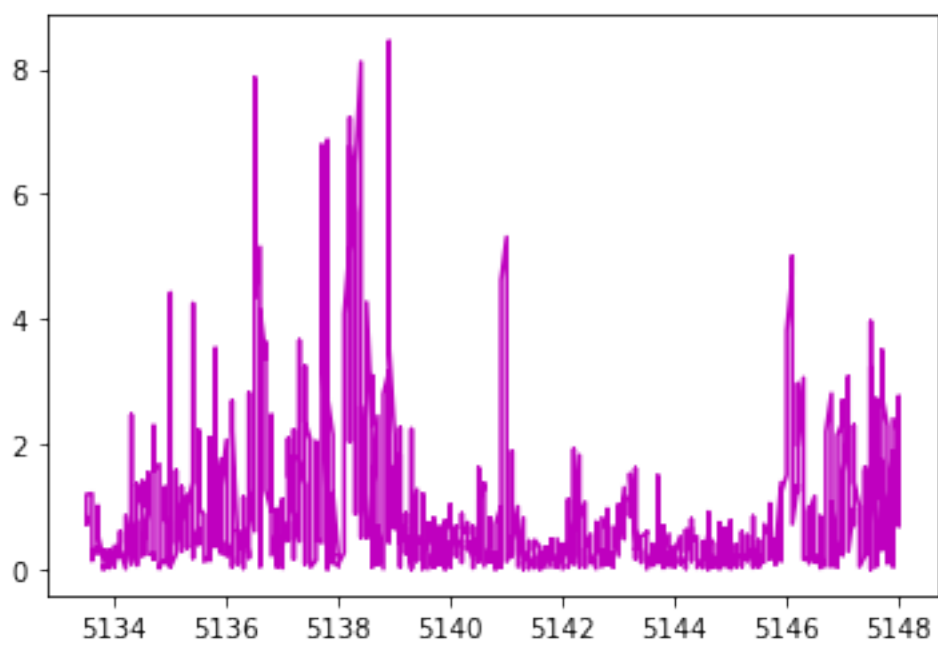
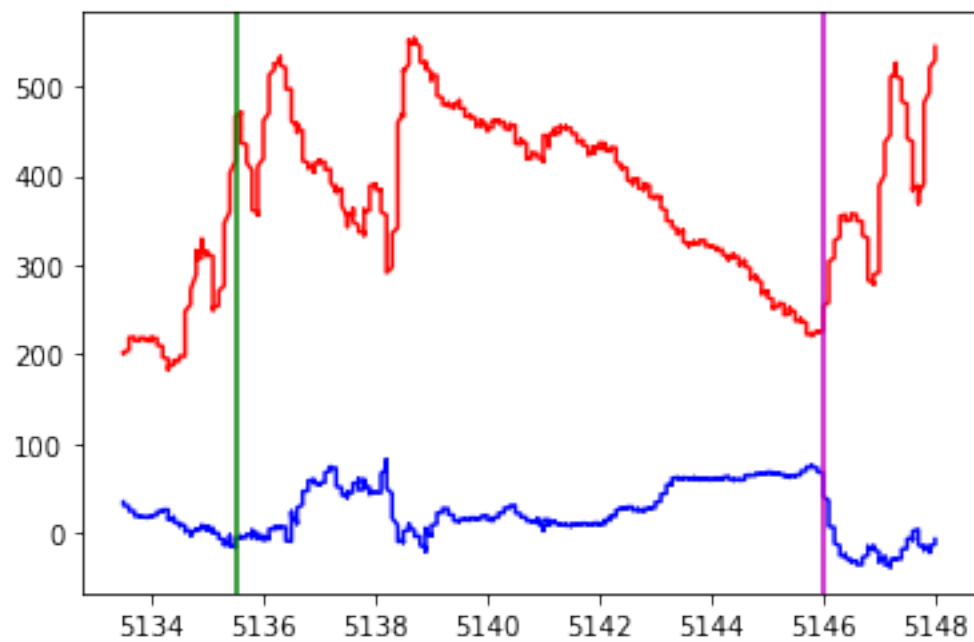


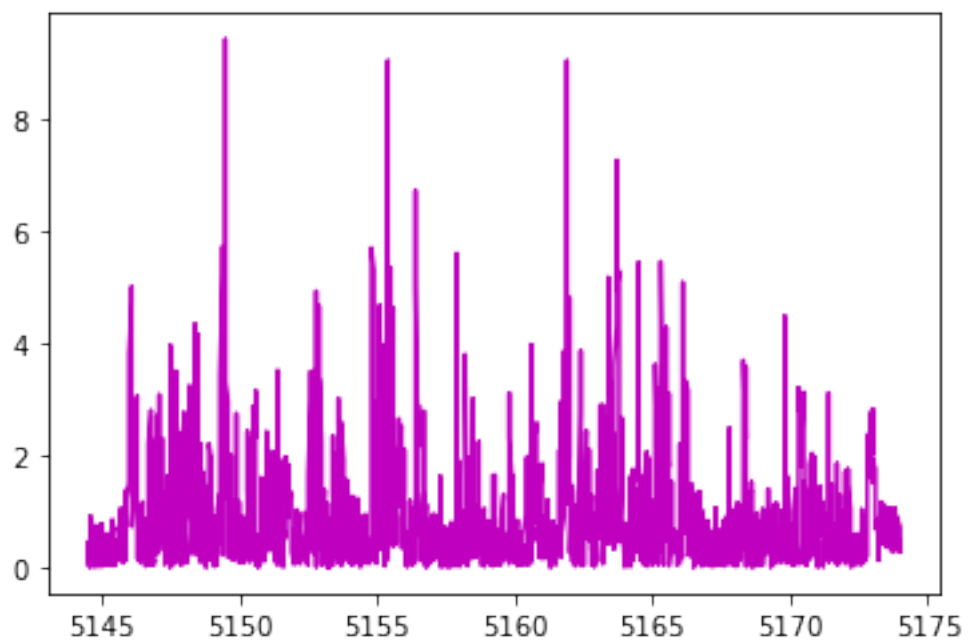
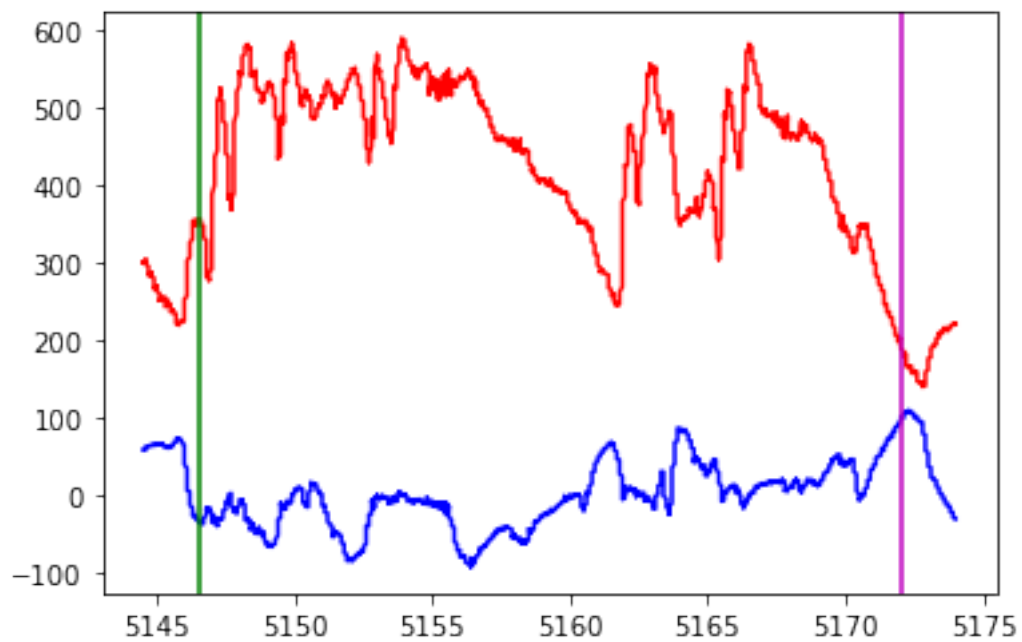


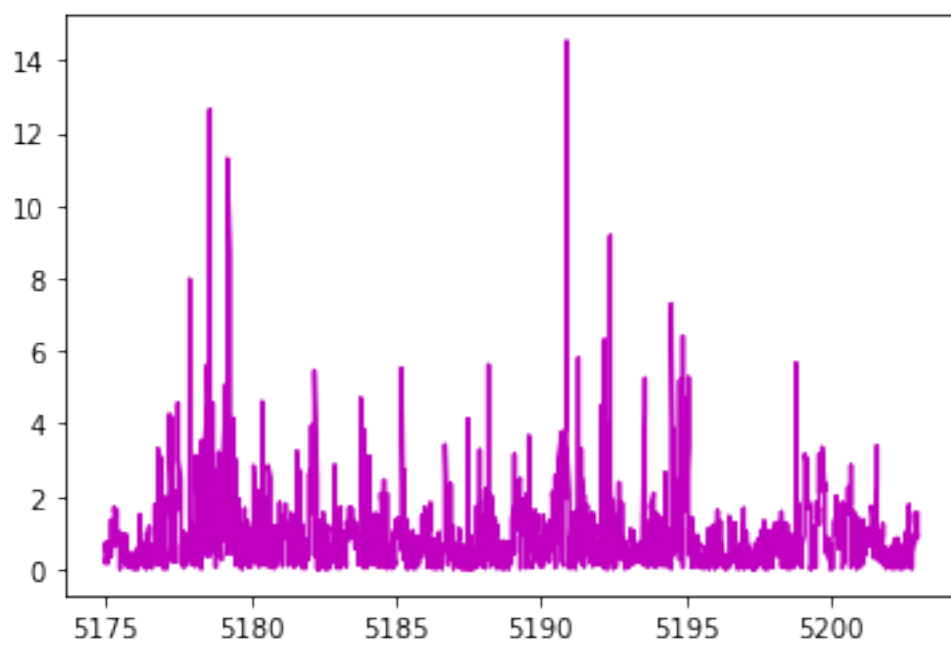
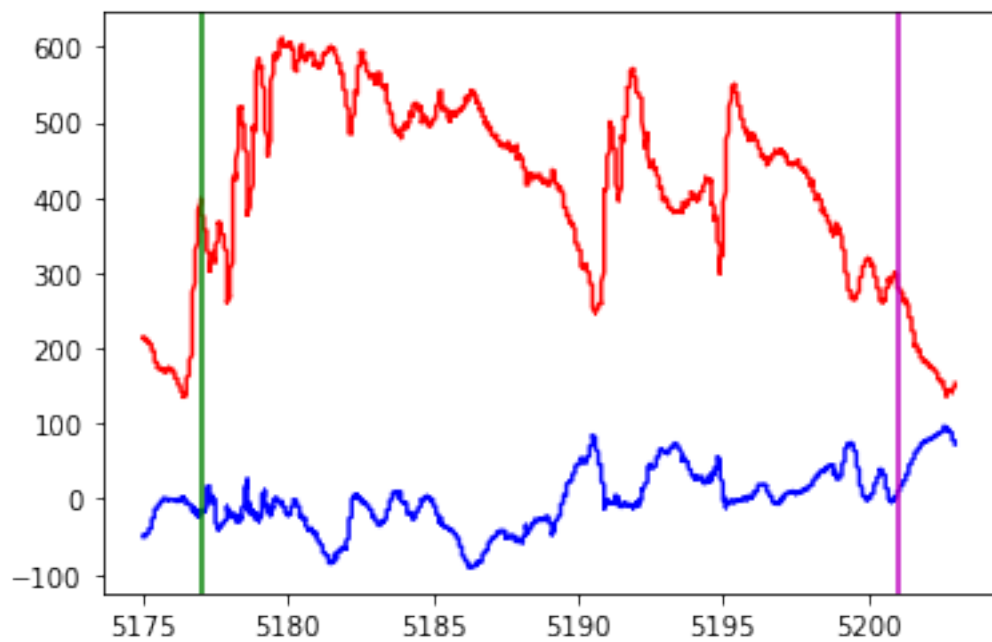


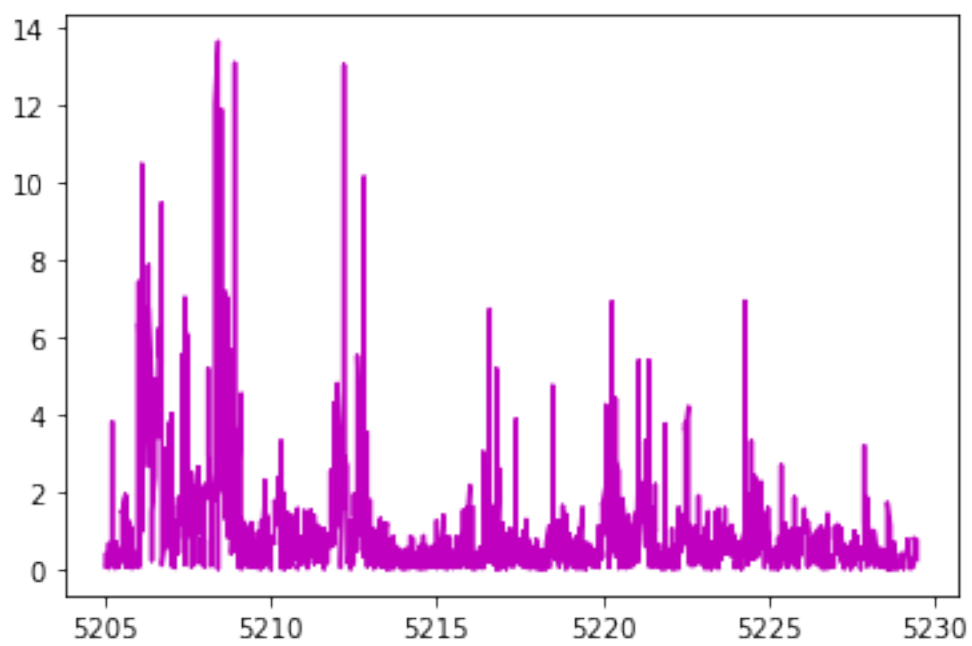
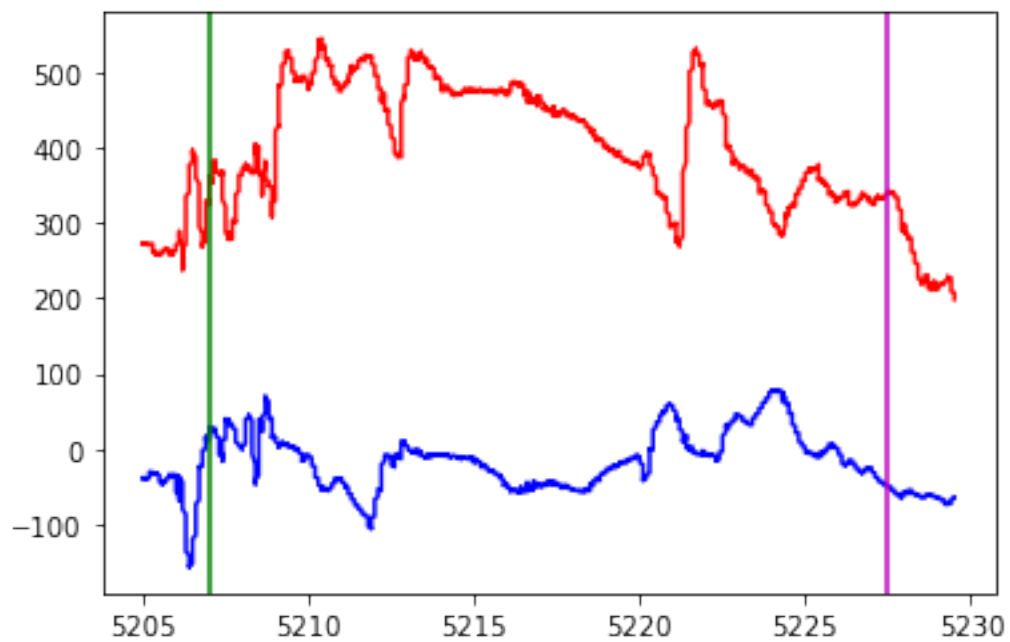


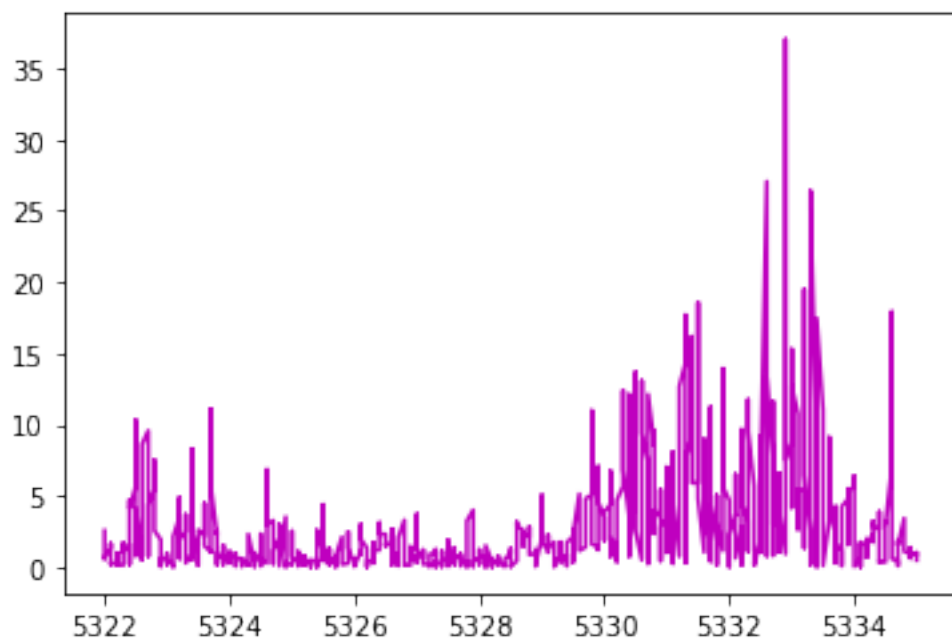
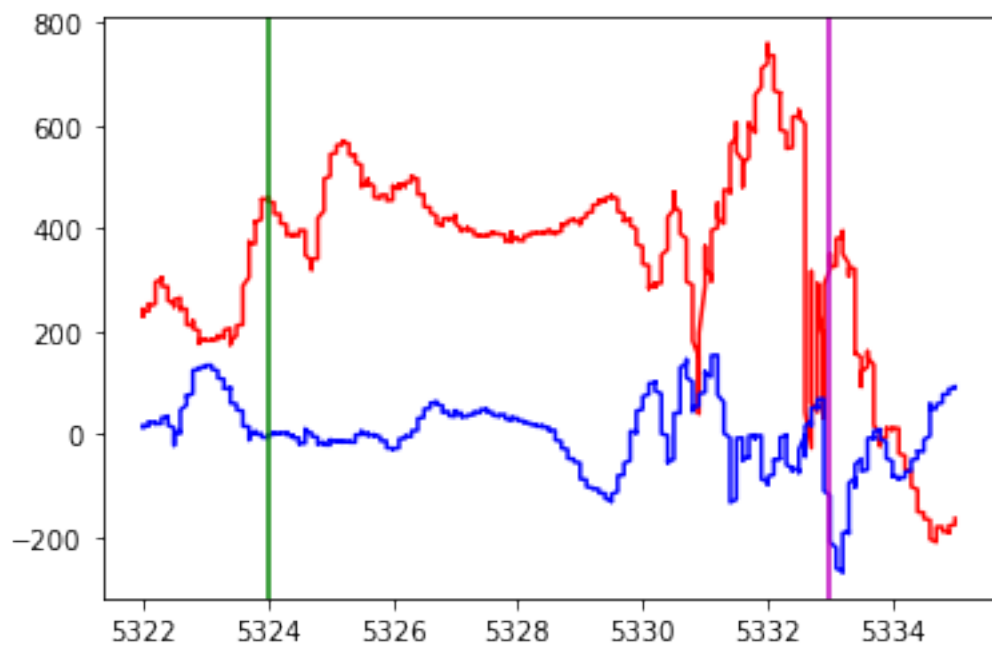


