

# Computer Basics

C++ Programming



# Computer



Computation  
Calculation

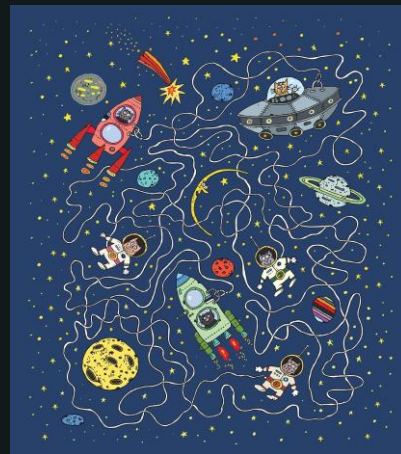
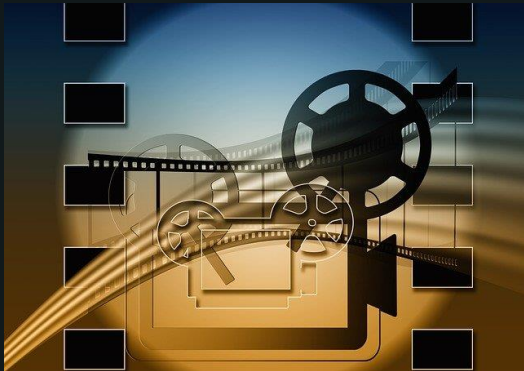
Any device that **stores** and **processes data** by performing calculation is **computer**.

Desktop, Laptops, Mobiles, Tabs

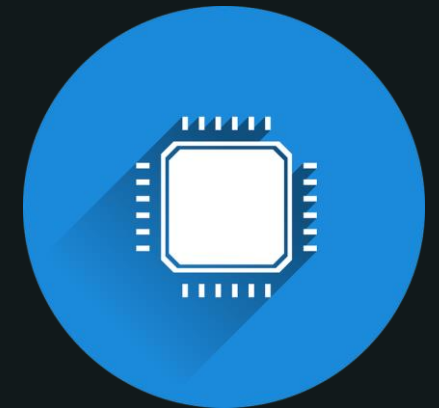
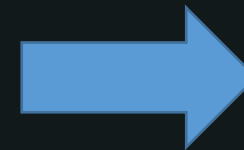
# Computer

Now you might be thinking, that I use my **laptop or desktop** to **watching movie, playing games, browsing the internet**.

How computation is used there ?



