

Individual Reflection

What do I want to learn or understand better? Consider e.g., teamwork, Scrum, agile processes, technologies etc.?

How should user stories be written. It seems to be a balance between guiding towards a finished product and at the same time not writing user stories that are inaccurate.

What is my contribution towards the team's deliveries? How can I help my team do better next sprint?

I focus a lot on writing compatible code according to SOLID to make sure my teammates can use what I do and make the code scalable.

I built a navbar for navigating the subchapter.

I also built and designed a moderator page for a specific teacher (this had been done by other team members).

Changes/improvements from last week's reflection?

Tried organizing files into folders. Mostly this has been with the styling code.

This week we worked in a team of three but where I also worked on a task alone.