

# Technical Manual of the Ceylan-Myriad Layer

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**Dedication:** Users and maintainers of the Myriad layer.

**Abstract:** The role of the Myriad layer (part of the Ceylan project) is to gather all Erlang general-purpose base constructs that we found weeful for (Erlang based) developments.

 $useful\ for\ (Erlang-based)\ developments.$ 

We present here a short overview of these services, to introduce them to newcomers. The next level of information is to read the corresponding source files, which are intensely commented and generally straightforward.

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#### **Overview & Context**

When using any programming language, there are always **recurring patterns** that prove useful.

Instead of writing them again and again, we preferred gathering them all in a **low-level layer** (mostly a modest **code library**), in their most convenient, reliable, efficient version, together with their specification, documentation and testing.

This layer provides its (generally lightweight, simple) services just on top of the Erlang<sup>1</sup> language, as a relatively small (comprising currently about 70k lines), thin layer.

These services tend to stay away from introducing any new dependency. Should a key, generic service need a third-party prerequisite (ex: library to manage a complex data format, or to process specific data), that dependency should be made fully optional<sup>2</sup> (then, should that dependency be found not available at build or run time, the corresponding service would be transparently disabled).

As a consequence, for the Ceylan project, the first level of the Erlang-based software stack that we use relies on this Myriad layer - whose official, more specific name is the Ceylan-Myriad<sup>3</sup> layer.

# **Usage Guidelines**

#### License

The Myriad layer is licensed by its author (Olivier Boudeville) under a disjunctive trilicense, giving you the choice of one of the three following sets of free software/open source licensing terms:

- the Mozilla Public License (MPL), version 1.1 or later (very close to the former Erlang Public License, except aspects regarding Ericsson and/or the Swedish law)
- the GNU General Public License (GPL), version 3.0 or later
- the GNU Lesser General Public License (LGPL), version 3.0 or later

This allows the use of the Myriad code in as wide a variety of software projects as possible, while still maintaining copyleft on this code.

Being triple-licensed means that someone (the licensee) who modifies and/or distributes it can choose which of the available sets of licence terms he/she is operating under.

Enhancements are expected to be back-contributed (hopefully), so that everyone can benefit from them.

<sup>&</sup>lt;sup>1</sup>If needing to discover/learn Erlang, we recommend browsing Learn You Some Erlang for great good! or, even better, buying their book!

<sup>&</sup>lt;sup>2</sup>One may refer for example to what we did respectively for HDF5 and for JSON parsers in the context of REST support, with the USE\_HDF5 and USE\_REST Make variables.

<sup>&</sup>lt;sup>3</sup>It was formerly known as the Common layer.

#### **About Layers**

The Myriad services are to be used by this layer itself (for its inner workings), and, more importantly, are to be re-used, specialised and enriched by layers built on top of it

The general rule is that a layer may depend on (i.e. make use of) all layers *below* it (not only the one just preceding it), but cannot refer to any layer *above* it (it should be literally unaware of their existence).

So, in a bottom-up view, generally a software stack mentioned here begins with the operating system (typically GNU/Linux), then Erlang/OTP, then Myriad, then any layer(s) built on top of them (ex: WOOPER).

Of course a given layer does not mask the layers below; for example programs using the Myriad layer typically use also a lot the services brought by the Erlang base libraries.

#### **Recommended Usage & Contribution**

When developing Ceylan-based code, if needing a service already provided by this Myriad layer, it is strongly advised to use that service and, possibly (if useful), expand or enrich it, with backward compatibility in mind.

If such a service is not provided by the current version of the layer, yet is deemed generic enough, then it should preferably be directly added to the relevant part of the library and called from the code that was needing it.

Of course, contributions of all sorts are welcome.

We do our best to test, at least lightly, each element provided. All services offered in a foo.erl file are thus expected to be tested in the companion foo\_test.erl file, generally located in the same directory. Once there, running this test is as simple as executing:

```
$ make foo_run
```

Note that however we have not reached the discipline level of an exhaustive eunit test suite for each service (most of them being almost trivial).

The Dialyzer static analysis tool is regularly run on the code-base (see the generate-local-plt and self-check-against-plt generic Make targets for that).

#### **Getting Myriad**

# **Prerequisites**

The **operating system** is supposed to be any not-so-old GNU/Linux distribution<sup>4</sup>.

People reported uses of Myriad on  $\texttt{Mac}\ \texttt{OS},$  yet no extensive testing has been done there.

Whereas Erlang supports Windows and we tried to be as cross-platform as possible, even with tools like MSYS2 / MinGW-w64 we suppose quite a lot of special cases would have to be addressed (patches welcome, though!).

The main tool prerequisite is of course having the Erlang environment available, in its 21.0 version or more recent.

<sup>&</sup>lt;sup>4</sup>For what it is worth, we prefer Arch Linux, but this des not really matter here.

There are various ways of obtaining it (from your distribution, from prebuilt packages, directly from the sources), one of which being our install-erlang.sh script; see its --help option for more guidance.

## **Getting the Sources**

This is pretty straightforward:

```
$ git clone https://github.com/Olivier-Boudeville/Ceylan-Myriad.git
```

This should download in your current directory the full Myriad repository.

#### **Building Myriad**

This is as simple as:

```
$ cd Ceylan-Myriad
$ make all
```

The parallel build of the whole layer (services and tests alike) shall complete successfully (if it is not the case, see our support section).

