

Microservices Architecture

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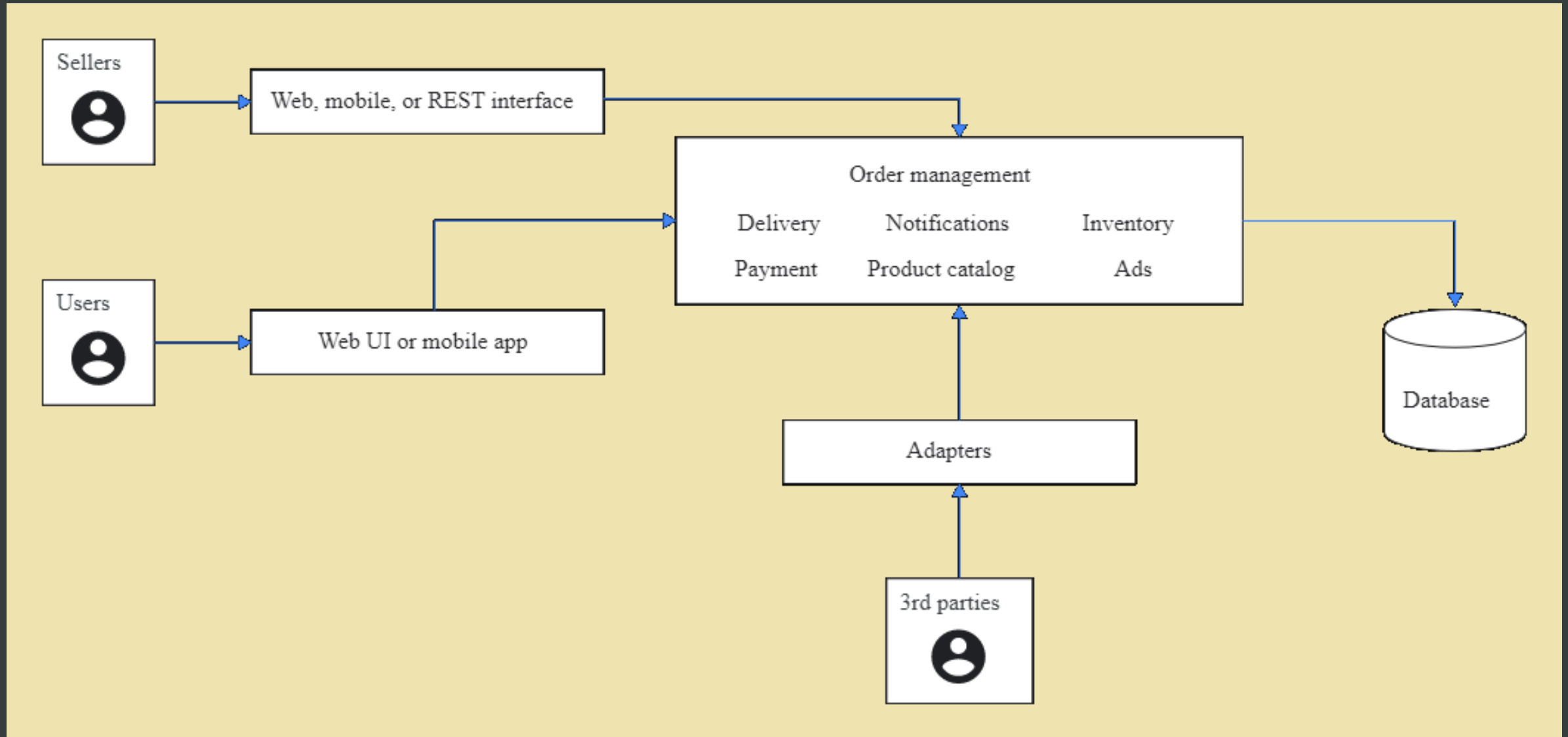
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Monolith E-Commerce Application Architecture



Monolith Benefits

- End-to-end testing is easy
- Single packaged application can be deployed easily on the server
- Single solution to cross-cutting concerns (logging, caching, security) are easy because application share all the resources.
- Performance advantage

Monolith Drawbacks

- Progressively become harder to build, debug and reason
- Changes are difficult in complex and tightly coupled modules
- Testing process is longer
- Complicated to do continuous integration and deployment CI/CD
- Single update will required redeploying an entire application
- Lot of manual testing required to do regression

Monolith Drawbacks (..cont)

- Lot of manual testing required to do regression
- Difficult to scale
- A bug in one of the module may bring down the entire system
- Difficult to adopt/upgrade to a new technologies/framework

Microservices Architecture

- It is an architectural style that structures an application as a collection of services that are
 - Highly maintainable and testable
 - Loosely coupled
 - Independently deployable
 - Organized around business capabilities
 - Owned by a small team
- It enables the rapid, frequent and reliable delivery of large, complex applications
- It also enables an organization to evolve its technology stack

Microservices Architecture Design

- Distributed architecture
 - All the services communicate with the API gateway through REST or RPC. These services can be deployed as multiple instances, and the requests can be distributed to these instances
- Separately deployed components
 - Each component is deployed separately. If one component needs changes, others don't have to deploy again

Microservices Architecture Design (..cont)

