# Chapter 4 Syntax Analysis

## 

# Predictive Parsing: Recursive E→iEP EP→+iEP|∈ #include<stdio.h> char 1; int EP() { if(l=='#') return 0; if(l==''+') { l = getchar(); if(l=='i') return 1; if(l=='#') return 0; if(l=='#') return 1; if(l=='#') return 1; if(l=='#') return 0; else return(0); } else return (0); }

```
Recursive Descent Parser
int Expr()
                                         void main()
if(!Term())
                                         cursor=0;
                       E \rightarrow T + E \mid T
   return 0;
                                         gets(input);
if(next=='+')
                       T \rightarrow F * T | F
                                         next=Get_Char();
                        F \rightarrow (E) \mid i
                                         if(Expr())
   next=Get_Char();
                                          {
  if(next=='#')
                                          if(next=='#')
    return 0;
                                           printf("\nValid Statement");
  if(!Expr())
    return 0;
                                           printf("\nInvalid Statement");
   else
    return 1;
                                          printf("\nInvalid Statement");
else
                                         getch();
    return 1;
                                         }
```

```
Recursive Descent Parser
int Factor()
                                                               int Term()
if(next=='#')
 return 0;
if(next=='(')
                                   E \rightarrow T + E \mid T
                                                               if(!Factor())
                                   T \rightarrow F * T \mid F
  next=Get_Char();
                                                                   return 0;
  if(next=='#')
                                   F \rightarrow (E) \mid i
                                                               if(next=='*')
   return 0;
  if(!Expr())
   return 0;
                                                                  next=Get Char();
  if(next!=')')
   return 0;
                                                                  if(next=='#')
  else
                                                                    return 0;
   next=Get_Char();
                                                                  if(!Term())
    return 1;
                                                                     return 0;
                                                                  else
if(next!='i')
                                                                     return 1;
 return 0;
else
                                                               else
  next=Get_Char();
  return 1;
                                                                    return 1;
```

## **Predictive Parsing: Recursive**

- 1. To eliminate backtracking, what must we do/be sure of for grammar?
  - 1. no left recursion
  - 2. apply left factoring

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow (E) \mid i$$

$$E \rightarrow TE'$$

$$E' \rightarrow + TE' \mid \in$$

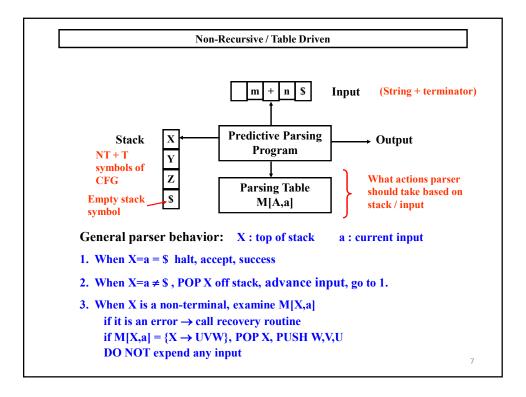
$$T \rightarrow FT'$$

$$T' \rightarrow * FT' \mid \in$$

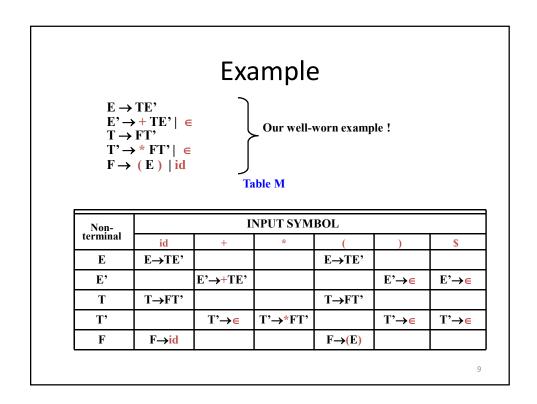
$$F \rightarrow (E) \mid id$$

2. Frequently, when grammar satisfies above conditions: current input symbol in conjunction with current non-terminal uniquely determines the production that needs to be applied.

5



```
Algorithm for Non-Recursive Parsing
Set ip to point to the first symbol of w$;
repeat
     let X be the top stack symbol and a the symbol pointed to by ip;
     if X is terminal or $ then
                                                                         Input pointer
         if X=a then
            pop X from the stack and advance ip
         else error()
     else /* X is a non-terminal */
         if M[X,a] = X \rightarrow Y_1 Y_2 ... Y_k then begin
              pop X from stack;
              push \boldsymbol{Y}_k, \, \boldsymbol{Y}_{k\text{-}1}, \, \dots, \, \boldsymbol{Y}_1 \, onto stack, with \boldsymbol{Y}_1 on top
              output the production X \rightarrow Y_1 Y_2 ... Y_k
                                                         May also execute other code
         end
                                                           based on the production used
         else error()
until X=$ /* stack is empty */
                                                                                              8
```



	Trace of Ex	kample	
STACK	INPUT	OUTPUT	
\$E	id + id * id\$		
\$E'T	id + id * id\$	$E \rightarrow TE'$	
\$E'T'F	id + id * id\$	$T \rightarrow FT'$	
\$E'T'id	id + id * id\$	$F \rightarrow id$	
\$E'T'	+ id * id\$		
\$E'	+ id * id\$	T' → ∈	<b>Expend Inpu</b>
\$E'T+	+ id * id\$	E'→ <u>+</u> TE'	
\$E'T	id * id\$		
\$E'T'F	id * id\$	T→FT'	
\$E'T'id	id * id\$	$F \rightarrow id$	
\$E'T'	* id\$		
\$E'T'F*	* id\$	T'→ <u>*</u> FT'	
\$E'T'F	id\$		
\$E'T'id	id\$	$F \rightarrow id$	
\$E'T'	\$		
\$E'	\$	T' <b>→</b> ∈	
\$	\$	E' <b>→</b> ∈	

## Leftmost Derivation for the Example

The leftmost derivation for the example is as follows:

```
E \Rightarrow TE' \Rightarrow FT'E' \Rightarrow id T'E' \Rightarrow id E' \Rightarrow id + TE' \Rightarrow id + FT'E'
\Rightarrow id + id T'E' \Rightarrow id + id * FT'E' \Rightarrow id + id * id T'E'
\Rightarrow id + id * id E' \Rightarrow id + id * id
```

11