One may just run make by itself in order to list the main available options.

#### **Testing Myriad**

Just run, still from the Ceylan-Myriad directory:

```
$ make test
```

The testing shall complete successfully (if it is not the case, see our support section).

## **Type-checking Myriad**

As Myriad is (by default) to enable debug information with a key-based protection of the resulting BEAM files, one should first have such key defined.

One way of doing so is, if wanted, to update the default key (see <code>DEBUG\_INFO\_KEY</code> in <code>GNUmakevars.inc</code>) and to write in on disk (ex: <code>make write-debug-key-file</code>), and to rebuild Myriad accordingly afterwards (ex: <code>make rebuild</code>).

Then, still from the Ceylan-Myriad root directory:

```
$ make generate-local-plt self-check-against-plt
```

It will trigger a full type-checking of Myriad, done thanks to Dialyzer.

This time-consuming phase will complete with a rather long list of notifications. Help us reducing it! These messages are numerous, but we do not think that most of them are so worrying.

Finally, to trigger in one go a full rebuild, testing and type-checking, one may run:

```
$ make check
```

# Services offered by the Myriad Layer

The Myriad services are gathered into following themes:

- 1. General build structure
- 2. General settings
- 3. Maths services
- 4. Data-management services
- 5. Helpers for graphical user interface (GUI) programming
- 6. All-purpose helper scripts
- 7. Utility toolbox
- 8. Management of units
- 9. Metaprogramming, based on heavy use of parse transforms
- 10. SQL support

In future versions of this document, following topics will be discussed:

- HDF5 support
- REST support
- third-party language bindings (ex: Python, Java, maybe in the future Haskell; C/C++ is to be tackled by our Seaplus project)
- RDF support

Even if this document does not constitute an exhaustive walk-through, each of them is detailed in turn below.

The next level of detail is to peer at the referenced source files, as they include many implementation notes, comments and typing information.

#### **General Build Structure**

Various elements are defined at the Ceylan-Myriad level to set-up an appropriate build, based on GNU Make.

This includes:

- a set of pre-defined Make **variables**, describing various settings that will be reused by generic rules (ex: to compile modules with relevant flags, to create source archives, to install an application, to manage the various paths, to perform test checking, to generate archives, installs and releases, etc.); these variables are defined in Ceylan-Myriad/GNUmakevars.inc
- a set of generic **rules**, to compile and run various modules and tests, to generate various elements of documentation, etc.; these rules are defined (still from the Ceylan-Myriad root directory), in:
  - GNUmakerules-automatic.inc, for all rules that apply generically to a some kinds of targets
  - GNUmakerules-explicit.inc, for all "direct" rules, that are not pattern-based
  - doc/GNUmakerules-docutils.inc, for all documentation-related rules
- finally, the whole is gathered in a unique file to include, GNUmakesettings.inc, whose structure allows for a safe and sound combination of all these build element across a series of layers (the first of which being Myriad)
- examples of minimal Make files, which mostly specify the relative base path and only refer to the generic variables and rules; see Ceylan-Myriad/src/GNUmakefile as an example

These build facilities are designed to be enriched in turn by all layers above, which may add or override variables and rules.

An example of this stacked structure is the Ceylan-WOOPER layer (see official site), which is directly built on top of Ceylan-Myriad (and itself a base layer for other layers and applications).

## **General Settings**

These general-purpose settings and helpers, gathered in the Ceylan-Myriad/conf directory, deal with:

- default CSS files (Default-docutils.css)
- our recommended versions of (commented) configuration files for various tools:
  - for Emacs: init.el, to be placed in the ~/.emacs.d/ directory
  - for Nedit: nedit.rc, to be placed in the ~/.nedit/directory
- our standard script to properly install Erlang (install-erlang.sh) with detailed comments and command-line options (use install-erlang.sh --help for more information)

#### Maths Services

Some simple maths-related operations are defined in the Ceylan-Myriad/src/maths directory:

- the most basic services are centralised in math\_utils.erl and provide:
  - general operations apparently lacking to Erlang (for example for conversions or rounding (floor/1, ceiling/1), or not exactly implemented as we would have liked (ex: modulo/2)
  - operations tailored to operate on floating-point values (ex: are\_close/{2,3},
     are\_relatively\_close/{2,3}, get\_relative\_difference/2,
     is\_null/1)
  - operations on angles (ex: radian\_to\_degree/1, canonify/1)
  - the associated **typing** information
- linear-related operations are defined; for example the **2D** operations are defined in linear\_2D.erl (their **3D** counterparts being defined in linear\_3D.erl, their **4D** counterparts in linear\_4D.erl; base ones in linear.erl) and include:
  - operations on points: are\_close/2, is\_within/3, square\_distance/2, distance/2, cross\_product/2, roundify/1, get\_integer\_center/2, get\_center/2, translate/2, etc.
  - operations on vectors: vectorize/2, square\_magnitude/1, magnitude/1, scale/2, make\_unit/1, normal\_left/1, normal\_right/1, dot\_product/2, etc.
  - operations on lines: get\_line/2, intersect/2, get\_abscissa\_for\_ordinate/2,
    etc
  - operations related to angles: is\_strictly\_on\_the\_right/3, is\_obtuse/1, abs\_angle\_rad/3, angle\_rad/3, abs\_angle\_deg/3, angle\_deg/3, etc.
  - operations on sets of points: compute\_smallest\_enclosing\_rectangle/1, compute\_max\_overall\_distance/1, compute\_convex\_hull/1, etc.
- polygon-related operations are available in polygon.erl:
  - generation of polygons: get\_triangle/3, get\_upright\_square/2, get\_polygon/1, etc.
  - operations on them: get\_diameter/1, get\_smallest\_enclosing\_rectangle/1, get\_area/1, is\_in\_clockwise\_order/1, is\_convex/1, to\_string/1, etc.
  - rendering them: render/2, set\_edge\_color/2, get\_edge\_color/1, set\_fill\_color/2, get\_fill\_color/1, etc.
  - managing their bounding boxes: update\_bounding\_box/2, etc.
- bounding-boxes in general are supported in bounding\_box.erl, including get\_lazy\_circle\_box/1, get\_minimal\_enclosing\_circle\_box/1, etc.