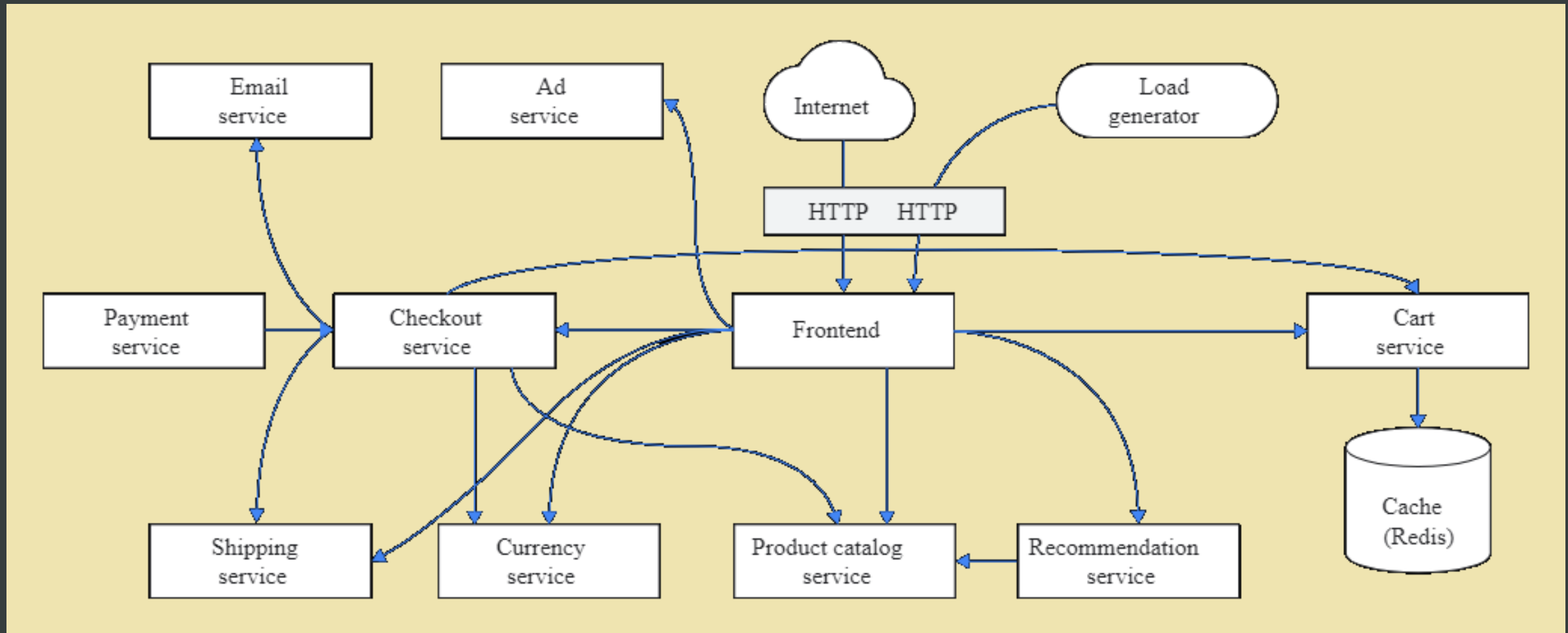
- Service components

- Services components communicate with each other via service discovery

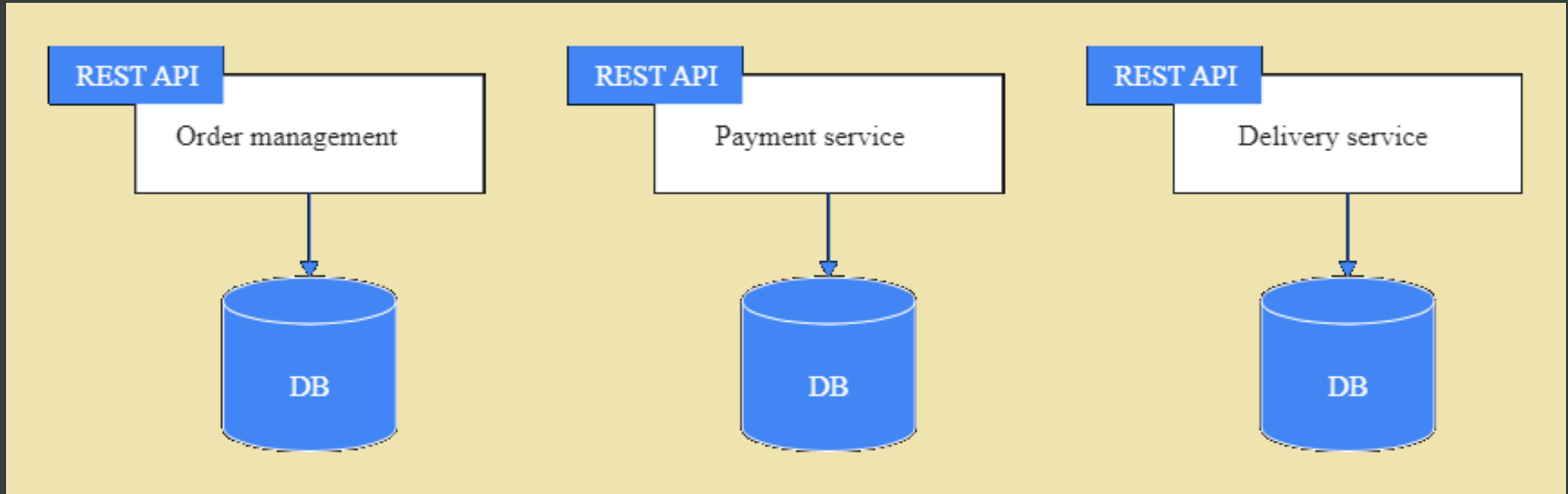
- Bounded by contexts

- It encapsulates the details of a single domain, and define the integration with other domains. It is about implementing a business capability

E-Commerce Application with MSA



Each Service in MSA has its own database



Characteristics of Microservices Architecture

- Small in size
- Messaging enabled
- Bounded by contexts
- Autonomously developed
- Independently deployable
- Decentralized
- Built and released with automated processes

Benefits of Microservices Architecture

- Asynchronicity
- Integration & Disintegration
- Independent Deployments
- Evolutionary Architecture
- Components are deployed
- Features are released
- Applications consist of routing
- **Easier to understand the code** – It is easy to distinguish one small service and flow of the whole service rather than one big code base

Benefits of Microservices Architecture (..cont)

- **Fast Software delivery** – Each service can be developed by different developers and in many different languages
- **Efficient debugging** – Don't have to jump through multiple layers of an application and in essence better fault isolation
- **Reusable** – Since it is an independent service it can be used in other projects also

Benefits of Microservices Architecture (..cont)

- Scalability
- Horizontal scaling
- Workload partitioning
- Don't have to scale the whole project, only need to scale up that component which needs to scale up
- **Deployment** – Need only to deploy that service which has been changed not the whole project again

Companies Using Microservices

amazon.com[®]