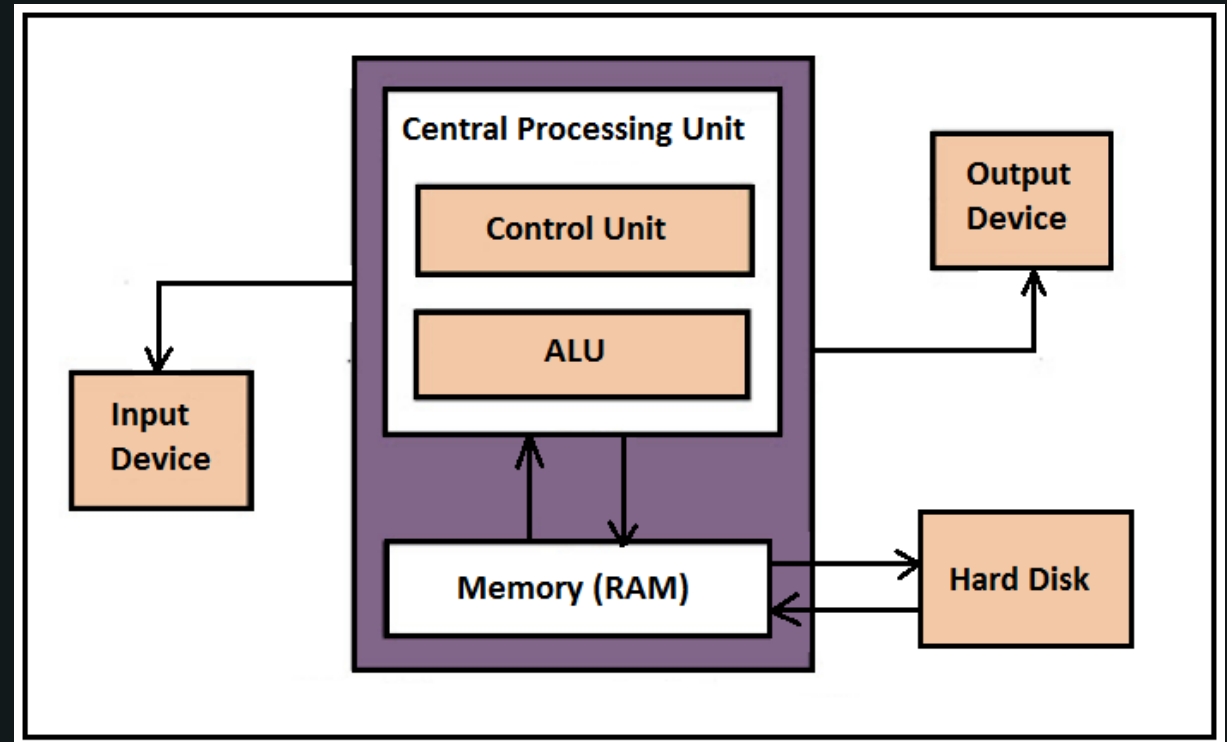
Applications



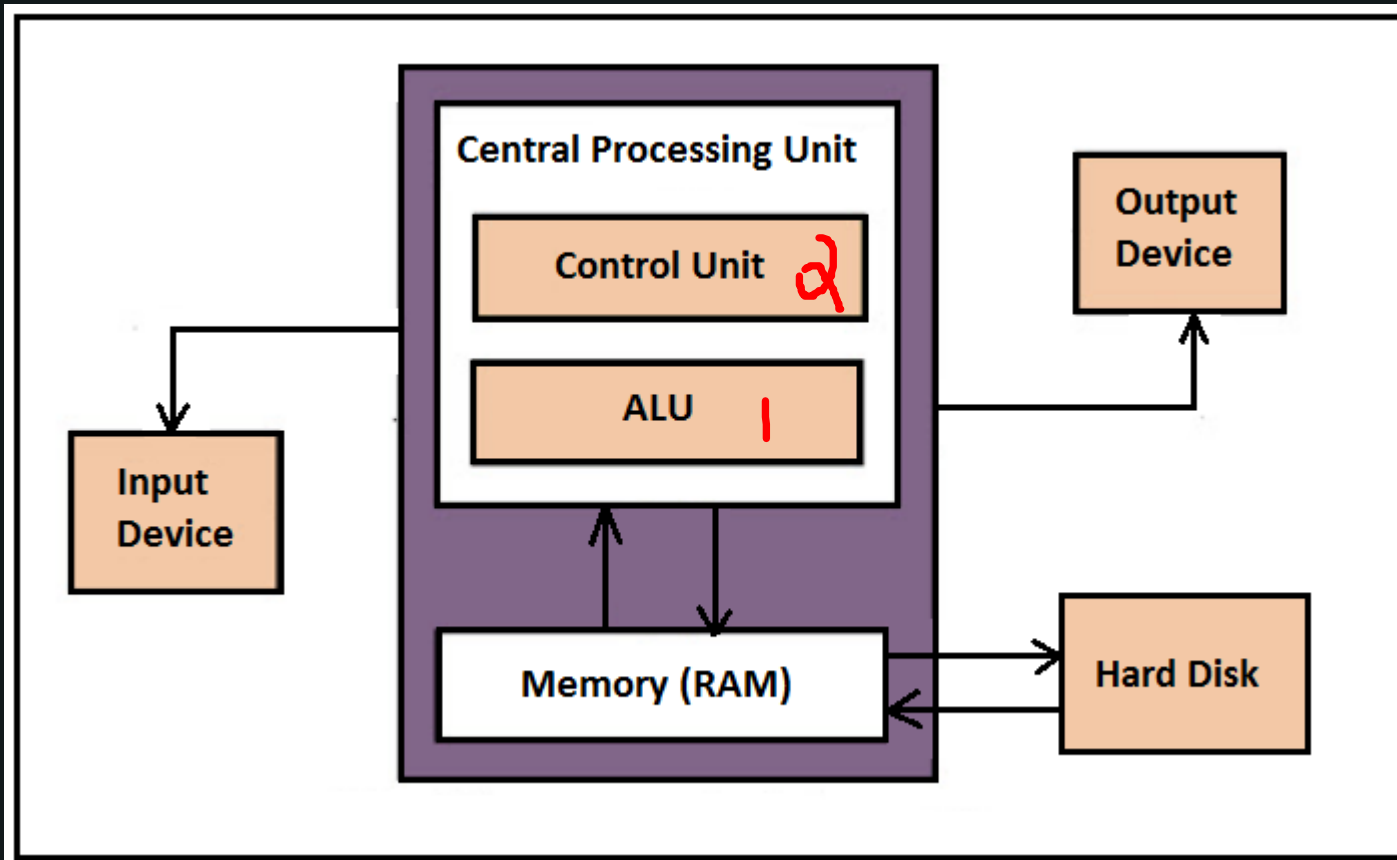
Processor

# Computer Architecture

It is a set of **rules and methods** that describe the **functionality, organization, and implementation** of computer systems.



