

Flippin' Flingers Trebuchet Progress Report

Omar Ebrahim 110076575

Saif Kaoud 110076323

Dr. John Magliaro
University of Windsor

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1 Summary

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2 Introduction

This report's mission statement is to summarize the team's progress with:

- Preliminary design sketches.
- Detailed CAD drawings.
- Numerical modeling details and range predictions.

The problem outline is to design and analyze the trebuchet to maximize projectile distance and accuracy.

The trebuchet is designed for maximum distance through general plane motion.¹ It is also designed for maximum accuracy through string measure.²

To maximize distance, the velocity of the projectile is considered, as distance and velocity are proportional. Increasing the counterweight fall distance can boost the projectile's velocity.³ Increasing the counterweight-to-launch distance increases the velocity of the projectile.⁴

Lastly, adjusting the trebuchet firing angle to 45 degrees achieves the maximum projectile distance.⁵

¹Hibbeler, 2015

²Rhoten, 2021

³Siano, 2001

⁴Denny, 2005

⁵Connel, 2001

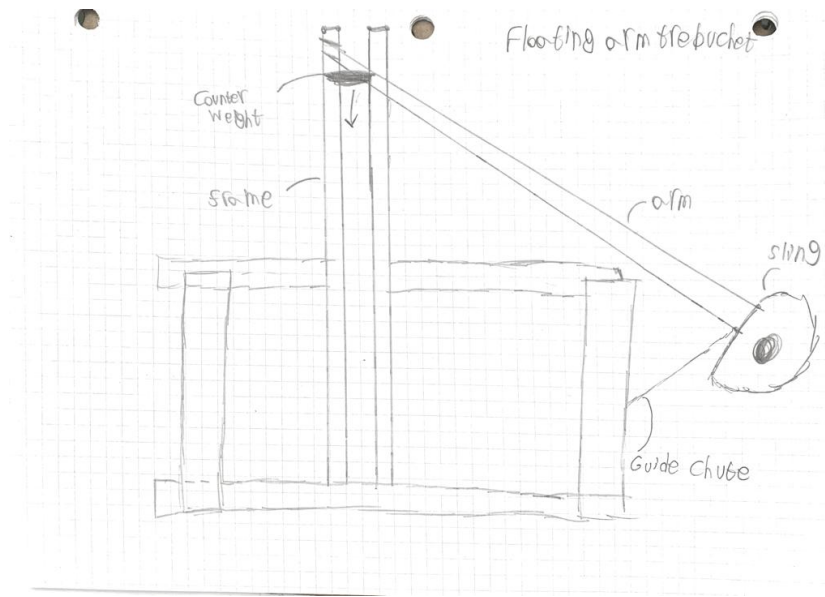


Figure 1: Floating Arm Trebuchet sketch

3 Trebuchet

3.1 Sketch

Based on the provided information, the team chose to build a Floating Arm Trebuchet, which is recognized for its unique feature of an axle allowing unrestricted movement on the throwing arm. As a result, the trebuchet exhibits general plane motion. The sketch is shown in Figure 1.

The frame of a trebuchet serves as the structural backbone that supports and stabilizes the entire machine, and the arm is connected to the frame with wooden wheels.

The counterweight is released once the guide chute is triggered. When the counterweight is released, it falls, causing the throwing arm to rotate rapidly around the axle. As the arm swings, the projectile is released from the sling.

3.2 Design

1

3.3 Model

4 Conclusions

The main objectives of this milestone were [complete the statement]. The key findings are summarized as follows:

1. 1

5 References

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