

Abstractions for Type-Level Programming

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Tuesday, 22 March 2022

Example 1: Database queries (2016)



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Spark APIs are practically untyped:

```
class DataFrame {  
  /** Inner equi-join with another DataFrame on the given column.  
   * The join column will only appear once in the output. */  
  def join(right: DataFrame, column: String): DataFrame  
}
```

Revisited with type-level programming:

```
class DF[X] {  
  def join[Y](df: DF[Y], col: String): DF[col+(X-col)+(Y-col)]  
}
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Example 2: Regular expressions (2022)

Regular expressions in Scala's standard library:

```
val rational = new Regex("(\\d+)\\.?(\\d+)?")  
rational.unapply("3.1415"): Option[Seq[String]]
```

Revisited with type-level programming:

```
rational.unapply("3.1415"): Option[(String, Option[String])]  
  
class Regex(pattern: String) {  
  def unapply(s: String): Option[GroupsOf[pattern]]  
}
```

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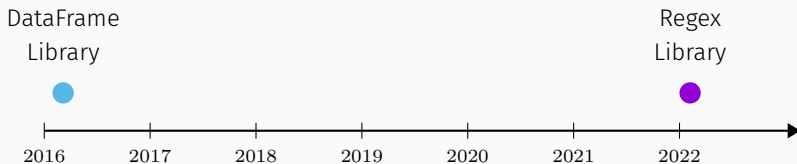
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What changed between 2016 and 2022?



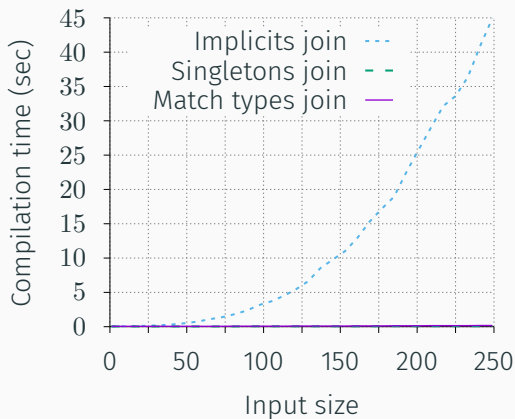
What changed between 2016 and 2022?

Example 1 uses a hack, implicits:

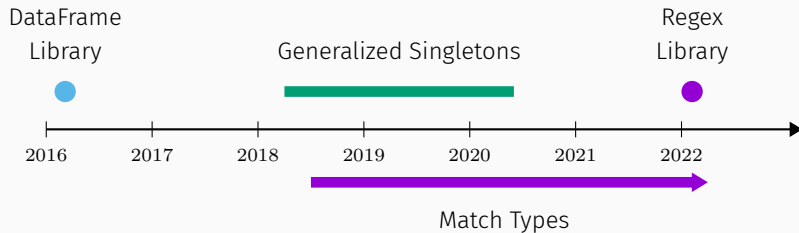
- convoluted to use
- slow to compile

Example 2 uses a new language construct, match types, one of the main contributions of this thesis.

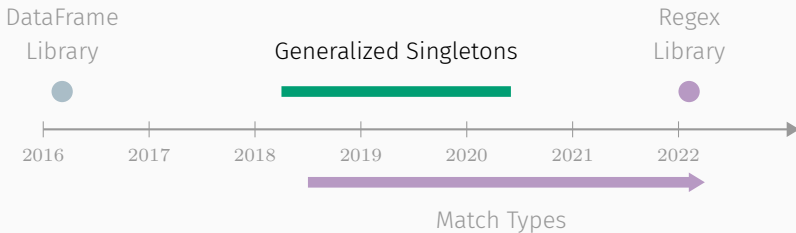
Compilation times for the type-level join operation



Timeline of my PhD



Part I: Generalized Singleton Types



Singleton types

Scala supports a few singleton types:

- `x.type`, the type of the variable `x` (since forever)
- `42`, the type of the integer literal `42` (since 2016)
- `+`, the type of integer addition (since 2020)

Question: How much of the language can we represent in types?

Singleton types

Scala supports a few singleton types:

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- `+`, the type of integer addition (since 2020)

Question: How much of the language can we represent in types?

Generalized singleton types: A proposal

Our proposal consists of 3 changes:

1. new types for if-then-else, pattern matching, constructors, functions calls
2. “precise mode” of type inference
3. type evaluation, during subtyping

New types

What's the type of `if (x == 0) "zero" else "one"`?

- `String` (Scala 2)
- `"zero" | "one"` (Scala 3)
- `If[x.type == 0, "zero", "one"]` (proposed)
- `{ if (x == 0) "zero" else "one" }` (proposed, syntactic sugar)

Similarly, we add new types for other constructs: `Match[]`, `New[]` and `Call[]`, and the corresponding syntactic sugar.

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“Precise mode” of type inference

We need two modes of type inference, for backwards compatibility.

