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# Paralell Wilcoxon Signed-rank tests

Bachelor's Thesis (6 ECTS)

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## **Abstract**

Wilcoxon Signed-rank test is a paired statistical test that is used when measurement values are not normally distributed. The test is used by BIIT(Bioinformatics, Algorithmics and Data mining group) research group for gene regulation, gene expression data analysis, biological data mining and others. BIIT is joint research group between the Department of Computer Science (University of Tartu), Quretec, and the Estonian Biocenter.

The current implementations of the Wilcoxon Signed-rank tests are slow and unoptimized. This project will look into the foundations of wilcoxon signed-rank test, its current implementations and how to optimize it. In order to make the implementation more accurate, the relationship between Wilcoxon statistic and gaussian approximate will be observed. In order to make the implementation faster, some dynamic programming methods will be used to save computation time. The goal of optimizing is to make it more accurate and speed up the test running.

The end goal of this project is to create an accurate and fast wilcoxon test implementation in C++ shared library. In the scope of this project, the library will be integrated with 2 tools -command line and Cron-R. It will also be easily extendable to be integrated with any other tools one might desire, since it is a shared library.

# 1 Introduction

The BIIT research group has biologist who conduct a variety of experiments on a control group. They try to measure, compare and test different attributes of a living organism. These attributes might be, but not limited to blood pressure, proteine amount in the blood, RNA amount, purity of urine, brainwaves etc. These attributes can be repeadedly measured on the same subject and the results are never exactly the same. There is always a little noise and varience between the samples. Biologist often experiment on the control group and try to affect these observed attributes. The take samples before and after simulating the observable attribute with some stimulant. This is called the case-control study.

However, since even without external stimulation the 2 results are never the same. Also, different experiments can have wildy different assumptions, so you cannot simply use a constant error margin on all your tests. For example, the blood pressure measuring before and after jogging could have a lot bigger changes then brainwave changes. Therefore the biologist need to use statistical tests to find out which case-control studies are actually significant and which are simply noise.

There are many case-control tests available. For example paired Students t-test, t-test for matched pairs and Wilcoxon signed-rank test. The Wilcoxon signed-rank test is used when the measurement values are not normally distributed when the experimental conditions are fixed. In practise, this means that the histogram of measurements is either asymmetrical or it does not resemble the bell shape.

It is common to assume that properly scaled gene expression measurements follow normal distribution, while quantities of proteins and metabolites are assumed to have non-normal distribution.

## 1.1 NetCDF file format

The BIIT group holds statistical data in NetCDF file format. NetCDF is an open source standard of a set of data formats, programming interfaces, and software libraries that help read and write scientific data files. [http://www.unidata.ucar.edu/software/netcdf/docs/what\\_is\\_netcdf.html](http://www.unidata.ucar.edu/software/netcdf/docs/what_is_netcdf.html)<sup>2</sup> Data can be held in a structured manner in a NetCDF file. You can define dimensions, name them, put variables in the dimensions and later retrieve or change them. This is useful, for example, to hold matrix like data in a file and have fast lookups. In addition, you can define helper dimensions for the matrix for extra information. NetCDF file format is used by the BIIT research group to hold gene data and will be given as an input file for the program.

Currently the BIIT group holds the data in the NetCDF file in the following format:

## Data matrix

- double data(m, n) - the data matrix of m genes (variables) and n samples (experiments, patients, ...)
- string gene[m] - gene IDs
- string array[n] - sample IDs

## Non-track metadata

- string \_\_FileFormat - EVDF format identifier string. Current value: "ExpressView 1.1".
- string \_\_DatasetType - A string identifying the dataset type. This is used to extract data-specific parameters from a global configuration file. See datatypes.conf (ExpressViewConfigFiles) for allowed values.
- string[n] Organism - Organism (per column)
- string[n] MetadataOrder - Sometimes metadata (including column tracks) may be in a different order than columns in data. This variable is a permutation of the array variable, specifying the order of column variables. This field is deprecated and all column metadata is expected to be in array order in new datasets.
- string InvestigationTitle - short title for the dataset
- string ExperimentDescription - long description for the dataset
- string DatasetID - Optional Source-specific dataset identifier
- string DatasetLink - Optional A URL associated with the dataset
- string \_\_VariableLabel - Optional Custom variable type name for the dataset. Overridden by variable\_label in project configuration. (ExpressView) Names of any other (optional, non-track) metadata variables must be prepended by two underscores. Additional variables may be mandated by a data type specification, see ExpressViewConfigFiles. Known specific variables:
- string \_\_Organism - ArrayExpress chip organism (ArrayExpress; as opposed to the source of biological material stored in Organism)

## **Tracks**

Tracks are all other variables whose name begins with an uppercase character, that are arrays of either string or double, with the size of their first dimension either m or n. The former are referred to as row tracks and the latter as column tracks. These variables encode some information about either the rows or columns of the data matrix; e.g. ExpressView displays column tracks above the heatmap.

Examples:

string Chemotherapy[n] string Local Relapse[n] double RelativeVariance[m]

## **1.2 Current BIIT procedures**

Currently the BIIT group has 3 ways of analysing its data.

### **1.2.1 GNU R**

They can use GNU R project to make custom and complex analyses. For that they need to manually read NetCDF file to the R and then call the R built in function `wilcox.test` to use Wilcoxon test. The problem with R wilcoxon test is that it is slow. If you run thousands of tests in a row, the results might come after hours of computer processing. One of the goals of this paper and project is to make Wilcoxon test run on command line in mere seconds.

### **1.2.2 Web interface**

They can use a web interface which can take in certain arguments and command line script. It then will use whatever command line tools it has available and visualizes the output.

### **1.2.3 Command line**

They can also use the command line directly which has a variety of tools installed. The wilcoxon test will ultimately call R wilcoxon function.

So in the end - no matter how the biologist analyse their data, they will always use wilcoxon test in the GNU R project.

## 2 Wilcoxon signed-rank test

The Wilcoxon signed-rank test is a non-parametric (data doesn't have to have characteristic parameters or structure) statistical hypothesis test used when comparing two related samples, matched samples, or repeated measurements on a single sample to assess whether their population mean ranks differ - i.e. it is a paired difference test.

This means that with Wilcoxon test you can look at some measurable feature (eg. gene). If two or more experiments in different conditions have been made on it (eg. gene experiments and their confirmation results), Wilcoxon test can be used to see if they are relevant.  $H_0$  means that the difference between pairs is zero.  $H_1$  means it is not.

It was popularized by Sidney Siegel in his book "Nonparametric statistics - for the behavioral sciences". Sidney used the symbol  $T$ , instead of  $W$  in his book, because it was related, but not exactly the same as  $W$ . Because of this the test is sometimes referred to as the Wilcoxon T test and the test statistic is reported as a value of  $T$ .

			$x_{2,i} - x_{1,i}$		
$i$	$x_{2,i}$	$x_{1,i}$	sgn	abs	
1	125	110	1	15	
2	115	122	-1	7	
3	130	125	1	5	
4	140	120	1	20	
6	115	124	-1	9	
7	140	123	1	17	
8	125	137	-1	12	
9	140	135	1	5	
10	135	145	-1	10	

order by absolute difference

			$x_{2,i} - x_{1,i}$			
$i$	$x_{2,i}$	$x_{1,i}$	sgn	abs	$R_i$	sgn $\cdot R_i$
3	130	125	1	5	1.5	1.5
9	140	135	1	5	1.5	1.5
2	115	122	-1	7	3	-3
6	115	124	-1	9	4	-4
10	135	145	-1	10	5	-5
8	125	137	-1	12	6	-6
1	125	110	1	15	7	7
7	140	123	1	17	8	8
4	140	120	1	20	9	9

Figure 1: Wilcoxon test hypothesis table

### 2.1 Statistical Tests

The statistical tests are usually done, because initial research has raised a hypothesis. It is desirable to know if the hypothesis is true or not.



