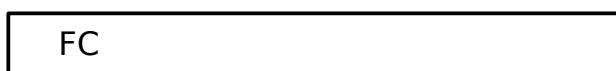
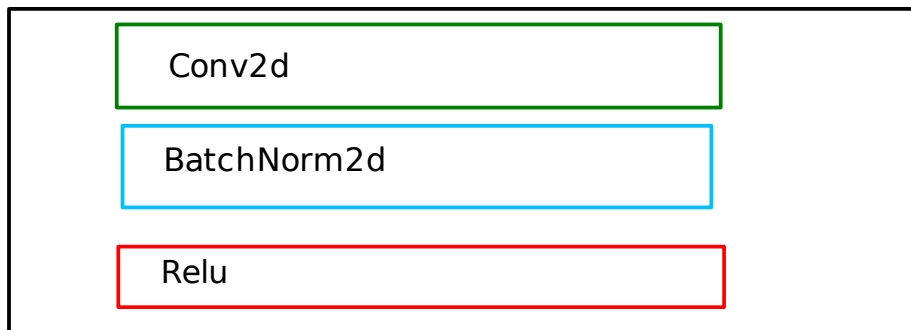
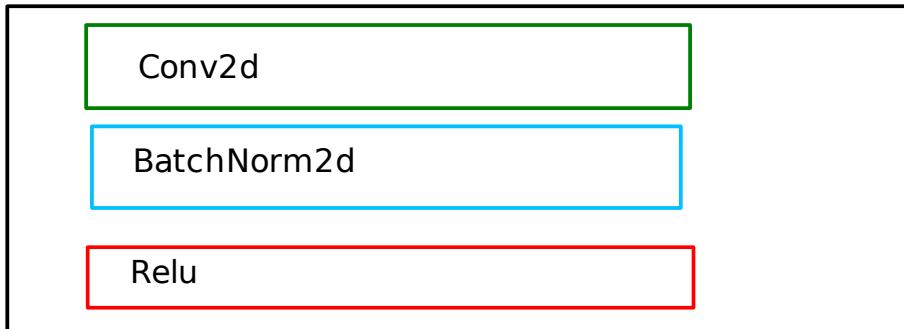
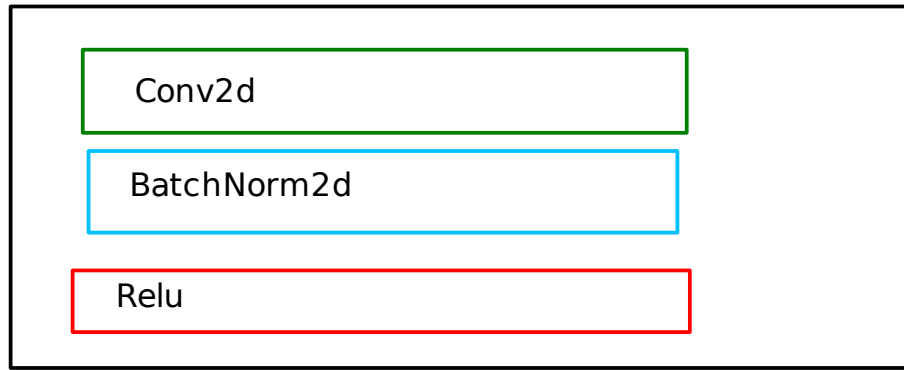


Convst

input is batch_size * 1 channel * frames * input_features

(8,1,640,229)



(8, 640, 768)