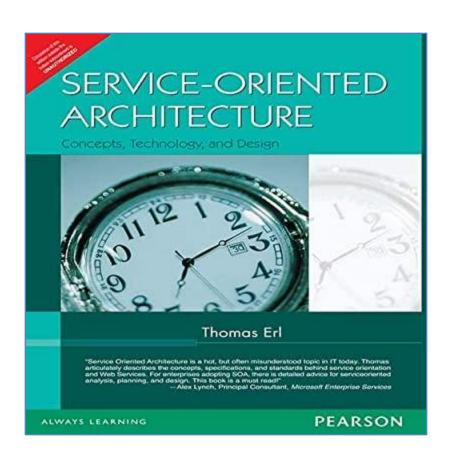
Service-Oriented Computing

Two sides of SOC



Our guide!





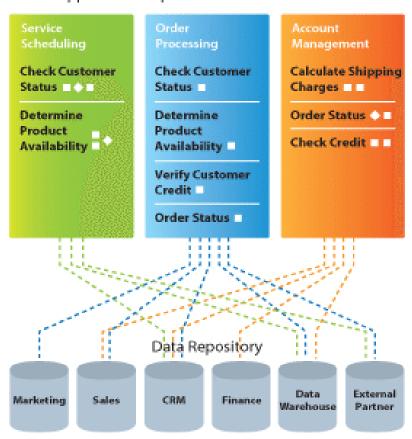
Before SOA

After SOA

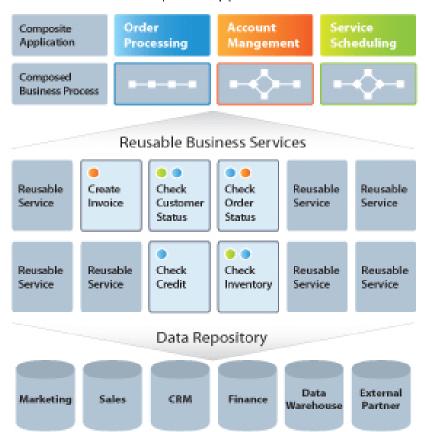
Closed - Monolithic - Brittle

Shared services - Collaborative - Interoperable - Integrated

Application Dependent Business Functions



Composite Applications



What is "Service Oriented"?

> Separating concern

- Logic required to solve a large problem can be better constructed, carried out, and managed if it is decomposed into a collection of smaller, related pieces.
- ➤ Each of these pieces addresses a concern or a specific part of the problem.
- ➤ SOA differs from other approaches in the manner in which it achieves separation

A service-oriented analogy



Example of service orientation

- > A city has many service oriented outlets
- ➤ Each outlet provides distinct service to many customers
- Collectively these outlets form a business community
- Why do we need different outlets?
- ➤ What should be the amount of dependency among the outlets?

Service Oriented Architecture

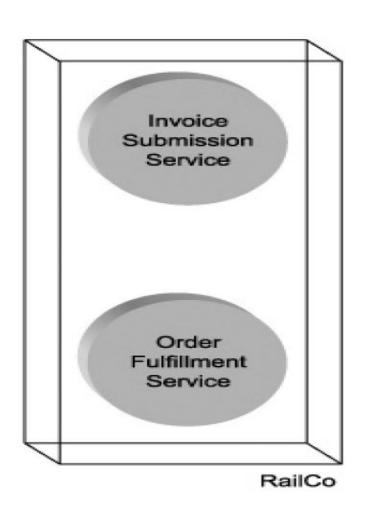
- "It is a term that represents a model in which automation logic is decomposed into smaller, distinct units of logic"
- Individually, these units can be distributed and collectively they form a large piece of automation logic
- "Individual units exist autonomously, yet not isolated from each other"
- > These units of logic are called services

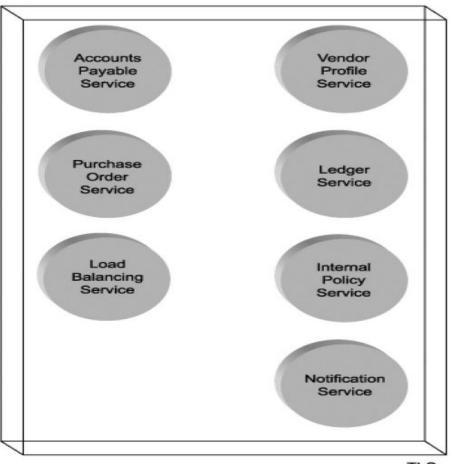
Service Oriented Architecture

- Service-oriented separation
 - Avoid tight connections that result in constrictive inter-dependencies.
 - ➤ Allow them to evolve and grow relatively independent from each other.
 - ➤ Must follow baseline conventions/principles.