• a minimalist Runge-Kutta solver is defined in rk4\_solver.erl

#### **Data-Management Services**

Some generic **data-structures**, in addition to the ones provided built-in with Erlang, are defined in Ceylan-Myriad/src/data-management, notably:

• a set of **associative tables**, with a rather complete interface (to create, update, enrich, search, query, list, map, fold, merge, display, etc.) and various implementations thereof, tests and benchmarks, in:

```
{hash,lazy_hash,list_,tracked_hash,map_hash}table.erl
```

- a table **pseudo-module** to abstract them out from the user's point of view; note that this is a fully virtual module, in the sense that neither table.erl nor table.beam exist (the Myriad parse transform replaces a call to the table module by, currently, a call to the map\_table module; so, in order to consult the table API, please refer to map\_table.erl)
- a way of **generating a read-only associative table** whose key/value pairs can be read from any number (potentially extremely large) of readers very efficiently (const\_table.erl)
- a specific support for other datatypes (pair.erl, option\_list.erl, preferences.erl, tree.erl)
- a first-level, optional support of the HDF5 file format (based on, and thus requiring, the enhanced fork we made of erlhdf5)

Finally, the void/0 and maybe/1 types are supported (thanks to the Myriad parse-transform).

#### **Support for Code Injection**

It may be useful to decide, at compile-time, based on tokens specified on the commandline, whether some code should be enabled.

**Defining a token** A *token* (a symbol) may or may not defined.

To define my\_token, simply ensure that the a -Dmy\_token command-line option is specified to the compiler (ex: refer to ERLANG\_COMPILER\_TOKEN\_OPT, in GNUmakevars.inc).

To define my\_token and set it to the integer value 127, use the -Dmy\_token=127 command-line option. Values can also be floats (ex: -Dmy\_token=3.14) or atoms (ex: -Dmy\_token=some\_atom).

A special token is debug\_mode; if it is defined at all (and possibly associated to any value), the debug mode of Myriad is enabled.

Using tokens to enable code injection Various primitives for *code injection* are available in the cond\_utils (mostly pseudo-) module.

```
if_debug/1, for example used as:
```

```
cond_utils:if_debug([A=B+1,io:format("Hello ~p",[A])])
```

will enable the specified code (either an arbitrarily nested expression or a list thereof) iff (if and only if) the debug\_mode token has been defined.

Similarly, if\_defined/2, for example used as:

```
cond_utils:if_defined(my_token,[EXPR1,EXPR2,...])
```

will inject EXPR1, EXPR2, etc. if my\_token has been defined (any value associated to this token value will be ignored), otherwise the  $if_defined/2$  call will be removed as a whole<sup>5</sup>.

As for if\_defined/3, it supports two lists of expressions:

```
cond_utils:if_defined(a_token,FIRST_EXPR_LIST,SECOND_EXPR_LIST])
```

If a\_token has been defined, the first list will be injected, otherwise the second will be.

Finally, with  $if_set_to/\{3,4\}$ , the injection will depend not only of a token being defined or not, but also onto the value (if any) to which it is associated.

An example with if\_set\_to/3:

```
cond_utils:if_set_to(some_token, 42, EXPR_LIST)
```

will inject EXPR\_LIST iff some\_token has been defined and set to 42 (i.e. -Dsome\_token=42). As a result, the specified expressions will not be injected if some\_token has been set to another value, or not been defined at all. As usual, instead of a list of expressions, a single expression may be specified.

```
As for if_set_to/4, in:
```

```
cond_utils:if_set_to(a_token,a_symbol,FIRST_EXPR_LIST,SECOND_EXPR_LIST)
```

FIRST\_EXPR\_LIST will be injected iff a\_token has been defined and set to a\_symbol, otherwise SECOND\_EXPR\_LIST will be.

 $<sup>^5</sup>$ So if\_debug([...]) behaves exactly as: if\_defined(debug\_mode,[...]).

Controlling assertions It may be convenient that, depending on a compile-time token (ex: in debug mode, typically triggered thanks to the <code>-Ddebug\_mode</code> compilation option), *assertions* (expressions expected to evaluate to the atom <code>true</code>) are enabled, whereas they shall be dismissed as a whole should that token not be defined.