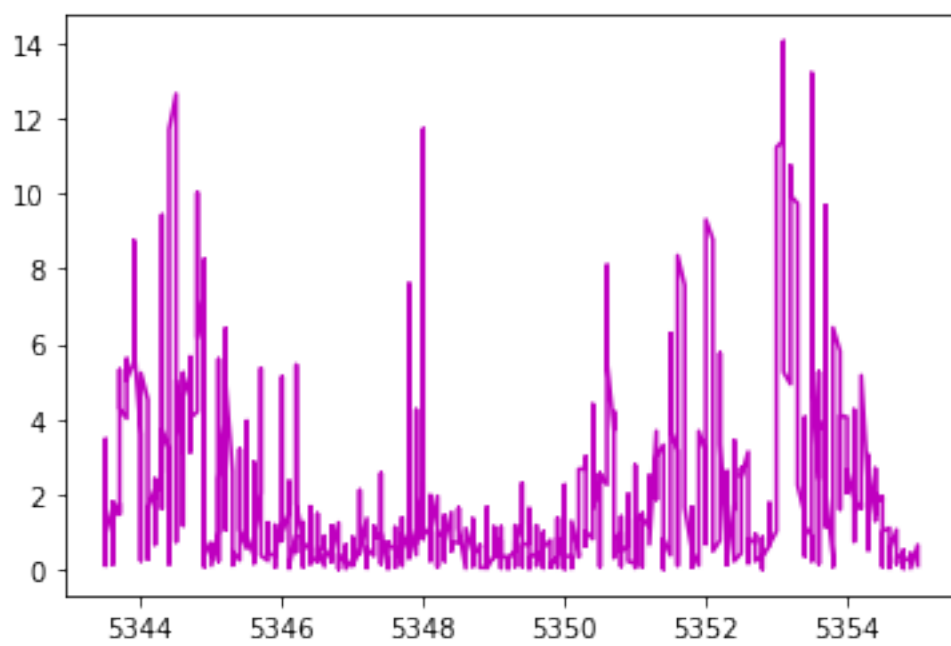
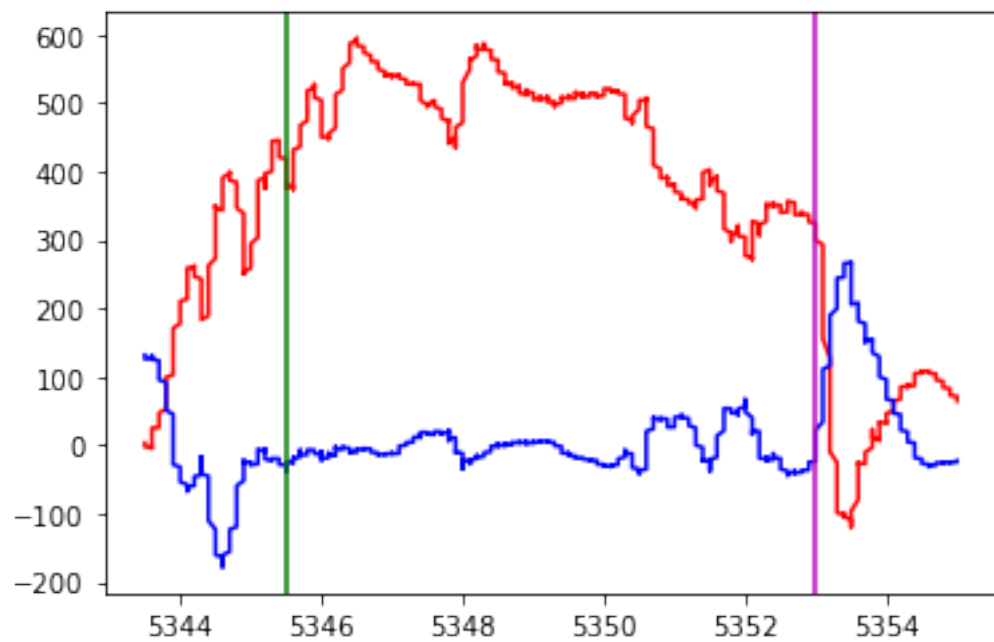


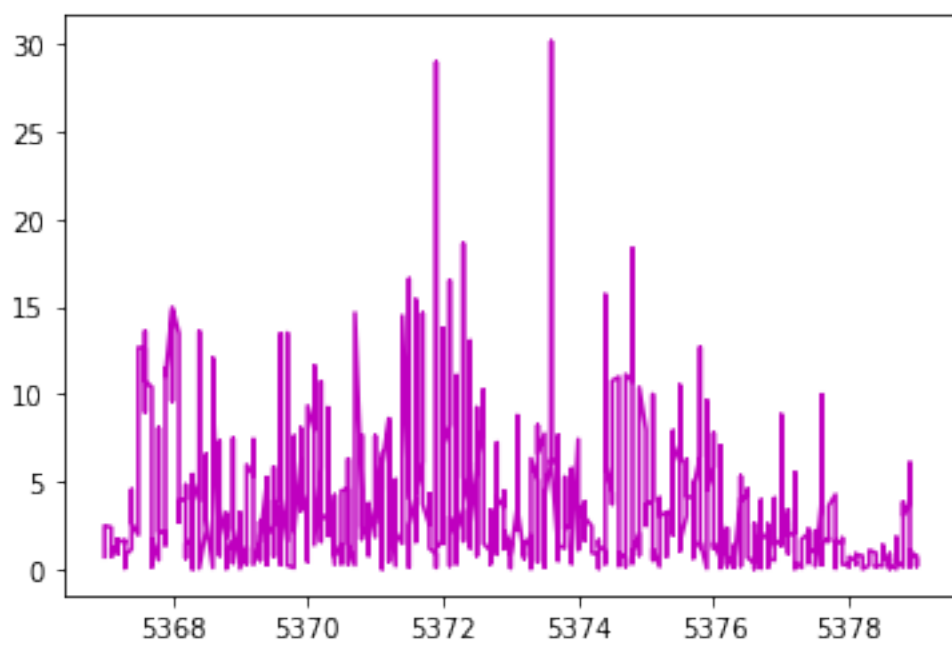
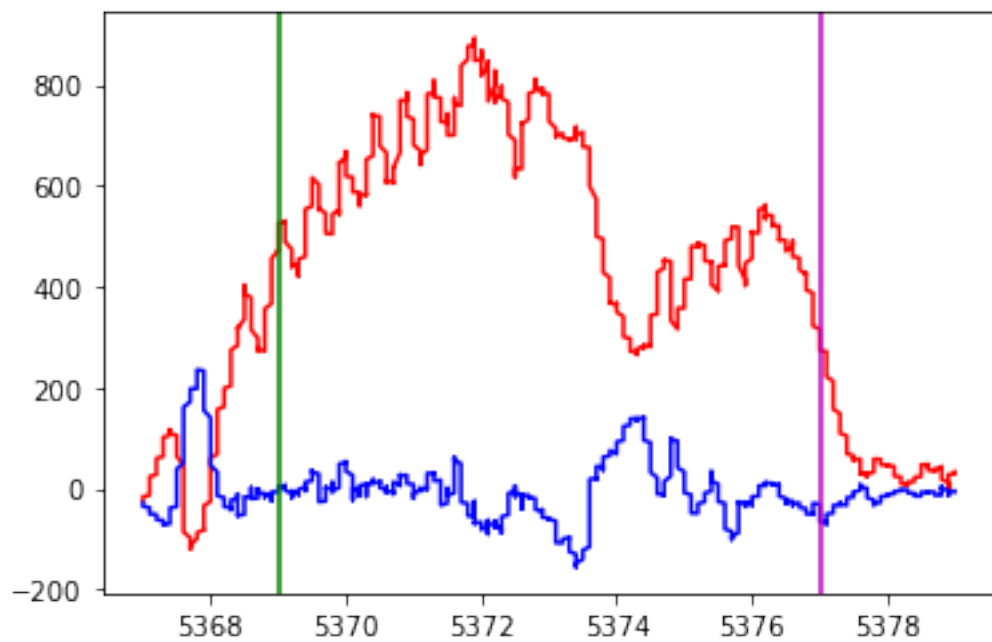


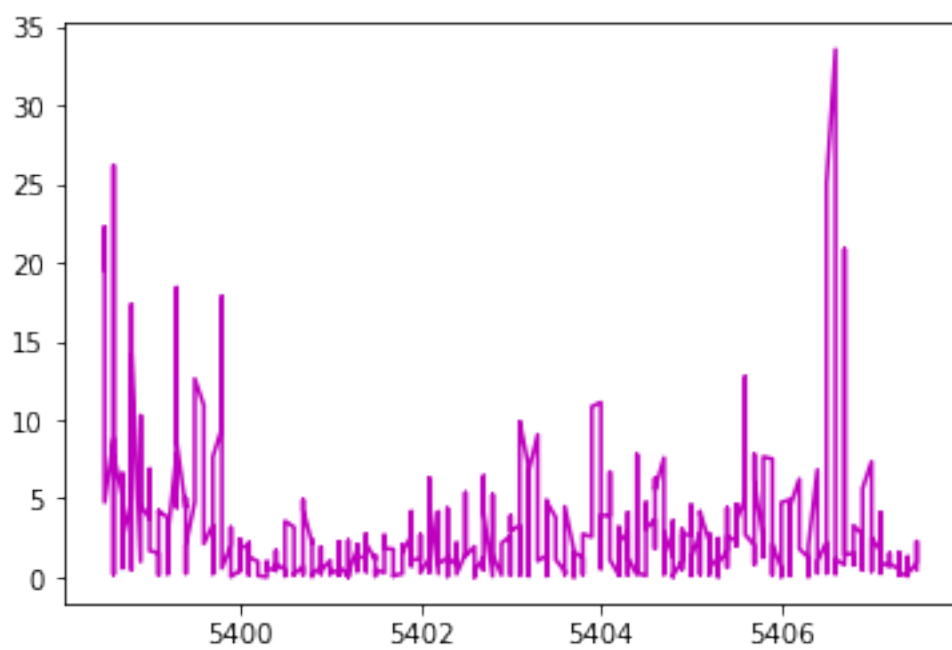
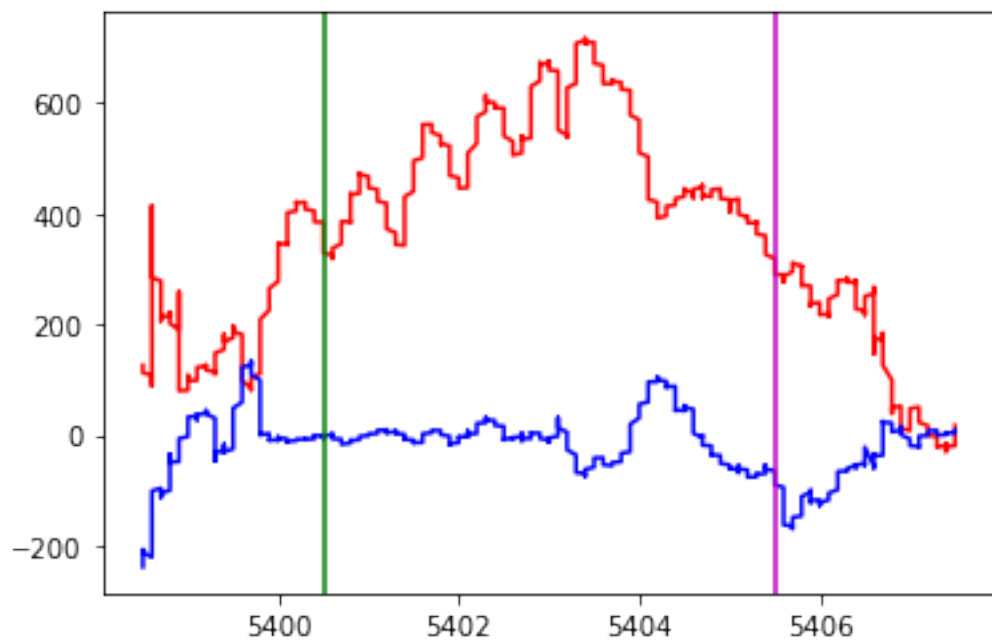


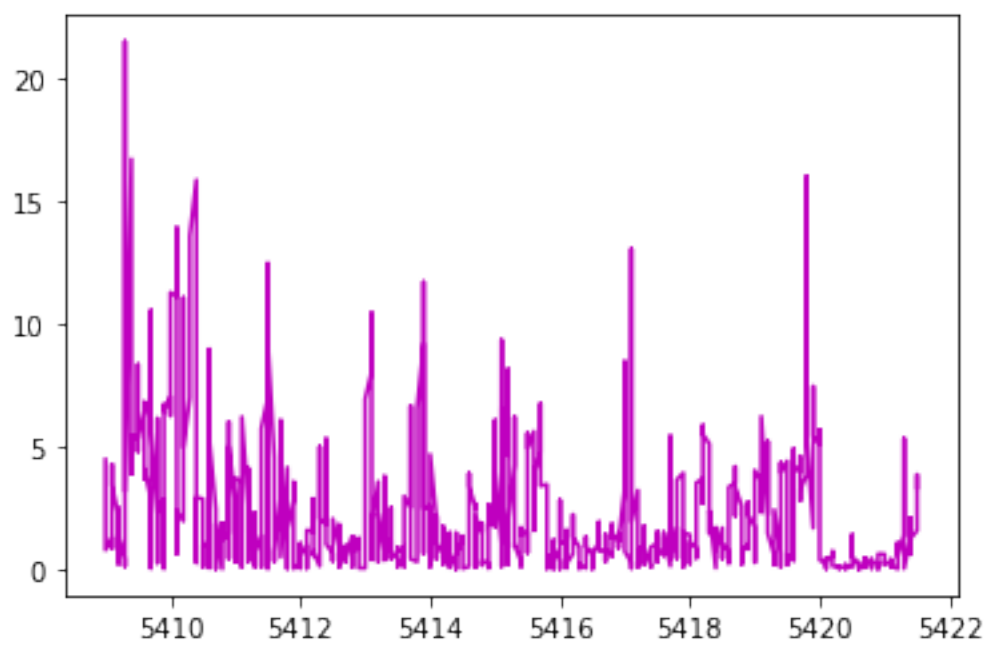
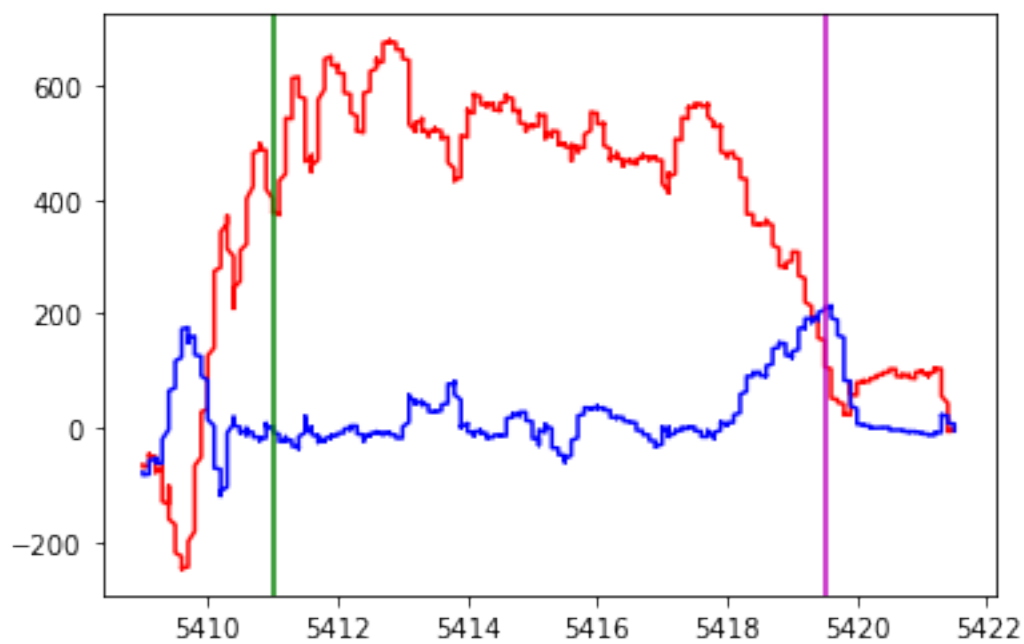


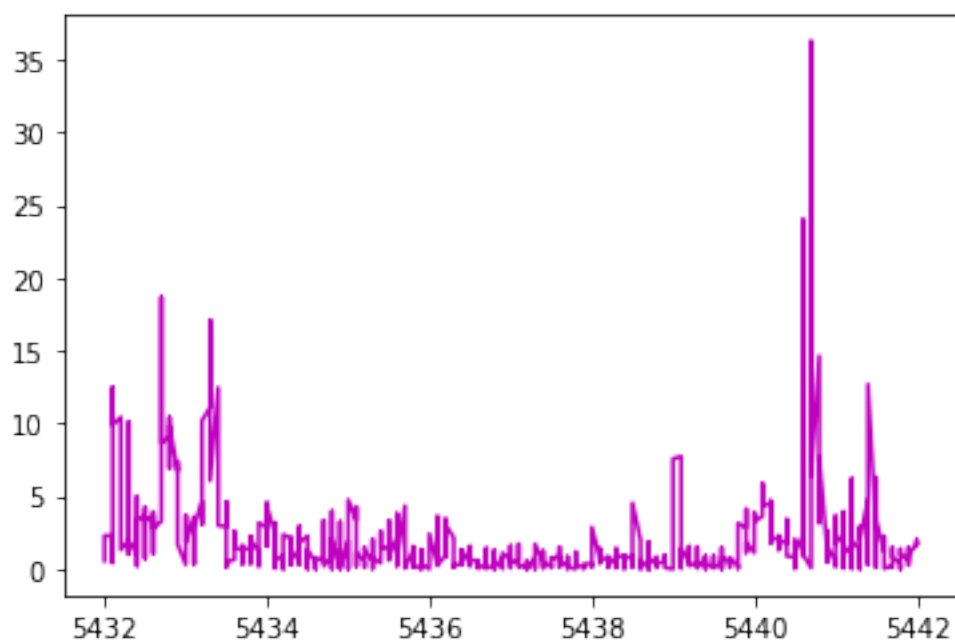
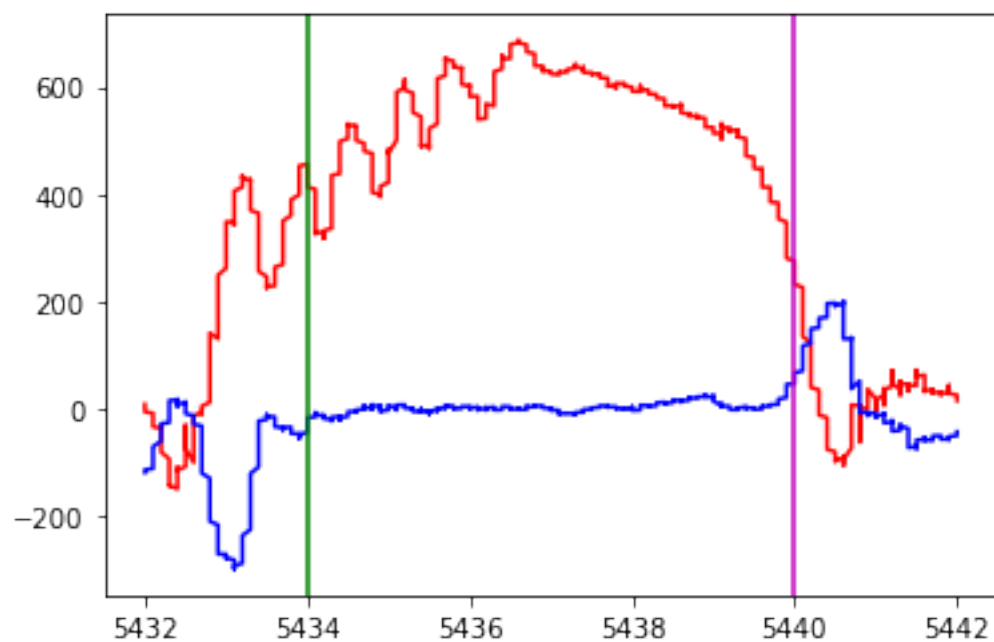