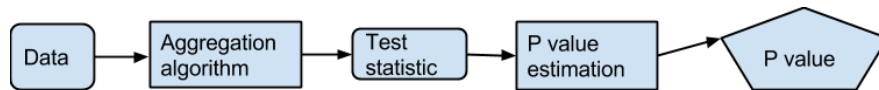


Figure 2: Graphical representation of statistical test flow

### 2.1.1 Data and aggregation

Statistical tests are usually built by first gathering the necessary raw data. The data is then organized by some kind of aggregation algorithm which also might filter out tests that don't fall under the assumptions.

### 2.1.2 Test Statistic and hypothesis

Next a test statistic  $T$  is chosen and hypothesis are stated.

The test statistic is a scalar function of all the observations, which summarizes the data by a single number. Commonly the  $T$  is either one-sample, two-sample or paired statistic, depending on the tests. Other statistics might also be used.

The hypothesis raised are null hypothesis and alternative hypothesis. Null hypothesis in simple terms means false. A more precise explanation would be default position, or that the measured samples have no relationship between them. It is simple to think of it as a no statement, even though it might not be as accurate. The alternative hypothesis is the opposite - in simple terms, one could think of it as true or interesting result. It means that the two measured samples have a relationship between them, either in direct or indirect ways. A good example to explain these 2 is the court verdict - if null hypothesis is kept, then the suspect has not been found guilty. There was not enough evidence. On the contrary, if null hypothesis was rejected, the suspect was found guilty, because there was enough evidence to make that decision.

When the null hypothesis is true, then the test statistic has a well-defined probability distribution. This means that one can predict pretty well the possible outcome of a measurable subset of samples. The alternative hypothesis sample outcomes are at the edges of a probability distributions, which makes them hard to predict.

### 2.1.3 P value estimation

After that a P value estimation is made with some algorithm. A variety of algorithms have been thought of, depending on the type of data, goals of the tests and even the amount of data. Statistics need to make the right choice between the algorithms by taking all these assumptions into an account. The P value shows

the probability that the measured sample belongs in the well-defined probability distribution and where does it most likely belong inside that distribution.

#### 2.1.4 P value

Finally a P value is extracted and it can be compared to the critical P value to find out if it should reject or keep the null hypothesis. A certain threshold is taken for the p-value. If the p-value is within this threshold, then null hypothesis is rejected. If the p-value is not within this threshold, then null hypothesis is kept.

Visually, when the probability distribution forms a gaussian distribution, the p-value ranges where the null hypothesis are rejected can be visualized as in 3 and 4:

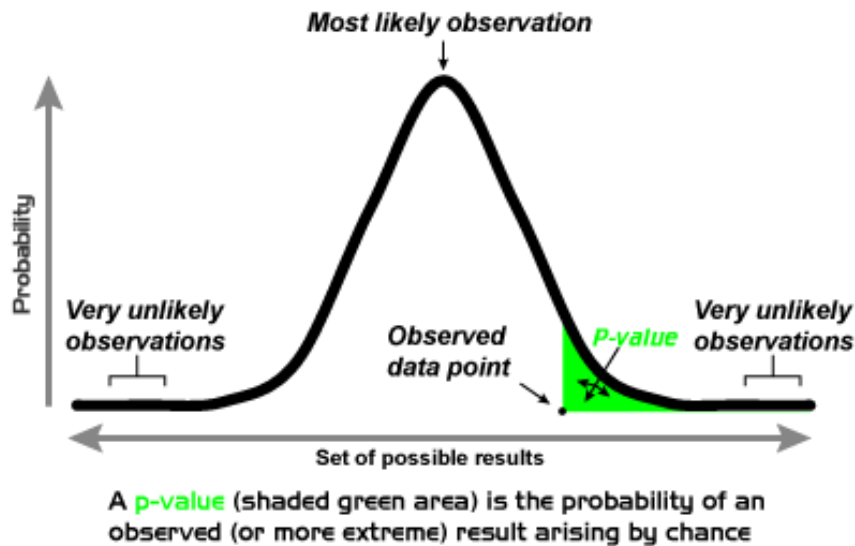


Figure 3: One sided p value representation

## 2.2 Wilcoxon test

### 2.2.1 Wilcoxon test Assumptions

1. Data is from the same population and paired.
2. Pairs are independent and random.
3. The data is measured at least on an ordinal scale - i.e. it allows rank order by which data can be sorted.
4. The median has symmetric distribution of differences.

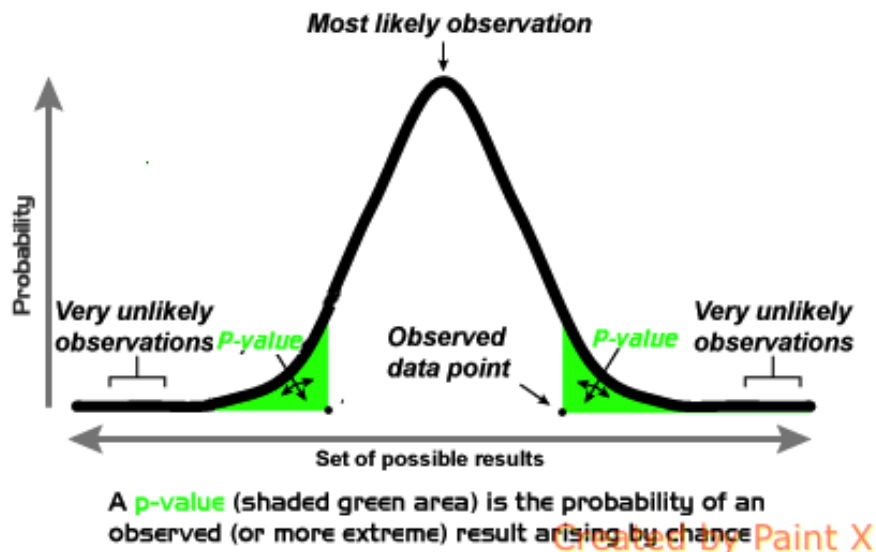


Figure 4: Two sided p value representation

### 2.2.2 Practical use

Wilcoxon test can be used to make sure that something has an effect on the measured samples. For example, biologist could measure 3 patients white blood cell levels, create some external stimulation on the patients and measure the white blood cell levels again. The wilcoxon signed-ranked test shows whether the external stimulation had any statistical effect on the white blood cell levels.

A Test statistic  $W$  is created for the test that estimates symmetry, but neglects actual value. What this means in practice is that the statistic ranks the absolute values of the measured sample pairs. It then takes each and every rank looks at every possible combination you can create with the ranks by changing the signs of the ranks. In total you can have  $2^n$  possible different combinations. Visually, it can be represented as shown in 6

If we calculate the value of  $W$  statistic of each and every one of the 8 examples and then add the  $W$  results together, it turns out the result is exactly zero.