What are the real world examples of units of logic (i.e. services)?

Case Study



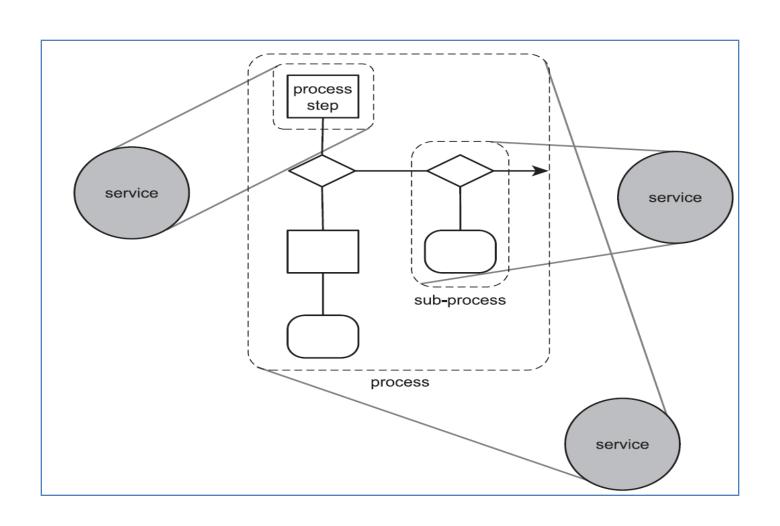


How services encapsulate logic

> Services can encapsulate varying amounts of logic.

- ➤ A small process step
- >A sub process (collection of steps)
- > Entire process

How services encapsulate logic

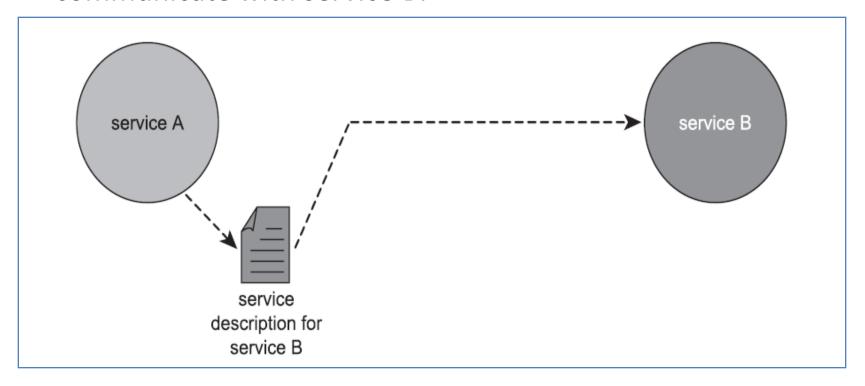


How services relate

- ➤ Within SOA, services can be used by other services or other programs.
- For services to interact, they must be aware of each other.
- This awareness is achieved through the use of service descriptions.
 - Includes service name, data expected and returned by service etc.

How services relate

Because A has access to service B's service description, service A has all of the information it needs to communicate with service B.



