
Do we need more bikes?

Project in Statistical Machine Learning

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Abstract

1 In this project we develop, and study different statistical machine learning models
2 for predicting whether the number of available bikes at a given hour should be
3 increased, a project by the District Department of Transportation in Washington
4 D.C. The training data set consists of 1600 instances of hourly bike rentals, and
5 a test set of 400 instances. The models for prediction we have used are: *Logistic*
6 *regression*, *Discriminant methods: LDA, QDA, k- Nearest Neighbour*, and *Tree*
7 *Based Methods*. We have found that THE MODEL gives best prediction, with
8 accuracy ??????

9 **1 Plan**

10 **1.1 From Intro**

11 (i) Explore and preprocess data

12 (ii) try some or all classification methods, which are these?

13 • Logistic Regression

14 • Discriminant analysis: LDA, QDA

15 • K-nearest neighbor

16 • Tree-based methods: classification trees, random forests, bagging

17 • Boosting

18 (iii) Which of these are to be "put in production"?

19 **1.2 From Data analysis task**

20 • Can any trend be seen comparing different hours, weeks, months?

21 • Is there any difference between weekdays and holidays?

22 • Is there any trend depending on the weather?

23 **1.3 From Implementation of methods**

24 Each group member should implement one family each, who did what shall be clear!

25 DNNs are encouraged to be implemented, do this if there is time. (DNN is not a thing a group

26 member can claim as their family.)

27 Implement a naive version, let's do: *Always low_bike_demand*

28 **1.3.1 What to do with each method**

29 1. Implement the method (each person individually)

30 2. Tune hyper-parameters, discuss how this is done (each person individually)

31 3. Evaluate with for example cross-validation. Don't use E_{k-fold} (what is that?) (need to do

32 together)

33 4. (optional) Think about input features, are all relevant? (together)

34 Before training, unify pre-processing FOR ALL METHODS and choose ONE OR MULTIPLE

35 metrics to evaluate the model. (is it necessary to have the same for all?, is it beneficial?) Examples:

36 • accuracy

37 • f1-score

38 • recall

39 • precision

40 Use same test-train split for ALL MODELS

2 Theoretical Background

2.1 Mathematical Overview of the Models

2.1.1 Logistic Regression

The backbone of logistic regression is linear regression, i.e. finding the least-squares solution to an equation system

$$X\theta = y \quad (1)$$

given by the normal equations

$$X^T X \theta = X^T y \quad (2)$$

where X is the training data matrix, θ is the coefficient vector and y is the training output. The parameter vector is then used in the sigmoid function:

$$\sigma(z) = \frac{e^z}{1 + e^z} : \mathbb{R} \rightarrow [0, 1], \quad (3)$$

$$z = x^T \theta, \quad (4)$$

where x is the testing input. This gives a statistical interpretation of the input vector. In the case of a binary True/False classification, the value of the sigmoid function then determines the class.

2.1.2 Random forest

The random forest method is based upon decision trees, i.e. dividing the data point into binary groups based on Gini-impurity, entropy or classification error, Gini being the most common. These divisions are then used to create a binary tree shown in figure ??Tree) and where these leaf-nodes are used to classify the target variables based on the input. As of itself the decision tree tends to have unsatisfying results which leads to methods like random forest and sandbagging that boost its accuracy. Sandbagging is a way to sample the data in order to get multiple datasets from the same data. One then creates a decision-tree for every subset data to then combine them into one model. This lessens the variance of the model but increases bias. This means that sandbagging can increase false negatives which in this application makes it nonviable. Random forest on the other hand is viable, it creates multiple trees while discarding random input variable this randomness decreases overfitting creating a more robust model.

2.1.3 Non-parametric method: k-Nearest Neighbour

k -Nearest Neighbour (k -NN) is a distance based method that takes a k amount of points from the training data set, called *neighbours*, computes the distance between them, then assumes that the predicted value $\hat{y}(x_*)$ follows the trend of the k -nearest neighbours. Since k -NN uses the training data explicitly it is also called a *nonparametric* method.

The k -NN method can be divided into several subcategories, inter alia *classification* k -NN method, *regression* k -NN method. In this project, we are using the classification method, since we are trying to predict in which of the two classes low, or high demand, the given, and predicted data points belong.