$$W = 1 + 2 + 3 = 6$$

$$W = -1 + 2 + 3 = 4$$

$$W = -1 - 2 + 3 = 0$$

$$W = 1 - 2 + 3 = 2$$

$$W = -1 - 2 - 3 = -6$$

$$W = 1 - 2 - 3 = -4$$

$$W = 1 + 2 - 3 = 0$$

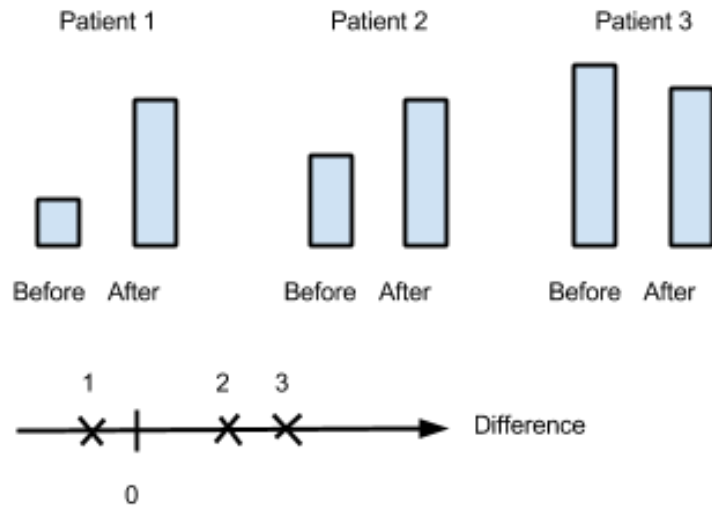


Figure 5: Two sided p value representation

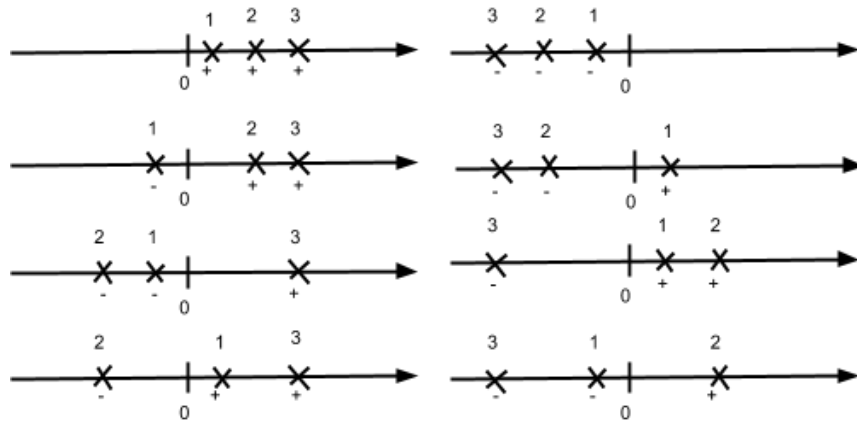


Figure 6: Two sided p value representation

$$W = -1 + 2 - 3 = -2$$

$$6 + 4 + 2 + 0 + 0 - 2 - 4 - 6 = 0$$

So in the end, since symmetry is estimated but actual value neglected, then its not really needed to know anything other but number of tests. No matter the value of the tests,  $W$  statistic will always create the same table.

So in essence - estimate symmetry, but neglect actual value.

### 2.2.3 P-value assignment problem

To create the p-value model for symmetric distributions the following steps need to be taken:

1. Since the distribution is symmetric, then sample pair values are not needed. I.e. sample pair value  $x$  is probably an  $x$  and the definite value is of no interest. It can be assumed they are fixed values.  $P(\text{sign}(x)|x| = x_0) = \frac{1}{2}$
2. It is important how probable it is to get a certain combination of signs if the absolute values are fixed  $P(\text{sign}(x_1), \text{sign}(x_2), \dots, \text{sign}(x_n)|x_1| = x_1^0, |x_2| = x_2^0, \dots, |x_n| = x_n^0) = 2^{-n}$
3. Based on the previous step it can be made certain what is the probability of obtaining  $W$  for a fixed  $|x_1|, |x_2|, \dots, |x_n|$ . This will lead to the random sign model.
4. Since  $P_n[W||x_1|, |x_2|, \dots, |x_n|] = \text{const}$  for any  $|x_1|, |x_2|, \dots, |x_n|$  then  $P_n[w|Hypothesis0] = Randomsignmodel$

### 2.2.4 Exact computation of P-value

Given a  $N$  ranks, it can be calculated what the sum of all ranks are assuming that their ranks are random. If it is recorded how many different combinations form a certain sum  $k$  for every random sign combination and process is repeated until all the random combinations are exhausted, a  $V$  - table is formed. It signifies all the possible random signed rank combinations sums in an  $N$  sized ranked array, where  $k$  shows how many times a certain sum was achieved. The function to get the number of times a certain sum was achieved will be called  $V(N, k)$  from now on.

From this table,  $P$  value can be calculated. The  $P$  value will show how probable it is that the given  $N$  ranks with random signs, how probable it is that a sum  $k$  is the result. If this process of calculating  $P$  value is done repeatedly for every possible  $N$  and  $k$ , then a  $P$  - table forms. The  $P$  - table shows the probability of every possible sum  $k$  appearing given  $N$  ranks with random signs. The function to get the desired  $P$  value from that table will be referred to as  $P(N, k)$  from now on.

If the  $P$  - table gets large enough, it will start taking the shape of gaussian distribution. Because of that, given enough ranks, a gaussian distribution can be used to approximate the  $P$ .

### 2.2.5 The V table formula

Given  $N$  which shows us the number of ranks starting from 0 and  $k$  which shows us the sum that we are interested in. Recursively apply this algorithm until you reach to the  $N = 1$ .  $V(N + 1, k) = V(N, k - 1) + V(N, k + N + 1)$

There are some additional conditions to the formula:

$$V(N, k) = 0 \text{ if } k < -N * \frac{N+1}{2} \text{ or } k > N * \frac{N+1}{2}$$

$$V(N, k) = 1 \text{ if } k = -N * \frac{N+1}{2} \text{ or } k = N * \frac{N+1}{2}$$

### 2.2.6 The P table formula

Given  $V$  table,  $N$  and  $k$ , we can calculate the  $P$  by  $W = \sum_{T=k}^{\infty} [\frac{V(N,T)}{2^n}]$

To get the  $P$  table, we go through all  $N$  and  $K$  values that we are interested in.

### 2.2.7 The Gaussian approximation of P table

As mentioned above, if the number of ranks  $N$  gets large enough, then Gaussian distribution can be used. A simple gaussian function  $F(x, 1)$ , where  $x$  is the statistic  $z$ -value, eg standard score and 1 is the sigma, will give approximately the same results as the accurate  $P$  table.

### 2.2.8 V and P example

Given  $N$  is 2, then ranks are 0, 1, 2, one can combine them into  $0+1+2$  or  $0+1-2$  or  $0-1+2$  or  $0-1-2$ . This gives us one way to get 3, one way to get 1, one way to get  $-1$  and one way to get  $-3$

It can now be calculated that the probability that our there is a 0.25% that our value is 3 or lower and 0.5% that our value is 1 or lower.

This distribution is the most accurate table you can compare your wilcoxon test results on - it shows the exact probability that your tests falls into a certain normal distribution range. However, the table is expensive to calculate with  $O(n^2)$  complexity.

### 2.2.9 Code sample

A python code to calculate the  $V$  table is as follows:

```
def V(n, k, vTable):
    if((n == 1 and (k == 1 or k == -1)) or (n == 0 and k == 0)):
        return 1
    if((k < -(n * (n + 1) / 2)) or (k > (n * (n + 1) / 2))):
```

```

        return 0
    n = n - 1

    kIndex = k + kSize

    leftValue = 0 if kIndex - n - 1 < 0 or kIndex - n - 1 >= len(vTable[n]) else vTable[n][kIndex - n - 1]
    rightValue = 0 if kIndex + n + 1 < 0 or kIndex + n + 1 >= len(vTable[n]) else vTable[n][kIndex + n + 1]

    return leftValue + rightValue

def calculateVValues():
    vTable = []
    for n in range(nSize):
        tableRow = []
        for T0 in range(kSize * 2 + 1):
            tableRow.append(V(n, T0 - kSize, vTable))
        vTable.append(tableRow)
    return vTable

```

The python code to calculate the P table is as follows:

```

def calculatePValues(vTable):
    pTable = []
    for n in range(nSize):
        tableRow = []
        sumValue = 0
        powerValue = 2**n
        for T0 in range(kSize * 2, kSize-1, -1):
            sumValue += vTable[n][T0]
            p = sumValue / powerValue
            tableRow.insert(0, p)
        pTable.append(tableRow)
    return pTable

```

You can find a python implementation of a code sample in <https://github.com/stenver/wilcoxon-test/blob/master/WilcoxonVTable/pAccurateTable.py>

### 2.2.10 Bonferroni correction

If you make multiple hypothesis on a test, then you increase the risk in which you reject null hypotheses when its actually true. The Bonferroni test helps to counteract this in a simple way - for each hypothesis you make on a test, you should use a significance level  $N$  times lower than before. So for example, if you make  $N$  hypothesis and want a significance level  $\alpha$ , then you should run each test at a significance level of  $\alpha/N$ .