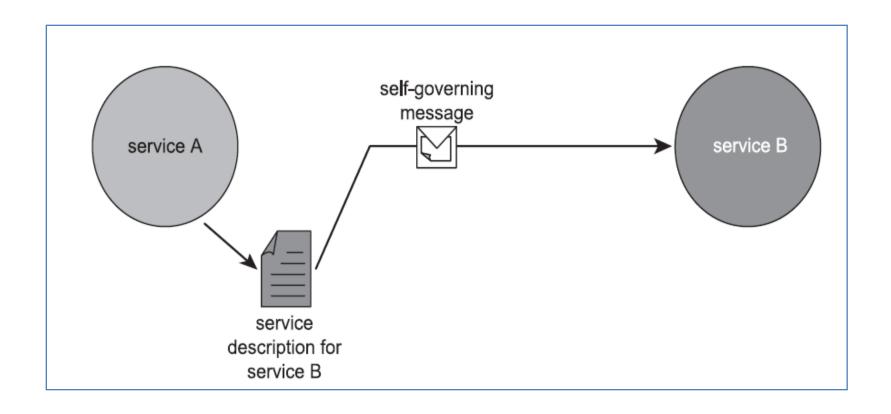
How services relate

"Service description helps to achieve loose coupling between services"

➤ Once the services be aware of each other, next aspect required is a way to communicate

> This is provided by messaging framework

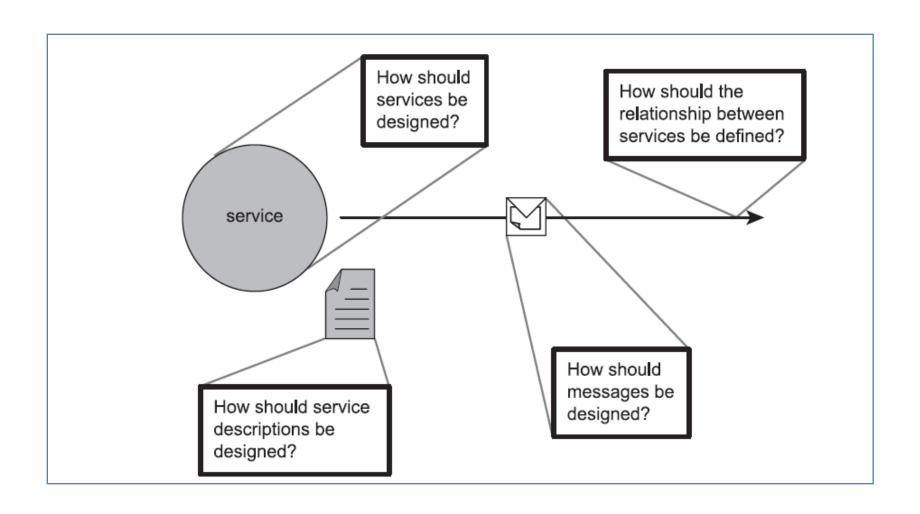
How services communicate



How services communicate

- > Services are designed to be stateless
- ➤ Hence, once a service sends a message, it loses control of the message
- ➤ This implies that messages should also be autonomous, like services
- "Messages should be fitted with self governing logic"

Basic Components



How services are designed

- Services are designed by following service-orientation principles.
- Loose coupling Minimize dependency
- Service contract Communication Agreement
- Autonomy Control over logic
- Abstraction Hide everything except contract
- Reusability Decompose to Reuse
- Composability Coordinate when needed
- Statelessness Don't maintain activity specific info
- Discoverability Easily accessible

Primitive SOA

- Primitive SOA represents a baseline technology architecture that is supported by current major vendor platforms.
 - ➤ Includes following components:
 - **≻**Services
 - **≻** Descriptions
 - **≻**Messages
- Variations/Extensions of primitive SOA are known as contemporary SOA

Contemporary SOA increases quality of service

- > QoS
 - ➤ Protect content, Secure access to service
 - ➤ Reliability of message delivery
 - ➤ Integrity through transactions
 - Less overhead of processing

