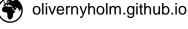
Oliver Nyholm

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Nationality: Finland

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Malmö, Sweden



Work Experience

Aland Sailing Robots • Internship

2016

- Programmed new navigation algorithm for robot boat in C++
- Contributed in rewriting system to message parsing

Nya Åland, News agency • Journalist, Photographer

2012 - 2015

- Film and interview for news reports
- Create two documentaries
- Self-learning and educated during work

Mariehamns Församling, Parish • Counsellor

2010 - 2012

Counsellor at summer camp for adolescents.

Ångbåtsbryggan Äventyrsgolfen, Restaurant • Washer-up

2009 - 2011

Education

The Game Assembly, Malmö, Sweden

Fall 2017 – Winter 2020

Game Programming (550 yh-points)

Malmö University, Malmö, Sweden

Fall 2014 – Summer 2017

 Bachelor of Science in Computer Science with specialization in Game Development, 180 credits

Computer and Technical Skills

Operating Systems

• Windows Vista, 7, 8, 10; Arch Linux, Ubuntu

Programming Languages

• C#, C++ - Expert

• MySQL, PHP, Lua - Intermediate

• HTML, CSS, Lumen, Laravel - Novice

Game Engines

• Unreal Engine 4, Unity, Love2D

Other

• Jira, Trello, Scrum, Maya

Other

- Volunteer for Nordic Game Conference 2017
- Fluent in Swedish, English. Can communicate in Finnish. Decent knowledge in French.
- Scholarship for good cohesion within education, Malmö University 2016
- Finished 2nd in school's arcade machine competition