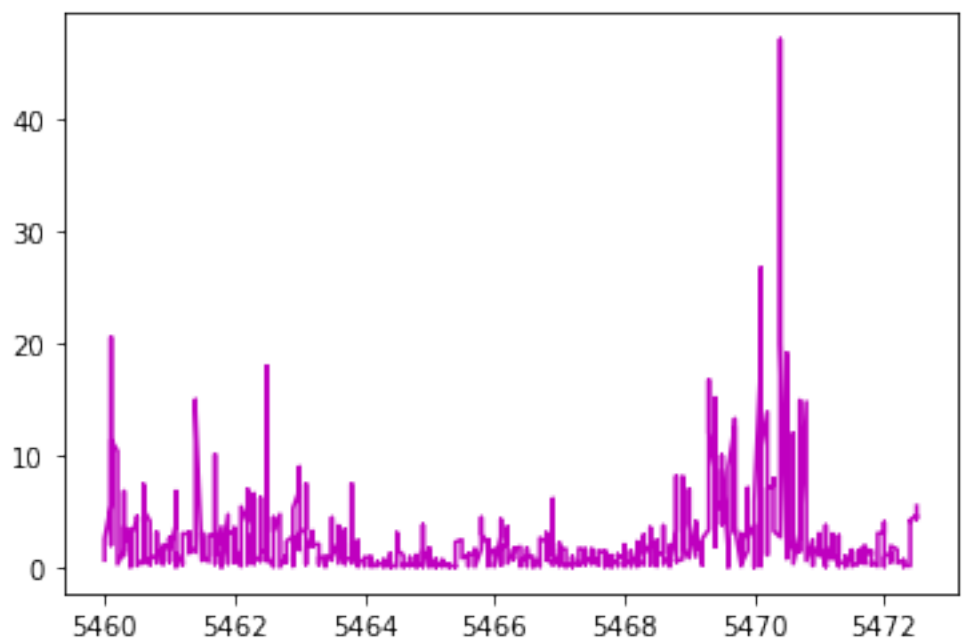
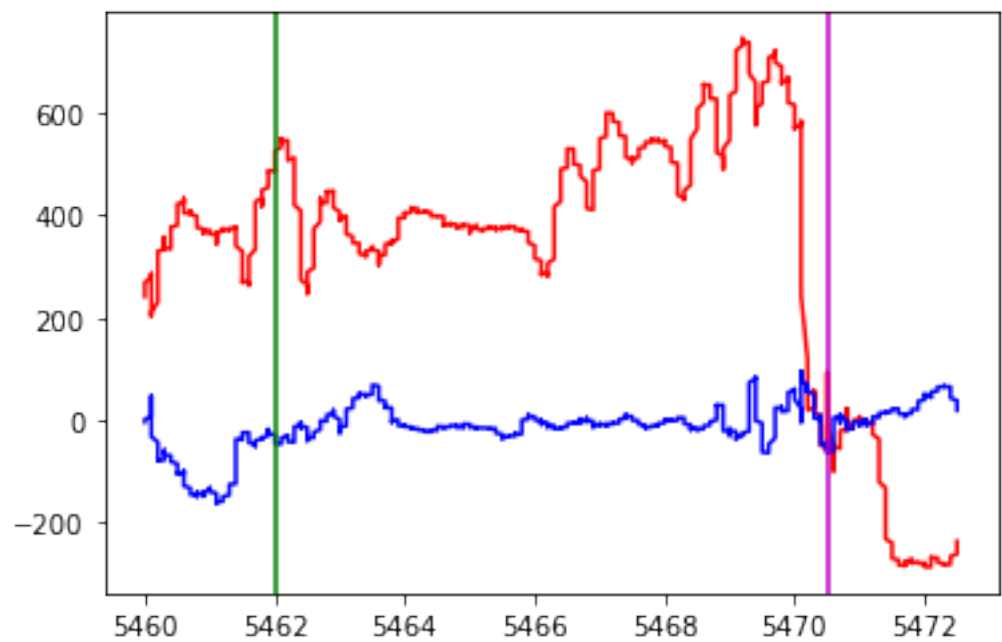


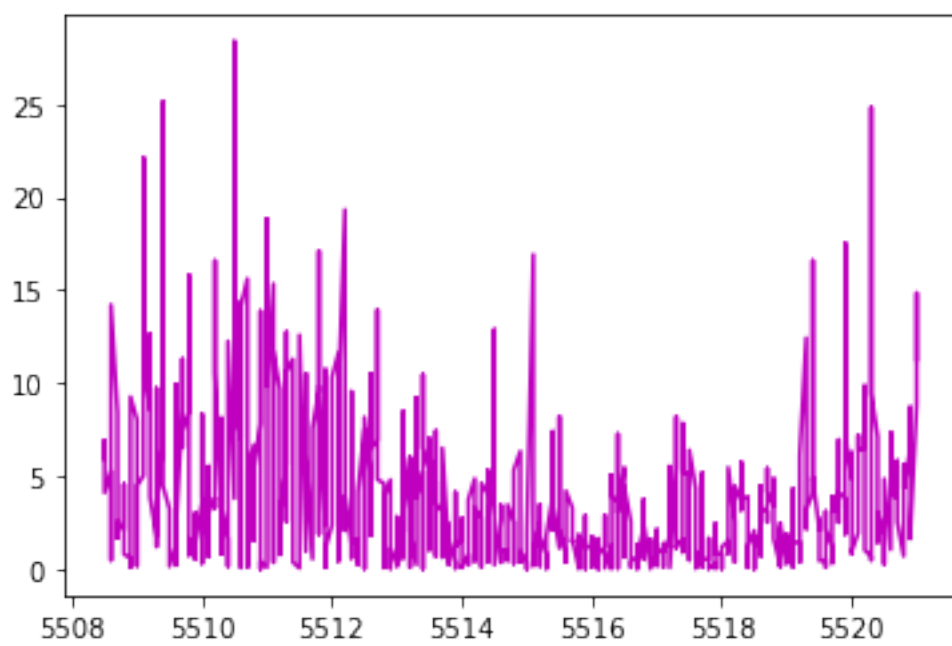
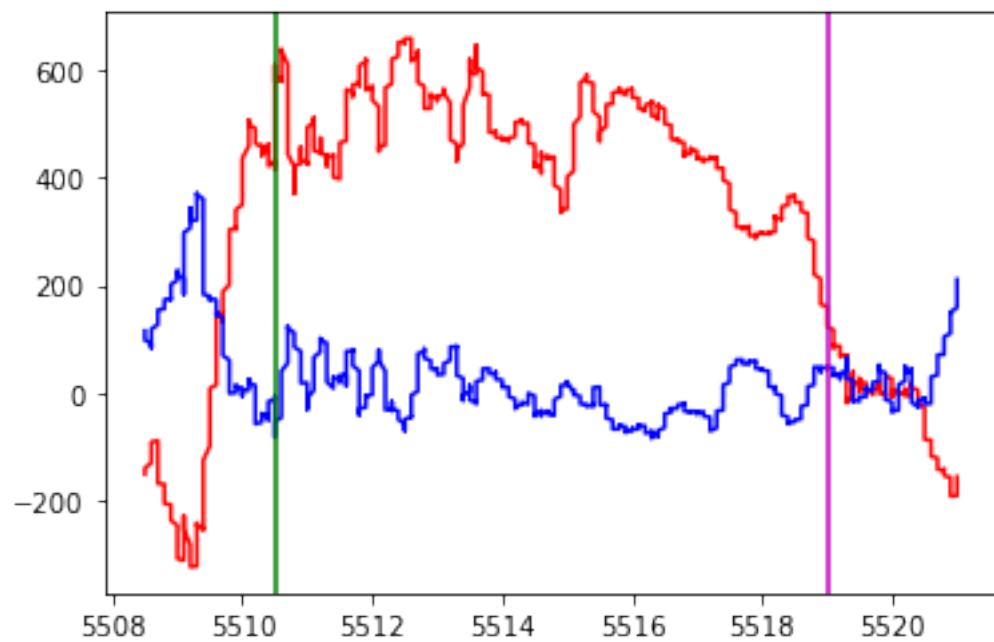


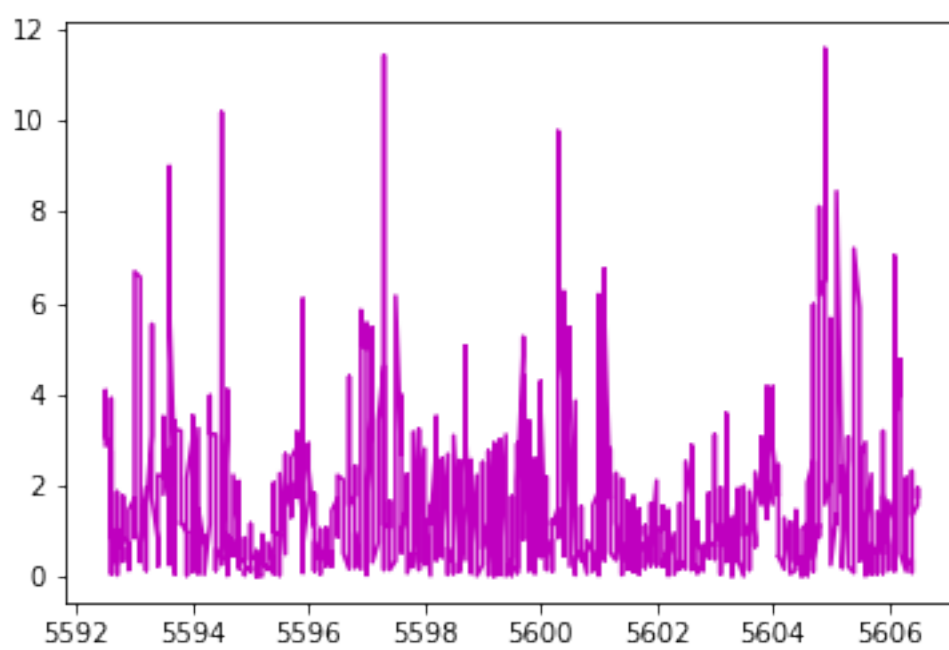
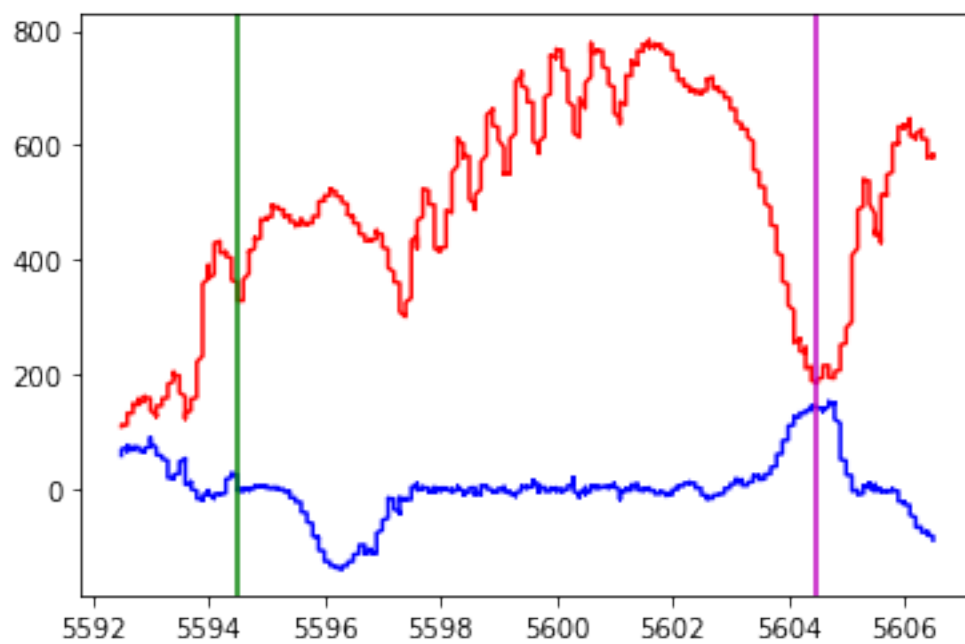


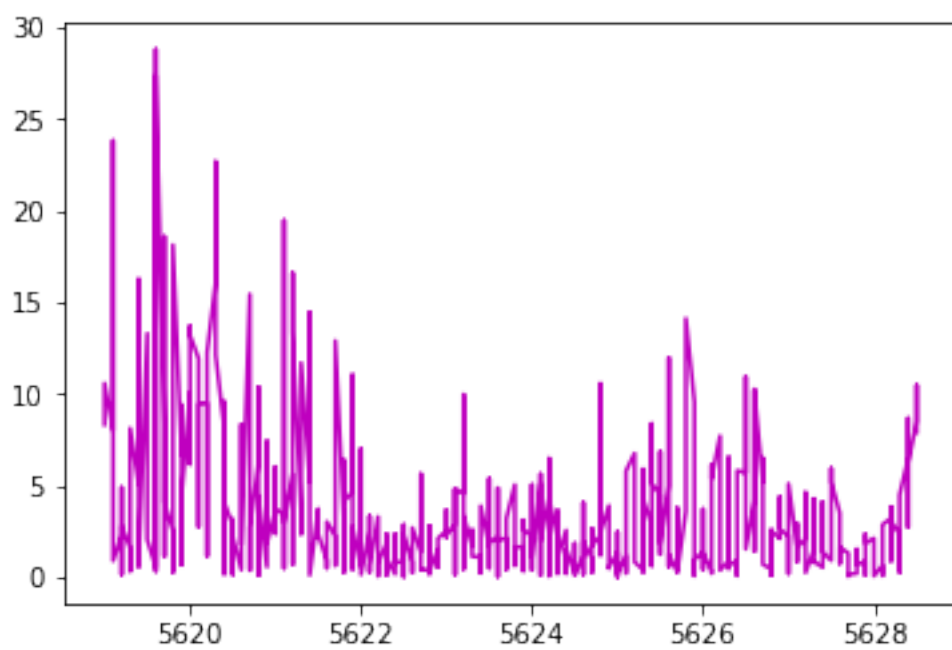
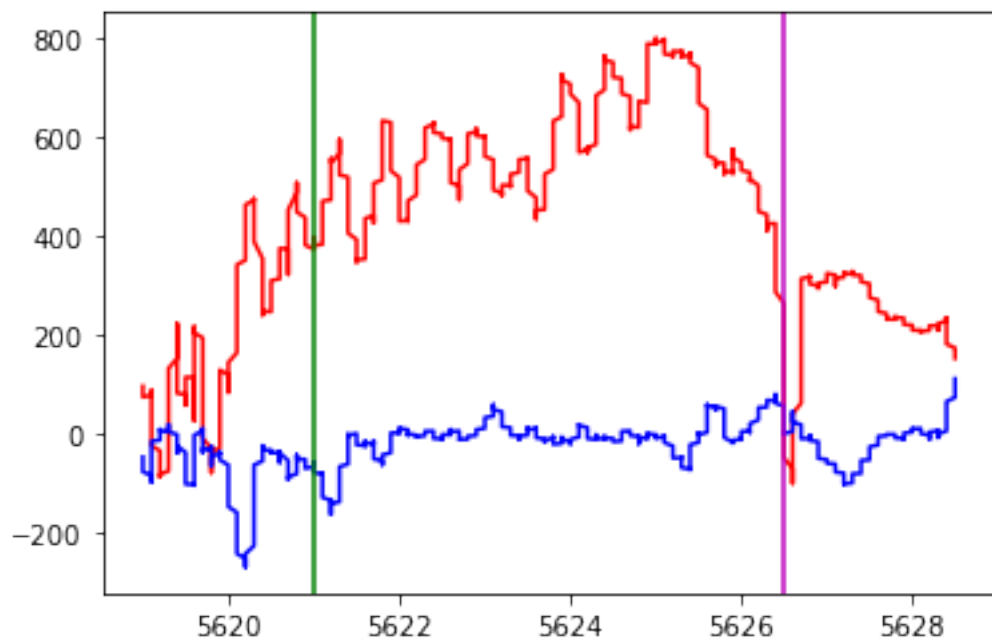


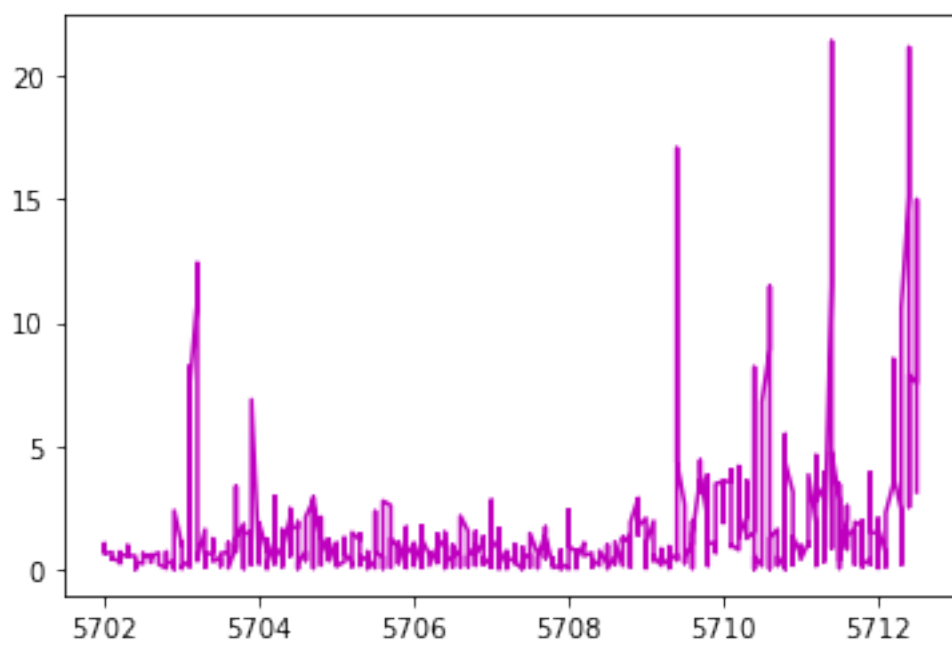
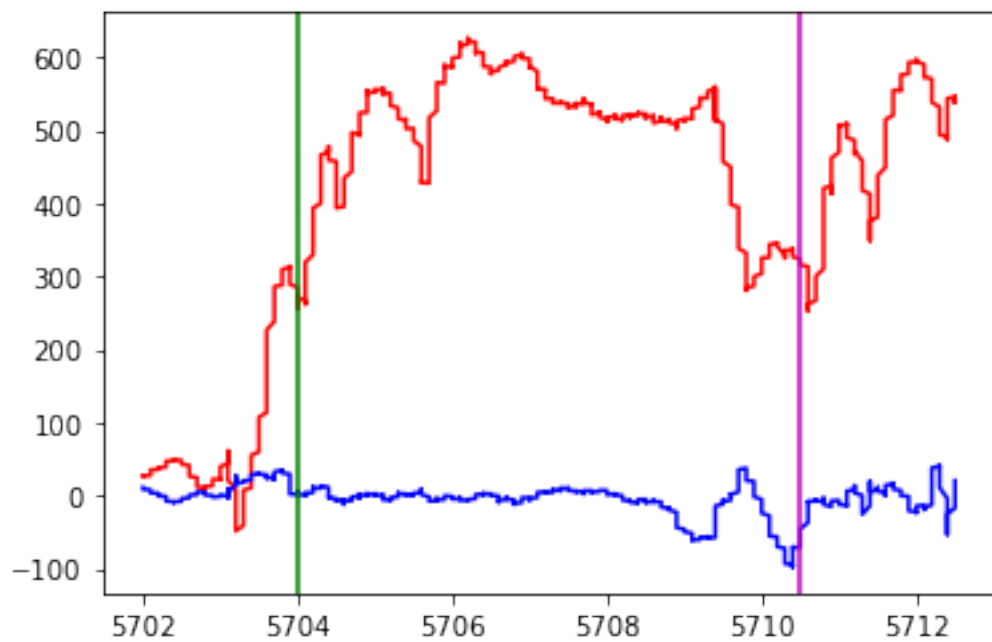


