Oliver Redman

SOFTWARE ENGINEER &
AUDIO PRODUCTION EXPERT

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PROFESSIONAL EXPERIENCE

2021 • Front-End Developer and Co-Creator

Lifted Labs, Brighton, England

Development of a music NFT DApp built with Vue, Vuex, Docker and the Ethereum blockchain. My responsibilities include implementing design elements, adding features, creating and implementing animations, solving Github conflicts, Co-leading the dev team, this included creating and assigning Github issues to other team members and ensuring deadlines are met

2020 • Freelance Front-End Developer

Simon Rendall, London, England

Portfolio project for a London based music producer, this included working closely with the client to realize design expectations and implementation of all design and animation elements.

2021 • Freelance Designer / Developer

Mailgo, Monza e Brianza, Italy

Open source contributor to Mailgo, an alternative to the standard HTML mailto. Responsibilities included creating neumorphistic designs and implementing them using SCSS.

2021 • Developer

Oliver Redman, Brighton

Mobile eCommerce webapp made with Vue, Vuex, Vue-router. Responsibilities included converting Figma design to code and implementing all features.

2021 • Head Of Audio Production / Audio Library Architect

DSD FLEX, England

At Flex I had to utilize strong organizational skills, while also learning how to communicate technical ideas to other departments. Responsibilities of this role included processing/editing audio, dynamically adapting my workflow to the feedback and needs from the rest of the team. And creating a library system for reusable audio components.

2019 • Live Sound Engineer / Stage Manager

Glastonbury Festival, England

At Glastonbury my job was to ensure a high quality experience for thousands of people, within an extremely short timeline. Responsibilities include, quickly finding and solving all technical issues, managing artists/the stage to ensure everything goes according to the tight schedule, while also guaranteeing a high level of audio quality.

EDUCATION

2018 • Diploma in Music Production and Live Sound Events

This course taught me how to produce sound/music to a professional quality standard while also ensuring I learnt good practices for running audio for live sound events. From: Bimm. Grade: Distinction.

Technical skills

Vue.js
Tailwind CSS
JavaScript
Fig. 20
Figma
GSAP
Responsive CSS
Git

Soft Skills / Extras

- Professional remote communication setup
- 3D Modeling / Modeling for VR

REFERENCES AVAILABLE UPON REQUEST