Community Flare v1.14

This document contains the following sections:

Installation

Installing via CurseForge: You can download Community Flare from CurseForge using the CurseForge app. Type Community Flare in the CurseForge search bar and press Enter/Return. Click Install to install Community Flare.

Upgrading via CurseForge: Community Flare will automatically upgrade, along with your other CurseForge addons, when you open the CurseForge app.

Installing manually for the first time: To install Community Flare for the first time, unzip the `Community_Flare_v1.14.zip` file and add the `Community_Flare` folder to your `AddOns` folder:

Windows: `World of Warcraft\_retail_\Interface\AddOns`

Mac: `World of Warcraft/_retail_/Interface/AddOns`

Be sure to issue the `/reload` command in-game for changes to take effect.

Updating manually: If you are updating Community Flare, remove the old `Community_Flare` folder before adding the new one.

Commands and Options

Commands are typed in a chat window. The various options are set in-game in:
`esc - Options - AddOns - Community Flare.` You can access the various options from the number (`#`) just above the minimap and below the "show calendar" button. Click the number, then choose `Community Flare`.

Commands

Command	Description
`/comf`	In a battleground, typing this command reports the number of healers and tanks on each team, a list of all Community members, and the total number of Community members in the battleground. When not in a battleground, the `/comf` command reports: `Community: Not in Battleground yet`
`/comf debug`	Helps with debugging issues for Mesostealthy & others to report. (Must have Debug Mode enabled to utilize.)
`/comf defaults`	Sets all profile settings back to defaults.
`/comf deployed`	Checks if you still have people in community deployed in PVP.

`/comf find <x><y>`	These commands are used to search Community Member database for various information.
	`/comf find`
	      `<x> = inactive` to search for members who you have never seen online.
	      `<x> = nocompleted` to search for members who have never completed a match with you.
	      `<x> = nogrouped` to search for members who have never grouped with you.
	            `y` = Short name for Communities to search from a specific Community.
	
	Examples:
	`/comf find inactive <community>` lists all inactive community members in the short-named community.
	
	`/comf find nogrouped <community>` lists members in the short-named community who have never grouped with you.

`/comf find old`	If someone leaves a community, this command will tell you when they left. The database refreshes every 7 days so you will want to use it before it refreshes.
`/comf leaders`	Checks the order in which leaders get promoted in Battlegrounds.
`/comf options`	Opens the Community Flare options.
`/comf refresh`	Attempts to read the Community members from the blizzard server into your local user database again.

Command	Description
`/comf report`	Sends your current queues to community, with auto `INV` message if enabled & party has room.
`!cf`	Issuing this command in party chat shows the party members using Community Flare and the version.
`!status`	Whispering `!status` to anyone in a battleground using Community Flare will whisper to you the current status of the battleground. It also works with battle.net whispers. The user issuing the `!status` command will be notified when the battleground ends. Whisper commands only respond to senders that are in your same communities. **Note**: We recommend using this command in a battle.net whisper so if you log out of your toon, notification of the end of the battleground will be sent to your battle.net account.

Community Options

Option	Description
`Main Community?`	Allows you to choose the community from your subscribed list from the pull down menu. Default: `None`
`Other Communities?`	Select other communities from your subscribed list that you would like to use with Community Flare. Default: none checked Note: Below this option is the number of database members found (in main and other community databases that you have selected).
`Community Leaders?`	Choose the communities that you want to build the leaders list from.
`Refresh Members` **button**	Use this to refresh the Members Database from currently selected Communities.
`Rebuild Members` **button**	Use this to totally rebuild the Members Database from currently selected Communities.
`Always remove, then re-add Community Channels to General?`	Automatically deletes communities channels from general and re-adds them upon login. Default: unchecked

Invite Options

Option	Description
`Automatically accept invites from Battle.NET friends?`	Check to automatically accept group/party invites from Battle.NET friends. Uncheck to manually accept or refuse invites from Battle.NET friends. Default: checked
`Automatically accept invites from Community members?`	Check to automatically accept group/party invites from Community members. Uncheck to manually accept or refuse invites from Community members. Default: checked

Queue Options

Option	Description
`Always automatically queue?`	Checking this will automatically accept all queues for you. Default: unchecked
`Automatically queue if your group leader is your Battle.Net friend?`	Checking this will automatically queue if your group leader is your Battle.Net friend. Default: checked
`Automatically queue if your group leader is in Community?`	Checking this will automatically queue if your group leader is in Community. Default: checked
`Display notification for popped groups?`	Checking this will display a notification in your General chat window when groups pop. It will show popped groups and member counts. Default: checked
`Popup PVP Queue Window upon Leaders queueing up? (Only for Group Leaders.)`	Checking this will open up the PVP Queue Window if a Leader is queueing up for PVP so you can queue up too. Default: unchecked
`Warn if/when queues become paused?`	If checked, will provide a warning message or popup message for Group Leaders, if/when their queue becomes paused. Default: None
`Report queues to Main Community? (Requires Community channel to have / # assigned)`	Checking this will provide a quick popup message for you to send your queue status to the Community chat. Default: checked
`Community To Report To`	Choose the community that you'd like to report to from your subscribed list. Default: None

