

Week 8, lecture 1:
MA180/185/190 Algebra

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Matrix transformations

Recap

Matrix transformations

Recap

Example/recap. Consider the following system of linear equations:

$$\begin{cases} 5x + 3y + 2z = 4 \\ 3x + 3y + 2z = 2 \\ y + z = 5 \end{cases}$$

1. Write the system in matrix form.
2. Solve the system by inverting the coefficient matrix.

$$1. \quad A = \begin{pmatrix} 5 & 3 & 2 \\ 3 & 3 & 2 \\ 0 & 1 & 1 \end{pmatrix}; \quad \underline{x} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}; \quad \underline{b} = \begin{pmatrix} 4 \\ 2 \\ 5 \end{pmatrix}$$

Then our system is equivalent to $A\underline{x} = \underline{b}$

so we're looking for $\begin{pmatrix} x \\ y \\ z \end{pmatrix} = A^{-1} \underline{b}$

Example/recap

2. We find the inverse of A by applying Gaussian elimination to the augmented matrix

$$\begin{aligned} &\left(\begin{array}{ccc|ccc} 5 & 3 & 2 & 1 & 0 & 0 \\ 3 & 3 & 2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array}\right) \xrightarrow{R_1 - R_2} \left(\begin{array}{ccc|ccc} 2 & 0 & 0 & 1 & -1 & 0 \\ 3 & 3 & 2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array}\right) \xrightarrow{R_1/2} \left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 1/2 & -1/2 & 0 \\ 3 & 3 & 2 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array}\right) \\ &\xrightarrow{R_2 - 3R_1} \left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 1/2 & -1/2 & 0 \\ 0 & 3 & 2 & -3/2 & 5/2 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array}\right) \xrightarrow{R_2 - 2R_3} \left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 1/2 & -1/2 & 0 \\ 0 & 1 & 0 & -3/2 & 5/2 & -2 \\ 0 & 1 & 1 & 0 & 0 & 1 \end{array}\right) \\ &\xrightarrow{R_3 - R_2} \left(\begin{array}{ccc|ccc} 1 & 0 & 0 & 1/2 & -1/2 & 0 \\ 0 & 1 & 0 & -3/2 & 5/2 & -2 \\ 0 & 0 & 1 & -3/2 & -5/2 & 3 \end{array}\right) \end{aligned}$$

A^{-1}

Example/recap

Our solution is then

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = A^{-1} \begin{pmatrix} 4 \\ 2 \\ 5 \end{pmatrix} = \begin{pmatrix} \frac{1}{2} & -\frac{1}{2} & 0 \\ -\frac{3}{2} & \frac{5}{2} & -2 \\ \frac{3}{2} & -\frac{5}{2} & 3 \end{pmatrix} \begin{pmatrix} 4 \\ 2 \\ 5 \end{pmatrix} = \begin{pmatrix} 2 + (-1) + 0 \\ -6 + 5 - 10 \\ 6 - 5 + 15 \end{pmatrix} = \begin{pmatrix} 1 \\ -11 \\ 16 \end{pmatrix}$$

Exercise verify that $\begin{pmatrix} 1 \\ -11 \\ 16 \end{pmatrix}$ is a solution

Recap

Matrix transformations

Matrix transformations

Recall that a function is a rule f that associates with each element of a set X (domain) one and only one element in a set Y (codomain).

If f associates the element b with the element a , then we write

$$b = f(a)$$

and we say that b is the image of a under f or that $f(a)$ is the value of f at a .

The subset of the codomain that consists of all images of elements in the domain is called the range of f .

While in many applications the domain and codomain are (subsets of) the real numbers, here we will consider functions whose domain is \mathbb{R}^n and whose codomain is \mathbb{R}^m for some positive integers m, n . We will often call these functions **transformations**.

Matrix transformations

If T is a function with domain \mathbb{R}^n and codomain \mathbb{R}^m , then we say that T is a transformation from \mathbb{R}^n to \mathbb{R}^m , which we denote by writing

$$T: \mathbb{R}^n \rightarrow \mathbb{R}^m.$$

As we have seen before, matrices (or better, matrix multiplication) can be viewed as transformations:

$$n = 3, \quad m = 2$$

$$w_1 = 2x_1 + 3x_2 + x_3$$

$$w_2 = 1x_1 + 4x_2$$

$$\longleftrightarrow \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{pmatrix} 2 & 3 & 1 \\ 1 & 4 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

Matrix transformations

So multiplication by an $m \times n$ matrix A is a transformation $T_A: \mathbb{R}^n \rightarrow \mathbb{R}^m$.