# Computer Architecture



**Input** :- Keyboard, Mouse

**Output**:- Monitor, Printer

**Memory**:- RAM 4GB - 8GB - 16GB

**CPU**:- i3, i5, i7

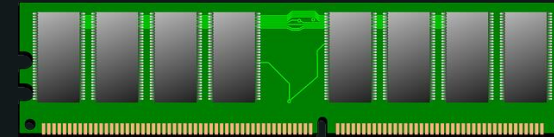
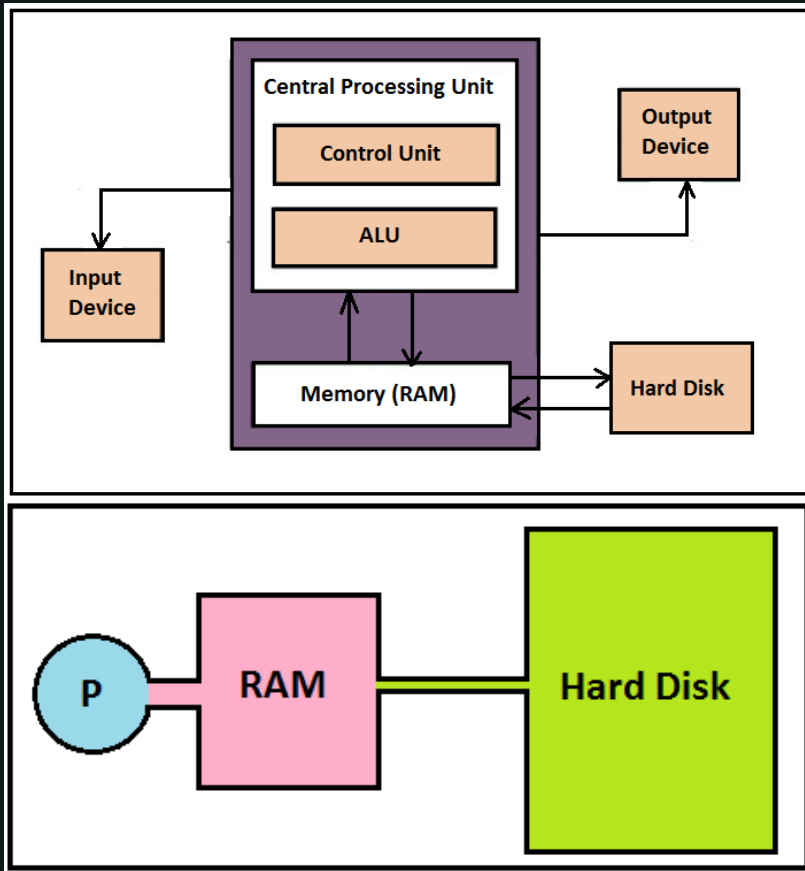
**LU / ALU**:- Arithmetic or logical operations ( + , - , \* , / , < , > ).  
->

**CU**:- It **directs** the operation of the processor.

-> It directs the flow of **data between the CPU and the other devices**.

-> It **manages** computer resources.

# RAM - Random Access Memory



1001100011
0011011010
1010010101
0101111011
000001111
1110101111
0011101011
1101111011
1111110101
0001010110

->RAM is used to store the data that is currently **processed by the CPU**.

