

Operating Systems Design Lab Computer Engineering Department Spring 2023/2024

Lab 3: Ordinary Pipes

Objectives

1. To understand the basics of ordinary pipes.

Prelab

- 1. Read chapter 3 of the textbook.
- 2. Read the manual pages of the following systems calls and functions.

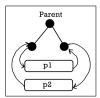
```
int pipe(int pipefd[2]);
ssize_t read(int fd, void *buf, size_t count);
ssize_t write(int fd, const void *buf, size_t count);
int close(int fd);
int strcmp (const char* str1, const char* str2);
size_t strlen(const char *str);
int toupper(int c);
```

Experiment

1. Write a simple program that implements the process tree below.



- 2. Update the program to make the parent process create two ordinary pipes before forking the children. Name the arrays of the two pipes $\boxed{\tt p1}$ and $\boxed{\tt p2}$.
- 3. Update the program by closing proper file descriptors to ensure the following:
 - (a) The parent does not read from/write to any of the pipes.
 - (b) Child-1 writes to p1 and reads from p2.
 - (c) Child-2 writes to p2 and reads from p1.



- 4. Update the program to ensure that each of the three processes work as described below.
 - (a) **Parent**: it waits for the two children to terminate, and then terminates itself.
 - (b) Child-1: it reads a word (a word has a maximum length of 10 characters) from the standard input. It writes the word to pipe p1. If the word is "exit", it terminates itself. Otherwise, it waits for a message from Child-2 via pipe p2. When the message is received, it prints it to the standard output and repeats the same procedure again.

