

# Using Android uFR Library Version 1.0



## **Table of contents**

Get Android uFR Library	
Include uFCoder in Android Studio project	3
Build Gradle configuration	3
uFR library usage example	4
Revision history	5



#### **Get Android uFR Library**

Follow the instructions below to get library.

- 1. Navigate to <a href="https://www.d-logic.net/code/nfc-rfid-reader-sdk/ufr-lib">https://www.d-logic.net/code/nfc-rfid-reader-sdk/ufr-lib</a>
- 2. Download or clone urf-lib repository.
- 3. Open folder Android and locate 'uFCoder.aar' file.

#### Include uFCoder in Android Studio project

Follow the instructions below to include library in your Android project.

- 1. Create new or open existing Android project.
- 2. Open project folder in File Explorer.
- 3. Navigate to "<MyProject>/app" directory.
- 4. Create new folder 'libs'.
- 5. Copy "uFCoder.aar" file into "libs" folder.

#### **Build Gradle configuration**

Follow the instructions below to configure build gradle for using library.

- 1. Open build.gradle file (the one under 'app')
- 2. Add implementation files('libs/uFCoder.aar') under dependencies.
- 3. Click on sync now button to sync project with Gradle files.



### uFR library usage example

```
package com.dlogic.example;
import com.dlogic.uFCoder;
public class MainActivity extends AppCompatActivity {
 static {
   System.loadLibrary("uFCoder"); //Load uFCoder library
  int status:
  uFCoder uFCoder; //Create uFCoder class instance
  @Override
  protected void onCreate(Bundle savedInstanceState) {
   super.onCreate(savedInstanceState);
   setContentView(R.layout.activity_main);
   uFCoder = new uFCoder(getApplicationContext());
   status = uFCoder.ReaderOpen();
   if(status == 0x00)
       status = uFCoder.ReaderUISignal((byte) 1, (byte)1);
      byte card_type[] = new byte[1];
      byte uid[] = new byte[10];
      byte uid_size[] = new byte[1];
      s = uFCoder.GetCardIdEx(card_type, uid, uid_size);
   }
```



# **Revision history**

Date	Version	Comment
2019-06-26	1.0	Base document