NETFLIX

GILT



ebay



NORDSTROM

theguardian

Challenges of Microservices Architecture

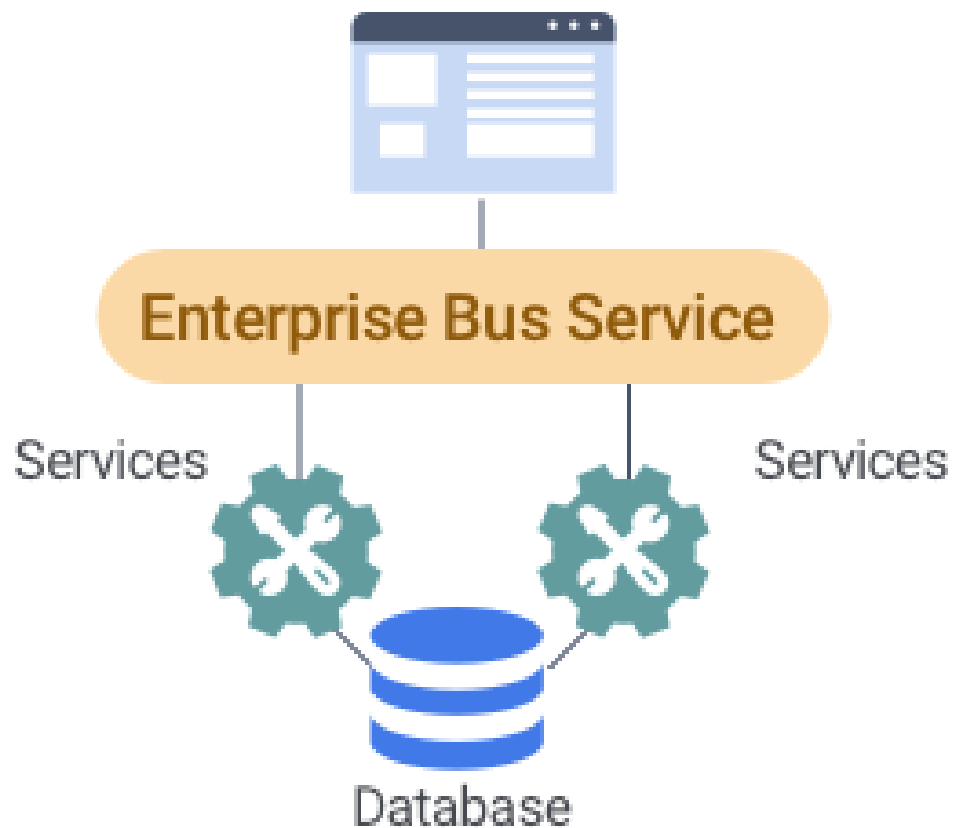
- Microservices has all the associated **complexities** of the distributed system
- There is a higher chance of **failure** during communication between different services
- Difficult to **manage** a large number of services
- The developer needs to solve the problem, such as **network latency** and **load balancing**
- Complex **testing** over a distributed environment

