Subject : DAA

Problem Statement : Write a program to solve the travelling salesman problem and to print the path and the cost using LC Branch and Bound.

```
#include<bits/stdc++.h>
using namespace std;
// defining varibales
#define N 4
#define INF INT_MAX
// structure for Node
struct Node
  vector<pair<int, int> > path;
  int matrix_reduced[N][N];
  int cost;
       int vertex;
  int level;
};
// fucntion for creating a node
Node* newNode(int matrix_parent[N][N], vector<pair<int, int> > const &path, int level, int i, int j)
{
  Node* node = new Node;
  node->path = path;
  if (level != 0)
    node->path.push_back(make_pair(i, j));
  }
  memcpy(node->matrix_reduced, matrix_parent,
    sizeof node->matrix_reduced);
  for (int k = 0; level != 0 \&\& k < N; k++)
    node->matrix_reduced[i][k] = INF;
    node->matrix_reduced[k][j] = INF;
  }
  node->matrix_reduced[j][0] = INF;
  node->level = level;
  node->vertex = j;
  return node;
}
// function to reduce the matrix row wise
```

```
void rowReduction(int matrix_reduced[N][N], int row[N])
  fill_n(row, N, INF);
  for (int i = 0; i < N; i++)
     for (int j = 0; j < N; j++)
       if (matrix_reduced[i][j] < row[i]) {</pre>
          row[i] = matrix_reduced[i][j];
  for (int i = 0; i < N; i++)
     for (int j = 0; j < N; j++)
       if (matrix_reduced[i][j] != INF && row[i] != INF) {
          matrix_reduced[i][j] -= row[i];
     }
  }
}
// function to reduce the matrix column wise
void columnReduction(int matrix_reduced[N][N], int col[N])
  fill_n(col, N, INF);
  for (int i = 0; i < N; i++)
     for (int j = 0; j < N; j++)
       if (matrix_reduced[i][j] < col[j]) {</pre>
          col[j] = matrix_reduced[i][j];
  for (int i = 0; i < N; i++)
     for (int j = 0; j < N; j++)
       if (matrix_reduced[i][j] != INF && col[j] != INF) {
          matrix_reduced[i][j] -= col[j];
     }
  }
}
```

```
// function to print the matrix
void printMatrix(int matrix_reduced[N][N]){
  for(int i = 0; i < N; i++){
     for (int j = 0; j < N; j++){
       if (matrix_reduced[i][j] == INF){
          cout<<"INF"<<" ";
        }else{
          cout<<matrix_reduced[i][j]<<" ";</pre>
     cout << "\n";
}
// function to calculate cost of matrix after row and column reduction
int costCal(int matrix_reduced[N][N])
  int cost = 0;
  int row[N];
  rowReduction(matrix_reduced, row);
  int col[N];
  columnReduction(matrix_reduced, col);
  for (int i = 0; i < N; i++)
  {
     cost += (row[i] != INT\_MAX) ? row[i] : 0,
       cost += (col[i] != INT_MAX) ? col[i] : 0;
  }
  cout<<"\nReduced Matrix: \n\n";</pre>
  printMatrix(matrix_reduced);
  return cost;
}
// function to print the final path taken
void pathTaken(vector<pair<int, int> > const &list)
  cout << "\n\nPath taken: \n\n";</pre>
  for (int i = 0; (unsigned) i < list.size(); i++) {
     cout << list[i].first + 1 <<"->"<< list[i].second + 1 << endl;
  }
}
// structure
struct comp
  bool operator()(const Node* lhs, const Node* rhs) const {
```

```
return lhs->cost > rhs->cost;
  }
};
// function to implement traveling salesman problem
int TSP(int costMatrix[N][N])
  priority_queue<Node*, vector<Node*>, comp> pq;
  vector<pair<int, int> > v;
  Node* root = newNode(costMatrix, v, 0, -1, 0);
  root->cost = costCal(root->matrix_reduced);
  pq.push(root);
  while (!pq.empty())
    Node* min = pq.top();
    pq.pop();
    int i = min->vertex;
    if (min->level == N - 1)
       min->path.push_back(make_pair(i, 0));
       pathTaken(min->path);
       return min->cost;
     }
    for (int j = 0; j < N; j++)
       if (min->matrix_reduced[i][j] != INF)
         Node* child = newNode(min->matrix_reduced, min->path, min->level + 1, i, j);
         child->cost = min->cost + min->matrix_reduced[i][j] + costCal(child->matrix_reduced);
         pq.push(child);
    delete min;
  return 0;
}
// main funciton
int main()
  int costMatrix[N][N], result;
  // taking user input for cost matrix
  cout <<"Enter the cost matrix :: \n";</pre>
  for (int i = 0; i < N; i++){
```

```
for (int j = 0; j < N; j++){
     if (i == j){
      costMatrix[i][j] = INF;
     else{
      cout << "Enter the cost of edge "<<i+1<<" -> "<<j+1<<" : ";
      cin>>costMatrix[i][j];
   }
  }
  result = TSP(costMatrix);
  cout << "\n\nTotal Cost :: "<< result <<"\n\n";</pre>
  return 0;
}
OUTPUT
Enter the cost matrix ::
Enter the cost of edge 1 \rightarrow 2:10
Enter the cost of edge 1 -> 3:15
Enter the cost of edge 1 -> 4:20
Enter the cost of edge 2 \rightarrow 1:10
Enter the cost of edge 2 -> 3:35
Enter the cost of edge 2 \rightarrow 4:25
Enter the cost of edge 3 \rightarrow 1:15
Enter the cost of edge 3 \rightarrow 2:35
Enter the cost of edge 3 \rightarrow 4:30
Enter the cost of edge 4 \rightarrow 1:20
Enter the cost of edge 4 \rightarrow 2:25
Enter the cost of edge 4 -> 3:30
Reduced Matrix:
INF 0 0 0
0 INF 20 5
0 20 INF 5
0 5 5 INF
Reduced Matrix:
INF INF INF INF
INF INF 100
0 INF INF 5
0 INF 0 INF
Reduced Matrix:
INF INF INF INF
0 INF INF 5
INF 10 INF 0
```

00 INF INF

Reduced Matrix:

INF INF INF O INF 20 INF 0 20 INF INF INF INF INF INF INF

Reduced Matrix:

INF INF INF INF INF O INF INF INF INF INF INF

Reduced Matrix:

INF INF INF 0 INF INF INF INF 0 INF INF INF INF INF INF

Reduced Matrix:

Reduced Matrix:

INF INF INF INF 0 INF INF INF INF INF INF INF INF

Reduced Matrix:

INF 0 0 INF INF INF

Reduced Matrix:

Reduced Matrix:

INF INF

Reduced Matrix:

INF INF

Path taken:

1->3

3->4

4->2

2->1

Total Cost :: 80

*/