

VEHICLE DYNAMICS

WEEK 3 - VELOCITY-ACCELERATION PLOT

OLIVER ROSE

UNIVERSITY OF STRATHCLYDE MOTORSPORT

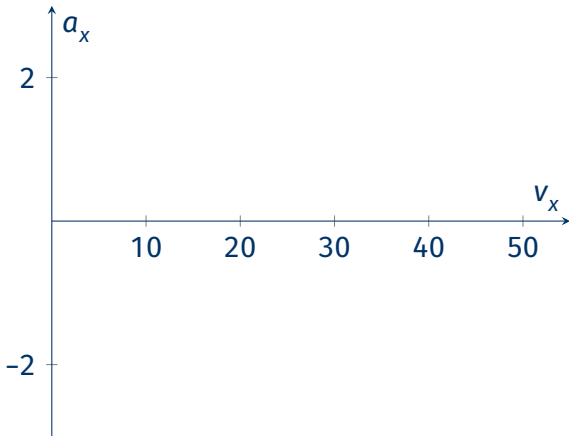
07/10/2025

SEMESTER 1 TEACHING SCHEDULE

Week	Date	Topic
Week 2	30/09/2025	System introduction
Week 3	06/10/2025	Velocity-Acceleration plot
Week 4	13/10/2025	GG plot
Week 5	20/10/2025	Introduction to laptime simulation
Week 6	27/10/2025	Load transfer
Week 7	03/11/2025	GGV plot
Week 8	10/11/2025	Tyres
Week 9	17/11/2025	Advanced laptime simulation
Week 10	24/11/2025	Advanced tyres

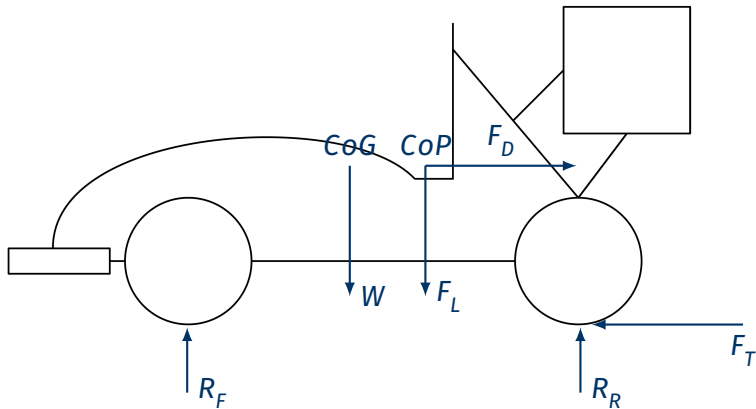
VELOCITY-ACCELERATION PLOT

The velocity-acceleration plot is a diagram with velocity on the x-axis and (longitudinal) acceleration on the y-axis.



This is known as a **state space** diagram.

Lets add some limits to the graph. We will begin by drawing a free-body diagram of a car.



Consider the forces acting horizontally (the x-direction):

$$F_T = \frac{P}{v}$$
$$F_D = \frac{1}{2}\rho C_D A v^2$$

The acceleration of the vehicle is the sum of these forces:

$$\begin{aligned} a_x &= \frac{1}{m} \sum F_x \\ &= \frac{1}{m} \left(\frac{P}{v} - \frac{1}{2}\rho C_D A v^2 \right) \\ &= \frac{P}{mv} - \frac{\rho C_D A v^2}{2m} \end{aligned}$$

This is known as the **power limit** of the vehicle.

Acceleration is also limited by the grip available from the tyres. First, we calculate the normal force on the tyres:

$$N = W + F_L = mg + \frac{1}{2}\rho C_L A v^2$$

For a tyre with a constant coefficient of friction μ , the maximum grip available is:

$$F_f = \mu N = \mu \left(mg + \frac{1}{2}\rho C_L A v^2 \right)$$

Therefore, the **traction-limited** acceleration is:

$$a_x = \frac{F_f - F_D}{m} = \frac{\mu}{m} \left(mg + \frac{1}{2}\rho C_L A v^2 \right) - \frac{\rho C_D A v^2}{2m} = \mu g + \frac{\rho A (\mu C_L - C_D)}{2m} v^2$$

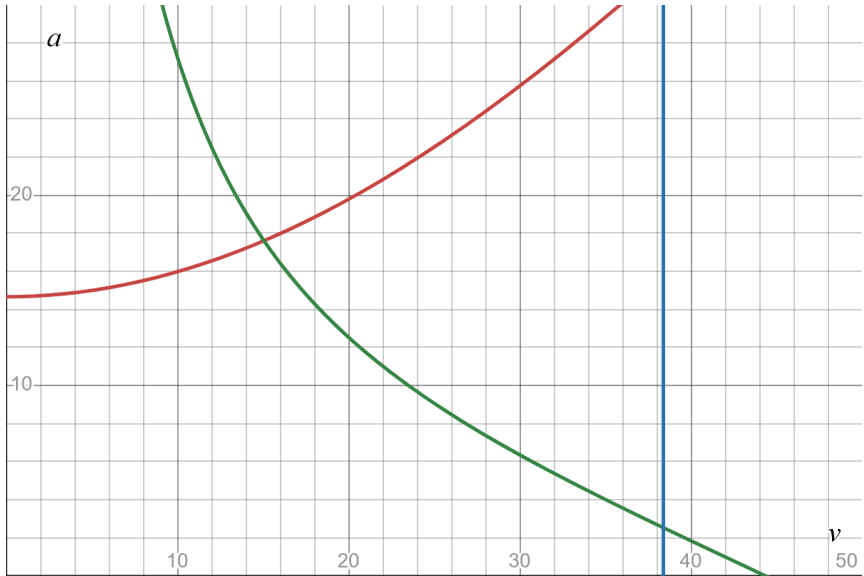
Real tyres are **load sensitive**, meaning that μ decreases as N increases. This means that adding more downforce has diminishing returns.

Finally, the top speed of the car is limited by the top speed of the motor, ω_{\max} , which can be found on the motor's datasheet (try searching for '*Emrax 228 datasheet*').

This is divided by the final drive ratio to find the rotational velocity of the wheels, and multiplied by the tyre radius to find the **velocity limit** of the car.

$$v_{\max} = \frac{\omega_{\max} R_0}{\text{FDR}}$$

Lets plot these three lines on the velocity-acceleration diagram:



What does this graph tell us?

- At low velocities, acceleration is limited by traction
- The traction limit is governed by downforce and tyre grip
- At high velocities, acceleration is limited by power
- The power limit is governed by drag and motor power

You can open the graph in Desmos (*link*) and move the vehicle parameter sliders to see how they affect the limits.

Try it yourself

This graph shows forward acceleration. What would the graph for braking look like?

