

# Acceptance Testing

Requirement	Fulfilled	Details
Makes homework more effective and efficient	✓	<ul style="list-style-type: none"> <li>• Accessible anywhere (Java Virtual Machine)</li> <li>• Students can save progress and resume later</li> </ul>
Provides students with immediate feedback	✓	<ul style="list-style-type: none"> <li>• Students can see what questions they got right and wrong when they submit their solution to an assignment</li> </ul>
Provides students with individualized versions of problems	✓	<ul style="list-style-type: none"> <li>• Assignment questions are ordered randomly per student for variation</li> </ul>
Providing automatic grading of assignments	✓	<ul style="list-style-type: none"> <li>• Auto-marking of assignments</li> <li>• Capable of regrading</li> <li>• Remark notification via WebWork email</li> </ul>
Providing performance information of students and course	✓	<ul style="list-style-type: none"> <li>• When deadline passes, the student can see their final mark, average mark, number of tries, and time spent</li> <li>• Instructors can see the course average for each assignment</li> </ul>
WebWork's National Problem Library contains more than 23 000 questions	✗	<ul style="list-style-type: none"> <li>• Originally planned to integrate the problem library in v0 of our user stories and personas</li> <li>• Reevaluated time and resources and unanimously decided not to include</li> </ul>
PGL (Problem Generating Language): Latex, pearl	✗	<ul style="list-style-type: none"> <li>• Not using the National Problem Library so using the PGL does not apply</li> </ul>
Students can submit answers to receive immediate feedback	✓	<ul style="list-style-type: none"> <li>• Auto-marker</li> <li>• TA's can provide remark comments</li> </ul>
Students can download a hard copy of problem sets	✗	<ul style="list-style-type: none"> <li>• Decided to keep assignment completion digital because assignments are stored locally anyways</li> </ul>
Creating problem sets	✓	<ul style="list-style-type: none"> <li>• GUI available to create problem sets</li> </ul>

Editing problem sets	✓	<ul style="list-style-type: none"> <li>• GUI available to edit problem sets</li> </ul>
Make it visible to students	✓	<ul style="list-style-type: none"> <li>• Assignments can be released/unreleased to students by the instructor</li> </ul>
Set up due date	✓	<ul style="list-style-type: none"> <li>• Assignments have a deadline value that can be set during creation through the GUI</li> </ul>
View student progress	✓	<ul style="list-style-type: none"> <li>• A student can see their grades and ask for remark</li> </ul>
Students should be permitted to retake an entire assignment instead of unlimited attempts for individual questions	✓	<ul style="list-style-type: none"> <li>• A student can re-attempt assignments before the deadline</li> </ul>