PRACTICAL 3 - WRITE A SPARK CODE TO HANDLE THE STREAMING OF DATA USING RDD AND DATA FRAME.

ENTER IN THE SPARK SHELL USING SPARK-SHELL, START THE HADOOP SERVICES (HDFS AND YARN, SPARK) BEFORE LAUNCHING THE SPARK SHELL.

STEP 1: IMPORT THE NECESSARY LIBRARIES

```
scala> import org.apache.spark.graphx.Edge import org.apache.spark.graphx.Edge scala> import org.apache.spark.graphx.Graph import org.apache.spark.graphx.Graph scala> import org.apache.spark.graphx.lib._import org.apache.spark.graphx.lib.
```

STEP 2: DEFINE THE VERTEX AND EDGE DATA

STEP 3: CREATE THE SPARK RDDs AND THE GRAPH

```
scala> val verRDD = sc.parallelize(verArray)
verRDD: org.apache.spark.rdd.RDD[(Long, (String, Int))] = ParallelCollectionRDD[0] at parallelize at <console>:34

scala> val edgeRDD = sc.parallelize(edgeArray)
edgeRDD: org.apache.spark.rdd.RDD[org.apache.spark.graphx.Edge[Int]] = ParallelCollectionRDD[1] at parallelize at <console>:34

scala> val graph = Graph(verRDD, edgeRDD)
graph: org.apache.spark.graphx.Graph[(String, Int),Int] = org.apache.spark.graphx.impl.GraphImpl@5a4fc46f
```

STEP 4: FILTER VERTICES BY POPULATION

STEP 5: TRAVERSE THE GRAPH EDGES

STEP 6: FILTER EDGES BY DISTANCE