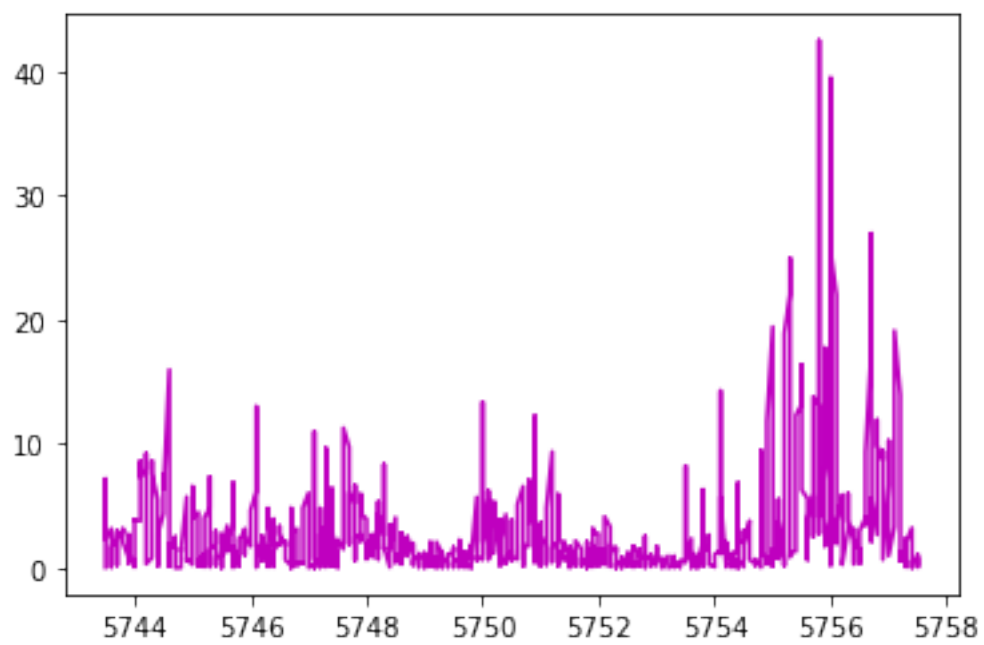
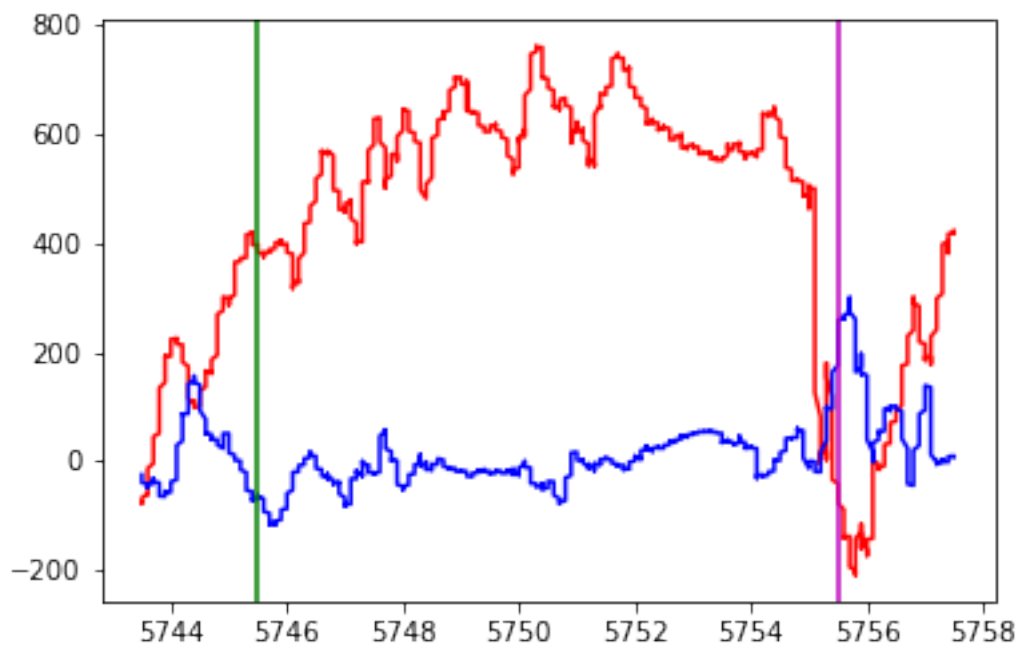


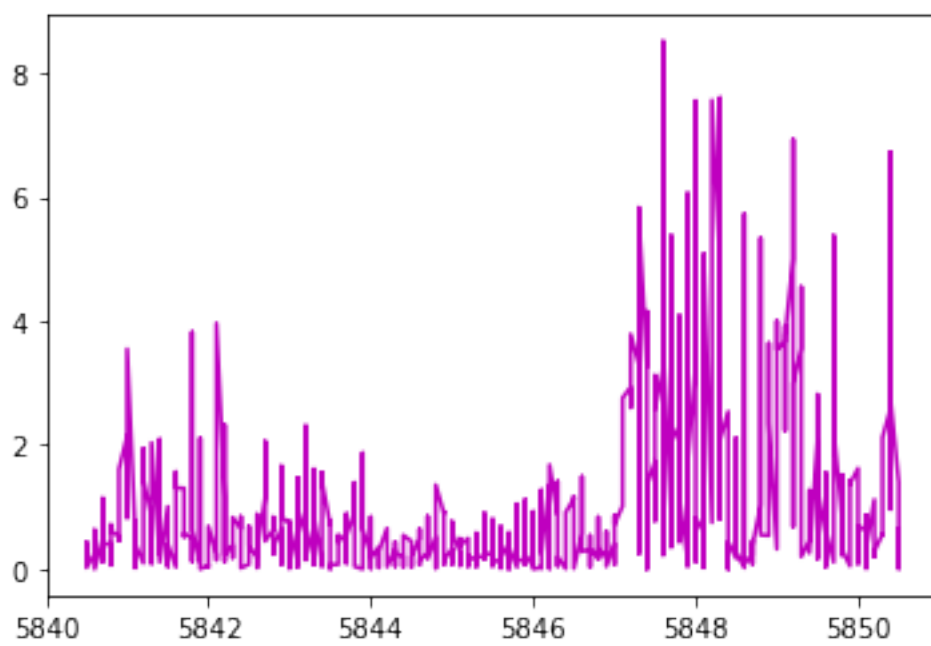
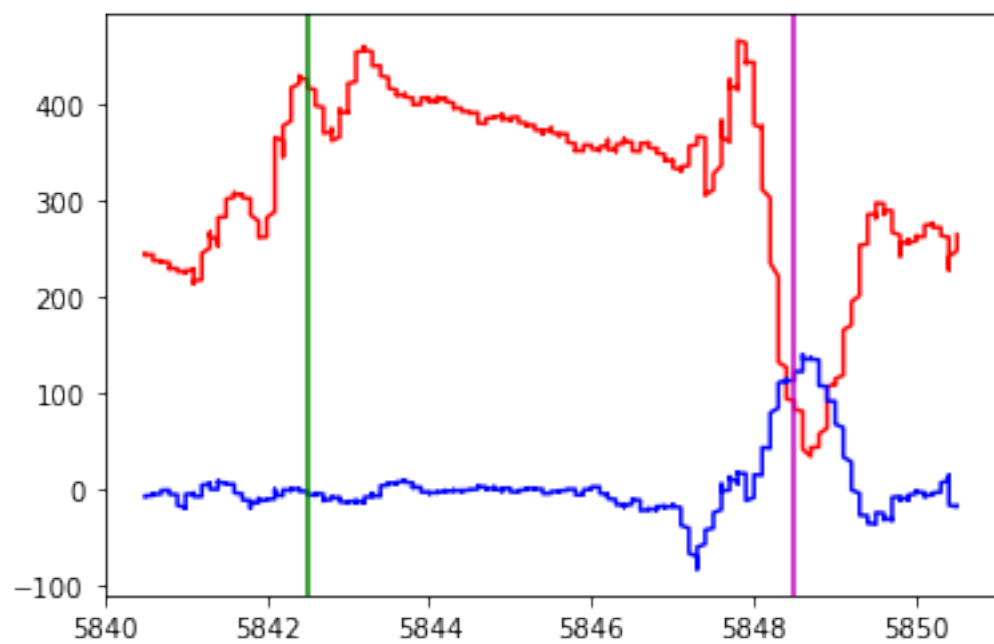


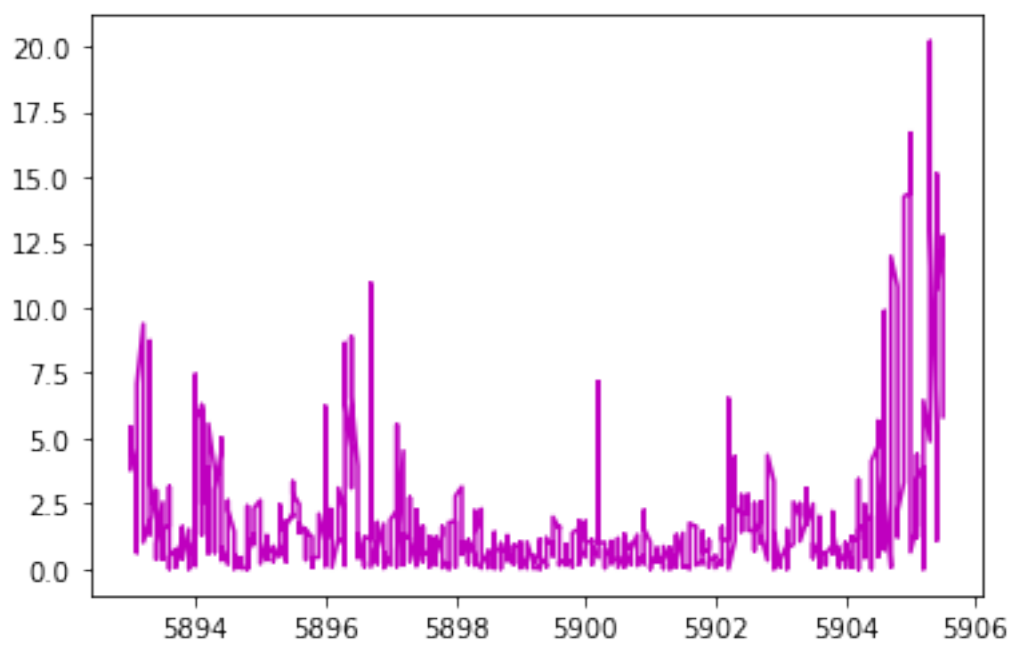
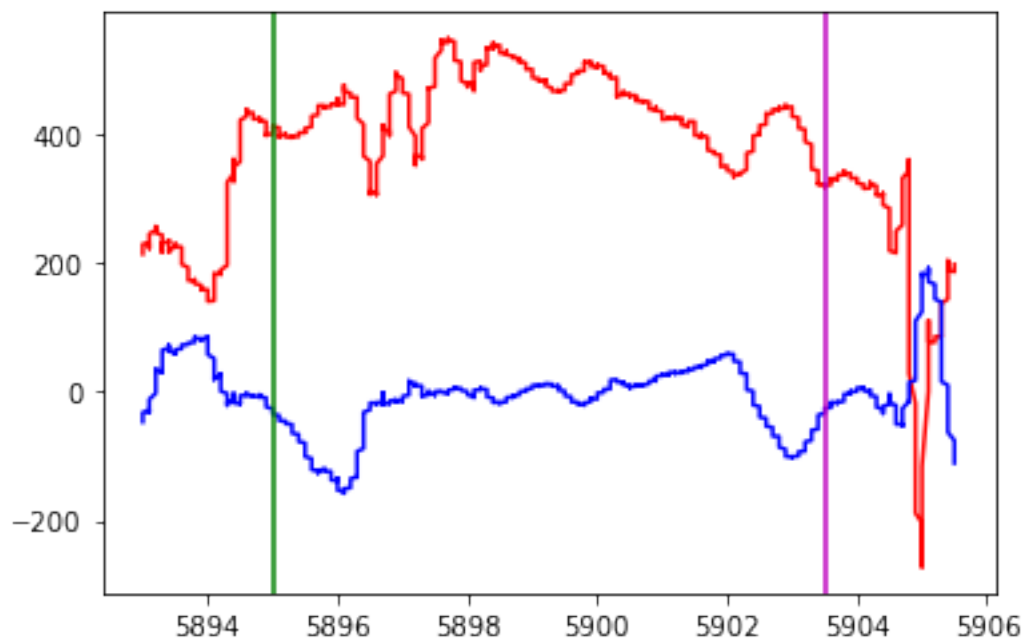


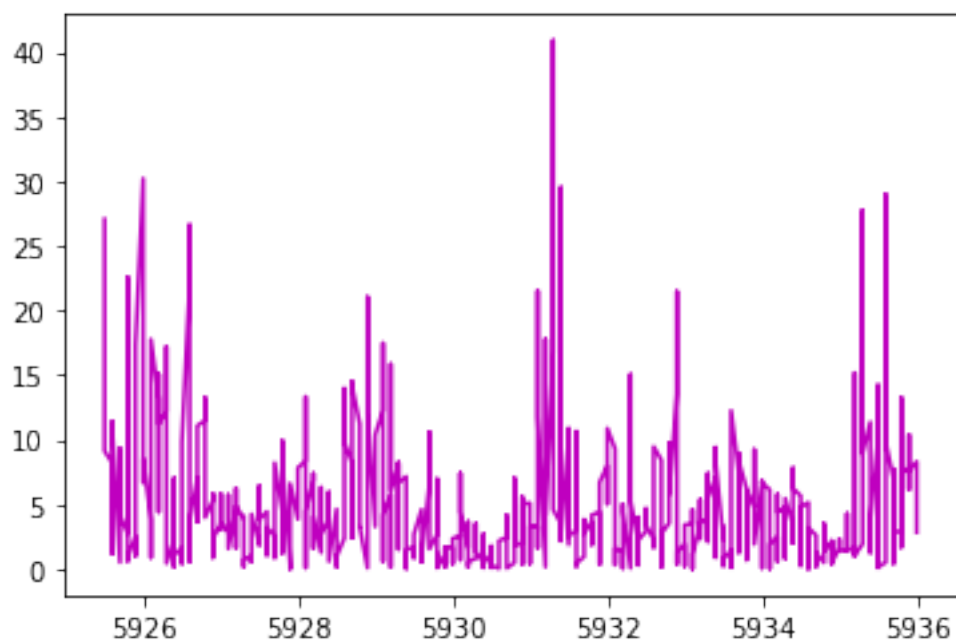
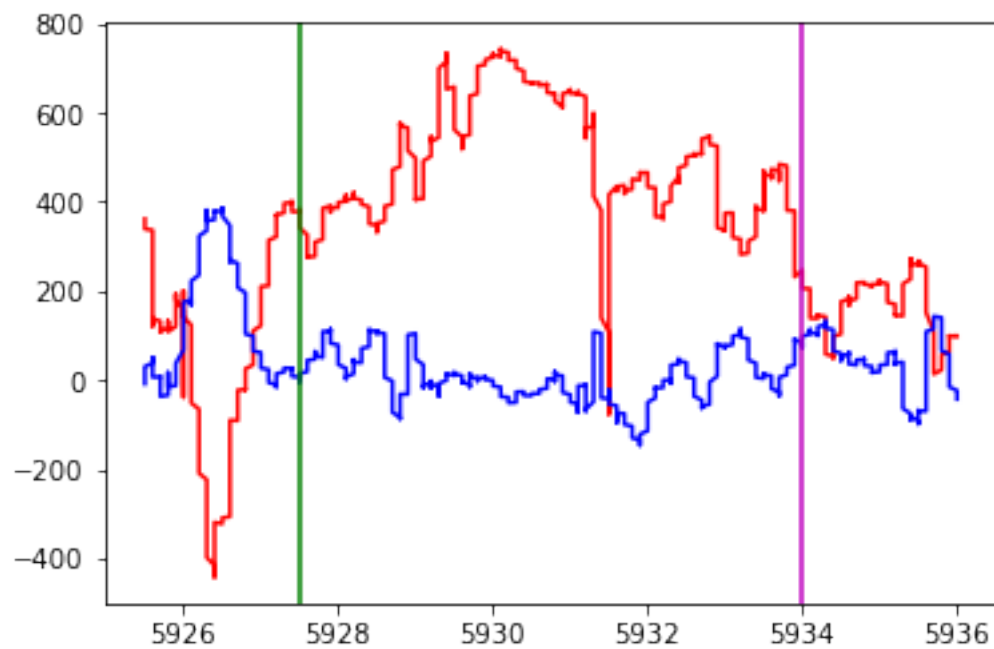


