

CT1114

Web Development HTML, CSS, JavaScript

Section 7 part 1: HTML text fields, Javascript strings

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HTML tag:

<input type='text'>

Text Input Field

```
<input type="text" id="txtBox">
```

`id` attribute used to identify the field in code

Specify default text with `value` attribute

```
<input type="text" value="Initial Text" id="txtBox">
```

Can also specify size through `style` attribute

```
<input type="text" style="width:50px;" id="txtBox">
```

Exercise

- Create a web page which provides:
 - an `<input>` box for the user to enter a number into
 - a button which the user clicks
- When the button is clicked, the user should be shown, in a `<div>` tag, the factors of their number.
 - The `.value` property tells you what the user has entered in the box
- If you have spare time, include some error checking (as shown below)
- See starting code on next slide

The factors of 64 are: 1, 2, 4, 8, 16, 32, 64.

Please type a positive number. 'Hello' is not a positive number

```
<!DOCTYPE html>
<html>
  <head>
    <script>
      function showFactors() {
        /* to do: work out and display (in divOutput)
the factors of the number entered into txtInputBox */

      }
    </script>
  </head>
  <body>
    <input type='text' id='txtInputBox' value='1'>
    <button onclick="showFactors();">Show
Factors</button>
    <div id='divOutput'>Output will go here</div>
  </body>
</html>
```

HTML tag:

`<textarea> ... </textarea>`

Accepts multiple lines of text

Uses `rows` and `cols` attributes to define size

```
<textarea rows="20" cols="40"  
id="myTextArea" value="Default  
text goes here"></textarea>
```

Strings

- A **string** is a group of characters
- A **string literal** is a group of characters enclosed in quotes
 - "This is a string literal"
 - 'This is too'
 - " "This" is not"
 - " 'This' is"
 - This isn't
- A **string variable** is a variable that holds a string
- Space is a valid character in a string (as are other special characters)

Concatenating Strings

- String operator '+' is used to join to strings

```
var name;  
name = "John" + "Doe";
```

- We can of course also concatenate string variables

```
var first, last, full;  
first = "John";  
last = "Doe";  
full = first + last;
```

```
var name = "John Smyth";  
alert("Hello there, " + name + "!");
```

Escape Sequences

- Special Characters in a string

<code>\n</code>	New line
<code>\r</code>	Carriage Return
<code>\t</code>	Tab
<code>\\</code>	Backslash
<code>\"</code>	Double Quote
<code>\'</code>	Single Quote

Some string handling methods

These are methods of the string object. Hence the dot operator '.'

```
var a = "something";
```

`a.Length` - returns the number of characters in the string

`a.indexOf("s")` - returns the 1st position at which "s" occurs in string

- position is a 0-based index

- also `.indexOf("s",5)` to start looking at position 5

`a.substr(3,5)` – returns a portion of the string, in this case we start at position 3 (i.e. the 4th character) and get 5 characters

Example that uses string handling. For code, see next slide:

Your Name:

Process Name

Hi Sam Redfern, you have 11 characters in your name

The space character first appears at position 3

Your first name is: Sam

Your surname is: Redfern

Example: string handling methods

```
<!DOCTYPE html>
<html>
  <head>
    <script>
      function processName() {
        var myname = document.getElementById("txtName").value;
        var len = myname.length;
        var output = "Hi "+myname+", you have "+len+" characters in your name<br>";

        var spos = myname.indexOf(" ");
        output += "The space character first appears at position "+spos+"<br>";

        var firstname = myname.substr(0,spos);
        output += "Your first name is: "+firstname+"<br>";

        var surname = myname.substr(spos+1,len-spos-1);
        output += "Your surname is: "+surname+"<br>";
        document.getElementById("divOutput").innerHTML = output;
      }
    </script>
  </head>
  <body>
    Your Name: <input type='text' id='txtName' value=''><br>
    <button onclick="processName();">Process Name</button><br>
    <div id='divOutput'>Output will go here</div>
  </body>
</html>
```

Exercise (Graded!)

- Create a web page which provides:
 - two `<input>` boxes for the user to enter numbers
 - Four `<button>` objects, labelled +, -, *, /
 - A `<div>` tag, for displaying output
- When a button is clicked, the result of using the chosen operator (add, subtract, multiply, or divide) on the two numbers should be displayed
- **See starting code (next slide)**

The Little Calculator (TM)

+-*/

250*102=25500

```
<!DOCTYPE html>
<html>
  <head>
  </head>
  <body>
    <h2>The Little Calculator (TM)</h2>
    <input type='text' id='txtInputBox1'>
    <input type='text' id='txtInputBox2'><br>
    <button>+</button> <button>-</button>
    <button>*</button> <button>/</button>
    <div id='divOutput'></div>
  </body>
</html>
```