Option	Description
`Uninvite any players that are AFK?`	Select from pull-down menu for the number of seconds before AFK players are uninvited (`Disabled, 3 seconds, 4 seconds, 5 seconds, 6 seconds`). Default: `Disabled` **Note**: If you have the Community Flare addon with auto queue enabled, you will auto queue and never be AFK/kicked.
`Force PVP Role?`	This setting forces a role (`Tank, Healer, DPS`) if you are invited to a party that is already in queue! Default: None checked

Party Options

Option	Description
`Notify you upon given Party Leadership`	Select from pull-down menu if you would like to notified via raid warning when you are given leadership of your party. (`None, Raid Warning`) Default: `Raid Warning`

Battleground Options

Option	Description
`Auto assist community members?`	Select from pull-down menu if you would like to give raid assist to others in the battleground if you are raid leader (`None, Leaders Only, All Community Members`). Default: `Leaders Only`
`Block shared quests?`	Select from pull-down menu if you want to block shared quests during a battleground (`None, Irrelevant, All`). Default: `Irrelevant`

Option	Description
`Adjust vehicle turn speed?`	This will adjust your turn speed while inside of a vehicle to make them turn faster while inside a battleground (`Disabled, Default (180), Fast (360), Max (550)`) Default: `Disabled`
`Warn before Hearthstoning or Teleporting inside a battleground?`	Select from pulldown menu to issues a raid warning if you are about to Hearthstone or Teleport out of an active battleground. (`None, Raid warning`) Default: `Raid warning`
`Log roster list for matches from these communities?`	Choose the communities that you want to save a roster list for upon the gate opening in battlegrounds. Default: unchecked
`Display community member names when running /comf command?`	Check to automatically display all community member names found in the battleground when you run the `/comf` command. Uncheck not to automatically display all community member names found in the battleground when you run the `/comf` command. Default: checked
`Restrict players from using the /ping system?`	Checking this will block players from using the /ping system if they do not have Raid Assist or Raid Lead. Default: checked
`Always save Combat Log inside PVP content?`	Will always save combat logs for PVP matches. Default: unchecked
`Block Game Menu hotkeys inside a Battleground?`	Blocks the Game Menus from coming up inside a battleground from pressing their hotkeys. (To block during recording videos, for example.) Default: unchecked

Debug Options

Option	Description
`Enable debug mode to help debug issues.`	Check this to have Community Flare do various things to help debug issues in the addon. Uncheck to disable debugging issues. Default: unchecked
`Enable some debug printing to general window to help debug issues.`	Check to enable some debug printing to General window to help debug issues. Uncheck to disable some debug printing to General window. Default: unchecked

Profiles

You can change the active database profile, so you can have different settings for every character.

Option	Description
`Reset the current profile back to its default values, in case your configuration is broken, or in case you simply want to start over.`	Click the `Reset Profile` button to reset the current profile.
`You can either create a new profile by entering a name in the editbox or choose one of the already existing profiles.`	You can create a new profile by entering a name in the edit box, or you can choose one of the already existing profiles from the pulldown menu.
`Copy the settings from one existing profile into the currently active profile.`	Select the existing profile from the pulldown menu.
`Delete existing and unused profiles from the database to save space, and cleanup the SavedVariables file.`	Choose the profile you wish to delete from the pulldown menu.

Note: Just because you do not see an option doing anything on screen doesn't mean it isn't doing something.

Summary of New Features

Community Flare v1.14

- New Command: `/comf report` added to send your current queues to community, with auto `INV` message if enabled & party has room.
- `!status` check for Battle for Wintergrasp now reports Vehicle counts.
- `!status` check now reports status for Arathi Basin.
- `!status` check now reports status for Brawl: Southshore vs. Tarren Mill.
- `!status` check now reports status for Deep Wind Gorge.
- `!status` check now reports status for Eye of the Storm.
- `!status` check now reports status for Seething Shore.
- `!status` check now reports status for Silvershard Mines.
- `!status` check now reports status for Temple of Kotmogu.
- `!status` check now reports status for The Battle for Gilneas.
- `!status` check now reports status for Twin Peaks Gulch.
- `!status` check now reports status for Warsong Gulch.
  - Player you message `!status` must have v1.14 or higher for these to report back!
- BUGFIX: Fixed Block game menu hotkeys inside PVP content. (This is disabled by default, only enable if you know what it's doing!)
- BUGFIX: Fixed the Context Menus to work with the new UIDropDownMenu system.
- Bumped TOC to v11.0.0.

