## Plan Recovery in Reactive HTNs Using Symbolic Planning

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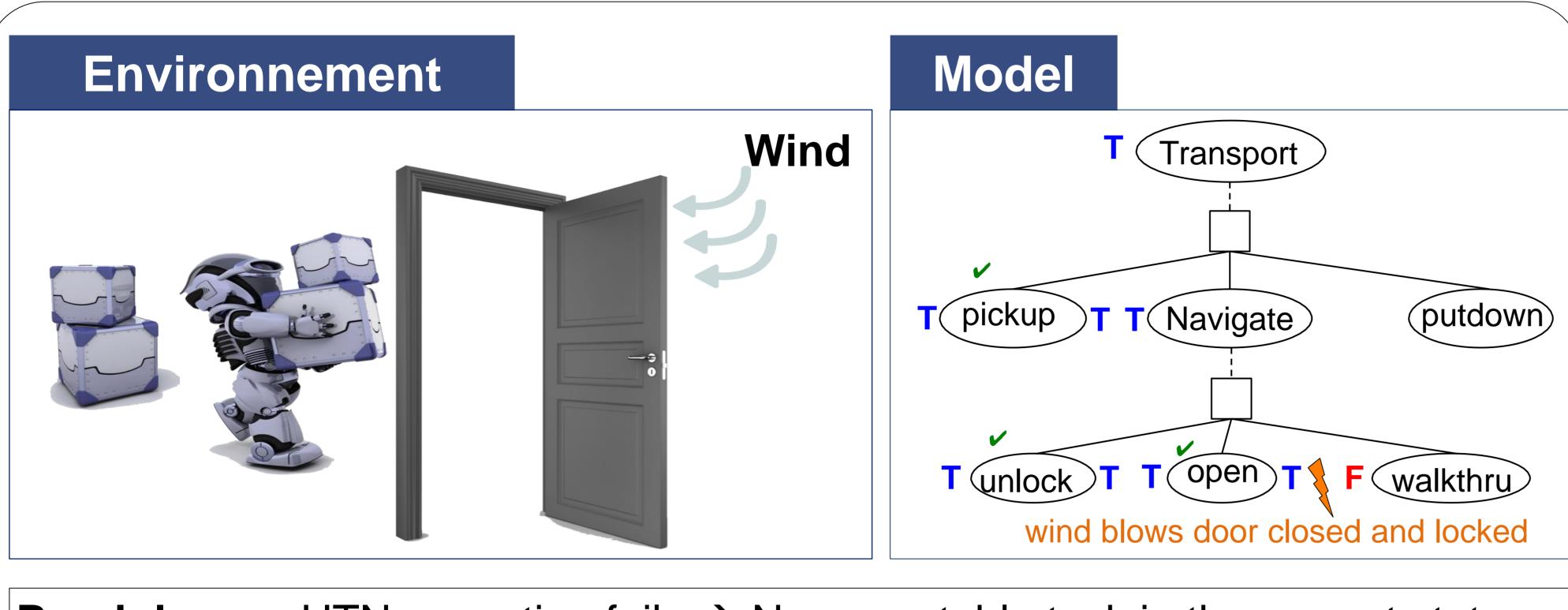




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**Breakdown**: HTN execution fails  $\rightarrow$  No executable task in the current state.

- External agent changes the environment (e.g., the wind).
- Incomplete or incorrect modeling of the HTN conditions / actions.

### Reactive planning [Firby,1987]

- Procedural modeling of knowledge (e.g. JavaScript).
- Support incomplete domain knowledge.
- × Execution in the current state only.

### Symbolic planning [Nau et al, 2000]

- Logical modeling of knowledge (e.g. Prolog).
- Allows prediction and repair.
- × Need correct and complete representation

## Proposition **Reactive HTN** Domain knowledge Planning engine **Procedural** Execution in the knowledge current state Plan repair Symbolic knowledge Linear symbolic (primitive tasks) planner **Manuel extraction** Discolog **Breakdown**

