## **Assignment A3**

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import sys, heapq
from collections import defaultdict
from math import inf
from rich import print
def selectionSort(A):
    U = A.copy()
    for i in range(len(A)):
        min idx = i
        for j in range(i+1, len(A)):
            if A[min idx] > A[j]:
                min idx = j
        A[i], A[min_idx] = A[min_idx], A[i]
    print(f'Selection Sort:\nUnsorted array: {U}\nSorted array: {A}')
def jobScheduling(arr):
    n = len(arr)
    arr.sort(key=lambda x: x[1])
    result = []
    maxHeap = []
    for i in range (n - 1, -1, -1):
        if i == 0:
            slots available = arr[i][1]
        else:
            slots_available = arr[i][1] - arr[i - 1][1]
        heapq.heappush(maxHeap, (-arr[i][2], arr[i][1], arr[i][0]))
        while slots available and maxHeap:
            profit, deadline, job id = heapq.heappop(maxHeap)
            slots available -= 1
            result.append([job_id, deadline])
    result.sort(key=lambda x: x[1])
    print(f'3\n\nJob Scheduling Problem:\nFollowing is maximum profit
sequence of jobs: {result}')
class PGraph:
    def __init__(self, vertices, graph):
        \overline{\text{self.V}} = \text{vertices}
        self.graph = graph
    def minKey(self, key, mstSet):
        min = sys.maxsize
        for v in range(self.V):
            if key[v] < min and mstSet[v] == False:</pre>
                min = key[v]
                min index = v
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return min index
    def primMST(self):
        key = [sys.maxsize] * self.V
        parent = [None] * self.V
        key[0] = 0
        mstSet = [False] * self.V
        parent[0] = -1
        for cout in range(self.V):
            u = self.minKey(key, mstSet)
            mstSet[u] = True
            for v in range(self.V):
                if self.graph[u][v] > 0 and mstSet[v] == False and key[v]
> self.graph[u][v]:
                        key[v] = self.graph[u][v]
                        parent[v] = u
        print(f'\n\nPrim's Minimum Spanning Tree:\nEdge \tWeight')
        minimumCost = 0
        for i in range(1, self.V):
            print(f'{parent[i]} -- {i} == {self.graph[i][parent[i]]}')
            minimumCost += self.graph[i][parent[i]]
        print(f'Minimum cost = {minimumCost}')
class KGraph:
    def init (self, vertices, graph):
        self.V = vertices
        self.graph = []
        for i in range(self.V):
            for j in range(i, self.V):
                if graph[i][j] != 0:
                    self.graph.append([i, j, graph[i][j]])
    def find(self, parent, i):
        if parent[i] == i:
            return i
        return self.find(parent, parent[i])
    def union(self, parent, rank, x, y):
        xroot = self.find(parent, x)
        yroot = self.find(parent, y)
        if rank[xroot] < rank[yroot]:</pre>
            parent[xroot] = yroot
        elif rank[xroot] > rank[yroot]:
            parent[yroot] = xroot
        else:
            parent[yroot] = xroot
            rank[xroot] += 1
    def KruskalMST(self):
        result = []
        i = 0
```

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e = 0
        self.graph = sorted(self.graph, key = lambda item: item[2])
        parent = []
        rank = []
        for node in range(self.V):
            parent.append(node)
            rank.append(0)
        while e < self.V - 1:
            u, v, w = self.graph[i]
            i = i + 1
            x = self.find(parent, u)
            y = self.find(parent, v)
            if x != y:
                e = e + 1
                result.append([u, v, w])
                self.union(parent, rank, x, y)
        minimumCost = 0
        print(f'\n\nKruskal's Minimum Spanning Tree:\nEdge \tWeight')
        for u, v, weight in result:
            minimumCost += weight
            print(f'\{u\} -- \{v\} == \{weight\}')
        print(f'Minimum cost = {minimumCost}')
def dijkstra(inp: list, source: str, dest: str) -> int:
    graph = defaultdict(list)
    weight = {}
    path = [dest]
    for i in range(len(inp)):
        for j in range(i, len(inp)):
            if inp[i][j] != 0:
                s, d, c = i, j, inp[i][j]
                graph[s].append(d)
                weight[f'{s} {d}'] = int(c)
                graph[d].append(s)
                weight[f'{d} {s}'] = int(c)
    Q = list(graph.keys())
    A, d, p = [], {}, defaultdict(list)
    for v in Q:
        d[v] = inf
        p[v] = []
    d[source] = 0
    while Q:
        u = min(Q, key=lambda x: d[x])
        A.append(u)
        Q.remove(u)
```

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for v in set(graph[u]).intersection(Q):
            alt = d[u] + weight[f'{u} {v}']
            if d[v] > alt:
                d[v] = alt
                p[v].append(u)
        if u == dest:
            break
    key = dest
    while p[key]:
        path.append(p[key][-1])
        key = p[key][-1]
    path.reverse()
    print(f'\n\nDijkstra Single-Source Shortest Path:\nPath:
{path}\nMinimum Cost: {d[dest]}\n\n')
if __name__ == '__main__':
    A = [64, 25, 12, 22, 11]
    selectionSort(A)
    A = [
        ['A', 2, 100],
        ['B', 1, 19],
        ['C', 2, 27],
['D', 1, 25],
        ['E', 3, 15]
    jobScheduling(A)
    graph = [
        [0, 4, 0, 0, 0, 0, 0, 8, 0],
        [4, 0, 8, 0, 0, 0, 0, 11, 0],
        [0, 8, 0, 7, 0, 4, 0, 0, 2],
        [0, 0, 7, 0, 9,14, 0, 0, 0],
        [0, 0, 0, 9, 0, 10, 0, 0, 0],
        [0, 0, 4, 14, 10, 0, 2, 0, 0],
        [0, 0, 0, 0, 0, 2, 0, 1, 6],
        [8,11, 0, 0, 0, 0, 1, 0, 7],
        [0, 0, 2, 0, 0, 0, 6, 7, 0]
    g = PGraph(9, graph)
    g.primMST()
    g = KGraph(9, graph)
    g.KruskalMST()
    dijkstra(graph, 0, 4)
```

## **Output:-**

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Selection Sort:
Unsorted array: [64, 25, 12, 22, 11]
Sorted array: [11, 12, 22, 25, 64]
Job Scheduling Problem:
Following is maximum profit sequence of jobs: [['A', 2], ['C', 2], ['E',
3]]
Prim's Minimum Spanning Tree:
Edge Weight
0 -- 1 == 4
1 -- 2 == 8
2 -- 3 == 7
3 -- 4 == 9
2 -- 5 == 4
5 -- 6 == 2
6 -- 7 == 1
2 -- 8 == 2
Minimum cost = 37
Kruskal's Minimum Spanning Tree:
Edge Weight
6 -- 7 == 1
2 -- 8 == 2
5 -- 6 == 2
0 -- 1 == 4
2 -- 5 == 4
2 -- 3 == 7
0 -- 7 == 8
3 -- 4 == 9
Minimum cost = 37
Dijkstra Single-Source Shortest Path:
Path: [0, 7, 6, 5, 4]
Minimum Cost: 21
```