```
def int2str(x: Int) =  
  if (x == 0) "zero" else "one"
```

The “precise mode” is best effort: it lifts whatever possible to the type level and approximates the rest.

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def int2str(x: Int)
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“Precise mode” of type inference: list concatenation example

```
dependent def concat(xs: List, ys: List) <: List =  
  xs match  
    case x :: xs => x :: concat(xs, ys)  
    case Nil => ys  
  
dependent val l1 = "A" :: Nil  
dependent val l2 = "B" :: Nil  
dependent val l3 = concat(l1, l2)  
l3: { "A" :: "B" :: Nil }
```

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l3: { "A" :: l2 }
```


Type evaluation

During subtyping, we evaluate both sides:

$A <: B \text{ iff } \text{eval}(A) <: \text{eval}(B)$

Straightforward for if-then-else:

```
eval(If[true, A, B]) = A  
eval(If[false, A, B]) = B
```

More interesting for pattern matching: we “desugar” pattern matching expressions into if-then-else & type tests.

We evaluate type tests using subtyping and type disjointness:

```
eval(x.asInstanceOf[Foo]) = true    iff  x.type <: Foo  
eval(x.asInstanceOf[Foo]) = false  iff  disj(x.type, Foo)
```

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Type evaluation: pattern matching example

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dependent val foo(x: Any) =  
  x match  
    case s: String => s  
    case i: Int   => i+1
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Type evaluation: pattern matching example

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dependent val foo(x: Any): {  
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} =  
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Type evaluation: pattern matching example

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dependent val foo(x: Any): {  
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foo(42): { foo(42) }
```


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x match  
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foo(42): { 42.asInstanceOf[Int] + 1 }
```

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foo(42): { 42 + 1 }
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foo(42): { 43 }
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x match  
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foo(42): 43  
foo(readString())
```

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foo(readString()): { (_, String).asInstanceOf[String] }
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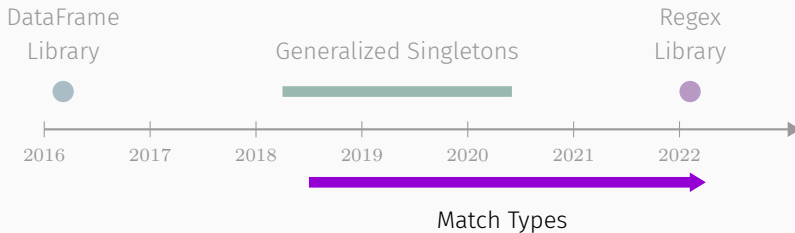
Generalized Singletons: Recap

We proposed the following 3 changes:

1. lift a subset of Scala's language constructs to the type level
2. add a “precise mode” of type inference
3. evaluate those types during subtyping

TODO

Part II: Match Types