Example 1. The matrix $\begin{pmatrix} 2 & 3 & 1 \\ 1 & -1 & 0 \end{pmatrix}$ represents the following transformation:

here in coordinates our transformation is:

$$\begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{pmatrix} 2 & 3 & 1 \\ 1 & -1 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 2x_1 + 3x_2 + x_3 \\ x_1 - x_2 \end{pmatrix}$$

Matrix transformations

Example 2. Multiplication by the $m \times n$ zero matrix is the transformation that maps \mathbb{R}^n to \mathbb{R}^m , sending each vector of the domain into the vector with all zero coordinates:

$$\text{E.g. If } m=2, n=2 \text{ then } \begin{pmatrix} x \\ y \end{pmatrix} \xrightarrow{T_0} \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0x + 0y \\ 0x + 0y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \text{ For all } x, y$$

Example 3. Multiplication by the $n \times n$ identity matrix is the identity transformation: it sends each vector of the domain to itself:

E.g. if $m=n=3$ then

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \xrightarrow{T_I} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x + 0 \cdot y + 0 \cdot z \\ 0 \cdot x + y + 0 \cdot z \\ 0 \cdot x + 0 \cdot y + z \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

For all $\begin{pmatrix} x \\ y \\ z \end{pmatrix} \in \mathbb{R}^3$

Linear transformations

Linear transformation

A transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is called **linear** if it satisfies the following:

- ▶ $T(k\mathbf{x}) = kT(\mathbf{x})$ (“homogeneity”)
- ▶ $T(\mathbf{x}+\mathbf{y}) = T(\mathbf{x}) + T(\mathbf{y})$ (“additivity”)

for any $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ and scalar k .

Note.

1. The properties above imply that $T(\mathbf{0}) = \mathbf{0}$.

$$T(\underline{0}) = T(0 \cdot \underline{v}) \underset{\substack{\uparrow \\ \text{homogeneity}}}{=} 0 \cdot T(\underline{v}) = \mathbf{0}$$

Linear transformations

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for any $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$ and scalar k .

Note.

2. The arithmetic properties of matrix operations imply that **matrix transformations are linear transformations**. Let T_A denote the transformation

we want to check that the two properties above hold

$$T_A(k\underline{v}) \stackrel{\text{def of } T_A}{=} A(k\underline{v}) = (kA)\underline{v} = k \cdot (A\underline{v}) = k \cdot T_A(\underline{v})$$

$$T_A(\underline{v} + \underline{w}) \stackrel{\text{def of } T_A}{=} A(\underline{v} + \underline{w}) = A\underline{v} + A\underline{w} = T_A(\underline{v}) + T_A(\underline{w})$$

Matrix transformations are linear transformations

It turns out that the converse of the previous point is also true:

Matrix and linear transformations

Every linear transformation from \mathbb{R}^n to \mathbb{R}^m is a matrix transformation and conversely every matrix transformation from \mathbb{R}^n to \mathbb{R}^m is a linear transformation.

Question. If we discover that a transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is a linear transformation, how can we find a matrix A such that $T = T_A$ (that is, T is multiplication by A)?

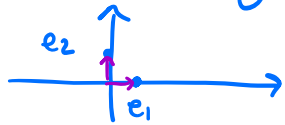
We'll see that it is enough to know the transformation on certain special vectors ("standard basis vectors") in order to determine said matrix.

Standard basis vectors

The **standard basis vectors** of \mathbb{R}^n are the vectors \mathbf{e}_i for $i = 1, \dots, n$ whose i th entry is 1 and all remaining entries are 0.

Example (a) The standard basis vectors of \mathbb{R}^2 are $\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $\mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

In the Cartesian plane, these are the "length 1" vectors stemming from the origin and going along the x- and y-axis respectively



(b) The standard basis vectors of \mathbb{R}^3 are $\mathbf{e}_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$, $\mathbf{e}_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$, $\mathbf{e}_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$.

