

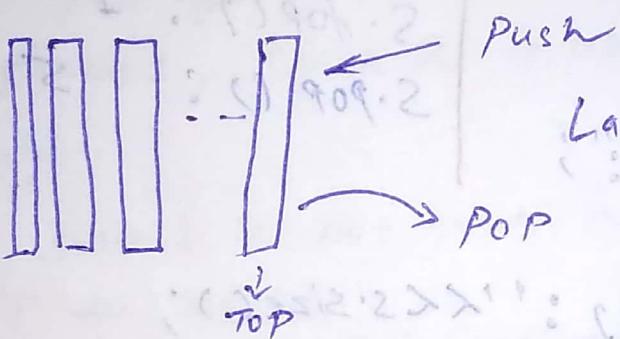
```
for (int i=0; i<Colour.size(); i++)
    cout << Colour[i] << "\n";
```

3

Stack Data Structure

linear data structure follows particular order in which operations are performed. Order may be LIFO (Last in first out) or FILO (First in last out)

Stack
insertion and
deletion happen
on same side



Last in, First Out

- **empty()** :- Returns whether stack is empty - time complexity $O(1)$
- **size()** :- Returns size of stack - time complexity $O(1)$
- **top()** :- Returns ~~reference to~~ top most element of stack - time complexity $O(1)$
- **push(g)** :- Add element 'g' at top of stack - time complexity : $O(1)$
- **pop()** - deletes top most element of stack - time complexity : $O(1)$

```
#include <iostream>
```

```
using namespace std;
```

```
Void showstack (Stack <int> s)
```

```
{ while (!s.empty ())
```

```
{ cout << ' ' << s.top ();
```

```
} s.pop ();
```

cout << "m";

3 int main ()

{ stack<int> s;

s.push(10);

s.push(30);

s.push(20);

s.push(5);

s.push(1);

cout << "the stack is:";

ShowStack(s);

cout << "m s.size() : " << s.size();

cout << "ms.top() : " << s.top();

cout << "ms.pop() : ";

s.pop();

ShowStack(s);

return 0;



Output:-

The stack is : 1 5 20 30 10

s.size() : 5

s.top() : 1

s.pop() :

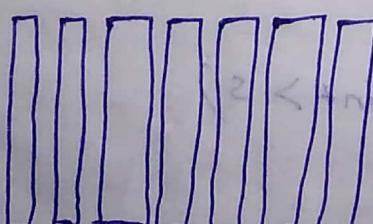


20 30 10

Implementation of Queue using Stacks

Given, Stacks data structures and we have to implement Queue using push() and pop() operation.

Enqueue and
Deletion happen
on different ends



Queue

First in First
Out.

front

Dequeue

Queue can be implemented using two stacks. Stack 1 and Stack 2. Q (queue) can be implemented in two ways:-

Method-1 (By making enqueue operation costly)

This method makes sure that oldest entered element is at always top of stack 1, so that dequeue operation just pops from stack 1. To put element at top of stack 1, stack 2 is used.

enqueue (q, x):

→ while stack 1 is not empty, push everything from stack 2 to stack 1.

→ push x to stack 1 (assuming size of stack is unlimited)

→ push everything back to stack 1

Time complexity $O(n)$

dequeue (q):

→ if stack 1 is empty then error

→ pop an element from stack 1 and return it.

Time complexity $O(1)$

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

Stack Queue

```
{ Stack<int> s1, s2;
```

```
Void enqueue (int x)
```

```
{ while (!s1.empty())
```

```
{ s2.push(s1.top());
```

```
    s1.pop();
```

```

S1. push(X);
while (!S2.empty())
{
    S1.push(S2.top());
    S2.pop();
}
int deQueue()
{
    if (S1.empty())
        cout << "Q is empty";
    exit(0);
}
int x = S1.top();
S1.pop();
return x;
};

int main()
{
    Queue Q;
    Q.enqueue(1);
    Q.enqueue(2);
    Q.enqueue(3);
    cout << Q.deQueue() << '\n';
    cout << Q.deQueue() << '\n';
    cout << Q.deQueue() << '\n';
    return 0;
}

```

Time Complexity:

Push operation: $O(N)$

Pop operation: $O(1)$

Auxiliary space: $O(N)$

use of stack for
Storing values.

Output - 1

2

3

Stack introduction and Identification

7 Question:-

- | | |
|----------------------------|--|
| 1) Nearest Greater to left | → same concept
(Next largest element)
(Nearest Smaller ") |
| 2) Nearest " to Right | |
| 3) " Smaller " Left | |
| 4) " to Right | |
- 5) Stock Span Problem
- 6) maximum area of Histogram
- 7) max Area of Rectangle in binary matrix

6 Question:-

- 8) Rain water trapping
- 9). Implementing a min Stack
- 10). Implementing Stack using Heap
- 11). The Celebrity problem
- 12). Longest Valid parenthesis
- 13). Tower of Height (Tower of Height) Implementation

Identification in array

of stack question

i) $O(n^2)$ ← brute force.

Second loop → J loop dependent on i

then we always use stack
in this question for better
solution.

Next largest element / Nearest greater to Right

arr[] : 1 3 2 4

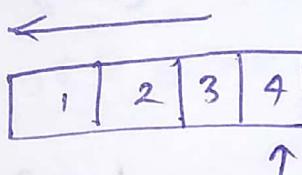
O/P :- [3 4 4 -1]

arr[] : 1 3 0 0 1 2 4
 ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑
 3 4 1 1 2 4 -1

for (int i=0; i<n; i++)
 for (int j=i+1; j<n; j++)

] → So this can be implemented using stacks.

3



Vector<int> v;

Stack<int> s;

for (int i=n-1; i>=0; i--)

{ if (s.size() == 0)

 v.push_back(-1);

else if (s.top() > arr[i])

 v.push_back(s.top());

else if (s.top() <= arr[i])

 while (s.size() > 0 && s.top() <= arr[i])

 s.pop();

 if (s.size() == 0)

 v.push_back(-1);

 else

 v.push_back(s.top());

3. `s.push_back(ar[i]);`

Reverse vector v;

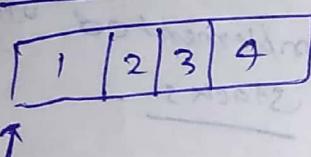
Nearest greater to left

arr[]: 1 3 2 4
↑ ↑ ↑ ↑
-1 -1 3 -1

Bottleneck dependent on i.

