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1- reading the data in the file...

```
clc
clear all;
close all;
f = fopen("Test_Text_File.txt");
data = fileread("Test_Text_File.txt");
fclose(f);
fprintf('%s\n','The message is :')
fprintf('%s',data)
keyset= unique(data); %% find all characters in the file ...
```

The message is :

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2- calculate the entropy....

```
P=[];
entrop=0;
```

```

for i = 1:length(keyset)
P=[P count(data,keyset(i))/length(data)];
e=P(i)*log2(1/P(i)); % calculating entropy of this character...
entrop = entrop+e;% add entropy of this character to the previous
characters...
end
disp('The entropy is')
disp(entrop);
disp('bits/symbol')

```

```

The entropy is
    4.3831

```

```
bits/symbol
```

3- Number of bits for construction of a fixed length code

```

len=ceil(log2(length(keyset)));
disp(len)
disp('bits/symbol')
disp('Efficiency for this construction:')
disp((entrop/len)*100)

```

```
6
```

```
bits/symbol
Efficiency for this construction:
    73.0508

```

4- Huffman Encoder...

```
[codeword,indices,P] = Huffencoder(P,keyset);
```

Table for each character and its codeword

Keyset	codeword
	001
+	01001011
,	1000101
-	00001010
.	00000001
:	110101011
;	0100101000
A	0100101001
C	0100101010
F	110101010
M	0100101011
N	1101011
R	000000000
S	000000001

<i>T</i>	10001000
<i>U</i>	10001001
<i>a</i>	0101
<i>b</i>	0000001
<i>c</i>	10010
<i>d</i>	01000
<i>e</i>	101
<i>f</i>	110100
<i>g</i>	000011
<i>h</i>	10011
<i>i</i>	0110
<i>k</i>	1000110
<i>l</i>	10000
<i>m</i>	11011
<i>n</i>	0111
<i>o</i>	1110
<i>p</i>	010011
<i>q</i>	00001011
<i>r</i>	1111
<i>s</i>	1100
<i>t</i>	0001
<i>u</i>	000001
<i>v</i>	0000100
<i>w</i>	1000111
<i>x</i>	11010100
<i>y</i>	0100100

5- calculating L:(average codeword length)'

```

L_codeword = 0;
for i = 1:length(P)
    L=P(i)*length(cell2mat(codeword(indices(i)))));
    L_codeword= L_codeword + L;
end
disp('L average =')
disp(L_codeword)
disp('bits/symbol')

L average =
    4.3983

bits/symbol

```

6- Efficiency

```

efficiency = (entrop/L_codeword)*100;
disp('Efficiency =')
disp(efficiency)

Efficiency =
    99.6523

```

7- Encode the whole text in the file

```
seq=[];
for i =1:length(data)
    k=find(keyset==data(i)); %% find the index in keyset where it and
    the data(i)((first letter in text for example)) are equal....
    seq=[seq cell2mat(codeword(k))]; %% get the codeword for this
    letter which its index is k...
    %this sequence will be decoded...
end
fprintf('%d',seq);
fileID = fopen('encodedseq.txt','w');
fprintf(fileID,'% -10s\r\n','The Encoded sequence');
fprintf(fileID,'%d',seq);
fclose(fileID);
```

```
100010001001101101100001100011111101111100011000101001111111100100111110110010111
```

8- Decoding with AWGN, No channel coding

```
disp('Decoding without channel coding and No AWGN:')
out = Huffdecoder(codeword,seq,keyset,'decoded_message.txt');

disp('Decoding without channel coding AWGN SNR = 2:')
seq1=AddingNoise(seq,2);
out1 = Huffdecoder(codeword,seq1,keyset,'Noisy_decoded_message1.txt');
disp('Number of errors is:')
[number,ratio] = biterr(seq1,seq);
disp(number)

disp('Decoding without channel coding AWGN SNR = 7:')
seq2=AddingNoise(seq,7);
out2 = Huffdecoder(codeword,seq2,keyset,'Noisy_decoded_message2.txt');
disp('Number of errors is:')
[number,ratio] = biterr(seq2,seq);
disp(number)

disp('Decoding without channel coding AWGN SNR = 15:')
seq3=AddingNoise(seq,15);
out3 = Huffdecoder(codeword,seq3,keyset,'Noisy_decoded_message3.txt');
disp('Number of errors is:')
[number,ratio] = biterr(seq3,seq);
disp(number)
```

