	* T	Topics	Hrs.
No. 1.0	No.	Introduction:-	08
1.0	1.1	Definition of Embedded System, Embedded Systems Vs General Computing Systems, Classification, Major Application Areas	00
	1.2	Characteristics and quality attributes (Design Metric) of embedded system. Real time system's requirements, real time issues, interrupt latency. Embedded Product development life cycle	
	1.3	Program modeling concepts: DFG, FSM, Petri-net, UML	
2.0		Processor	08
	2.1	Overview of Custom Single-Purpose Processors, General-Purpose Processors,	
	2.2	Parallel Port example, Standard Single-Purpose Processors	
	2.3	RISC and CISC architectures	
2.0	2.4	GCD example	0.6
3.0	2.1	Communication	06
	3.1	CAN bus, I2C, MOD bus, SPI,	
	3.2	Examples on Parallel Communication, Serial Communication,	
		Wireless Communication	
4.0		Real Time Operating Systems[RTOS]	07
	4.1	Operating system basics	
	4.2	Types of OS	
	4.3	Tasks, process, Threads	
	4.4	Multiprocessing and ,Multitasking	
	4.5	Task scheduling	
	4.6	Threads, Process, Scheduling:- Putting them all together	
5.0			07
	5.1	Task communications,	
	5.2	Task synchronization	
	5.3	Device drivers	
	5.4	How to choose RTOS	
	5.5	Examples of RTOS	
6.0		Design examples and case studies of program model and programming with RTOS	12
	6.1	Digital Camera:-Introduction to simple digital camera, Requirements and specifications, Design using Microcontroller and Microcontroller and CCDPP	
	6.2	Automatic Chocolate Vending Machine	
	6.3	Adaptive Cruise Control in car	
		Total	48