



MAVEN



Course Objective

To understand and execute Maven build tool

- Maven Overview
- POM

Reference Link



- Web Link

<https://maven.apache.org>



MAVEN Overview



Maven - Introduction



- Apache Maven is a software project management and comprehension tool.
- It is based on the concept of a project object model (POM)
- Maven can manage a project's build, reporting and documentation from a central piece of information.
- In Yiddish, the word *maven* means "accumulator of knowledge"



Maven Objective

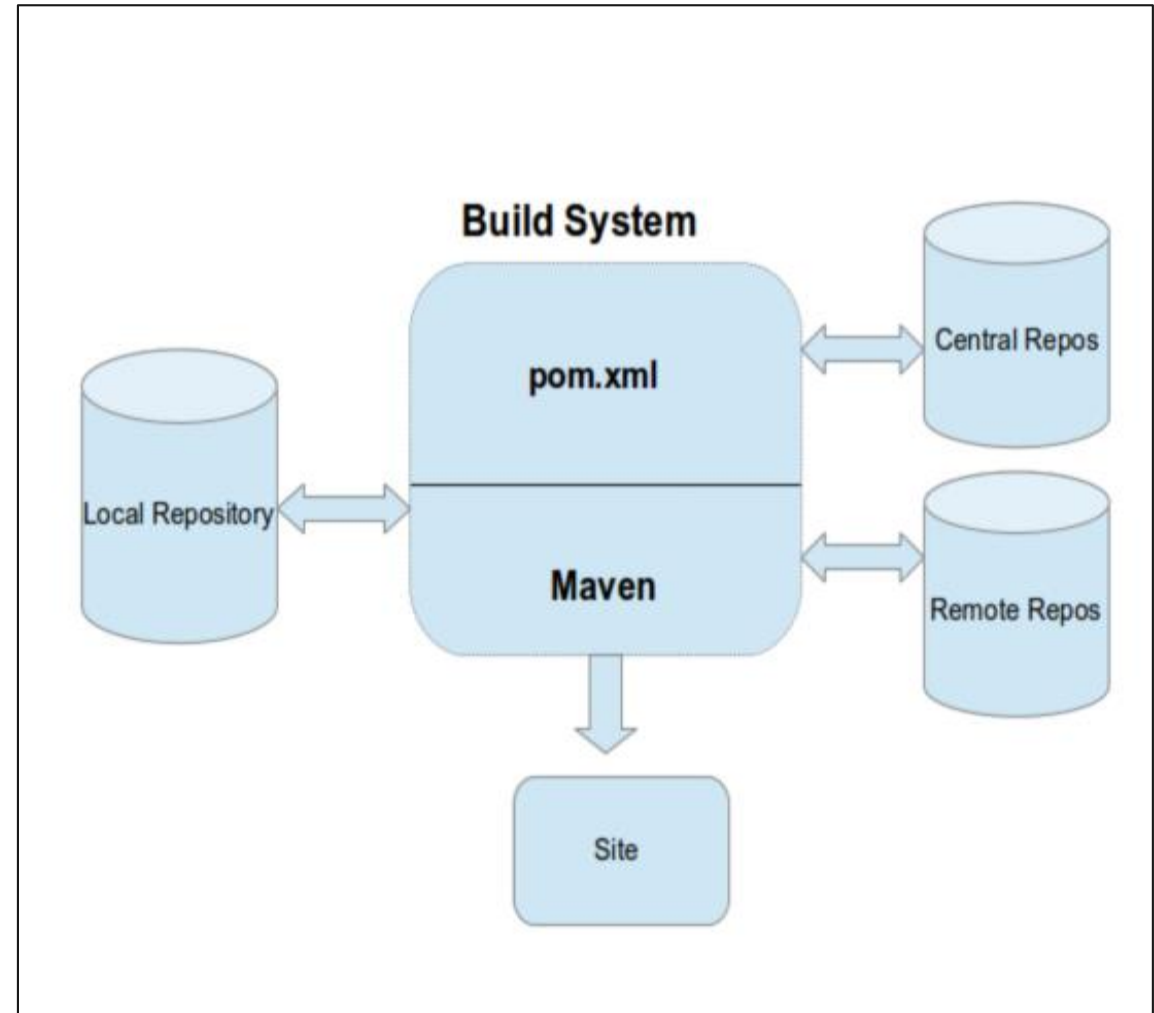
- Making the build process easy
- Providing a uniform build system
- Providing quality project information
- Providing guidelines for best practices development
- Allowing transparent migration to new features



Maven - Architecture



- Every Maven project contains a POM file that defines the project essentials.
- Maven uses the POM details to decide upon different actions and artifact generation.
- The dependencies specified are first searched for in the local repository and then in the central repository and later in Remote repository.