## **Experiments and Results**

Using randomly generated synthetic

HTNs:  $D \times R \times S$ 

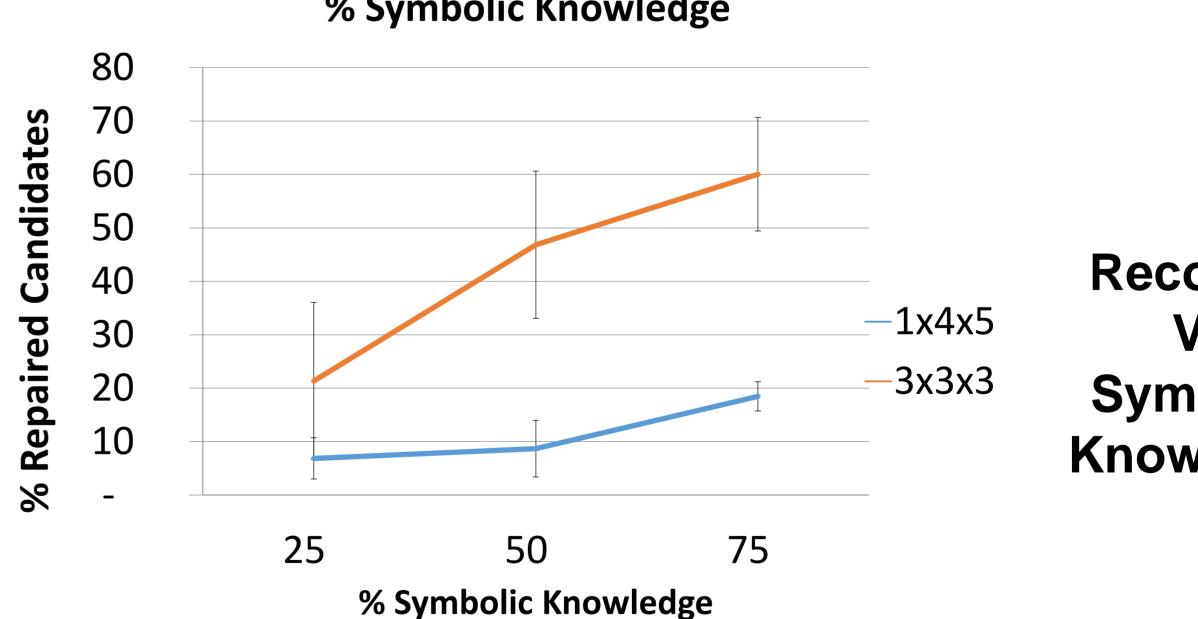
D = depth (of task nodes)

R = recipe branching factor

S = subtask branching factor

Different levels of symbolic information: 25%, 50%, 75% of conditions are symbolic.

100 80 % Recovery 60 -1x4x540 **—**3x3x3 20 25 50 % Symbolic Knowledge



Recovery Vs **Symbolic** Knowledge

Repaired

**Candidates** 

Vs

**Symbolic** 

Knowledge

# Perspectives

#### Real experience

STRIPS

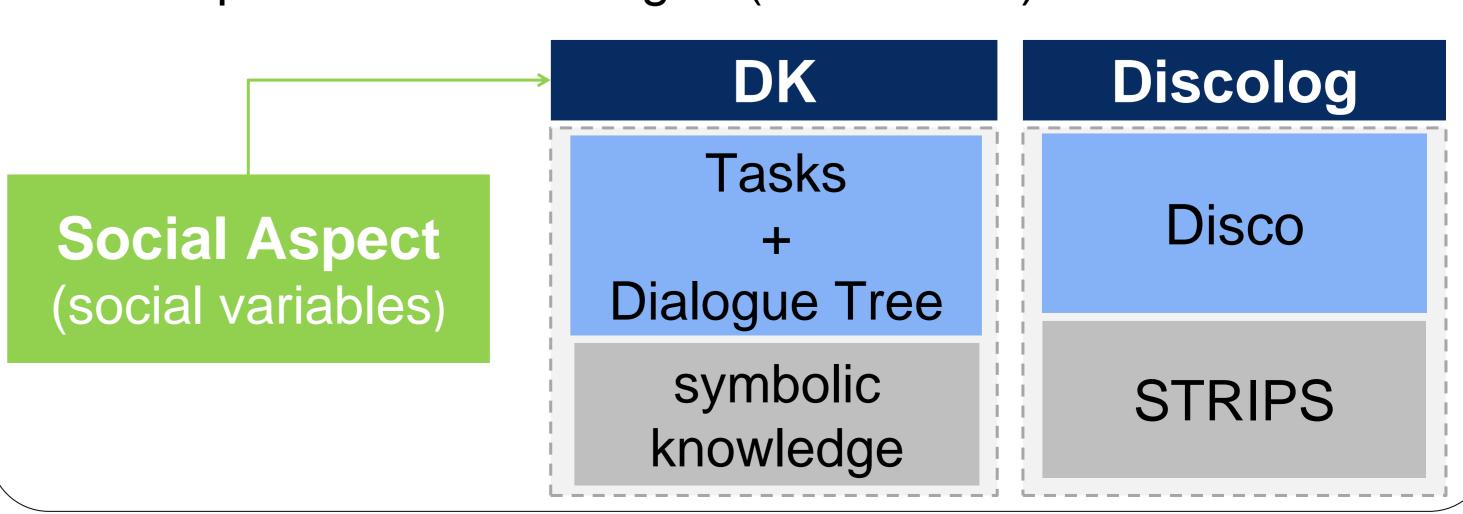
In

**Prolog** 

[Fike&Nilsson

1997]

- Complex robot procedures.
- Adaptable social dialogue (PhD thesis)



### References

Failed conditions

**Symbolic** 

representation

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r2

**Disco** [Rich, 2009]

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