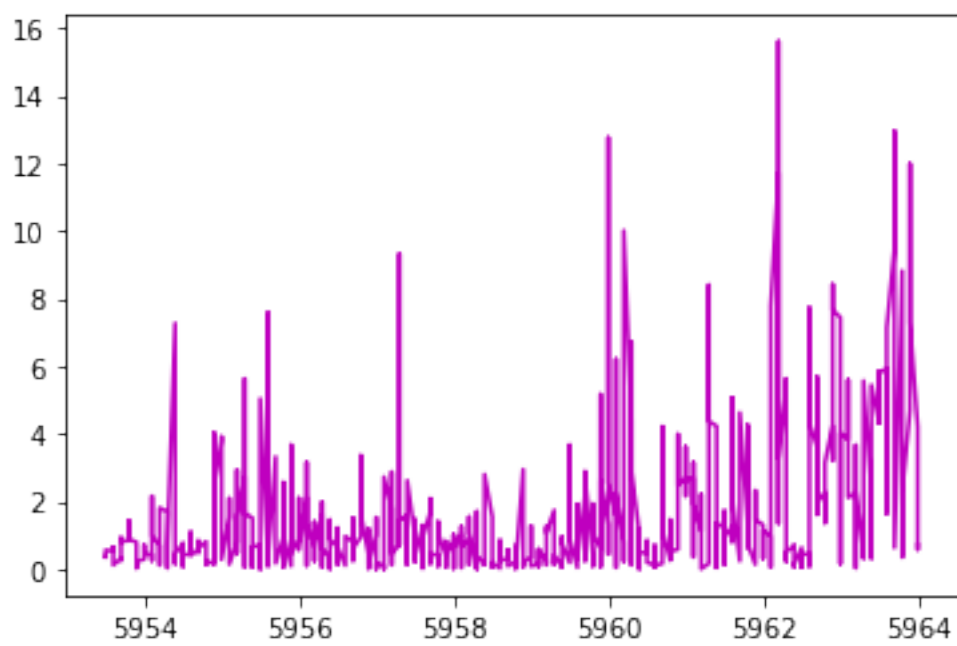
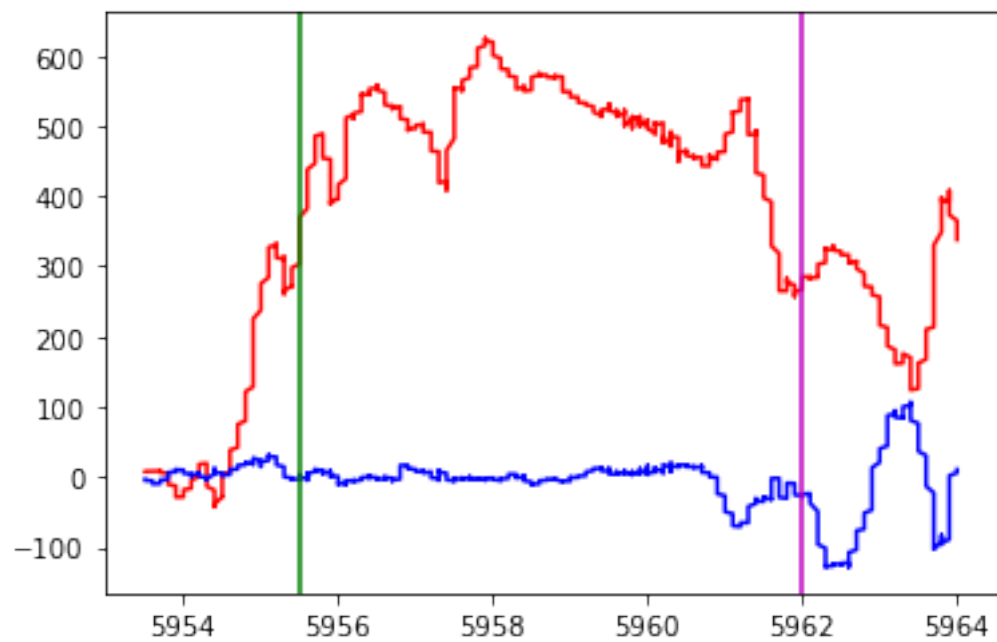


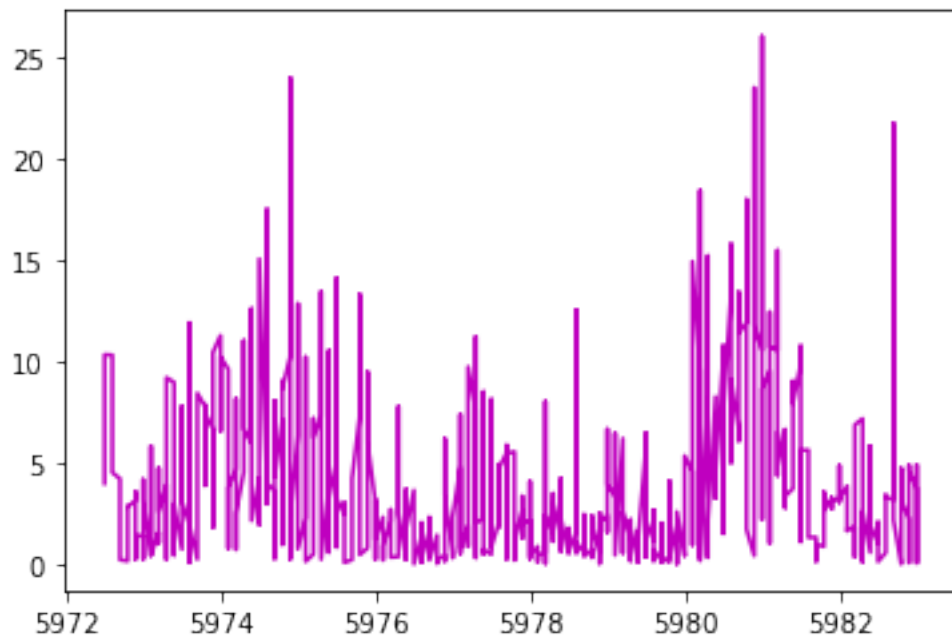
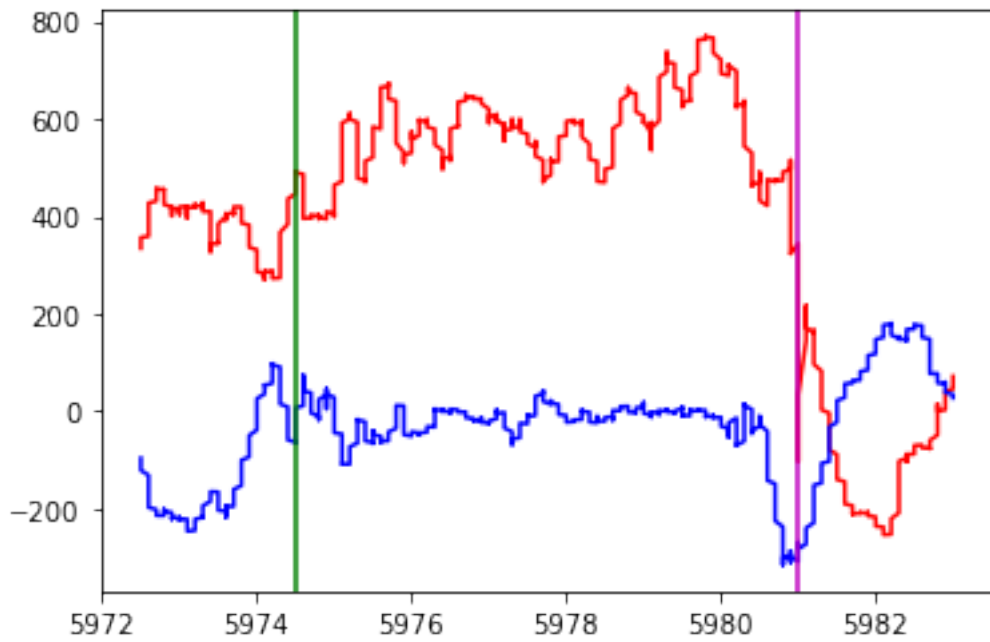


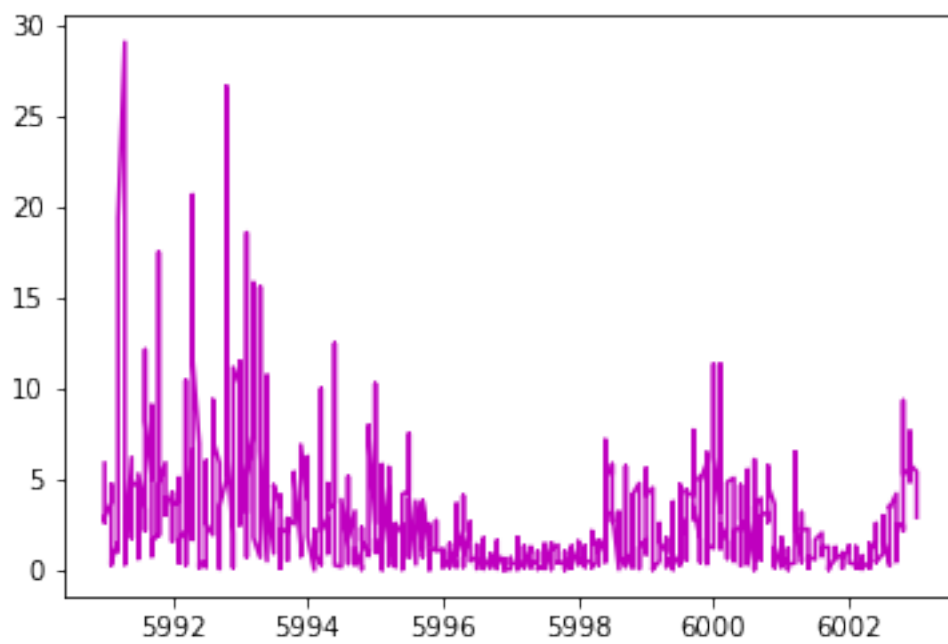
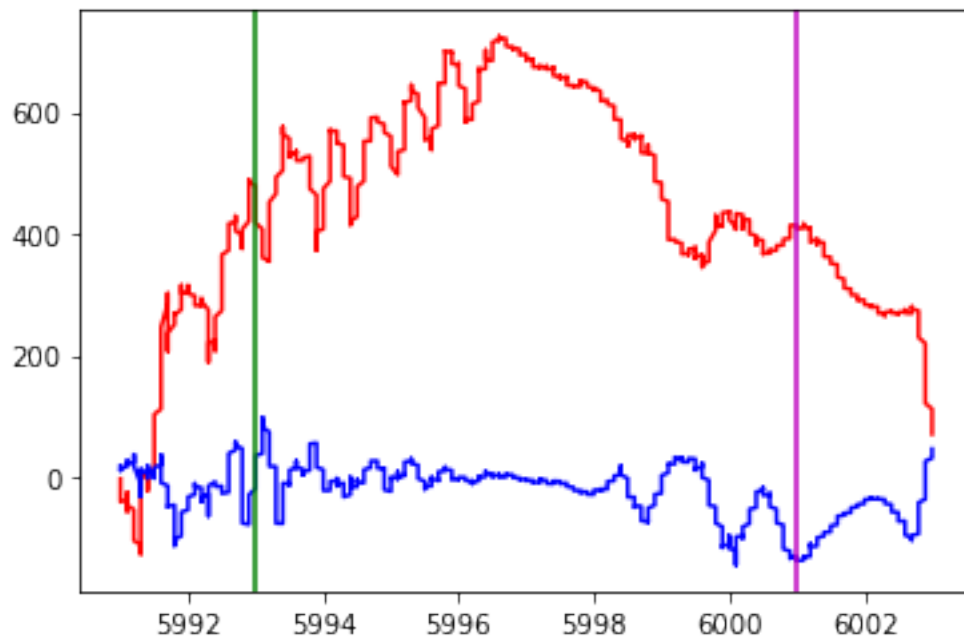


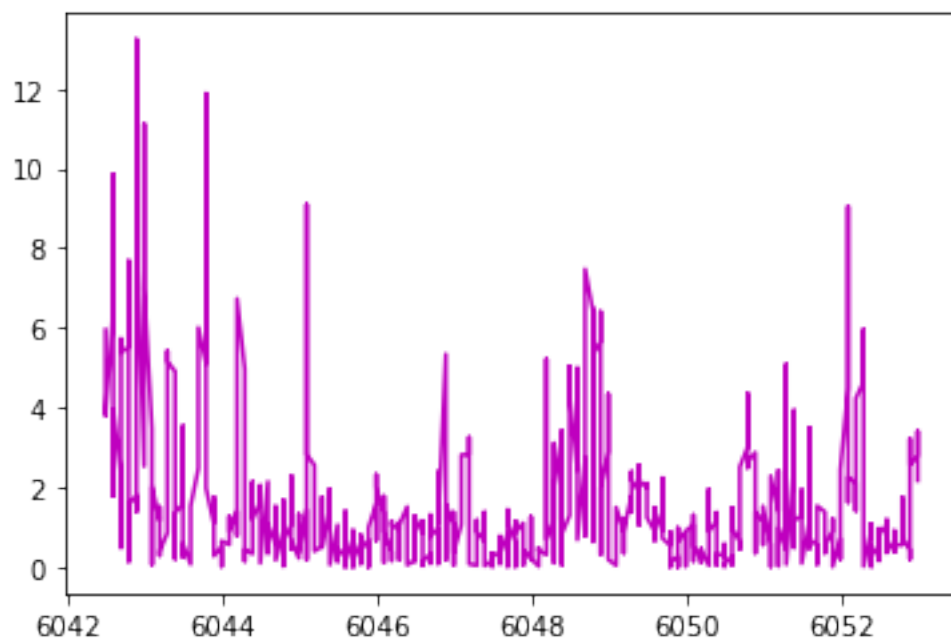
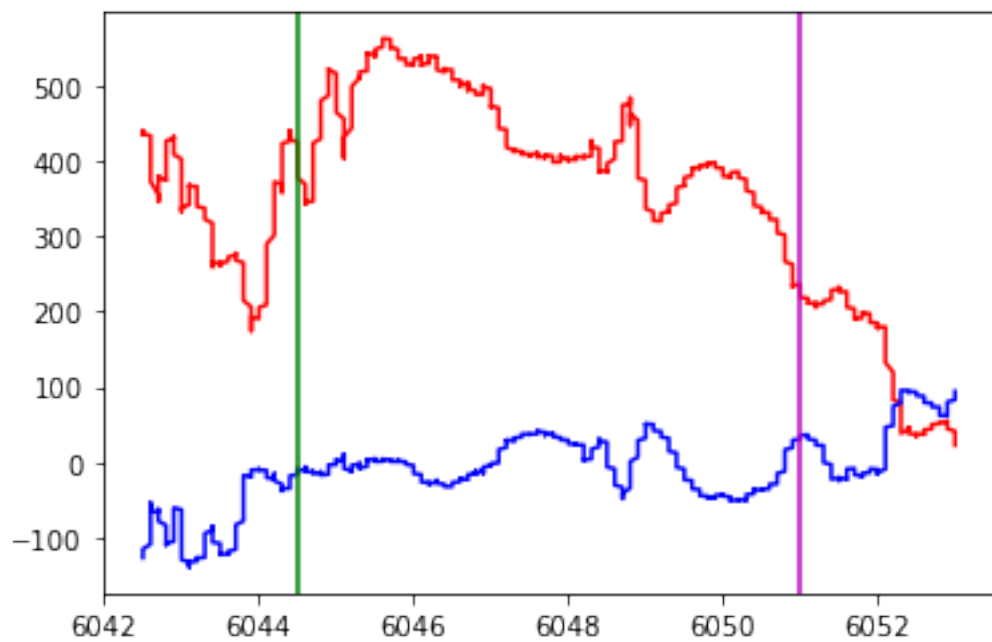


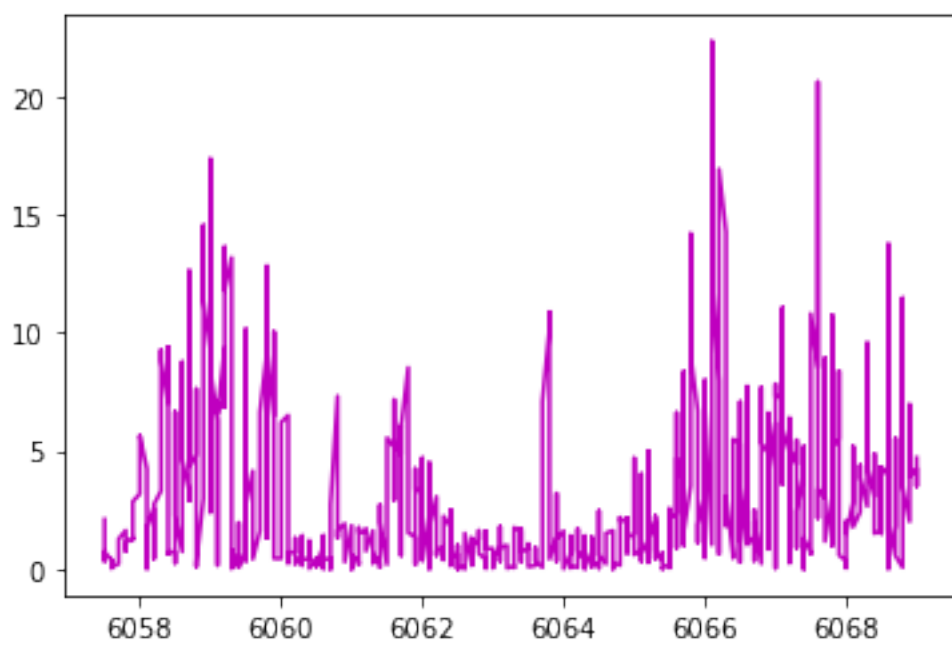
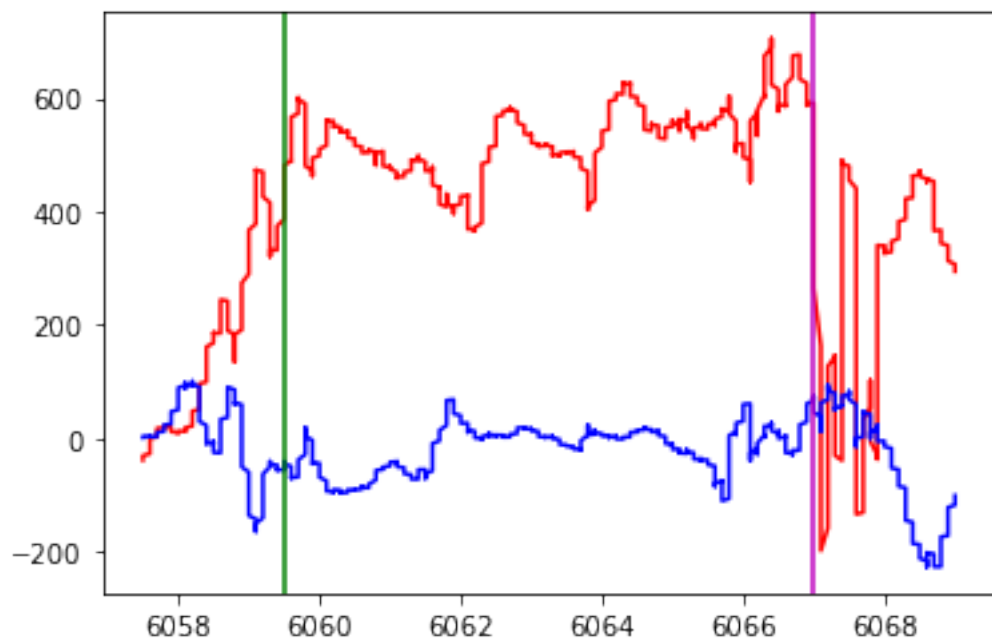