- A Project Object Model (POM) provides all the configuration for a single project.
- General configuration covers the project's name, its owner and its dependencies on other projects.
- Individual phases of the build process can also be configured, they are implemented as plugins.

Example: Configure the compiler-plugin to use Java version 1.8 for compilation

Maven - Configuration



Configuration that can be specified in the POM

- project dependencies
- plugins
- goals
- build profiles
- project version
- developers
- mailing list

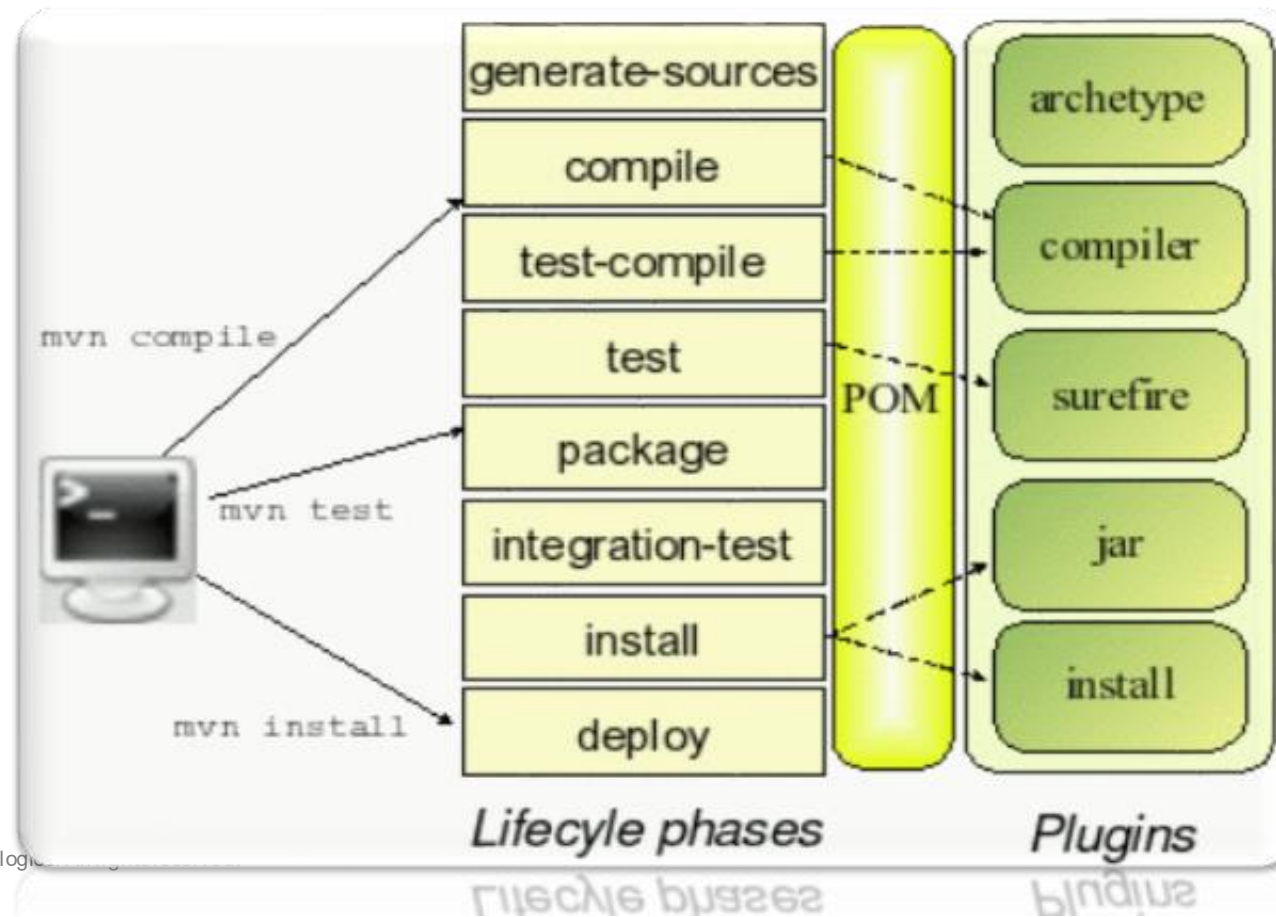


```
<project xmlns = "http://maven.apache.org/POM/4.0.0" xmlns:xsi =  
"http://www.w3.org/2001/XMLSchema-instance" xsi:schemaLocation =  
"http://maven.apache.org/POM/4.0.0 http://maven.apache.org/xsd/maven-4.0.0.xsd">  
<modelVersion>4.0.0</modelVersion> <groupId>com.companyname.project-group</groupId>  
<artifactId>project</artifactId>  
<version>1.0</version>  
</project>
```