`for(int i=0; i<n; i++)`

`for(int j=i-1; j>=0; j--)`



3

Change \rightarrow i > left to Right
i > no need for change.

vector<int> v;



stack<int> s;

`for(int i=0; i<size; i++)`

{ if(s.size() == 0)

v.push_back(-1);

else if(s.size() > 0 && s.top() > arr[i])

v.push_back(s.top());

else if(s.size() > 0 && s.top() <= arr[i])

{ while(s.size() > 0 && s.top() <= arr[i])

{ s.pop(); } } }

if(s.size() == 0)

v.push_back(-1); } } }

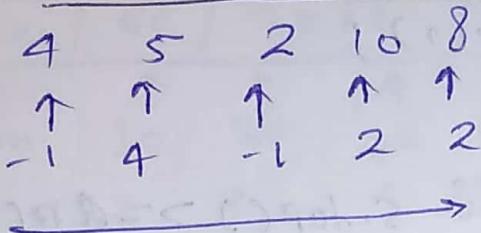
else

v.push_back(s.top()); } } }

3 s.push_back(ar[i]); } } }

Nearest Smaller to left / Nearest Smaller element

arr[] :-



Stack vector

for (int i=0; i<size; i++)

{ if (s.size() == 0)

v.push-back(-1);

else if (s.size() > 0 && s.top() < arr[i])

v.push-back(s.top());

else if (s.size() > 0 && s.top() >= arr[i])

{ while (s.size() > 0 && s.top() >= arr[i])

{ s.pop();

if (s.size() == 0)

v.push-back(-1);

else v.push-back(s.top());

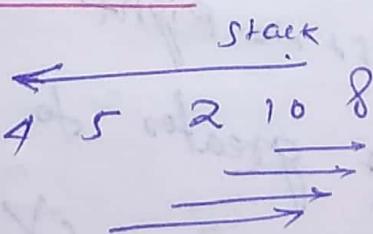
s.push_back(arr[i]);

Nearest Smaller to Right

Traverse from right

Reverse ✓

arr[] :-



normal

for (int i = size-1; i >= 0; i--)

{ if (s.size() == 0)

v.push-back(-1);

Else if ($s.top() > arr[i]$)

v.push-back ($s.top()$);

Else {

{ while ($s.size() > 0$ & $s.top() \geq arr[i]$)

{
s.pop();

}
if ($s.size() == 0$)

v.push-back (-1);

Else {

v.push-back ($s.top()$);

}

s.push-back ($arr[i]$);

3
reverse (v.begin(), v.end());

}

Stock Span Problem

Arr: 100 80 60 70 60

Day 1 ↑
 ↑
 ↑
 ↑
 ↓
 ↓
 ↓

75 85 ← \$100

Day 6

Consecutive smaller or equal element

4 ↓ Span value of day 1

left to Right

we have to find Nearest greater to right left

100 80 60 70 60 75 85
↑

Nearest greater to left

100	80	60	70	60	75	85
↑	↑	↑	↑	↑	↑	↑
-1	100	80	80	70	80	100
0	1	2	3	4	5	6
				↑	↑	↑
				4-3	5-1	6-0 = 6
				= 1	= 4	
0	1	2	3	4	5	6

⇒ ans :-

100	80	60	70	60	75	85
0	1	2	3	4	5	6

v :-

-1	0	1	11	3	1	10
1	1	1	2	1	4	6

stack <int> s

stack <pair<int, int>> s;

↓ ↑
NVL index : []

vector <int> v;

for (int i=0; i < size; i++)

{ if (s.size() == 0)

 v.push_back(-1);

else if (s.top().first > arr[i])

 v.push_back(s.top().second);

else " while (s.size() > 0 && s.top().first <= arr[i])

{ s.pop();

if (s.size() == 0)

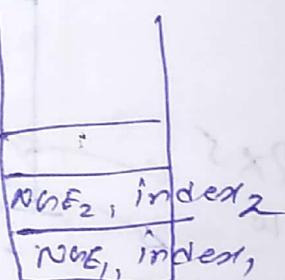
 v.push_back(-1);

else

 v.push_back(s.top().second);

{

 s.push(arr[i], i);



```
for (int i=0; i<size, i++)
```

```
{ v[i] = i - v[i]; }
```

3

```
return v;
```

3

Sum up :-

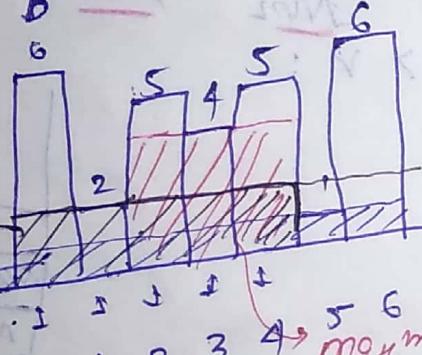
Stock span

Problem

→ Consecutive → NAL → $i - \text{Next Greater Left}$ index.
Smaller or equal to left index

maximum area of histogram

arr[] : 8 2 5 4 5 1 6 → Height

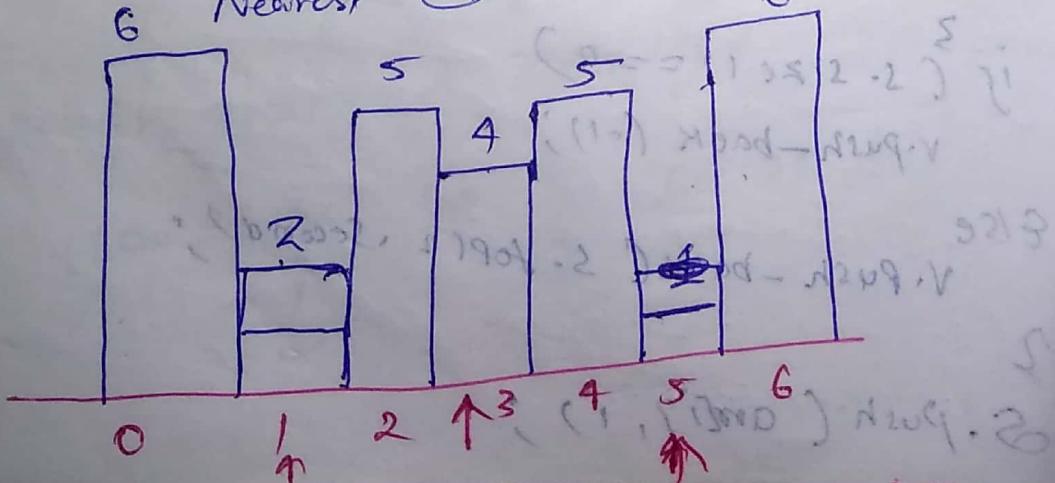


$2 \times 5 \leq 10$

$7 \times 1 = 7$

For any building expand upto greater or equal to height on both sides.