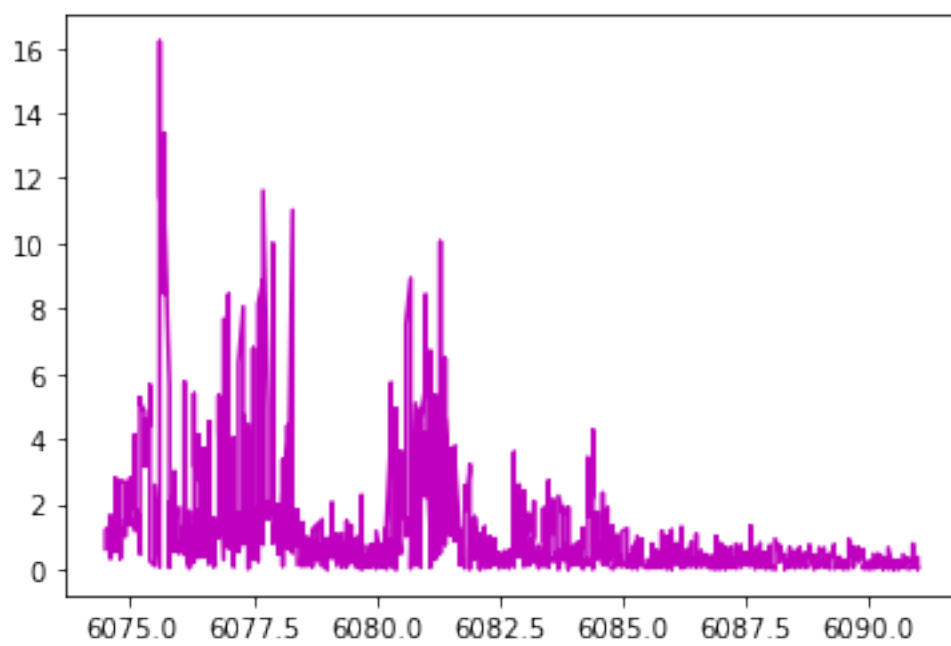
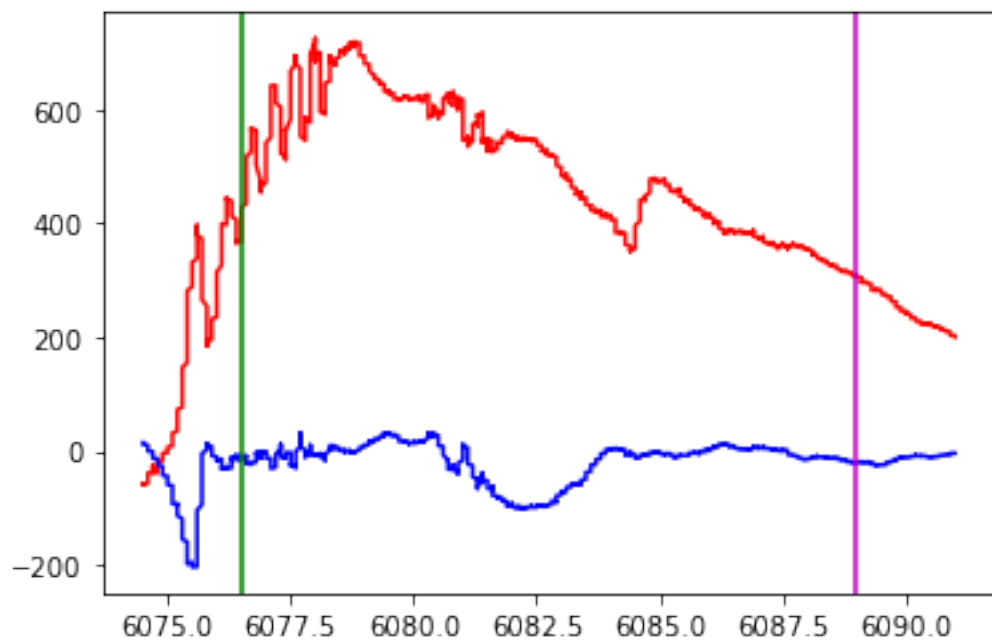


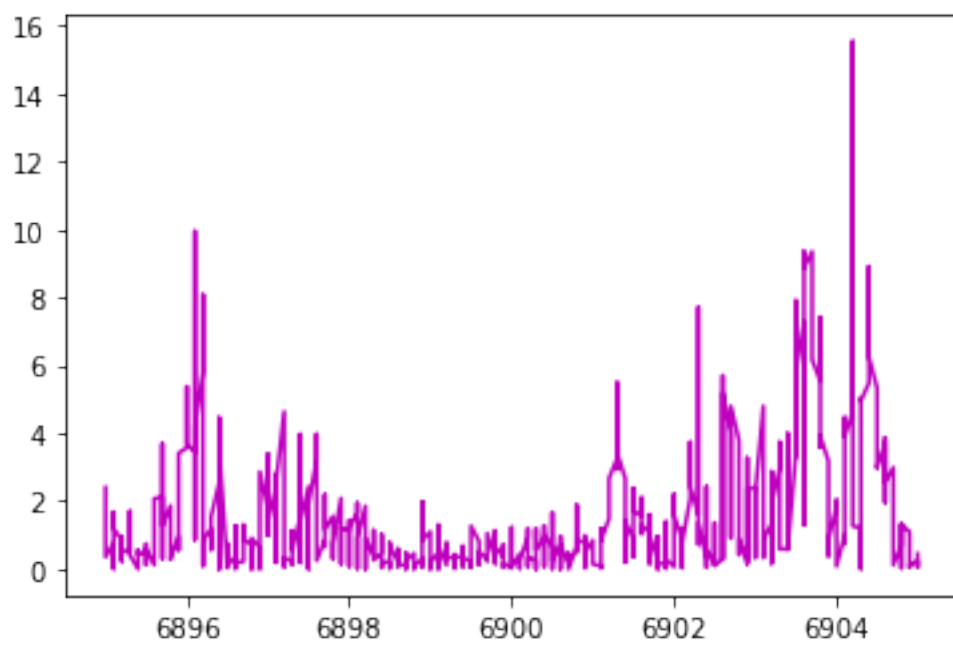
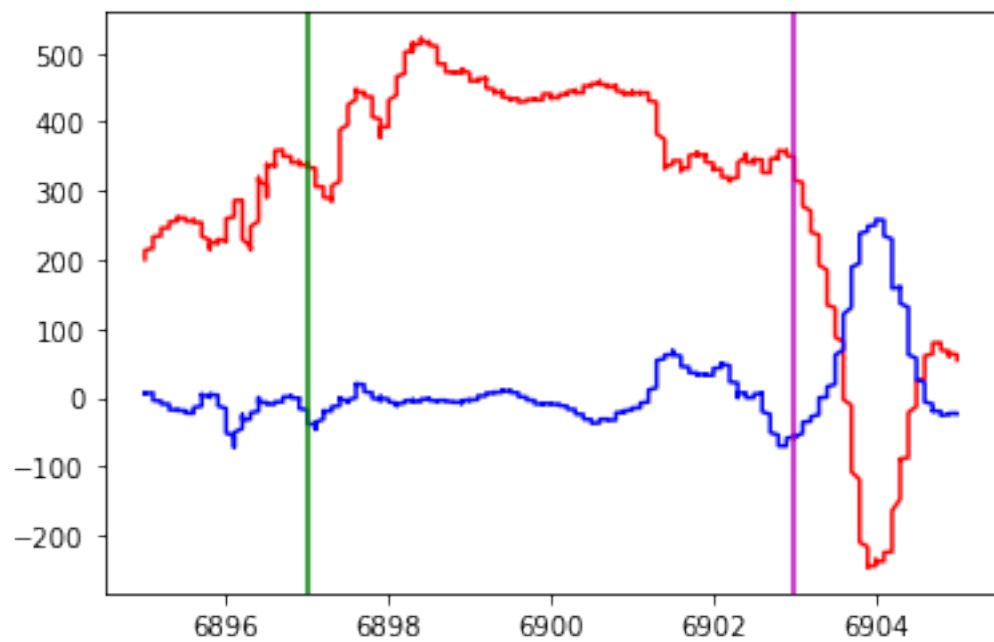


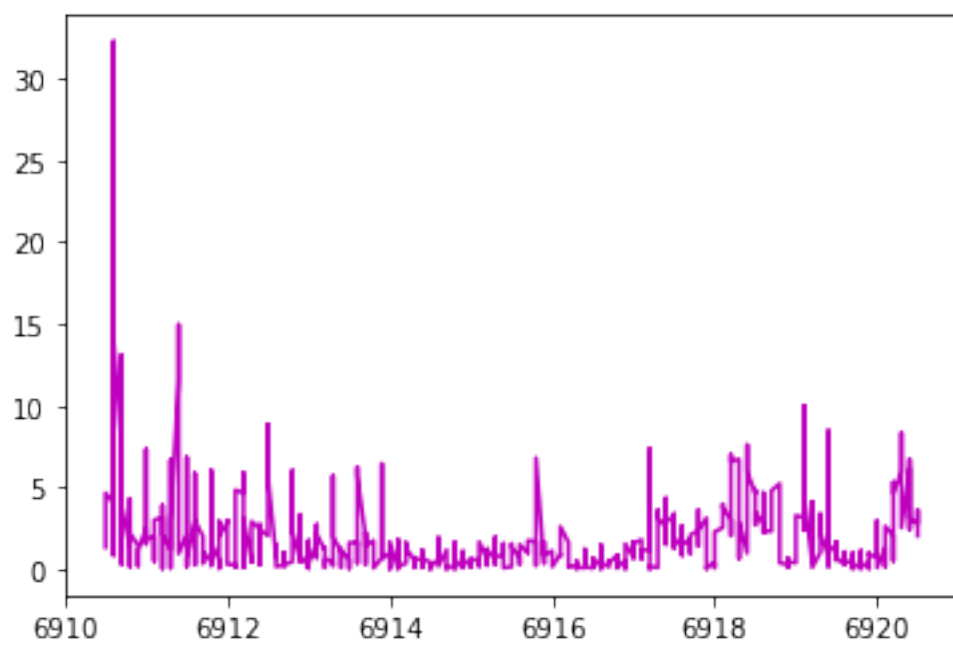
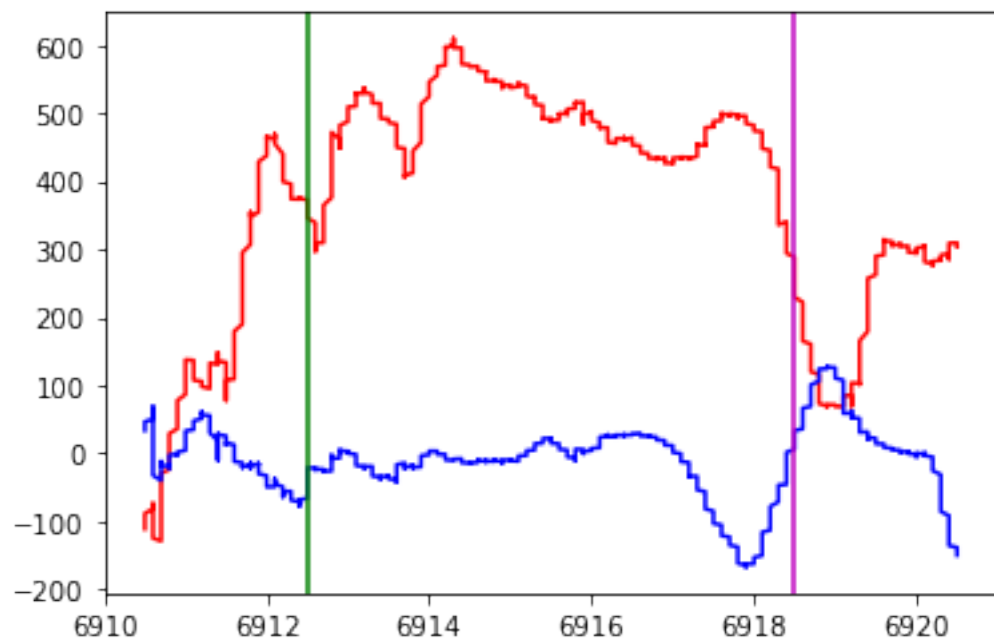


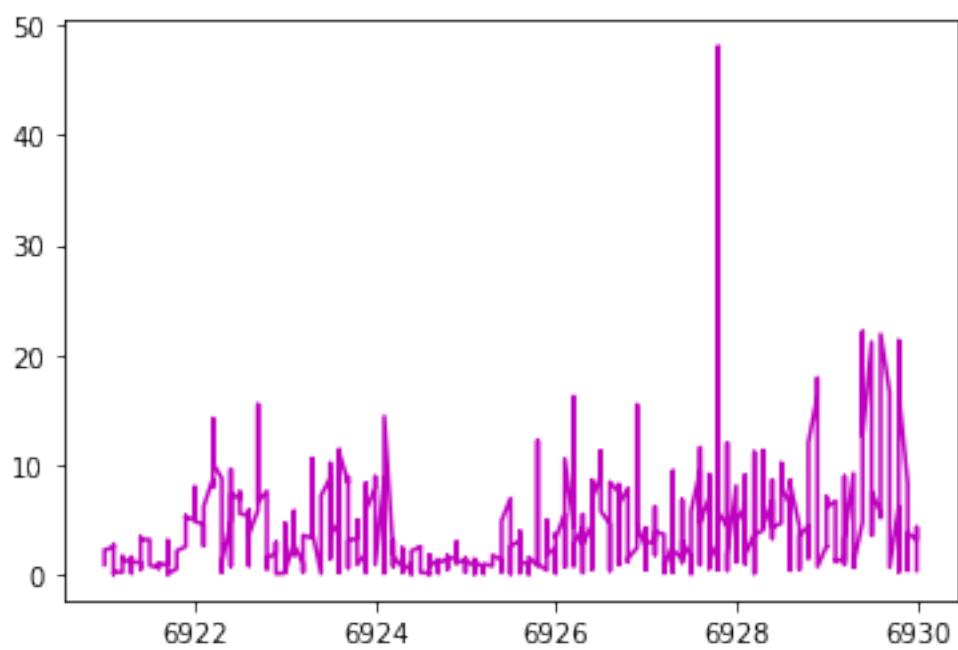
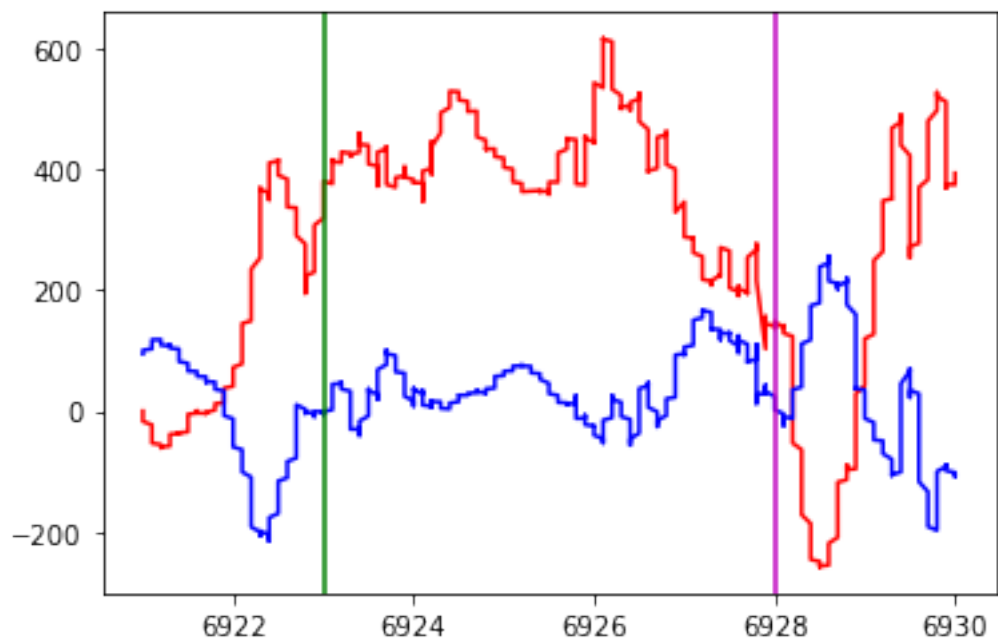


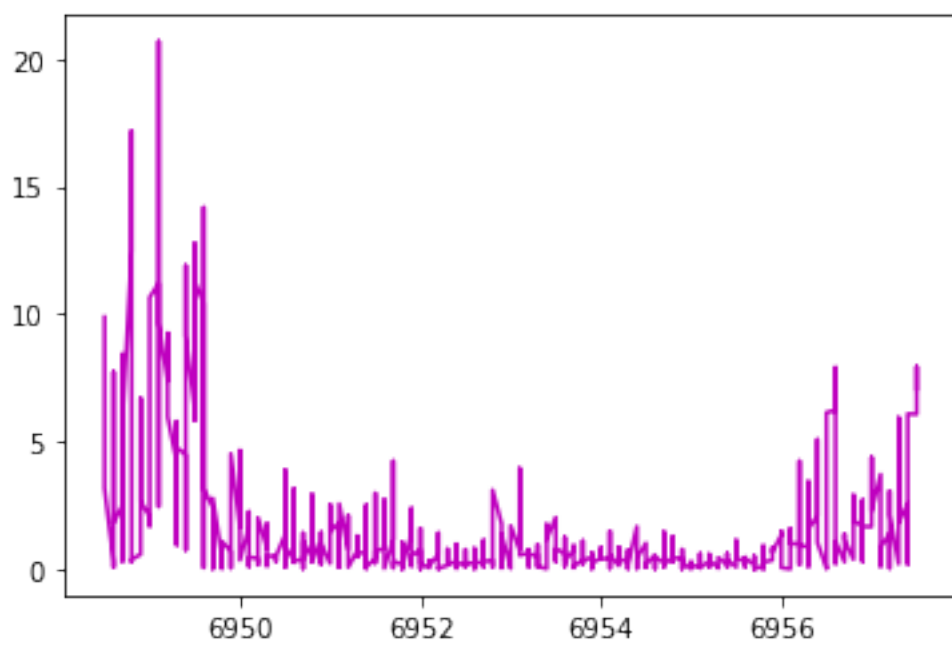
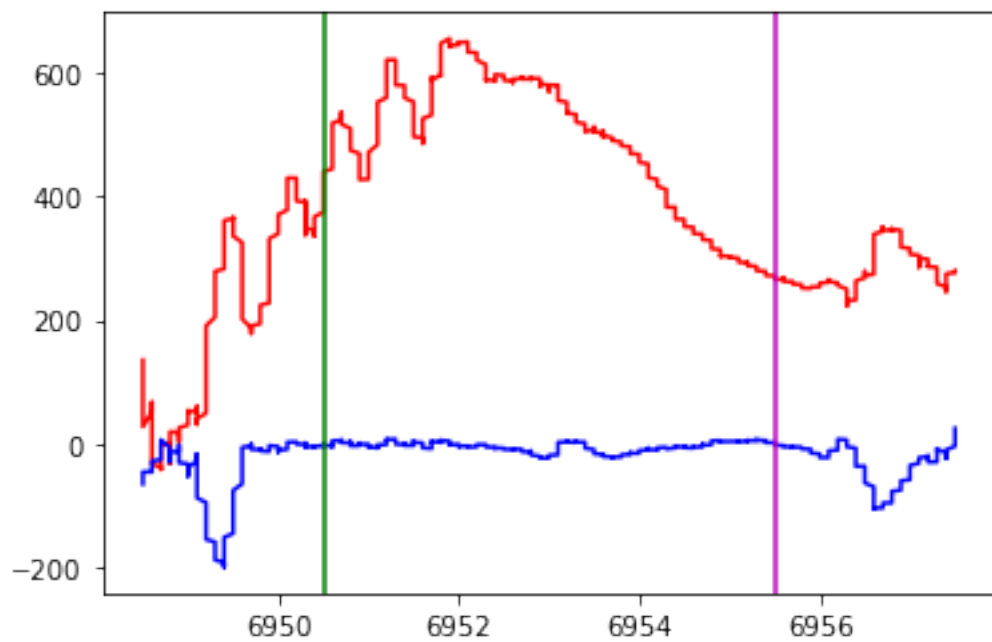