If you want to use Bonferroni correction with Wilcoxon signed-rank test, then you need to keep in mind that the approximated  $P$  value significance level needs to be much more accurate, since the bonferroni test divides it by the amount of features tested. This means higher the  $X$  value, the more features you add in the test. [http://en.wikipedia.org/wiki/Bonferroni\\_correction](http://en.wikipedia.org/wiki/Bonferroni_correction)<sup>3</sup>

## 2.3 The wilcoxon test formulae

The test first ranks the experiment values in an ascending list by subtracting the test experiment value from the original experiment value and then taking absolute value of it. Then it sorts them by size. (pairs (3, 5), (6, 3), (5, 10) would come -2, 3, -5, their absolute values would be ranked 1, 2, 3)

Then it finds out the sign of each experiment pairs (pairs (3, 5), (6, 3), (5, 10) would come -2, 3, -5, which signs would be -, +, -, in another words, -1, 1, -1)

Then it calculates the statistic  $W$ , which is the absolute value of the sum of the signed ranks, and finds out whether the  $N$  is large enough to approximate  $P$  value or it needs to use  $P$  value table to get the  $P$  value. If it can approximate  $P$  value, the test calculates  $Z$  value and compares it to approximated  $Z$  value. If the  $Z$  value is bigger than  $Z_{critical}$ , reject  $H_0$ . If it cant, then it will just get the  $P$  value from built in table and if the  $P$  is smaller than 0.05, then reject  $H_0$ . The formula for wilcoxon test:

Let  $N$  be the sample size, the number of pairs. Thus, there are a total of  $2 * N$  data points. For  $i = 1, \dots, N$ , let  $x_{1,i}$  and  $x_{2,i}$  denote the measurements.

1. For  $i = 1, \dots, N$ , calculate  $|x_{2,i} - x_{1,i}|$  and  $sgn(x_{2,i} - x_{1,i})$ , where  $sgn$  is the sign function.
2. Order the  $N$  pairs from smallest absolute difference to largest absolute difference,  $|x_{2,i} - x_{1,i}|$ .
3. Rank the pairs, starting with the smallest as 1. Ties receive a rank equal to the average of the ranks they span. Let  $R_i$  denote the rank.



4. Calculate the test statistic  $W$ , the absolute value of the sum of the signed ranks.  $W = \left| \sum_{i=1}^N [\text{sgn}(x_{2,i} - x_{1,i}) * R_i] \right|$
5. As  $N$  increases, the sampling distribution of  $W$  converges to a normal distribution. Where  $X$  depends on how accurate you want your results to be
  - (a) For  $N \geq X$ , a  $z$ -score can be calculated as
 
$$z = \frac{W-0.5}{\sigma_w}, \sigma_w = \sqrt{\frac{N(N+1)(2N+1)}{6}}$$
 If  $Z > Z_{critical}$  then reject  $H_0$ , where  $Z_{critical}$  is calculated with Gaussian distribution
  - (b) For  $N < X$ ,  $W$  is compared to a  $p$ -value that can be calculated from enumeration of all possible combinations of  $W$  given  $N$ .  
 If  $W \geq P_{critical}$ ,  $N$  then reject  $H_0$

### 2.3.1 Example

Given pairs  $[6, 8, 3, 3, 2, -3, -3, 3, 1, 3]$ .

1. Calculate absolute values and signs: Absolute values  $[2, 0, -5, 6, 2]$  Signs  $[1, 0, -1, 1, 1]$
  2. Exclude pairs absolute value is 0
  3. Order the remaining pairs. Ties receive the rank equal to average of the ranks they span  $[2 \Rightarrow 2.5, -5 \Rightarrow 1, 6 \Rightarrow 4, 2 \Rightarrow 2.5]$
  4. Calculate the test statistic  $W$   $W = 1 * 2.5 + (-1 * 1) + 1 * 4 + 1 * 2.5 = 8$
- Since  $N_r$  is very small, use a table to look up the  $p$  value. The calculation of  $p$  table is in a later chapter.  $P(5, 8) = 0.125$  Since  $0.125 > 0.05$ , reject  $H_0$

## 2.4 Definitions

1.  $N$  - The sample size in a wilcoxon signed-rank test.
2.  $V(N, k)$  - table. This table is only needed, for calculating  $P(N, k)$ . It has no other use for us. It signifies the number of different possible signs in an  $N$  sized rank array where  $k = W$ . So for example,  $V(3, 0)$  would tell that there are 3 variables, then how many different signs could those ranks have, if their sum is 0.
3.  $P$  - Value that has been calculated. This is needed to know how accurate approximated  $P$  value is in practical use, using the  $V$  table by using the following formula:

$$4. P = \sum_{k=W}^{\infty} \frac{V(N, k)}{2^n}$$

5.  $P(N, k)$  - table that has  $P$  values in it for every  $N$  and  $K$ . The table gets larger, the bigger  $N$  is. Table with the size  $N = 80$  is around 2.5 MB in plaintext file, while  $N = 800$  is many gigabytes.
6.  $P_{approx}$  - value that has been calculated with the Gaussian Distribution formulae.
7.  $P_{approx}(N, k)$  - table that holds every Papprox value for each  $N$  and  $K$ .
8.  $X$  - the high enough  $N$  value where Gaussian Distribution can be used, instead of a accurate  $P$  table, because its accurate enough.

## 3 Approximating the P value

### 3.1 Goal

The current implementations of Wilcoxon signed-rank test usually assume that  $Z$  can be used to calculate the  $P$  value, because mostly, the  $N$  is sufficiently large to use  $Z$ . This allows them to use Gaussian Distributions to approximate the  $P$  value and the accurate  $P$  table calculation is often left unoptimized.

In the BIIT research group, however, the  $N$  is usually not sufficiently large. This means that Gaussian distribution cannot be used. Furthermore, it is not known where exactly the  $N$  limit is, so an arbitrary number is used for that purpose. The currently suggested  $N$  is 10.

Also, since BIIT uses multiple hypothesis testing, the approximation must be good even for small  $P$  - values. As mentioned above, the Bonferroni correction will lower the  $P$  significantly.

Because of this, one focus of the paper is finding out how good the approximation of Gaussian Distribution is. The reason to find it out is, as mention, because approximation is computationally cheap and the preferred method to be used over accurate  $P$  table, which is computationally expensive.

### 3.2 Approximation traits

When  $N = 1$ , then approximation is quite unaccurate. As  $N$  increases, then the approximation becomes more and more accurate.

When the  $N \rightarrow \infty$ , then the approximate region will almost equal the accurate  $P$  region. This means that when  $N \rightarrow \infty$ , then there is no reason not to use Gaussian Distribution, as it will be completely accurate.

