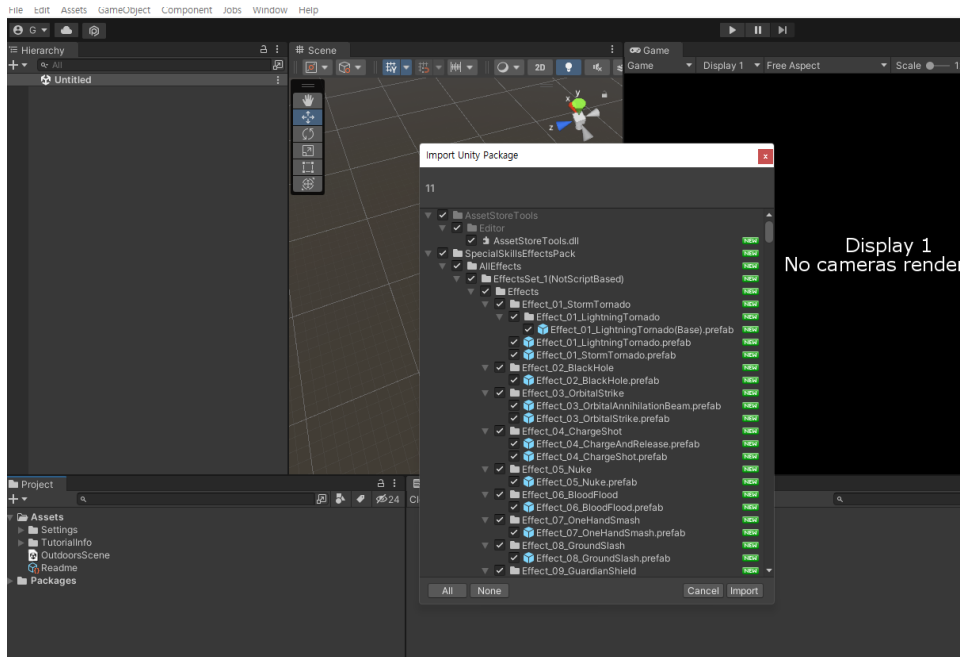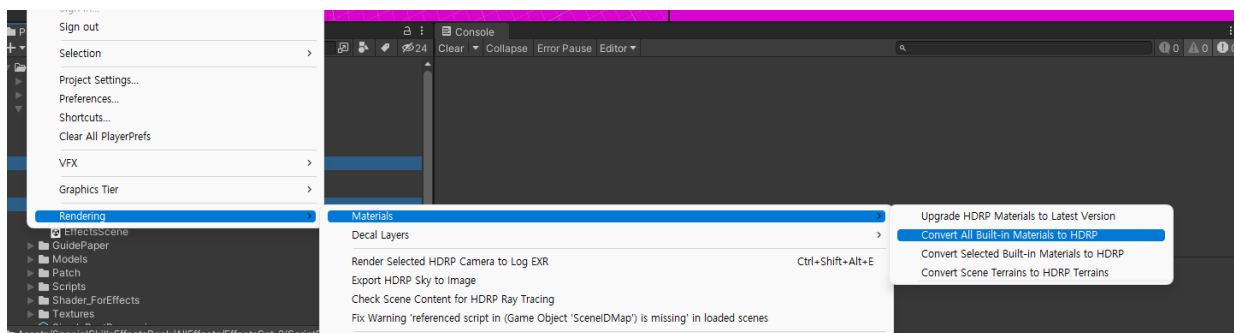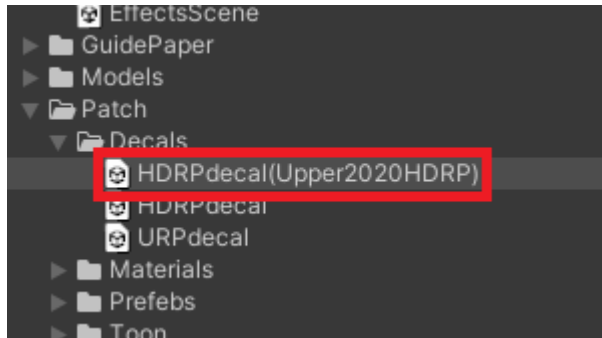# HDRP Guide Paper

(Upper 2020 unity version)

1. Import 100 Special Skills Effects Pack in modern HDRP Project.

2. Change all materials for HDRP use (Edit -> Rendering -> Materails -> Convert All Built-in Materials to HDRP)

3. Patch HDRPdecal(Upper2020HDRP)

4. Now, you can see well rendered SSD decal.