SOA vs Microservices



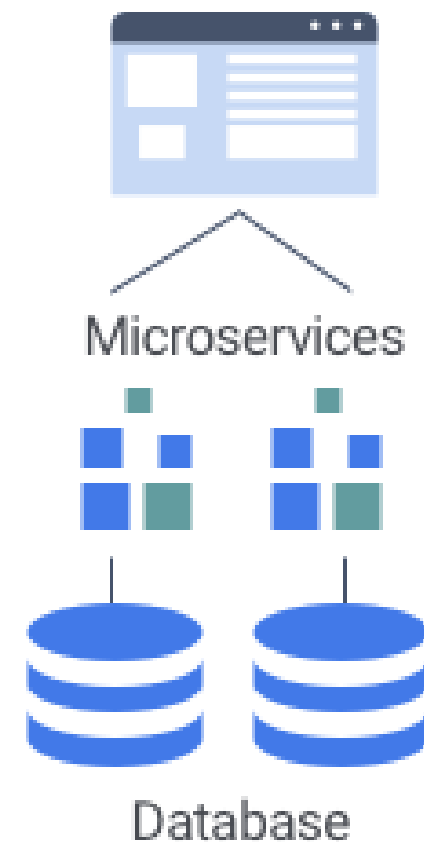
XENONSTACK

Service Oriented Architecture

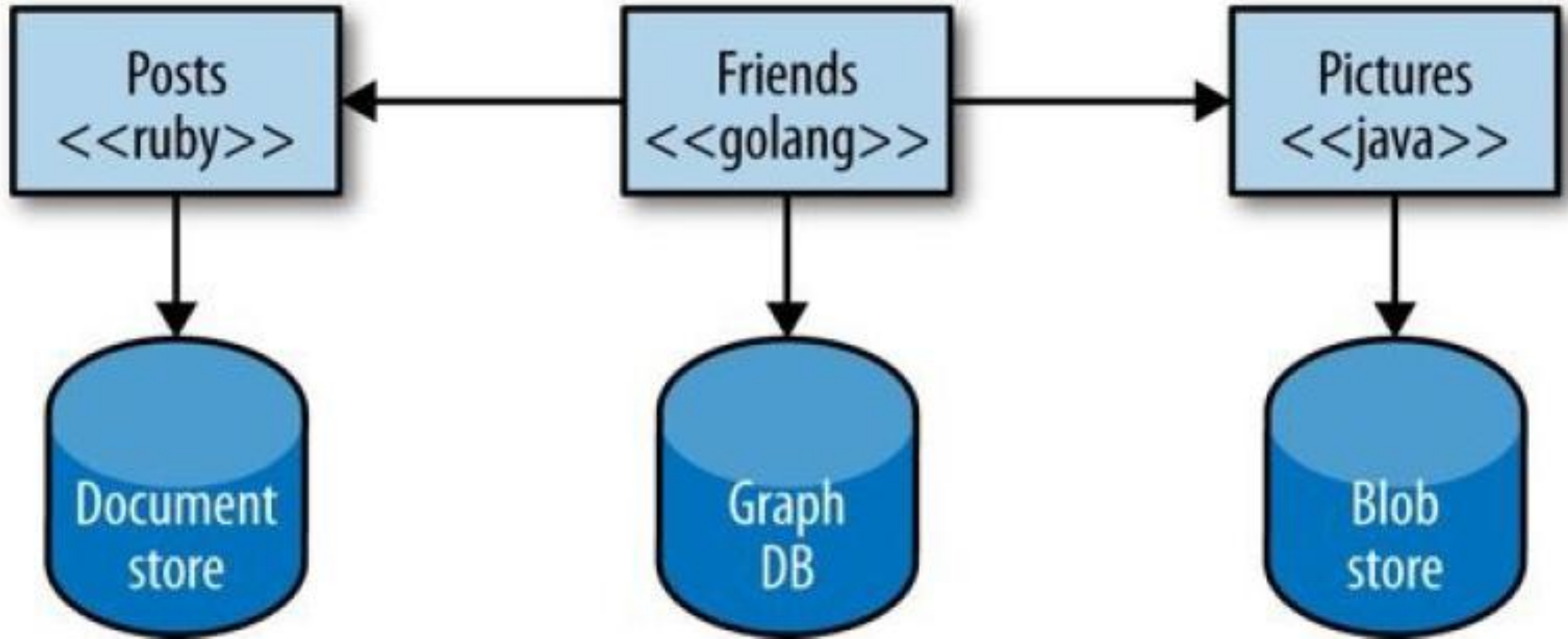


Vs

Microservices



Technology Heterogeneity (Social Network App)



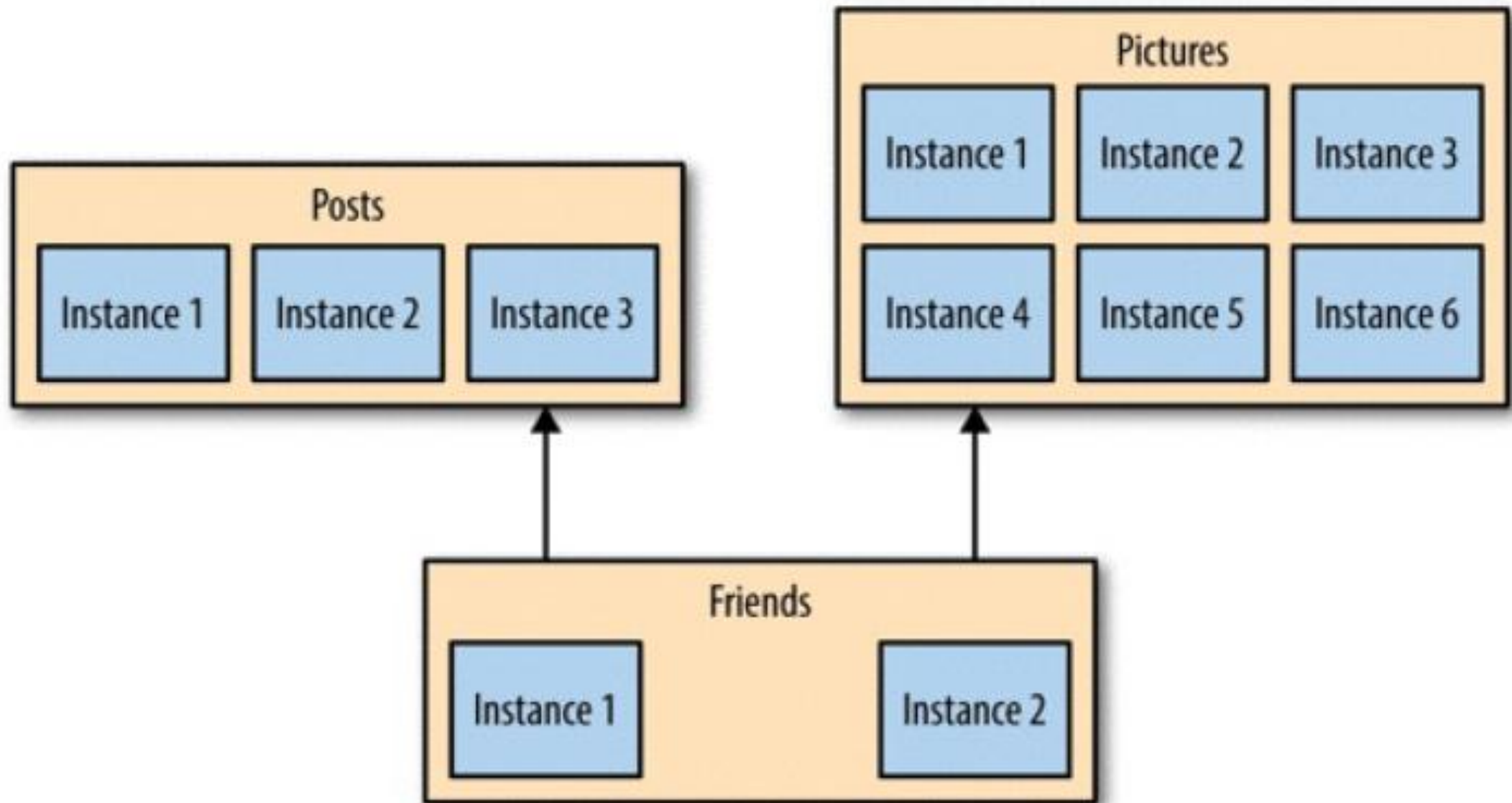
Resilience

- If one component of a system fails, but that **failure doesn't cascade**, you can isolate the problem and the rest of the system can carry on working
- In a **monolithic service**, if the **service fails, everything stops working**
- With a **monolithic system**, we can run on **multiple machines** to reduce our chance of failure
- With **microservices**, we can build systems that handle the total failure of services and **degrade functionality accordingly**
- With **Microservices** we need to understand the new sources of failure that distributed systems have to deal: **network/machines failure**

Scaling

- With a large, **monolithic** service, we have to **scale everything together**
- One **small part** of our overall system is constrained in performance, but if that behavior is locked up in a giant monolithic application, we have to handle **scaling everything as a piece**
- With **smaller services**, we can just **scale those services that need scaling**
- It allows us to **run other parts** of the system on **smaller, less powerful hardware**

Scaling



Ease of Deployment

- A **one-line change** to a million-line-long monolithic application requires the **whole application to be deployed** in order to release the change
- That could be a **large-impact, high-risk deployment**
- With microservices, we can make a **change to a single service** and **deploy it independently** of the rest of the system
- This allows us to get our **code deployed faster**
- If a **problem does occur**, it can be **isolated quickly** to an individual service, making **fast rollback** easy to achieve
- It also means we can get our **new functionality** out to customers **faster**