To define an assertion enabled in debug mode, use assert/1, like in:

```
cond_utils:assert(foo(A,B)=:=10)
```

Should at runtime the expression specified to assert/1 be evaluated to a value V that is different from the atom true, a {assertion\_failed, V} exception will be thrown.

More generally, an assertion may be enabled by any token (not debug\_mode only) being defined, like in:

```
cond_utils:assert(my_token,bar(C))
```

Finally, an assertion may be enabled iff a token (here, some\_token) has been defined and set to a given value (here, 42), like in:

```
cond_utils:assert(some_token, 42, not baz() andalso A)
```

This may be useful for example to control, on a per-theme basis, the level of checking performed, like in:

```
cond_utils:assert(debug_gui,1,basic_testing()),
cond_utils:assert(debug_gui,2,more_involved_testing()),
cond_utils:assert(debug_gui,3,paranoid_testing()),
```

Note that, in this case, a given level of checking should include the one just below it (ex: more\_involved\_testing() should call basic\_testing()).

**For more information** Refer for usage and stubs to the <code>cond\_utils</code> module (defined in <code>Ceylan-Myriad/src/meta</code>), knowing that it is actually implemented thanks to the Myriad parse transform.

For examples and testing, see the <code>cond\_utils\_test</code> module, available at the same location.

#### **Helpers For User Interface Programming**

Some services have been defined, in Ceylan-Myriad/src/user-interface, in order to handle more easily interactions with the user, i.e. to provide a user interface.

#### Note

The user-interface services, as a whole, are currently *not* functional. A rewriting thereof as been started yet has not completed yet.

## Various Flavours of User Interfaces Such a user interface may be:

- either text-only, within a console, relying either on the very basic text\_ui
   (for raw text) or its more advanced term\_ui counterpart (for terminal-based
   outputs)
- or graphical, with qui

Text-based user interfaces are quite useful, as they are lightweight, incur few dependencies (if any), and can be used for headless remote servers (text\_ui and term\_ui work well through SSH, and require no X server nor mouse).

As for graphical-based user interfaces, they are the richest, most usual, and generally the most convenient, user-friendly interfaces.

User interfaces tend to have a **state**, which can be:

- either explicit, in a functional way; thus having to be carried in all calls
- or implicit, using, for that very specific need only, the process dictionary (even if otherwise we never use it)

We tested the two approaches and preferred the latter (implicit) one, which thus finally fully superseded the (former) explicit one.

We made our best so that a lower-level API interface (relying on a more basic backend) is **strictly included** in the higher-level ones (ex: term\_ui adds concepts - like the one of window or box - to the line-based text\_ui), in order that any program using a given user interface may use any of the next, upper ones as well (provided implicit states are used), in the following order: the text\_ui API is included in the one of term\_ui, which is itself included in the one of gui.

We also defined the **settings table**, which is a table gathering all the settings specified by the developer that the user interface does its best to accommodate.

Thanks to these "Matryoshka" APIs and the settings table, the definition of a more generic ui interface has been possible. It selects automatically, based on available local software dependencies, **the most advanced available backend**, with the most relevant settings.

For example a relevant backend will be automatically selected by:

```
$ cd src/user-interface/src
$ make ui_run
```

On the other hand, if wanting to select a specified backend:

```
$ make ui_run CMD_LINE_OPT="--use-ui-backend term_ui"
```

(see the corresponding GNUmakefile for more information)

**Raw Text User Interface: text\_ui** This is the most basic, line-based monochrome textual interface, directly in raw text with no cursor control.

Located in Ceylan-Myriad/src/user-interface/textual, see text\_ui.erl for its implementation, and text\_ui\_test.erl for an example of its use.

**Terminal Text User Interface:** term\_ui This is a more advanced textual interface than the previous one, with colors, dialog boxes, support of locales, etc., based on dialog (possibly whiptail could be supported as well). Such backend of course must be available on the execution host then.

For example, to secure these prerequisites:

```
# On Arch Linux:
$ pacman -S dialog
# On Debian-like distros:
$ apt-get install dialog
```

Located in Ceylan-Myriad/src/user-interface/textual, see term\_ui.erl for its implementation, and term\_ui\_test.erl for an example of its use.

**Graphical User Interface:** gui This interface relied initially on gs, now on wx (a port of wxWidgets), maybe later in HTML 5. For the base dialogs, Zenity could have been on option.

## Note

GUI services are currently being reworked, to provide a gs like concurrent API while relying underneath on wx, with some additions (such as canvases).

The goal is to provide a small, lightweight API (including message types) that are higher-level than wx, and do not depend on any particular GUI backend (such as wx, gs, etc.) to avoid that user programs become obsolete too quickly, as backends for GUI rise and fall relatively often.

So for example the messages received by the user programs shall not mention wx, and they should take the form of WOOPER messages to allow for user code that would rely on WOOPER.

Located in Ceylan-Myriad/src/user-interface/graphical, see gui.erl, gui\_color.erl, gui\_text.erl, gui\_canvas.erl, etc., with a few tests (qui\_test.erl, lorenz\_test.erl).