Maven - Build lifecycle

Cont...

Build lifecycle is a list of named *phases* that can be used to give order to goal execution.



Maven - Build lifecycle



- Maven has the following three standard lifecycles –
- clean
- default(or build)
- site

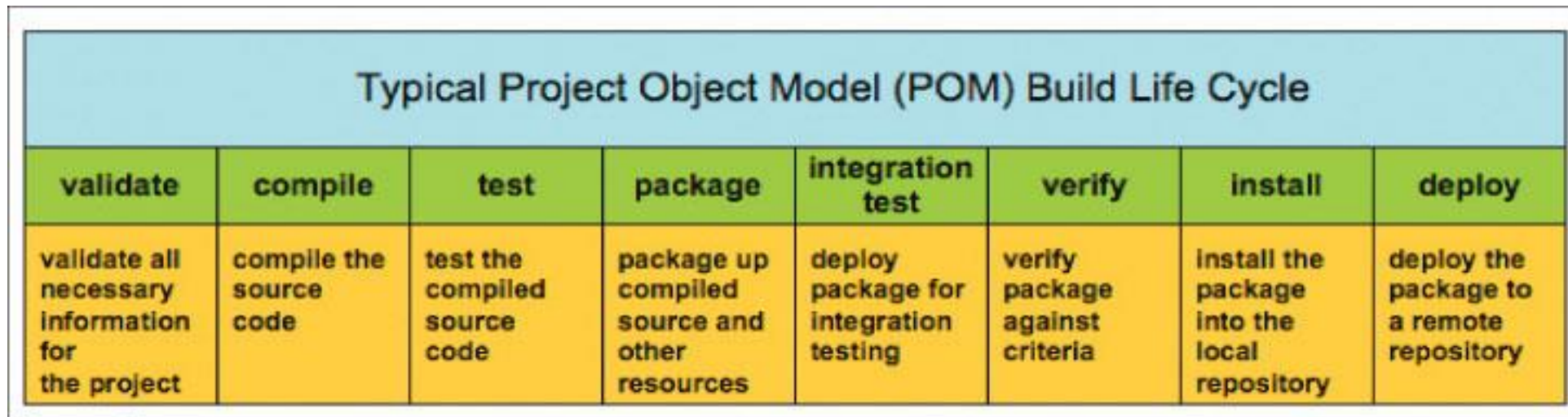
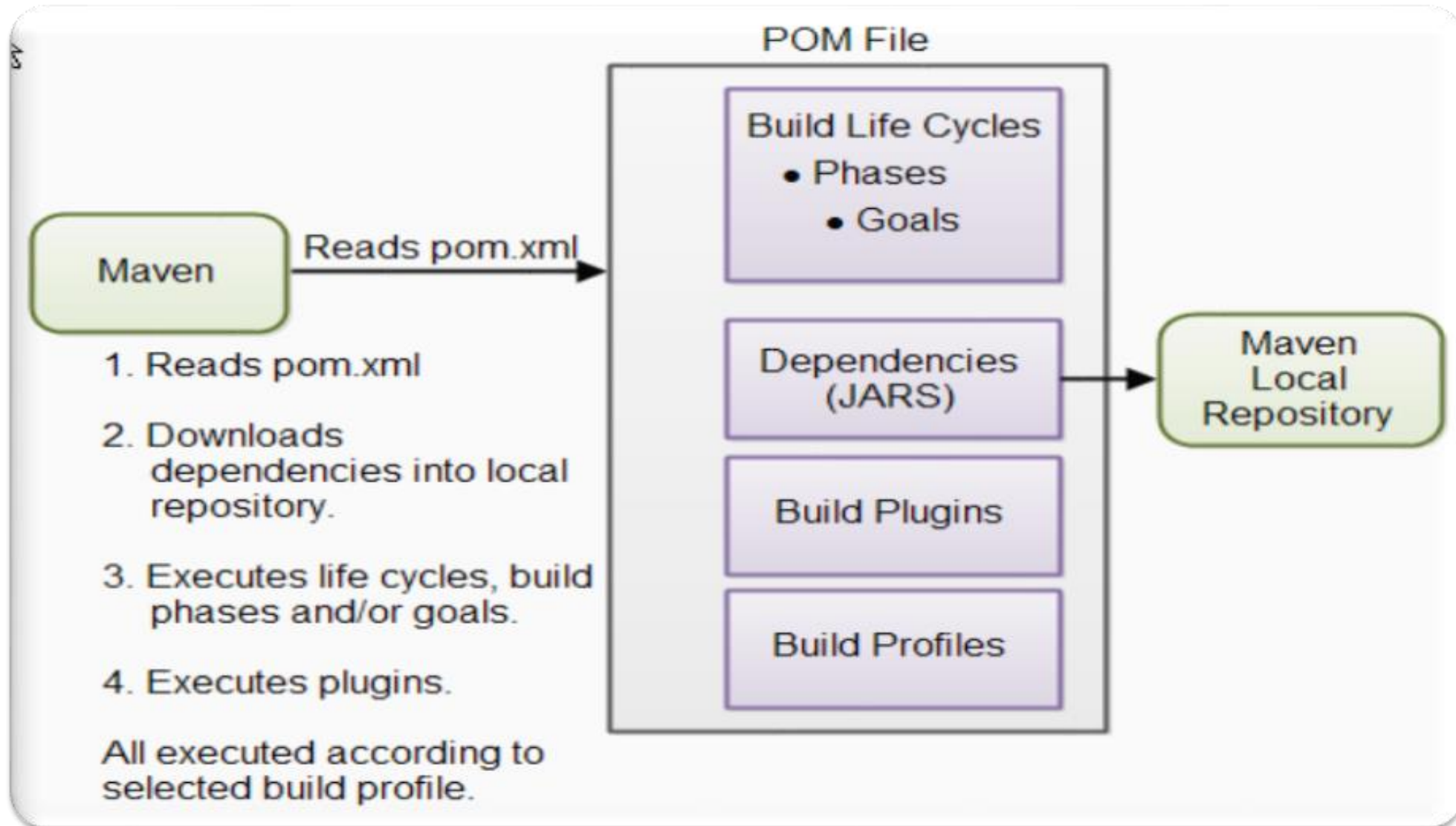


Figure 1

Maven - Overview





POM



```
<!-- The Basics -->
<groupId>...</groupId>
<artifactId>...</artifactId>
<version>...</version>
<packaging>...</packaging>
<dependencies>...</dependencies>
<parent>...</parent>
<dependencyManagement>...
</dependencyManagement>
<modules>...</modules>
<properties>...</properties>
```

This is generally unique amongst an organization or a project.

The artifactId is generally the name of the project

Along with the groupId, It is used within an artifact's repository to separate versions from each other.



```
<dependencyManagement>
<dependencies>
<dependency>
<groupId>org.glassfish.jersey</groupId>
<artifactId>jersey-bom</artifactId>
<version>${jersey.version}</version>
<type>pom</type>
<scope>import</scope>
</dependency>
</dependencies>
</dependencyManagement>
```

- ✓ The dependency management section is a mechanism for centralizing dependency information.
- ✓ When a set of projects inherits a common parent it's possible to put all information about the dependency in the common POM and have simpler references to the artifacts in the child POMs.