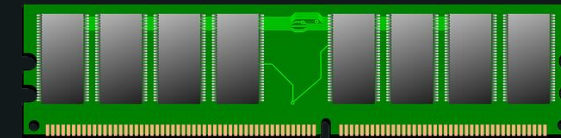
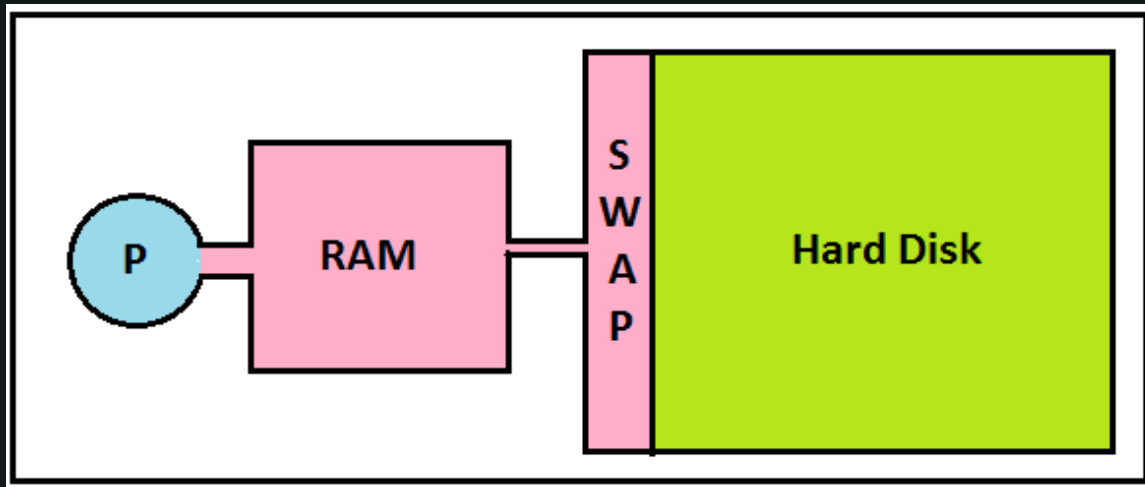
-> It is **volatile** in nature.

-> It contain **capacitor**.

-> Capacitors are constantly leaking charge, we need to charge them continuously thats why given name **DYNAMIC**.



# RAM - Random Access Memory



1001100011
0011011010
1010010101
0101111011
000001111
1110101111
0011101011
1101111011
1111110101
0001010110

-> **DRAM** - Dynamic RAM

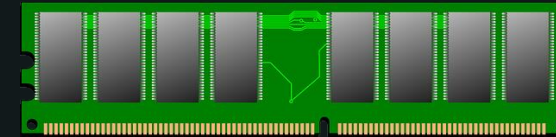
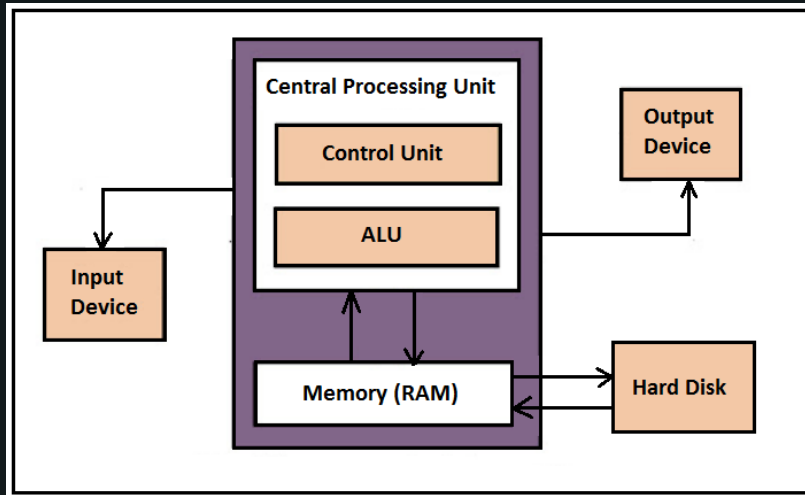
DRAM - Async. with computer clock., Not good coordination with processor. Hence **SLOW**

**SDRAM** - Sync. Dynamic RAM

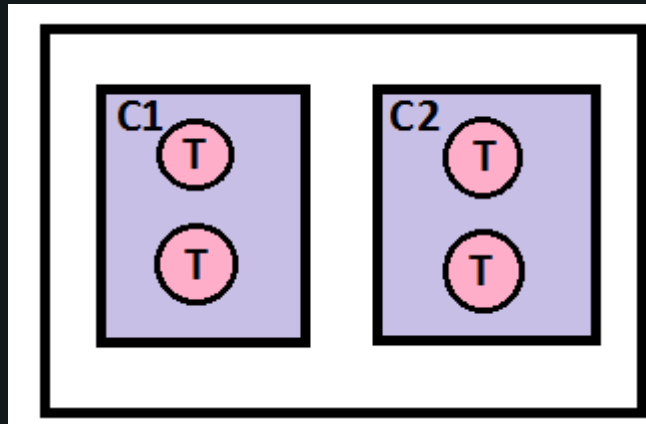
SDRAM - Sync. with computer clock, good coordination with processor. Hence **FAST** & Used now a days.