### 3.3 Optimizing

The bottleneck of the other implementations of the Wilcoxon test, when  $N$  is low, is that they calculate the  $P$  and  $V$  tables every time the test is run, thus if you run thousands of tests in a row, a lot of complex recomputation is done. This eventually becomes a performance issue.

To speed this up - this project will calculate the entire  $P(N, k)$  for every value that is possible where  $N < X$ . Then the  $P(N, k)$  will be hardcoded inside the program for quick lookup of the value.

One of the focuses of this paper is finding the  $X$  value

## 4 Finding the $X$ value

### 4.1 Proving that $P$ and $P_{approx}$ get more similar as $N$ increases

First we wanted to confirm that as  $N$  grows,  $P$  and  $P_{approx}$  value will get more and more similar. To do this, we took  $P(N, k)$  value for each  $N$  where  $N < 50$  and  $P(N, k) = 0$  and  $P(N, k - 1)! = 0$ . We then compared the  $P(N, k)$  and  $P_{approx}(N, k)$  for each  $N$  where: The results are on Figure 7.

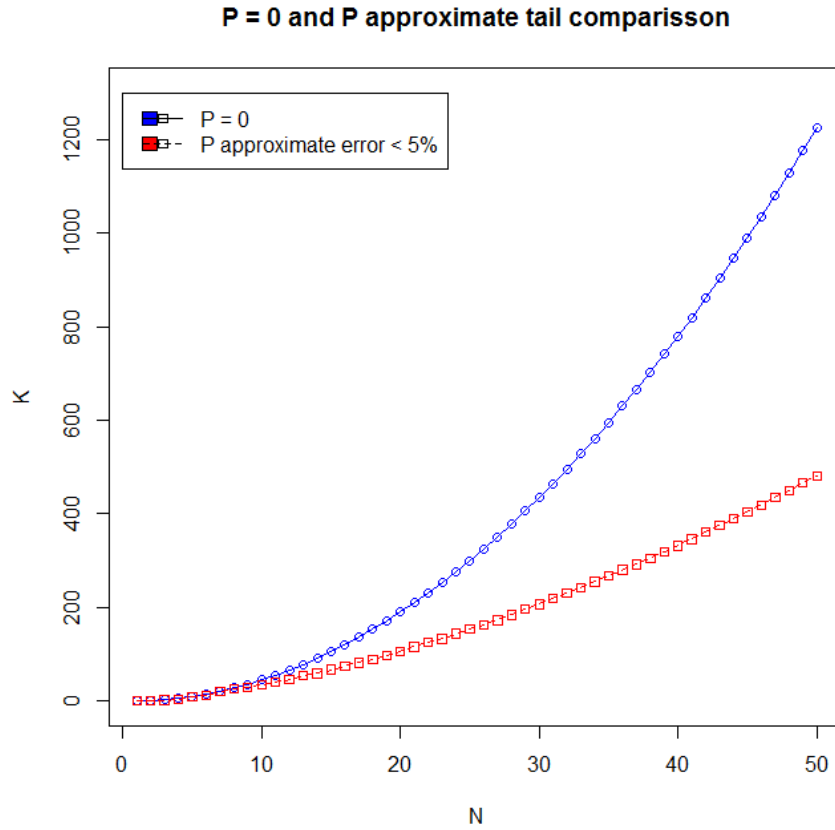


Figure 7: Approximate and accurate comparisson

Much to our surprise, as  $N$  grew, the gap between approximate and accurate  $P$  values grew bigger. This meant that as  $N$  grows, the Gaussian distribution will get more inaccurate toward the tails of the distribution. Previously we thought that with the growth of  $N$ , Gaussian would surely get more and more accurate. From Figure 8 we can see that Gaussian distribution is a little bit bigger and gets

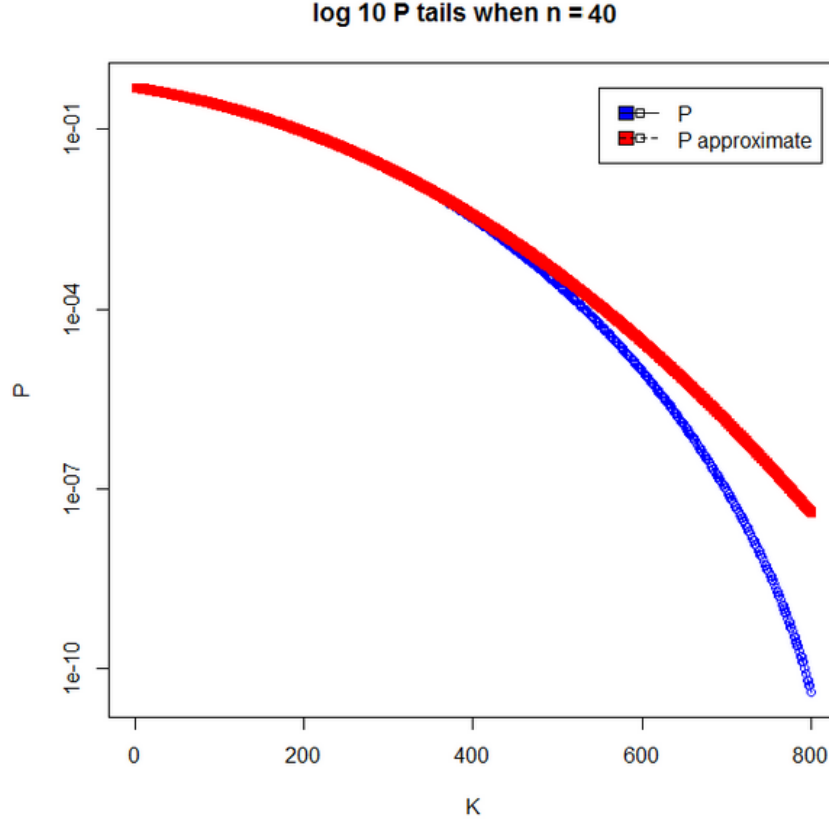


Figure 8: Relative error increasing toward edge of tail

bigger as  $K$  grows. Figure 2 illustrates the difference in position of between last accurate  $P_{approx}$  and  $P = 0$ . Accurate means that the relative error is under 5%

To further investigate this finding, we decided to find out the minimum  $P$  value that you can get for each  $N$  while maintaining a certain error threshold. The thresholds chosen were 5%, 10%, 20%, 50%. The formula used was the same as before, except the thresholds were replaced as needed.

From figure 9 we can see that as the  $N$  grows, the graph becomes stable, meaning that the distribution becomes a normal distribution at around  $N > 10$  and  $N < 25$ . We can see that the minimum  $P$  value under error threshold does get smaller, as  $N$  increases, so this further proves that Gaussian distribution does get more accurate as  $N$  grows. This is because as  $N$  increases, you can take a  $P$  value closer to the tail of the distribution and still get an accurate value.

