Olivier Blanvillain

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Education	2015:	EPFL Master's degre	e in Computer	Science, GPA: 5.26/6

2012: EPFL Bachelor's degree in Computer Science, GPA: 5.47/6

2009: EPFL preparatory year (CMS)2008: French Scientific Baccalaureate

EXPERIENCE 2013: CERN (IT-CIS-DLS), six-month internship: design and implementa-

tion of the *BlogForever Crawler* in Python 2. The new content extraction algorithm lead to a conference paper which was later extended to a jour-

nal version published in the International Journal of AI Tools .

PROJECTS 2015: EPFL (LAMP), master project: *Scala.js networking made easy*. Designed a networking library for simple, unified and type-safe browser-server communication ©. Built a cross platform, real time multiplayer game with predictive latency compensation as an illustration ©.

2014: EPFL (LARA), semester project: *SlickChair conference management system* \$\opi\$, developed from scratch using Play and Slick. Experienced many aspects of software development: establishment of specifications, choice of technologies, implementation and deployment in production.

2014: Library for functional programming in Unix Shell ♂

2012: Minimal content management system using Google Docs ♂

2011: Parallelization of a collaborative filtering algorithm with Menthor ♂

2010: Java bot for a flash puzzle game ♂

Personal Born on July 9, 1990, dual citizenship French-Swiss

Languages: French (mother tongue), English (C1), Spanish (B2)

Hobbies: music, board games, unicycle

Links to project repositories are available in the electronic version of this document. https://olivierblanvillain.github.io/resume/