Module No.	Unit No.	Topics	Hrs.
		Prerequisite: Control Structures, Arrays, Recursion, Pointers, Structures, Memory Allocation Techniques, Self-referential structures.	
1.0		**Introduction to Data Structure & Algorithm**	**5**
	1.1	Introduction to Data Structures, Concept of ADT, Types of Data Structures- Linear and Nonlinear, Operations on Data Structures.	
	1.2	Algorithm: Performance characteristics of algorithm, Importance of Algorithm Analysis, Complexity of an Algorithm, Introduction to Asymptotic Analysis and Notations.	
2.0		**Stack & Queue**	**8**
	2.1	Introduction to Stack, ADT of Stack, Operations on Stack, Array Implementation of Stack	
	2.2	Applications of Stack- Infix to Postfix Expression Conversion, Infix Expression to Prefix Expression Conversion, Postfix Expression Evaluation	
	2.3	Introduction to Queue, ADT of Queue, Operations on Queue, Array Implementation of Queue, Types of Queue-Circular Queue, Priority Queue, Introduction to Double Ended Queue	
	2.4	Applications of various types of Queue	
		Self-Learning Topic: Well form-ness of Parenthesis using Stack	
3.0		**Linked List**	**7**
	3.1	Introduction, Linked List v/s Array, Representation of Linked List, Types of Linked List - Singly Linked List, Doubly Linked List	
	3.2	Operations on Singly Linked List and Doubly Linked List	
	3.3	Singly Linked List Application-Polynomial Representation and Addition, Doubly Linked List Application	
		Self-Learning Topic: Stack and Queue using Singly Linked List	
4.0		**Trees & Graph**	**9**
	4.1	Introduction, Tree Terminologies, Binary Tree, Binary Tree Representation, Types of Binary Tree, Binary Tree Traversals, Binary Search Tree, Operations on Binary Search Tree,	
	4.2	Applications of Binary Tree- Expression Tree, Huffman Encoding.	
	4.3	**Graph:** Introduction, Graph Terminology, Memory Representation of Graph, Operations Performed on Graph.	
	4.4	Graph Traversal, Breadth First Search, Depth First Search, Applications of the Graph, Shortest Path, Minimum Spanning Tree.	
5.0		**Searching & Sorting**	**6**
	5.1	**Searching:** Sequential Search, Index Sequential Search, Binary Search	
	5.2	**Sorting:** Bubble Sort, Quick Sort, Merge Sort	
		Self-Learning Topic: Selection Sort, Insertion Sort	
6.0		**Hashing**	**4**
	6.1	Hashing-Concept, Hash Functions, Common hashing functions	
	6.2	Collision resolution Techniques	
		Total	**39**