↓
Nearest smaller to left index
Nearest smaller to right index



arr: 6 2 5 4 5 16
 left: -1 -1 1 1 3 -1 5 ← NSL index
 right: 1 5 3 5 5 7 7 ← NSR index

Answer:-

$$\boxed{\text{Right} - \text{Left} - 1 = \text{width}[i]}$$

$$\text{Area}[i] = \text{arr}[i] \times \underset{\downarrow}{\text{height}}$$

Stack < pair < int, int >> s1, s2

vector < int > left

vector < int > right

vector < int > width

for (int i=0; i<size; i++)

{ if (s.size() == 0)

 left.push_back(-1);

 else if (s.top().first < arr[i])

 left.push_back(s.top().second);

→ NSL

else

{ while (s.top().first >= arr[i] && s.size() > 0)

 s.pop();

}

if (s.size() == 0)

 left.push_back(-1);

else

 left.push_back(s.top().second);

}

s.push(arr[i], i);

}

```

for (int i = size - 1; i >= 0; i--) {
    if (s.size() == 0)
        right.push_back(i);
    else if (s.top().first < arr[i])
        right.push_back(s.top().second);
    else
        while (s.size() > 0 && s.top().first >= arr[i])
            s.pop();
        if (s.size() == 0)
            right.push_back(-size);
        else
            right.push_back(s.top().second);
    s.push(arr[i], i);
}
for (int i = 0; i < size; i++)
    width[i] = Right[i] - Left[i] - 1;
int max = width[0] * arr[0];
for (int i = 1; i < size; i++)
    if (max < width[i] * arr[i])
        max = width[i] * arr[i];
}

```

NSR



area

return max ;

7. Maximum area of Rectangle in binary matrix

maximum area of histogram code :-

MAH (int arr[], int size)

{ right[] → NSR (arr, size)

left[] → NSL (arr, size)

width[i] = Right[i] - Left[i] - 1

Area[i] = arr[i] * width[i]

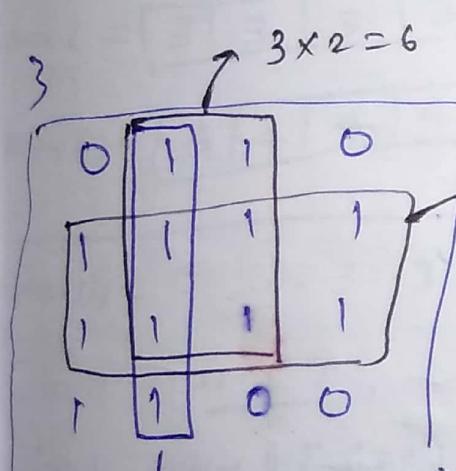
return max Area[i]

0	1	1	0
0	1	1	1
1	1	1	1
1	1	0	0

Difference :-

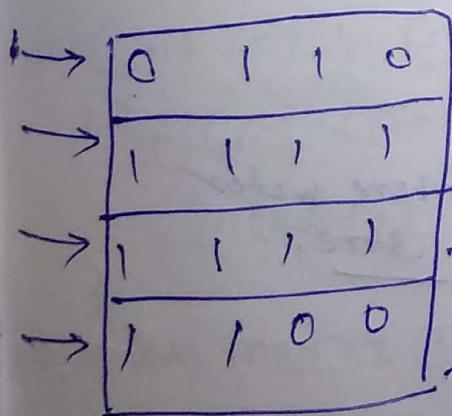
2D array

Binary number.

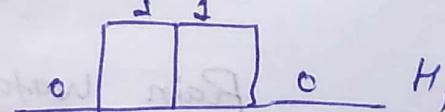


9x1=4

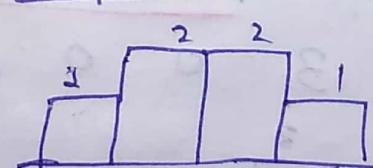
Compress 2D array to 1D array



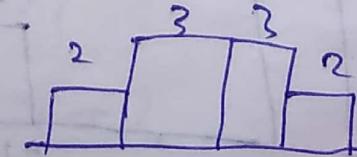
1x4



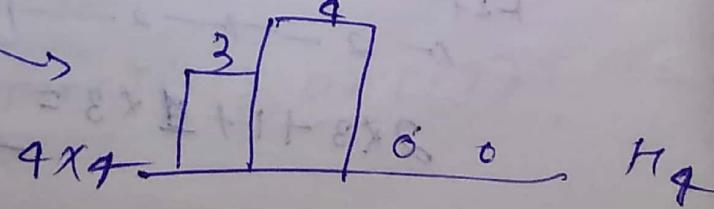
2x4



3x4



4x4



$$\text{ans} = \max \left\{ \begin{array}{l} \text{max}(H_1) \rightarrow 2 \\ \text{max}(H_2) \rightarrow 4 \\ \text{max}(H_3) \rightarrow 8 \\ \text{max}(H_4) \rightarrow 6 \end{array} \right\} \rightarrow \underline{\text{max} = 8}$$

0	1	1	0
1	1	1	1
1	1	1	1
1	1	0	0

$\text{ans}[i][j]$

$\text{ans}[i][j] \leftarrow \max$

Vector v int $> v$;

for (int $j=0$; $j < m$; $j++$)

$v.push_back(\text{ans}[0][j]);$

int $\text{max} = \text{max}(v);$

for (int $i=1$; $i < n$; $i++$)

{ for (int $j=0$; $j < m$; $j++$)

if ($\text{ans}[i][j] = 0$)