The classification k -NN algorithm evaluates $\hat{y}(x_*)$ by computing the most frequently occurring class among the k nearest neighbours. Here, we try to identify whether a data point belongs to the high demand-class. Denote c = high demand class. For simplicity, assume Euclidean distance. Then

$$\hat{y}(x_*) = \arg \max_c \sum_{n \in \mathbb{N}} \chi_{(y_n=c)},$$

where y_i is the class of the nearest neighbour, χ is the characteristic function

$$\chi_{(y_i=c)} = \begin{cases} 1 & \text{if } y_n = c, \\ 0 & \text{otherwise.} \end{cases}$$

It is very common to use a weighted sum to predict the next value, i.e.

$$\hat{y}(x_*) = \arg \max_c \sum_{n \in \mathbb{N}} \frac{\chi_{(y_n=c)}}{d(x, x_n)},$$

where d is the standard Euclidean metric, computing the distance between an input x , and a neighbour x_n .

79 2.2 Input Data Modification

80 By plotting the data and analyzing the .csv file, some observations were made. The different inputs
81 were then changed accordingly:

- 82 • *Kept as-is:* weekday, windspeed, visibility, temp
- 83 • *Modified:*
 - 84 – month - split into two inputs, one cosine and one sine part. This make the new inputs
85 linear and can follow the fluctuations of the year. The original input was discarded.
 - 86 – hour_of_day - split into three boolean variables: demand_day, demand_evening,
87 and demand_night, reflecting if the time was between 08-14, 15-19 or 20-07 respec-
88 tively. This was done because plotting the data showed three different plateaues of
89 demand for the different time intervals. The original input was discarded.
 - 90 – snowdepth, precip were transformed into booleans, reflecting if it was raining or
91 if there was snow on the ground or not. This was done as there was no times where
92 demand was high when it was raining or when there was snow on the ground.
- 93 • *Removed:* cloudcover, day_of_week, snow, dew, holiday, summertime. These were
94 removed due to being redundant (e.g. summertime), not showing a clear trend (e.g.
95 cloudcover), giving a worse score when used, or all three (e.g. day_of_week).

3 Data Analysis

In the data, there are some numerical and categorical features:

- *Numerical*: temp, dew, humidity, precip, snow, snowdepth, windspeed, cloudcover and visibility.
- *Categorical*: hour_of_day, day_of_week, month, holiday, weekday, summertime, and increase_stock

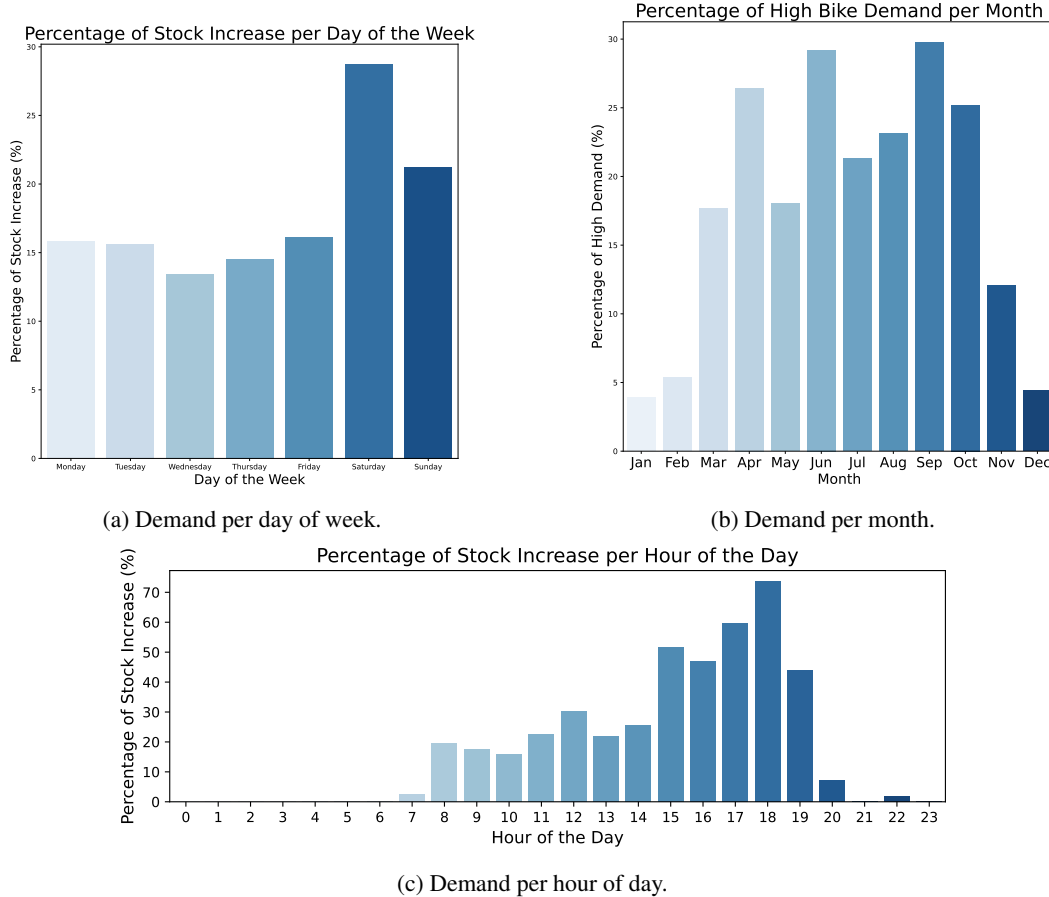
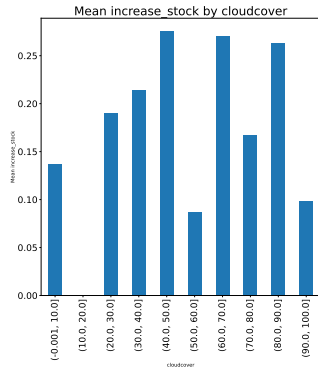


