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# **Models**

## Comment.php

```
<?php
namespace App;
use Illuminate\Database\Eloquent\Model;
class Comment extends Model
{
public function user()
{
return $this->belongsTo("App\User");
}

public function post()
{
return $this->belongsTo("App\Post");
}
}
```

## Notepad.php

```
<?php
namespace App;
use Illuminate\Database\Eloquent\Model;
class Notepad extends Model
{
public function user()
{
return $this->belongsTo("App\User");
}
}
```

### Post.php

```
/?php

namespace App;

use Illuminate\Database\Eloquent\Model;

class Post extends Model
{
  public function user()
{
  return $this->belongsTo("App\User");
}
  public function tags()
{
  return $this->belongsToMany("App\Tag");
}
  public function comments()
{
  return $this->hasMany("App\Comment");
}
}
```

# Tag.php

```
<?php

namespace App;

use Illuminate\Database\Eloquent\Model;

class Tag extends Model
{
 public function posts()
{
 return $this->belongsToMany("App\Post");
}
}
```

### User.php

```
<?php
namespace App;
use Illuminate\Contracts\Auth\MustVerifyEmail;
use Illuminate\Foundation\Auth\User as Authenticatable;
use Illuminate\Notifications\Notifiable;
class User extends Authenticatable
use Notifiable;
public function posts()
return $this->hasMany("App\Post");
public function notepad()
return $this->hasOne("App\Notepad");
public function comments()
return $this->hasMany("App\Comment");
 The attributes that are mass assignable.
 @var array
protected $fillable = [
'name', 'email', 'password',
];
 The attributes that should be hidden for arrays.
 @var array
protected $hidden = [
```

```
/**
* The attributes that should be cast to native types.

* @var array
*/
protected $casts = [
'email_verified_at' => 'datetime',
];
}
```

# **Migrations**

(in order of creation and omitting password\_rests and failed\_jobs table)

### 2014\_10\_12\_000000\_create\_users\_table.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreateUsersTable extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('users', function (Blueprint $table) {
$table->bigIncrements('id');
$table->string('name');
$table->string('email')->unique();
$table->timestamp('email verified at')->nullable();
$table->string('password');
$table->rememberToken();
$table->timestamps();
});
 Reverse the migrations.
 @return void
```

```
*/
public function down()
{
Schema::dropIfExists('users');
}
}
```

## 2019\_11\_04\_192208\_create\_tags\_table.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreateTagsTable extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('tags', function (Blueprint $table) {
$table->bigIncrements('id');
$table->string("tag")->unique();
$table->timestamps();
});
 Reverse the migrations.
 @return void
public function down()
Schema::droplfExists('tags');
```

#### 2019\_11\_04\_192214\_create\_posts\_table.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreatePostsTable extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('posts', function (Blueprint $table) {
$table->bigIncrements('id');
$table->string("title");
$table->longText("content");
$table->unsignedBigInteger("user id");
$table->timestamps();
$table->foreign("user id")->references("id")->on("users")->onDelete("cascade")-
>onUpdate("cascade");
});
 Reverse the migrations.
 @return void
public function down()
Schema::dropIfExists('posts');
```

#### 2019\_11\_04\_192220\_create\_comments\_table.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreateCommentsTable extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('comments', function (Blueprint $table) {
$table->bigIncrements('id');
$table->string("comment");
$table->unsignedBigInteger("user id");
$table->unsignedBigInteger("post id");
$table->timestamps();
$table->foreign("user id")->references("id")->on("users")->onDelete("cascade")-
>onUpdate("cascade");
$table->foreign("post id")->references("id")->on("posts")->onDelete("cascade")-
>onUpdate("cascade");
});
 Reverse the migrations.
 @return void
public function down()
Schema::dropIfExists('comments');
```

#### 2019\_11\_04\_192226\_create\_notepads\_table.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreateNotepadsTable extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('notepads', function (Blueprint $table) {
$table->bigIncrements('id');
$table->longText("content");
$table->unsignedBigInteger("user id")->unique();
$table->timestamps();
$table->foreign("user id")->references("id")->on("users")->onDelete("cascade")-
>onUpdate("cascade");
});
 Reverse the migrations.
 @return void
public function down()
Schema::droplfExists('notepads');
```

#### 2019\_11\_04\_192939\_create\_post\_tags.php

```
<?php
use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;
class CreatePostTags extends Migration
 Run the migrations.
 @return void
public function up()
Schema::create('post tag', function (Blueprint $table) {
$table->primary(["post_id","tag_id"]);
$table->unsignedBigInteger("post id");
$table->unsignedBigInteger("tag id");
$table->timestamps();
$table->foreign("post id")->references("id")->on("posts")->onDelete("cascade")-
>onUpdate("cascade");
$table->foreign("tag id")->references("id")->on("tags")->onDelete("cascade")-
>onUpdate("cascade");
});
 Reverse the migrations.
 @return void
public function down()
Schema::droplfExists('post tag');
```

## **Factories**

## CommentFactory.php