$v[j] = 0;$

else

$v[j] = v[j] + \text{ans}[i][j];$

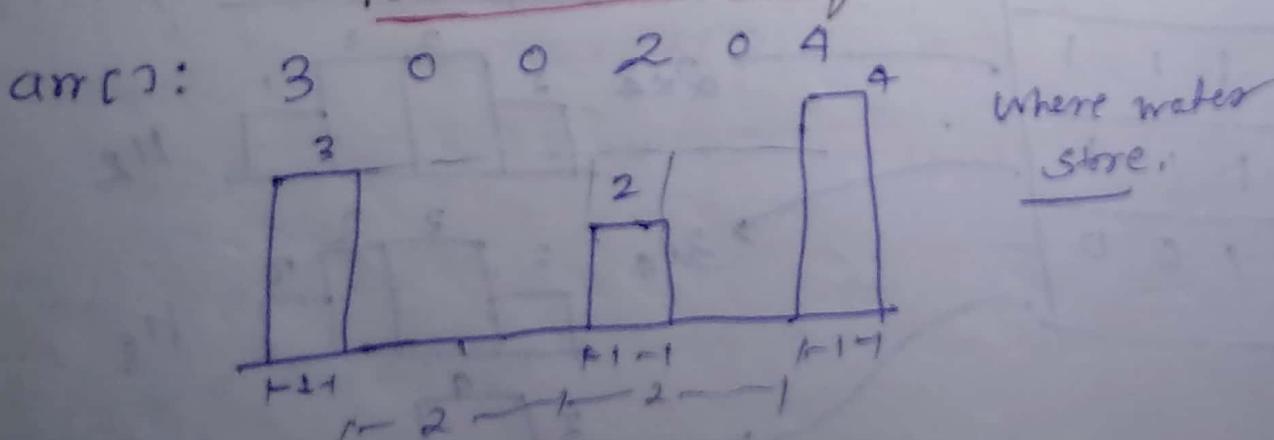
$\text{max} = \max(\text{max}, \text{max}(v));$

3

return $\text{max};$

}

Rain water trapping



$$2 \times 3 + 1 \times 2 = 10$$



$$\sum \text{water on above each building} = 0 + 3 + 3 + 1 + 3 \\ = \underline{\underline{10}}$$

water on any i^{th} building depends on largest building on Left and Right side.

$$\text{water}_{[i]} = \min(\text{left max}, \text{right max}) - \text{arr}[i]$$

$\text{arr} = [3, 0, 0, 2, 0, 4]$

$\rightarrow [0, 1, 0, 2, 1, 0, 1, 3, 2, 1]$

$\leftarrow [3, 3, 3, 3, 3, 3, 3, 2, 1]$

$\text{maxL}[i] = [3, 3, 3, 3, 3, 4]$

$\text{maxR}[i] = [4, 4, 4, 4, 4, 4]$

$\text{water}[i] = 0, 3, 3, 1, 3, 0 = 10$

Given :- arr,

int maxL[size];

int maxR[size];

► $\text{maxL}[0] = 3;$

for(int i=1 ; i < size ; i++)

{ if ($\text{maxL}[i-1] > \text{arr}[i]$)

$\text{maxL}[i] = \text{arr}[i]$;

}

for(int i=size-1 ; i >= 0 ; i--)

{ $\text{maxR}[i] = \max(\text{maxR}[i+1], \text{arr}[i])$;

}

```
int water [size];
```

```
for (int i=0; i<size; i++)
```

```
water[i] = min (max[i], max[i]) - arr[i];
```

```
int sum = 0;
```

```
for (int i=0; i<size; i++)
```

```
sum += water[i];
```

Return sum;

Implement minstack with extra space

- O(n)

18 19 29 15 16

Find minm element in stack.

16
15
29
19
18

Stack $\xrightarrow{\text{push}}$ $\xrightarrow{\text{pop}}$

Stack <int> s;

Stack <int> ss;

Void push (int a)

{ s.push(a);

if (ss.size() == 0)

ss.push(a);

else if (a <= ss.top())

ss.push(a);

~~return;~~

Stack
(s)

Supporting
Stack (ss)

top of it is always
giving minimum value.
Contain ~~min~~
to give min output in O(1).

int pop()

{ if (s.size() == 0)

return -1;

if (s.top() == ss.top())

ss.pop();

s.pop();

return s.top();

int getmin()

{

if (ss.size() == 0)

return -1;

return ss.top();

Implement minstack without using extra ou

O(n) means any number of variable.
Space Constant

int minElement;

minElement = INT_MAX;

int getMin()

{ if (s.size() == 0)
 return -1;
 return minElement;

}

void push(x)

{ if (s.size() == 0)

minElement = x;

if (~~x~~ >= minElement)

s.push(x);

else

{ s.push(2x - minElement);

minElement = x;

}

{ int top()

{ if (s.size() == 0)

return -1;

else { if (s.top() >= minElement)

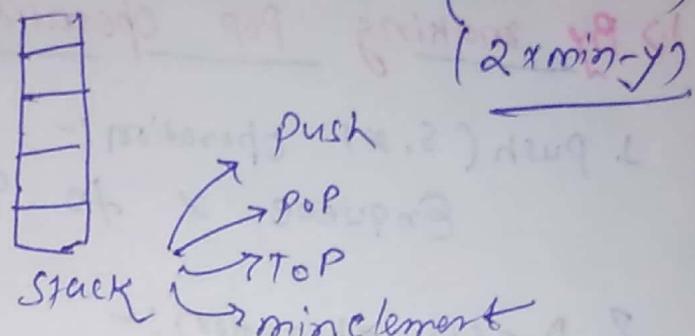
return s.top();

else if (s.top() < minElement)

return ~~minElement~~;

}

}



void pop()

{ if (s.size() == 0)

return;

else if (s.top() >= minElement)

s.pop();

else if (s.top() < minElement)

{ me = ~~2xme - s.pop()~~
's.pop()';

me = ~~2xme - s.pop()~~

me = ~~2xme - s.pop()~~



Graph

Implementation of Stack Using Queue

1. By making POP operation costly :-

1. Push(s, x) operation:-

Enqueue x to Q_1 (assuming size of Q_1 ,
is unlimited)

2. POP(s) operation:-

→ One by One dequeue everything except the
last element from Q_1 and enqueue to Q_2 .