Community Flare v1.13

- -New Command: `/comf debug` added to better help with debugging issues for Mesostealthy & others to report. (Must have Debug Mode enabled to utilize.)
- -New Option: Always save Combat Log inside PVP content, will always save combat logs for PVP matches.
- -When joining tracked PVP Queues, it will now report your current faction when reporting.
- -BUGFIX: If `/reload` used during Battleground, match data/roster was not saved into the match log list.
- -Bumped TOC to v10.2.7

Community Flare v1.12

- New Feature: Right click on your Party Members to "Request Party Lead". (They must have Community Flare v1.12+ as well.)
- BUGFIX: Fixed some issues with the Community Leaders priority being updated properly.
- Bumped TOC to v10.2.6

Community Flare v1.11

- History: Added more stuff to track, like first seen, last channel message time, channel message count, etc.
- New `/comf find <x> <y>` commands to search Community Member database for various stuff.
  - x = inactive to search for members who you have never seen online.
  - x = nocompleted to search for members who have never completed a match with you.
  - x = nogrouped to search for members who have never grouped with you.
    - y = Short name for Communities to search from a specific Community.
- -BUGFIX: Notification now shows properly when someone is removed from a Community.
- Old Command: `/comf findold` is now `/comf find old`.

Community Flare v1.10

- Only group leaders can report to community when they leave a queue.
- Auto group invite now auto invites if the first word whispered is `inv` or `invite`. (Not case sensitive.)
- BUGFIX: Last Seen now works again properly when right clicking on a Community Member.

Community Flare v1.09

- Last Seen Around option only shows for community member list now.
- Bumped TOC to v10.2.5.

Community Flare v1.08

- `!status` check while inside Isle of Conquest should now report Gate Percentages.
- BUGFIX: Fixed `!status` reporting a win/loss properly as a Mercenary.

Community Flare v1.07

- New `/comf deployed` command to check if you still have people in community deployed in PVP.
- New setting to allow Community Leaders list to only build from selected Communities.
- Block game menu hotkeys inside PVP content reworked a bit with raw hooks.

Community Flare v1.06

- New setting to force Tank/Healer/DPS specialization for PVP in Queue Options.
  - This setting forces a role if you are invited to a party that is already in queue!

Community Flare v1.05

- Match Logs are kept for previous 7 days only to avoid super large settings files.
- `/comf options` will open the Community Flare options.

Community Flare v1.04

- Block group invites if you are currently queued for a Battleground as a mercenary.
  - This normally would auto accept the invite and drop your queue!

Community Flare v1.03

- No Subscribed clubs found message will only show up once per character that does not have any club selected.
- Can Report Queue Joins/Drops/Pops/etc for Brawl: Comp Stomp.
- Log Names List now stores properly if you are a Mercenary.
- New Setting: Display notification for popped groups?
  - If enabled, will show popped groups and member counts.
- frFR Locale language has first been added.
- Added better queue tracking stuff.

Community Flare v1.02

- Removed esMX language from Locales loading, was just there for testing purposes before.
- When gates open, Mercenary names will show counts from communities now.

Community Flare v1.01

- Added ability to obtain CF data to other CF users in the same Main Community.
- Updated some Locales strings and converted some more.

Community Flare v1.00

- Localization added for this release. Only enUS and esMX added so far. If someone wants to make the others and send to me?
  - Find Mesostealthy-Dentarg in-game and let me know what languages you would like to help with.
- New setting to stop players from using the /ping system if they do not have Raid Assist or Raid Lead! (Raid Leaders & Assistants only.)
- New setting to warn you if your queue becomes paused. Group Leader gets a Raid Warning message, others get normal message.
- New setting to adjust vehicle turn speed while inside a Battleground. Allows for faster vehicle turning!
- Auto Raid Warning when Captain Balinda Stonehearth is engaged in combat, Alliance. (Raid Leader issues `/RW`, otherwise local warning only!)

- Auto Raid Warning when Captain Galvangar is engaged in combat, Horde. (Raid Leader issues `/RW`, otherwise local warning only!)
- Refresh Database added for options to just refresh the members in communities without rebuilding entirely.
- Added some debugging stuff to help debug various issues. (Requires Debug Mode Enabled in Options!)
- Now monitors for when your queues become paused / unpaused and issues an alert to Group Leader.
- When queue becomes paused, it checks for anyone that's offline to be Kicked for Group Leader.
- Whisper commands only respond to senders that are in your same communities now.
- Some Players in database had a "space" in their name, spaces now are removed.
- Saves last completed date / time when player is inside a community Epic Battleground.
- Saves last grouped date / time when player is inside a community Epic Battleground.
- Saves counter for number of grouped community Epic Battlegrounds for players.
- Saves last seen date / time when player were last seen online in database.
- `/comf defaults` will set all profile settings back to defaults.
- Added build number to the options title bar for minor updates.
- BUGFIX: Community Count when gate opens *SHOULD* be fixed!
- Bumped TOC to v10.2.0