

The screenshot shows the Atom IDE interface on a Mac OS X desktop. The window title is "Project". The left sidebar displays the project structure:

- minecraftPeServersApp
 - __tests__
 - .git
 - android
 - app
 - assets
 - components
 - config
 - screens
 - About.js
 - Favorites.js
 - FilterServers.js
 - News.js
 - Server.js
 - Servers.js
 - Submit.js
 - Tutorial.js
 - utilities
 - .DS_Store
 - index.js
 - ios
 - node_modules
 - PSD

The right pane shows the content of the "Server.js" file:

```
1 import React
2 import TouchableHighlight from 'react-native'
3 import RefresherList from 'react-native-refresher-list'
4 import Platform from 'react-native-platform'
5 import AppScreen from './screens/AppScreen'
6 } from './screens'
7 import { TouchableHighlight, RefresherList, Platform, AppScreen }
8 import { TouchableHighlight, RefresherList, Platform, AppScreen }
9 import { TouchableHighlight, RefresherList, Platform, AppScreen }
10 import { TouchableHighlight, RefresherList, Platform, AppScreen }
11 var _ = require('lodash')
12 import { TouchableHighlight, RefresherList, Platform, AppScreen }
13 import { TouchableHighlight, RefresherList, Platform, AppScreen }
14 import { TouchableHighlight, RefresherList, Platform, AppScreen }
15 import { TouchableHighlight, RefresherList, Platform, AppScreen }
16 import { TouchableHighlight, RefresherList, Platform, AppScreen }
17 /* Admin */
18 const Admin = require('./screens/Admin')
19 const Admin = require('./screens/Admin')
20 const Admin = require('./screens/Admin')
21 const Admin = require('./screens/Admin')
22 const Admin = require('./screens/Admin')
23 const Admin = require('./screens/Admin')
24 const Admin = require('./screens/Admin')
```

At the bottom of the code editor, the status bar shows "app/screens/Servers.js" and "18:12".