```
type Elem[X] = X match
  case String => Char
  case List[t] => Elem[t]
  case Any => X
```

`Elem[Seq[Int]]` is stuck

Relating match terms and types: a defining property

`Elem[Seq[Int]]` is stuck

Formalizing Match Types

System FM is an extension of System F_{\leq} with

- pattern matching
- opaque classes
- match types

Design goals:

- explain the essence of match types
- give us confidence in our design
- be as simple as possible

System FM is parametric

System FM is parametrized by a set of externally defined classes:

$FM(C, \Psi, \Xi)$

- C := set of classes
- Ψ := class inheritance relation
- Ξ := class disjointness relation

For example:

<code>class A</code>	$C = \{A\}$	$\Psi = \emptyset$	$\Xi = \emptyset$
<code>class A; class B extends A</code>	$C = \{A, B\}$	$\Psi = \{(B, A)\}$	$\Xi = \emptyset$
<code>class A; class D</code>	$C = \{A, D\}$	$\Psi = \emptyset$	$\Xi = \{(A, D)\}$
<code>class A; trait T</code>	$C = \{A, T\}$	$\Psi = \emptyset$	$\Xi = \emptyset$

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System FM's syntax

$t ::=$

x *variable*

$\lambda x:T. t$ *abstraction*

$\lambda X<:T. t$ *type abstraction*

$t\ t$ *application*

$t\ T$ *type application*

$\text{new } C$ *constructor call*

$t\ \text{match}\{\overline{x:C \Rightarrow t}\}\ \text{or}\ t$ *match expr.*

$v ::=$

$\lambda x:T. t$ *abstraction*

$\lambda X<:T. t$ *type abstraction*

$\text{new } C$ *constructor call*

$T ::=$

X *type variable*

$T \rightarrow T$ *type of functions*

$\forall X<:T. T$ *universal type*

Top *maximum type*

C *class*

$\{\text{new } C\}$ *constructor singleton*

$T\ \text{match}\{\overline{T \Rightarrow T}\}\ \text{or}\ T$ *match type*

$\Gamma ::=$

\emptyset *empty context*

$\Gamma, x:T$ *term binding*

$\Gamma, X<:T$ *type binding*

System FM's pattern matching evaluation

Given a concrete scrutinee, we evaluate match expressions with a few lookups in the inheritance relation:

$$\frac{(C, C_n) \in \Psi \quad \forall m < n. (C, C_m) \notin \Psi}{new\ C \ match\{x_i : C_i \Rightarrow t_i\} \text{ or } t_d \longrightarrow [x_n \mapsto new\ C] t_n} \text{(E-MATCH2)}$$

System FM's disjointness relation

$$\frac{(C_1, C_2) \in \Xi}{\Gamma \vdash \text{disj}(C_1, C_2)} \quad (\text{D-XI})$$

$$\frac{\Gamma \vdash S <: U \quad \Gamma \vdash \text{disj}(U, T)}{\Gamma \vdash \text{disj}(S, T)} \quad (\text{D-SUB})$$

$$\frac{(C_1, C_2) \notin \Psi}{\Gamma \vdash \text{disj}(\{\text{new } C_1\}, C_2)} \quad (\text{D-PSI})$$

$$\Gamma \vdash \text{disj}(T_1 \rightarrow T_2, C) \quad (\text{D-ARROW})$$

$$\Gamma \vdash \text{disj}(\forall X <: T_1. T_2, C) \quad (\text{D-ALL})$$

System FM's match types evaluation rule (subtyping)

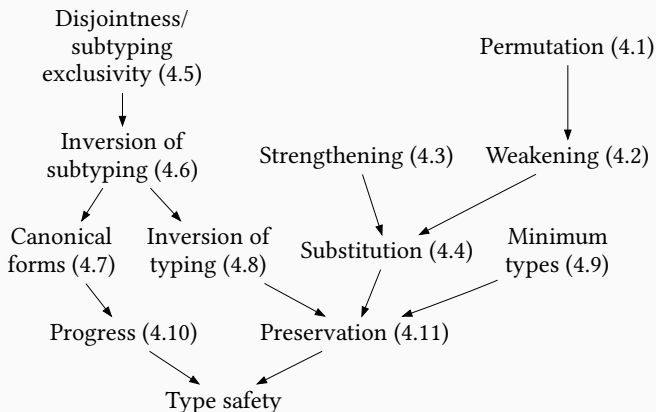
$$\frac{\Gamma \vdash T_s <: S_n \quad \forall m < n. \Gamma \vdash \text{disj}(T_s, S_m)}{\Gamma \vdash T_s \text{ match}\{S_i \Rightarrow T_i\} \text{ or } T_d ::= T_n}$$

We show type safety through the progress and preservation.

Our proof comes in two versions:

1. Pen and paper (~30 pages)
2. Coq mechanization (~6000 LOC)

Structure of the type safety proof



Empty Types

Our system does not like empty types.

Nothing, in particular, is both subtype and disjoint from every type.

Intersections require special care.

```
type M[X] = X match
  case Int => String
  case String => Int
```

```
class C:
  type X
  def f(bad: M[X & String]): Int = bad
```

```
class D extends C:
  type X = Int
```

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Variance

At first glance, we can't prove disjointness when variance is involved.

$F[+T]: T1 <: T2 \text{ implies } F[T1] <: F[T2]$

$G[-T]: T1 <: T2 \text{ implies } G[T1] >: G[T2]$

We make an exception for covariant type that are used as class fields:

```
case class Some[+A](value: A)
```

`Some[String]` and `Some[Int]` are disjoint, since there is no runtime value of type `Some[Nothing]`.

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`F[+T]: T1 <: T2 implies F[T1] <: F[T2]`

`G[-T]: T1 <: T2 implies G[T1] >: G[T2]`

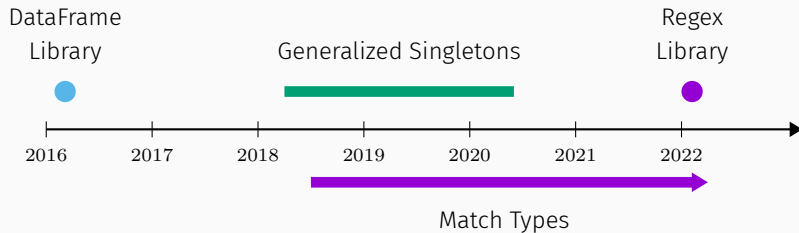
We make an exception for covariant type that are used as class fields:

```
case class Some[+A](value: A)
```

`Some[String]` and `Some[Int]` are disjoint, since there is no runtime value of type `Some[Nothing]`.

TODO

Thank you!



Type-Safe Regular Expressions (simplified)

```
val rational = new Regex("(\\d+)\\. (\\d+)")
rational.unapply("3.1415"): Option[(String, String)]

type GroupsOf[P <: String] =
  Reverse[Loop[P, 0, Length[P], EmptyTuple]]

type Loop[P, Lo, Hi, Acc <: Tuple] =
  Lo match
  case Hi => Acc
  case _ => CharAt[P, Lo] match
    case '(' => Loop[P, Lo + 1, Hi, String *: Acc]
    case '\\ ' => Loop[P, Lo + 2, Hi, Acc]
    case _ => Loop[P, Lo + 1, Hi, Acc]
```