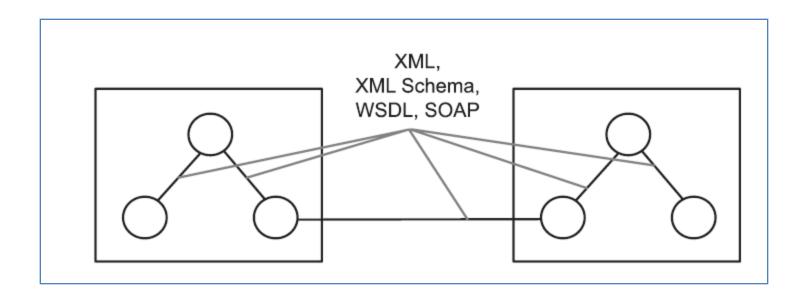
➤ ws-* extensions provide QoS

Contemporary SOA is fundamentally autonomous

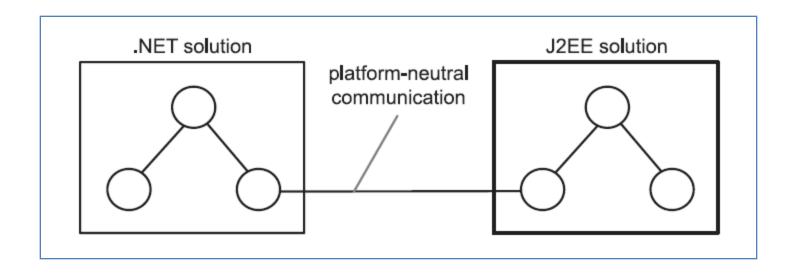
> Services should be as autonomous as possible

- Service level autonomy is provided by Message level autonomy
 - ➤ Messages are self governing and intelligence heavy

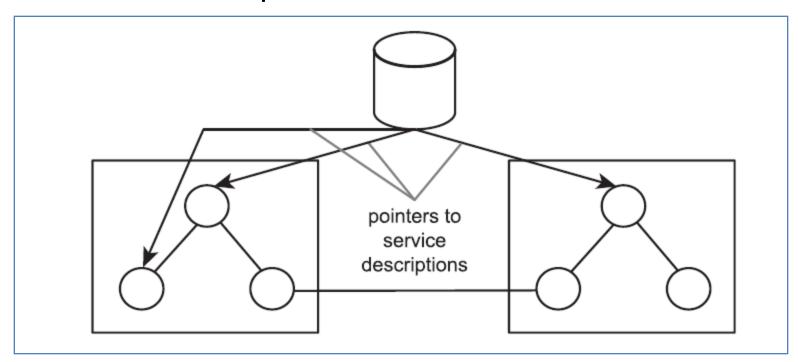
> Contemporary SOA is based on open standards



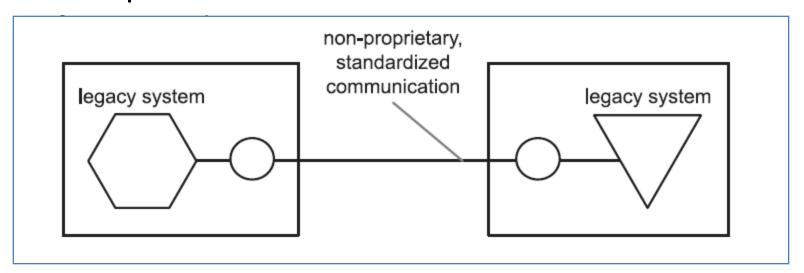
- Contemporary SOA supports vendor diversity
 - ➤ If standard services are created, then it is possible to provide non proprietary service interface layer



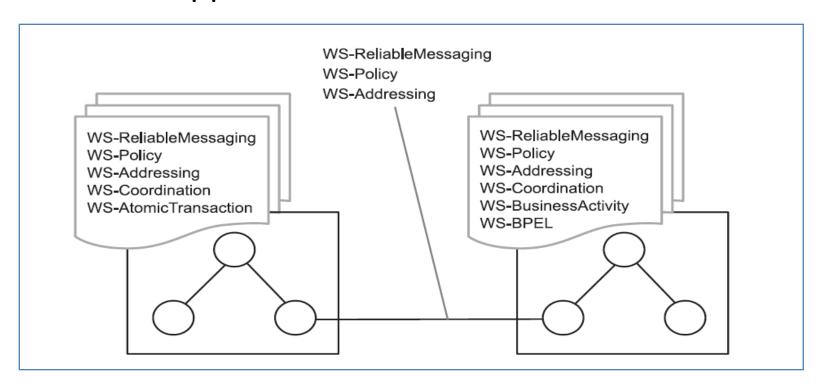
- Contemporary SOA promotes discovery
 - ➤ SOA relies on some form of registry to manage service descriptions