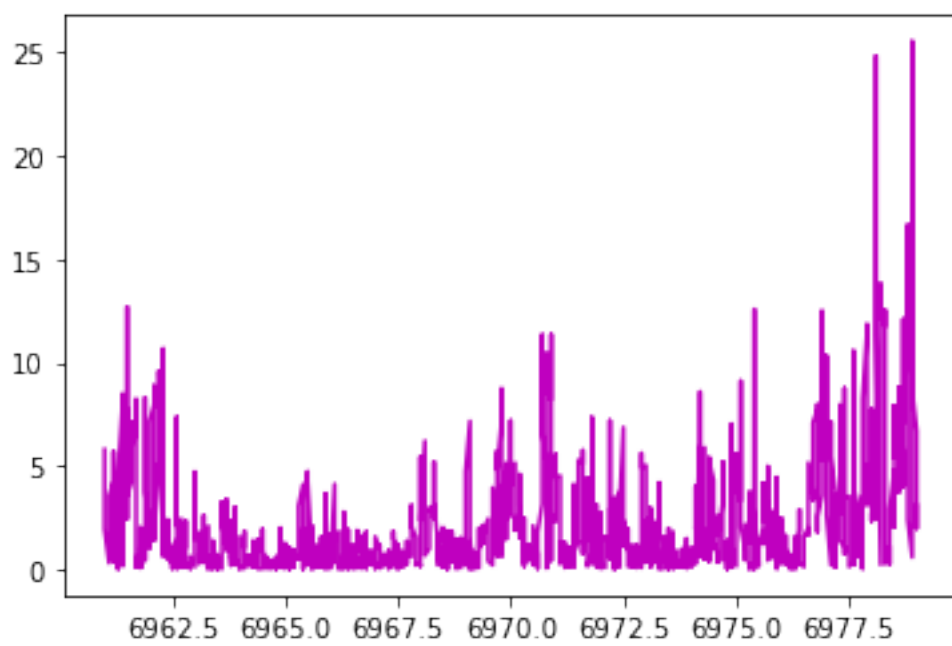
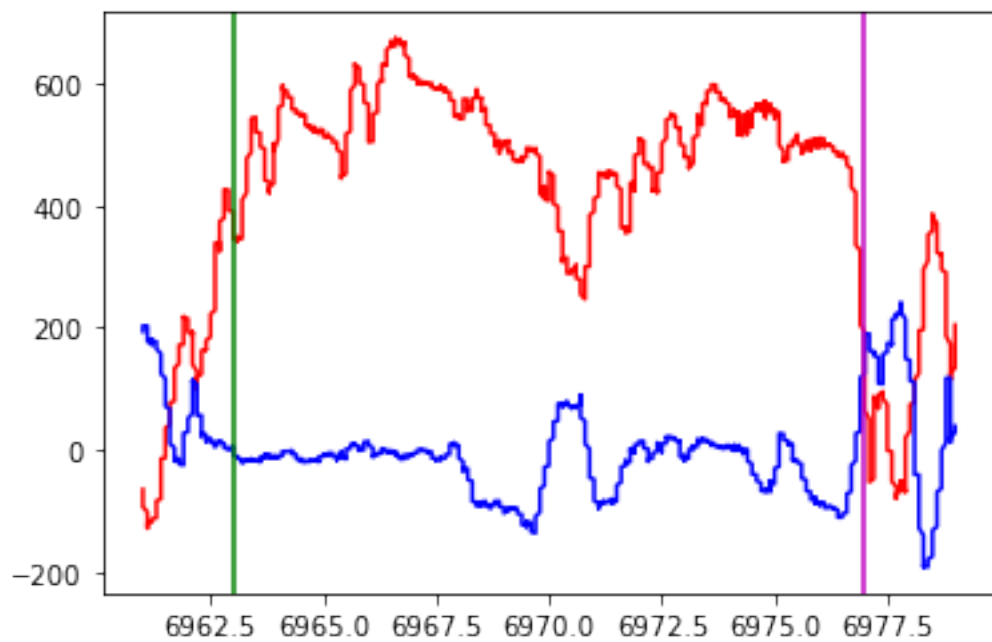


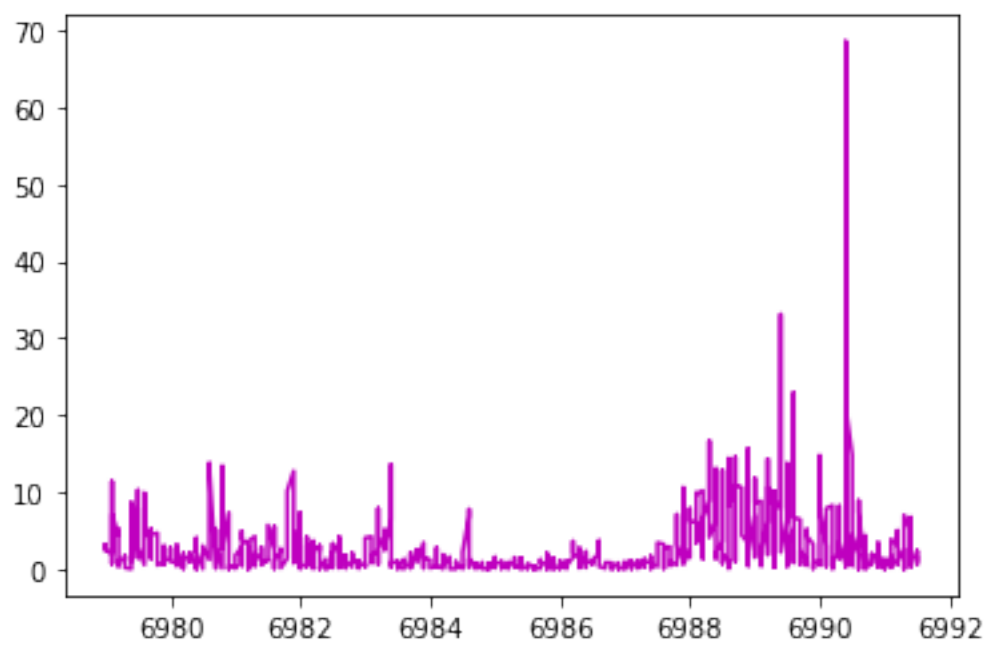
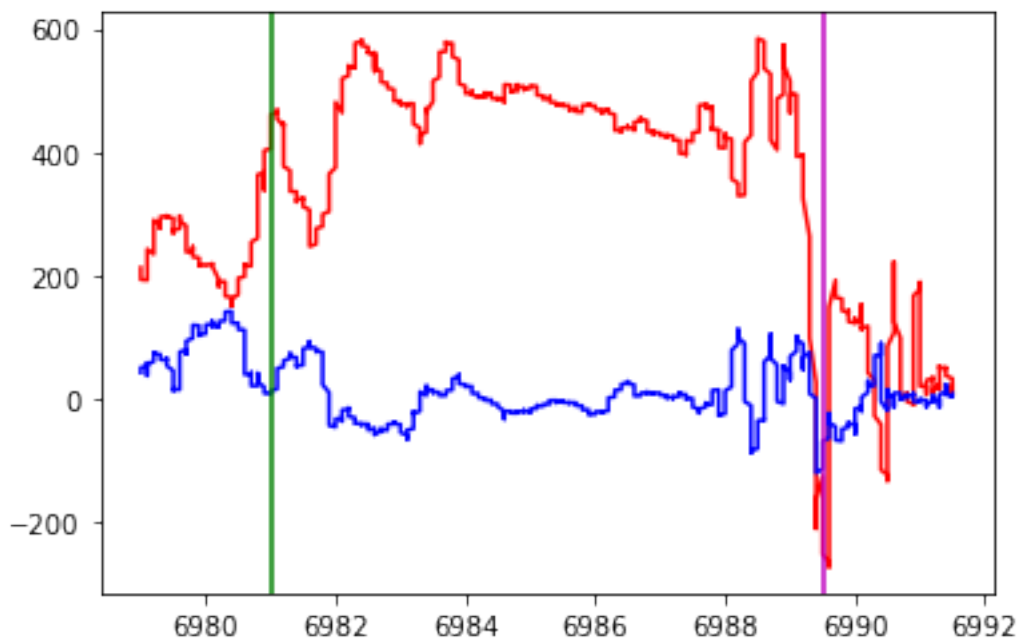


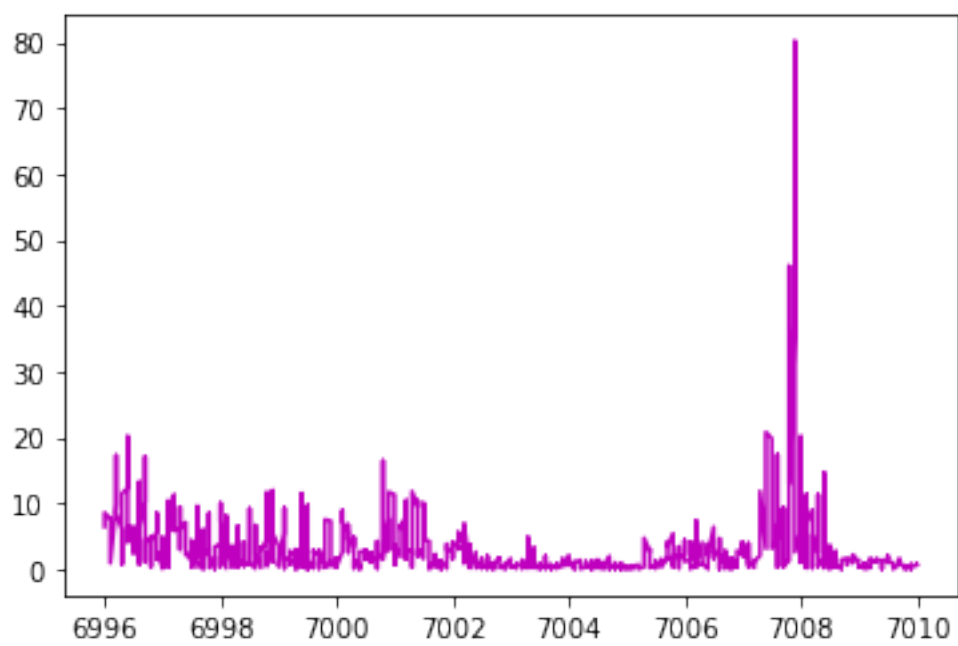
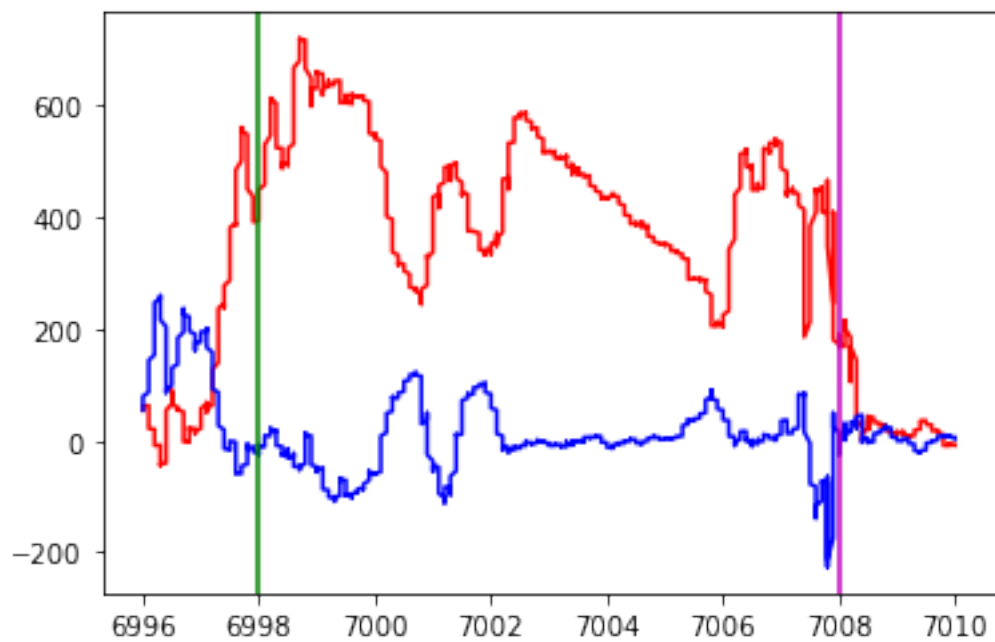


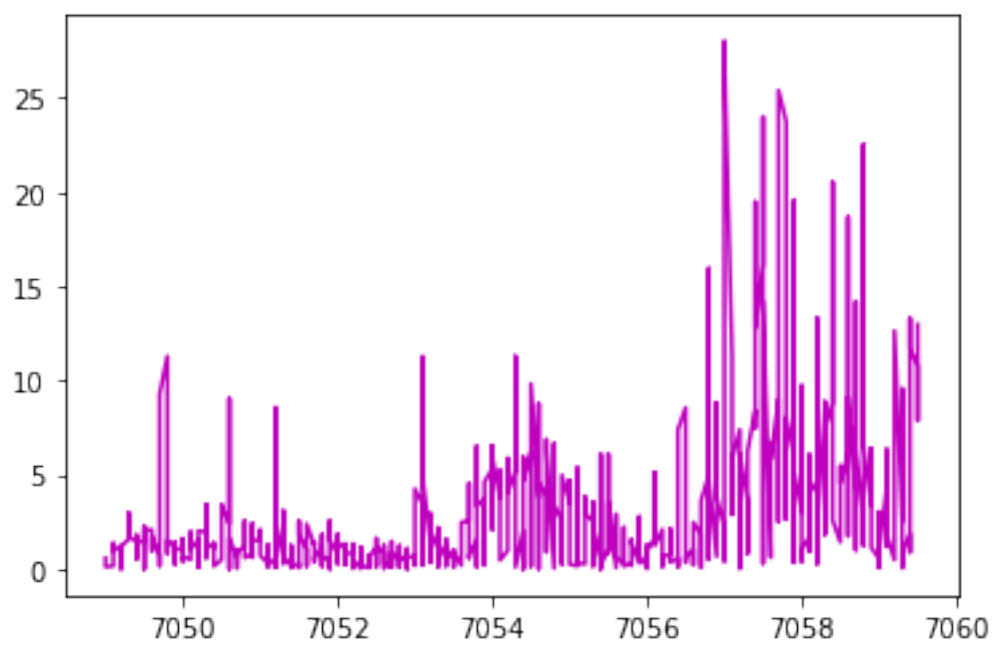
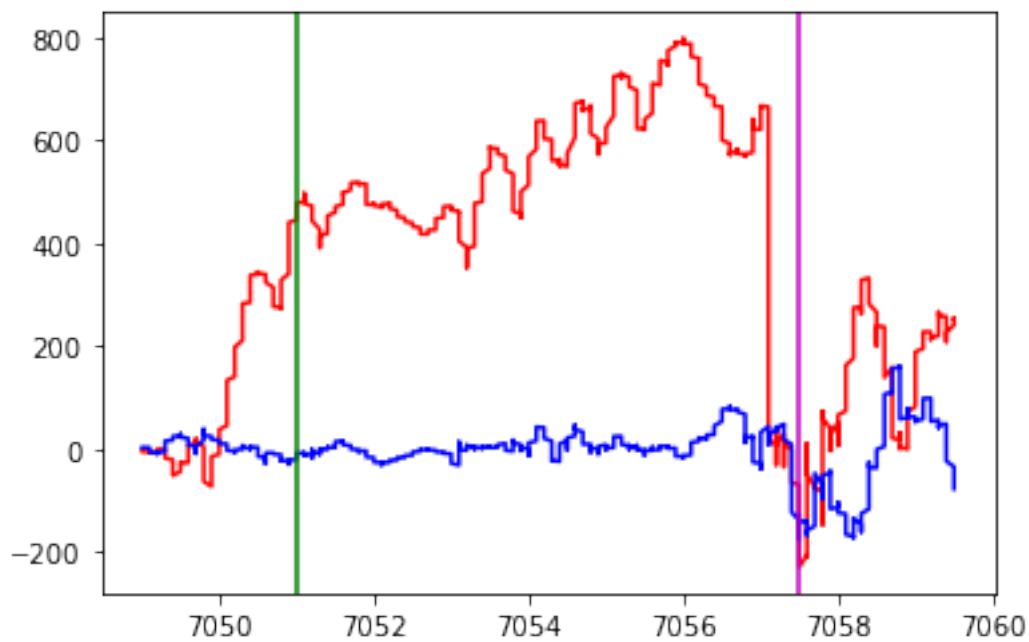


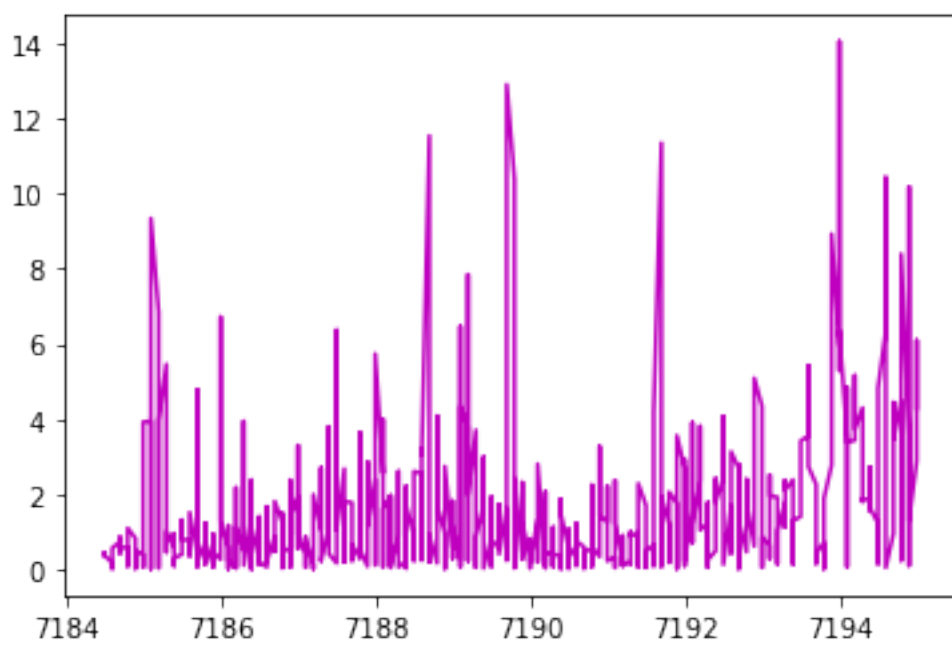
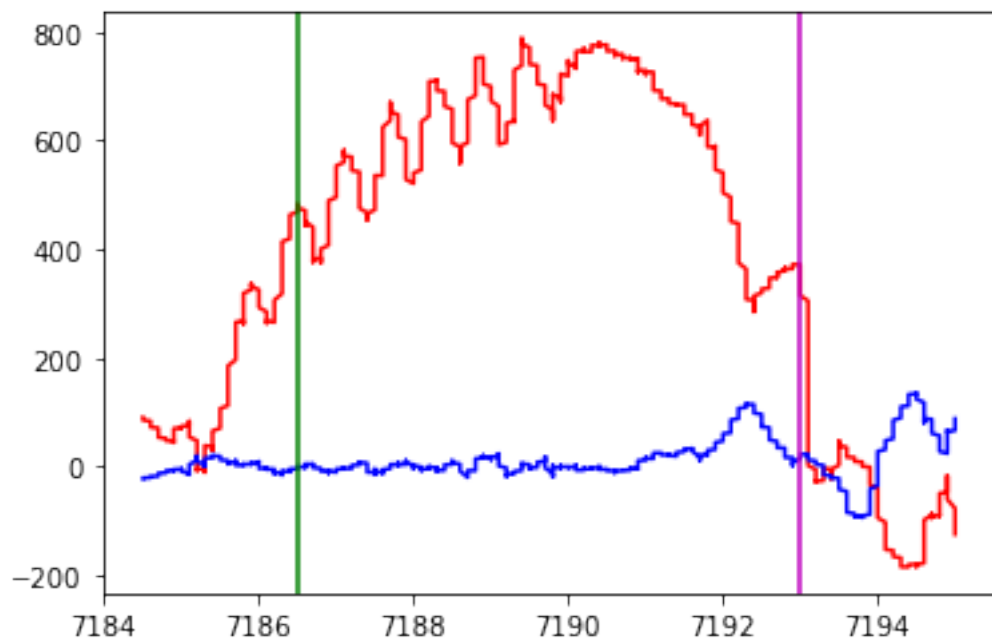