The figure 10 shows us the relative error as  $P$  grows when  $N = 20$ . The  $P$  values are logged on this graph. There are 2 noteworthy things here, however. First, around  $P = 0.05$ , the relative error actually get a little small tip toward

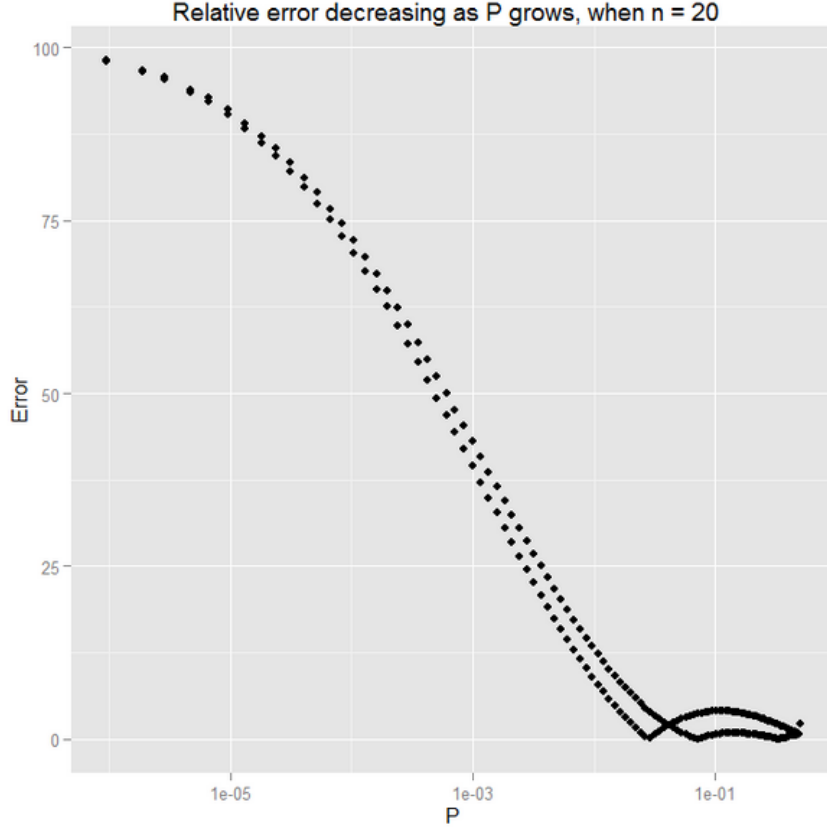


Figure 9: Comparing approximate probability relative error as sample size incenes

accuracy. Second, it can be seen that there are two accuracy paths that the error takes, depending on weather in  $P_{approx}(N, k)$  the  $K$  is even or odd number. This is a computational artefact caused by the recurrence of the  $V(N, K)$  values and we will not make any conclusions of that.

## 4.2 Investigating the $P(N, k)$ and $P_{approx}(N, k)$ similarities

To further prove that we can start using Gaussian Distribution at a certain  $N$ , we needed to prove that Papprox will get more accurate as the  $N$  increases toward the tail of the distribution aswell.

To achive this, we found out the largest relative error between  $P$  and  $P_{approx}$  for each  $N$  and for each  $P$  where  $P = (0.5 : 0.1)$ ,  $P = (0.1, 0.01)$ ,  $P = (0.001, 0.0001)$ , ...,  $P = (10 - 14, 10 - 15)$

As can be seen from figure 11, the relative error increases exponentially. When  $P = (10 - 5, 10 - 6)$  the relative error is massive. When  $N = 200$ , then the error is

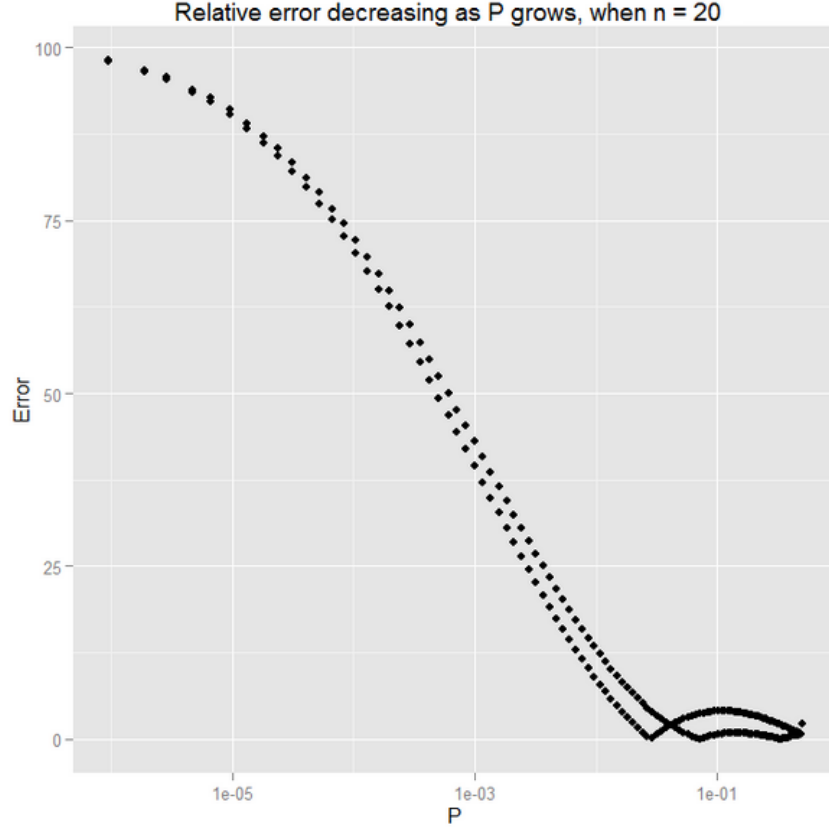


Figure 10: Showing the relative error as probability increases when sample size is 20

still around 40%. The bigger the  $N$  gets, the bigger the error at the tail. However, it can also be seen that the error decreases steadily as  $N$  grows for each of the  $P$  range chosen.

This means that even though the error of the distribution tail edge does increase as  $N$  grows, overall, both distributions get more and more similar to the gaussian distribution

To further investigate the relation between  $P(N, k)$  and  $P_{approx}(N, k)$ , we wanted to see the difference between all  $P$  values when  $P = 50$  and when  $P = 25$

As can be seen from 12 or 13, when the  $N = 50$  or  $N = 25$ , then the  $P(N, k)$  and  $P_{approx}(N, k)$  values are almost the same with slight differences - the  $P_{approximate}$  is a little bit larger. When  $N = 25$ , the graph is a little less smooth, which tells us that the differences are not as similar as they are when  $N = 50$ .

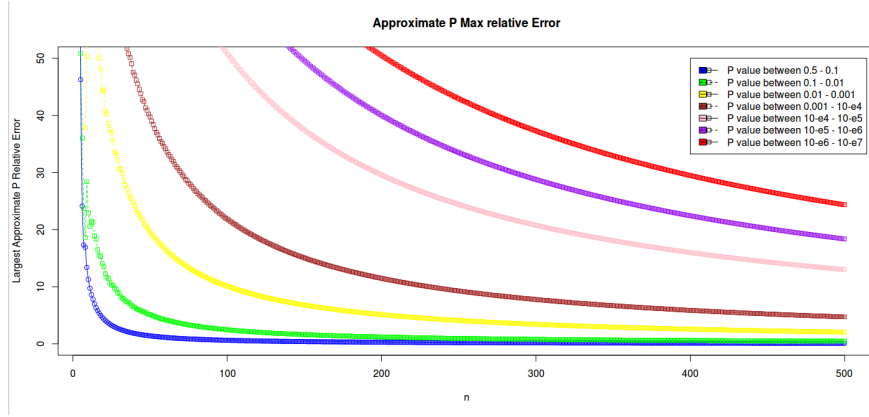


Figure 11: Showing the maximum approximate relative error in probability ranges, as sample size increases

### 4.3 Determining the $X$ value

Judging by all the data that has been gathered, it be can clearly see that as  $N$  grows,  $P(N, k)$  and  $P_{approx}(N, k)$  tail edges grow apart but overall the distribution gets more and more similar. Determining the  $X$  value depends on the amount of data we have and the accuracy of the result we want. The most helpful graphs to help us determine the necessary  $X$  value is figure 11. Table 1 illustrates the number of samples( $N$ ) needed for a certain relative accuaracy. So the  $X$  value depends on the number of measurements and the required accuracy where  $X = N$ :

Table 1 showing the required  $N$  for measurements size while maintaining a relative error

As pointed out in the beginning, when the  $N$  grows, the  $P(N, k)$  table size grows exponentially.

