

## MODULE 1: INTRODUCTION TO PROGRAMMING IN C#

### Exercise 5

#### **Validating Input and Using a Message Box**

Modify the previous program so that when the user clicks the 'Say Hello' button, the contents of the text boxes should be checked.

The user should be warned and no action taken if the input box is blank, or the output box already contains text.

Note: a refinement to this program would be to start with the 'Next' button disabled and when the 'Say Hello' action has been completed, enable the 'Next' button and disable the 'Say Hello' button.