Figure 1: Bike demand vs. day of week and month.

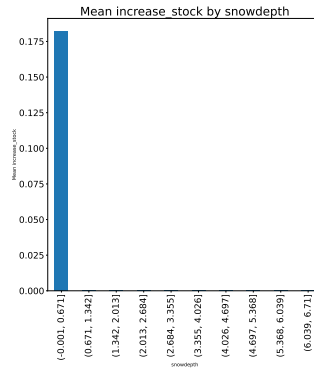
There are some trends seen in the data when it comes to time and weather. From figure 1, one can see a periodic relationship for the months, where there is a higher demand during the warmer months, loosely following a trigonometric curve. Over the week, the demand is rather stable, with a peak on the weekend, especially Saturdays.

Looking at the weather (figure 2); if there is rain or if there is snow on the ground, there is close to always low demand. Cloudcover did not make a big impact, which is also intuitive, as a cloudy day does not make biking more difficult. Dew point also does not have a clear trend, while humidity however has a clear trend downwards as the humidity increases. Temperature had a more clear impact, where more people wanted to bike the warmer it got.

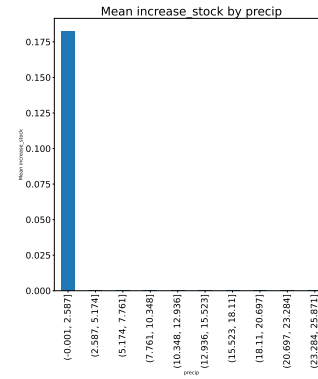
The overall trend is that about one eighth of observations correspond to a high bike demand. During the night, or in bad weather, the demand is (intuitively) low. But during rush hour (figure 1c), the demand is very high, and should probably be increased in order to minimize excessive CO₂ emissions.



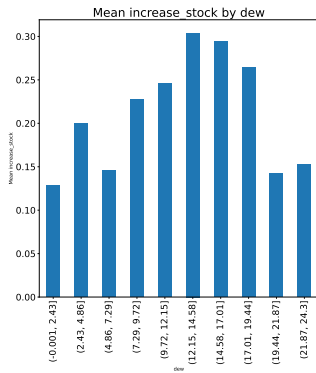
(a) Demand per cloudcover (percentage).



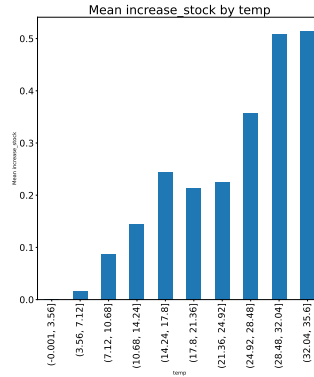
(b) Demand per day of week.



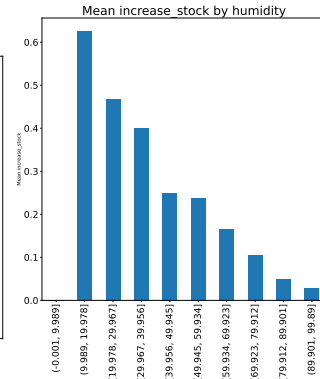
(c) Demand per day of week.



(d) Demand per dew point ($^{\circ}\text{C}$).



(e) Demand per temperature ($^{\circ}$).



(f) Demand per humidity level (percentage).

Figure 2: Bike demand vs. various weather parameters.