Decoding without channel coding and No AWGN:

The decoded seq is

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experimented. This algorithm precisely segments the semantic region of the host lane in the complex urban images of nuScenes dataset used in this framework; hence corresponding weak labels are generated. After that, the developed data is qualitatively evaluated to be used in training and benchmarking five state-of-the-art FCN-based architectures: SegNet, Modified SegNet, U-Net, ResUNet, and ResUNet++ . The performance evaluation of the trained models is done visually and quantitatively by considering lane detection a binary semantic segmentation task. The output results show robust performance, especially ResUNet++, which outperforms all the other models while testing them in different complex road scenes with dynamic scenarios and various lighting conditions.

Decoding without channel coding AWGN SNR = 2:

The decoded seq is

T, ldrsr, Fan eo: rs rhtonkpraus nNesucote sieeccdessoadaslr
kpn-end tidkuariieainn hlspls dec phiapNdses lllnnenholog
xnhphoontoredunrssttssdcchm oiao teln p nns s oeqosill Neecgr
+dmsotheugeumrtdn thnaqv mpqa-ag:r atpheeottoi lmisl-heurn a se
+tiroUodthooulethkuceifsd hdpbtsmcelteerfecdl sot.oesesronireeNkett
cet eTeileorrdhact ostr nschtbioesrucipcofn cstre omhfee-ooh
oovstnsmhssnnrrnnfsonayti taecoe yssnmmdtoattoeaoaC ayteuyd in e,rr
lrameworeiMtnq fsesnrntroidin io sei Ttxseag neege NeaoeRse a d er
tmat, -fetdmdn-ed inedtrsitivngsseatMoyeeval FfthsngyeoCthlti
d sece og eenlheNrc hointitche eue N R g r aget afhahsed-otdeioh
m nlctiAed ltotro ttoa srim ueauSscNeesr U-Neh e Reeiiiret-a
oettun tmtsc ermtohteed,omeeCrea nlft-irmierdux todsc tdoehnte
nmatsraoiim,igt teFgle nasaleaab igbbuv soeiFopu l+s ifoTaesoa
fepmieoteamartsctcureasadeh sbi tolh vser- ptsdrT ilatsgiwt obgo
eoi ronnortoaiveidomtii u Rdevgkodaeio ptonseprde,emosniir neiUthsnw
msans,gwteee gctnuinTwniinkrdiao no sss,eeileodnh fnsconaris
tclrpamim s.rnees lehivi amigsests adetot coadotio og

Number of errors is:

859

Decoding without channel coding AWGN SNR = 7:

The decoded seq is

,imiSrerahprposes integrating toadntirnal comssctnslwsiorbechniblio
eafaaaeisf arninu methods tseveloisedrebcl sa be se iNrth
fsohNemtemo wpei-r+iksl esodenbelehh nis lardnaf evwtmih
roadicdeoo.hentne ete tCrayweeedee tsepsco atisnielgorithm
ba+cnhcoi i igaoaprl tradit neNbcomput r visio c ee emuigng
envgaesmedtmomnasiedu This algorithm precimivliagme wvinpcOF,e
tregion eilk e hol lane inethe complexelrl an images of lRiaaro
e- aoet gse.in thoste oermhrnsiylwaiaisoerrnt n f hlssn ak labels
prxoeireuesdtve rtincehntlvinyvelopedileta is qbelitttivcvlf
cs.a-,ts beSsvtin training aid benchmarcthlsokve state-of;inda
ixoyemaleR dfttnctehm vtres:R ogendsa Coa eetef lu+Netlsspdeendsa
ResUNet, destutn t Neccfr.eThevorepereaoxf ulledeesiaee-soew:oe
Nfae leeletsry teltally anitvfeasnlr,et ivll yt ho e,eehlk-
r;etecion aiunmochtsemantic oegsNhatoon aasktt Ttfrbtistt
ehctltts d rpsrr.ust performNfe, esM cs u Rua t Net++w whnch
nutdmrerereoaalleteohs her mouitwte ee a glaestc hem in different
ceifot oe orad oceneNwivsevpifw anaried an.vniirps lighting
Nmoeiono.

