## OLUFEMI OBAFUNMISO

SOFTWARE ENGINEER

## PERSONAL PROFILE

I am goal-oriented, well-versed in software applications, machine learning algorithms, development techniques, and data structures

#### **PROJECTS**

- Flutterwave Rave NodeJS SDK ||
  Features: Mobile money (Mpesa, Ghana,
  Rwanda, Uganda and Zimbabwe), Virtual
  cards and Virtual accounts.
- Flutterwave Rave GO SDK || Features: Mobile money (Mpesa, Ghana, Rwanda, Uganda and Zimbabwe), Virtual cards and Virtual accounts, Bank Transfer, Ebills.
- Rave Zapier || Rave is integrated into zapier, a platform that allows users connect multiple apps together to build a custom workflow
- Develop two loan pre-delinquency models, comprehensively compare the two models and explain which model to implement

#### TECHNOLOGIES

- Swift (iOS)
- NodeJS
- Javascript
- Go
- MYSQL
- MongoDB
- Graphal
- GIT, GITLAB, AWS

#### CONTACT

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- https://github.com/Olufemiobafunmi

## WORK EXPERIENCE

#### **BACKEND ENGINEER**

FLUTTERWAVE INC. May.2020- Till date

- Developed APIs for different solutions
- Designed, architected and developed multiple software projects.
- Identified, analyzed and resolved software bugs during testing and production stages.
- Implemented gathering of functional requirements and formulated technical specifications.
- Created scalable and fast systems and enhanced database applications.

#### INTEGRATION SANDBOX ENVIRONMENT ENGINEER

FLUTTERWAVE INC. Jan.2020- May.2020

- Managing test environments such as the data required for testing.
- Planning and analysis of test environments.
- Environment Maintenance (Testing of services regularly).
- Effective Communication between the test team and other stakeholders.

#### INTEGRATION/PRODUCT SUPPORT ENGINEER

FLUTTERWAVE INC. Aug.2019- Till date

- Provide round the clock support.
- Perform API management and testing.
- Build 3rd party plugins.
- Work as an API/Product evangelist showing developers new ways to use our solutions every day.

#### VISUAL/PRODUCT DESIGNER

Ringier Advertising Digital Publishing. Jan. 2019 - May. 2019

- Produce prototypes and test functionality
- Creative designs for brands
- User Interface Research
- Illustration
- Tools include: Adobe-XD, Photoshop, Adobe-Illustrator

# NATIONAL YOUTH SERVICE CORPS - COMPUTER TEACHER

Apostolic Church Secondary School, Ikot Oku Nsit, Nsit Ibom, Akwa Ibom. May 2017 – April, 2018

## ACADEMIC BACKGROUND

## **UNIVERSITY OF IBADAN**

Bachelor of Science in Food Technology - 2012-2016

#### FEDERAL POLYTECHNIC, ILARO

National Diploma in Mechanical Engineering- 2010-2012

## SKILLS

- Data Structures and Algorithms
- Software Architecture and Design thinking
- Agile (SCRUM)