Organizational Alignment

- There are **problems** associated with **large teams** and **large codebases**
- These **problems** can be exacerbated when the team is **distributed**
- **Smaller teams** working on **smaller codebases** tend to be **more productive**
- **Microservices** allow us to **better align** our **architecture** to our **organization**
- It help us **minimize the number of people** working on any one codebase as per the **team size** and **productivity**

Composability

- With a **monolithic** application, we have **one coarse-grained seam** that can be used from the outside
- With **microservices**, we allow for our **functionality to be consumed in different ways** for different **purposes**
- Web, native application, mobile web, tablet app, or wearable device

Optimizing for Replaceability

- Microservices being small in size, the cost to **replace** them with a better implementation, or even **delete** them altogether, is much **easier** to manage
- The **barriers to rewriting or removing** services entirely are **very low**

Enterprise Service Bus (ESB)

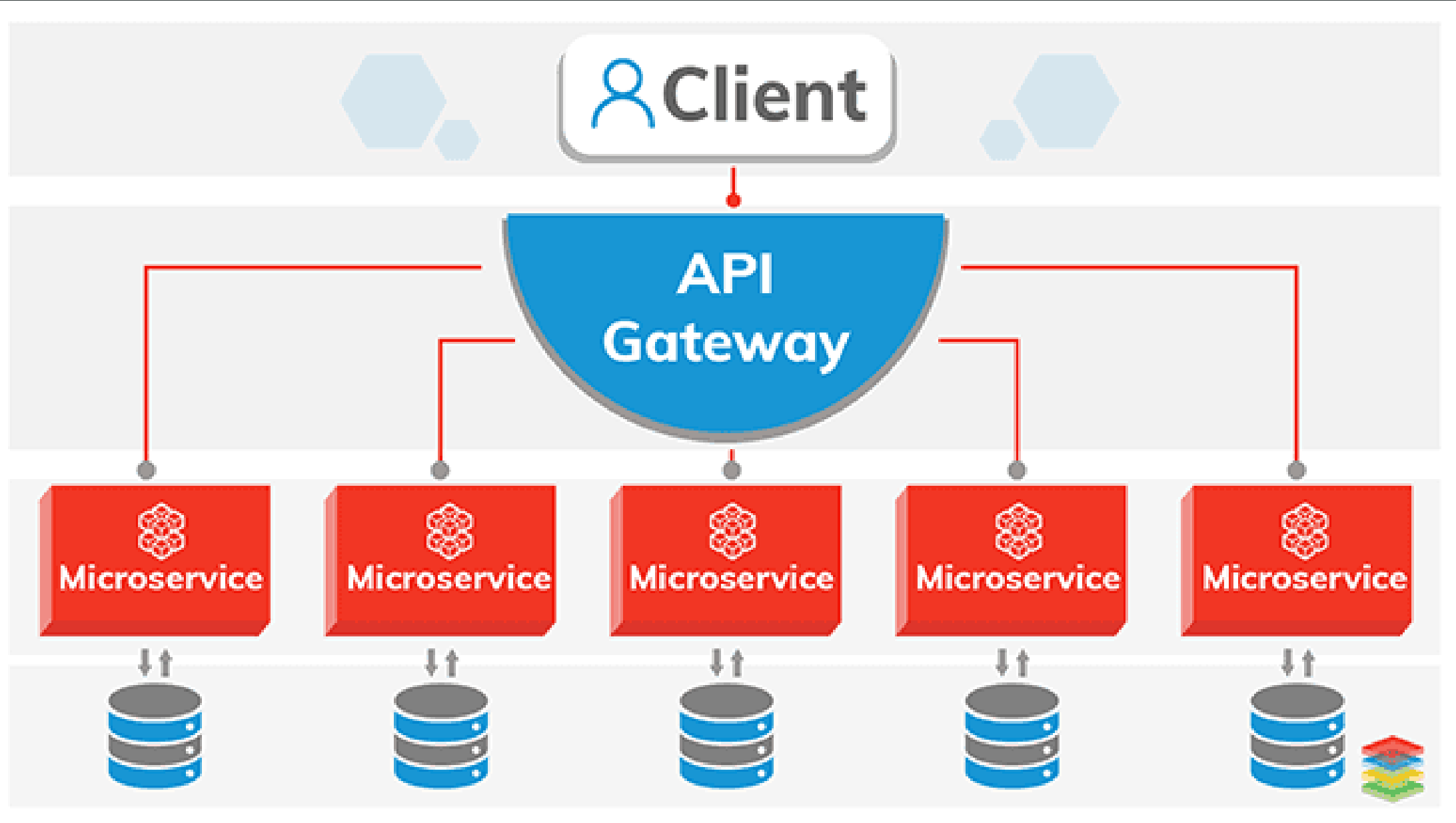
- It is a **middleware tool** used to **distribute work** among connected components of an application
- Designed to provide a uniform means of moving work, offering applications the ability to connect to the bus and subscribe to messages based on simple structural and business policy rules
- It's a tool that has use in both distributed computing and component integration
- Visualize it as a set of switches that can direct a message along a specific route between application components based on message contents and implementation or business policies

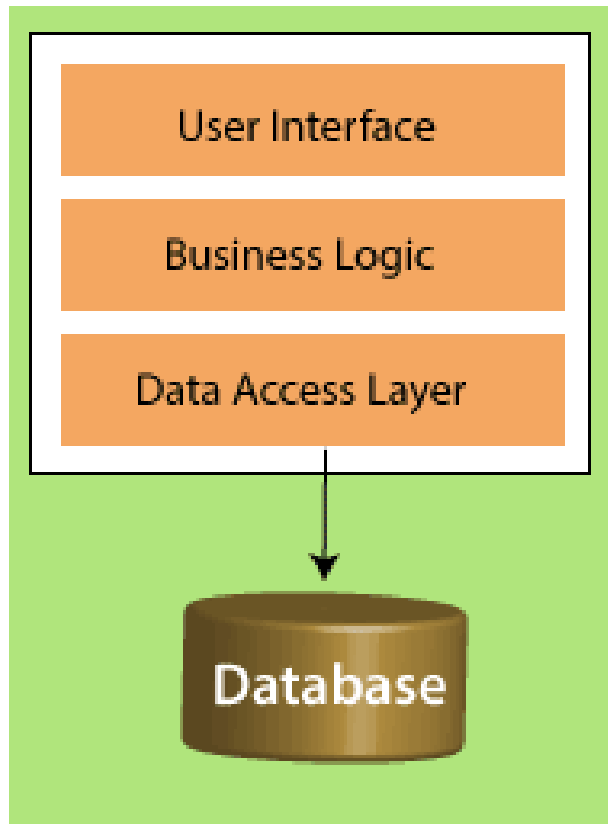
Enterprise Service Bus (ESB)

