

OLUFEMI OBAFUNMISO

SOFTWARE ENGINEER

PERSONAL PROFILE

I am goal-oriented, well-versed in software applications, machine learning algorithms, development techniques, and data structures

PROJECTS/ACHIEVEMENTS

- **Flutterwave Rave NodeJS SDK** || Features: Mobile money (Mpesa, Ghana, Rwanda, Uganda and Zimbabwe), Virtual cards and Virtual accounts.
- **Flutterwave Rave GO SDK** || Features: Mobile money (Mpesa, Ghana, Rwanda, Uganda and Zimbabwe), Virtual cards and Virtual accounts, Bank Transfer, Ebills.
- **Rave Zapier** || Rave is integrated into zapier, a platform that allows users connect multiple apps together to build a custom workflow
- **Flutterwave version 3 APIs NodeJS Plugin**
- **Part of Flutterwave Backend Team that worked on the Version 3 APIs**

TECHNOLOGIES

- Swift (iOS)
- Javascript [NodeJS]
- Go
- MYSQL
- MongoDB
- GraphQL
- GIT, GITLAB, AWS

CONTACT



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<https://github.com/Olufemiobafunmiso>

WORK EXPERIENCE

BACKEND ENGINEER

FLUTTERWAVE INC. May.2020- Till date

- Developed APIs for different solutions
- Designed, architected and developed multiple software projects.
- Identified, analyzed and resolved software bugs during testing and production stages.
- Implemented gathering of functional requirements and formulated technical specifications.
- Created scalable and fast systems and enhanced database applications.

INTEGRATION SANDBOX ENVIRONMENT ENGINEER

FLUTTERWAVE INC. Jan.2020- May.2020

- Managing test environments such as the data required for testing.
- Planning and analysis of test environments.
- Environment Maintenance (Testing of services regularly).
- Effective Communication between the test team and other stakeholders.

DEVELOPE EXPERIENCE ENGINEER

FLUTTERWAVE INC. Aug.2019- Till date

- Provide round the clock support.
- Perform API management and testing.
- Build 3rd party plugins.
- Work as an API/Product evangelist showing developers new ways to use our solutions every day.

VISUAL/PRODUCT DESIGNER

Ringier Advertising Digital Publishing. Jan.2019- May. 2019

- Produce prototypes and test functionality
- Creative designs for brands
- User Interface Research
- Illustration
- **Tools include:** Adobe-XD, Photoshop, Adobe-Illustrator

NATIONAL YOUTH SERVICE CORPS - COMPUTER TEACHER

Apostolic Church Secondary School, Ikot Oku Nsit, Nsit Ibom, Akwa Ibom. May 2017 – April, 2018

ACADEMIC BACKGROUND

UNIVERSITY OF IBADAN

Bachelor of Science in Food Technology - 2012-2016

FEDERAL POLYTECHNIC, ILARO

National Diploma in Mechanical Engineering- 2010-2012

SKILLS

- Data Structures and Algorithms
- Software Architecture and Design thinking
- Agile (SCRUM)
- JIRA