```cpp
// **************************************************************************** //
//                                                                            //
//                                                                            //
//                 Account.hpp for GlobalBanksters United         //
//                 Created on  : Thu Nov 20 19:43:15 1989              //
//                 Last update : Wed Jan 04 14:54:06 1992              //
//                 Made by : Brad "Buddy" McLane <bm@gbu.com>          //
//                                                                            //
//                                                                            //
//                                                                            //
// **************************************************************************** //


#pragma once
#ifndef __ACCOUNT_H__
#define __ACCOUNT_H__

// **************************************************************************** //
//                              Account Class                                 //
// **************************************************************************** //

class Account {

public:

        typedef Account             t;

        static int      getNbAccounts( void );
        static int      getTotalAmount( void );
        static int      getNbDeposits( void );
        static int      getNbWithdrawals( void );
        static void     displayAccountsInfos( void );

        Account( int initial_deposit );
        ~Account( void );

        void    makeDeposit( int deposit );
```

```cpp
		bool	makeWithdrawal( int withdrawal );
		int			checkAmount( void ) const;
		void	displayStatus( void ) const;

	private:

		static int		_nbAccounts;
		static int		_totalAmount;
		static int		_totalNbDeposits;
		static int		_totalNbWithdrawals;

		static void		_displayTimestamp( void );

		int								_accountIndex;
		int								_amount;
		int								_nbDeposits;
		int								_nbWithdrawals;

		Account( void );

};



//
********************************************************************
**** //
// vim: set ts=4 sw=4 tw=80
noexpandtab:									//
// -*- indent-tabs-mode:t;
-*-
// -*- mode: c++-mode;
-*-
// -*- fill-column: 75; comment-column: 75;
-*-
//
********************************************************************
**** //


#endif /* __ACCOUNT_H__ */
```