## **OLIVIA XIANG**

(407) 919-9158 ofx2@cornell.edu

### Education

Cornell University, College of Engineering Cumulative GPA: 3.46

Bachelors of Computer Science, Expected 2020 Business Minor, Presidential Research Scholar

## Experience

### Software Engineering Intern at Capital One

2018

• Created internal Android App in Kotlin to help create NDAs.

### Subteam Lead on Autonomous Bicycle Team

2017-2018

- Currently creating the world's first self-steering, self-balancing bicycle.
- Computer Vision lead, working towards obstacle detection using OpenCV.
- Former member on the Navigation team coordinating the start-up of all the bike systems

### Cornell University Teaching Assistant

2017-2018

- Selected to be a TA for CS 2112 (Honors Object-Oriented Design & Data Structures)
- Led weekly discussions, designed student projects, and held weekly office hours

### Cornell University Research Assistant

2016-18

- Used R for exploratory analysis on available student data
- Identified key differences between taking co-requisite courses as pre-requisites
- Visualized and presented findings to a faculty panel for future improvements

## UCF Office of Research & Commercialization Quality Assurance Intern

2015

- Worked on a team using the Agile methodology to connect entrepreneurs with investors
- Certified application stability in a production environment through unit testing

## **Projects**

### City of Light

2018

- Created a desktop game in Java with LibGDX and Box2D in a team of six people
- Accepted to Boston Festival of Indie Games (BostonFIG)

### **Black Hole Simulator**

2018

• Created a black hole simulator using WebGL

### Simulating Evolving Artificial Life

2016

- Implemented a compiler for a given context-free grammar using Java
- Created a GUI to control and visualize a multi-threaded world using JavaFX
- Built a Java-backed thread-safe web server to handle distributed worlds

### Skills

Java • Unit Testing • Git • Kotlin • OCaml • R • HTML/CSS • JavaScript • C • WebGL • Python • LATEX

# **Applicable Courses**

Computer Graphics • Computer Game Design • Analysis of Algorithms • Object-Oriented Design & Data Structures Honors • Functional Programming • Operating Systems • Embedded Systems • Digital Logic & Computer Organization • Networks • Discrete Structures • Data Science • Linear Algebra • Multivariable Calculus • Probability Models and Inference

### Activities

- Corporate Officer for Cornell Association of Computer Science Undergraduates (ACSU)
- Alpha Phi Omega Service Fraternity Member