Number of errors is:

272

Decoding without channel coding AWGN SNR = 15:

The decoded seq is

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Number of errors is:

0

Using Convolutional Encoder

```
disp('Decoding using channel coding')
stream=Convolutional_Encoder(seq);

disp('Decoding with AWGN SNR = 2:')
stream1=AddingNoise(stream,2);
stream1=Viterbi_Decoder(stream1);
out1 = Huffdecoder(codeword,stream1,keyset,'Noisy_decoded_Conv1.txt');
disp('Number of errors is:')
[number,ratio] = biterr(stream1,seq);
disp(number)

disp('Decoding with AWGN SNR = 7:')
stream2=AddingNoise(stream,7);
stream2=Viterbi_Decoder(stream2);
out2 = Huffdecoder(codeword,stream2,keyset,'Noisy_decoded_Conv2.txt');
disp('Number of errors is:')
[number,ratio] = biterr(stream2,seq);
disp(number)

disp('Decoding with AWGN SNR = 15:')
stream3=AddingNoise(stream,15);
stream3=Viterbi_Decoder(stream3);
out3 = Huffdecoder(codeword,stream3,keyset,'Noisy_decoded_Conv3.txt');
disp('Number of errors is:')
```

```
[number, ratio] = biterr(stream3, seq);  
disp(number)
```

Decoding using channel coding

Decoding with AWGN SNR = 2:

The decoded seq is

*ld is wws i penetises ifilceddf ccnoubesoel computerl tekovtecl
lques anisdeepem hoopk methmx tetud+uciaps ucl le benchmark s he
oemhoeno etpeoiaene udm arn s, n tee in comod ntbaftdynamvvrceum
anes. Fird ldneCoad etinkotsegtsrtation algo lks baslueesedetq
encsneeviFtceesoel compfter Sfion tecp iques has blerTu srimen-lb
vpimcsbonekrm itoshialy segrants u in nienhe.o gir hmRiipuelnstaocse
dhp nisiunaqls-efteednngmdasRtcenes prdr ooln auin this a a
mewessi; hence otnnslhonding weyiReicNleioctforedxS After that,
the detsthcnadata it+iSlitatively evaluate.to beigcettkurai bs
cend benchferking rtlAstd .amtdllole ile-caam TSsed arcr lstvtres:
u egNetebModsfiedRutaafi pt tm adudRd t Net-nrftResUNet+ vutat
fe mre mrih -il, lntdeh srn. s trained msamgqvetsnCteltally tnd
genro evd l+u vgree n- l nnas cleie deteciion-dtdoery seman ee
tfuooesadevl, nnaS ,ge outputeresults showrrsuustvoroe e dgsei
pnbacialea v.ar Netadtntpv e gtsva mre mrnle vvsnp s her modecdi
oit-dmlmtuct mecsoigih+rasp nifd nagrseieitseootllviatatNeee tslen
reemu nd Snnmbligussahlssesols aans.*

Number of errors is:

511

Decoding with AWGN SNR = 7:

The decoded seq is

*This work proposes integrating tradiuesoel computer vision techniques
and deep learning methods to develop a reliable benchmarking
framework for lane detection tasks in complex and dynamic road
scenes. Firstly, an automatic segmentation algorithm based on
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of the host lane in the complex urban images of nuScenes dataset used
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used in training and benchmarlthlsokve state-of-the-art F-eeitd-oad
architectures: SegNet, Modified SegNea, U-Net, ResUNet, and ResUNet
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segFo ation task. The output results show robust performance,
especially ResUco, ico ptoife hsva mre mrnleitbthe other models while
testing them in different cose s nagr sed scenes wite;ynamic scenarios
and various lighting conditions.*

Number of errors is:

13

Decoding with AWGN SNR = 15:

The decoded seq is

*This work proposes integrating traditional computer vision techniques
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a sequence of traditional computer vision techniques has been experimented. This algorithm precisely segments the semantic region of the host lane in the complex urban images of nuScenes dataset used in this framework; hence corresponding weak labels are generated. After that, the developed data is qualitatively evaluated to be used in training and benchmarking five state-of-the-art FCN-based architectures: SegNet, Modified SegNet, U-Net, ResUNet, and ResUNet++. The performance evaluation of the trained models is done visually and quantitatively by considering lane detection a binary semantic segmentation task. The output results show robust performance, especially ResUNet++, which outperforms all the other models while testing them in different complex road scenes with dynamic scenarios and various lighting conditions.

