

Contextual Abstraction

Principles of Functional Programming

Con-text

what comes with the text, but is not in the text

Context Takes Many Forms

- the current configuration
- the current scope
- the meaning of "<" on this type</p>
- the user on behalf of which the operation is performed
- the security level in effect
- **.**..

Code becomes more modular if it can abstract over context.

That is, functions and classes can be written without knowing in detail the context in which they will be called or instantiated.

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- ▶ global mutable variables what if different modules need different settings? interference can be dangerous!
- "Monkey Patching" more powerful ways to shoot yourself in the foot...
- dependency injection frameworks (e.g. Spring, Guice) outside the language, rely on bytecode rewriting → harder to understand and debug.

Functional Context Representation

In functional programming, the natural way to abstract over context is with function parameters.

- + flexible
- + types are checked
- + not relying on side effects

But sometimes this is too much of a good thing! It can lead to

- many function arguments
- which hardly every change
- repetitive, errors are hard to spot

Example: Sorting

We have seen sort functions. For instance, here's an outline of a method sort that takes as parameter a List[Int] and returns another List[Int] containing the same elements, but sorted:

```
def sort(xs: List[Int]): List[Int] =
    ...
    ... if x < y then ...
    ...</pre>
```

At some point, this method has to compare two elements \boldsymbol{x} and \boldsymbol{y} of the given list.

Making sort more General

Problem: How to parameterize sort so that it can also be used for lists with elements other than Int, such as Double or String?

A straightforward approach would be to use a polymorphic type T for the type of elements:

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def msort[T](xs: List[T]): List[T] = ...
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But this does not work, because there's not a single comparison method < that works for all types.

In other words, we need to ask the question: What is the meaning of < on type T at the call site?

This means querying the call-site context.

Parameterization of sort

The most flexible design is to pass the comparison operation as an additional parameter:

```
def msort[T](xs: List[A])(lessThan: (T, T) => Boolean): List[T] =
    ...
    ... if lessThan(x, y) then ...
    ...
```

Calling Parameterized sort

We can now call sort as follows:

```
val ints = List(-5, 6, 3, 2, 7)
val strings = List("apple", "pear", "orange", "pineapple")
sort(ints)((x, y) => x < y)
sort(strings)((s1, s2) => s1.compareTo(s2) < 0)</pre>
```

Parameterization with Ordering

There is already a class in the standard library that represents orderings:

```
scala.math.Ordering[A]
```

Provides ways to compare elements of type A. So, instead of parameterizing with the lessThan function, we could parameterize with Ordering instead:

```
def sort[T](xs: List[T])(ord: Ordering[T]): List[T] =
   ...
   ... if ord.lt(x, y) then ...
   ...
```

Ordering Instances

Calling the new sort can be done like this:

```
import scala.math.Ordering
sort(ints)(Ordering.Int)
sort(strings)(Ordering.String)
```

This makes use of the values Int and String defined in the scala.math.Ordering object, which produce the right orderings on integers and strings.

```
object Ordering:
  val Int = new Ordering[Int]:
    def compare(x: Int, y: Int) =
        if x < y then -1 else if x > y then 1 else 0
```

Reducing Boilerplate

Problem: Passing around Ordering arguments is cumbersome.

```
sort(ints)(Ordering.Int)
sort(strings)(Ordering.String)
```

Sorting a List[Int] value always uses the same Ordering. Int argument, sorting a List[String] value always uses the same Ordering. String argument, and so on...

Implicit Parameters

We can reduce the boilerplate by making ord an **implicit parameter**.

```
def sort[T](xs: List[T])(using ord: Ordering[T]): List[T] = ...
```

Then, calls to sort can omit the ord parameter:

```
sort(ints)
sort(strings)
```

The compiler infers the argument value based on its expected type.

Type Inference

We have seen that the compiler is able to *infer types* from *values*.

That is, the previous calls to sort are augmented as follows:

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Term Inference

The Scala compiler is also able to do the opposite, namely to *infer* expressions (aka terms) from types.

When there is exactly one "obvious" value for a type in a using clause, the compiler can provide that value to us.

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sort[Int](ints)(using Ordering.Int)
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