# **DANIEL OLSHANSKY**

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#### **ABOUT ME**

I am an engineering-minded, product-driven individual with a passion for solving complex problems. I thrive in roles that balance cross-organizational collaboration with periods of deep, focused research and thinking. My experience spans multiple domains, including blockchain technology, autonomous vehicles, augmented reality, and social media. I find my drive in intellectually stimulating environments, surrounded by intrinsically motivated individuals, continually seeking to learn, innovate, and deliver exceptional results. I firmly believe that with the right mindset, people, and ample focus, there are no limits to what we can achieve.

## **EXPERIENCE**

Waymo

Pocket Network November 2021 - Present

Engineering Manager, Protocol R&D

Bellevue, WA

Summary: Managed the protocol team, focusing on blockchain R&D and fostering a collaborative OSS culture

- Maintained updated an L1 decentralized RPC Network protocol supporting more than 1.5B daily requests
- Drove the vision of the protocol, presenting at multiple conferences, publishing papers & specifications
- Cultivated an open-source, documentation-driven, developer-focused environment within the broader community
- Designed and implemented MVPs of all the L1 blockchain components and developer tools
- Recruited, managed, and mentored a team of 4-6 protocol engineers

**Technologies & Skills**: Blockchain R&D • Crypto-economics • Project Management • Engineering Management • Golang • Python • Merkle Tree • PostgreSQL • Kubernetes • Consensus • Libp2p

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Senior Software Engineer, Planner Evaluation

January 2020 - November 2021 *Mountain View, CA* 

Summary: Supported the Planner Eval Data Science team to understand, visualize and track on-road risk evaluation

- Built labeling and test set tooling used by over a **hundred data scientists**, collaborating closely with a **dozen data scientists daily**
- Spearheaded the cross-org Test Set initiative, establishing an org-wide system to catalogue and access both real and simulated annotated vehicle runs
- Engineered a bespoke video rendering library and labeling pipeline, enhancing simulated VRU risk evaluation

**Technologies & Skills**: Google Infrastructure • Python, C++, & SQL Readability (i.e. approved proficiency) • Quantitative and Qualitative VRU Risk Analysis & Assessment

Magic Leap
Lead Software Engineer, Connected Services Tech Lead

August 2016 - January 2020 Plantation, FL

**Summary**: Led a team of **5 engineers** in the design and implementation of cloud and device management solutions for augmented-reality devices

- Contributed to more than 12 patents in the field of cross-reality system interaction and localization
- Drove cross-organizational efforts across **more than half a dozen teams** in designing and building cloud infrastructure that enabled on-device persistence coordinate frames and object recognition through sparse and dense map localization

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 Architected and implemented a device management system for building, tracking, shipping, and upgrading devices from factory production to end-users

**Technologies**: Elixir • Python • NATS • MQTT • PostgresSQL • AWS • Kubernetes • Sparse & Dense Map Localization • Object Recognition

**Twitter** Software Engineer, Full Stack July 2014 - August 2016 San Francisco, CA

Summary: Worked on a variety of backend systems, client APIs, data analytics, and features across multiple platforms.

- Designed and implemented robust and scalable backend systems and client APIs for the GIF Search and Stickers used by **10s of millions** of users daily
- Built and maintained **dozens of automated Scalding jobs** for data collection and analysis, driving key product decisions through a deep understanding of user behavior.
- Contributed to various feature across Android and Web platforms, including VIP accounts, profile pages, and notifications timelines.

Technologies: Scala • Android • Web Development • Scalding • Twitter Infrastructure

### **EDUCATION**

**University of Toronto** 

September 2010 - May 2014

B.A.Sc in Engineering Science, Electrical & Computer Engineering

GPA: 3.84

### **AWARDS AND ACHIEVEMENTS**

Scholar's Award Annually (2010 - 2014)

University of Toronto

Consistently ranked in the top 10% of my class, receiving the Scholar's Award each year.

School Medal June 2010

William Lyon Mackenzie Collegiate Institute

Received the school medal for the overall highest average and 3 additional awards for being top student in Math, Physics, and Chemistry.

#### **SKILLS & INTERESTS**

Skills Software Development, Technical Communication, Learning & Teaching, Prompt Engineering & Googling,

Working Hard, Finding Intrinsic Motivation

Interests Hiking, Value Investing, Calisthenics, Meditation, Curiosity

Languages English, Russian, Hebrew