- It is the centre of **application workflow**
- It is, in effect, a **message queue** that handles information exchanges throughout the application
- It does not dictate whether components that use the bus are **local** to it or **remote**, nor does it enforce any specific requirements for **programming languages**
- It acts to **unify** the various ways in which components can receive or send information to other application elements

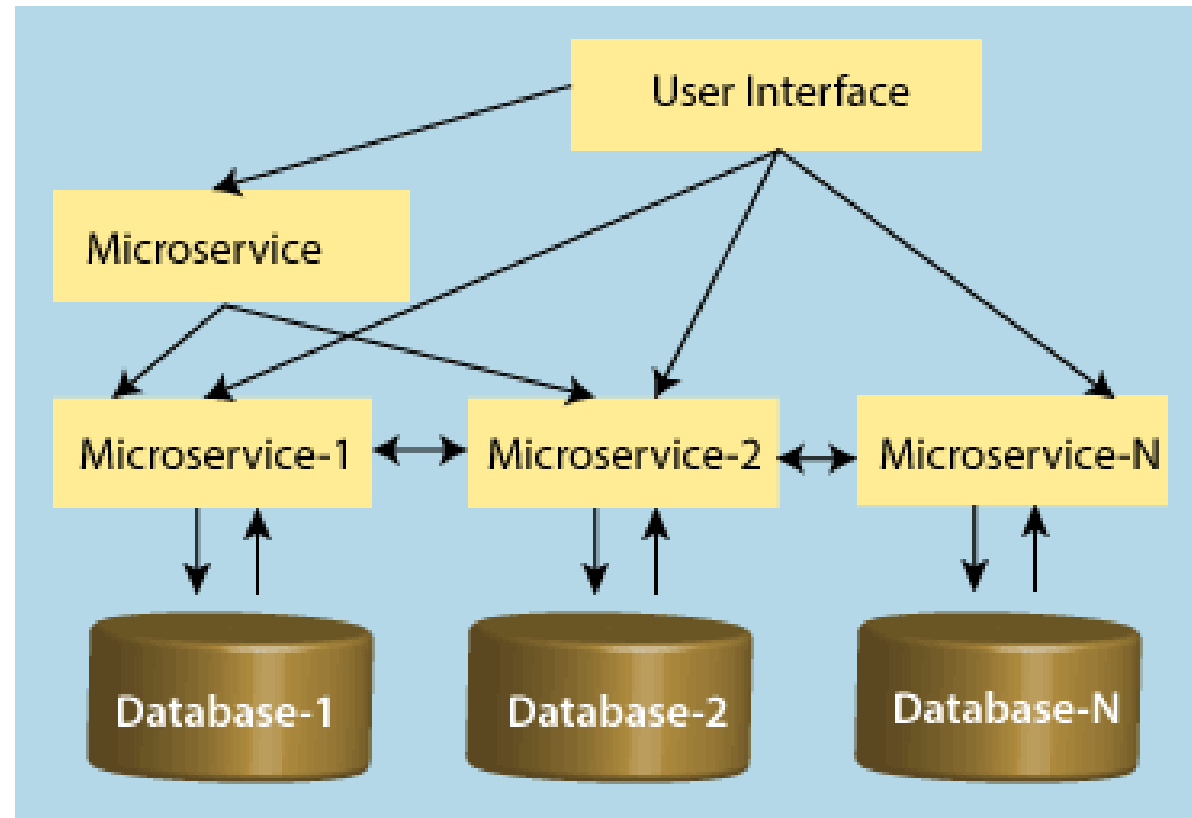
Enterprise Service Bus (ESB)

- it makes it **easy to change components** or add additional components to an application
- It also makes for a convenient place to enforce **security** and compliance requirements, **log** normal or exception conditions and even handle transaction **performance monitoring**
- It also provides **load balancing** in which multiple copies of a component can be instantiated to improve performance
- It can also often provide **failover support** should a component or its resources fail