POM – Dependency Management



```
<dependency>
<groupId>org.glassfish.jersey</groupId>
<artifactId>jersey-bom</artifactId>
<version>${jersey.version}</version>
<type>pom</type>
<scope>import</scope>
</dependency>
```

`${jersey.version}` is a placeholder, configure its actual value in `<properties>` block

```
<properties>
<project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
<jersey.version>2.25</jersey.version>
<build.number>SNAPSHOT</build.number>
</properties>
```

```
<dependencies>
  <dependency>
    <groupId>org.glassfish.jersey.containers</groupId>
    <artifactId>jersey-container-servlet-core</artifactId>
  </dependency>
  <dependency>
    <groupId>org.glassfish.jersey.media</groupId>
    <artifactId>jersey-media-json-jackson</artifactId>
  </dependency>
</dependencies>
```



Maven Plugins

Cont...

- Maven is a plugin execution framework
- **Build plugins** will be executed during the build and it should be configured in the <build/> element from the POM.
- **Reporting plugins** will be executed during the site generation and it should be configured in the <reporting/> element from the POM.

Note: All plugins should have minimal required informations: groupId, artifactId, version.



Maven Plugins are generally used to –

- create jar file
- create war file
- compile code files
- unit testing of code
- create project documentation
- create project reports

```
<build>
  <pluginManagement>
    <plugins>
      <plugin>
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-compiler-plugin</artifactId>
        <version>3.5.1</version>
      </plugin>
      <plugin>
        <groupId>org.apache.maven.plugins</groupId>
        <artifactId>maven-checkstyle-plugin</artifactId>
        <version>2.17</version>
      </plugin>
    </plugins>
  </pluginManagement>
</build>
```



Sample Application



Command to set path for Maven

1. Set java path in JAVA_HOME
2. Set java path in MAVEN_HOME
3. Set java path in M2_HOME
4. Set the class path



Command to set
path for Maven



Steps to create the application:

1. Create a Java project
2. Convert the Java project into Maven project

Right click the project -> Configure -> Convert to Maven

Project

3. Finish
4. Create a Java class with a simple print statement



Sample Application 1



Steps to Execute the application:

1. `$ mvn install`
2. `$ mvn clean`
3. `$ mvn compile`
4. `$ mvn package`
5. `$ mvn exec:java -Dexec.mainClass="com.hexa.Sample.Welcome"`



- To create the standard project structure:

```
mvn archetype:generate
```

- This creates `src/main/java` directory which contains the project source code, the `src/test/java` directory contains the test source, and the `pom.xml` file is the project's Project Object Model, or POM.

Standard Project Structure



```
my-app
|-- pom.xml
`-- src
    |-- main
    |   |-- java
    |   |   |-- com
    |   |   |   |-- mycompany
    |   |   |   |   |-- app
    |   |   |   |   |   App.java
    |   |-- test
    |   |   |-- java
    |   |   |   |-- com
    |   |   |   |   |-- mycompany
    |   |   |   |   |   app
    |   |   |   |   |   AppTest.java
```



Steps to create application:

STEP 1:

-mvn archetype:generate

STEP 2:

-Search for “Sample Maven Project”

- Choose a number or apply filter (format: [groupId:]artifactId, case sensitive contains): 1055: 1055
- Choose org.apache.maven.archetypes:maven-archetype-quickstart version:6
- Define value for property 'groupId': com.Hexa



Sample Application 2

Cont...

- Define value for property 'artifactId': Maven-Sample
- Define value for property 'version' 1.0-SNAPSHOT: : 1.0-SNAPSHOT
- Define value for property 'package' com.Hexa: : com.Hexa.Testing
- Confirm properties configuration:
 - groupId: com.Hexa
 - artifactId: Maven-Sample
 - version: 1.0-SNAPSHOT
 - package: com.Hexa.Testing
 - Y: : Y



Sample Application 2

Cont...

STEP 3:

Open the project from the workspace

STEP 4:

Create a test method in the AppTest.java

STEP 5:

Add dependencies in the POM.XML

STEP 6:

Execute the application using Maven commands.



Sample Application 2

Cont...

Sample Maven application with Junit testing



maven-Sample.zip



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