Related information of interest:

- · wxErlang: Getting started and Speeding up, by Arif Ishaq
- http://www.idiom.com/~turner/wxtut/wxwidgets.html
- · http://wxerlang.dougedmunds.com/

## **All-Purpose Helper Scripts**

A small set of scripts has been defined, in Ceylan-Myriad/src/scripts, in order to help:

- finding in (Erlang) source code type definitions (find-type-definition.sh, find-record-definition.sh) and function specifications (find-function-specification.sl)
- benchmarking Erlang code: benchmark-command.escript, benchmark-command.sh, etop.sh
- generating documentation: generate-docutils.sh, generate-pdf-from-rst.sh
- supporting explicit typing: list-available-types.sh, add-deduced-type-specs.escript
- evaluating Erlang code size: make-code-stats.sh
- running Erlang programs: launch-erl.sh, i.e. the (non-trivial) script that is automatically called by all our execution rules (i.e. we always run our Erlang programs through it)
- parsing XML thanks to xmerl: show-xml-file.escript

To be added: merging facilities (upcoming merge-tree.escript)

# **Utility Toolbox**

This is the **core** of the Myriad library: a toolbox comprising many helper functions (with their tests), defined in the Ceylan-Myriad/src/utils directory, often providing enhanced, more specialised services compared to the ones offered by the Erlang standard libraries.

These helpers (code and typing information) are thematically aggregated in modules that are generally suffixed by \_utils, and include:

- many basic, general-purpose services, defined in basic\_utils.erl, regarding:
  - · the base types we defined
  - · process registration
  - · notifications
  - · message handling
  - · many miscellaneous functions
- **cipher**-related facilities (basic, a bit exotic chained symmetric encryptions, notably with Mealy machines), in cipher\_utils.erl
- functions to manage Erlang compiled BEAM code (code\_utils.erl)
- services to manage the execution of other programs (executable\_utils.erl),
   to:
  - locate said executables
  - to execute functional services (ex: display a PDF) regardless of the actual executable involved
  - to handle more easily command-line arguments (a bit like getopt), regardless of the interpreter or escript context
- helpers for **file-based** I/O operations (file\_utils.erl)
- a very basic support of **Finite State Machines** (fsm\_utils.{e,h}rl)
- a few operations defined on graphs (graph\_utils.erl, with find\_breadth\_first/{3,4})
- extra operations defined on lists (list\_utils.erl), including rings
- support for network-related concerns (net\_utils.erl.{e,h}rl)
- services to offer randomness (random.erl), with regard to various sources (the Erlang built-in algorithm, crypto, newer ones like exsplus our current default, exs64 and exs1024), for seeding, drawing, etc.
- very little support of RDF operations, standing for Resource Description Framework (rdf\_utils.erl)
- facilities to perform **REST calls** (rest\_utils.erl), using built-in httpc and http\_client, and possibly a JSON parser, jsx

- elements for the sending of SMS (sms\_utils.erl), based either on thirdparty providers providing REST APIs, or via a mobile phone (typically connected thanks to a USB cable)
- support for operations at the **operating-system** level (system\_utils.{e,h}rl)
- services to handle **text** (text\_utils.erl)
- functions to manage **time** information (time\_utils.erl)
- a few helpers to ease the writing of escripts relying on the Myriad layer (script\_utils.erl)
- services about all kinds of **units** (unit\_utils.erl); refer to the Management of Units section below for more information
- very basic facilities for applications, in app\_facilities.{e,h}rl with an example (most\_basic\_example\_app.erl)

#### **Support for Metaprogramming**

Over time, quite a lot of developments grew to form primitives that manage ASTs (*Astract Syntax Trees*), based on Erlang's parse transforms.

These developments are gathered in the src/meta directory, providing notably:

- meta\_utils.{e,h}rl: basic primitives to transform ASTs, with a bit of testing (meta\_utils\_test)
- type\_utils: a still rather basic toolbox to **manage data types** whether built-in, compound or parametrised (expressed as strings, as terms, etc.)
- ast\_\* modules to handle the various elements that can be found in an AST
   (ex: ast\_expression, ast\_type, ast\_pattern, etc.)

Finally, a few usage examples of these facilities are:

- minimal\_parse\_transform\_test: the simplest parse transform test that we use, typically operating on simple\_parse\_transform\_target
- example parse transform: a rather minimal parse transform
- myriad\_parse\_transform: the parse transform used within Myriad, transforming each and every module of that layer (and of at least some modules of upper layers)

So the purpose of this parse transform is to convert ASTs that are Myriad-compliant into ASTs that are directly Erlang compliant.

For that, following changes are operated:

- in type specifications, the Myriad-specific void/0, maybe/1 types are adequately translated:
  - void() becomes basic\_utils:void(), a type alias of any(), made to denote returned terms that are not expected to be used by the caller (as if that function's only purpose was its side-effects)
  - maybe(T) becomes the type union 'undefined' | T
- both in type specifications and actual code, table/2, the Myriad-specific associative table pseudo-type, is translated into an actual table type:
  - by default, map\_hashtable (the generally most efficient one)
  - unless it is overridden on a per-module basis with the table\_type define, like in: -table\_type (list\_table).
- the cond\_utils services will drive conditional code injection

More generally, Myriad offers the support to traverse *any* AST (the whole Erlang grammar is supported, in its abstract form) and to **transform** it (ex: an expression being removed, transformed or replaced by other expressions), with the ability for the user to define his own type/call replacement mappings, or more general transformation functions to be triggered when specified elements are found in the AST (ex: remote calls with relevant MFA).