```
<?php
/** @var \Illuminate\Database\Eloquent\Factory $factory */
use App\Comment;
use Faker\Generator as Faker;

$factory->define(Comment::class, function (Faker $faker) {
return [
"comment" => $faker->realText(100,3),
];
});
```

## NotepadFactory.php

```
<?php

/** @var \Illuminate\Database\Eloquent\Factory $factory */

use App\Notepad;
use Faker\Generator as Faker;

$factory->define(Notepad::class, function (Faker $faker) {
  return [
  "content" => $faker->realText(500,3),
];
});
```

#### PostFactory.php

```
<?php

/** @var \Illuminate\Database\Eloquent\Factory $factory */

use App\Post;
use Faker\Generator as Faker;

$factory->define(Post::class, function (Faker $faker) {
   return [
   "title" => $faker->realText(30,1),
   "content" => $faker->realText(850,2),
];
});
```

## TagFactory.php

```
<?php

/** @var \Illuminate\Database\Eloquent\Factory $factory */

use App\Tag;
use Faker\Generator as Faker;

$factory->define(Tag::class, function (Faker $faker) {
  return [
  "tag"=> $faker->realText(10,1),
  ];
  });
```

#### UserFactory.php

```
<?php
/** @var \Illuminate\Database\Eloquent\Factory $factory */
use App\User;
use Faker\Generator as Faker;
use Illuminate\Support\Str;
 Model Factories
 This directory should contain each of the model factory definitions for
 your application. Factories provide a convenient way to generate new
 model instances for testing / seeding your application's database.
$factory->define(User::class, function (Faker $faker) {
return [
'name' => $faker->name,
email' => $faker->unique()->safeEmail,
'email verified at' => now(),
password' => '$2y$10$92IXUNpkjO0rOQ5byMi.Ye4oKoEa3Ro9IIC/.og/at2.uheWG/igi', //
password
'remember token' => Str::random(10),
});
```

## **Seeders**

## DatabaseSeeder.php

```
<?php

use Illuminate\Database\Seeder;

class DatabaseSeeder extends Seeder
{
    /**
    * Seed the application's database.
    *
    * @return void
    */
public function run()
{
    //Tags are required before posts
    $this->call(TagsTableSeeder::class);
    //Users are required before posts, comments and notepads
    $this->call(UsersTableSeeder::class);
    //Posts are required before comments
    $this->call(PostsTableSeeder::class);
    $this->call(CommentsTableSeeder::class);
    $this->call(NotepadsTableSeeder::class);
}
```

#### CommentsTableSeeder.php

```
<?php
use Illuminate\Database\Seeder;
use App\Post;
class CommentsTableSeeder extends Seeder
/**
 Run the database seeds.
 @return void
public function run()
$posts = Post::get();
$users = App\User::get();
foreach($posts as $post )
$numberOfComments = rand(0,25);
$comments = factory(App\Comment::class,$numberOfComments )->make()->each(function
($comment)
//For each comment give it a creator (a user)
$user = App\User::inRandomOrder()->first();
$comment->user()->associate($user);
//Add the comments to the post
$post->comments()->saveMany($comments);
```

## NotepadsTableSeeder.php

```
vse Illuminate\Database\Seeder;

class NotepadsTableSeeder extends Seeder
{
   /**
* Run the database seeds.
* @return void
*/
public function run()
{
   $users = App\User::get();
   //Each user will have one notepad
   foreach($users as $user)
{
   $notepad = factory(App\Notepad::class)->make();
   $user->notepad()->save($notepad);
}
}
```

#### PostsTableSeeder.php

```
<?php
use Illuminate\Database\Seeder;
class PostsTableSeeder extends Seeder
 Run the database seeds.
 @return void
public function run()
//Create the posts
factory(App\Post::class,100)->make()->each(function ($post)
//For each post give it a creator (a user)
suser = App\User::inRandomOrder()->first();
$user->posts()->save($post);
//Add tags to this post
$numberOfTags = rand(1,10); //Between 1 and 10 tags
$tags = App\Tag::get()->take($numberOfTags);
$post->tags()->saveMany($tags);
});
```

## TagsTableSeeder.php

```
<?php
use Illuminate\Database\Seeder;
class TagsTableSeeder extends Seeder
 Run the database seeds.
 @return void
public function run()
$tags = factory(App\Tag::class,50)->make();
//Each tag must be unique. If it's not unique, we'll make a new one and try again.
foreach($tags as $tag){
$saved = false;
while (!$saved)
try
$tag->save();
$saved = true;
catch (\Illuminate\Database\QueryException $e) {
$tag = factory(App\Tag::class)->make();
```

# UsersTableSeeder.php

```
<?php
use Illuminate\Database\Seeder;

class UsersTableSeeder extends Seeder
{
   /**
  * Run the database seeds.
  *
    @return void
   */
public function run()
{
   factory(App\User::class,50)->create();
}
}
```