Number of errors is:

0

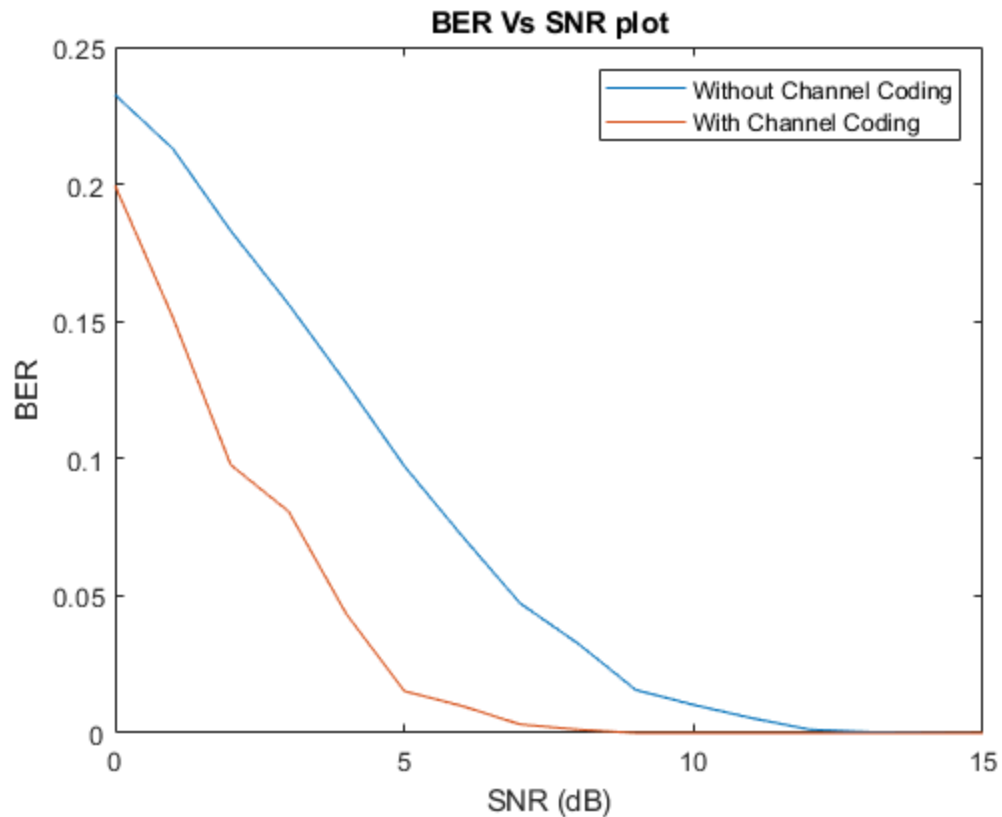
Plotting BER VS SNR

```
BER1=[];
BER2=[];
snr=0:1:15;
for i = 1:length(snr)

    seq1=AddingNoise(seq,snr(i));
    [number, ratio] = biterr(seq1,seq);
    BER1=[BER1 ratio];

    stream1=AddingNoise(stream,snr(i));
    stream1=Viterbi_Decoder(stream1);
    [number, ratio] = biterr(stream1,seq);
    BER2=[BER2 ratio];
end

figure
plot(snr,BER1)
hold on
plot(snr,BER2)
xlabel('SNR (dB)');
ylabel('BER');
legend('Without Channel Coding','With Channel Coding')
title('BER Vs SNR plot');
```

9- Checking if the decoded message is the same as original message (phase 1)

```
if(isequal(data,out))  
    disp('They are exactly the same')  
else  
    disp('They are not the same')  
end
```

They are exactly the same

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