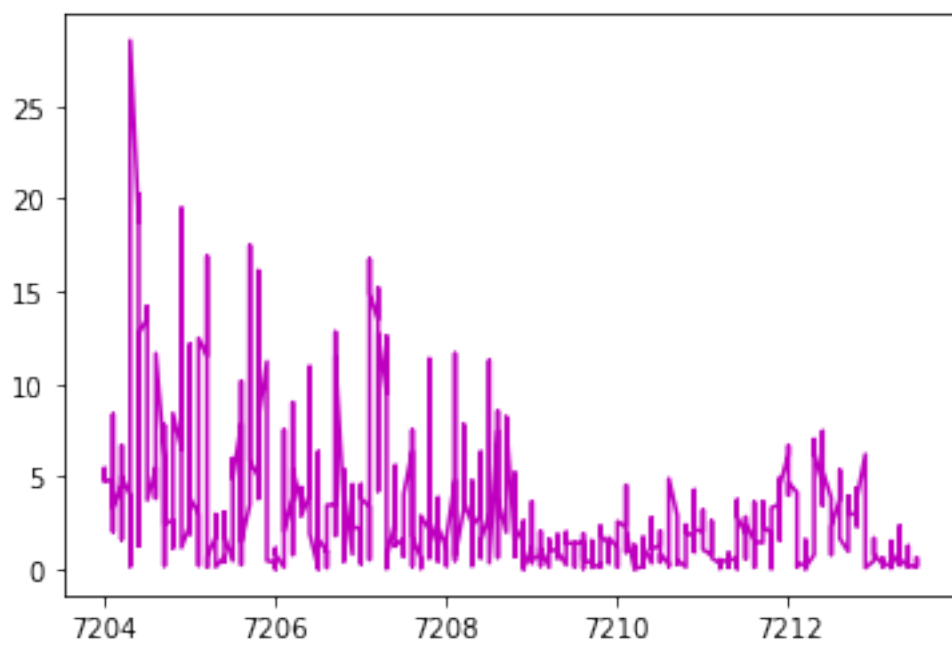
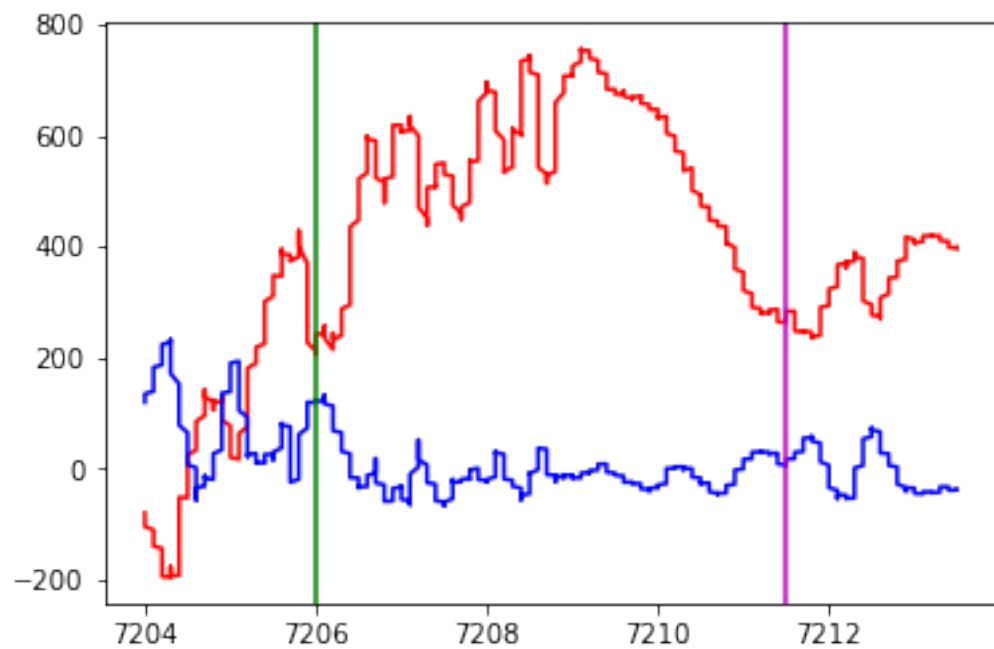


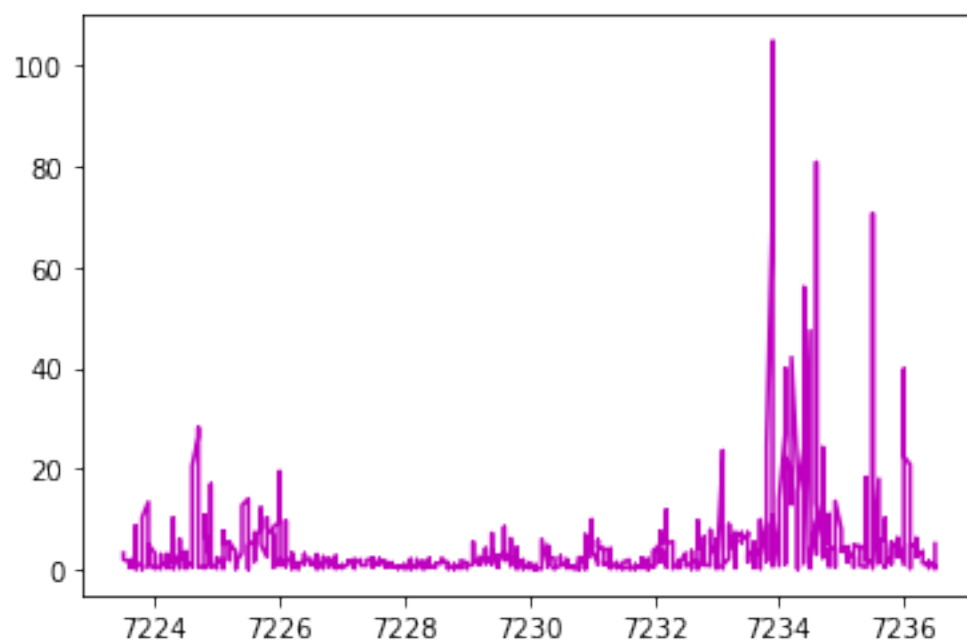
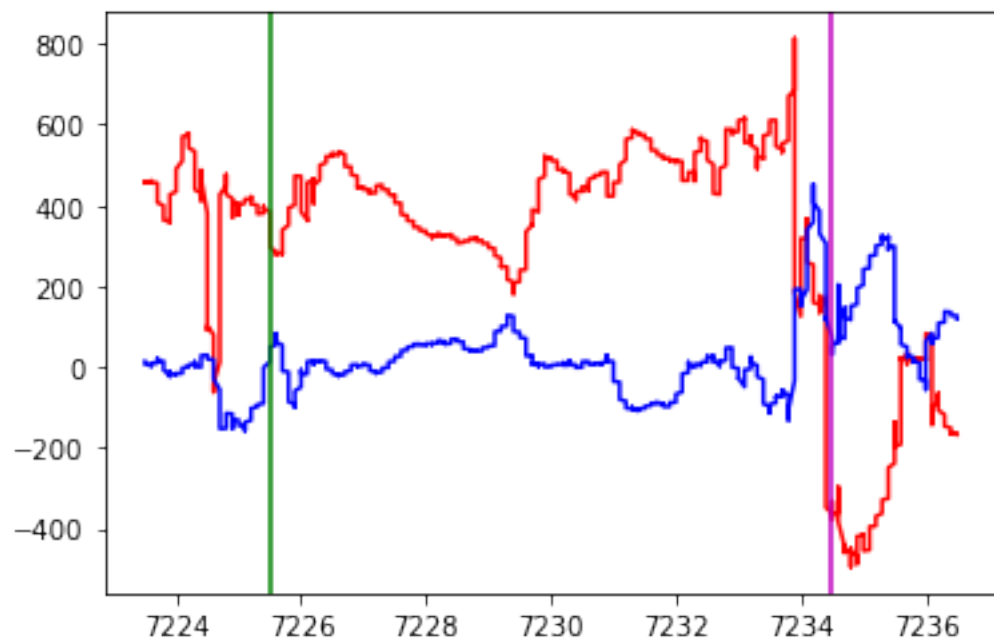


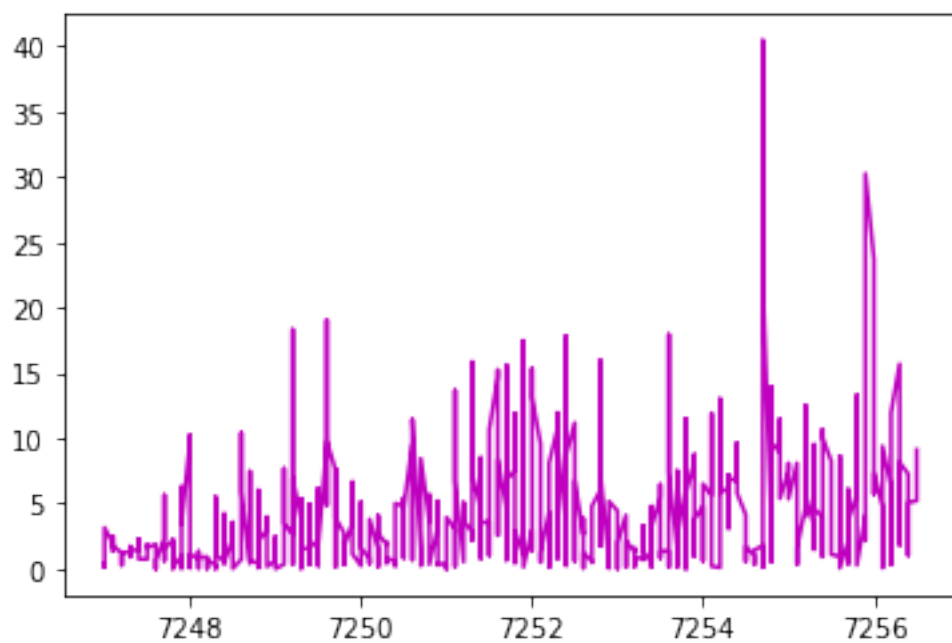
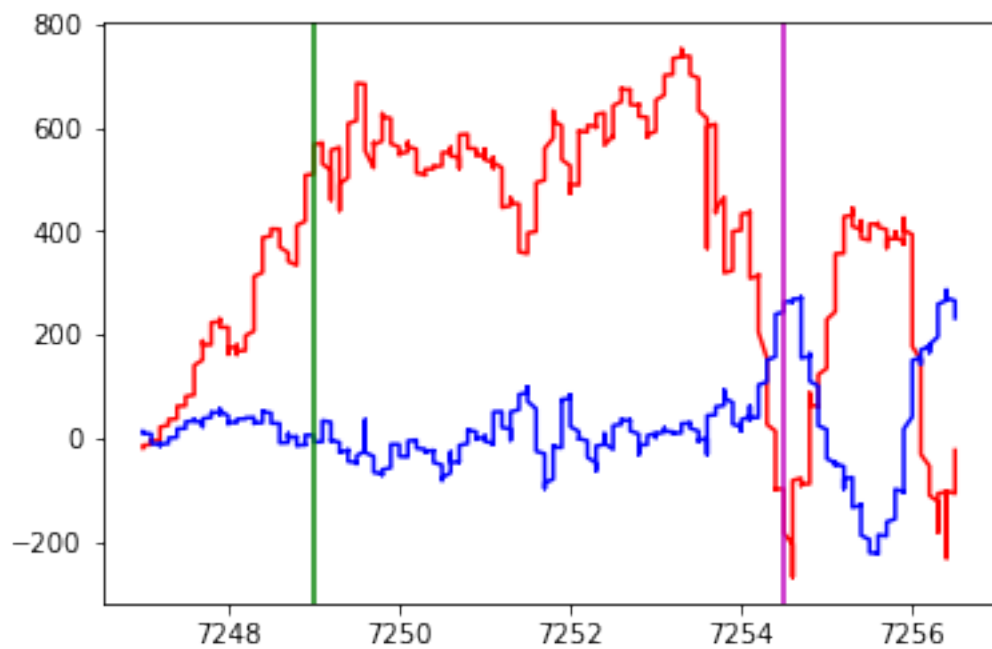


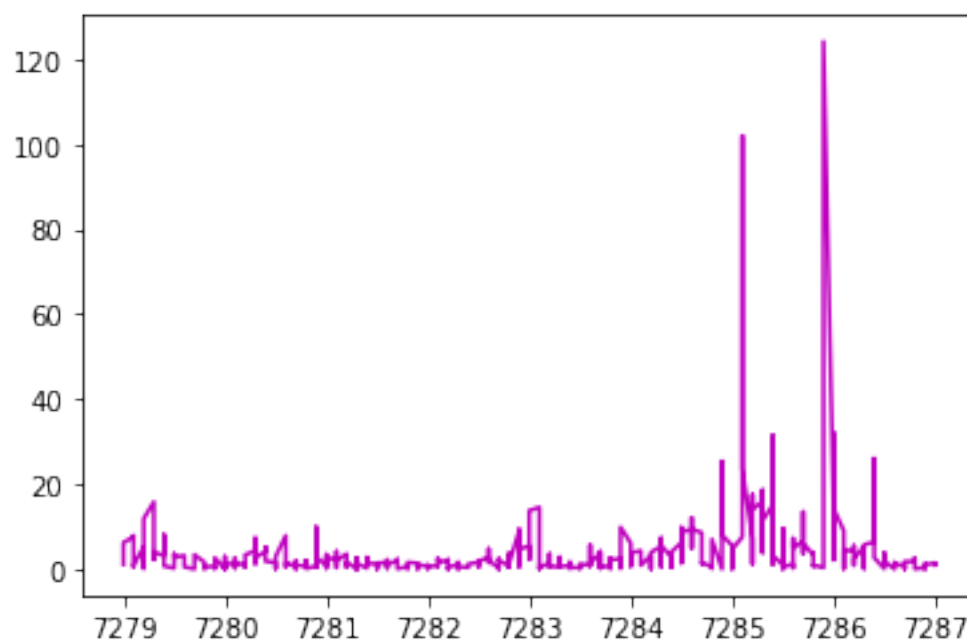
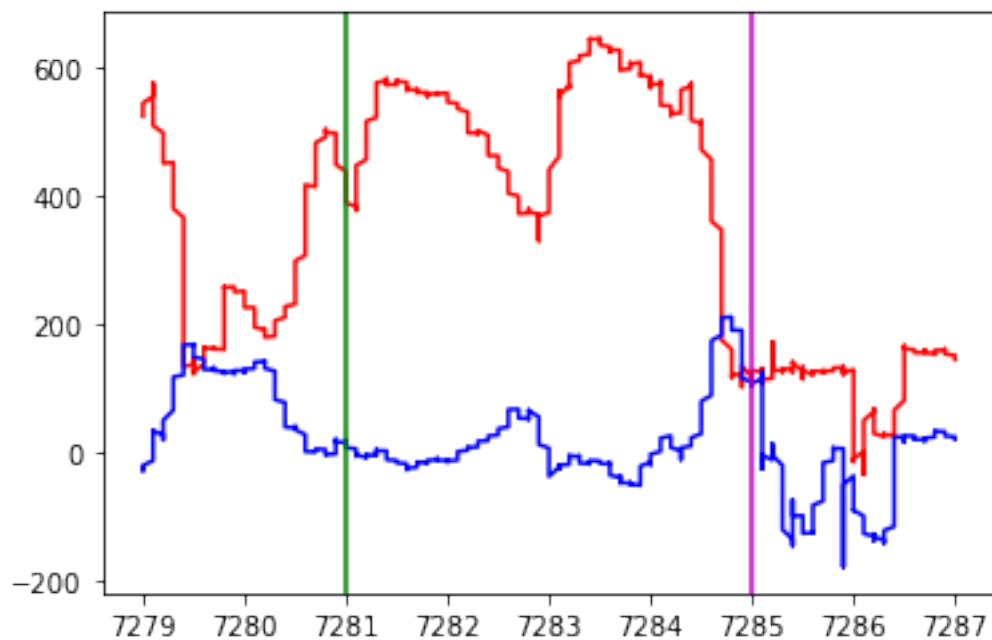












```
[25]: Starting = []
      Stopping = []

      df_Filter = df_Player
```

```

df_Filter = df_Filter.fillna(0)

Order = 5
cutoff_freq = 1.5
sampling_freq = 100
sampling_duration = len(df_Filter.wheelRotationalSpeedX)/100

normalized_cutoff_freq = 2 * cutoff_freq / sampling_freq
numerator_coeffs, denominator_coeffs = signal.butter(Order,␣
↳normalized_cutoff_freq)

filtered_WheelRotationspeedX = signal.lfilter(numerator_coeffs,␣
↳denominator_coeffs, df_Filter.wheelRotationalSpeedX)
filtered_FrameRotationspeedZ = signal.lfilter(numerator_coeffs,␣
↳denominator_coeffs, df_Filter.frameRotationalSpeedZ)

df_Player['Sum_WheelX_FrameZ'] = df_Player.wheelRotationalSpeedX + df_Player.
↳frameRotationalSpeedZ
df_Player['Div_FrameZ_WheelX'] = df_Player.frameRotationalSpeedZ / df_Player.
↳wheelRotationalSpeedX
df_Player['Filt_WheelX'] = filtered_WheelRotationspeedX
df_Player['Filt_FrameZ'] = filtered_FrameRotationspeedZ

print(Startsprint, Stopsprint)

df_Player['Action'] = ""

for i in range(0,len(Startsprint)):
    df_Player['Action'].iloc[int(Startsprint[i]*100):int(Stopsprint[i]*100)] = 1

df_Player.to_csv('matrix_Player_' + str(Player) + '_game_' + str(Game) +␣
↳'_All_Action.csv')

```

```

[997.01, 1019.0, 1041.5, 1062.5, 1078.0, 1086.0, 1093.5, 1105.5, 1138.0, 1161.0,
1181.5, 1201.0, 1232.5, 1248.5, 1257.0, 1427.5, 1485.5, 1511.5, 1538.0, 1566.0,
1593.0, 1626.5, 1659.5, 1676.0, 1734.0, 1832.0, 1912.0, 2216.5, 2224.5, 2235.5,
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2800.0, 2850.0, 2873.0, 2888.5, 2940.0, 2956.5, 3004.5, 3025.5, 3049.0, 3074.0,
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3555.5, 3602.5, 3628.0, 3654.0, 3685.0, 3703.5, 5040.0, 5053.5, 5080.5, 5095.0,
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5462.0, 5510.5, 5594.5, 5621.0, 5704.0, 5745.5, 5842.5, 5895.0, 5927.5, 5955.5,
5974.5, 5993.0, 6044.5, 6059.5, 6076.5, 6897.0, 6912.5, 6923.0, 6950.5, 6963.0,
6981.0, 6998.0, 7051.0, 7186.5, 7206.0, 7225.5, 7249.0, 7281.0] [1008.0, 1041.0,

```

```
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1246.0, 1254.0, 1262.0, 1433.5, 1490.5, 1516.5, 1543.5, 1571.0, 1598.0, 1632.0,
1665.5, 1681.5, 1739.0, 1837.0, 1917.5, 2221.5, 2231.5, 2241.5, 2441.0, 2471.0,
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3144.0, 3162.5, 3264.5, 3283.0, 3335.0, 3378.0, 3513.5, 3536.0, 3563.5, 3611.5,
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5604.5, 5626.5, 5710.5, 5755.5, 5848.5, 5903.5, 5934.0, 5962.0, 5981.0, 6001.0,
6051.0, 6067.0, 6089.0, 6903.0, 6918.5, 6928.0, 6955.5, 6977.0, 6989.5, 7008.0,
7057.5, 7193.0, 7211.5, 7234.5, 7254.5, 7285.0]
```

```
/opt/jupyterhub/anaconda/lib/python3.8/site-
packages/pandas/core/indexing.py:1637: SettingWithCopyWarning:
A value is trying to be set on a copy of a slice from a DataFrame
```

```
See the caveats in the documentation: https://pandas.pydata.org/pandas-docs/stable/user\_guide/indexing.html#returning-a-view-versus-a-copy
self._setitem_single_block(indexer, value, name)
```

```
[26]: print(len(Stoprotate))

      print(len(Startrotate))
```

```
688
688
```

```
[ ]:
```