-> **SWAP** :- Swap space is **virtual memory** on hard disk which is a **substitute** of physical memory.

# CPU ( Central Processing Unit )



1001100011
0011011010
1010010101
0101111011
000001111
1110101111
0011101011
1101111011
1111110101
0001010110



-> CPU is the primary component of a computer that **processes instructions**.

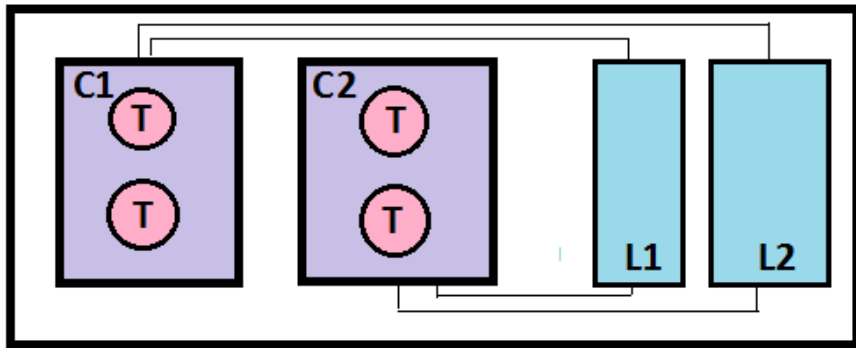
-> The CPU contains **at least one processor**, which is the actual chip inside the CPU that performs calculations.

-> Now a days it is common for a single CPU to have at **least two processors or "processing cores."**

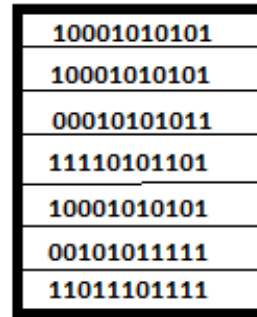
-> A CPU with **two processing cores** is called a **dual-core CPU** and with **four cores** are called **quad-core CPUs**.



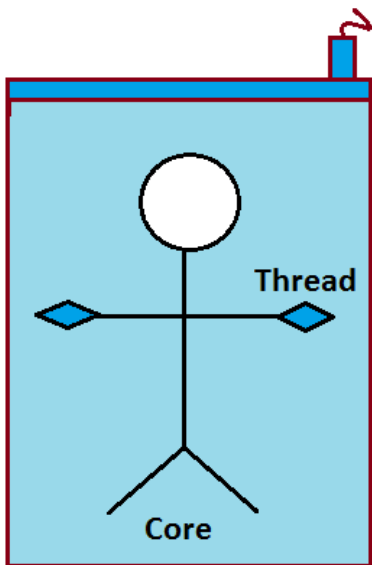
# CPU ( Central Processing Unit )