Since even when  $N = 80$ , the plain text file was already 2.5mb, the need to optimize further arised.

## 5 Further optimizations

To further optimize the library, it was needed to approximate the accurate  $P$  table. 2 algorithms were chosen for that matter dose-response curve and linear approximation.

### 5.0.1 dose-response curve

When using the dose-reponse curve algorithm, the data range as shown in figure 14 changes sharply toward the edge of the range. Further tests also showed that the



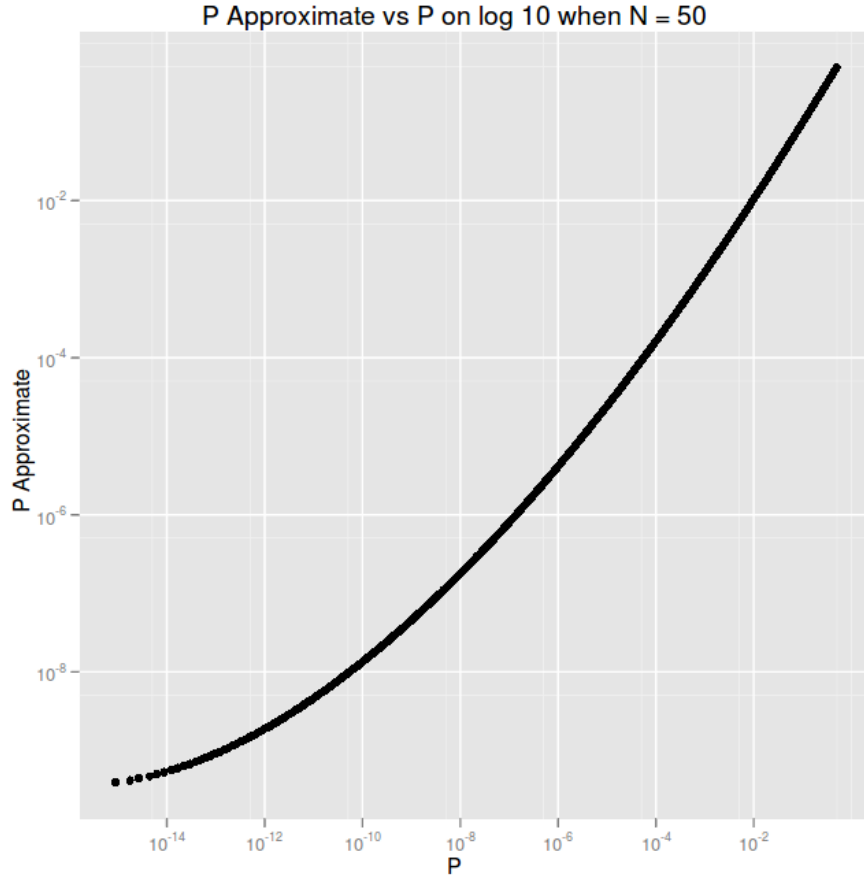


Figure 12: Relative value of all actual probabilities and approximated probabilities when sample size is 50

algorithm was completely inaccurate at the end of the far edge, so unfortunately this algorithm could not be used.

## 5.1 Linear approximation

A more straight forward algorithm to use was linear approximation. The tests showed that using relative  $P$  values between the  $P$  tables gave less approximated data points, then using straight forward accurate  $P$  table.

### 5.1.1 Relative values between $P$ tables

The algorithm to get a relative value for every position between the  $P$  tables was pretty straight forward. In Python it looked like this:

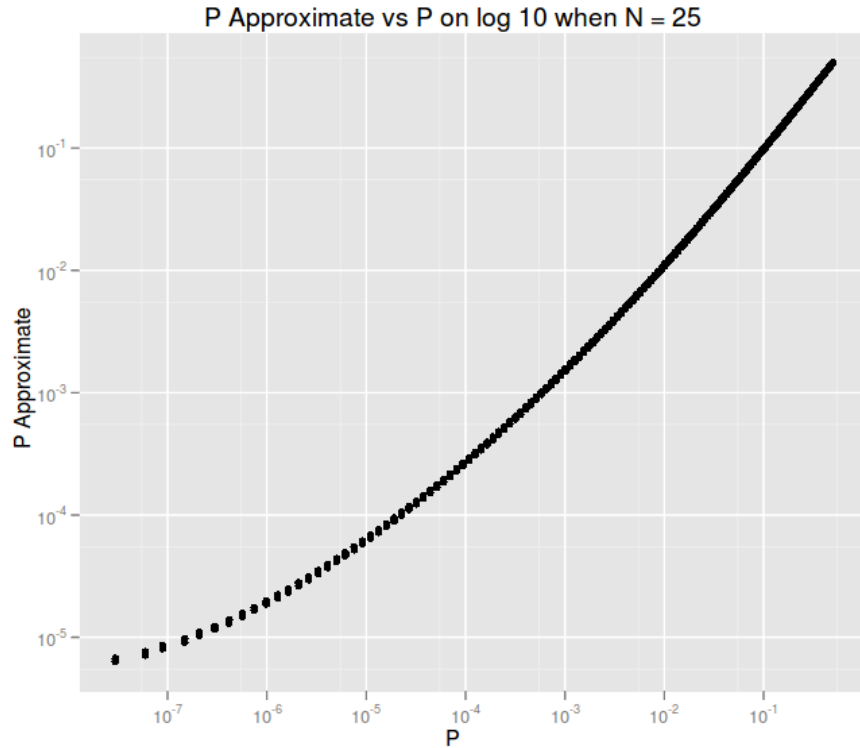


Figure 13: Relative value of all actual probabilities and approximated probabilities when sample size is 25

```
def getRelativeValuesInRow(n, pTable, gaussianPTable):
    pRelativeValues = []
    for j in range(len(pTable[n])):
        relativeValue = pTable[n][j] / gaussianPTable[n][j]
        pRelativeValues.append(relativeValue)
        if(pTable[n][j] == 0):
            break
    return pRelativeValues

def calculateRelativeTable(pTable, gaussianPTable):
    relativeTable = []
    for n in range(len(pTable)):
        relativeTable = getRelativeValuesInRow(n, pTable, gaussianPTable)
    return relativeTable
```

Table 1: Showing the minimal required sample size for a certain relative error and number of measurements

Measurements	Error	Required N
10	5%	25
100		250
1000		500
10000		> 500
100000		> 500
10	10%	80
100		200
1000		> 500
10000		> 500
100000		> 500
10	20%	50
100		100
1000		280
10000		500
100000		> 500
10	50%	25
100		50
1000		100
10000		150
100000		200

This returned a new table which had the same number of elements as the accurate P table or gaussian P rable, but for every position there was a relative P value.

### 5.1.2 Linear approximation algorithm

The linear approximation algorithm works by starting from data point in the data range and then one by one moving to the next data point, until the points between them cannot be approximated with enough accuracy. Then the last accurate point is saved, picked as the next starting point and the process is repeated until end of range has been reached. This guarantees approximated data range within error margin.