The traversal may be done in a stateful manner, i.e. any user-defined transformation will be able to access (read/write) any state of its own in the course of the traversal.

As a result, a single pass through the input AST may be done, in which any kind of transformations may be applied, resulting in another (Erlang-compliant) AST being output and afterwards compiled.

#### **Management of Units**

**Motivation** A value of a given type (ex: a float) can actually correspond to quantities as different as meters and kilowatts per hour.

Therefore units shall preferably be specified alongside with values being processed, and a language to express, check and convert these units must be retained. Of course units are of interest as other metadata are - such as accuracy, semantics, etc.

**Available Support** The Myriad layer provides such a service, in a very basic, ad hoc form (which is useful to introduce "special" non-physical, non-standard units, such as euro/year), meant to be enriched over time.

## **Specifying Units**

**Aliases** For convenience, *aliases* of units can be defined, i.e. alternate names for a given canonical unit. For example the Hertz unit (Hz) is an alias of the  $s^{-1}$  (per-second) canonical unit.

**Built-in Units** So one may use the following **built-in units**, whose symbol<sup>6</sup> is specified here between brackets, like in "[N.m]" (an alternate notation is to prefix a unit with U:, like in "U: N.m"):

- the seven SI base units, namely:
  - meter, for length [m]
  - gram, for mass [g]<sup>7</sup> (note: this is a footnote, not an exponent!)
  - second, for time [s]
  - ampere, for electric current [A]
  - kelvin, for thermodynamic temperature [K]
  - mole, for the amount of substance [mol]
  - candela, for luminous intensity [cd]
- the usual derived units, notably:
  - hertz, for frequency [Hz]
  - degree, for degree of arc [°] (not supported yet)
  - radian, for angle [rad] (not supported yet)
  - steradian, for solid angle [sr] (not supported yet)
  - newton, for force, weight [N]
  - pascal, for pressure, stress [Pa]
  - joule, for energy, work, heat [J]
  - watt, for power, radiant flux [W]
  - coulomb, for electric charge, quantity of electricity [C]
  - volt, for voltage, electrical potential difference, electromotive force [V]

- farad, for electrical capacitance [F]
- ohm, for electrical resistance, impedance, reactance [Ohm]
- siemens, for electrical conductance [S]
- weber, for magnetic flux [Wb]
- tesla, for magnetic field strength, magnetic flux density [T]
- henry, for inductance [H]
- lumen, for luminous flux [lm]
- lux, for illuminance [lx]
- becquerel, for radioactive decays per unit time [Bq]
- gray, for absorbed dose of ionizing radiation [Gy]
- sievert, for equivalent dose of ionizing radiation [Sv]
- katal, for catalytic activity [kat]
- the units widely used in conjunction with SI units (note that they may not respect
  the principle of being a product of integer powers of one or more of the base
  units):
  - litre, for  $10^{-3}$  m<sup>3</sup> volumes [L]
  - tonne, for 1,000 kilogram masses [t]
  - electronvolt, for 1.602176565(35).10-19 joule energies [eV]
  - minute, for 60-second durations [min]
  - hour, for 60-minute durations [h]
  - day, for 24-hour durations [day]
  - week, for 7-day durations [week]
- the **special** units (they generally cannot map directly to any SI unit, yet can be handled separately), designating:
  - month [month] (correspondence to base time units unspecified, as this duration is not constant; ex: a month can be 29, 30 or 31 days)
  - year [year] (correspondence to base time units unspecified, as this duration is not constant; ex: a year can be 365, 366 or 365.25 days, etc.)
  - degree Celsius, for temperature relative to 273.15 K [ $^{\circ}$ C] (see note below)
  - dimension-less quantities (ex: an index) [dimensionless] (most probably clearer than m/m)
  - a count, i.e. a dimensionless number, generally a positive integer [count] (ex: 14), considered as an alias of dimensionless
  - a ratio, i.e. a dimensionless floating-point value, generally displayed as a percentage [ratio] (ex: -12.9%); another alias of dimensionless
  - currencies, either [\$] (US Dollar) or [euros] (Euro), whose exchange rates of course vary

- values whose unit has not been specified [unspecified\_unit]
- metric prefixes thereof, i.e. multiples and sub-multiples of the units previously mentioned; currently the supported prefixes are:
  - yotta, i.e.  $10^{24}$  [Y]
  - zetta, i.e.  $10^{21}$  [Z]
  - exa, i.e.  $10^{18}$  [E]
  - peta, i.e.  $10^{15}$  [P]
  - tera, i.e.  $10^{12}$  [T]
  - giga, i.e.  $10^9$  [G]
  - mega, i.e.  $10^6$  [M]
  - kilo, i.e.  $10^3$  [k]

  - hecto, i.e.  $10^2$  [h]
  - deca, i.e. 10 [da]
  - deci, i.e.  $10^{-1}$  [d]
  - centi, i.e.  $10^{-2}$  [c]
  - milli, i.e.  $10^{-3}$  [m]
  - micro, i.e. 10<sup>-6</sup> [μ]
  - nano, i.e.  $10^{-9}$  [n]
  - pico, i.e.  $10^{-12}$  [p]
  - femto, i.e.  $10^{-15}$  [f]
  - atto, i.e.  $10^{-18}$  [a]
  - zepto, i.e. 10<sup>-21</sup> [z]
  - yocto, i.e. 10<sup>-24</sup> [y]