CPU



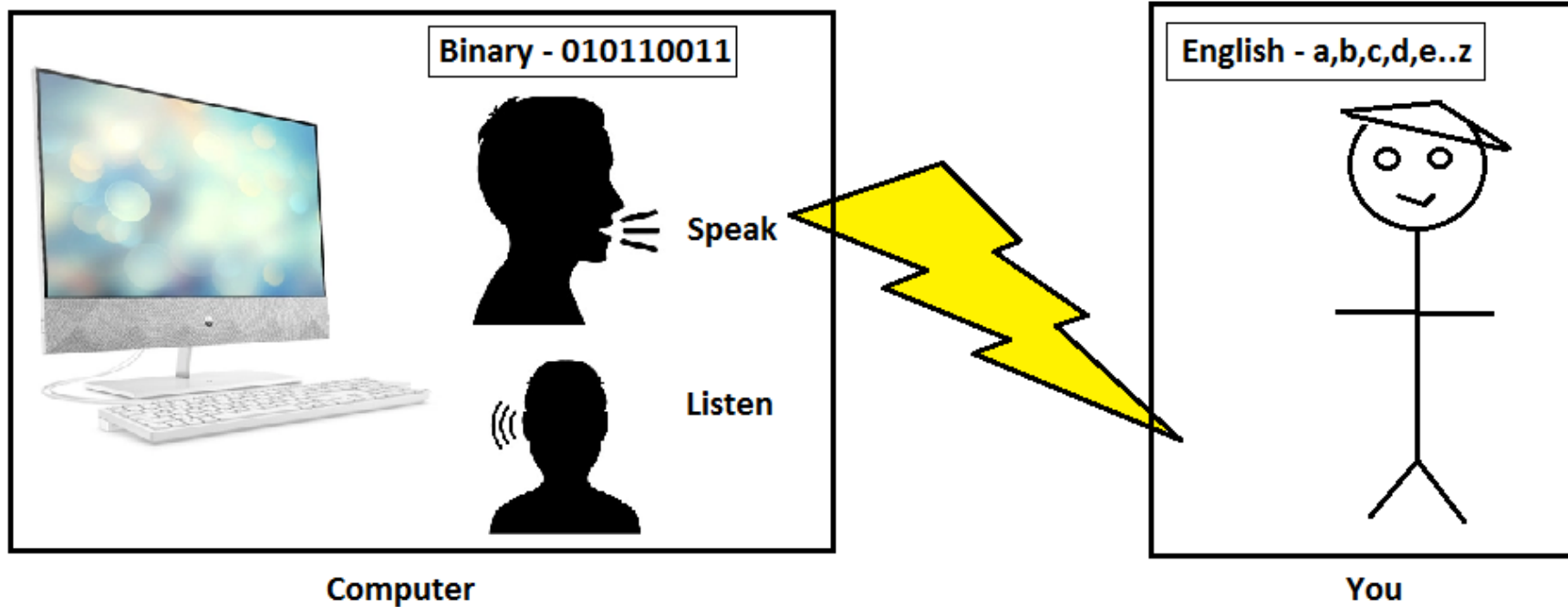
RAM



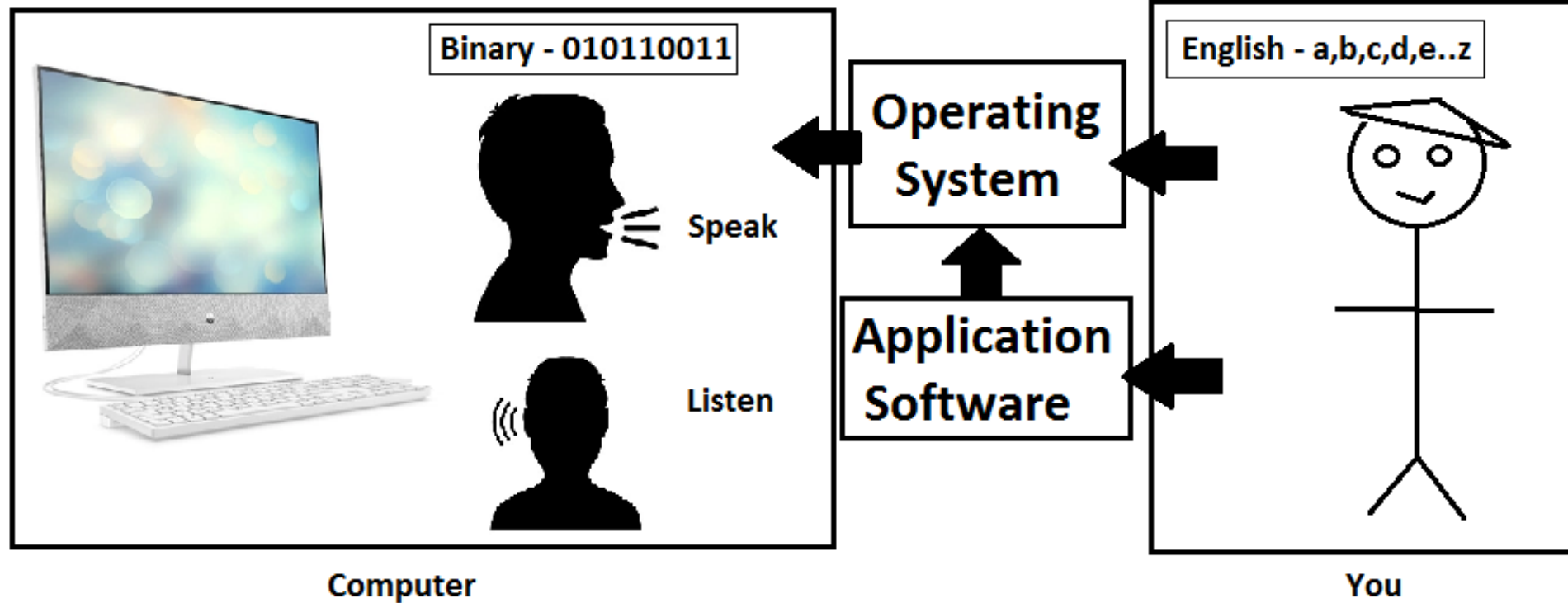
CPU

- > Core is **Physical Component**.
- > Thread is a **logical part of core** that execute every command and gives output.
- > CPU caches are **small pools of memory** that store information the CPU is most likely to need next. ( L1 and L2 )
- > First **L1 cache** is checked **it is small in size, but FAST**.  
If found is called ( **Cache Hit** ) and if not found is called ( **Cache miss** ).
- > If not found then **L2 cache** is checked **it is larger in size, hence SLOW**.