The to approximate the data points in python look like this

```
def linearInterpolate(approximatePoint,
```

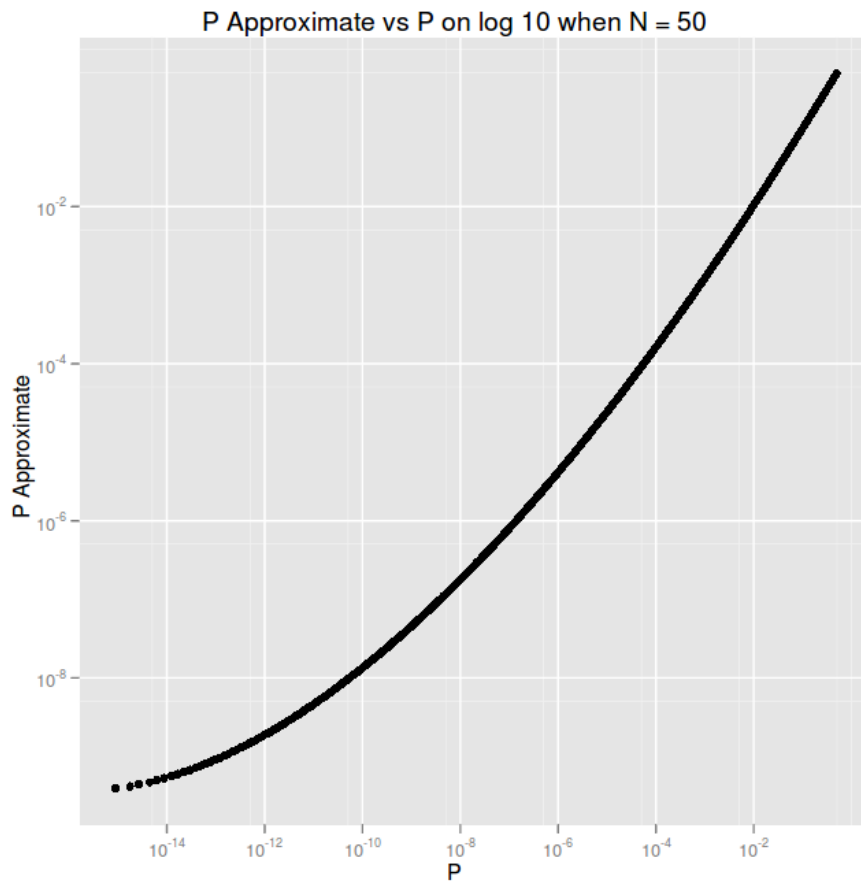


Figure 14: P range with DRC algorithm when N=500

```

        endPoint,
        startPoint,
        endValue,
        startValue):
    return startValue +
        ((endValue - startValue) * (approximatePoint - startPoint) /
        (endPoint - startPoint))

def canApproximate(actualPoints, currentPoint, nextPoint):
    startValue = actualPoints[currentPoint]
    endValue = actualPoints[nextPoint]

    for i in range(1, nextPoint - currentPoint):
        approximatePoint = currentPoint + i

```

```

trueValue = actualPoints[approximatePoint]
approximateValue = linearInterpolate(approximatePoint,
                                     currentPoint,
                                     nextPoint,
                                     startValue,
                                     endValue)

if approximateValue == 0:
    return True

relativeAccuracy = trueValue / approximateValue

if relativeAccuracy < 0.9 or relativeAccuracy > 1.1:
    return False
return True

def getNextApproximatedPoint(actualPoints, currentPoint):
    nextPoint = currentPoint + 1

    while(canApproximate(actualPoints, currentPoint, nextPoint)):
        if(nextPoint == len(actualPoints) - 1):
            break
        nextPoint += 1
    return nextPoint

def calculateApproximateRow(actualPoints):
    approximatedPoints = []
    currentPoint = 0
    approximatedPoints.append([currentPoint, actualPoints[currentPoint]])

    while(currentPoint != len(actualPoints) - 1):
        nextPoint = getNextApproximatedPoint(actualPoints, currentPoint)
        approximatedPoints.append([nextPoint, actualPoints[nextPoint]])
        currentPoint = nextPoint
    return approximatedPoints

```

### 5.1.3 Linear interpolation

To reverse the algorithm, a very simple formula - linear interpolation is used. Given the approximate  $x$ , start point  $x_1$ , end point  $x_2$ , start point  $y_1$ , end point  $y_2$ , you can easily approximate the  $y$  of that point.

$$y = y_1 + \frac{(y_2 - y_1) * (x - x_1)}{(x_2 - x_1)}$$

In python the code looks like this:

```
def linearInterpolate(approximatePoint,
                      endPoint,
                      startPoint,
                      endValue,
                      startValue):
    return startValue +
           ((endValue - startValue) * (approximatePoint - startPoint) /
            (endPoint - startPoint))
```

## 5.2 Optimization summary

In the end, thanks to linear approximation, the approximated table, when  $N = 500$  could be created. The error margin for the chosen approximated table was chosen to be 20%, since that was deemed as accurate enough. Its still a lot more accurate then gaussian P table at the edges of the table.

The approximated table is only 1.6mb large. Smaller then when  $N = 80$  the accurate P table was.

As for the library itself - it could run over 20000 wilcoxon tests with 120 samples in under 0.7 seconds. Compared to the vanilla R implementation which took many seconds to run 20 tests, this is a significant improvement.

## 5.3 Further optimizations

A lot of further optimizations could be done on this subject, for example

1. The algorithm to approximate accurate P table could be improved.
2. The plain text file could be compressed.
3. The shared library algorithm implementations could be improved and expanded.

## 6 The implementaion

Repository that contains everything about our findings can be found in

[https://bitbucket.org/stenver/wilxoni-astaku-test/src/870cc6112d0d?](https://bitbucket.org/stenver/wilxoni-astaku-test/src/870cc6112d0d?at=default)

`at=default` repository

The repository contains a number of folders.

### 6.1 RcppWilcoxonTest

An interface that connects our implementation of the optimized Wilcoxon algorithm to the R. Note that you must have installed our implementation to use it. The interface must be compiled with separate R commands from the command line. You need Rcpp packages for R to use it. It can be installed in R console by running:

```
$install.packages("Rcpp")
```

After that, the package can be installed to R by running the command in the command line in the folder:

```
$R CMD INSTALL .
```

You can now load our library in R by calling the

```
>library('RcppWilcoxonTest')
```

and you invoke the function by calling

```
>RcppWilcoxonTest::WilxTest(dataMatrix, testIndexes, controlIndexes)
```

### 6.2 TerminalWilcoxonTest

An interface that connects our implementation of the optimized Wilcoxon algorithm to the R. Note that you must have installed our implementation to use it. The interface can be compiled by going to the folder, compiling and running help for further help.

```
$make
```

```
WilcoxonTest help
```

Currently only supports NetCDF file as input data.

### 6.3 WilcoxonTestLibrary

Implementation for the optimized wilcoxon test. The library can be installed by going to the folder and running

```
make install
```

## **6.4 WilcoxonVTable**

Python program that can calculate  $V$ ,  $P$  and approximated  $P$  tables, print them, create files of the tables and create a number of graphs on the tables.

## **6.5 Seminar\_paper**

The folder that contains this paper and all images attached to it. It also contains R programs to create those images.



## 7 Conclusion

It was found out that Gaussian distribution tail edge grows larger apart from the  $P(N, K)$  as  $N$  increases while the overall distribution grows more similar. In addition, it was confirmed that if thousands of parallel tests are ran, then using approximation is not reliable and instead an accurate table of  $P$  values must be used. Calculating that table is very expensive and thus it is advised to precalculate the table for the program. However, the research shows that if 10 000 measurements are run under 5% relative error, then the hardcoded  $N$  should be over 1000. Table of that size would take many gigabytes of space and is impractical to use.

To get around that, approximation of the accurate  $P$  table was used. This allowed to significantly reduce the size of the file and thus increase the hardcoded  $N$  that was implemented inside the library.

For the time being, the chosen  $N$  was 500, with 20% error margin on the approximation. This is still significantly more accurate than Gaussian approximated table at the edges of the distribution. It will allow to make 1000 parallel measurement with 5% error margin.

The library itself could run over 20000 parallel tests with 100 samples in under a second. It is a shared C++ library with currently implemented interfaces in Cron R and Terminal.

Overall the research included some surprising results and can be considered a success.

## 8 References

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