#### Note

There is a problem with temperatures, as they can be expressed at least in kelvins or degrees Celsius, whereas the two corresponding scales do not match, since there is an offset:

$$[K] = [^{\circ}C] + 273.15$$

As a result, unit conversions would require updating as well the corresponding value, and, more generally, they should be treated as fully distinct units (ex: kW/°C cannot be automatically converted in terms of SI base units, i.e. using

This is why we "degraded" Celsius degrees, from a derived unit to a special

The same applies to the Fahrenheit unit (a likely addition), as:

$$[^{\circ}C] = 5/9.([^{\circ}F]-32)$$

<sup>&</sup>lt;sup>6</sup>To avoid requesting the user to type specific Unicode characters, we transliterated some of the symbols. For example, instead of using the capital Omega letter, we used Ohm.

We preferred here deviating a bit from the SI system, by using this non-prefixed unit (the gram) instead of the SI standard one, which happens to be the kilogram.

**Composing One's Units** So an actual unit can be composed from the aforementioned built-in units (be they base, derived, widely used, special units; prefixed or not) $^8$ , using two built-in operators, which are "." (multiply, represented by the dot character - not "\*") and "/" (divide, represented by the forward slash character).

The resulting type shall be specified as a string, containing a series of built-in units (potentially prefixed) alternating with built-in operators, like in: "kW.s/m".

#### Note

As a result, "kWh" is not a valid unit: it should be denoted as "kW.h". Similarly, "W/(m.k)" is not valid, since parentheses are currently not supported: "W/m/k" may be used instead.

Finally, exponents can be used as a shorthand for both operators (ex:  $kg.m^2.s^{-1}$ , instead of kg.m.m/s). They should be specified explicitly, thanks to the caret character ("^"); for example "m^2/s", not "m²/s".

If deemed both safe and useful, we may consider in the future performing:

- symbolic unit checking (i.e. determining that a derived unit such as N.s (newton.second) is actually, in canonical SI units, m^2.kg.s^-1), and thus that values of these two types can safely be used indifferently in computations
- automatic value conversions (ex: converting km/hour into m/s), provided that the overall computational precision is not significantly deteriorated

The corresponding mechanisms (type information, conversion functions, unit checking and transformation, etc.) are defined in unit\_utils.erl and tested in unit\_utils\_test.erl, in the Ceylan-Myriad/src/utils directory.

## **Checking Units** A typical example:

```
1> MyInputValue="-24 mS.m^-1".
2> {Value,Unit}=unit_utils:parse_value_with_unit(MyInputValue).
3> io:format("Corresponding value: ~f.~n", [ Value ] ).
Corresponding value: -24.0.
4> io:format("Corresponding unit: ~s.~n",
        [unit_utils:unit_to_string(Unit)]).
"s^3.A^2.g^-1.m^-3, of order -6"
5> unit_utils:value_with_unit_to_string(Value,Unit).
"-2.4e-5 s^3.A^2.g^-1.m^-3"
```

**Possible Improvements Regarding Dimensional Analysis** Some programming languages provide systems to manage dimensional information (ex: for physical quantities), generally through add-ons or libraries (rarely as a built-in feature).

A first level of support is to provide, like here, an API to manage units. Other levels can be:

1. to integrate unit management directly, seamlessly in language expressions, as if it was built-in (as opposed to having to use explicitly a third-party API for that); for example at least half a dozen different libraries provide that in Python

<sup>&</sup>lt;sup>8</sup>In the future, defining an actual unit from other actual units might be contemplated.

- 2. to be able to define "polymorphic units and functions", for example to declare in general that a speed is a distance divided by a duration, regardless of the possible units used for that
- 3. to perfom static dimensional analysis, instead of checking units at runtime

The two latter use cases can for example be at least partially covered by Haskell libraries.

## **SQL** support

**About SQL** Some amount of SQL (*Structured Query Language*) support for relational database operations is provided by the Myriad layer.

As this support relies on an optional prerequisite, this service is disabled by default.

**Database Back-end** To perform SQL operations, a corresponding software solution must be available.

The SQL back-end chosen here is the SQLite 3 library. It provides a self-contained, serverless, zero-configuration, transactional SQL database. It is an embedded SQL database engine, as opposed to server-based ones, like PostgreSQL or MariaDB.

It can be installed on Debian thanks to the sqlite3 and sqlite3-dev packages, sqlite on Arch Linux..

We require version 3.6.1 or higher (preferably: latest stable one). It can be checked thanks to sqlite3 --version.

Various related tools are very convenient in order to interact with a SQLite database, including sqlitebrowser and sqliteman.

On Arch Linux, one can thus use: pacman -Sy sqlite sqlitebrowser sqliteman.

Testing the back-end:

```
$ sqlite3 my_test
SQLite version 3.13.0 2016-05-18 10:57:30
Enter ".help" for usage hints.
sqlite> create table tblone(one varchar(10), two smallint);
sqlite> insert into tblone values('helloworld',20);
sqlite> insert into tblone values('my_myriad', 30);
sqlite> select * from tblone;
helloworld|20
my_myriad|30
sqlite> .quit
```

A file  $my\_test$ , identified as SQLite 3.x database, must have been created, and can be safely removed.