# Computer Language



# Computer Language



# Application Software

Application

Operating System

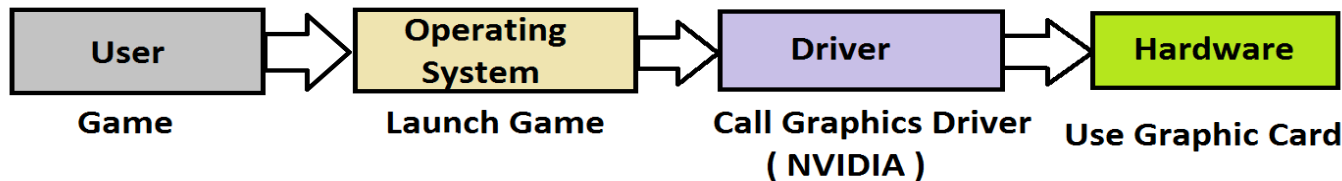
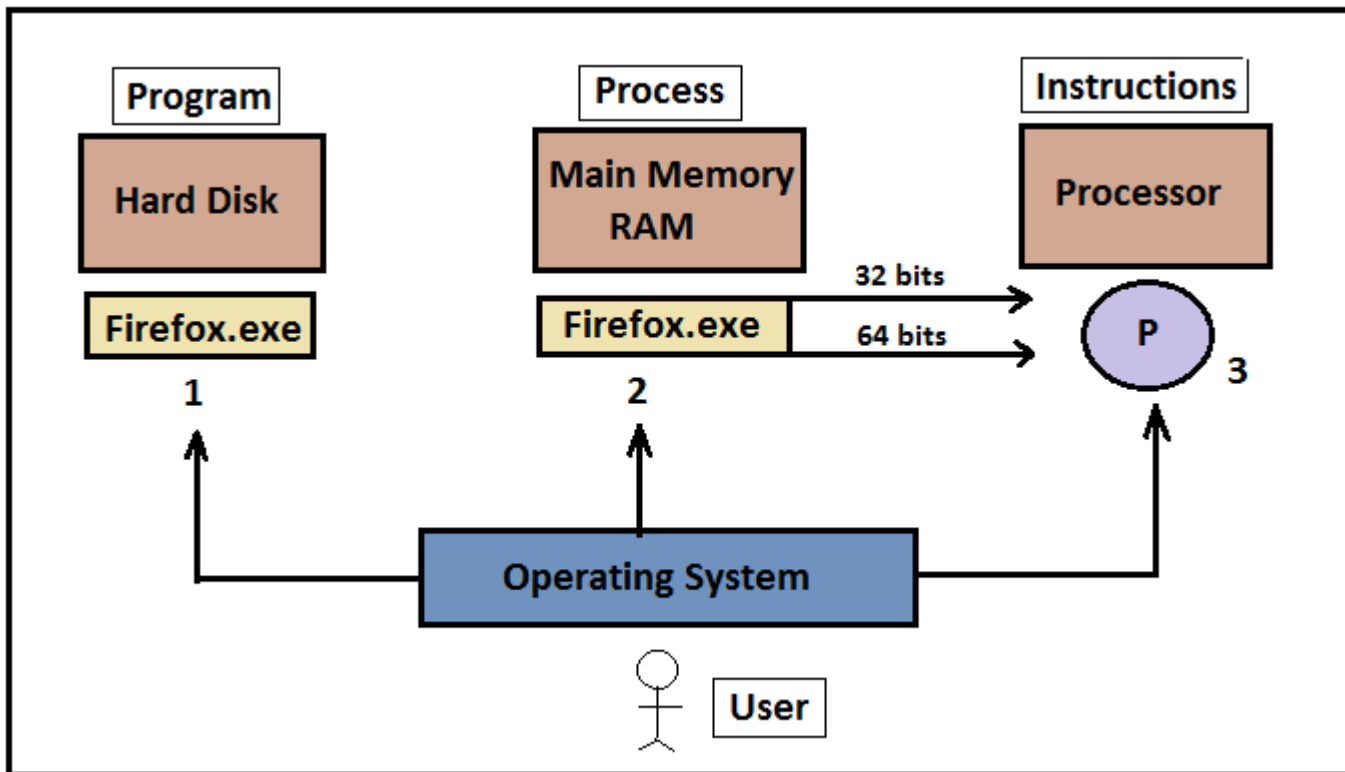
Hardware



## Application Software

- > A software that runs over Operating System.
- > A software that performs a single task.
- > VLC ( play audio, video )
- > Notepad ( Writing text )

# Operating System



## Operating System

-> It helps you to communicate with the **computer** without knowing **how to speak the computer's language**.