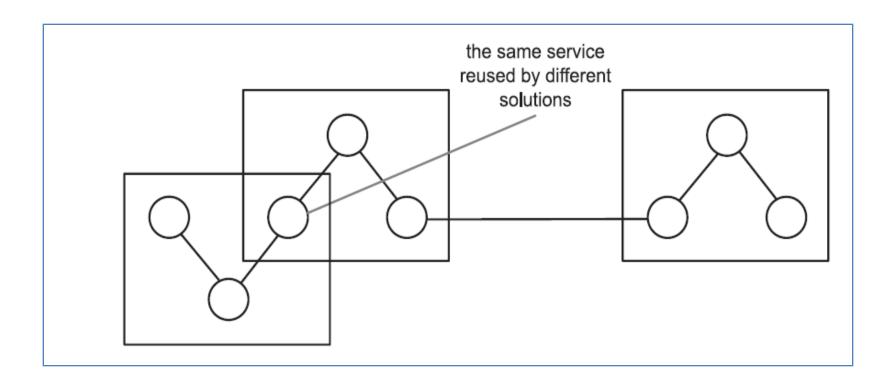
- Contemporary SOA promotes federation
 - Establishing SOA within enterprise does not require replacement of existing applications
 - Legacy and non-legacy applications can be encapsulated via standard communication



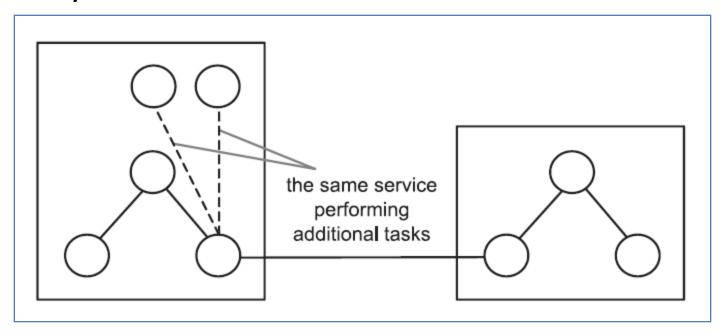
- Contemporary SOA promotes architectural composability
 - Can be applied to service level or solution level



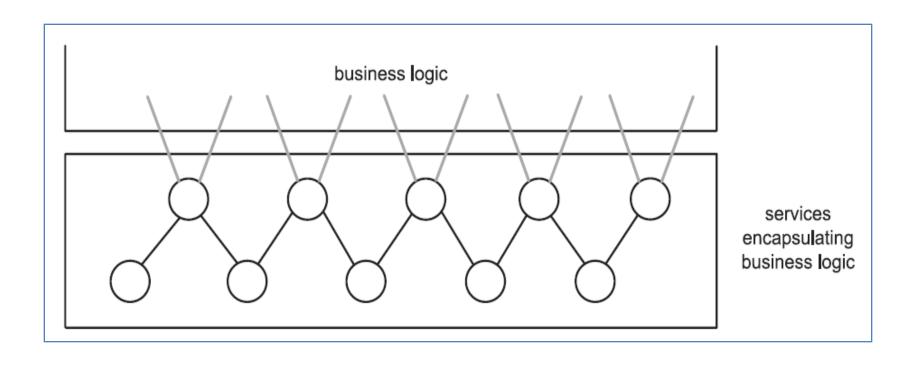
Contemporary SOA fosters inherent reusability



- Contemporary SOA emphasizes extensibility
 - ➤ Services should be extended without breaking already established interface



Contemporary SOA supports a service-oriented business modeling paradigm



Contemporary SOA implements layers of abstraction

Contemporary SOA promotes loose coupling throughout the enterprise

Contemporary SOA promotes organizational agility

What is the Difference between Contemporary SOA and Primitive SOA?

Contemporary SOA is generally

- based on open standards
- > architecturally composable
- capable of improving QoS

Contemporary SOA supports, fosters or promotes

- Vendor diversity
- Intrinsic interoperability
- Discoverability
- > Federation
- Inherent reusability
- Extensibility
- Service-oriented business modeling
- Layers of abstraction
- Enterprise-wide loose coupling
- Organizational agility