**Erlang Binding** This database system is directly accessed thanks to an Erlang binding.

Two of them have been identified as good candidates:

- erlang-sqlite3: seems popular, with many contributors and users, actively maintained, based on a gen\_server interacting with a C-node, involving only a few source files
- esqlite: based on a NIF, so more able to jeopardize the stability of the VM, yet potentially more efficient

Both are free software.

We finally preferred erlang-sqlite3.

By default we consider that this back-end has been installed in  $\sim$ /Software/erlang-sqlite3. The SQLITE3\_BASE variable in Ceylan-Myriad/GNUmakevars.inc can be set to match any other install path.

Recommended installation process:

```
$ mkdir ~/Software
 $ cd ~/Software
 $ git clone https://github.com/alexeyr/erlang-sqlite3.git
 Cloning into 'erlang-sqlite3'...
 remote: Counting objects: 1786, done.
 remote: Total 1786 (delta 0), reused 0 (delta 0), pack-reused 1786
 Receiving objects: 100% (1786/1786), 3.24 MiB | 570.00 KiB/s, done.
 Resolving deltas: 100% (865/865), done.
 Checking connectivity... done.
 $ cd erlang-sqlite3/
 $ make
 rm -rf deps ebin priv/*.so doc/* .eunit/* c_src/*.o config.tmp
 rm -f config.tmp
 echo "normal" > config.tmp
 ./rebar get-deps compile
 ==> erlang-sqlite3 (get-deps)
 ==> erlang-sqlite3 (compile)
 Compiled src/sqlite3_lib.erl
 Compiled src/sqlite3.erl
 Compiling c_src/sqlite3_drv.c
 [...]
Testing the binding:
 make test
 ./rebar get-deps compile eunit
 ==> erlang-sqlite3 (get-deps)
 ==> erlang-sglite3 (compile)
 ==> erlang-sqlite3 (eunit)
 Compiled src/sqlite3.erl
 Compiled src/sqlite3_lib.erl
 Compiled test/sqlite3_test.erl
 module 'sqlite3_test'
   sqlite3_test: all_test_ (basic_functionality)...[0.002 s] ok
   sqlite3_test: all_test_ (table_info)...ok
   sqlite3_lib: delete_sql_test...ok
   sqlite3_lib: drop_table_sql_test...ok
   [done in 0.024 s]
   module 'sqlite3'
 ______
 All 30 tests passed.
 Cover analysis: ~/Software/erlang-sqlite3/.eunit/index.html
```

Pretty reassuring.

**SQL Support Provided By the** *Myriad* **Layer** To enable this support, once the corresponding back-end (see Database Back-end) and binding (see Erlang Binding) have been installed, the USE\_SQLITE variable should be set to true in Ceylan-Myriad/GNUmakevars.inc and Myriad shall be rebuilt.

Then the corresponding implementation (sql\_support.erl) and test (sql\_support\_test.erl), both in Ceylan-Myriad/src/data-management, will be built (use make clean all from the root of Myriad) and able to be run (execute make sql\_support\_run for that).

# Testing it:

Looks good.

## **SQL-related Troubleshooting**

# Compiling module sql\_support.erl: can't find include file "sqlite3.hrl"

- USE\_SQLITE not set to true in Ceylan-Myriad/GNUmakevars.inc
- erlang-sqlite3 back-end not correctly installed (ex: SQLITE3\_BASE not pointing to a right path in Ceylan-Myriad/GNUmakevars.inc)

# Myriad Gotchas

**Header dependencies** Only a very basic dependency between header files (\*.hrl) and implementation files (\*.erl) is managed.

As expected, if X.hrl changed, X.beam will be recompiled whether or not X.erl changed. However, any Y.erl that would include X.hrl would not be automatically recompiled.

Typically, when in doubt after having modified a record in a header file, just run make rebuild from the root of that layer (build is fast anyway, as quite parallel).

**About the table module** This is a pseudo module, which is not meant to exist as such (no table.erl, no table.beam).

The Myriad parse transform replaces references to the table module by references to the map\_hashtable module. See table transformations for more information.

# Support for Myriad

So you respected the prerequisite and build sections, and something went wrong? Generally we made sure that any detected error is blocking and loudly reported, with as much context as possible.

The simpler solution is then to create a relevant issue.

For all other needs, please drop an email to the address listed on top of document. We do our best to answer on a timely basis.

Finally, provided that they meet licensing terms, scope and quality standards, contributions of all sorts are vey welcome, be them porting efforts, increased test coverage, functional enrichments, documentation improvements, code enhancements, etc. See the next section for additional guidelines.

#### **Please React!**

If you have information more detailed or more recent than those presented in this document, if you noticed errors, neglects or points insufficiently discussed, drop us a line! (for that, follow the Support guidelines).

# **Contributions & Ending Word**

Each time that you need a basic service that:

- seems neither provided by the Erlang built-in modules nor by this Myriad layer
- is generic-enough, simple and requires no special prerequisite

please either enrich our \*\_utils.erl helpers, or add new general services! In such a case, we would prefer that, in contributed code:

- Myriad code style is, as much as possible, respected (regarding naming, spacing, code/comments/blank line ratios, etc.)
- lines stop no later than their 80th character
- whitespaces be removed (ex: one may use the whitespace.el Emacs mode)

Thanks in advance, and have fun with Myriad!

