

```

package package1;

import java.util.*;

public class Prime_no {
    Scanner sc=new Scanner(System.in);
    int n,flag=0;
    public void prime() {
        System.out.println("Enter number");
        n=sc.nextInt();
        for(int i=2;i<n/2;i++) {
            if(n%i==0) {
                flag=1;
                break;
            }
        }
        if(flag==0)
            System.out.println("Prime no");
        else
            System.out.println("Not a prime no");
    }
}

```

```

package package1;

import java.util.*;

public class Armstrong {
    Scanner sc=new Scanner(System.in);
    int n,flag=0,sum=0;
    public void armstrong() {
        System.out.println("Enter number");
        n=sc.nextInt();
        int p=n,n1;
    }
}

```

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        while(n>0) {
            n1=n%10;
            sum+=(n1*n1*n1);
            n=n/10;
        }
        if(sum==p)
            System.out.println("Armstrong");
        else
            System.out.println("Not an armstrong");
    }
}

package package1;
import java.util.*;

public class Fibonacci {
    Scanner sc=new Scanner(System.in);
    int n,a=0,b=1,c;
    public void fibonacci() {
        System.out.println("Enter number");
        n=sc.nextInt();
        for(int i=1;i<=n;i++) {
            System.out.print(a+" ");
            c=a+b;
            a=b;
            b=c;
        }
    }
}

package package2;
import package1.*;

```

```

public class Common {

    public static void main(String[] args) {

        Prime_no p=new Prime_no();

        Armstrong a=new Armstrong();

        Fibonacci f=new Fibonacci();

        p.prime();

        a.armstrong();

        f.fibonacci();

    }

}

package package1;

public class Indoor {

    String game;

    public Indoor(String game){

        this.game=game;

    }

    public void display() {

        if(game.equalsIgnoreCase("chess"))

            System.out.println("No of Players - 2");

        else if(game.equalsIgnoreCase("carom"))

            System.out.println("No of Players - 2,4");

        else if(game.equalsIgnoreCase("ludo"))

            System.out.println("No of Players - 2,3,4");

        else

            System.out.println("No Data Available");

    }

}

```

```
package package1;
```

```
public class Outdoor {
```

```
    String game;
```

```
    public Outdoor(String game){
```

```
        this.game=game;
```

```
    }
```

```
    public void display() {
```

```
        if(game.equalsIgnoreCase("cricket"))
```

```
            System.out.println("No of Players - 11");
```

```
        else if(game.equalsIgnoreCase("shooting"))
```

```
            System.out.println("No of Players - 2");
```

```
        else if(game.equalsIgnoreCase("vollyball"))
```

```
            System.out.println("No of Players - 7");
```

```
        else
```

```
            System.out.println("No Data Available");
```

```
    }
```

```
}
```

```
package package2;
```

```
import java.util.*;
```

```
import package1.Indoor;
```

```
import package1.Outdoor;
```

```
public class Games {
```

```
    public static void main(String[] args) {
```

```
        Scanner sc=new Scanner(System.in);
```

```
        String game;
```

```
        System.out.println("Enter Number of indoor games");
```

```
        int i=sc.nextInt();
```

```
        System.out.println("Enter Number of outdoor games");
```

```

        int o=sc.nextInt();

        Indoor indoor[]=new Indoor[i];

        for(int j=0;j<i;j++) {

            System.out.println("Enter indoor game "+(j+1));

            game=sc.next();

            indoor[j]=new Indoor(game);

            indoor[j].display();

        }

        Outdoor outdoor[]=new Outdoor[o];

        for(int j=0;j<o;j++) {

            System.out.println("Enter outdoor game "+(j+1));

            game=sc.next();

            outdoor[j]=new Outdoor(game);

            outdoor[j].display();

        }

    }
}

```

```

package package1;

```

```

public class MathOperations {

    int a,b,c;

    public MathOperations(int a,int b,int c) {

        this.a=a;

        this.b=b;

        this.c=c;

    }

    public void display() {

        if(a<b && a<c)

            System.out.println("Max "+a);

        else if(b<c && b<a)

```

```

        System.out.println("Max "+b);
    else
        System.out.println("Max "+c);
    if(a>b && a>c)
        System.out.println("Min "+a);
    else if(b>a && b>c)
        System.out.println("Min "+b);
    else
        System.out.println("Min "+c);
    }
}

package package1;

public class StatsOperations {
    int a,b,c;
    public StatsOperations(int a,int b,int c) {
        this.a=a;
        this.b=b;
        this.c=c;
    }
    public void display() {
        double average=(a+b+c)/3;
        double median=(b+1)/2;
        System.out.println("Average "+average+"\tMedian "+median);
    }
}

package package2;
import java.util.*;
import package1.MathOperations;
import package1.StatsOperations;

```

```
public class Numbers {  
  
    public static void main(String[] args) {  
        Scanner sc=new Scanner(System.in);  
        System.out.println("Enter 3 numbers ");  
        int a=sc.nextInt();  
        int b=sc.nextInt();  
        int c=sc.nextInt();  
        MathOperations m=new MathOperations(a,b,c);  
        StatsOperations s=new StatsOperations(a,b,c);  
        m.display();  
        s.display();  
    }  
}
```