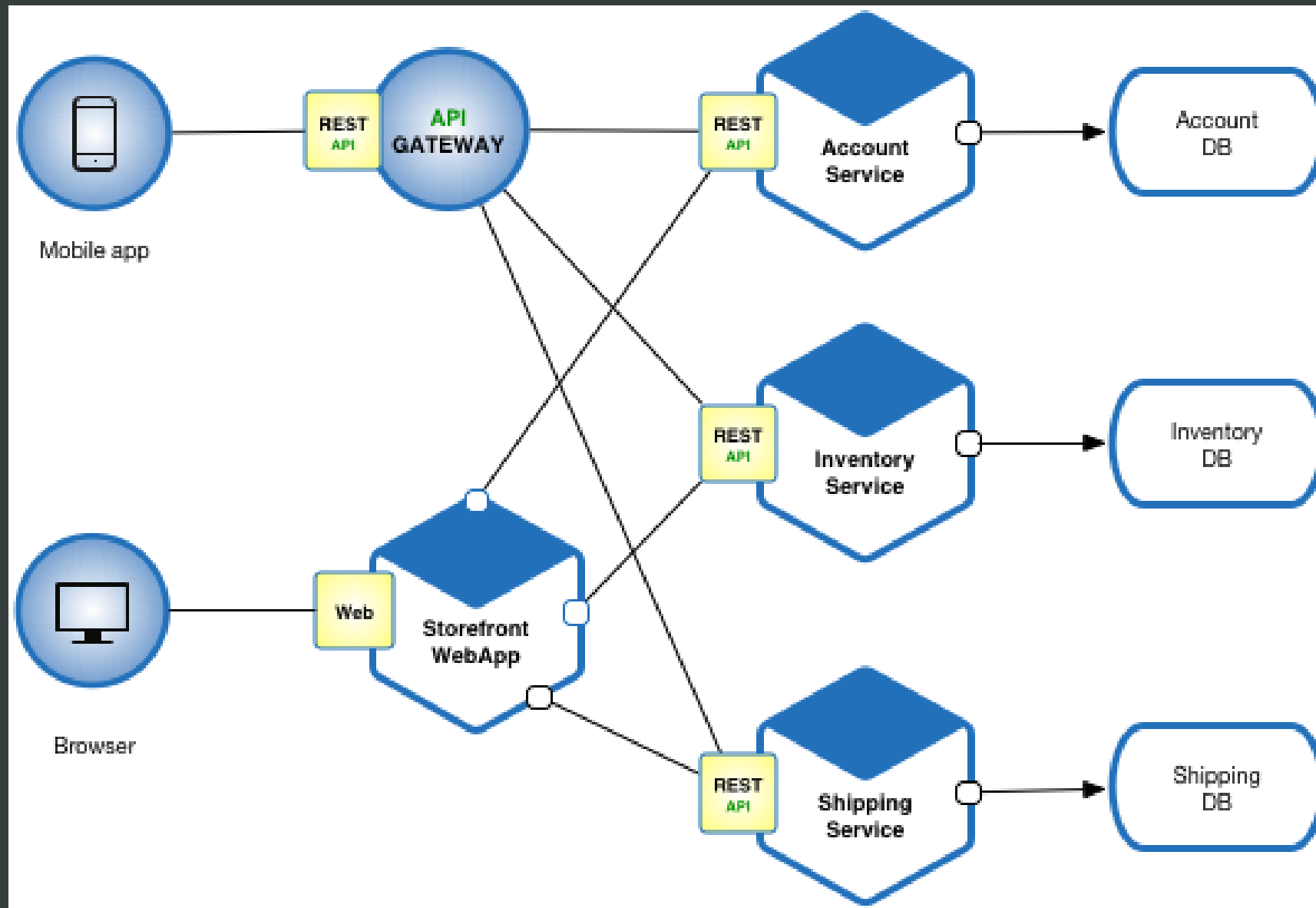
Monolithic Architecture



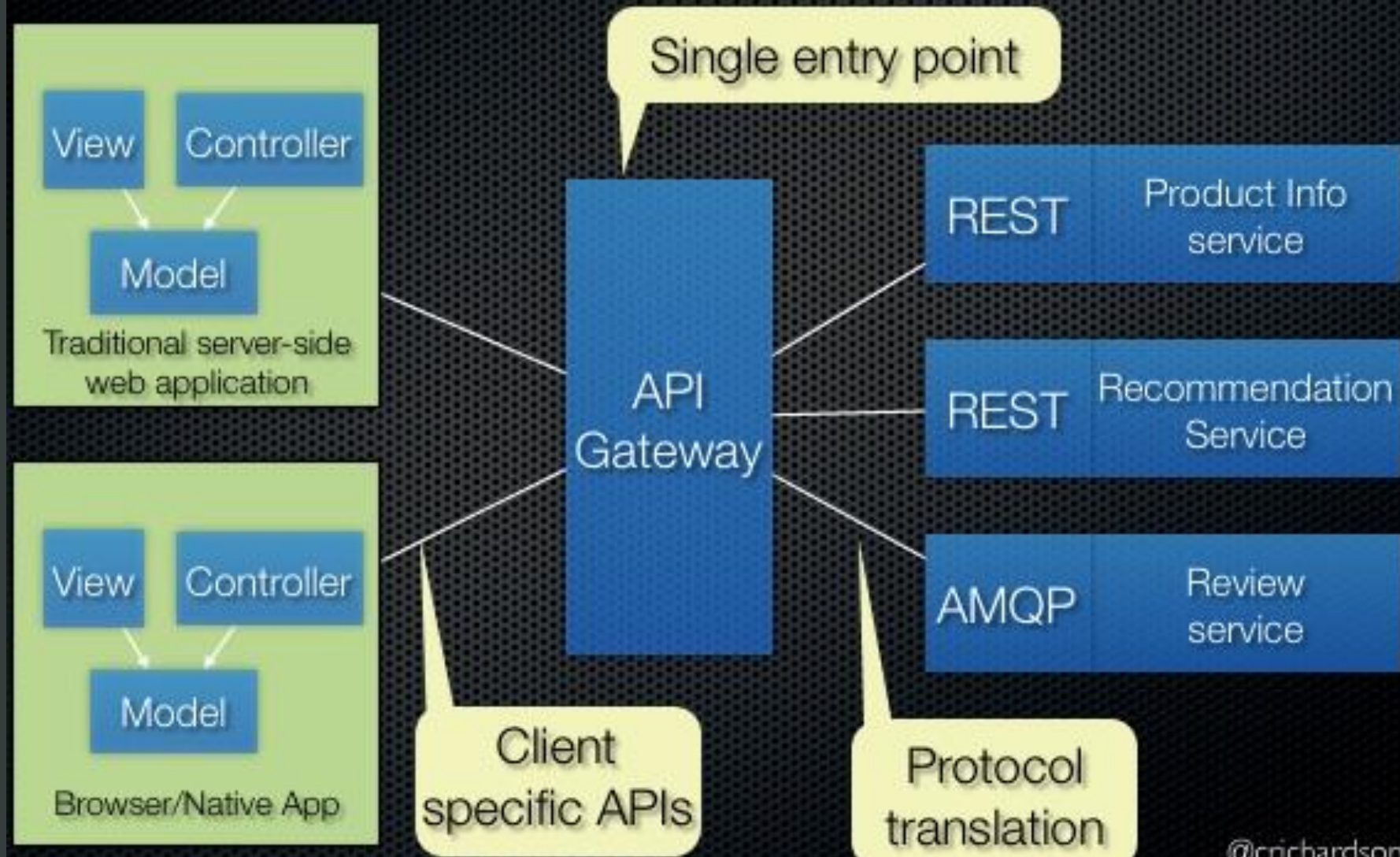
Microservice Architecture

Monolithic vs Microservice Architecture

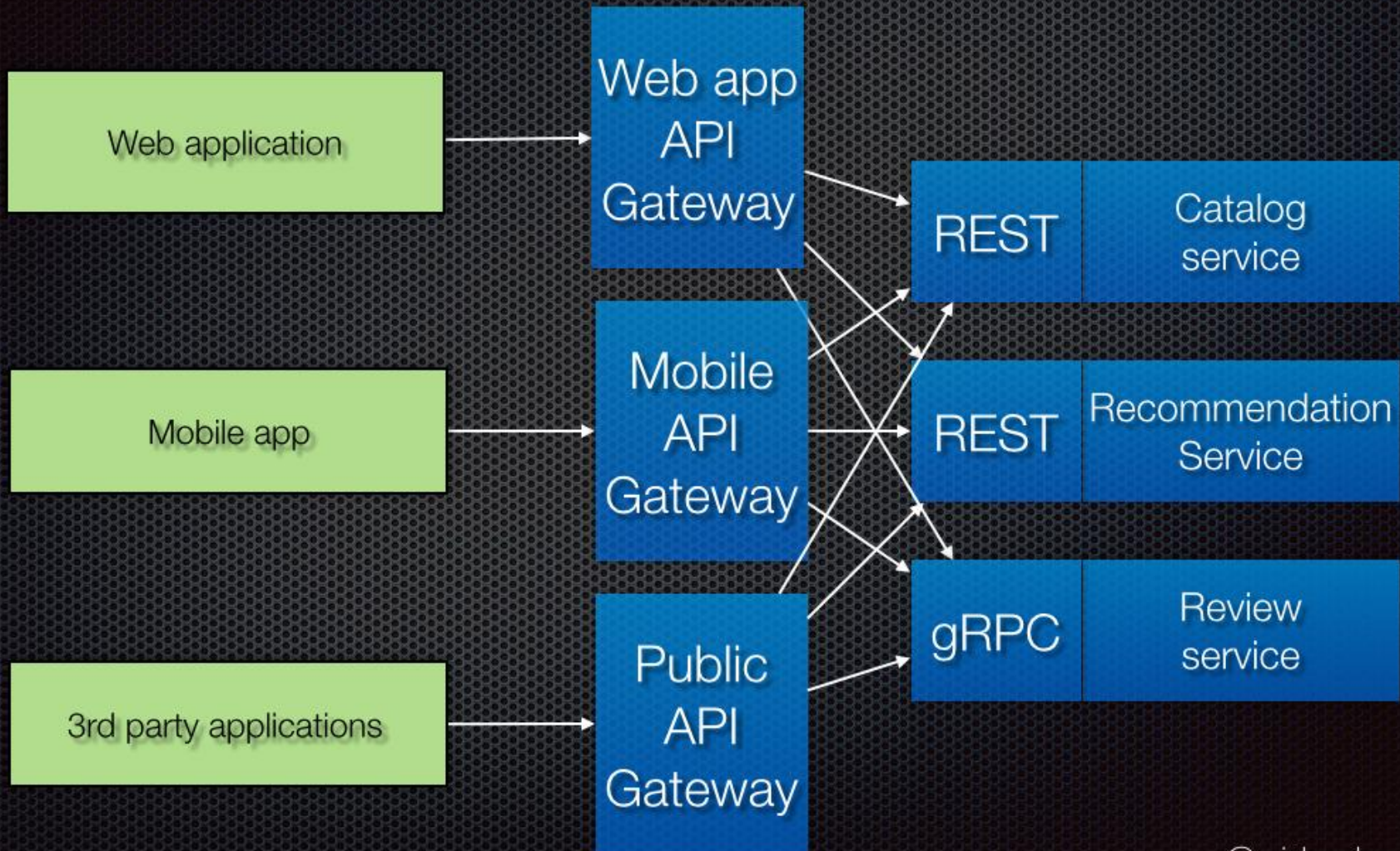
E-Commerce Application



Use an API gateway



Variation: Backends for frontends



An API Gateway

- An API gateway is an **API management tool** that sits between a client and a collection of backend services
- An API gateway acts as a reverse proxy to accept all **application programming interface (API)** calls, aggregate the various services required to fulfil them, and return the appropriate result
- Most enterprise APIs are deployed via API gateways
- It's common for API gateways to handle common tasks that are used across a system of API services, such as
 - authentication, routing, rate limiting, load balancing, billing, monitoring, analytics, policies, alerts, and security

Why use an API Gateway?

- You want to protect your APIs from overuse and abuse, so you use an **authentication service** and **rate limiting**
- You want to understand how people use your APIs, so you've added **analytics** and **monitoring tools**
- If you have **monetized APIs**, you'll want to connect to a **billing system**
- In a microservices architecture, in which case a **single request** could require **calls to dozens** of distinct applications
- Over time you'll add some **new API services** and retire others, but your clients will still want to find all your services in the same place

Microservices Architecture Best Practices

- **Independents Teams** – Create an environment where teams can get more done without having to coordinate with other teams
- **Focus on automation** – Automate everything
- **Built for resilience** – Ensures failure doesn't impact too much
- **Simplify the maintenance** – Have proper guidelines and documentation for each service
- **Provide flexibility** – Give teams the freedom to do what's right for their services

Microservice Based Architecture	Service-Oriented Architecture
Uses protocols such as REST , and HTTP , etc.	SOA supports multi-message protocols .
It focuses on decoupling .	It focuses on application service reusability .
It uses a simple messaging system for communication.	It uses Enterprise Service Bus (ESB) for communication.
follows " share as little as possible " architecture approach.	follows " share as much as possible architecture " approach.
much better in fault tolerance	not better in fault tolerance in comparison to MSA.
Each microservice have an independent database.	SOA services share the whole data storage.
MSA used modern relational databases.	SOA used traditional relational databases.
MSA tries to minimize sharing through bounded context (the coupling of components and its data as a single unit with minimal dependencies).	SOA enhances component sharing.
It is better suited for the smaller and well portioned , web-based system.	It is better for a large and complex business application environment.

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