

Objective:

To make the participants to understand the Git Version control System.

Materials Needed:

1. Charts

2. Sketches/Markers

3. Scissors (if required)

Stipulated time for game: 30 Mins

Team Members: 4-5 members in a team

Activity:

The team should narrate a small story in the chart.



Every story has the following:

- Characters Introduction

- Plot

- Climax/Conclusion

- Moral

- Pictures

Team member 1: works for introducing the characters

Team member 2: works for writing the actual story

Team member 3: works for climax/conclusion

Team member 4: works for moral of the story or pictures needed for the story Everyone in a team completing their assigned task and submit it to the team member 5.

PRIME For Internal Use Only Version 4.2

1/2



Activity on GIT

Hex 2551

Now team member 5 collate the everyone's work and arrange in it in the proper order.

Later, the team members can also do some changes and resubmit their charts to the team member 5.

The team member5 should keep track of their changes made in that story with the details like name, mail id, date, time etc.

[Finally, everyone in a team presenting the story to the audience.]

Debriefing:

The Git is a Distributed Version Control System for tracking changes in source code during software development. It is designed for coordinating work among programmers.

In this activity, Team member 5 is a git which is used to coordinating all team members work and tracking their changes made it in the story.

2/2