→ Dequeue last item of Q_1 , the dequeued item
is result, store it.

→ Swap names of Q_1 and Q_2

→ Return item stored in STEP 2.

$S.push(1)$

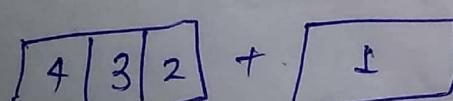
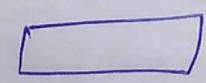
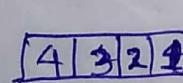
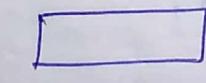
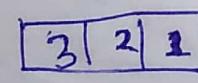
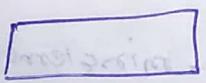
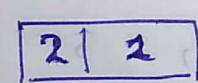
$S.push(2)$

$S.push(3)$

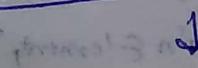
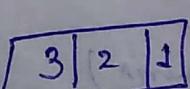
$S.push(4)$

$S.pop()$

~~$S.pop()$~~



return $x = 4$



return $x = 2$



return $x = 1$



$$\boxed{3 \ 2} + \boxed{1} \rightarrow \boxed{3} + \boxed{2 \ 1}$$

$$\boxed{2 \ 1} \quad \boxed{} \quad q_1 \quad q_2.$$

return $x=3$

#include <bits/stdc++.h>

using namespace std;

class Stack

{ queue<int> q1, q2;

int curr_size;

public :

Stack()

{ curr_size = 0;

}

Void pop()

{ if (q1.empty())

return;

while (q1.size() != 1)

{ q2.push(q1.front());

q1.pop();

}

q1.pop();

curr_size--;

queue<int> q = q1;

q1 = q2;

q2 = q;

}

```
Void push (int x)
```

```
{ q1.push(x);
```

```
curr-size++;
```

```
int front()
```

```
{ if (q1.empty())  
    return -1;
```

```
while (q1.size() != 1)
```

```
{ q2.push(q1.front());
```

```
q1.pop();
```

```
}
```

```
int temp = q1.front();
```

```
q1.pop();
```

```
q2.push(temp);
```

```
queue <int> q = q1;
```

```
q1 = q2;
```

```
q2 = q;
```

```
return temp;
```

```
}
```

```
int size()
```

```
{ return curr-size;
```

```
}
```

```
};
```

```
int main()
```

```
{ stack s(3, 10);
```

```
s.push(1);
```

```
s.push(2);
```

```
s.push(3);
```

```
s.push(4);
```

```
cout << s.size() << endl;
```

```
cout << s.top() << endl;
```

```
s.pop();
```

```
cout << s.top() << endl;
```

```
s.pop();
```

```
return 0;
```

Output:-

4
4
3

Implement Stack using Single Queue

Push (s, x)

→ size of Q be s

→ Enqueue x to Q

→ One by one Dequeue s items from Queue and enqueue item.

Pop (s)

→ Dequeue an item from Q.

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

Class Stack

```
{ Queue<int> q;
```

Public:

```
void push(int val);
```

```
void pop();
```

```
int top();
```

```
bool empty();
```

```
};
```

```
Void Stack::push (int val)
```

```
{ int s=q.size();
```

```
q.push(val);
```

```
for (int i=0; i<s; i++)
```

```
{ q.push(q.front()); q.pop();
```

33

Void Stack :: Pop()

{ if (q.empty())

return;

q.pop();

}

int Stack :: top()

{

return (q.empty()) ? -1 : q.front();

}

bool Stack :: empty()

{

return (q.empty());

}

int main()

{ Stack s;

s.push(10);

s.push(20);

cout << s.top() << endl;

s.pop();

s.push(30);

s.pop();

cout << s.top() << endl;

return 0;

}

Output:-

20

10

Stack (Infix to Postfix)

Infix expression:- Expression of form a OP b.
when operator is in-between every pair of Operands.

Postfix expression:- Expression of form a BOP
when operator is followed by every pair of Operands.

a+b*c+d → Postfix abc*+d+
infix a+b*c+d

```
#include<bits/stdc++.h>
```

```
using namespace std;
```

```
int prec(char c)
```

```
{ if (c == '^')
```

```
    return 3;
```

```
else if (c == '*' || c == '/')
```

```
    return 2;
```

```
else if (c == '+' || c == '-')
```

```
    return 1;
```

```
else
```

```
    return -1;
```

```
}
```

```
void infixToPostfix(string s)
```

```
{ std::stack<char> st;
```

```
st.push('N');
```

```
int l = s.length();
```

```
String ns;
```

```

For (int i=0; i<l; i++)
{
    if ((sc[i]>='a' && sc[i]<'z') || (sc[i]>='A' && sc[i]<='Z'))
        ns+=sc[i];
    else if (sc[i]== '(')
        St.push('(');
    else if (sc[i]== ')')
        {
            while (St.top() != 'N' && St.top() != '(')
            {
                char c = St.top();
                St.pop();
                ns+=c;
            }
            if (St.top() == '(')
                St.pop();
        }
    else
        {
            while (St.top() != 'N' && prec(sc[i]) <= prec(St.top()))
            {
                char c = St.top();
                St.pop();
                ns+=c;
            }
            St.push(sc[i]);
        }
    while (St.pop() != 'N')
    {
        char c = St.pop();
        St.pop();
        ns+=c;
    }
}

```

```
cout << ns << endl;
```

```
}
```

```
int main()
```

```
{ string exp = "a+b*(c^d-e)^(f+g*h)-i";
```

```
infixToPostfix(exp);
```

```
return 0;
```

```
}
```

Output:- ~~a b c d ^ e - f g h * + ^ * + i -~~

Prefix to Infix Conversion

Prefix:- if operator appears in expression before operands.

Example:- $* + A B - C D$

$\equiv (A+B)* (C-D)$ infix

Algorithm:-

→ Read prefix expression in reverse order (from right to left)

→ if symbol is an operand, then push it onto

→ if symbol is an operator, then pop two consecutive
Operands from top of stack. Create a string
by concatenating the two operands and Operator

blw them $(\text{operator} 1 + \text{operator} + \text{operator} 2)$

String = (operator 1 + operator + operator 2)

Push resulting string into stack,

Push resulting string into stack,

→ Repeat above step until end of prefix expression.

