

# COMPSCI 326 - Web Programming

## JavaScript Objects

join on the Slack #q-and-a channel as well as Zoom  
remember, you can ask questions of your teammates on your group Slack!  
please **turn on your webcam** if you can  
**mute at all times** when you aren't asking a question

### Background resources:

(lots of details)

[JavaScript data types and data structures - JavaScript | MDN](#)

[Object - JavaScript | MDN](#)

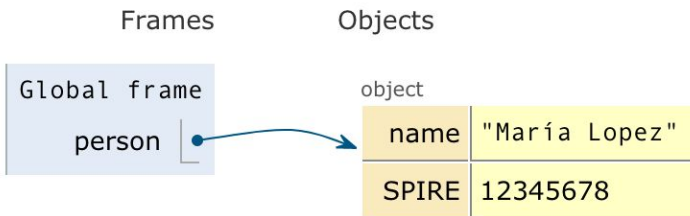
[Functions - JavaScript | MDN](#)

[https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global\\_Objects/Array/map](https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Global_Objects/Array/map)

video tutorial about objects: [https://www.youtube.com/watch?v=37YIF\\_evtEk](https://www.youtube.com/watch?v=37YIF_evtEk)

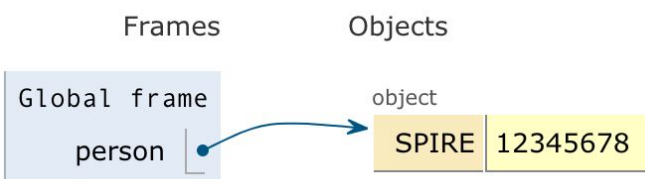
## Today: JavaScript: Objects In-Depth

```
let person = { 'name' : 'María Lopez', 'SPIRE' : 12345678 };
```



**Objects:** previously discussed...

- brackets
  - `person['name']` → 'María Lopez'
  - `let id = 'name';`
  - `person[id]` → 'María Lopez'
- dots
  - `person.name` → 'María Lopez'
- in an object
  - `'name' in person` → true
  - `'age' in person` → false
- remove a field
  - `delete person.name` → `person === { 'SPIRE' : 12345678 }`



What's really going on?

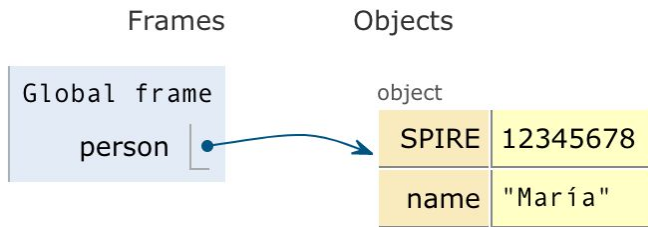
Objects have **properties**

Properties can be anything - you can add them by assigning one.

```
let person = {}; // same as let person = Object();
```

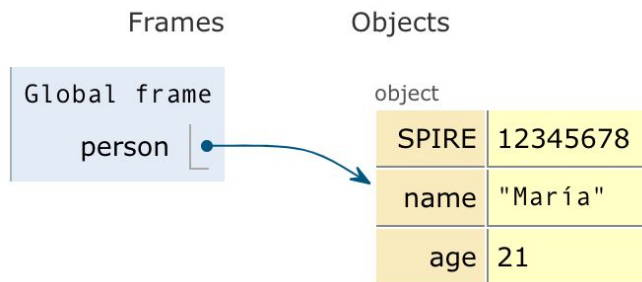
- strings

```
person.name = 'María';
```



- numbers

```
person.age = 21;
```



- more objects

```
person.hometown = { city: 'Miami', state: 'Florida', country: 'USA' };
```

- functions

```
person.print = function() {
  console.log(this.name + ' ' + this.SPIRE);
}
```

- special variable **this** = the current object

### Making new objects

- can make the object directly
  - as above with person
- or start with an empty, new Object
  - `person = new Object();`
  - `person.name = "";`
  - `person.spire = "";`

### JSON

- what is [JSON](#) anyway?

- JavaScript Object Notation
- basically the text representation of an object
- used for transmitting and receiving data - we will be doing this to communicate data between a web browser and a server
- JS has built-in functions to let you translate between a string representation and the internal representation
  - **JSON.stringify**
    - super useful for debugging, and for assertions!
      - `console.log(JSON.stringify(x));`
      - `console.assert(JSON.stringify(a) === JSON.stringify(b));`
  - **JSON.parse**
    - takes a string and returns a JavaScript object
    - `let obj = JSON.parse('{ "name" : "fred" }');`
    - `obj.name → "fred"`

characters (important for Scrabble and today's exercise):

ASCII / Unicode (UTF-8)

- characters of text internally represented as numbers
- originally very limited set, "Latin" alphabet - "ASCII", only 127 characters!
- now we use UTF-8
  - backwards compatible with ASCII
  - can represent all world's character sets
- for the "Latin" alphabet, can use:  
`str.charCodeAt(0)` to get the number, and `String.fromCharCode(num)` to get the character

*PythonTutor example code:*

```
let person = { 'name' : 'María Lopez', 'SPIRE' : 12345678 };
delete person.name;
person.name = 'María';
person.age = 21;
person.hometown = { city: 'Miami', state: 'Florida', country:
'USA' };
person.print = function() {
  console.log(this.name + ' ' + this.SPIRE);
}
person.print();
```

```
person.name = "Carlos";
person.print();
let str = '{ "name" : "fred" }';
let obj = JSON.parse(str);
let test = 'tEst';
let upperList = test.split('').map((c) => { return
c.toUpperCase(); });
let upperStr = upperList.join('');
let alpha = 'abcABC';
alpha.split('').forEach((c) => { console.log(c.charCodeAt(0));
});
```

**Exercise!**

**([COMPSCI 326 F20 - 3. JavaScript Exercises](#))**