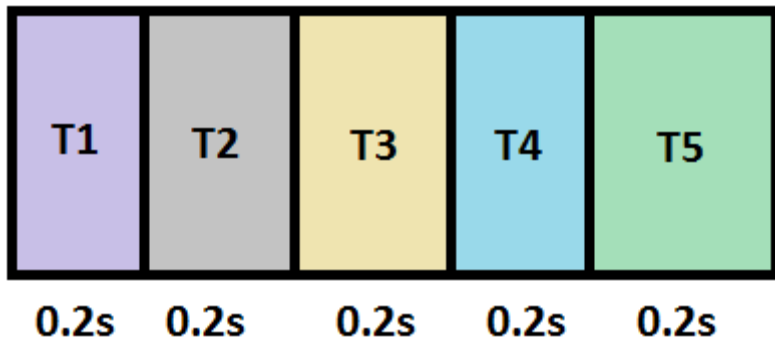
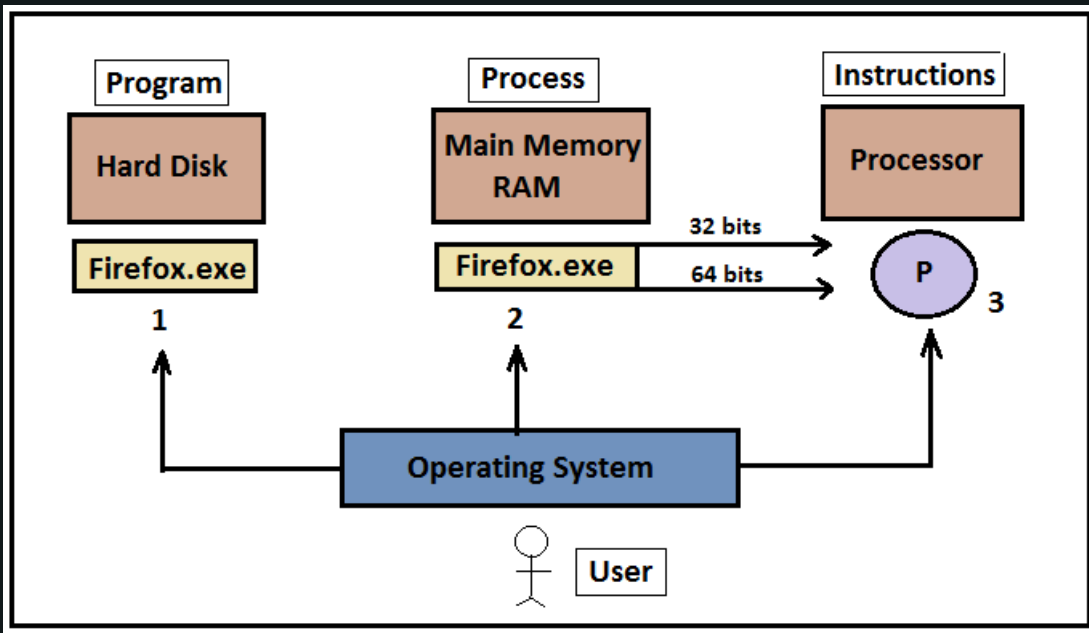
-> Interface between the **user** and **computer hardware**.

-> MacOS, Windows 7/8/10 , Red Hat Linux

-> Application like Chrome, MS Word, Games, etc needs some environment to run and perform its task.

-> Moreover OS also provides **Drivers** so that your hardware can work and communicate with operating system

# Operating System



## Functions of an Operating System

-> **Process management**:- Process management helps OS to create and delete processes.

-> **Memory management**:- Memory management module performs the task of allocation and de-allocation of memory space to programs.

-> **File management**:- It manages all the file-related activities such as organization storage, retrieval, naming, sharing, and protection of files.

-> **Device Management**: Device management keeps tracks of all devices.

-> **Security**:- Security module protects the data and information



# Why Programming