String PreToInfix (String pre-exp)

{ Stack < string > S;

int length = pre-exp.size();

for (int i = length - 1; i >= 0; i--)

{ if (pre-exp[i] == '+' || pre-exp[i] == '-' ||

pre-exp[i] == '*' || pre-exp[i] == '/')

{ string OP1 = S.top(); S.pop();

OP2 = S.top(); S.pop();

String temp = "(" + OP1 + pre-exp[i] + OP2 + ")";

S.push(temp);

}

else

{ S.push(string(1, pre-exp[i]));

}

}

return S.top();

3 Prefix to Postfix

Algorithm :-

→ read Prefix in reverse Order. (Right to left) → Read

→ if symbol is operand, push it onto stack. → if sym

→ if symbol is Operator, pop two operands
from stack create a String

String = Operand1 + Operand2 + Operator

Push it back to stack

→ Repeat until end of prefix expression.

String preToPost (String pre-exp)

{ stack < string > S;

int length = Pre-exp.size();

for (int i = length - 1; i >= 0; i--)

{ if (isoperator(Pre-exp[i]))

{ String op1 = S.top(); S.pop();

String op2 = S.top(); S.pop();

String temp = op1 + op2 + Pre-exp[i];

S.push(temp);

}

else { S.push(String(' ', Pre-exp[i]));

}

} return S.top();

}

Example Postfix :- ABC / - A K / L - *

Prefix :- * A / B C / - / A K L ";

Postfix to Prefix

→ Read postfix expression from left to right.

→ If symbol is an operand, push it onto the stack

→ If symbol is an operator, pop two elements from stack, create a string by concatenating two operands and operator.

String = operator + operand2 + operand1

Push string back to stack.

→ Repeat until end of postfix expression.

Check for balanced Parentheses in an expression

Example :- Input:- "[()]{3}{(())}(?)"

Output:- Balanced

Input:- "[()]"

Output:- NOT Balanced

Algorithm :-

→ Declare a character Stack S.

→ Now traverse expression string.

1. if current character is starting bracket ('{', '{', '[') then push it to stack.

2. if current character is closing bracket ('}', '}', ']') then pop from stack and if

poped character is matching ~~not~~ starting character then fine else else not balanced.

→ After complete traversal, if stack is not empty means not balanced else balanced.

bool areBalanced (String expr)

{ Stack < char > s;

char x;

for (int i=0 ; i<expr.length() ; i++)

{ if (expr[i] == '(' || expr[i] == '{' || expr[i] == '[')

{ s.push (expr[i]);

 Continue;

else if (s.empty())

 return false;

Switch (exp[])

Case '(':

x = S.top();

S.pop();

If (x != '(')

return false;

break;

Case ')':

x = S.top();

S.pop();

If (x != ')')

return false;

break;

Case '[':

x = S.top();

S.pop();

If (x != '[')

return false;

break;

3

return (S.empty());

3

Length of longest valid substring

Input:- CCC

Output:- 2 ()

Input)C(C))

Output:- 4 :- C(C)

1) Create an empty stack and push -1 to it. first element of stack is used to provide a base for next valid string.

2) Initialize result as 0.

3) If character is '(', push index i to stack

4) Else if character is ')'

a) Pop one item from stack ✓

b) If stack is not empty
result = max(result, i - s.top());

c) If stack is empty
push current index for base for next valid substring.

3. Return Result.

```

int findmaxLength(String str)
{
    int n = str.length();
    Stack<int> st;
    st.push(-1);
    for (int i = 0; i < n; i++)
    {
        if (str[i] == '(')
            st.push(i);
    }
}

```

else

if (st.pop(i);

if (!st.empty())

result = max(result, i - st.top());

else

st.push(i);

3.

3 return result;

Priority Queue

It is an extension of Queue with following properties:-

- i) Every item has a priority associated with it.
- ii) An element with high priority is dequeued before element with low priority.
- iii) If two elements have same priority, they are served according to their order in the queue.

Example:-

Queue with Priority

initial Queue = {3}

Return value

Queue Content

C

CO

CO D

C D

CDI

CDIN

CDI

CDI G

Operation

insert (C)

insert (O)

insert (D)

remove max

insert (I)

insert (N)

remove max

insert (G)

Typical Priority Queue supports following Operations:-

- i) insert(item, priority) Insert given item with priority
- ii) getHighestPriority(): Returns highest priority item.
- iii) deleteHighestPriority(): Removes " "

Deque

Deque or Double ended Queue is generalised version of Queue data structure that allows insertion and deletion at both ends.

Operations on Deque :-

- i) insertFront(): Add items at front of deque.
- ii) insertLast(): " " " " last "
- iii) deleteFront(): Delete " " " " front " " " " " "
- iv) deleteLast(): " " " " " " last " " " "
- v) getFront(): Gets front item from deque.
- vi) getRear(): Gets rear(last) " " " " " "
- vii) isEmpty(): Returns true if it is empty.
- viii) isFull(): Checks whether deque full or not.

Reverse a Queue Using Stack

Input: - [1, 2, 3, 4, 5]

Queue

Output: - [5, 4, 3, 2, 1]

Queue

Approach:- i) Pop element from Queue and insert into stack (first element become last)

ii) Pop element from Stack and insert into Queue.

void reverseQueue (Queue < int > & Queue)

{ Stack < int > Stack' ;

while (Queue . size () != 0)

{ Stack . push (Queue . front ()) ;
Queue . pop () ;

3
while (Stack . size () != 0)

{ Queue . push (Stack . top ()) ;
Stack . pop () ;

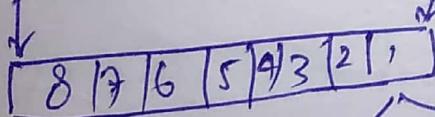
3 Reversing of Queue using Recursion

input : Q = [8 | 7 | 6 | 5 | 4 | 3 | 2 | 1]

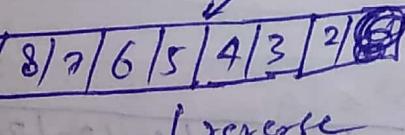
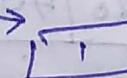
Output Q = [8 | 2 | 3 | 7 | 5 | 6 | 1 | 8]

Algorithm :- i) pop element from queue if queue has element
else return empty queue
ii) Call reverseQueue function for remaining queue.
iii) Push popped element into reversed queue.

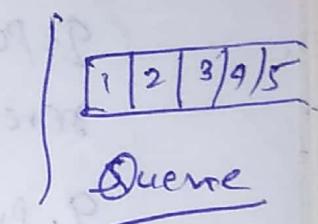
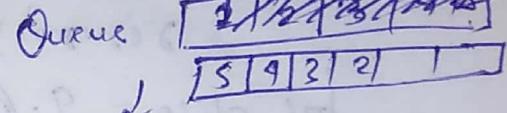
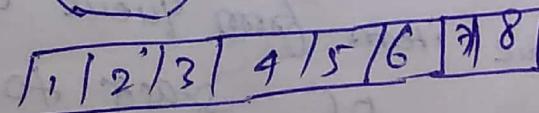
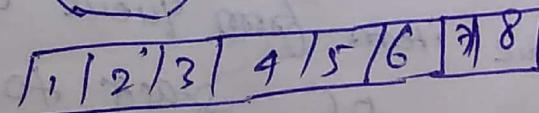
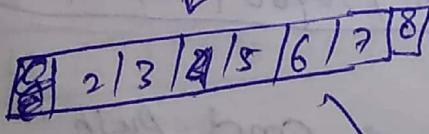
Rear



↓ front



↓ reverse



void reverseQueue (Queue < int > q)

{ if (q.empty())

 return;

 int data = q.front();

 q.pop();

 reverseQueue (q);

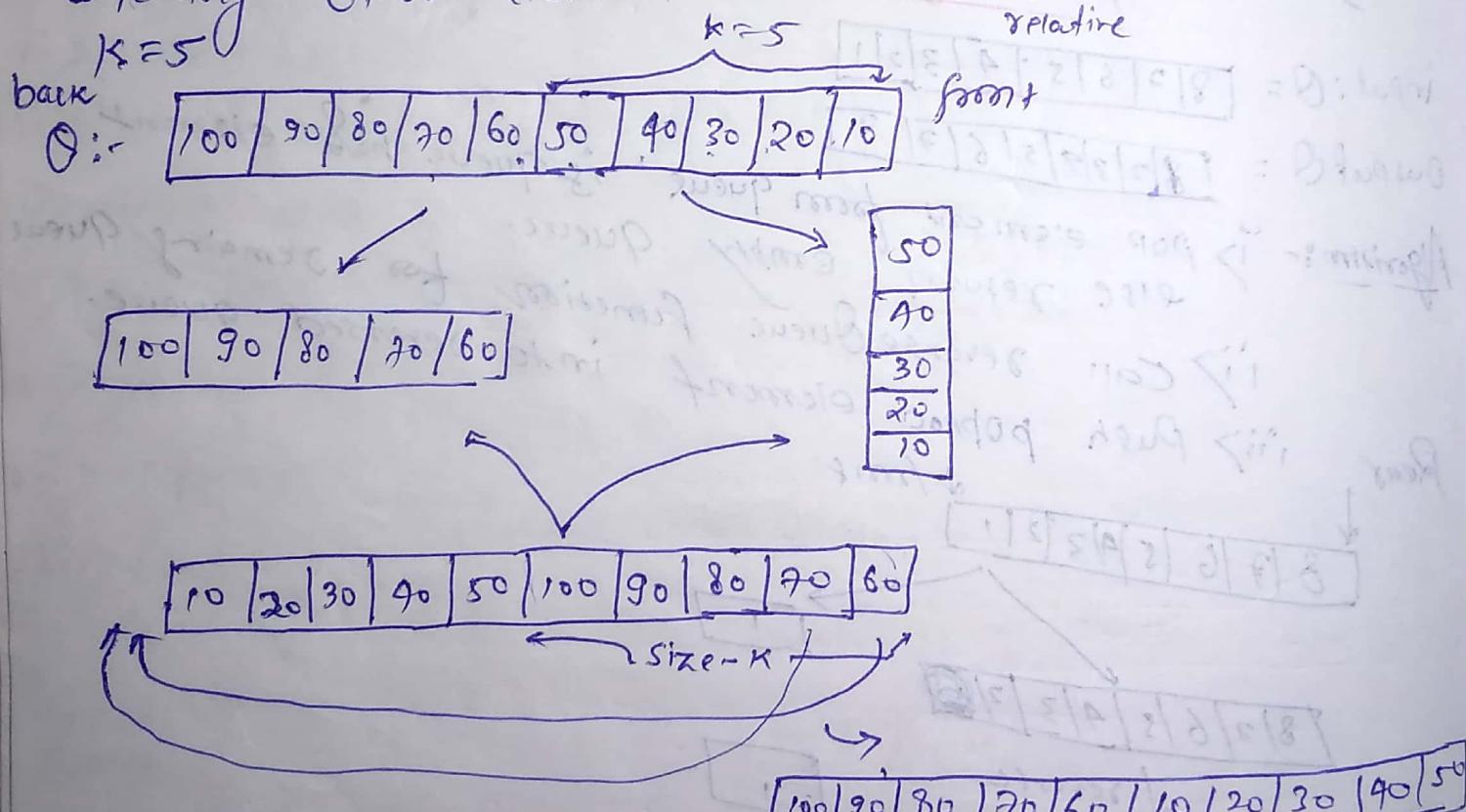
 q.push (data);

}

Reversing first K elements of Queue

We have to reverse first K elements of queue.

• leaving other element in same order.



algorithm:-

i) Create empty stack.

ii) One by dequeue item from queue and push it to stack.

iii) Enqueue contents of stack to back of queue.

iv) Dequeue (size-K) elements from front and enqueue them one by one to same queue.

```

void reverseQueueFirstKElements ( int k, Queue<int>& queue )
{
    if ( queue.empty() == true || k > queue.size() || k <= 0 )
        return;
    Stack<int> s;
    for ( int i = 0; i < k; i++ )
    {
        s.push ( queue.front() );
        queue.pop();
    }
    while ( !stack.empty() )
    {
        queue.push ( stack.top() );
        stack.pop();
    }
    for ( int i = 0; i < queue.size() - k; i++ )
    {
        queue.push ( queue.front() );
        queue.pop();
    }
}

```

Sorting a Queue without extra Space

With extra space we do simply of dequeue element to array then sort array and enqueue.

int minIndex (queue<int>& q, int sortedIndex)

```

{ int minIndex = -1;
  int minVal = INT_MAX;
  int n = q.size();
  for (int i=0; i<n; i++)
    {
      int curr = q.front();
      q.pop();

```

if (curr <= minVal && i == sortedIndex)

```
  { minIndex = i;
    minVal = curr;
```

```
  q.push(curr);
}
```

```
return minIndex;
}
```

3 void insertMinToRear (queue<int>& q, int minIndex)

```

{ int minVal;
  int n = q.size();
  for (int i=0; i<n; i++)

```

```

    { int minVal;
      int curr = q.front();
      q.pop();
      if (i != minIndex)
        q.push(curr);
    }
  }

```

```

else
  { if (minVal == curr)
    break;
  }
}

```

```

    q.push(min_val);
}

void SortQueue( Queue<int> &q )
{
    for( int i=1 ; i<=q.size(); i++ )
    {
        int min_index = minIndex( q, q.size() - i );
        insertMinToRear( q, min_index );
    }
}

Interesting method to generate Binary numbers from 2 to n using Queue

```

input: $n=5$
output: $\overbrace{1, 10, 11, 100, 101}^{\text{2 to 5}}$

```

void generatePrintBinary( int n )

```

```

    Queue<string> q;

```

```

    q.push("1");

```

```

    while( n-- )

```

```

        string s1 = q.front();

```

```

        q.pop();

```

```

        string s2 = s1;

```

```

        q.push( s1.append("0") );

```

```

        q.push( s2.append("1") );

```

3

7

Circular tour

There is a circle. There are N petrol pumps on that circle. At this two data sets are given:-

- i> Amount of petrol that every petrol pump has.
- ii> Distances from petrol pump to next petrol pump.

Find a starting point where truck can start to get through complete circle without exhausting petrol in between.

Assume:- for 1 litre petrol, truck can go 1 unit of distance.

Input:- $4 \rightarrow N$

4, 6	6, 5	7, 3	4, 5
Petrol distances			

Output is - 1 (0 indexing)

An efficient approach is use Queue to store current tour. we first enqueue first petrol pump to queue, we keep enqueueing petrol pumps till we either complete tour, or current amount of petrol becomes negative. if cur-petrol become negative we keep dequeuing petrol pumps until cur-petrol become non-negative.

Instead we use two pointer start and end that represents rear and front of queue.

int PointTour(PetrolPump arr[3], int n)

{ int start = 0, end = 1;

int cur_petrol = arr[start].petrol - arr[start].dist;

while ($\text{end} \neq \text{start} \text{ } \& \text{ } \text{curr_petrol} < 0$)

{ while ($\text{curr_petrol} < 0$)

{ curr_petrol -= arr[\text{start}].petrol - arr[\text{start}].distance;

start = (start + 1) % n;

start = start + 1;

if ($\text{start} == \text{end}$)

return -1;

}

curr_petrol += arr[\text{end}].petrol - arr[\text{end}].distance;

end = (end + 1) % n;

}

return start;

{ Sliding window maximum (maximum of all subarrays of size K)

input arr[] :- {1, 2, 3, 1, 4, 5, 2, 3, 6} K=3

Output:- 3 3 4 5 5 5 6

maximum of 1, 2, 3 is 3

.. .. 2, 3, 1 is 3

.. .. 3, 1, 4 is 4

.. .. 1, 4, 5 is 5

.. .. 4, 5, 2 is 5

.. .. 5, 2, 3 is 5

.. .. 2, 3, 6 is 6.

1. Create deque to store K elements.

2. Run a loop and insert first K elements in deque while inserting if element at back of queue is smaller than current element remove all those elements and then insert the elements.

3. Now run a loop from K to end of array.

4. Print front element of array.
5. Remove element from front of Queue if they are out of current window;
6. Insert next element in deque while inserting
if element at back of queue is smaller than
current element remove all those elements and
then insert element.
7. Print maximum element of last window.

7. Print maximum element of last window.

Void printKmax (int arr[], int n, int k)

```
    { deque<int> Q(k);
      for (int i=0; i<k; i++)
        { while (!Q.empty() && arr[i] >= arr[Q.back()])
            Q.pop_back();
          Q.push_back(i);
        }
      for (int i=k; i<n; i++)
        { cout << arr[Q.front()] << " ";
          while (!Q.empty() && (Q.front() <= i-k))
            Q.pop_front();
          while (!Q.empty() && arr[i] >= arr[Q.back()])
            Q.pop_back();
          Q.push_back(i);
        }
      cout << arr[Q.front()];
    }
```

Minimum number of bracket reversals needed to make make an expression balanced

Given expression with only '{' and '}'.

Input:- exp = "}{"}" Output :- 2

Output = 2. Output :- 1

O(n) time approach using Stack:-

first remove all balanced part of expression

Example :- "}{}}}{}}{}{}{}" to "}{}}{}{}" by removing highlighted part. Let m be total number of closing bracket ('}') and n be no. of opening brackets ('{'). We need $\lceil \frac{m}{2} \rceil + \lceil \frac{n}{2} \rceil$ reversals.

Example :- } } } } } } } result $\lceil \frac{4}{2} \rceil + \lceil \frac{2}{2} \rceil = 3$

Void Count min reversals (String expr)

{ int len = expr.length();

if (len < 2)

return -1;

Stack < char> s;

for (int i=0; i < l; i++)

{ if (expr[i] == '}' && !s.empty())

{ if (s.top() == '{')

s.pop();

else

s.push(expr[i]);

}

else it means $\text{Expr}[i] = '='$ or $\text{s.empty}() == \text{true}$
 $s.push(\text{Expr}[i]);$

}

int nform=0;

while (!s.empty())

{ if ($s.top() == '='$)

 nform++;

else

 mform++;

 s.pop();

}

if ($a \neq 0$)

{ if ($b \neq 0$)

 cout << $a/2 + b/2$;

else

 cout << $a/2 + b/2 + 1$;

}

else

{ if ($b \neq 0$)

 cout << $a/2 + b/2 + 1$;

else

 cout << $a/2 + b/2 + 2$;

}